# Can a permutation be sorted by best short swaps? 

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#### Abstract

A short swap switches two elements with at most one element caught between them. Sorting permutation by short swaps asks to find a shortest short swap sequence to transform a permutation into another. A short swap can eliminate at most three inversions. It is still open for whether a permutation can be sorted by short swaps each of which can eliminate three inversions. In this paper, we present a polynomial time algorithm to solve the problem, which can decide whether a permutation can be sorted by short swaps each of which can eliminate 3 inversions in $O(n)$ time, and if so, sort the permutation by such short swaps in $O\left(n^{2}\right)$ time, where $n$ is the number of elements in the permutation.

A short swap can cause the total length of two element vectors to decrease by at most 4 . We further propose an algorithm to recognize a permutation which can be sorted by short swaps each of which can cause the element vector length sum to decrease by 4 in $O(n)$ time, and if so, sort the permutation by such short swaps in $O\left(n^{2}\right)$ time. This improves upon the $O\left(n^{2}\right)$ algorithm proposed by Heath and Vergara to decide whether a permutation is so called lucky.


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## 1 Introduction

A short swap on a permutation represents an operation which switches two elements with at most one element caught between them in the permutation. Sorting by short swaps asks to find a shortest sequence of short swaps which can transform a given permutation into another. This problem was first proposed by Heath and Vergara, who also proposed an approximation algorithm which can achieve a performance ratio 2 for this problem [9].

Short swap can be thought of as a kind of rearrangement operations on permutations, where a rearrangement has been being used to account for the gene order variations in a genome [3], and can be formalized as some basic operations such as reversal, translocation, and transposition [15]. Sorting permutation by rearrangements can be used to trace the evolutionary path between genomes [14], and plays important roles in computational biology and bioinformatics $[13][8]$.

A short swap can be thought of as a two or three element consecutive subsequence reversal on a permutation [9]. Sorting a signed permutation by reversals was introduced by Bafna and Pevzner[1]. Hannenhalli and Pevzner proposed a polynomial time algorithm for this problem [8]. Other algorithmic progresses can be looked up in [11][6][7]. Sorting unsigned permutation by reversals turns to be NP-hard [4]. Thus people have been engaging in designing approximation algorithms for this problem [16][12][2].

Moreover, a short swap can be thought of as a swap of length 2 to 3 on a permutation. Jerrum has shown that minimum sorting by swaps can be solved in polynomial time [10]. The complexity of sorting by short swaps remains open up to now. Heath and Vergara proposed an upper bound $\left(\frac{n^{2}}{4}\right)+O(n \log n)$ for the minimum number of short swaps to sort an $n$-element permutation [9]. Feng et. al. improved the bound to $\left(\frac{3}{16}\right) n^{2}+O(n \log n)$ later [5].

In fact, the time complexity of deciding whether a permutation can be sorted by short swaps which eliminate three inversions, is still open. In this paper, we present a sufficient and necessary condition for a permutation to be sorted by short swaps which eliminate three inversions, based on which, we can propose an algorithm to recognize a permutation which can be sorted by short swaps which eliminate three inversions in $O(n)$ time, and if so, sort the permutation by short swaps to eliminate three inversions, in $O\left(n^{2}\right)$ time.

In the 2-approximation algorithm for sorting by short swaps [9], Heath and Vergara proposed to use an element vector to indicate how long a distance the element is from that element position it aims to be moved to, and showed that a short swap can cause two element vector's length sum to decrease by at most 4 . Thus a so-called best cancellation refers to a short swap which can cause two element vector's length sum to decrease by 4 . Heath and Vergara also presented an $O\left(n^{2}\right)$ algorithm to decide whether a permutation can be sorted by best cancellations. In this paper, we further propose a sufficient and necessary condition for a permutation to be sorted by best cancellations. Based on this observation, we propose an algorithm to recognize a permutation which can be sorted by best cancellations in $O(n)$ time, and if so, sort the permutation by best cancellations, in $O\left(n^{2}\right)$ time.

## 2 Preliminaries

Let $\pi=\left[\pi_{1}, \pi_{2}, \ldots, \pi_{n}\right]$ be a permutation of $\{1,2, \ldots, n\}$. A swap on $\pi$ switches $\pi_{i}$ with $\pi_{j}$, where $\pi_{i}$ and $\pi_{j}$ are two elements in $\pi$. The swap is short, if there is at most one element between $\pi_{i}$ and $\pi_{j}$ in $\pi$. Let $\rho$ be an arbitrary swap on $\pi$. We denote by $\pi \cdot \rho$ the permutation $\rho$ transforms $\pi$ into. For example, let $\rho$ be a swap which switches 7 with 4 in $\pi=[5,3,1,7$, $6,4,2]$. Then $\pi \cdot \rho=[5,3,1,4,6,7,2]$. The problem of sorting a permutation by short swaps can be formulated as follows.

## Instance: A permutation $\pi$

Solution: A sequence of short swaps $\rho_{1}, \rho_{2}, \ldots, \rho_{k}$, such that $\pi \cdot \rho_{1} \cdot \rho_{2}, \ldots, \rho_{k}=[1,2, \ldots$, $n$ ] and $k$ is minimized.

As usually used, let $\iota$ denote the identity permutation $[1,2, \ldots, n]$. The minimum number of short swaps which transform $\pi$ into $\iota$ is referred to as the short swap distance of $\pi$, and denoted by $s w^{3}(\pi)$.

### 2.1 Happy permutation

An inversion in $\pi$ refers to a pair of elements that are not in their correct relative order. Formally, the pair composed of $\pi_{i}$ and $\pi_{j}$ is an inversion of $\pi_{i}$ and $\pi_{j}$ in $\pi$, if $i<j$ and $\pi_{i}>\pi_{j}$. Let $i n v_{\pi}$ be the set of inversions in $\pi$. A short swap $\rho$ is said to eliminate $\mid$ inv $v_{\pi} \mid$ $-\left|i n v_{\pi \cdot \rho}\right|$ inversions (of $\pi$ ), if $\left|i n v_{\pi}\right| \geq\left|i n v_{\pi \cdot \rho}\right|$, and add $\left|i n v_{\pi \cdot \rho}\right|-\left|i n v_{\pi}\right|$ inversions (of $\pi$ ) otherwise.

A short swap can eliminate at most 3 inversions of $\pi$. If $\pi \neq \iota$, at least 1 inversion of two adjacent elements occurs in $\pi$, which can be eliminated by a short swap. Thus the short swap distance of $\pi$ can be bounded by,

- Lemma 1. $\left\lceil\frac{\left|i n v_{\pi}\right|}{3}\right\rceil \leq s w^{3}(\pi) \leq\left|i n v_{\pi}\right|$

Proof. See Theorem 3 in [9].
Due to Lemma 1, a short swap is referred to as best (resp. worst), if it can eliminate (resp. add) 3 inversions of $\pi$. A permutation, say $\pi$ is referred to as happy, if $s w^{3}(\pi)=\frac{\left|i n v_{\pi}\right|}{3}$. A permutation is happy, if and only if it can be transformed into $\iota$ by none other than best short swaps.

A consecutive sub sequence $\pi[x \rightarrow y] \equiv\left[\pi_{x}, \ldots, \pi_{y}\right]$ of $\pi$ is referred to as an independent sub-permutation (abbr. ISP) in $\pi$, if for $1 \leq l<x \leq i \leq y<h \leq n, \pi_{l}<\pi_{i}<\pi_{h}$. An ISP is referred to as minimal, if none of its sub sequence, other than itself, is an ISP. A minimal ISP in $\pi$ is abbreviated as an MISP. Since no inversion happens between two distinct ISPs, it suffices to pay attention to sorting an MISP by best short swaps.

For an element $\pi_{i}$ in $\pi$, we refer to the integer interval $\left[i, \pi_{i}\right]$ as the vector of $\pi_{i}$ in $\pi$ and denote it as $v_{\pi}\left(\pi_{i}\right)$, where $\left|v_{\pi}\left(\pi_{i}\right)\right|=\left|\pi_{i}-i\right|$ is referred to as the length of $v_{\pi}\left(\pi_{i}\right)$. The element vector length indicates the difference between the element index and its correct index. The element $\pi_{i}$ is referred to as vector-right, if $\pi_{i}-i>0$; vector-left, if $\pi_{i}-i<0$; and vector-zero, if $\pi_{i}-i=0$. An MISP is isolated, if it contains just one element. An isolated MISP must admit one and only one vector-zero element. Let $\pi[x \rightarrow y]$ be an arbitrary MISP. If $\pi[x \rightarrow y]$ is not isolated, then $\pi_{x}$ must be vector-right, and $\pi_{y}$ vector-left.

### 2.2 Lucky permutation

Let $V_{\pi}=\left\{v_{\pi}\left(\pi_{i}\right) \mid 1 \leq i \leq n\right\}$. We denote by $L\left(V_{\pi}\right)$ the length sum of all those vectors in $V_{\pi}$. A short swap always involves two element vectors. An element can be caused by one short swap to change its vector's length by at most 2 . Thus a short swap can cause $L\left(V_{\pi}\right)$ to decrease by at most 4 . If $\pi \neq \iota$, Heath et. al. have shown in [9] that it can always find two elements in $\pi$ and a sequence of short swaps to switch them, such that if switching the two elements uses $m$ short swaps which transform $\pi$ into $\pi^{\prime}$, then $L\left(V_{\pi}\right)-L\left(V_{\pi^{\prime}}\right) \geq 2 m$. This leads to another short swap distance bound of $\pi$, which can be described as,

- Lemma 2. $\frac{L\left(V_{\pi}\right)}{4} \leq s w^{3}(\pi) \leq \frac{L\left(V_{\pi}\right)}{2}$

Proof. See Theorem 10 in [9].
A permutation $\pi$ is referred to as lucky, if $s w^{3}(\pi)=\frac{L\left(V_{\pi}\right)}{4}$.

## 3 How to recognize a happy permutation

We denote by $\rho\langle i, j\rangle(i<j)$ a swap on $\pi$, which switches $\pi_{i}$ with $\pi_{j}$. If $\rho\langle i, j\rangle$ is short, then $i+1 \leq j \leq i+2$. The short swap $\rho\langle i, j\rangle$ affects an ISP in $\pi$, if at least one of $\pi_{i}, \pi_{i+1}, \pi_{j}$ occurs in the ISP. The short swap $\rho\langle i, j\rangle$ acts on an ISP, if all of $\pi_{i}, \pi_{i+1} \pi_{j}$ occur in the ISP. To check if a permutation is happy, we present a sufficient and necessary condition for a short swap to be worst. A best or worst short swap must switch two elements with another element caught between them. Thus $\rho\langle i, i+2\rangle$ will usually be used to represent a best or worst short swap.

- Lemma 3. $A$ short swap, say $\rho\langle i, i+2\rangle$ on $\pi$ is worst, if and only if $\pi_{i}<\pi_{i+1}<\pi_{i+2}$.

Let $\pi[x \rightarrow y]$ be an ISP in $\pi$. If a short swap $\rho\langle i, j\rangle$ which acts on $\pi[x \rightarrow y]$ transforms $\pi$ into $\pi^{\prime}$, then $\pi^{\prime}[x \rightarrow y]$ must be an ISP in $\pi^{\prime}$.

- Lemma 4. If a worst short swap acts on an MISP, it must transform the MISP into an ISP which remains an MISP.

For an arbitrary ISP $\pi[x \rightarrow y]$ in $\pi$, an element $\pi_{j}$ in $\pi[x \rightarrow y]$ is referred to as position$o d d$, if $j-x$ is zero or even; position-even, otherwise. An ISP is referred to as sorted if no inversion occurs in the ISP; unsorted, otherwise. An ISP $\pi[x \rightarrow y]$ in $\pi$ is referred to as happy, if it can be transformed into $\iota[x \rightarrow y]$ by none other than best short swaps. By the following theorem, we present a sufficient and necessary condition for an MISP to be happy.

- Theorem 5. An unsorted MISP is happy if and only if, (1) an element in the MISP is vector-zero if it is position-even; not vector-zero otherwise; and (2) for any two vector-left (resp. vector-right) elements, say $\pi_{i}, \pi_{j}$ in the MISP, if $i>j$, then $\pi_{i}>\pi_{j}$.

To prove Theorem 5, let's start with a couple of lemmas. Although in Theorem 5, those two properties are mentioned for an MISP to meet, it cannot refuse an ISP in $\pi$ to meet those two properties. Thus an ISP is said to meet the Theorem- 5 property (1), if all position-even elements are vector-zero, while all position-odd elements in the ISP are not; and said to meet the Theorem-5 property (2), if all those vector-left as well as vector-right elements increase monotonously. To show Theorem 5, we insist to show that a worst short swap can always transform a sorted ISP or an ISP which meets those two Theorem- 5 properties into an ISP which meets those two Theorem- 5 properties. This asks to observe on if a worst short swap acts on an ISP which meets those two Theorem- 5 properties, and transform it into an MISP, whether this MISP meets those two Theorem- 5 properties. No matter how many MISPs a short swap affects, we always treat those MISPs a short swap affects as an ISP.

- Lemma 6. If a worst short swap acts on an ISP which meets those two Theorem-5 properties, it must transform the ISP into an ISP which meets those two Theorem-5 properties.

If the ISP the worst short swap acts on is an MISP, Lemma 6 can be redescribed as:

- Corollary 7. If a worst short swap acts on an MISP with those two Theorem-5 properties, it must transform the MISP into an MISP with those two Theorem-5 properties.
- Lemma 8. A short swap cannot be worst, if it affects just two MISPs each of which is isolated or meets those two Theorem-5 properties.
- Lemma 9. If a worst short swap affects three MISPs, each of which is isolated or meets those two Theorem-5 properties, it must transform the ISP which consists only these three MISPs into an MISP with those two Theorem- 5 properties.

Proof. Let $\rho\langle i, i+2\rangle$ be a worst short swap which affects three MISPs in $\pi$, each of which is isolated or meets those two Theorem- 5 properties. Then $\pi_{i}<\pi_{i+1}<\pi_{i+2}$. That MISP caught between the other two MISPs in $\pi$ must be isolated. Thus without loss of generality, let $\pi[x \rightarrow i],[i+1]$ and $\pi[i+2 \rightarrow y]$ be those three MISPs $\rho\langle i, i+2\rangle$ affects. Let $\pi^{\prime}=\pi$. $\rho\langle i, i+2\rangle$.

Proof for $\pi^{\prime}[x \rightarrow y]$ to be an MISP. Note that $\pi_{i}^{\prime}=\pi_{i+2}, \pi_{i+2}^{\prime}=\pi_{i}$ and $\pi_{j}^{\prime}=\pi_{j}$ for $j \neq$ $i$ and $j \neq i+2$. We show that if $\pi^{\prime}\left[x_{1} \rightarrow y_{1}\right]$ is an MISP with $x \leq x_{1} \leq y_{1} \leq y$, then $x$ $=x_{1}$ and $y=y_{1}$.
Otherwise, let on one hand, $x \neq x_{1}$. (1) If $x<x_{1}<i+1$, then in $\pi^{\prime}\left[x \rightarrow x_{1}-1\right]$, an arbitrary element is less than an arbitrary element in $\pi^{\prime}\left[x_{1} \rightarrow y\right]$. Since $\pi\left[x \rightarrow x_{1}-1\right]$ $=\pi^{\prime}\left[x \rightarrow x_{1}-1\right], \pi\left[x \rightarrow x_{1}-1\right]$ must be an ISP. The assumption for $\pi[x \rightarrow i]$ to be an MISP is contracted. (2) If $i+2<x_{1} \leq y$, it can follow (1) to show that $\pi\left[i+2 \rightarrow x_{1}-1\right]$ must be an ISP. The assumption for $\pi[i+2 \rightarrow y]$ to be an MISP is contracted. (3) If $x_{1}$ $=i+1$ or $x_{1}=i+2$, then $\pi^{\prime}\left[x_{1} \rightarrow y_{1}\right]$ cannot be an MISP because $\pi_{i}^{\prime}>\pi_{i+1}^{\prime}>\pi_{i+2}^{\prime}$. That is the proof for $x=x_{1}$. For the same reason, $y=y_{1}$.
Proof for $\pi^{\prime}[x \rightarrow y]$ to meet those two Theorem-5 properties. Since $[i+1]$ is isolated, $\pi_{i+1}=i+1$, and for $x \leq l \leq i$ and $i+2 \leq h \leq y, \pi_{l}<\pi_{i+1}<\pi_{h}$.
(1) If $\pi[x \rightarrow i]$ and $\pi[i+2 \rightarrow y]$ are both isolated, then $i=x$ and $y=i+2$, and $\pi^{\prime}[x \rightarrow y]$ $=[i+2, i+1, i]$ meets those two Theorem- 5 properties trivially.
(2) If one of $\pi[x \rightarrow i]$ and $\pi[i+2 \rightarrow y]$ is isolated, then $i=x$ and $y \neq i+2$ or $i \neq x$ and $y$ $=i+2$. We only focus on the former subcase, where $i=x$ and $y \neq i+2$, to present the proof. In this subcase, $\pi_{i}=\pi_{i+2}^{\prime}=i<i+2, \pi_{i+1}=\pi_{i+1}^{\prime}=i+1$, which means $\pi_{i+1}^{\prime}$ is vector-zero and $\pi_{i+2}^{\prime}$ vector-left. Since $\pi[i+2 \rightarrow y]$ is not isolated, $\pi_{i}^{\prime}$ and $\pi_{i+2}$ are vector-right. All position-odd (resp. position-even) elements in $\pi[i+2 \rightarrow y]$ remain position-odd and not vector-zero (resp. position-even and vector-zero) in $\pi^{\prime}[x \rightarrow y]$. The proof for $\pi^{\prime}[x \rightarrow y]$ to meet Theorem- 5 property (1), is done.
The vector-zero element $\pi_{i}$ in $\pi[x \rightarrow y]$ turns into the vector-left element $\pi_{i+2}^{\prime}$ in $\pi^{\prime}[x \rightarrow y]$, and all elements in $\pi[i+2 \rightarrow y]$ turn into elements in $\pi^{\prime}[x \rightarrow y]$ in the the same relative order as they are in $\pi[i+2 \rightarrow y]$. Thus to show that $\pi^{\prime}[x \rightarrow y]$ meets Theorem-5, it suffices to show that $\pi_{i+2}^{\prime}$ is the leftmost vector-left element in $\pi^{\prime}[x \rightarrow y]$, and less than any other vector-left element in $\pi^{\prime}[x \rightarrow y]$. Of course this is true, because $\pi_{i}^{\prime}$ is vector-right, $\pi_{i+1}^{\prime}$ is vector-zero and $\pi_{i+2}^{\prime}=\pi_{i}<\pi_{i+1}<\pi_{h}$ for $h$ $>i+1$. The proof for $\pi^{\prime}[x \rightarrow y]$ to meet Theorem- 5 property (2), is done.
(3) If none of $\pi[x \rightarrow i]$ and $\pi[i+2 \rightarrow y]$ is isolated, then $i \neq x$ and $y \neq i+2$. By Lemma 6 , to make sure for $\pi^{\prime}[x \rightarrow y]$ to meet those two Theorem- 5 properties, it suffices to show that $\pi[x \rightarrow y]$ meets those two Theorem- 5 properties.
Since $\pi[x \rightarrow i]$ and $\pi[i+2 \rightarrow y]$ meet Theorem-5 property (2), and $\pi_{l}<\pi_{i+1}<\pi_{h}$ for $x \leq l \leq i$ and $i+2 \leq h \leq y, \pi[x \rightarrow y]$ meets the Theorem- 5 property (2).
Since $\pi[x \rightarrow i]$ meets the Theorem- 5 property (1), $i-x$ is even. Then, (1)the vector-zero element $\pi_{i+1}$ is position-even in $\pi[x \rightarrow y]$; (2)each position-odd (resp. position-even) element in $\pi[x \rightarrow i]$ and $\pi[i+2 \rightarrow y]$, remains position-odd (resp. position-even) in $\pi[x \rightarrow y]$. This implies that $\pi[x \rightarrow y]$ meets the Theorem- 5 property (1).

The proof of Theorem 5 can be given by Corollary 7 and Lemma 8, 9 .
Proof. Only if: Let $\pi[x \rightarrow y]$ be an unsorted and happy MISP, which can be transformed into $\iota[x \rightarrow y]$ by $m$ best short swaps, say $\rho_{1}, \rho_{2}, \ldots, \rho_{m}$. Then $\left(\pi \cdot \rho_{1} \cdot \rho_{2} \ldots \rho_{m-1}\right.$. $\left.\rho_{m}\right)[x \rightarrow y]=\iota[x \rightarrow y]$. Let $\pi^{k}[x \rightarrow y]=\left(\iota \cdot \rho_{m} \cdot \rho_{m-1} \ldots \rho_{m+2-k} \cdot \rho_{m+1-k}\right)[x \rightarrow y]$ for
$1 \leq k \leq m$. Then $\pi^{m}[x \rightarrow y]=\pi[x \rightarrow y]$. By induction for $k$, we show every unsorted MISP in $\pi^{k}[x \rightarrow y]$ meets those two Theorem- 5 properties.
(1) Without loss of generality, let $\rho_{m}=\rho\langle i, i+2\rangle(1 \leq i \leq n-2)$. Then $\rho\langle i, i+2\rangle$ must be a worst short swap which acts on $\iota$. It follows that $\pi^{1}[x \rightarrow y]=\left(\iota \cdot \rho_{m}\right)[x \rightarrow y]$ $=[x, x+1, \ldots, i-1, i+2, i+1, i, i+3, \ldots, y]$, where $[x], \ldots,[i-1],[i+3], \ldots,[y]$ are isolated MISPs and $[i+2, i+1, i]$ is an unsorted MISP, which meets those two Theorem- 5 properties trivially.
(2) By inductive assumption, let all unsorted MISPs in $\pi^{k-1}[x \rightarrow y]$ meet those two Theorem-5 properties. Assume again $\rho_{m+1-k}=\rho\langle i, i+2\rangle(x \leq i \leq y-2)$ with $\pi^{k}[x \rightarrow y]=\left(\pi^{k-1} \cdot \rho\langle i, i+2\rangle\right)[x \rightarrow y]$. Note that $\rho\langle i, i+2\rangle$ must be a worst short swap which acts on $\pi^{k-1}[x \rightarrow y]$. By Lemma $8, \rho\langle i, i+2\rangle$ cannot affect two MISPs. By Corollary 7 and Lemma 9, all unsorted MISPs in $\pi^{k}[x \rightarrow y]$ must meet those two Theorem- 5 properties.
If: Let $\pi[x \rightarrow y]$ be an MISP in $\pi$ which meets those two Theorem- 5 properties. The proof for $\pi[x \rightarrow y]$ to be happy, is to show that one can find a best short swap which can act on $\pi[x \rightarrow y]$ and transform it into an ISP in which each MISP either is isolated or meets those two Theorem-5 properties.
Identify a best short swap: Let $\pi_{i}$ be the biggest element in $\pi[x \rightarrow y]$. Then $\rho\langle i, i+2\rangle$ can be shown to be a best short swap which acts on $\pi[x \rightarrow y]$. The proof can be stated as:
(1) Since $\pi[x \rightarrow y]$ meets those two Theorem- 5 properties and $\pi_{i}$ is the biggest in $\pi[x \rightarrow y]$, $\pi_{i}$ must be vector-right and position-odd in $\pi[x \rightarrow y]$ and no vector-right element can occur on the right side of $\pi_{i}$, which implies $\pi_{i+1}$ is position-even and equal to $i+1$.
(2) Then $\pi_{i} \geq i+2$ follows from that $\pi_{i}$ is vector-right, $\pi_{i+2} \leq i$ follows from that no vector-right element can occur on the right side of $\pi_{i}$. Thus $\pi_{i}>\pi_{i+1}>\pi_{i+2}$.
Let $\pi^{\prime}[x \rightarrow y]=(\pi \cdot \rho\langle i, i+2\rangle)[x \rightarrow y]$. We devote to show that all unsorted MISPs in $\pi^{\prime}[x \rightarrow y]$ must meet those two Theorem- 5 properties.
The proof to meet the Theorem-5 property (2): Since $\pi_{i} \geq i+2$ is vector-right, $\pi_{i+2} \leq i$ is vector-left, $\pi_{i}^{\prime}=\pi_{i+2} \leq i$ is either vector-zero or vector-left, $\pi_{i+2}^{\prime}=\pi_{i} \geq i+2$ is either vector-zero or vector-right. This indicates that no vector-left (resp. vector-right) element in $\pi[x \rightarrow y]$ can turn into vector-right (resp. vector-left) in $\pi^{\prime}[x \rightarrow y]$. Moreover, no two vector-left (resp. vector-right) elements in $\pi[x \rightarrow y]$ can occur in $\pi^{\prime}[x \rightarrow y]$ in the other order than they are in $\pi[x \rightarrow y]$. It follows that all unsorted MISPs in $\pi^{\prime}[x \rightarrow y]$ meet the Theorem- 5 property (2).
The proof to meet the Theorem-5 property (1): All position-even elements in $\pi^{\prime}[x \rightarrow y]$ are vector-zero because $\rho\langle i, i+2\rangle$ switches only $\pi_{i}$ with $\pi_{i+2}$. The first element in an unsorted MISP in $\pi^{\prime}[x \rightarrow y]$ must be vector-right, then must be position-odd in $\pi^{\prime}[x \rightarrow y]$. Thus to make sure for all unsorted MISPs in $\pi^{\prime}[x \rightarrow y]$ to meet the Theorem- 5 property (1), it suffices to show that for all $\pi_{j}^{\prime}$ in $\pi^{\prime}[x \rightarrow y]$, if $\pi_{j}^{\prime}$ is position-odd and vector-zero, then $\left[\pi_{j}^{\prime}\right]$ is an isolated MISP. Since $\pi[x \rightarrow y]$ meets the Theorem- 5 property (1), only $\pi_{i}^{\prime}$ and $\pi_{i+2}^{\prime}$ can be position-odd and vector-zero in $\pi^{\prime}[x \rightarrow y]$.
If $\pi_{i+2}^{\prime}$ is vector-zero, $\left[\pi_{i+2}^{\prime}\right]$ must be an isolated MISP, because $\pi_{i+2}^{\prime}$ is the biggest element in $\pi^{\prime}[x \rightarrow y]$.
If $\pi_{i}^{\prime}$ is vector-zero, it must be the smallest in $\pi^{\prime}[i \rightarrow y]$. The reason is, (1)since $\pi[x \rightarrow y]$ meets the Theorem- 5 property (1) and $\pi_{i+2}=i$, an element in $\pi[i \rightarrow y]$ is bigger than $\pi_{i+2}=\pi_{i}^{\prime}$, if it is position-even in $\pi[x \rightarrow y] ;(2)$ since $\pi[x \rightarrow y]$ meets the Theorem- 5 property (2) and $\pi_{i+2}$ is vector-left, an element in $\pi[i+3 \rightarrow y]$ is bigger than $\pi_{i+2}=\pi_{i}^{\prime}$, if it is vector-left in $\pi[x \rightarrow y]$; (3) $\pi_{i}$ is the unique vector-right element in $\pi[i \rightarrow y]$ and bigger than $\pi_{i+2}=\pi_{i}^{\prime}$. It follows that $\left[\pi_{i}^{\prime}\right]$ is an isolated MISP.

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Algorithm 1: How to recognize a happy permutation.
    Algorithm Happy permutation
    Input: A permutation \(\pi\).
    Output: The best short swap sequence \(\rho\) if \(\pi\) is happy; no, otherwise.
        \(l b \leftarrow 0 ; r b \leftarrow 0 ; x \leftarrow 1 ; b \leftarrow 0 ;\)
        For \(i\) from 1 to \(n\) do
            if \((i>b)\) then \(x \leftarrow i\); (an MISP starts with \(\left.\pi_{x}\right)\)
            if \(\left(i-x \bmod 2=1\right.\) and \(\left.\pi_{i}=i\right)\) then \(i \leftarrow i+1 ;\left(\pi_{i}\right.\) is position-even, vector-zero. \()\)
            if \(\left(i-x \bmod 2=0\right.\) and \(\pi_{i}<i\) and \(\left.\pi_{i}>l b\right)\)
            then \(l b \leftarrow \pi_{i} ; i \leftarrow i+1 ;\left(\pi_{i}\right.\) is position-odd, vector-left.)
        if \(\left(i-x \bmod 2=0\right.\) and \(\pi_{i}>i\) and \(\left.\pi_{i}>r b\right)\)
            then \(r b \leftarrow \pi_{i} ; i \leftarrow i+1 ; b \leftarrow \pi_{i} ;\) ( \(\pi_{i}\) is position-odd, vector-right.)
        if \(\left(i=x\right.\) and \(\left.\pi_{i}=i\right)\) then \(b \leftarrow \pi_{i}, i \leftarrow i+1 ;\left(\left[\pi_{i}\right]\right.\) is isolated. \()\)
            else return no;
        end for
        Return \(\operatorname{Sort}(\pi)\);
```

In fact, an MISP in $\pi$ can be recognized by,

- Lemma 10. An MISP in $\pi$ starts with $\pi_{i}$, if and only if $i=1$ or for $1 \leq j \leq i-1, i>$ $\pi_{j}$.

To decide if $\pi$ is happy, it suffices to check if all MISPs in $\pi$, if unsorted, meet those two Theorem-5 properties.

An element in an MISP can be decided to be position-odd or position-even by the first element index of the MISP and its index. Then an MISP can be decided to meet the Theorem- 5 property (1) by the value of $\left|\pi_{i}-i\right|$ for all $\pi_{i}$ in this MISP.

An element in $\pi$ can be decided to be vector-right, vector-left or vector-zero by the value of $\pi_{i}-i$. To check if all unsorted MISPs in $\pi$ meet the Theorem- 5 property (2), it suffices to check if $\pi$ meets the Theorem- 5 property (2). Fortunately, $\pi$ can be decided to meet the Theorem- 5 property (2) by checking if all those vector-left (resp. vector-right) elements increase monotonously in the order from $\pi_{1}$ to $\pi_{n}$.

We present an algorithm to recognize and sort a happy permutation $\pi$ in Algorithm 1. If $\pi$ is happy, the algorithm returns a best short swap sequence which can transform $\pi$ into $\iota$ by invoking a subroutine named as $\operatorname{Sort}(\pi)$; returns no, otherwise. In the algorithm description, we use the integer parameter $l b$ (resp. rb) to maintain the biggest vector-left (resp. vector-right) element in $\pi[1 \rightarrow i-1], b$ the biggest element in $\pi[1 \rightarrow i-1], x$ the starting index of the MISP in which $\pi_{i}$ is an element.

Running the algorithm from Step 1 to Step 11 can decide if $\pi$ is happy or not. This can take $O(n)$ time, where $n$ is the number of elements in $\pi$. Later, let $\pi$ be happy. We present on how to find a sequence of best short swaps to transform $\pi$ into $\iota$. To identify a best short swap which switches $\pi_{i}$ with $\pi_{i+2}$, it suffices to record the integer $i$. Thus in $\operatorname{Sort}(\pi)$, we will employ a linear integer array $\rho[1 \sim X]$ to maintain the best short swap sequence to sort $\pi$, where $X \leq \frac{n(n-1)}{6}, \rho[j]$ indicates to switch $\pi_{\rho[j]}$ with $\pi_{\rho[j]+2}$.

The rightmost vector-right element in $\pi$ must be the rightmost vector-right element in an MISP in $\pi$. Let $\pi_{i}$ be the rightmost vector-right element in $\pi$. Then it follows the proof of the Theorem 5 sufficient condition that the short swap which switches $\pi_{i}$ with $\pi_{i+2}$ is best. By Theorem 5 again, this operation must transform $\pi$ into a happy permutation. Thus the trick for finding the rightmost vector-right element in $\pi$ to identify a best short swap can be done repeatedly until $\pi$ is transformed into $\iota$. The algorithm $\operatorname{Sort}(\pi)$ is depicted in Figure 2.

```
Algorithm 2: How to sort a happy permutation.
    Algorithm \(\operatorname{Sort}(\pi)\)
    \(x \leftarrow 0 ;\)
    while \(\pi \neq \iota\)
        find the rightmost vector-right element \(\pi_{i}\);
        while \(\pi_{i}>i\)
            \(\rho[x] \leftarrow i ; \pi \leftarrow \pi \cdot \rho[x] ; x \leftarrow x+1 ;\)
            \(i \leftarrow i+2 ;\)
        end while
    end while
    Return \(\rho\).
```

A rightmost vector-right element, say $\pi_{i}$, remains rightmost and vector-right in the permutation the short swap which switches $\pi_{i}$ with $\pi_{i+2}$ transforms $\pi$ into, until it turns into vector-zero. So it takes $O(n)$ time to find all the rightmost vector-right elements. On the other hand, each best short swap can eliminate 3 inversions, the total inversion number is $O\left(n^{2}\right)$. Thus the time complexity of $\operatorname{Sort}(\pi)$ is $O\left(n^{2}\right)$. It follows that the time complexity of recognizing a happy permutation is $O\left(n^{2}\right)$.

## 4 How to recognize a lucky permutation

A short swap on $\pi$ is referred to as a best cancellation, if it cause $L\left(V_{\pi}\right)$ to decrease by 4 [9]. The permutation $\pi$ is referred to as lucky, if it can be transformed into $\iota$ by none other than best cancellations. A short swap is referred to as a promising cancellation (resp. promising addition), if it switches two adjacent elements in $\pi$ and causes $L\left(V_{\pi}\right)$ to decrease (resp. increase) by 2 .

An ISP $\pi[x \rightarrow y]$ is referred to as sub-lucky, if it can be transformed into $\iota[x \rightarrow y]$ by none other than promising cancellations. To check if a permutation is lucky, we set about to check if an ISP is sub-lucky. This asks us to observe what kind of a short swap is a promising addition or cancellation.

- Lemma 11. The short swap $\rho\langle i, i+1\rangle$ on $\pi$ is a promising addition, if and only if $\pi_{i} \leq i$ and $\pi_{i+1} \geq i+1$.

Following Lemma 11, a promising cancellation can be identified by,

- Corollary 12. The short swap $\rho\langle i, i+1\rangle$ on $\pi$ is a promising cancellation, if and only if $\pi_{i} \geq i+1$ and $\pi_{i+1} \leq i$.

By the following theorem, we state for what an MISP is sub-lucky.

- Theorem 13. An unsorted MISP is sub-lucky if and only if, (1) all elements in the MISP are not vector-zero; and (2) for any two vector-left (resp. vector-right) elements, say $\pi_{i}, \pi_{j}$ in the MISP, if $i>j$, then $\pi_{i}>\pi_{j}$.

The second property of the theorem implies that those vector-left as well as vector-right elements increase monotonously. In fact, we can use the same way as used to show Theorem 5 to show the theorem. Although in Theorem 13, those two properties are mentioned for an MISP to meet, it cannot refuse an ISP in $\pi$ to meet those two properties. Thus an ISP is said to meet the Theorem-13 property (1), if all elements in the ISP are not vector-zero; and said to meet the Theorem-13 property (2), if all those vector-left as well as vector-right elements increase monotonously. The following lemma, although seems trivial, deserves to be stated.

Lemma 14. If an ISP meets those two Theorem-13 properties, then all MISPs in the ISP meet those two Theorem-13 properties.

To show Theorem 13, we show that an ISP, if meets those two Theorem-13 properties, cannot be transformed by a promising addition into one out of those two Theorem-13 properties. That is,

Lemma 15. If a promising addition acts on an ISP which meets those two Theorem-13 properties, it must transform the ISP into one which meets those two Theorem-13 properties.

An ISP with two or more MISPs does not always meet those two Theorem-13 properties. However, Lemma 15 can be extended to fit for some situation where a promising addition affects two MISPs.

Lemma 16. If a promising addition affects two MISPs, each of which is isolated or meets those two Theorem-13 properties, it must transform the two MISPs into an ISP which meets those two Theorem-13 properties.

To show Theorem 13, we need to observe on what kind of an ISP a promising cancellation can transform an MISP with those two Theorem-13 properties into.

- Lemma 17. If a promising cancellation acts on an MISP with those two Theorem-13 properties, it must transform the MISP into an ISP in which all unsorted MISPs meets those two Theorem-13 properties.

Similar to Theorem 5, Theorem 13 can be proved with Lemma 14, 15, 16 and 17.
A best cancellation must switch two elements between which another element has been caught. Thus we will usually denote by $\rho\langle i, i+2\rangle$ a best cancellation on $\pi$. A best cancellation can be identified by,

- Lemma 18. A short swap, say $\rho\langle i, i+2\rangle$ on $\pi$ is a best cancellation, if and only if $\pi_{i} \geq$ $i+2$ and $\pi_{i+2} \leq i$.

In $\pi$, there exist $\left\lfloor\frac{n}{2}\right\rfloor$ even elements and $\left\lceil\frac{n}{2}\right\rceil$ odd elements. Thus those even elements in $\pi$ can be extracted into a subsequence of $\pi$ as $\left[\pi_{x[1]}, \pi_{x[2]}, \ldots, \pi_{\left.x\left[L \frac{n}{2}\right\rfloor\right]}\right]$ where, (1) $x[i]<x[i+1]$ for $1 \leq i \leq\left\lfloor\frac{n}{2}\right\rfloor-1 ;(2) \pi_{x[i]}$ is even in $\pi, 1 \leq x[i] \leq n$. Likewise, those odd elements in $\pi$ can be extracted into $\left[\pi_{y[1]}, \ldots, \pi_{y\left[\left\lceil\frac{n}{2} 7\right]\right.}\right]$ where, (1) $y[i]<y[i+1]$ for $1 \leq i \leq\left\lceil\frac{n}{2}\right\rceil-1$; (2) $\pi_{y[i]}$ is odd in $\pi, 1 \leq y[i] \leq n$. Moreover, let Even $[\pi] \equiv\left[e_{1}, e_{2} \ldots e_{\left\lfloor\frac{n}{2}\right\rfloor}\right]$ with $e_{i}=\frac{\pi_{x[i]}}{2}, 1 \leq$ $i \leq\left\lceil\frac{n}{2}\right\rceil, O d d[\pi] \equiv\left[o_{1}, o_{2} \ldots o_{\left\lfloor\frac{n}{2}\right\rfloor}\right]$ with $o_{i}=\frac{\pi_{y[i]}^{2}+1}{2}, 1 \leq i \leq\left\lceil\frac{n}{2}\right\rceil$. Then Even $[\pi]$ must be a permutation of $\left\{1,2, \ldots,\left\lfloor\frac{n}{2}\right\rfloor\right\}, O d d[\pi]$ a permutation of $\left\{1,2, \ldots,\left\lceil\frac{n}{2}\right\rceil\right\}$. A sufficient and necessary condition for a permutation to be lucky can be announced by,

- Theorem 19. The permutation $\pi$ is lucky if and only if, (1) each of its elements admits a vector with zero or even absolute value; (2) each unsorted MISP in Even $[\pi]$ and $\operatorname{Odd}[\pi]$ is sub-lucky.

Proof. Only if: Let $\pi$ be lucky and unsorted, $\rho\langle i, i+2\rangle$ a best cancellation on $\pi$. Then $\rho\langle i, i+2\rangle$ must cause $\left|v_{\pi}\left(\pi_{i}\right)\right|$ as well as $\left|v_{\pi}\left(\pi_{i+2}\right)\right|$ to decrease by 2 . Since $\pi$ can be transformed into $\iota$ by none other than best cancellations, $\left|\pi_{j}-j\right| \bmod 2=0$ for $1 \leq j \leq n$. The proof for $\pi$ to meet the Theorem-19 property (1), is done.

A position-even (resp. position-odd) element in $\pi$ remains position-even (resp. positionodd) in $\pi \cdot \rho\langle i, i+2\rangle$. Since $\pi$ meets the Theorem-19 property (1), an even (resp. odd) element in $\pi$ must be position-even (resp. position-odd). This implies Even $[\pi]=\left[\frac{\pi_{2}}{2}, \frac{\pi_{4}}{2}\right.$, $\left.\ldots, \frac{\pi_{2\left\lfloor\frac{n}{2}\right\rfloor}^{2}}{2}\right], O d d[\pi]=\left[\frac{\pi_{1}}{2}, \frac{\pi_{3}}{2}, \ldots, \frac{\pi_{2\left\lceil\frac{n}{2}\right\rceil-1}^{2}}{2}\right]$.

Let $i$ be even. By Lemma 18, $\pi_{i} \geq i+2$ and $\pi_{i+2} \leq i$. Thus $\frac{\pi_{i}}{2} \geq \frac{i}{2}+1$ and $\frac{\pi_{i+2}}{2} \leq \frac{i}{2}$. By Corollary 12, $\rho\left\langle\frac{i}{2}, \frac{i}{2}+1\right\rangle$ can be viewed as a promising cancellation which acts on an MISP in Even $[\pi]$. Thus, if one can use best cancellations to transform $\pi$ into a permutation, say $\pi^{\prime}$ with Even $\left[\pi^{\prime}\right]=$ Even $[\iota]$, then all unsorted MISPs in Even $[\pi]$ are sub-lucky. The same argument can be employed to show that all unsorted MISPs in $O d d[\pi]$ are sub-lucky. The proof for $\pi$ to meet the Theorem-19 property (2), is done.

If: Let $\pi$ be unsorted and meet those two Theorem- 19 properties. The proof for $\pi$ to be lucky, is to show that one can find a best cancellation $\rho$ on $\pi$ which transforms $\pi$ into a permutation which meets those two Theorem-19 properties. Firstly, the Theorem-19 property (1) implies that Even $[\pi]=\left[\frac{\pi_{2}}{2}, \frac{\pi_{4}}{2}, \ldots, \frac{\pi_{2\left\lfloor\frac{n}{2}\right\rfloor}^{2}}{2}\right], O d d[\pi]=\left[\frac{\pi_{1}}{2}, \frac{\pi_{3}}{2}, \ldots, \frac{\pi_{2\left\lceil\frac{n}{2}\right\rceil-1}^{2}}{2}\right]$.

Let $\pi_{i}$ be the rightmost vector-right element in $\pi$. Then $\pi_{i+2} \leq i+2$ because $\pi_{i+2}$ is either vector-zero or vector-left. We argue that if $i$ is even, $\rho\langle i, i+2\rangle$ must be a best cancellation on $\pi$.
(1) Since $i$ is even, $\pi_{i} \geq i+2$, and $\frac{\pi_{i}}{2}$ and $\frac{\pi_{i+2}}{2}$ must occur in Even $[\pi]$.
(2) To get to $\pi_{i+2} \leq i$, we argue that $\frac{\pi_{i}}{2}$ and $\frac{\pi_{i+2}}{2}$ must occur in one unsorted MISP in Even $[\pi]$.

It follows $\pi_{i+2} \leq i+2$ and $\pi_{i} \geq i+2$ that $\frac{\pi_{i}}{2} \geq \frac{i}{2}+1$ and $\frac{\pi_{i+2}}{2} \leq \frac{i}{2}+1$. Thus $\frac{\pi_{i}}{2}>$ $\frac{\pi_{i+2}}{2}$. Thus an inversion of $\frac{\pi_{i}}{2}$ and $\frac{\pi_{i+2}}{2}$ occurs in Even $[\pi]$, which means $\frac{\pi_{i}}{2}$ and $\frac{\pi_{i+2}}{2}$ occur in one MISP. By the Theorem-19 property (2), the MISP in Even $[\pi]$ with $\frac{\pi_{i}}{2}$ and $\frac{\pi_{i+2}}{2}$ must be sub-lucky. Thus by the Theorem-13 property (1), $\frac{\pi_{i+2}}{2}$ in Even $[\pi]$ is not vector-zero. It follows that $\frac{\pi_{i+2}}{2} \leq \frac{i}{2}$, and equivalently, $\pi_{i+2} \leq i$.

The same argument can be employed to show that if $i$ is odd, $\rho\langle i, i+2\rangle$ is a best cancellation.

Let $\pi^{\prime}=\pi \cdot \rho\langle i, i+2\rangle$. It remains to show that $\pi^{\prime}$, if unsorted, must meet those two Theorem-19 properties.

Since $\rho\langle i, i+2\rangle$ is a best cancellation, it must cause $\left|v_{\pi}\left(\pi_{i}\right)\right|$ and $\left|v_{\pi}\left(\pi_{i+2}\right)\right|$ each to decrease by 2 . Since $\pi$ meet the Theorem-19 property (1), $\pi^{\prime}$ must meet the Theorem-19 property (1).

If $i$ is even, since $\pi$ meets the Theorem-19 property (1), then $\frac{\pi_{i+2}}{2}$ must occur on the right side next to $\frac{\pi_{i}}{2}$ in Even $[\pi]$. Since $\rho\langle i, i+2\rangle$ is a best cancellation, $\rho\left\langle\frac{i}{2}, \frac{i}{2}+1\right\rangle$ must be a promising cancellation which acts on an MISP in Even $[\pi]$. By Lemma 17, all unsorted MISPs in Even $\left[\pi^{\prime}\right]$ meet those two Theorem-13 properties. That is, all unsorted MISPs in Even $\left[\pi^{\prime}\right]$ are sub-lucky by Theorem 13. Moreover, it follows $O d d\left[\pi^{\prime}\right]=O d d[\pi]$ that all MISPs in $O d d\left[\pi^{\prime}\right]$ are sub-lucky. Thus, $\pi^{\prime}$ meets Theorem-19 property (2)

If $i$ is odd, $\pi^{\prime}$ can be shown to meet the Theorem-19 property (2) in the same way as for $i$ to be even.

To decide if $\pi$ meets the Theorem 19 property (1), it suffices to check for all $i$ in $[1, n]$, if $i$ and $\pi_{i}$ are both even, or both odd.

Let $\pi_{i}$ be an arbitrary element in $\pi$. We refer to $\frac{\pi_{i}}{2}$ (resp. $\frac{\pi_{i}+1}{2}$ ) as the image of $\pi_{i}$ in $\operatorname{Even}[\pi]$ (resp. $O d d[\pi]$ ). Then for a lucky permutation $\pi, \pi_{i}$ is vector-right (resp. vector-left, vector-zero) in $\pi$, if and only if its image in Even $[\pi]$ or $\operatorname{Odd}[\pi]$ is vector-right (resp. vector-left, vector-zero). Thus, to decide if $\pi$ meets the Theorem-19 property (2), it suffices to check for, (1) if the image of a vector-zero element occurs in an isolated MISP in Odd $[\pi]$ or Even $[\pi]$; and (2) if those vector-left and even (resp. odd) elements in $\pi$, as well as those vector-right and even (resp. odd) elements, always increase monotonously in the order from $\pi_{1}$ to $\pi_{n}$.

The image in Even $[\pi]$ (resp. $O d d[\pi]$ ) of a vector-zero element, say $\pi_{i}$, can be decided to occur in an isolated MISP in Even $[\pi]$ (resp. $O d d[\pi]$ ) by checking if all even (resp. odd) elements in $\pi[1 \rightarrow i-1]$ are smaller than $\pi_{i}$. Those vector-left (resp. vector-right) elements

```
Algorithm 3: How to recognize a lucky permutation.
    Algorithm lucky permutation
    Input: A permutation \(\pi\).
    Output: The best short swap sequence \(\rho\) if \(\pi\) is lucky; no, otherwise.
        \(l o \leftarrow 0 ; r o \leftarrow 0 ; l e \leftarrow 0 ; r e \leftarrow 0 ;\)
        For \(i \rightarrow 1\) to \(n\) do
            If ( \(i\) and \(\pi_{i}\) are both even) then
                If ( \(\pi_{i} \geq i\) and \(\pi_{i}>r e\) )
                    then \(r e \leftarrow \pi_{i} ; i \leftarrow i+1\); ( \(\pi_{i}\) is vector-right even or [ \(\pi_{i}\) ] is isolated)
            If ( \(\pi_{i}<i\) and \(\pi_{i}>l e\) )
                    then \(l e \leftarrow \pi_{i} ; i \leftarrow i+1 ;\left(\pi_{i}\right.\) is vector-left even)
        If ( \(i\) and \(\pi_{i}\) are both odd) then
            If ( \(\pi_{i} \geq i\) and \(\pi_{i}>r o\) )
                    then ro \(\leftarrow \pi_{i} ; i \leftarrow i+1 ;\left(\pi_{i}\right.\) is vector-right odd or [ \(\pi_{i}\) ] is isolated)
            If ( \(\pi_{i}<i\) and \(\pi_{i}>l o\) )
                then lo \(\leftarrow \pi_{i} ; i \leftarrow i+1 ;\left(\pi_{i}\right.\) is vector-left odd)
        Else return no;
        End for
        Return Sort \((\pi)\);
```

can be decided to be monotonous increasing by checking for each vector-left (resp. vectorright) even (resp. odd) element, say $\pi_{i}$, if $\pi_{i}$ is bigger than the biggest vector-left (resp. vector-right) even (resp. odd) element in $\pi[1 \rightarrow i-1]$. In fact, it is not necessary to pay special attention to check if a vector-zero element occurs in an isolated MISP. This benefits from

- Lemma 20. In $\pi[1 \rightarrow k]$ for $k \geq 2$, the biggest vector-right element must be bigger than the biggest vector-left element.

We present in Figure 3 the algorithm to decide if $\pi$ is lucky, and if so, to find a best cancellation sequence to sort $\pi$. If $\pi$ is lucky, the algorithm will return a best cancellation sequence which can transform $\pi$ into $\iota$ by invoking the $\operatorname{Sort}(\pi)$; return no, otherwise. Since by the sufficiency proof of Theorem 19, one can employ the same way as to find a best short swap in Theorem 5 to find a best cancellation, the subroutine $\operatorname{Sort}(\pi)$ is just so as it has been depicted in Algorithm 2.

In the algorithm description, we use the integer parameter le (resp. lo) to maintain the biggest vector-left even (resp. odd) element in $\pi[1 \rightarrow i-1]$, re (resp. ro) the biggest even (odd) element in $\pi[1 \rightarrow i-1]$. It follows Lemma 20 that $l e<r e, l o<r o$.

Running the algorithm from Step 1 to Step 14 can inform us if $\pi$ is lucky or not. This takes $O(n)$ time, where $n$ is the number of elements in $\pi$. Let $\pi_{i}$ be the rightmost vector-right element in a lucky permutation $\pi$, by the proof of Theorem 19, the short swap which switches $\pi_{i}$ with $\pi_{i+2}$ is a best cancellation. By Theorem 19 again, this operation must transform $\pi$ into a lucky permutation. By the complexity analysis for $\operatorname{Sort}(\pi)$ in $\operatorname{Section} 3$, it has been known $\operatorname{Sort}(\pi)$ can run in $O\left(n^{2}\right)$ time. Thus the time complexity of sorting a lucky permutation is $O\left(n^{2}\right)$.

## 5 Conclusion

Sort a happy permutation or a lucky permutation by short swaps is a special case of minimum sorting by short swaps problem. In this paper, we proposed a polynomial-time algorithm
to recognize a happy permutation and sort it with the fewest short swaps. We also gave a new algorithm to recognize a lucky permutation with $O(n)$ steps, which improves the time complexity of $O\left(n^{2}\right)$ [9]. The complexity of minimum sorting by short swaps problem remains open. The best known approximation ratio of this problem is 2 , which was given by Heath and Vergara [9]. It is interesting that if we can get a smaller approximation ratio for this problem.

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