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# Volunteered Geographic Information and OpenStreetMap: **Experimentations and Perspectives**



# POLITECNICO **MILANO 1863**



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## Abstract

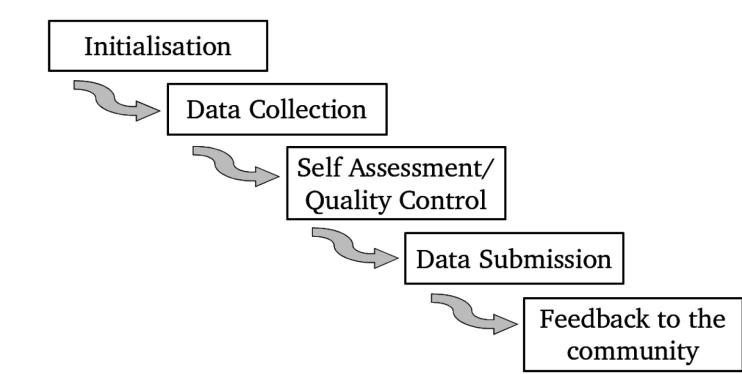
Volunteered Geographic Information (VGI) is the most successful term to mark the shift (happened almost a decade ago) according to which citizens, in addition to being data consumers, have also become precious providers of geographic information. The increasingly large volumes of datasets generated by VGI projects have attracted a huge academic interest in a number of topics, ranging from data quality assessment to data mining and data conflation, societal studies as well as ethical and privacy issues. The most popular VGI project, OpenStreetMap (OSM), which aims at the generation of a crowdsourced map of the world, can be nowadays considered as a research topic on its own (Mooney & Minghini 2017).

In the poster a wide range of the author's current research works on VGI and OSM is shown. These works partially derive from the author's involvement in three (current or just ended) EU COST Actions: TD1202 "Mapping and the Citizen Sensor", IC1203 "ENERGIC", and CA15212 "Citizen Science to promote creativity, scientific literacy, and innovation throughout Europe".

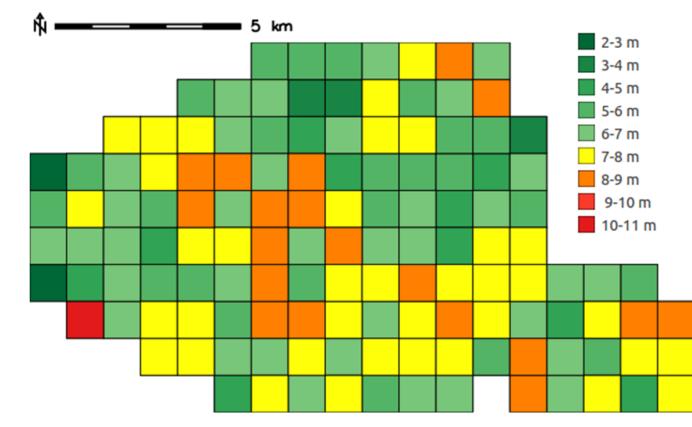
# **Development of Protocols for VGI Data Collection**

Typically, VGI projects offer simple guidelines and recommendations instead of rigorous data collection protocols, and this results into variable data quality. Protocols ensure standardization in data collection and impact on VGI quality and usability. They must be designed to balance the needs of providing detailed instructions while maintaining contributors' motivation (Minghini et al. 2017).

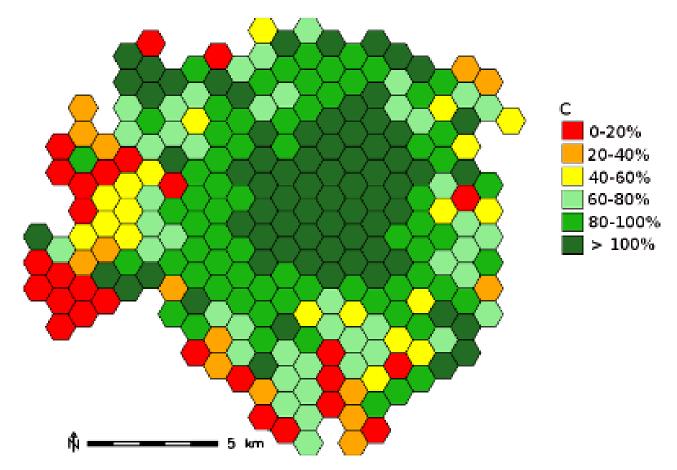
A generic protocol is developed to guide data collection in new and existing VGI projects (Mooney et al. 2016). It is suitable to novice and experience contributors and is based on existing quality standards and successful practices. The protocol is initially specified for VGI vector data and covers the specifications of data model (geometry and attributes), collection methods (dos and don'ts, demos and good practices) and characteristics (CRS, topology, scale, etc.). It addresses three types of data collection: digitization from imagery, field survey (e.g. through GPS-enabled devices) and bulk import. Future work should stimulate the adoption of the protocol in terms of future software implementations for VGI data collection and verify/assess its goodness on real VGI projects.



Sequential stages for implementing the VGI data collection protocol



Positional accuracy assessment of OSM roads in Paris, France



Completeness assessment of OSM buildings in Milan, Italy

## Quality Assessment of OpenStreetMap road network and building datasets

In contrast to authoritative data, VGI is produced without any indication of its quality. VGI quality assessment is an extremely hot topic of research and most of the available analyses are focused on OSM. Two procedures are presented in the following, which extrinsically assess the quality of OSM road networks and OSM buildings through the comparison against their authoritative counterparts.

- 3 independent modules for the open source GRASS GIS software, written in Python and available with a Graphical User Interface (GUI), are developed to assess the completeness and positional accuracy of OSM road network datasets (Brovelli et al. 2016a):
  - v.osm.precomp: performs a preliminary comparison of the OSM and reference road network datasets, computes some global statistics, and evaluates their geometrical similarity.
  - v.osm.preproc: performs a geometric preprocessing of the OSM road network dataset, which only extracts its subset of roads having a correspondence in the reference dataset.
- v.osm.acc: evaluates the positional accuracy of the OSM road network dataset using a grid-based approach. For each grid cell, the module: 1) computes the maximum deviation of the OSM dataset from the reference dataset; and 2) evaluates the positional accuracy of the OSM dataset against one or more thresholds specified by the user.

The procedure was applied in two research works to assess the quality of the OSM road networks of: Coimbra, Portugal through comparison against the dataset provided by the Coimbra City Hall (Antunes et al. 2015); and Paris, France through comparison against the French official dataset provided by IGN (Brovelli et al. 2016b).

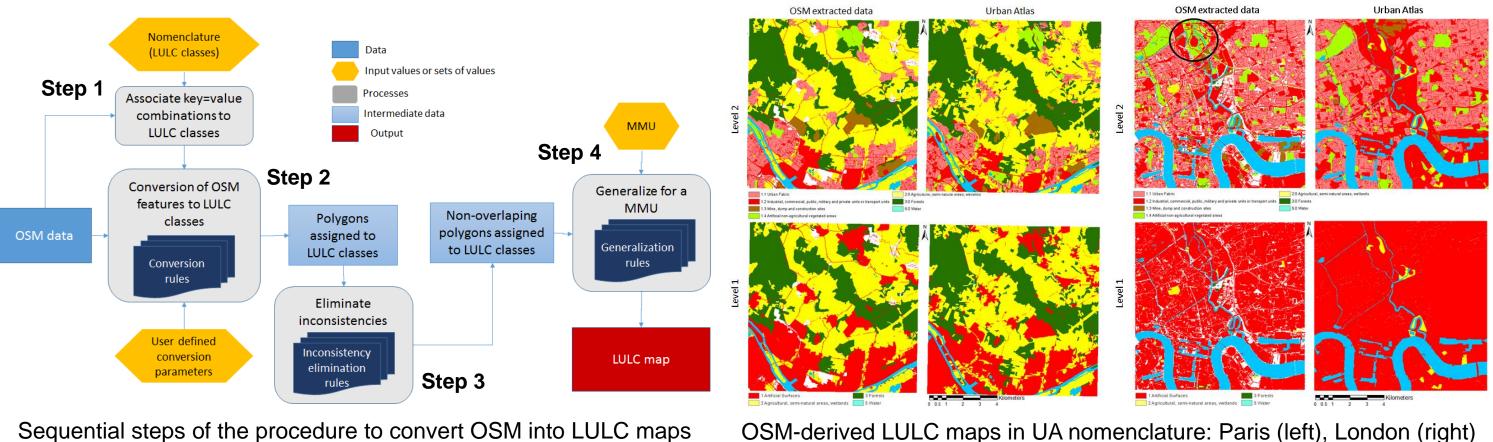
- 2. Quality assessment of OSM buildings in Milan, Italy is done by comparison with the official vector cartography (Brovelli et al. 2016c):
  - completeness, assessed using the area-ratio unit based method, is shown to decrease from the city center to the outskirts.
  - spatial accuracy is assessed using an advanced algorithm allowing a quasi-automated detection of homologous points based on geometrical, topological and semantic analyses. A total of about 100k homologous points are found, which show the same very high positional accuracy in both the city center and the outskirts (mean value < 1m). Through the algorithm, a range of least squares transformations (including affine transformations and transformations based on multi-resolution splines) can be also applied to the OSM building dataset in order to find a new, optimal version to be then included in the OSM database.

### Creation of Land Use/Land Cover maps from OpenStreetMap

## **Geotagged photos for LC purposes**

LULC maps, produced from the classification of satellite imagery and on-field validation, are crucial for many applications, however they have high production costs and are updated only every few years. In contrast, OSM is openly available and is extremely **detailed**, rich and up-to-date in terms of LULC information included.

This research aims at delivering an automated procedure to convert OSM data into LULC maps having the nomenclature of official LULC maps: Urban Atlas (UA), Corine Land Cover (CLC) and GlobeLand30 (GL30) (Fonte et al. 2016). The procedure is written in Python and makes full use of open source software: GRASS GIS, PostgreSQL/PostGIS and GDAL/OGR. It is composed of 4 steps (Fonte et al. 2017): association of OSM tags to the corresponding LULC classes, according to the chosen nomenclature; conversion of OSM objects into polygon objects for each LULC target class; elimination of inconsistencies like overlapping regions assigned to different LULC classes; generalization according to a predefined Minimum Mapping Unit (MMU).



OSM-derived LULC maps in UA nomenclature: Paris (left), London (right)

Geotagged photos, available from online repositories such as Panoramio, Flickr, Geograph, Instagram, etc. are an increasingly used source of VGI. The purpose of this work is to evaluate protocols for the collection of geotagged photos and study the usability of geotagged photos for LC applications: calibration, validation and verification.

There are few protocols for **social networking sites** (Facebook, Twitter, Google+, Foursquare, etc.) and photo sharing sites (Panoramio, Picasa, Flickr, Instagram, etc.) compared to sites for landscape documentation (Degree Confluence Project, Geograph, Geo-Wiki, etc.). Metadata show as well a high variation, and in social networking and photo sharing sites photos can even lack location information.

A total of **1000 photos** collected in London in May 2015 are randomly extracted from each of Flick, Panoramio and Geograph websites. Photos **usefulness for LC applications** is evaluated by 7 experts by assigning to each – based on some rules – one of the following:

- **YES**: only one LC type could be clearly seen in the photo;
- **MAYBE**: more than one LC type could be identified in the photo;
- NO: no useful evidence of LC is available.

Results show that, for all the three sites, more than 50% of the photos are considered to be useful; for Geograph, this increases to 72%. Thus, despite protocols for collecting geo-tagged photos can be improved, there is already clearly potential for using them for LC applications.

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