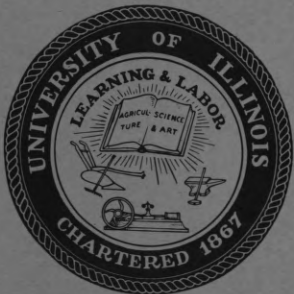




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CONVOLUTIONAL TRANSFORMATIONS OF  
BINARY SEQUENCES: BOOLEAN FUNCTIONS  
AND THEIR RESYNCHRONIZING PROPERTIES

F. P. Preparata

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CONVOLUTIONAL TRANSFORMATIONS OF BINARY SEQUENCES:  
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ABSTRACT

Non-feedback shift registers (finite-memory encoders) can be profitably adopted to perform transformations of binary sequences. The output sequence is convolutionally obtained by "sliding" the encoding device along the input sequence and producing a symbol at each shift. Invertible transformations are characterized and decoding schemes are analyzed. The crucial point in the decoding problem is that the simply finite-memory feedback decoder presents the undesirable well-known error propagation effect, while the non-feedback decoder contains, in general, an indefinite number of stages. Finite-memory non-feedback decoding is feasible, however, if some constraint is imposed on the input sequences, or, equivalently, if some decoding error is tolerated. The analysis is conducted through the concepts of resynchronizing states of Boolean functions. The algebraic properties of resynchronizing states are carefully analyzed; it is shown that they can be assigned only in special sets, termed clusters, which form a lattice. Moreover, each cluster of resynchronizing states is possessed by a set of Boolean functions, which form a subspace of the vector space of all Boolean functions. The presented analysis provides a formal tool to relate finite-memory non-feedback decoding to the constraint imposed on the input generating source.

## I. Introduction

The transformation of a symbol sequence into another symbol sequence is an important necessity in several practical cases of information processing and transmission. Particularly, the need may arise in the area of coding for noisy channels or, for example, in the area of cryptology. These possible applications stimulated some research over the past years, and especially Huffman's work [1] deserves mention as a fundamental investigation of finite-state machines as sequence transducers.

The theoretical analysis presented in this paper confines itself to a more limited class of finite-state transducers, which, nevertheless, for its intrinsic simplicity and flexibility is felt to be of considerable interest in practical realizations. We refer specifically to sequence transformations performed by convolutional finite-memory encoders, without feedback, which we shall introduce in the next section.

The central problem connected with sequence transformations is the unique reconstruction of the original (input) sequence from the transformed (output) sequence, i.e., the inversion of the transformation. The requirement of invertibility confines the analysis to information-lossless transformations, according to the appropriate terminology of Huffman. The problem, however, is not only the characterization of information lossless transformations, but also the circuit implementation of them.

These and other related topics are the subject of the following sections.

## II. Formulation of the Problem, Preliminary Analysis

Time is subdivided into units defined by clock pulses, and during each time unit a sequence symbol occurs. The clock pulses also operate as shifting pulses for shift registers. The sequence symbols are chosen from the alphabet  $(0,1)$ ; and hereafter we shall use indifferently the terms "symbol" and "digit." Time units  $t_s$  are numbered in natural order, and each sequence symbol is given the index of the time unit at which it occurs. With  $x_s$  we denote an input symbol, with  $y_s$  the output symbol occurring at the same time unit  $t_s$ . Similarly,  $\{x\}$  and  $\{y\}$  denote corresponding input and output sequences irrespective of their number of symbols. Boolean functions  $f, g, \dots$  are always assumed in ring form, i.e., in sum-of-product form with the connectives AND and EXCLUSIVE OR (see, e.g. [2]), the latter being denoted by the symbol  $+$ . Arguments of Boolean functions, i.e., Boolean variables, are generally designed with the letter  $z$ .

The general form of a convolutional finite-memory encoder is given in Fig. 1.

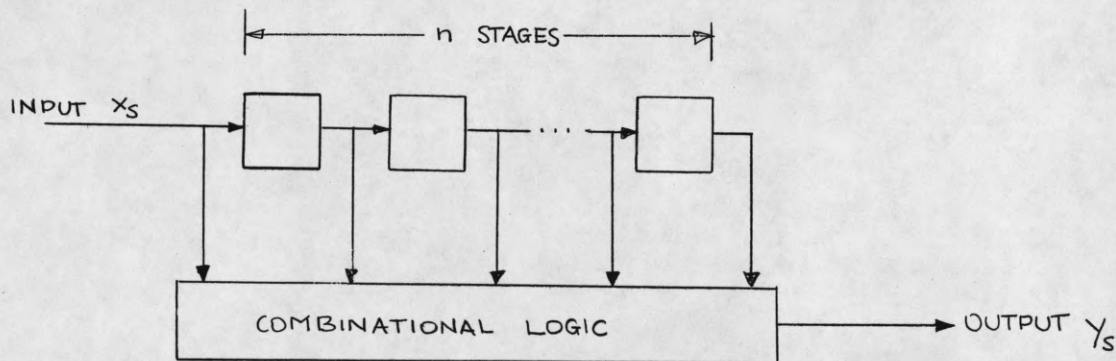


Fig. 1. Convolutional Finite-Memory Encoder.

Input symbols are fed to the shift register at the rate determined by the clock pulses. The output of each register stage and the input line feed a combinational block consisting of a single Boolean function  $g$  of  $(n+1)$  variables. The generic output symbol  $y_s$  is given by

$$y_s = g(x_s, x_{s-1}, \dots, x_{s-n}).$$

This justifies the term convolutional given to the transformation, although "recurrent" may be equally appropriate. The transformation, in fact, may be thought of as performed by an encoding device which "slides" along the input sequence producing, at each shift, an output symbol.

The first step is the characterization of the function  $g$  in order that the transformation be invertible. We refer to the state graph of the encoder of Fig. 1, which has the well-known structure of a shift-register graph (see, for example [8]). States are determined by the contents of the encoder; each state is identified with a vertex, and each vertex has two incoming and two outgoing branches. Each branch is labeled with a symbol pair  $(x,y)$ , designating respectively the input symbol which determines the transition and the output symbol produced.

The well-known condition for invertibility of the transformation [1] can be formulated as follows: for any pair of states  $s_1$  and  $s_2$  of the encoder and any pair of different input sequences  $\{x\}$  and  $\{x'\}$  of equal length, leading from  $s_1$  to  $s_2$ , the corresponding sequences  $\{y\}$  and  $\{y'\}$  are different. Let us suppose, without loss

of generality, that  $\{x\}$  and  $\{x'\}$  differ in their first symbol (should they not differ, there will be some other state  $s_3$ , following  $s_1$ , after which  $\{x\}$  and  $\{x'\}$  differ; in this case we assume  $s_3$  as initial state). If the transformation is invertible, the output symbols are also different, i.e., the symbol pairs relative to the branches pointing out of  $s_1$  must be  $(0, y_0)$ ,  $(1, \bar{y}_0)$ . Reciprocally, if  $(0, y_0)$  and  $(1, \bar{y}_0)$  are pairs associated with branches leaving  $s_1$ , no two input sequences with different first symbols can yield the same output sequence. Since  $s_1$  is arbitrary, we may conclude that the above stated condition holds for each state if and only if the transformation is invertible. It is now easy to recognize that this is equivalent to saying that  $g(z_{n+1}, z_n, \dots, z_1)$  must be of the form

$$g(z_{n+1}, z_n, \dots, z_1) = z_{n+1} + f(z_n, z_{n-1}, \dots, z_1)$$

where  $f$  is an arbitrary function of  $n$  Boolean variables. Our discussion is summarized by the following theorem.

Theorem 1: A necessary and sufficient condition that the transformation operated by a finite-memory non-feedback encoder be invertible is that

$$g(z_{n+1}, z_n, \dots, z_1) = z_{n+1} + f(z_n, z_{n-1}, \dots, z_1). \quad (1)$$

We may now say that  $f(z_n, z_{n-1}, \dots, z_1)$  completely specifies an  $n$ -stage finite memory encoder, and that the sequence transformation is governed by the following equation

$$y_s = x_s + f(x_{s-1}, x_{s-2}, \dots, x_{s-n}). \quad (2)$$

Correspondingly, the encoder for invertible transformations is illustrated in Fig. 2 (with obvious significance of the adopted symbols).



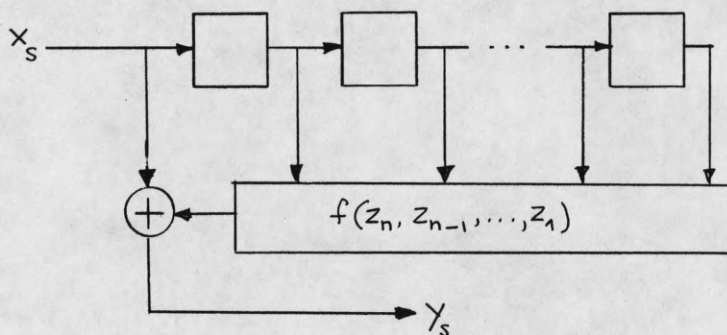


Fig. 2. Convolutional Finite-Memory Encoder for Invertible Transformations.

Obviously, Eq. (2) is not sufficient to determine the sequence  $\{y\}$  resulting from a given sequence  $\{x\}$ , since the initial state of the encoder (i.e., its content when the first digit of  $\{x\}$  is fed to it) must also be known. Therefore, if  $x_1$  is the first symbol of  $\{x\}$ , and  $(x_0, x_{-1}, x_{-2}, \dots, x_{-n+1})$  is the initial content of the encoder, the sequence  $\{y\}$  is entirely known.

It is also apparent that, given the initial state  $(x_0, x_{-1}, \dots, x_{-n+1})$  Eq. (2) leads to the relation governing the inverse transformation, i.e.,

$$x_s = y_s + f(x_{s-1}, x_{s-2}, \dots, x_{s-n}) . \quad (2')$$

Clearly, (2') is physically implemented by a feedback shift-register decoder as given in Fig. 3, which is initially loaded with  $(x_0, x_{-1}, \dots, x_{-n+1})$ .

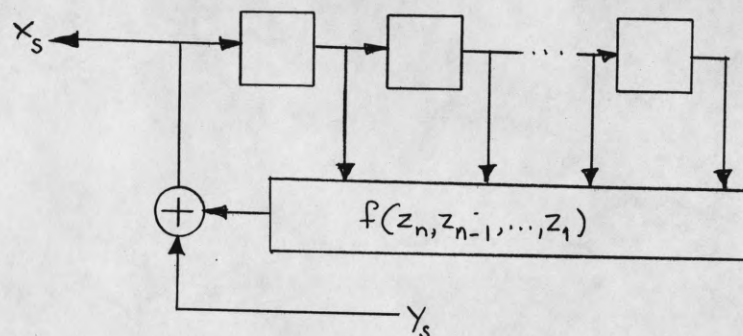


Fig. 3. Feedback Decoder Corresponding to the Encoder of Fig. 2.

This very simple realization has, however, a major inconvenience, as soon as we take into account the possibility that some symbols of the  $\{y\}$  sequence are altered by effect, for example, of transmission through a naturally or artificially noisy channel. In fact, if one symbol  $y_s$  is altered, the corresponding  $x_s$  will be affected by error, and this error will in turn affect the decoding of further symbols of  $\{x\}$ , thereby corrupting the recovered sequence further beyond the injected error. Essentially, we are confronted with the familiar error propagation effect which is typical of feedback convolution decoding (see, e.g. [3]).

In our case, particularly, we are facing the possibility that a single erroneous  $y$  symbol may cause an indefinite corruption of the decoded sequence. This, of course, would rule out the feedback decoder as a practical device for the reconstruction of the original sequence. It may be conjectured, however, that by proper

selection of the function  $f(z_n, z_{n-1}, \dots, z_1)$ , there is a non-zero probability that the error propagation terminate at a finite distance from the injected errors. This would happen when, after the error,  $n$  consecutive correct  $x$  symbols are produced so that the decoder is free from errors. If we could prove that some functions possess the statistical property of a rapid error termination, the feedback decoder could retain some importance because of its simplicity in applications where the transmission error rate is low and the receiver has a reasonable error tolerance. A preliminary study has been conducted, which shows that there are functions for which the error may not propagate indefinitely. But since no conclusion can so far be drawn as to how likely and how far from its origin the error will die out, the feedback decoder must, in general, be considered impractical.

To circumvent this basic drawback, the question now arises whether it is possible to reconstruct the  $\{x\}$  sequence by means of a finite-memory decoder without feedback. The attractive feature of such a device is that, due to the lack of regenerative effects, any injected error will affect the recovered sequence at most for a finite and constant number of digits. The general answer to this question is in the negative. In fact, a little thought shows that  $x_s$  is, in general, a function of all preceding  $y$  symbols, so that for correct decoding the non-feedback decoder should contain an indefinite number of stages if no bound is placed on the length of the sequences.

The intuition suggests, however, that if  $y_s$  depends only on a finite segment of length  $n$  of the sequence  $\{x\}$ , the dependence of

$x_s$  on the symbol  $y_{s-j}$  should become weaker as  $j$  grows. In other words,  $x_s$  should depend strongly on immediately preceding  $y$  symbols and weakly on remote ones. This rather rough conjecture can be formalized into the following problem: given a transformation specified by the function  $f(z_n, z_{n-1}, \dots, z_1)$ , given the sequence  $\{x\}$  and its transform  $\{y\}$  of length  $s$ , which is the lowest value of  $r$  such that  $x_s$  depends only on  $y_s, y_{s-1}, \dots, y_{s-r}$ ?

Before tackling this problem, we need some introductory remarks and definitions. We restrict our attention to the functions  $f$  for which

$$f(0,0,\dots,0) = 0 \quad (3)$$

with negligible loss in generality, since only those functions are excluded which contain, in ring form, the constant term [2,7].

Further we assume that the encoder contains 0's when the first symbol of  $\{x\}$  is fed to it; we fix hereby the initial state of the encoder, or think of the sequence  $\{x\}$  as being extended with 0's indefinitely into the past. This assumption and relation (3) imply that the first non-zero symbols of  $\{x\}$  and  $\{y\}$  occur simultaneously.

If the sequence  $\{y\} = y_1, y_2, \dots, y_s, \dots$ , transformed from the sequence  $\{x\} = x_1, x_2, \dots, x_s$ , is such that the sequences

$$y_1, y_2, \dots, y_m, 0, 0, \dots$$

and

$$0, 0, \dots, 0, y_{m+1}, y_{m+2}, \dots, y_s, \dots$$

are respectively the transforms of

$$x_1, x_2, \dots, x_m, 0, 0, \dots$$

and

$$0, 0, \dots, 0, x_{m+1}, x_{m+2}, \dots, x_s, \dots,$$

we say that  $\{x\}$  possesses a resynchronizing point (RP)  $x_m | x_{m+1}$  under  $f$ . This is equivalent to saying that  $y_{m+1}, y_{m+2}, \dots$  do not depend upon  $x_m, x_{m-1}, \dots$ , etc.

The concept of RP of a sequence plays a central role in the solution of the aforesaid problem. In fact, let  $x_m | x_{m+1}$  be an RP of  $\{x\}$  under  $f$ , with  $m < s$ , if we restrict our attention to the sequences  $\{x'\} \equiv x_{m+1}, x_{m+2}, \dots, x_s$  and  $\{y'\} \equiv y_{m+1}, y_{m+2}, \dots, y_s$ , we see that  $x_s$  depends at most on  $y_s, y_{s-1}, \dots, y_{m+1}$ . Consequently, we may see that the dependence of  $x_s$  on previous  $y$  symbols extends back to the closest RP of  $\{x\}$  under  $f$ . This completely defines the parameter  $r$  mentioned in the problem statement.

It must be explicitly pointed out that the value of  $r$  is by no means a characteristic of the transformation, nor of the sequence, but it depends jointly upon the transformation and the particular sequence under consideration. More precisely, for a given function  $f$ , any sequence  $\{x\}$  can be thought of as the concatenation of irreducible subsequences contained between consecutive RP's: if  $m$  is the length of the longest irreducible subsequence of  $\{x\}$ , then  $r = m-1$ .

The search for RP's of  $\{x\}$  under  $f$  is greatly simplified by the concept of resynchronizing state (RS) of the function  $f$ . We say that the  $n$ -tuple  $Z = (z_n, z_{n-1}, \dots, z_1)$  is an RS of  $f$  if and only if the following conditions hold:

$$\begin{aligned}
f(0,0,\dots,0) &= 0 \\
f(z_n, z_{n-1}, \dots, z_1) &= f(0,0,\dots,0) \\
f(\delta_1, z_n, \dots, z_2) &= f(\delta_1, 0, \dots, 0) \\
&\dots \\
f(\delta_{n-1}, \dots, \delta_1, z_n) &= f(\delta_{n-1}, \dots, \delta_1, 0)
\end{aligned} \tag{4}$$

where  $\delta_1, \delta_2, \dots, \delta_{n-1}$  are arbitrary binary parameters. The previous set of equations, referred to hereafter as "system (4)," completely defines the RS's of  $f$ . Due to the arbitrariness of  $\delta_1, \delta_2, \dots, \delta_{n-1}$ , it is evident that if  $(z_n, z_{n-1}, \dots, z_1)$  is an RS of  $f$ ,  $\{x\}$  has  $x_m | x_{m+1}$  as RP under  $f$  if

$$x_m = z_n, x_{m-1} = z_{n-1}, \dots, x_{m-n+1} = z_1.$$

Therefore, the RP's of  $\{x\}$  under  $f$  are obtained by sliding an  $n$ -symbol window along  $\{x\}$  and verifying whether the intercepted configuration coincides with any RS of  $f$ . The sets of RS's of Boolean functions enjoy interesting algebraic properties, which will be carefully investigated in the two following sections.

We conclude this section by noting that the unboundedness of  $r$  for all possible sequences  $\{x\}$  is another formal confirmation that finite-memory non-feedback decoding is not possible, in general. The introduced formalism, however, allows an exact definition of the conditions under which finite-memory non-feedback decoding is possible. Precisely, let us consider the indefinite non-feedback decoder illustrated in Fig. 4.

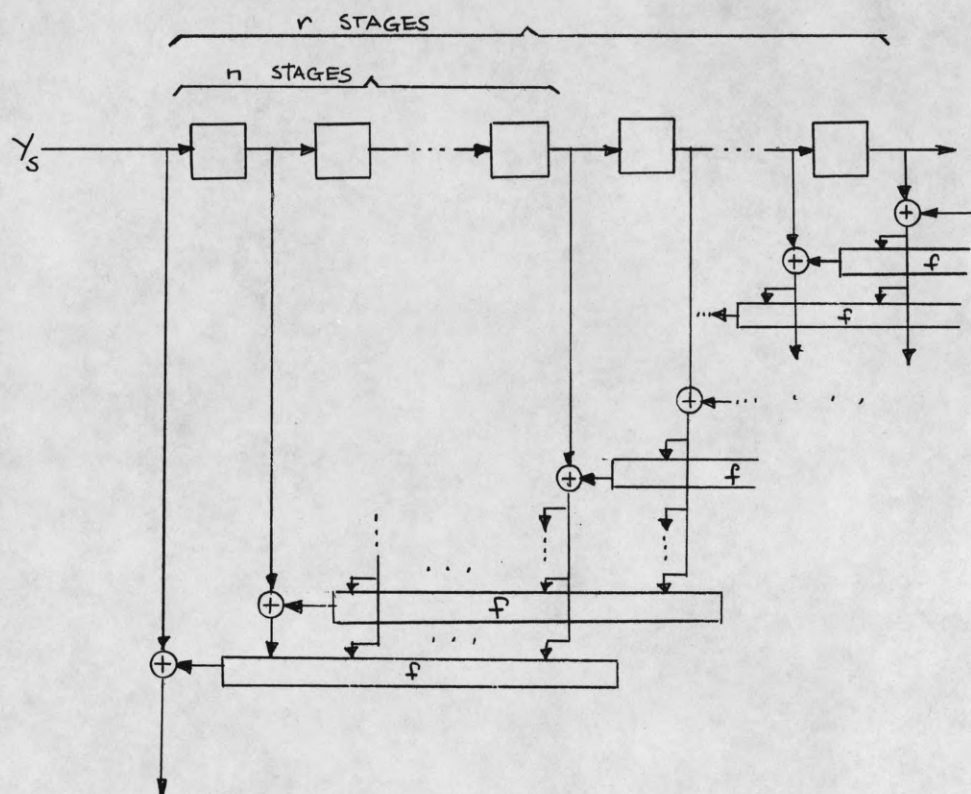


Fig. 4. General Form of Indefinite Non-Feedback Decoder.

If we truncate this decoder after its  $r$ -th stage, we obtain a finite-memory decoder which reconstructs correctly any sequence  $\{x\}$  which does not contain any irreducible subsequence of length greater than  $(r+1)$ . It is therefore evident that finite memory non-feedback decoding is possible, only at the price of some constraint on the input language. It conforms with our intuition that this constraint becomes weaker as  $r$  increases. We shall return to this topic at the conclusion of the paper.

### III. The Algebra of Clusters of Resynchronizing States

In this section we shall show that, generally, RS's are not independently assignable, and that only given subsets of RS's are possible. These subsets are called RS-clusters, or simply clusters, and we shall show that their set is a lattice.

Let  $Z = (z_n, z_{n-1}, \dots, z_1)$  be a binary  $n$ -tuple, and let  $z$  denote the integer spelled by  $Z$ . The  $n$ -tuple  $Z$  is an RS of  $f$ , if and only if the conditions expressed by system (4) hold for it. We have then the following lemma.

Lemma 1: If  $Z$  is an RS of  $f$ , then  $z_n = 0$ .

Proof: The function  $f$  can be expressed, in ring form, as

$$f(z_n, z_{n-1}, \dots, z_1) = f_0(z_n, \dots, z_2) + z_1 f_1(z_n, \dots, z_2)$$

with  $f_1(z_n, \dots, z_2)$  not identically 0. If we put the last row of (4) in this form, we obtain

$$f_0(\delta_{n-1}, \dots, \delta_1) + z_n f_1(\delta_{n-1}, \dots, \delta_1) = f_0(\delta_{n-1}, \dots, \delta_1).$$

It follows that  $z_n \cdot f_1(\delta_{n-1}, \dots, \delta_1) = 0$ ; and since  $f_1(\delta_{n-1}, \dots, \delta_1)$  is not identically 0,  $z_n = 0$ . Q.E.D.

By lemma 1, the last row of system (4) becomes an identity, and is therefore omitted. After this preliminary restriction on possible RS's, the following lemmas establish the interdependences among them:

Lemma 2: If  $(0, z_{n-1}, \dots, z_1)$  is an RS of  $f$ , so is  $(0, 0, z_{n-1}, \dots, z_2)$ .



Proof: Let us write system (4) for  $(0, z_{n-1}, \dots, z_1)$ . If we set  $\delta_1 = 0$ , we obtain

$$f(0, 0, \dots, 0) = 0$$

$$f(0, 0, z_{n-1}, \dots, z_2) = f(0, 0, \dots, 0)$$

$$f(\delta_2, 0, \dots, z_3) = f(\delta_2, 0, \dots, 0)$$

.....

$$f(\delta_{n-2}, \dots, 0, z_{n-1}) = f(\delta_{n-2}, \dots, 0, 0)$$

which, for arbitrary  $\delta_2, \delta_3, \dots, \delta_{n-2}$ , are exactly the conditions that  $(0, 0, z_{n-1}, \dots, z_2)$  be an RS of  $f$ . Q.E.D.

The lemma just given has the following direct corollary.

Corollary 1: If  $(0, z_{n-1}, \dots, z_1)$  is an RS of  $f$ , so are  $(0, 0, z_{n-1}, \dots, z_2)$ ,  $(0, 0, 0, z_{n-1}, \dots, z_3)$ ,  $\dots$ ,  $(0, 0, \dots, 0)$ . Corollary 1 says, in other words, that given an RS of  $f$  all the right shifts of it are RS's of  $f$ . A still wider set of RS's associated with, or implied by, a given RS of  $f$  is given by lemma 3.

Lemma 3: If  $(0, z_{n-1}, \dots, z_s, 0, \dots, 0)$  is an RS of  $f$ , so is  $(0, z_{n-1}, \dots, z_s, 0, z_{n-1}, \dots, z_r)$  if  $n-s \geq [n/2]^1$  ( $r \geq s$ ), or  $(0, z_{n-1}, \dots, z_s, 0, z_{n-1}, \dots, z_s, 0, \dots, 0)$  if  $n-s < [n/2]$ ; and vice versa.

Proof: Since the proofs of the two cases  $n-s \geq [n/2]$  and  $n-s < [n/2]$  are identical, we shall only prove the first case and leave the other to the reader.

We rewrite system (4) for  $(0, z_{n-1}, \dots, z_s, 0, \dots, 0)$  and obtain

---

<sup>1</sup> With  $[a]$  we denote the highest integer contained in  $a$ .

$$\begin{aligned}
f(0,0,\dots,0) &= 0 \\
f(0,z_{n-1},\dots,z_s,0,\dots,0) &= f(0,0,\dots,0) \\
f(\delta_1,0,\dots,z_{s+1},z_s,\dots,0) &= f(\delta_1,0,\dots,0) \\
\dots & \\
f(\delta_{n-2},\dots,\delta_1,0,z_{n-1}) &= f(\delta_{n-2},\dots,\delta_1,0,0)
\end{aligned} \tag{4a}$$

the  $(r+1)$ -th row of (4a) reads

$$f(\delta_{r-1},\dots,\delta_1,0,z_{n-1},\dots,z_r) = f(\delta_{r-1},\dots,\delta_1,0,\dots,0) .$$

If we let  $\delta_{r-1} = 0$ ,  $\delta_{r-2} = z_{n-1}, \dots, \delta_1 = z_s$ , we have

$$f(0,z_{n-1},\dots,z_s,0,z_{n-1},\dots,z_r) = f(0,z_{n-1},\dots,z_s,0,\dots,0),$$

the right member of which is the left member of the 2nd row of (4a).

Therefore, by the transitive property of equalities,

$$f(0,z_{n-1},\dots,z_s,0,z_{n-1},\dots,z_r) = f(0,0,\dots,0).$$

Similarly, we consider the  $(r+j)$ th row of (4a). We let  $\delta_{r-1} = 0$ ,

$\delta_{r-2} = z_{n-1}, \dots, \delta_1 = z_s$  and obtain ( $j = 1, 2, \dots, s-3$ )

$$\begin{aligned}
f(\delta_{r+j-2},\dots,\delta_r,0,z_{n-1},\dots,z_s,0,z_{n-1},\dots,z_{r+j-1}) \\
= f(\delta_{r+j-2},\dots,\delta_r,0,z_{n-1},\dots,z_s,0,\dots,0).
\end{aligned}$$

By comparing this relation with the  $(j+1)$ th row of (4a) and letting

$\delta_{r+k-1} = \delta_k = \delta'_k$  ( $k = 1, 2, \dots, j-1$ ) we obtain

$$f(\delta'_{j-1},\dots,\delta'_1,0,z_{n-1},\dots,z_s,0,z_{n-1},\dots,z_{r+j-1}) = f(\delta'_{j-1},\dots,\delta'_1,0,\dots,0).$$

For all possible values of  $j$ , we obtain

$$f(0, z_{n-1}, \dots, z_s, 0, z_{n-1}, \dots, z_1) = f(0, 0, \dots, 0)$$

$$f(\delta'_1, 0, z_{n-1}, \dots, z_s, 0, \dots, z_{r+1}) = f(\delta'_1, 0, \dots, 0)$$

...

$$f(\delta'_{s-3}, \dots, \delta'_1, 0, z_{n-1}, \dots, z_s, 0, z_{n-1}) = f(\delta'_{s-3}, \dots, \delta'_{s-3}, \dots, \delta'_1, 0, \dots, 0).$$

If we add to this list the  $s$ -th,  $(s+1)$ -th, ...,  $n$ -th rows of (4a), together with  $f(0, 0, \dots, 0) = 0$ , we obtain the conditions that

$(0, z_{n-1}, \dots, z_s, 0, z_{n-1}, \dots, z_1)$  be an RS of  $f$ .

The proof of the reciprocal part of the lemma follows exactly the steps of the one just given. Q.E.D.

It may be worth mentioning that the relation established by lemma 3 is an equivalence between  $n$ -tuples. Verification that the reflexive, symmetric and transitive properties hold is immediate, and is therefore omitted. Lemma 3 has the following corollary.

Corollary 2: If  $(0, z_{n-1}, \dots, z_p, 0, \dots, 0)$  is an RS of  $f$ , with  $z_p = 1$ , so are  $(0, z_{n-1}, \dots, z_p, 0, \dots, 0, z_{n-1})$ ,  $(0, z_{n-1}, \dots, z_p, 0, \dots, z_{n-1}, z_{n-2})$ , ...,  $(0, z_{n-1}, \dots, z_p, 0, z_{n-1}, \dots, z_p, 0, \dots, 0)$ , and vice versa.

Proof: The proof follows directly from lemma 3 when appropriate values are assigned to  $z_{p-1}, z_{p-2}, \dots, z_s$  ( $s < p$ ). Q.E.D.

An example should provide further insight into the meaning of lemmas 2 and 3.

Example: If 010000 is an RS of  $f$ , by Corollary 2 010001, 010010, 010100 are also RS's of  $f$ . Further application of Corollary 2 to 010100 shows that 010101 is also an RS of  $f$ . Therefore 010000,

010001, 010010, 010100, 010101 are equivalent in the relation established by lemma 3. By lemma 2, we have the following implications

$010000 \implies 001000, 000100, 000010, 000001, 000000$   
 $010001 \implies 001000, 000100, 000010, 000001, 000000$   
 $010010 \implies 001001, 000100, 000010, 000001, 000000$   
 $010100 \implies 001010, 000101, 000010, 000001, 000000$   
 $010101 \implies 001010, 000101, 000010, 000001, 000000$

Therefore, the distinct RS's implied by 010000 are

010001, 010010, 010100, 010101  
 001000, 001001, 001010  
 000100, 000101  
 000010  
 000001  
 000000

It may be convenient at this point to introduce a compact representation for the equivalence classes yielded by lemma 3. We make partial use of the formalism of regular expressions<sup>1</sup>[4].

Let the symbol 0 denote exclusively the binary zero and let  $P_1, P_2, P_3, \dots$  be binary configurations beginning with a 0. The numbers of digits  $v_1, v_2, v_3, \dots$  contained respectively in  $P_1, P_2, P_3, \dots$  are generally different, but all satisfy the condition  $v_j \leq n$ . With the expression

$$[(P_j 0^*)^*]_n$$

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<sup>1</sup> We recall, briefly, for the reader's convenience, that if A and B denote sets of sequences: 1) (A+B) is the set union of the sequences of A and B, 2) (A.B) is the set of sequences obtained by concatenation of a sequence of A and of a sequence of B, 3) if  $\lambda$  is the zero-length sequence,  $A^*$  is defined as

$$A^* = \lambda + A + AA + \dots$$

we denote the set of  $n$ -tuples obtained by truncating after  $n$  symbols the sequences of the set  $(P_j 0^*)^*$  of length not smaller than  $n$ . We say that  $P_j$  is a minimal configuration if there is no other configuration  $P_i$  with  $v_i < v_j$  such that

$$P_j = [(P_i 0^*)^*]_n$$

Therefore, for any  $n$ , it is possible to list a complete set of minimal configurations. Hereafter, we shall refer only to minimal configurations.

Example: For  $n = 5$ , the minimal configurations are

0, 01, 011, 0111, 01111, 01011, 001, 0011, 00111,  
0001, 00011, 00001

With this formalism, lemma 2 states that if  $[PO^*]_n$  is an RS of  $f$ , so are  $[0^*PO^*]_n$ ; lemma 3 states that if  $[PO^*]_n$  is an RS of  $f$ , so are  $[(PO^*)^*]_n$ . The combination of lemmas 2 and 3 ensures that if  $[PO^*]_n$  is an RS of  $f$ , so are  $[0^*(PO^*)^*]_n$ .

We can now state the following lemma, which establishes a further equivalence relation between RS's.

Lemma 4: If  $[P_1 0^*]_n$  and  $[P_2 0^*]_n$  are two RS's of  $f$  so are  $[0^*\{(P_1 0^*)^*(P_2 0^*)^*\}^*]_n$ .

Proof: We write the conditions that  $[P_1 0^*]_n$  and  $[P_2 0^*]_n$  be RS's of  $f$ . If  $Z$  is an  $n$ -tuple of  $[0^*\{(P_1 0^*)^*(P_2 0^*)^*\}^*]_n$ , by comparing appropriate relations of the two systems we can prove that  $Z$  is an RS of  $f$ . Since the details of the proof are very similar to those used for proving lemma 3, they are omitted. Q.E.D.

Example: If  $P_1 = 01$ ,  $P_2 = 011$  and  $n = 5$  we have

$$[0^*(010^*)^*]_5 = 01000, 01001, 01010, 00100, 00101, 00010, \\ 00001, 00000.$$

$$[0^*(0110^*)^*]_5 = 01100, 01101, 00110, 00011, 00001, 00000.$$

In addition to the distinct n-tuples belonging to  $[0^*(010^*)^*]_5$  and to  $[0^*(0110^*)^*]_5$ , the set  $[0^*\{(010^*)^*(0110^*)^*\}]_5$  also contains 01011.

We now make the incidental remark that, although we have referred so far to RS's of  $f$ , the interdependence among n-tuples as RS's is not related to a particular function. In fact system (4) expresses a pairwise association of binary n-tuples under the condition that  $Z$  be a RS; and lemmas 2,3,4, which express the interdependence between RS's, are entirely based on this pairwise association. Therefore, the original problem of finding the RS's of a given function, leads to the following dual problem: to find the functions that have a given set of RS's. The solutions of these two problems, the latter of which is just now taking shape, will be given in the following section. At this stage, we only state that sets of RS's can be considered autonomously, and this standpoint will be assumed in the rest of the paper.

Returning now to our main theme, we define basic RS-clusters, or basic clusters of order  $n$  as the sets of n-tuples identified by  $[0^*(P0^*)^*]_n$ , for every minimal configuration  $P$ . Basic clusters are denoted with the capital letter  $B$ . Given  $r$  basic clusters  $B_1 = [0^*(P_1 0^*)^*]_n$ ,  $B_2 = [0^*(P_2 0^*)^*]_n, \dots, B_r = [0^*(P_r 0^*)^*]_n$ , we define as join of  $B_1, B_2, \dots, B_r$  the set  $C = [0^*\{(P_1 0^*)^*(P_2 0^*)^* \dots (P_r 0^*)^*\}]_n$  and denote it with the expression

$$C = B_1 \cup B_2 \cup \dots \cup B_r$$

which is not to be confused with the usual set union. Clusters of order  $n$  are the basic clusters of order  $n$  and all their possible distinct joins. Clusters are generally designated with the capital letter  $C$ . A cluster  $[0^*(PO^*)^*]_n$  is said to be of level  $\underline{l}$ , if  $z_l$  is the highest indexed non-zero variable of  $[PO^*]_n$ . The cluster  $00\dots 0$  is conventionally of level 0.

We define as the meet of two clusters  $C_1$  and  $C_2$  the usual set intersection of  $C_1$  and  $C_2$ , and denote it with  $C_1 \cap C_2$ . For any clusters  $C_1, C_2, C_3$  of order  $n$  we notice that

- 1)  $C_1 \supseteq C_1$  (reflexive property)
- 2) if  $C_1 \supseteq C_2$  and  $C_2 \supseteq C_1$ , then  $C_2 = C_1$  (antisymmetric property)
- 3) if  $C_1 \supseteq C_2$  and  $C_2 \supseteq C_3$ , then  $C_1 \supseteq C_3$  (transitive property)

The set of clusters is therefore partly ordered. Further, from the definitions of the join and meet operations, we can immediately verify that

- a)  $C_1 \cup C_1 = C_1$  ,  $C_1 \cap C_1 = C_1$  (idempotent law)
- b)  $C_1 \cup C_2 = C_2 \cup C_1$ ,  $C_1 \cap C_2 = C_2 \cap C_1$  (commutative law)
- c)  $C_1 \cup (C_2 \cup C_3) = (C_1 \cup C_2) \cup C_3$ ,  $C_1 \cap (C_2 \cap C_3) = (C_1 \cap C_2) \cap C_3$   
(associative law)
- d)  $C_1 \cup (C_1 \cap C_2) = C_1$ ,  $C_1 \cap (C_1 \cup C_2) = C_1$   
(absorption law)

Since 1, 2, 3, abcd are verified, we conclude that the set of clusters of order  $n$  form a lattice [5].

Example: We designate an  $n$ -tuple with the integer it spells. The basic clusters of order 4 are (0), (1,0), (2,1,0), (3,1,0),

$(5,4,2,1,0)$ ,  $(6,3,1,0)$ ,  $(7,3,1,0)$  and the lattice diagram [see 5,6] is given in Fig. 5. Each vertex represents a cluster, which contains the  $n$ -tuples given in parentheses. Encircled vertices denote basic clusters, and clusters with the same number of 4-tuples are drawn on the same horizontal line.

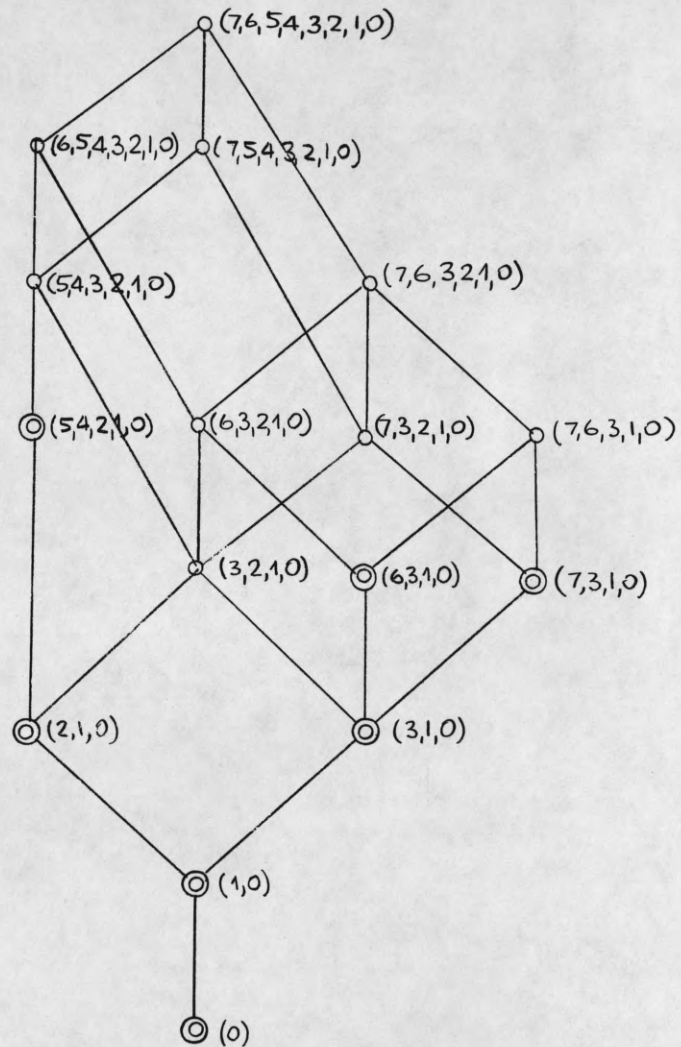


Fig. 5. Diagram of the Lattice of RS-Clusters of Order 4.



Further insight into the structure of cluster lattices is provided by the following considerations. Basic clusters  $B_1, B_2, \dots, B_k$  are said to be independent if for any pair of distinct indices  $i, j$  ( $i, j = 1, 2, \dots, k$ ) neither one of the relations  $B_i \subset B_j$  or  $B_j \supset B_i$  holds. We can now prove the following decomposition theorem.

Theorem 2: Each cluster  $C$  of order  $n$  has a unique expression as join of basic independent clusters.

Proof: Cluster  $C$  certainly has an expression as

$$C = B_{j_1} \cup B_{j_2} \cup \dots \cup B_{j_s}.$$

Suppose now that  $C$  has some other expression

$$C = B_{i_1} \cup B_{i_2} \cup \dots \cup B_{i_r}.$$

We now select  $B_{i_h}$  and form the join

$$B_{j_1} \cup \dots \cup B_{j_s} \cup B_{i_h},$$

and still obtain  $C$ . Since  $B_{i_h}$  is a basic cluster, it cannot be the join of any two clusters: therefore, there is some  $B_{j_k}$  such that

$$B_{j_k} \supseteq B_{i_h}. \quad (5)$$

If we now form the join

$$B_{i_1} \cup \dots \cup B_{i_r} \cup B_{j_k}$$

by similar reasoning we find

$$B_{i_m} \supseteq B_{j_k}. \quad (5a)$$

By the transitive property, (5) and (5a) yield

$$B_{i_m} \supseteq B_{i_h}.$$

Since all  $B_i$ 's are independent, it follows that

$$B_{i_m} = B_{i_h} = B_{j_k} .$$

It can be similarly proved that every element of the set  $\{B_i\}$  coincides with an element of the set  $\{B_j\}$ , whence the thesis. Q.E.D.

Our previous discussion (lemmas 2, 3, 4, and the concept of cluster) shows that any cluster is an admissible set of RS. Suppose now that a choice of RS's is made (for instance, by giving a function  $f$  and solving system (4) for all possible  $n$ -tuples) and their set is denoted with  $D$ :  $D$  is certainly an admissible set of RS. We now prove the stronger statement that  $D$  is a cluster. In fact let  $z_1, z_2, \dots, z_k$  be the elements ( $n$ -tuples) of  $D$ . We express each  $z_j$  in the form  $[(PO^*)^*]_n$ , with minimal  $P$ , and form the cluster  $C_j = [0^*(PO^*)^*]_n$ . Further we form the join

$$W = C_1 \cup C_2 \cup \dots \cup C_k .$$

Certainly  $W$  contains each element of  $D$ , i.e., in set theory notation,  $W \supseteq D$ . Suppose that  $z' \in W$  but that  $z' \notin D$ . The  $n$ -tuple  $z'$  is an RS (lemmas 2, 3, 4). This, however, contradicts the hypothesis that  $D$  contains all RS's, hence  $W = D$ . This result is summarized by the following theorem.

Theorem 3: Every admissible set of RS's of  $n$ -variables is a cluster of order  $n$ .

Theorem 3 completely describes the freedom of selection of  $n$ -variables RS's. In the next section we shall characterize the correspondence between sets of Boolean function and RS-clusters.

#### IV. The Relation Between RS-Clusters and Sets of Boolean Functions

This section is devoted to the characterization of the set of the Boolean functions which possess a given RS-cluster. A central role in this link is played by a matrix  $M(C)$  associated with each cluster  $C$ , which we shall now introduce.

Let  $z$  be the integer spelled by the binary  $n$ -tuple  $z \equiv (z_n, z_{n-1}, \dots, z_1)$ . We denote with  $\sigma_z$  the  $2^n$ -component column vector, the only non-zero component of which is its  $(z+1)$ -th one.

Let  $\underline{b}$  be a  $2^n$  component column vector, the  $(i+1)$ -th component of which is  $z_n^{i_n}, z_{n-1}^{i_{n-1}}, \dots, z_1^{i_1}$  with  $\underline{i} \equiv (i_n, i_{n-1}, \dots, i_1)$ . The vector representation of a Boolean function  $f$  of  $n$  variables, in ring form, is a row vector  $v'$  such that

$$v' \cdot b = f .$$

Finally, let  $S_n$  be a  $2^n \times 2^n$  matrix given by the following recursive relation

$$S_n = \begin{bmatrix} S_{n-1} & S_{n-1} \\ 0 & S_{n-1} \end{bmatrix} \quad \text{with } S_1 = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

(for a more extensive definition of  $S_n$ , see [7]).

With this nomenclature, if  $\underline{z}$  and  $\underline{w}$  are two distinct  $n$ -tuples, the equations

$$f(\underline{z}) = f(\underline{w}) \quad , \quad f(\underline{z}) = 0$$

are replaced respectively by the following vectorial expressions over  $GF(2)$

$$v' \cdot S_n \cdot (\sigma_z + \sigma_w) = 0 \quad , \quad v' \cdot S_n \cdot \sigma_z = 0 .$$

We further denote with  $\sigma_{zw}$  the vector  $\sigma_z + \sigma_w$ , with the convention that  $z < w$ .

Let us now consider system (4) written for a basic cluster B of level (n-1). We notice that the 2nd, 3rd, ..., n-th rows of (4) express, globally,  $2^{n-1}-1$  pairing relations. Each of them can therefore be put into the form

$$v' \cdot S_n \cdot \sigma_{zw} = 0.$$

We order all vectors  $\sigma_{zw}$  in ascending order according to the index z, and, for fixed z, in descending order according to w. This ordered collection of vectors forms a  $2^n \times (2^{n-1}-1)$  matrix  $A_{n-1}(B)$ . The matrix M(B), associated with the cluster B, is then given by the following relation

$$M(B) = S_n \cdot [\sigma_0, A_{n-1}(B)]. \quad (6)$$

Example: The cluster  $B = [0^*(010^*)^*]_4$  contains the 4-tuples:

0100, 0101, 0010, 0001, 0000 .

System (4) can be written with reference to any of the equivalent 4-tuples 0100, 0101. Let us choose 0100. We have then

$$\begin{cases} f(0,0,0,0) = 0 \\ f(0,1,0,0) = f(0,0,0,0) \\ f(\delta_1,0,1,0) = f(\delta_1,0,0,0) \\ f(\delta_2,\delta_1,0,1) = f(\delta_2,\delta_1,0,0) . \end{cases} \quad (4b)$$

Depending upon the values given to  $\delta_1, \delta_2$ , the last 3 rows of (4b) express 7 pairing relations. These are summarized by the following matrix

$$A_4(B) = [\sigma_{04}, \sigma_{02}, \sigma_{01}, \sigma_{4,5}, \sigma_{8,10}, \sigma_{8,9}, \sigma_{12,13}]$$

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$$\begin{cases} f(0,0,0,0) = 0 \\ f(0,1,0,0) = f(0,0,0,0) \\ f(\delta_1,0,1,0) = f(\delta_1,0,0,0) \\ f(\delta_2,\delta_1,0,1) = f(\delta_2,\delta_1,0,0) \end{cases} \quad (4b)$$

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M(B) is then given by

$$M(B) = S_4 [\sigma_0, A_4(t)] = S_4.$$

1	1	1	1	0	0	0	0	1	0	0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0	0	0	1	1	0	1	1	0	0	0
0	0	1	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	0	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	1	1	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	0	1	1	0	1	1	0	0	0	0
0	0	0	0	0	0	1	0	1	0	0	0	0	0	1	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

It is worth noticing that, by selecting 0101 instead of 0100, we should have obtained a matrix  $M(B)$  column equivalent to the one just given.

We now prove the following statement.

**Theorem 4:** If the basic cluster  $B$  has order  $n$  and level  $(n-1)$ ,  $M(C)$  has rank  $2^{n-1}$ .

**Proof:** We first show that  $A_{n-1}(B)$  has rank  $2^{n-1}-1$ . To this end, we note that if  $A_{n-1}(B)$  contains the column  $\sigma_{ij}$  ( $j < 2^{n-1}$ ), it also contains  $\sigma_{2^{n-1}+2^{n-1}+j}$ , (depending upon the value assigned to the  $\delta$  parameter appearing in most significant position of the  $n$ -tuples in (4)). Therefore if  $\underline{m}_0$  is the  $(n-1)$ -th level  $n$ -tuple used in writing system (4),  $A_{n-1}(B)$  has the following structure

$$A_{n-1}(B) = \begin{bmatrix} \sigma_{0,m_0} & A_{n-2} & 0 \\ & 0 & A_{n-2} \end{bmatrix}$$

Similarly, if  $m_1 = [m_0/2]$ , we have

$$A_{n-1}(B) = \begin{bmatrix} \sigma_{0,m_0}, \sigma_{0,m_1}, & \begin{array}{|c|c|c|} \hline A_{n-3} & 0 & 0 \\ \hline 0 & A_{n-3} & \\ \hline 0 & & A_{n-2} \\ \hline \end{array} \end{bmatrix} \quad (7)$$

The same decomposition can be carried out exhaustively, until we obtain

$$A_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} .$$

(See, for reference, the example given above.)

Due to this iterative structure, if  $\sigma_{0,m_0}$  cannot be a linear combination of the remaining columns, the columns of  $A_{n-1}(B)$  are linearly independent. We notice therefore that the column  $\sigma_{0,m_0}$  contains a single 1 between its  $(2^{n-2} + 1)$ -th and  $2^{n-1}$ -th positions: the only other columns whose non-zero terms are (only) in the same positions are those belonging to the submatrix  $A_{n-3}$  enclosed within heavy lines in (7). But, since each of these columns contains two 1's, any linear combination of them contains an even number of 1's: hence the rank of  $A_{n-1}(B)$  is  $2^{n-1} - 1$ .

By the same argument we can prove that  $\sigma_0$  is linearly independent of the columns of  $A_{n-1}(B)$ , and, due to the non-singularity of  $S_n$ , the thesis follows.

Q.E.D.

If  $A$  is an  $r \times s$  matrix and  $B$  an  $r \times t$  matrix ( $s > t$ ), we indicate with the notation  $A > B$  that  $B$  is column equivalent to a proper subset of the columns of  $A$ .

Let  $B_1$  be a basic cluster of order  $n$  of the maximal level, and let  $B$  a basic cluster of order  $n$  such that  $B_1 \supset B$ . This entails

that the pairing relations between  $n$ -tuples required by  $B_1$  contain all the pairing relations required by  $B$ . In other words, we may say that  $M(B_1) > M(B)$ . We have then the following corollary of Theorem 4.

Corollary 3: The rank of the matrix  $M(B)$  of an  $n$ -th order,  $r$ -th level basic cluster  $B$ , is  $2^r$ .

Proof: If  $r = n-1$  we have theorem 4. If  $r < n-1$ , there is a cluster  $B_1$  of maximal order  $(n-1)$ , such that  $B_1 \supset B$ . Hence  $M(B_1) > M(B)$ . But since  $M(B_1)$  has rank  $2^{n-1}$ , the columns of  $M(B)$  are linearly independent. Since they are  $2^r$  in number, the statement is proved. Q.E.D.

To complete the characterization of the matrix  $M(C)$ , we have to consider the case of non-basic clusters (i.e., of joint clusters). The solution of this problem follows easily after lemma 5.

Lemma 5: If  $B_1$  and  $B_2$  are two basic clusters of level  $r$  ( $r = 2, 3, \dots, n-1$ ) and  $s < r$  is the level of  $B_3 = B_1 \cap B_2$ , the rank of  $M(B_1 \cup B_2)$  is  $2^r + 2^{r-s} - 1$ .

Proof: If we write system (4) for both  $B_1$  and  $B_2$ , we notice that only the 2-nd, 3-rd, ...,  $(r-s+1)$ -th rows of the two systems are distinct. Therefore to the  $2^r$  relations determined by  $B_1$ ,  $B_2$  adds  $2^{r-s} - 1$  pairing relations. To prove that the column vectors representing these  $2^r + 2^{r-s} - 1$  relations are linearly independent, we construct the matrix  $A_r(B_1 \cup B_2)$  according to the same criterion given at the beginning of the section. Then the proof follows exactly the lines of that of Theorem 4, and is therefore omitted. Q.E.D.

Lemma 5 yields a significant corollary.

Corollary 4: If  $B_1$  and  $B_2$  are two basic clusters of levels



$r_1$  and  $r_2$  respectively ( $r_1 > r_2$ ), and  $s < r_2$  is the level of  $B_1 \cap B_2$ , the rank of  $M(B_1 \cup B_2)$  is  $2^{r_1} + 2^{r_2-s} - 1$ .

Proof: Let  $B_2^*$  be an  $r_1$ -th level basic cluster such that  $B_2^* \supset B_2$ . Since the columns of  $M(B_1 \cup B_2^*)$  are linearly independent, so are the columns of  $M(B_1 \cup B_2) < M(B_1 \cup B_2^*)$ . It is now easy to verify that to the  $2^{r_1}$  conditions required by  $B_1, B_2$  adds  $2^{r_2-s} - 1$  pairing relations. Q.E.D.

Given the basic clusters  $B_1, B_2, \dots, B_m$ , let  $D_k$  denote the join  $B_1 \cup B_2 \cup \dots \cup B_{k-1}$  ( $k = 2, 3, \dots, m$ ). We can now state the following theorem.

Theorem 5: Let  $B_1, B_2, \dots, B_m$  be basic cluster and  $r_1 \geq r_2 \geq \dots \geq r_m$  be their respective levels. If  $s_j$  is the level of  $D_k \cap B_k$  ( $k = 2, 3, \dots, m$ ), we have

$$\text{rank}\{M(B_1 \cup B_2 \cup \dots \cup B_m)\} = 2^{r_1} + \sum_{j=2}^m (2^{r_j - s_j} - 1). \quad (8)$$

Proof: If  $m = 2$ , corollary 5 reduces to corollary 4 (or lemma 5). If  $m > 2$ ,  $B_3$  only adds the conditions not already required by  $B_1 \cup B_2 = D_3$ . If  $s_3$  is the level of  $D_3 \cap B_3$ ,  $B_3$  exactly add  $2^{r_3 - s_3} - 1$  new pairing relations: their corresponding vectors are shown, as in Theorem 4, to be linearly independent of the columns of  $M(B_1 \cup B_2)$ . This argument is then iteratively applied to  $B_4, \dots, B_m$ . Q.E.D.

Theorem 5 summarizes all previous partial results, and, since each cluster  $C$  is the unique join of a subset of basic independent clusters, it provides a simple formula to compute the rank of the matrix  $M(C)$  associated with any given cluster  $C$ . It is worth noticing,

at this point, that only the levels, and not the order of the clusters participate in the determination of the rank of  $M(C)$ .

Particular case: It is convenient to compute the rank of  $M(U)$ , if  $U$  is the unity element of the cluster lattice (i.e., for every  $C \neq U$ ,  $C \subset U$ ).

The cluster  $U$  contains all  $n$ -tuples which are 0 in their most significant position. Every such  $n$ -tuple is expressible as a unique concatenation of the  $(n-1)$  digit sequences  $01, 011, \dots, 01\dots 1$ .

Therefore, letting  $B_{n-1} = [0^*(010^*)^*]_n$ ,  $B_{n-2} = [0^*(0110^*)^*]_n, \dots, B_1 = [0^*(01\dots 1)]_n$ ,  $U$  is obviously given by the relation

$$U = B_1 \cup B_2 \cup \dots \cup B_{n-1}$$

$B_1, B_2, \dots, B_{n-1}$  are all of level  $n-1$ . We construct now  $D_2, D_3, \dots, D_{n-1}$ . The level of  $D_2 \cap B_2 = B_1 \cap B_2$  is  $n-2$ , of  $D_3 \cap B_3$  is  $n-3$ , etc. In general, the level of  $D_j \cap B_j$  is  $n-j$  for  $j = 2, 3, \dots, n-1$ . If we now use relation (8) to compute the rank of  $U$ , we obtain

$$\text{rank } M(U) = 2^{n-1} + \sum_{j=2}^{n-1} (2^{n-1-n+j} - 1) = 2^n - n$$

$M(U)$  is a  $2^n \times (2^n - n)$  matrix.<sup>1</sup>

The definition of  $M(C)$  and the analysis of its rank jointly yield the following important result.

Theorem 6: The set of Boolean functions which possess the cluster  $C$  as set of RS's is the null space of  $M(C)$ , i.e., a vector

<sup>1</sup> It is worthwhile mentioning that any function which possesses  $U$  induces a resynchronizing point after each 0 of the input sequence.

subspace of dimension  $2^n - w$ , if  $w$  is the rank of  $M(C)$ .

Theorem 6 provides a solution to the problem of finding all functions which possess a given RS-cluster  $C$ . In fact from  $C$  we can immediately construct  $M(C)$  and from this derive a basis of the vector subspace of the Boolean functions which possess  $C$ . Before solving its reciprocal problem we need some simple additional results.

For every  $C \neq U$ ,  $M(C) < M(U)$ , i.e., a proper subset of the columns of  $M(U)$  is column equivalent to  $M(C)$ . Let  $v'$  represent a function which possesses  $C$ . It follows that

$$v' \cdot M(C) = 0 \quad .$$

If we now postmultiply  $v'$  by  $M(U)$  we obtain an  $(2^n - 1)$ -component vector

$$u(v') = v' \cdot M(U)$$

which, by analogy with a similar concept in the theory of error correcting codes, we call the syndrome of  $v'$ . Obviously  $u(v')$  is 0 at least in the positions corresponding to the subset of the columns of  $M(U)$  which is equivalent to  $M(C)$ .

We also say that, if  $u$  and  $w$  are two vectors of the same space over  $GF(2)$ ,  $u$  covers  $w$  if and only if  $u$  has 0's at least in those positions in which  $w$  has 0's (i.e., the 0's of  $w$  are a subset, proper or improper, of the 0's of  $u$ ).

Finally, we say that the function  $\underline{v}'$  possesses  $C$  as maximal RS-cluster if it does not have any other RS outside  $C$ .

With this nomenclature, we can now give a solution to the problem of determining all the RS's of a given function  $v$ .

Let  $B_1, B_2, \dots, B_N$  be the basic clusters of order  $n$ . With each  $B_j$  we associate a  $(2^n - 1)$ -component syndrome vector  $u_j$  which is 0 only in the positions corresponding to the subset of the columns of  $M(U)$  which is equivalent to  $M(B_j)$ . The following theorem follows directly from our definitions.

Theorem 7: A function  $v'$  possesses  $C = B_{i_1} \cup B_{i_2} \cup \dots \cup B_{i_k}$  as maximal cluster if and only if  $u(v')$  covers only  $u_{i_1}, u_{i_2}, \dots, u_{i_k}$  in the set  $u_1, u_2, \dots, u_N$ .

It should be noted that at this point if the test for coverage is carried over the entire set  $u_1, u_2, \dots, u_N$ , the selected set  $B_{i_1}, B_{i_2}, \dots, B_{i_k}$  is, in general, not composed of independent basic clusters (in fact any time a high level cluster satisfies the test, the lower level basic clusters it contains necessarily satisfy it). To avoid the selection of a redundant set of  $B_i$ 's and to reduce the length of the process, the exhaustive "single stage" test, consisting of  $N$  comparisons, may be profitably replaced by a more elaborate sequential test. In the latter, by properly choosing the order of the comparisons, and using the knowledge provided by previous comparisons to direct the test, it is possible to obtain a non-redundant set of  $B_i$ 's in a minimal number of steps (on the average, considerably smaller than  $N$ ). This subject, however, although formally elegant, will not be analyzed in this paper.

#### V. Final Remarks - Conclusion

At the end of Section II, we showed that finite-memory non-feedback decoding is feasible only if the input sequence  $\{x\}$  is composed

or irreducible subsequences of bounded length. This, it was noted, imposes a definite constraint on the symbol generating source, in the sense that some interdependence is established between consecutive symbols of  $\{x\}$  if the source is to match the adopted decoder.

This constraint can be expressed in a quantitative form in terms of the entropy loss per generated symbol (in bit/digit). A preliminary study has been conducted in which relations have been established between the selected RS-cluster, the decoder length and the source entropy. Although a deeper analysis is felt necessary it appears that for a reasonable number  $r$  of stages of the decoder ( $4n < r < 10n$ ) the entropy loss becomes negligible. From a different point of view, it seems possible to evaluate the error rate if an unconstrained sequence is decoded by a finite-memory device. These preliminary results, however, because of their incompleteness and for the sake of brevity, are not reported in the present paper.

As regards the circuit implementation of the decoding process, it appears convenient to illustrate in Fig. 6 a realization of the finite-memory decoder which is possible if the clock rate is uniform and the required circuit speed is attainable. Each time unit, of constant duration, is subdivided into  $(r+1)$  intervals, identified by a set of periodic timing signals  $\tau_0, \tau_1, \dots, \tau_r$ , with period equal to the time unit. The symbol  $y_s$  is entered into the decoder at time  $\tau_0$  and the decoded  $x_s$  is emitted at time  $\tau_r$ .

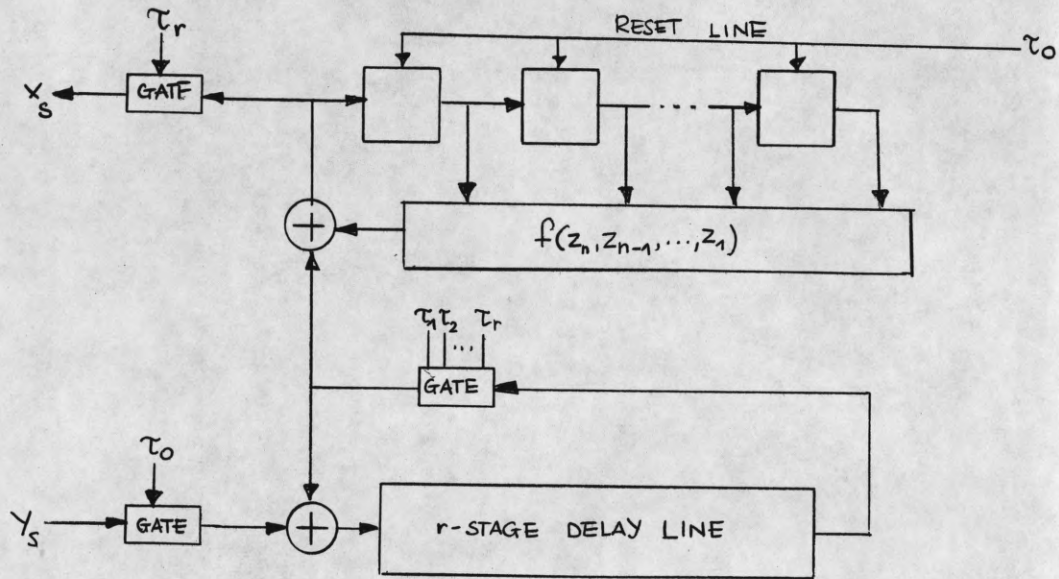


Fig. 6. A Realization of a Finite-Memory Non-Feedback Decoder.

The inclusion of the  $n$ -stage feedback shift-register as a portion of the decoder should not be misleading to the reader. The decoder, in its entirety, is in fact without feedback: the feedback shift-register, which is reset to 0 any time a new symbol of  $\{y\}$  is received, only performs an iterative operation on digits contained in the  $r$ -stage delay line. In this way erroneous symbols of  $\{y\}$  will produce erroneous symbols of the decoded  $\{x\}$  only as long as they are contained in the delay line. It is therefore evident that a single error on the  $\{y\}$  sequence may affect at most  $r$  consecutive digits of the  $\{x\}$  sequence.

The reasonable simplicity of implementation of sequence transformations by means of finite-memory non-feedback shift-registers appears as a sufficient motivation of interest. The theoretical analysis given in the previous section provides a formal tool for the selection of the numbers  $n$  and  $r$  of encoder and decoder stages, respectively, and, as the need may be, of adequately wide classes of transformations possessing "good" resynchronizing properties. It is felt that further analysis may show a useful formal connection between choices of RS-clusters and constraints on the input sequences.

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13. ABSTRACT Non-feedback shift registers (finite-memory encoders) can be profitably adopted to perform transformations of binary sequences. The output sequence is convolutionally obtained by "sliding" the encoding device along the input sequence and producing a symbol at each shift. Invertible transformations are characterized and decoding schemes are analyzed. The crucial point in the decoding problem is that the simply finite-memory feedback decoder presents the undesirable well-known error propagation effect, while the non-feedback decoder contains, in general, an indefinite number of stages. Finite-memory non-feedback decoding is feasible, however, if some constraint is imposed on the input sequences, or, equivalently, if some decoding error is tolerated. The analysis is conducted through the concepts of resynchronizing states of Boolean functions. The algebraic properties of resynchronizing states are carefully analyzed; it is shown that they can be assigned only in special sets, termed clusters, which form a lattice. Moreover, each cluster of resynchronizing states is possessed by a set of Boolean functions, which form a subspace of the vector space of all Boolean functions. The presented analysis provides a formal tool to relate finite-memory non-feedback decoding to the constraint imposed on the input generating source.		

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