



**UNIVERSITAT POLITÈCNICA DE CATALUNYA
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**Escola Tècnica Superior d'Enginyeria
de Telecomunicació de Barcelona**

ANALYSIS OF CLOCK TREE IMPLEMENTATION ON ASIC BLOCK QOR

A Master's Thesis

**Submitted to the Faculty of the
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by

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Abstract

The scope of this project is to develop a base methodology for clock tree synthesis that can improve the base results regarding the clock structure. The analysis of results will be done with a *Quality of Results* sets of metrics and by analysing the physical structure of the clock.

The analysis has been performed on three blocks with different physical characteristics to achieve a transversal solution. The initial tests performed have been focused on configuration options of the EDA tool used but were disregarded. The main tests upon this thesis is based are referred to the clock physical structure such as *fanout* constraints, *slew* constraints and clock cell selection.

One of the main results obtained is the importance of the layout of the block to set up the optimal constraints, limiting the transversal solution approach. It is as well an important point considering the internal algorithms followed by the tool.

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1. Introduction

High frequency ASICs require large clock structures that toggle continuously. On the state-of-the-art chip clock tree power becomes one of the main contributors to the total power consumption.

Besides the direct consumption of power and area due to clock tree buffering there is also the indirect effect of clock *skew* on the number of hold buffers and timing closure effort.

Congestion problems can also be generated due to a bad clock tree building strategy.

The main goal of this project is to investigate ways to improve the clock tree building using EDA tools and quantify and qualify the results obtained and the direct and indirect effects of different clock tree building strategies using state-of-the-art blocks using sub-20nm *FinFET* technologies.

1.1. Requirements and Specifications

The scope of this master thesis is to generate a set of constraints to optimize the clock tree synthesis using EDA tools. To check the optimal constraints, they will be tested against several test blocks with different physical characteristics.

To assess the results obtained, it will be defined a set of metrics that will conform the *Quality of Results*. The *Quality of Results* will be used to determine from the metrics checked, which yields the best results and consequences on why it happens.

The first objective of the master thesis will be focused on how different configuration options provided by the EDA tool used on the test blocks can be used to improve the *Quality of Results* of all the blocks and try to obtain a transversal solution.

The second objective will be focused on the optimization of the clock structure by modifying constraints regarding their physical clock structure and design constraints.

1.2. Statement of purpose

The main objectives that are being covered on this master thesis are the following ones:

- Learning of the EDA tools used by the company where this master thesis is being developed.
- Analysis of state-of-the-art clock tree building techniques and methodologies regarding clock tree structures.
- Assessment of *Quality of Results* metrics used to analyse the results obtained on the different blocks being tested.
- Generation of experiment sets to be tested.
- Development of a test structure within the software to automatize the experiment testing in each block and the extraction of the metrics.
- Analysis of the metrics obtained by the tool and selection of the best experiment tests performed.

1.3. Methods and procedures

This project has been developed within *ICC2 Synopsys* EDA tools. The blocks upon the project has been developed have been provided by *Esilicon S.L.* such as the basic flow structure that runs on *ICC2*. Some additional scripts used have been designed by *Synopsys* engineers being used to extract some of the *Quality of Results* metrics.

All the scripts included on this thesis have been developed personally and focus on metric extraction. Some parts of the code have been inspired by codes provided by *Esilicon S.L.* and *Synopsys*.

1.4. Work plan

The project in a general approach can be separated in two main tasks.

- Learning of the development environment: The project was developed on the *ICC2* EDA tool. The first part of the project involved gaining some competency in how the software environment and the company flow works.
- Project development: The main tasks that have been developed regarding the main project are the analysis of the blocks, generation of the auxiliary scripts and result analysis.

In a more detailed list, the work plan in chronological order is the following one:

- Research on Clock Tree Synthesis:
 - a. Research on clock tree synthesis and basic metrics regarding CTS.
 - b. Research on methodologies focused on CTS improvement.

- Software learning.
 - a. Basic courses around *ICC2*.
 - b. Company and software environment learning through a learning block provided by the company through all the steps.
 - c. Analysis of the different company scripts to identify the procedures followed on each step.
 - d. Learning of *ICC2* and company environment through scripts and graphical interface.
 - e. Analysis of the reports generated by the tool for future work.
- Milestone: Acquiring competence in the software and company environment to develop the project.

- Generation of basic auxiliary scripts regarding report generation:
 - a. Selection of useful metrics of the data that can be provided by the tool and generated reports.
 - b. Learning of *TCL* expressions regarding data parsing through tutorials and *Esilicon S.L.* and *Synopsys* scripts.
 - c. Creation of the script that must call reports, obtain the relevant data and save it on separate files depending on what area they belong.

- Test of the blocks to be analysed:
 - a. Unmodified flow running, script testing and initial metrics extraction.

- Generation of the initial experiment sets and results extraction:
 - a. Analysis of the tool configuration option sets using the online documentation provided by *Synopsys*.
 - b. Addition of the configuration option sets to the company flow structure.
 - c. Running of the experiment sets on the test block and existing analysis blocks and extraction of initial results.
 - d. Deprecation of the experiment sets due to faulty methodology.

- Generation of the test structure:
 - a. Automatic run generation without using the graphical interface.
 - b. Modification of the company flow to include several auxiliary scripts.

- c. Modification of the report scripts to use a modified set of the *Quality of Results* Metrics.

- Generation of new experiment sets regarding physical modifications:
 - a. Selection of the variations with help from company colleagues.
 - b. Test of the configuration options in the blocks.
 - c. Extraction of results, previous analysis and further experiment sets generations.

- Generation of a clock analysis script.
 - a. Analysis of the report structure.
 - b. Test of regular expressions to extract information.
 - c. Basic script generation.
 - d. Refinement of the script adding further functionalities.

- Final analysis of the experiment sets.
 - a. Inclusion of final test block.
 - b. Running missing experiment sets.
 - c. Creation of a block combiner script.
 - d. Obtaining *QoR* data and analysis.

- Thesis documentation

1.5. Gantt diagram

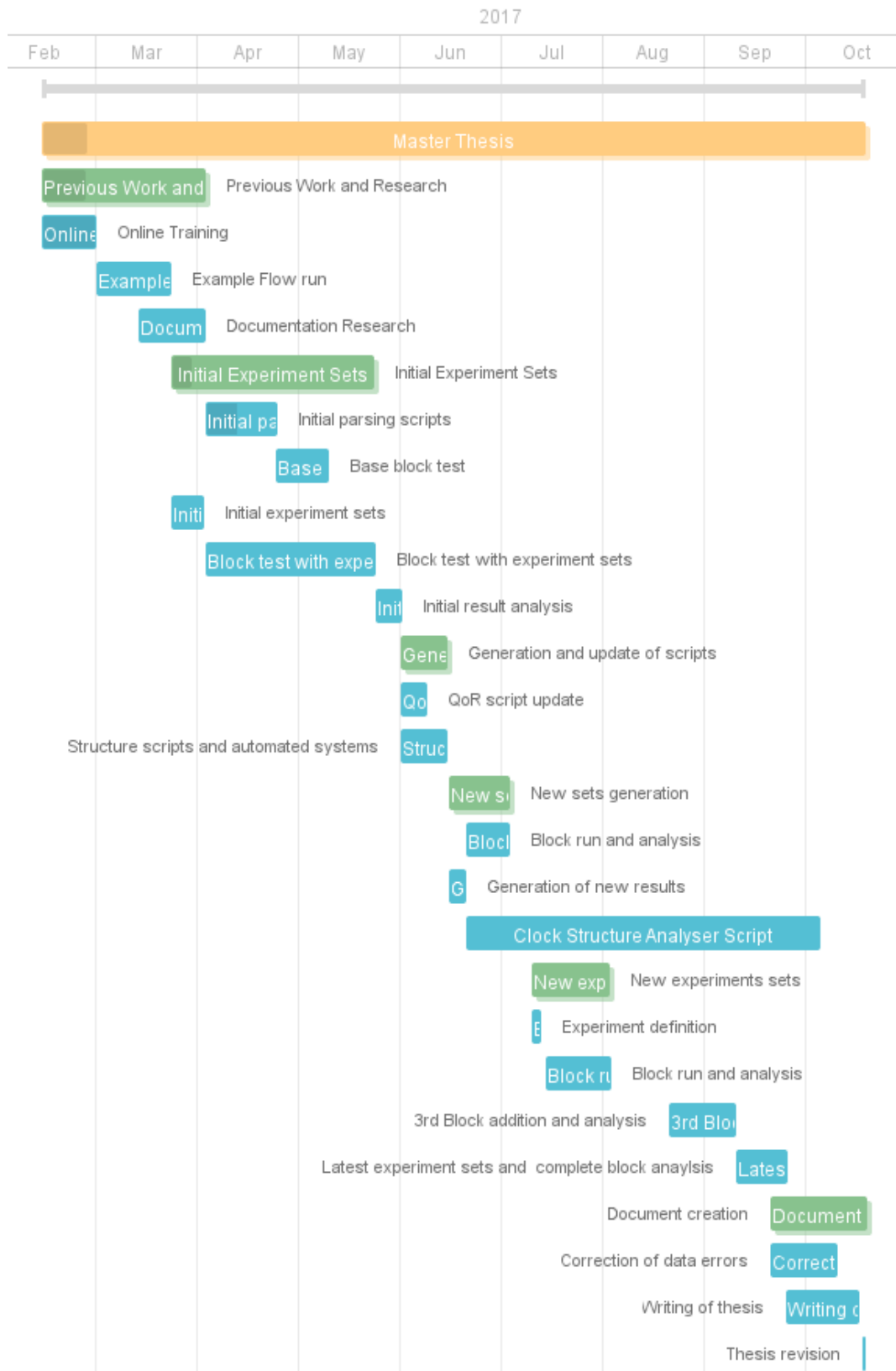


Figure 1.1: Thesis Gantt diagram.



2. State of the art of the technology used or applied in this thesis

The state-of-the-art will cover the current technology used in the project as well as information on clock tree synthesis techniques.

2.1. Planar CMOS to FinFET

The development of this Master Thesis is focused on the optimization of clock tree building in ASIC blocks. The technology on which all the blocks have been developed is sub-20nm *FinFET* and thus will be part of the state-of-the-art of this project.

2.1.1. Planar CMOS technology and its limitations

During a long time, planar CMOS technology has been the standard on IC design. In general terms it is reliable, cheap to design and it was possible to scale while improving the performance.

The Moore's Law, formulated in 1965 by Gordon Moore, predicted doubling on the number of transistors on integrated circuits every 18 months. This theorem explained the scaling of transistor's node technology up to 2010 approximately.

Planar CMOS technology has provided improvements in performance with scaling up to the 28 nm technology node. The main limitation for further scaling using planar CMOS is the increase of the leakage current as the technology nodes become smaller.

In general terms, the power consumption of a given integrated circuit can be expressed as:

$$P = \alpha \cdot C \cdot V_{DD}^2 \cdot f + V_{DD} \cdot I_{leakage} \quad (1)$$

The dynamic power depends of the circuit capacitance, the transistor capacitance, the number of gates, the power supply voltage, the frequency and the activity factor of the circuit. The activity factor of a given circuit depends on the probability of the integrated circuit working. This activity factor takes in consideration clock gating and cutting of power to certain parts of the circuit.

The usage of smaller technology nodes seeks mainly to increase the maximum frequency achievable, the optimization of power consumption.

The increase of the maximum frequency requires decreasing the transistor parasitic capacitance. One of the parameters to define the maximum frequency is the transition frequency. It is defined as the frequency on which the small signal gain of a transistor is 1.

It is defined as:

$$W_T = \frac{\sqrt{2 \cdot I_D \cdot \mu \cdot C_{ox} \cdot \frac{W}{L}}}{C_{gs}} \quad (2)$$

$$f_T = \frac{\sqrt{2 \cdot I_D \cdot \mu \cdot C_{ox} \cdot \frac{W}{L}}}{2 \cdot \pi \cdot C_{gs}} \quad (3)$$

Usually, the maximum frequency will be decades below the transition frequency, however it serves to determine an approximate maximum frequency. From expression (3), increasing the transition frequency are increasing the drain current, the aspect ratio of the transistors or reducing the gate capacitance of a transistor.

Assuming that the aspect ratio cannot be increased indefinitely and that increasing the drain current results on an increase of the power consumption, it is discarded.

Thus, the main option to increase the maximum frequency is reducing the gate capacitance. The gate capacitance depends on the transistor size, thus transistor scaling reduces the parasitic capacitance and increases the maximum achievable frequency.

The reduction on the transistor size requires lowering the supply voltage to keep in check the electric field of the transistor. With the reduction of the power supply, it is needed a reduction on the threshold voltage to keep a correct switching operation.

Thus in general terms, from expression (1), the dynamic power consumption is kept on check with the reduction of the power supply despite the frequency increase, assuming a constant activity factor and capacitance.

Regarding the leakage power, it depends mainly on two factors, the circuit power supply and the leakage power. As seen before, technology scaling requires a reduction on the power supply voltage to keep a stable electric field.

The leakage current or subthreshold current on a transistor can be defined as:

$$I_{sub} \propto I_0 \cdot e^{-\frac{V_T}{n \cdot K \cdot T/q}} \propto I_0 \cdot e^{-\frac{V_T}{n \cdot U_T}} \quad (4)$$

$$I_{sub} = I_s \cdot e^{q \cdot \frac{V_{GS} - V_T}{n \cdot K \cdot T}} \cdot \left(1 - e^{-q \cdot \frac{V_{DS}}{HT}} \right) \quad (5)$$

Assuming I_0 being approximately constant and knowing that the thermal voltage at a given temperature will also be constant, the subthreshold current will depend on the threshold voltage. Given that it is required to reduce the threshold voltage to ensure a correct switching operation, this results on an increase of the subthreshold current as the threshold voltage is reduced.

Then, considering the leakage power expression in (1), technology node scaling causes an exponential increase on the subthreshold voltage and a linear decrease on the power supply.

Moreover, the reduction on the technology node and thus the channel length, makes it impossible to achieve a completely off-state while keeping a good on-state current drive.

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2.1.2. FinFET technology and its advantages

As specified before, the technology used is sub-28nm *FinFET*. On this section, it will be discussed the advantages and limitations of *FinFET*.

It has been seen that with newer technology nodes, the leakage current and thus the leakage power increases being comparable to the dynamic power consumption on a given integrated circuit.

FinFET technology uses a tri-dimensional gate, also called fin. *FinFETs* can have mainly two structures, the double-gate structure and the tri-gate structure.

The double-gate structure has the drain and source connected by the fin. The gate of the device is placed at both sides of the fin and covers with a ultra-thin layer of silicon the fin to connect the gate at both sides.

On the other hand, on tri-gate structures, the gate covers completely the fin, allowing gate control from either the sides or top of the fin.

One of the main advantages of the *FinFET* over planar technologies is the capability of increasing the width of the channel in a much easier way. Considering a given fin transistor, the effective width of the channel for a tri-gate structure will be:

$$W_{eff} = 2 \cdot H_{fin} + W_{fin} \quad (6)$$

Where H_{fin} is the fin height and W_{fin} is the fin width.

The physical structure of a *FinFET* is:

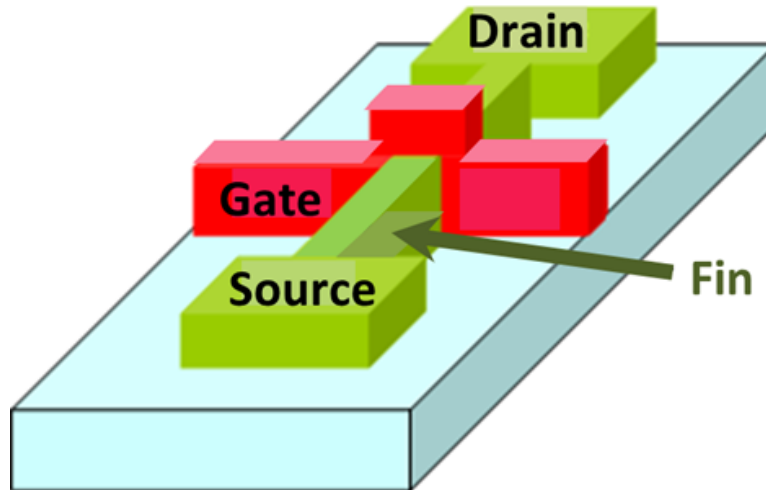


Figure 2.1: Physical structure of a *FinFET*. [8]

Knowing that the current is dependent on the width of the channel, it is possible to increase the driving current of a given transistor by increasing the fin height. Moreover, this tri-dimensional structure, makes possible to achieve higher levels of transistor density by increasing the fin height instead of making wider transistors, when comparing to planar CMOS.

Given the nature of the gate in tri-gate structures, it is easier to control the transistor in smaller technology nodes, as opposed to planar CMOS where for a similar technology node, the required threshold voltage would difficult a proper switching.

This results also on a reduced leakage current with a lower threshold voltage due to better gate control. The use of the fin also makes redundant the doping of the channel in order to prevent Drain Induced Barrier Lowering and other short-channel effects that appeared in planar CMOS technology.

The reduction on the threshold voltage allows as well the reduction of the power supply voltage, effectively lowering the dynamic and leakage power of a transistor.

The elimination of channel doping processes increases carrier mobility and reduces the process variability.

On the other hand, the use of a tri-dimensional structure poses many challenges that have to be solved.

There is less flexibility in the control of the on-state current drive due to the nature of the fin. The effective channel width will depend on the fin height and on the number of fin fingers used on the design.

Multiple fins are used in order to limit the drain-source resistance introduced by reducing the fin width. By using multiple fins, the total channel width can be estimated to:

$$W_{tot} = W_{eff} \cdot N_{fin} = (2 \cdot H_{fin} + W_{fin}) \cdot N_{fin} \approx 2 \cdot H_{fin} \cdot N_{fin} \quad (7)$$

This expression considers that the fin width is negligible compared to the fin height. The fin height will be fixed by the technology considering technical limitations and process design.

As it can be seen, the channel width and thus the driving strength becomes quantized and can only be increased by the number of fins, compared to planar CMOS where it is possible to achieve better control the on-state current by modifying the channel width.

It must also be considered tri-dimensional structure for physical layout design. It must be considered in closer detail the placement of transistors. Previously, for the designer it was not as important to know the relationship between the design layout and the manufacturing process.

This however cannot be applied to *FinFET* structures. It is necessary by the technology provider to give detailed information on the physical characteristics of the device and it is necessary for the designer to have knowledge on the manufacturing process.

2.2. Terminology and Concepts

The main topic of this thesis is the optimization of the clock structure on ASIC blocks. In this section, it will be covered the main definitions regarding clock power.

The *Worst Negative Slack* is referred to the maximum difference between the clock and data arrival at given flip-flop. If the *Worst Negative Slack* obtained is lower than zero, it means that this path and the design is not meeting timing enclosure and thus will not work at the desired frequency.

The *Total Negative Slack* is the sum of all the slack values obtained on a given design.

The *Skew* indicates the timing difference of the earliest clock signal arrival and the latest clock signal arrival at the flip-flops of a design. The *skew* values obtained can be misleading and thus the term *Local skew* is used.

The *Local skew*, in contrast with the *Global Skew* indicates the maximum timing difference of the clock arrival at flip-flops of a given timing path. *Local skew* will then not consider the maximum timing difference between flip-flops that do not share the same timing path and will give more accurate timing information.

The *Latency* or *Insertion delay*, indicates which is the time it takes for the clock signal to propagate from the clock source to the furthest flip-flop of the design.

The Utilization of a given design is the quotient between the area used by standard cells and macro cells and the total area of a design. The tool used defines the utilization as the quotient between the standard cell area and the total area.

2.3. Adjustable Delay Buffers

The next sections will cover the use of several techniques referring to clock tree synthesis and improvement on the clock tree structure. The first section will cover the use of Adjustable Delay Buffers, while the second one will cover the use of reconfigurable clock trees.

On current designs, the effect of process variations such as temperature, voltage on multi-power mode designs can affect and degrade the performance of a given block. All this processes variations and the problems they may cause, become much more severe as technology scales down.

One of the main problems to arise is the hold and setup timing violations. The use of hold-fixing and effective skew management techniques can be used in order to improve results. Several other methodologies have been explored to deal with process variation such as buffer insertion and sizing and wire sizing.

However on multi-power designs with on-chip-variations considered, the resulting clock can present high wirelengths that may affect negatively signal routing or have no clock distribution that meets the timing requirements of the design on all the scenarios.

Adjustable Delay Buffers (ADB) are used on post-silicon tuning to deal with timing enclosure. ADBs can have their delay modified by a control input.

By replacing some buffers on the base design by ADBs it can be possible to modify the delay they present for different power modes or OCV. However, ADBs in comparison to regular buffers they require a bigger area, additional control logic and have a higher power consumption. This sets a limit on how many buffers can be inserted to avoid excessive power consumption.

The problem for buffer insertion can be formulated as:

- Add the minimum number of buffers that allow meeting mode skew requirements with the least power overhead.
- Meet the global skew requirements imposed by the design.

This first algorithm for ADB insertion takes into consideration the global design skew or local module skew. Under these considerations, although the skew requirements are met, there can be hold and setup time violations on individual nodes across multiple power modes and domains.

Considering the setup and skew bounds as:

$$x_j - x_i \geq D_{max}(Ckt_{i,j}) + t_{setup} - t_{clk} \quad (8)$$

$$x_i - x_j \geq t_{hold} - D_{min}(Ckt_{i,j}) \quad (9)$$

x_i and x_j are the clock arrival at sinks i and j (where data goes from i to j). $D_{max}(Ckt_{i,j})$ and $D_{min}(Ckt_{i,j})$ are the maximum and minimum delays from the output of sink i to the input of sink j . t_{clk} is the clock period. t_{setup} and t_{hold} are the setup and hold constraints that must be met. If the inequalities are met, then the design will have no setup or hold violations.

The addition of ADBs will allow modifying the delay between the sinks and allowing meeting the timing constraints.

Negative setup time violations are quite hard to fix as it will usually imply increasing the clock period and thus lowering the maximum frequency of the circuit. It can also be fixed by optimizing the datapath structure.

However, negative hold time violations imply that data can change before the clock captures it. This can be fixed easier by adding delays to the datapath in order to delay the data arrival.

By modifying existing ADB insertion algorithms to take into consideration setup and hold time, it is possible to achieve designs that can meet timing enclosure as well as reducing the number of violations of the design.

As explained before, as technology scales down, on-chip-variation effects become more prevalent. This makes timing enclosure harder and thus worsens chip performance. Frequency scaling has also limited the *skew* bounds to meet timing enclosure.

Process variations considered to be relevant to affect buffer delay are wire width, supply voltage, temperature, load capacitance and input *slew*.

2.4. Reconfigurable Clock Trees for Multi-Corner Multi-Mode designs

Clock network of integrated circuits must be able to operate on multiple corners and multiple modes (MCM).

It is purposed the use of multiple clock trees to meet the *skew* requirements for each scenarios. As building several clock trees it requires an increase of area and power consumption, the bottom end of the tree is shared and always active.

To determine which parts of the clock network are active, or gates and a one-input n-outputs demultiplexer is used.

Each scenario will have different *skew* constraints. The *skew* for each scenario will take into consideration a safety margin.

If two subtrees are active on a group of scenarios, a feasible *skew* graph will be made. This graph will contain a paired table of all sinks and *skew* constraints.

After applying the safety margin on the *skew* constraints, both subtrees will be paired and if a common merging region exists (*skew* margin for the common sinks ≥ 0), both subtrees can be merged obtaining a feasible clock schedule for the new tree.

If the merging region of both subtrees is empty (the *skew* margin for common sinks < 0).

Two type of incompatibility are considered, mode and scenario incompatibility. When two subtrees are scenario incompatible but mode compatible it implies that there is no common merging region. If by decreasing the safety margin applied initially a common merging region exists then the two subtrees are scenario compatible and can be merged.

Mode incompatible trees will not be able to be merged in any case and will be buffered and controlled by combinational logic on the final tree.

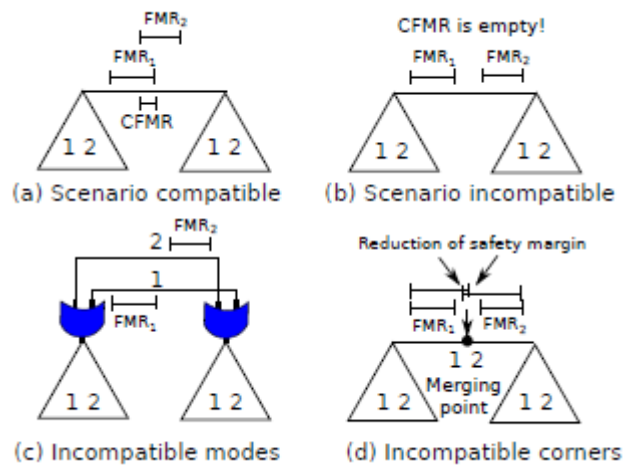


Figure 2.2: Clock tree merging possibilities depending on scenario and mode incompatibilities.

3. Methodology and Project Development

The Master thesis was initially focused on analysing how the modifications of the configuration options on the EDA tool used could improve the results obtained regarding clock building.

Mid-project, that approach was abandoned due to the reasons presented in the next chapter and a new focus was followed.

The new approach upon which the majority of the master thesis will be focused is regarding clock tree structural changes such as the *slew* or the *fanout* constraint.

This chapter will cover how the project structure has been developed in order to generate an automated block and report system.

It will also be presented the blocks being used on this thesis as well as which experiment sets have been used and the reasoning behind them while the most relevant results will be presented on the next chapter.

3.1. Block Definition and Characteristics

To test the different experiment sets that will be explained later it is necessary to select different blocks to present a transversal picture. To make an appropriate block constellation several conditions should be met:

- Same technology in all blocks: To have more reliable results due to the limitations on the tests developed all blocks should be developed on the same technology to reduce variability in the results and to ease analysis.
- Blocks with different characteristics: The blocks should be different enough and have different characteristics in terms of physical layout.

By having different blocks it might be possible to give an optimal set of configurations for all blocks.

Block selection will be done considering their layout distribution. Three blocks have been selected: a block dominated by memory, a block dominated by logic and a mixed block.

The usage of memories affects how flip-flop distribution and routing is done. Most usually, memory placement in a block requires of a restricted area around it where neither cells nor routing can be done.

This differs from mostly logical blocks where this restriction does not exist usually resulting on a better and easier block development.

Asides from this block classification it will be considered the following characteristics to define each bloc:

- Number of flip-flops
- Number of memory instances
- Number of logic instances
- Total area
- Memory area and memory area percentage
- Logic area and logic area percentage
- Memory to logic ratio

3.1.1. Block 1

This block is memory dominated and has the following characteristics:

| | |
|----------------------------|------------------------------|
| Number of flip-flops | 433,290 |
| Number of memory instances | 417 |
| Number of logic instances | 329177 |
| Total area | 5,924,460.81 μm^2 |
| Utilization | 0.3186 |
| Memory area | 3,329,044.77 μm^2 |
| Memory area percentage | 56.19% |
| Logic area | 792194.14 μm^2 |
| Logic area percentage | 13.37% |
| Memory to logic ratio | 4.2 |

Table 3.1: Block 1 characteristics.

In terms of area and physical layout this is the most complex block. It has the most memory instances taking roughly 60% of the total area with a memory to logic ratio of 4.2.

In the physical layout the memories are placed all across the block. Flip-flops are distributed across all the block and in-between the memories. Open areas without memory blockages are not fully used to place flip-flops.

The following figure shows the memory placement and flop distribution of Block 1. The clock input pin is marked on green.

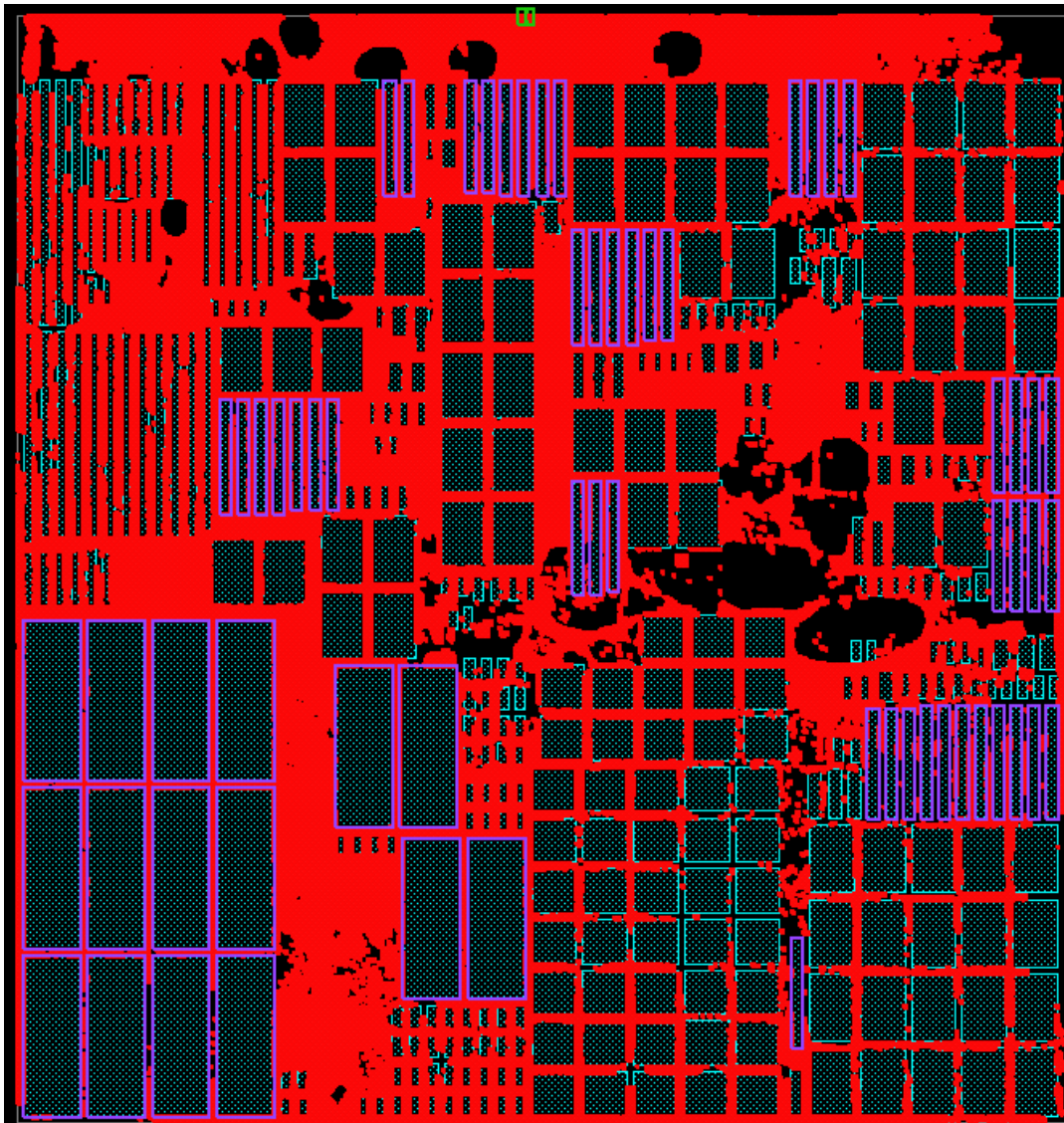


Figure 3.1: Memory and flip-flop distribution at Block 1.

3.1.2. Block 2

This block is considered as mixed and its characteristics are the following ones:

| | |
|----------------------------|------------------------------|
| Number of flip-flops | 347,531 |
| Number of memory instances | 110 |
| Number of logic instances | 243,314 |
| Total area | 2,132,247.05 μm^2 |
| Utilization | 0.4576 |
| Memory area | 856,478.89 μm^2 |
| Memory area percentage | 40.16% |
| Logic area | 570,155.27 μm^2 |
| Logic area percentage | 26.73% |
| Memory to logic ratio | 1.5 |

Table 3.2: Block 2 characteristics.

This block is considered as a mixed block in terms of memory and logic distribution as it has a memory to logic ratio of 4.2 compared to Block 1.

The physical layout on this case is different from Block 1. This block has less memory instances which take less area than on the first case. There are open spaces with no memory blockages that are used for flip-flop placement. The number of in-between memories flip-flops is also lower than on the first block.

The following figure shows the memory placement and flop distribution of Block 2. The clock input pin is marked on green.

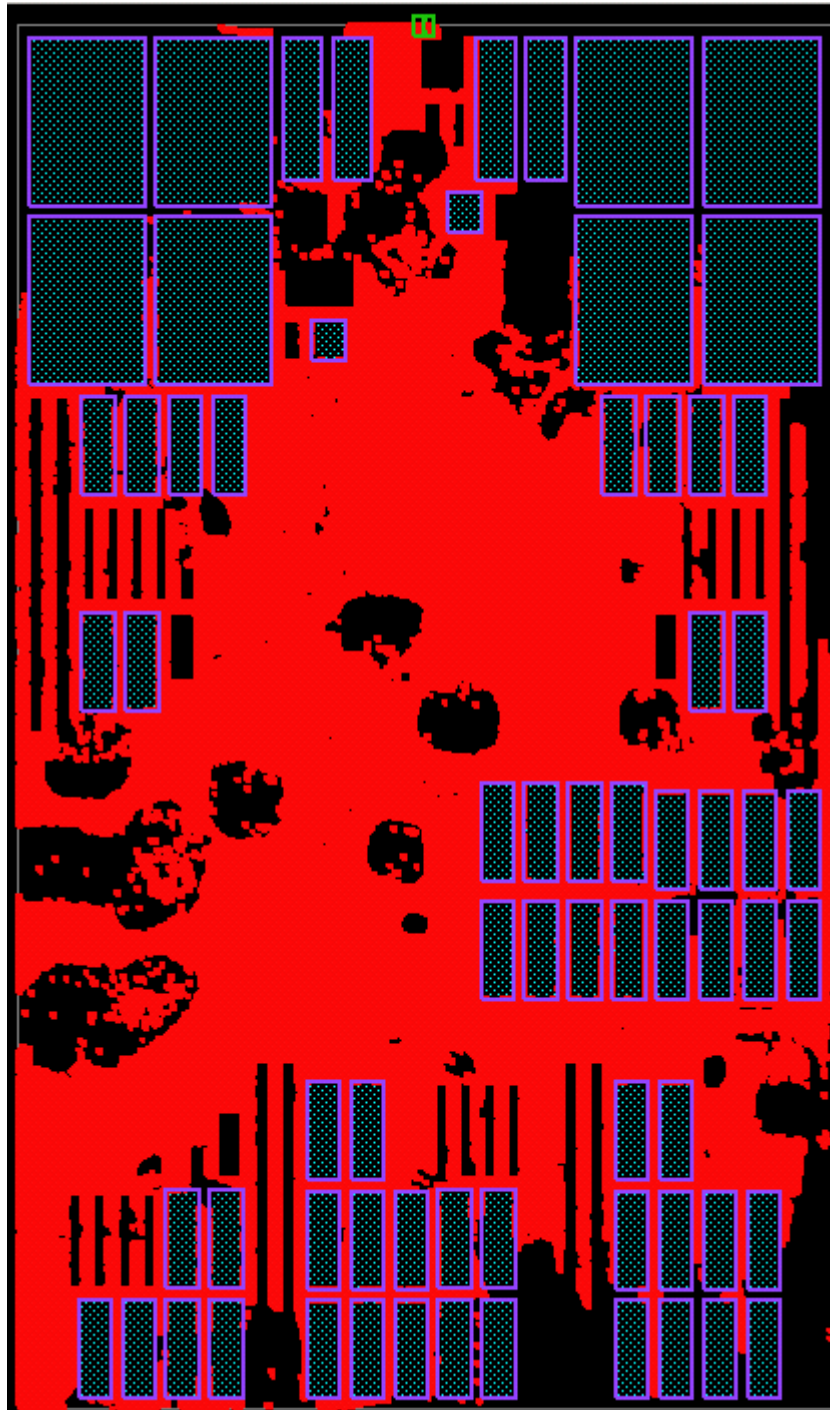


Figure 3.2: Memory and flip-flop distribution at Block 2.

3.1.3. Block 3

The final block considered to perform the different experiment sets is purely logic. Its characteristics are the following ones:

| | |
|----------------------------|------------------------------|
| Number of flip-flops | 339,959 |
| Number of memory instances | 0 |
| Number of logic instances | 2,084,106 |
| Total area | 1,276,547.46 μm^2 |
| Utilization | 0.3609 |
| Memory area | 0 μm^2 |
| Memory area percentage | 0 |
| Logic area | 460,769.45 μm^2 |
| Logic area percentage | 36.09% |
| Memory to logic ratio | 0 |

Table 3.3: Block 3 characteristics.

On this case, there are no restrictions for flip-flop placement and routing as there are no memory or other types of blockages in the block layout.

The following figure shows the clock pin placement as well as the flip-flop placement across the block.

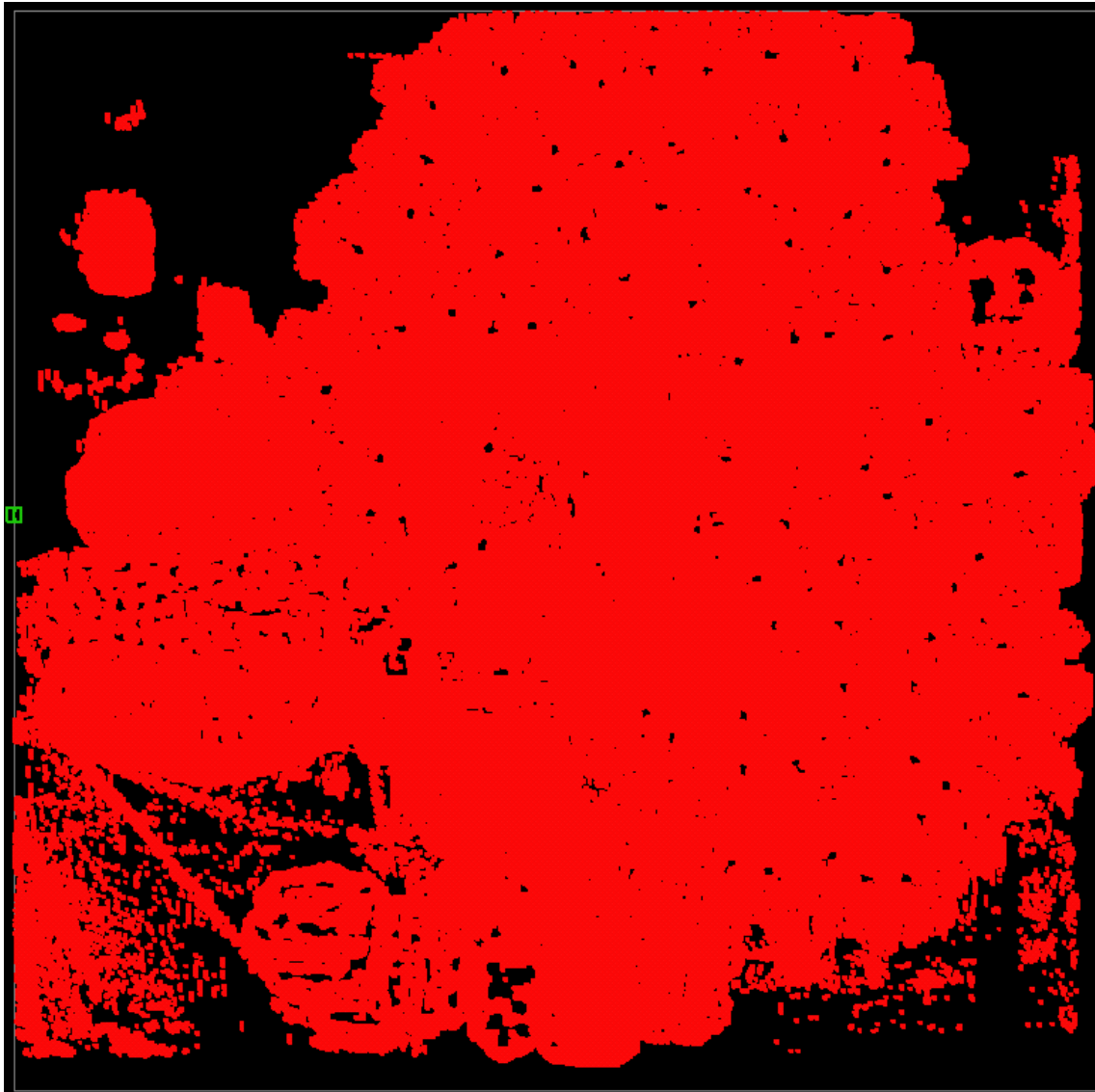


Figure 3.3: Memory and flip-flop distribution at Block 3.

3.1.4. Block 4

The final block does not classify into the test blocks used to develop this project. The objective of this block was to make an initial test in the configuration options and variations tested in the experiment blocks before passing them to the test blocks.

This block has a much simpler structure than the other blocks which allows having faster runtimes to correct possible errors that may happen in the sets test.

The block characteristics are the following ones:

| | |
|----------------------------|----------------------------|
| Number of flip-flops | 39,785 |
| Number of memory instances | 11 |
| Number of logic instances | 284,307 |
| Total area | 194,977.09 μm^2 |
| Utilization | 0.4528 |
| Memory area | 66,240.06 μm^2 |
| Memory area percentage | 33.97% |
| Logic area | 63,370.27 μm^2 |
| Logic area percentage | 32.5% |
| Memory to logic ratio | 1.05 |

Table 3.4: Block 4 characteristics.

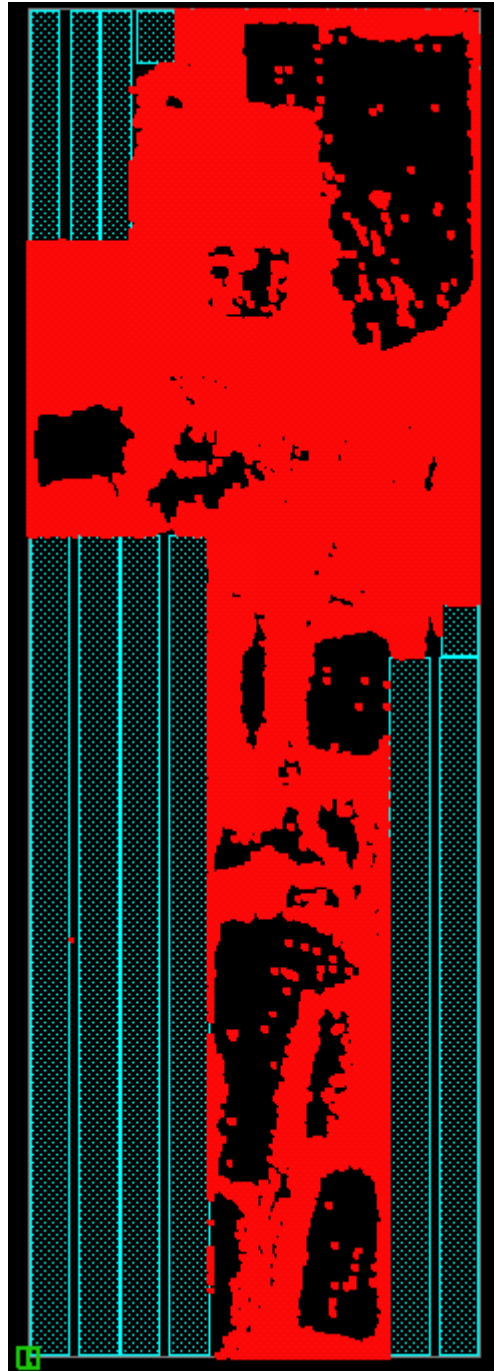


Figure 3.4: Memory and flip-flop distribution at Block 4.

3.2. Metrics Definition

To perform the analysis on the different experiment sets that have been performed, a group of metrics have been used to define the *Quality of Results*.

The definition of the metrics have been classified under two groups.

- Power Performance Analysis metrics (*PPA*): These are the main metrics used to analyse the results obtained, they are related to timing, clock power and clock area metrics.
- Support metrics: These metrics are used to support the results obtained and include *skew*, *insertion delay*, number of clock instances, utilization, *DRC* violations and clock structure.

3.2.1. Power Performance Analysis metrics

This metrics specified are the most important considered . The *Worst Negative Slack* is the main timing metric considered as it indicates if the block can work at the specified frequency.

The clock power and area give a general idea on the optimization of the clock structure. The clock power is relevant as the dynamic clock power can represent large portions of the total power.

The clock area, albeit it is not relevant when considering to the total area of the circuit can be used to compare different runs.

The number of clock instances can be used together with the clock power and area to compare between different runs.

3.2.2. Support metrics

The support metrics are used together with the PPA metrics.

The *skew* gives an indication of the clock tree balance and indicates the maximum difference of the clock arrival at the flip-flops of a block.

The *latency* is the maximum delay from the clock input pin to any of the end-points of the block.

The number of clock instances can be used together with the clock power and area to compare between different runs.

The utilization determines the total area used by the logic compared to the total block area.

The number of *DRC* violations can be used to indicate possible problems on a block. They indicate problems during the design in terms of spacing, overlapping, etc.

3.3. Scripts and Automatic Block Generation

This section will cover how the block and report generation system has been build up. The first part of this section will cover how the system in charge of generating blocks and the modifications to be made, as well as running the block and extracting the information of interest has been designed.

The second part of the section will cover the most relevant points of the scripts done in order to have this system.

In general lines, the system had to be able to use the basic shell scripts provided by the company that form the flow to be followed, while being flexible enough to introduce modifications and report the desired values.

3.3.1. Automatic Block generation

The automatic block generation system is made out of several sub-blocks. Essentially the system can be simplified in the following blocks:

- Reference shell blocks: Contains the reference blocks modified to fit the automated system.
- Configuration sets directory: Folder that contains all the configuration scripts in Tool Command Language (*TCL*)
- Auxiliary scripts directory: Folder that contains reporting scripts and other modification scripts for some options in Tool Command Language (*TCL*)
- General block directory: Directory in which all blocks are run. Has several subdirectories for each block type.
- Block generation script: Script in charge of copying the shell blocks, the auxiliary scripts and chosen configuration sets in the main block directory and start the flow.

The following figure summarizes the block structure used:

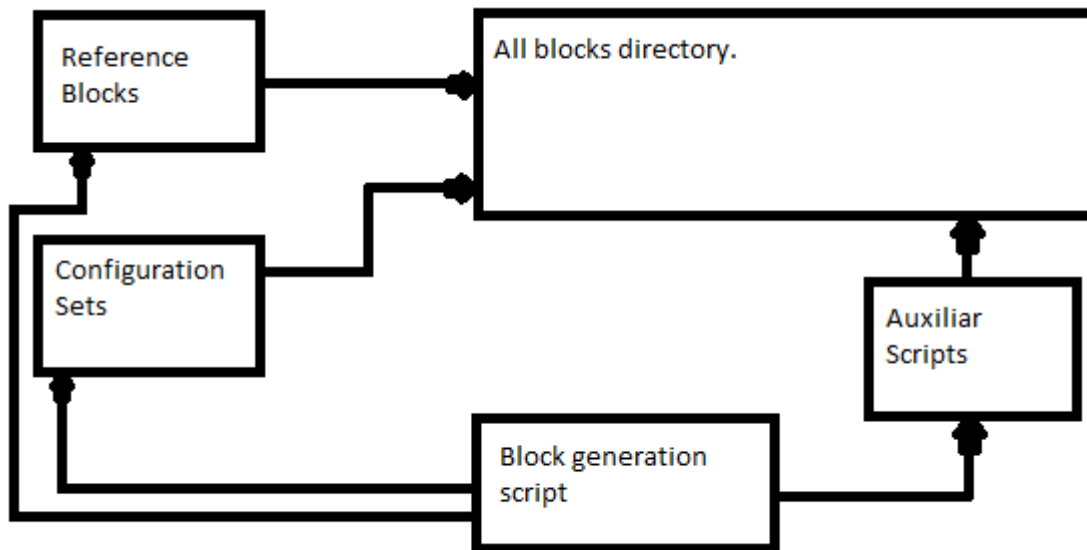


Figure 3.5: Automatic Block Generation Structure.

3.3.2. Reference shell blocks

The shell blocks contain the basic company flow, the constraints file and the floorplan file. This file has the following modifications:

- Activation of all the scenarios at each step to avoid having any scenarios inactive. This is necessary to obtain the best results across all scenarios by analysing the worst case.
- Inclusion of the configuration sets in all steps. This is done as some configuration options must be used first at different steps. By running in all steps this possible error is avoided.
- At the final of the routing stage, runs all the reporting scripts and stores them in the desired folders.

3.3.3. Configuration sets directory

As specified before, this directory contains all the desired configuration scripts. The script specified at block generation script is copied and added into a selected folder on the modified reference block.

Asides from some specified experiment sets that do require additional modification, the configuration script will be the only one needed to generate the desired modification.

3.3.4. Auxiliary scripts directory

This directory contains additional reports to add functionalities to the block generation script as well as other scripts that must be used. Most scripts are added automatically to the flow while some others are used manually for specific uses.

These auxiliary scripts can be classified on the following types:

- Reporter and parser scripts: Used to generate partial and final files that contain the desired reported information for the *Quality of Results*
- Clock Structure Analyser: Extracts information about the clock structure and stores it in a file.
- Clock pin modification script: This code changes the positioning of the clock pin placement for an experiment set.
- Report combiner: This script combines the *Quality of Results* obtained by the parser scripts and adds some mathematical operations to have more complete comparison results.

3.3.5. General block directory:

All the block runs are placed in the same directory folder. For each block a new subdirectory is needed. In each subdirectory the block flows are placed. The flows are based on the reference company flow with some modifications done to fit the designed system.

To ensure proper working it is needed to create the directory either manually or set it up in the block generation generation script.

3.3.6. Block generation script

All the following scripts and directories are managed by the block generation script. The block generation script follows this sequence.

- Creates block sub-directory in the general block directory.
- Copies the floorplan, scripts and auxiliary override folder.
- Copies the configuration script to the override folder and renames it.
- Copies the rest of auxiliary scripts.
- Changes to the subfolder and runs the start-up script from the copied flow.

Despite being able to automate the running of scripts flows it has some limitations that must be taken into consideration else the script will fail at the start-up script or give an erroneous block.

- The shell block flows must be modified to take into account the scripts added that must be run.
- The copied scripts must be placed at the same subdirectory within each block.
- In the block generator script, if any block should be added, the script must be added manually, that is, it has no self-modification capabilities to include newer blocks.

Within the specified parameters, the script behaves correctly while being quite inflexible if the block structure or script placement is out of the planned norm.

3.4. Script Analysis and Explanation

This section will include more detailed explanations and remarks on the scripts that have been used in the block generation script and other auxiliary scripts. Only the user-written scripts will be explained and included on the annexes while giving general explanations on company and *Synopsys* scripts.

3.4.1. Block Generation Script: *run_gen.tcl*

As explained on the previous section, this script is in charge of copying the desired scripts and running the set-up flow script to start and run the block.

As specified before, the initial code block of the script will copy and rename the needed scripts in the block folder.

After copying the desired scripts, sets up the main setup script of the flow, choosing different memory assignation depending on the block type.

One of the main points to take into consideration from the setup script calling:

- Typical setups will call an interface and a Graphical User Interface (GUI) while this script does not. This adds flexibility and reduces user managed steps, however it removes tolerance to errors as a block error will shut down the current job and give no error warning unless specified.
- User modifications are needed to change the memory requirements, log reports, type of machine used amongst others.

3.4.2. Reporter and parser: *report_parser.tcl*

This is the script in charge of generating reports and parsing them in a more compact format. The output files of this script are given in a Comma Separated Values format (.csv) to use them in other programs in order to analyse results.

The script has been designed to generate individual reports on different areas of interest such as:

- Total power information.
- Clock power information.
- *Insertion delay*.
- Routing information.
- *Local skew* reports.
- Wirelength information
- Layer congestion.
- Utilization.
- Clock area information.

By running the report manually it is also possible to execute this script on any step by selecting it in a script option.

Asides from the reports generation there are options to generate a more compact file with the final selected *QoR* file format. To avoid problems regarding scenario name due it being able to vary, the information is passed to the script manually.

The basic structure that is followed at each individual report and parsing of it is the following one:

- Check existence of scenarios.
- Generates the report or uses an existing report if present in the flow.
- Line by line analysis using the regular expression structure provided in the *TCL* package.
- Assignment to user made variables of the relevant information obtained via parsing.

This procedure is repeated for all individual report types, parsing and storing the information into user defined variables.

Once all the variables are obtained, individual CSV files are generated with all the information. Asides from the individual reports, a final file is generated containing the most relevant information. The information preparation and storage in a file is done as it follows:

- First, it is checked if the file must be generated and pre-preparation of obtained information is done.
- Once the data preparation is done, the file is created and opened. Then the information is written and the file is closed to avoid errors. It is necessary to define the separator used, to then make it available data sheet programs.

Most scripts with certain complexity in *TCL* require argument declaration to work correctly. The argument declaration is done outside of the main script and it must be parsed at the beginning of the script to extract the information.

At the argument declaration it must be declared how it is called, a description, and which type of variable it requires and whether it is optional or not.

3.4.3. Clock Structure Analyser: *clock_structure_analyser.tcl*

This script is in charge of analysing the physical clock structure file of a given block and extract relevant information. The main information being obtained is:

- Number of *repeaters*, Integrated Clock Gating Cells (*ICG*), clock sinks, balance pins and clock sources.
- *Fanout* of *repeaters* and *ICGs*.
- Types of *repeaters* and *ICGs* used.
- Location of clock cells and sink pins.
- Wire and cell capacitance.

Asides from this information, this script provides basic math support to extract average *fanout*, average Manhattan distance between clock cells and sinks, average cell and wire capacitance, etc.

Debugging code has been added to check if the assumptions made in terms of possible line structures in the report exist.

Overall, the data parsing and handling has been done similarly to the *report_parser.tcl* script with some modifications to data treatment, focusing more on the use of arrays when possible as they prove to be better optimised and given the sheer size of the clock reports analysed can cut some machine time needed.

As done previously, the first step is checking if a clock structure report file exists, if it does not, or it is wanted anyways, a new file will be created on a user selected directory while keeping old files.

When the file is extracted, several counters and auxiliary variables will be declared to be used later. The counters will be used to obtain numbers on how many *repeaters*, *ICGs*, sink pins and balance pins are obtained. The sink pins are the flip-flops of the design while the balance pins are used to balance capacitance in the clock branches.

Five different structures have been found to be present in any clock structure file generated by the tool reporter and thus taken into consideration. There is one line type for clock sources, *repeaters*, *ICGs*, sink pins and balance pins.

For each type, it is checked if the current line follows its structure and then the information is extracted following the same pattern used in the other scripts that need parsing.

The obtention of the average and maximum repater and *ICG* is done iterating over the obtained arrays in the regular expression. For each position on the array, the *fanout* obtained is read and several counters are increased depending on the value of the *fanout*.

The Manhattan distance is defined as the distance measured along the defined axis. On this case, Cartesian axis are used and the total Manhattan distance will be defined as:

$$M_{distance} = X_{distance} + Y_{distance} \quad (12)$$

On this case, the Manhattan distance has been calculated between and endpoint driver and the downstream sinks and balance pins.

The capacitance information is also obtained via the attribute of the nets connected to an endpoint driver.

3.4.4. Clock pin modification script: *replace_clockpin.tcl*

In some experiment sets, the input clockpin is centered and a superior layer is used to check if better results can be obtained in terms of clock building. The pin movement was done after the initial cell placement. To move the clock pin it is needed to give the initial clock name to locate and remove it, and then create a new clockpin on the new position.

To perform the pin movement several information is needed:

- Current clockpin name.
- Block dimensions.
- Pin shape type
- Pin margin.

The block dimensions are used to calculate the middle point of the block, while the pin margin is used to avoid conflict with other block tracks, memories, etc. The shape type is defined in by the tool and is needed to create the shape.

To move the clockpin, the existing shape must be deleted and a new clockshape is created.

3.4.5. Report combiner: *block_combiner.tcl*

Given how the block generator and report generation is done, one report is generated for each block. Because of that reason, it is needed an auxiliary report to combine existing report CSVfiles.

This script combines the existing reports given separated by block type and block name and has the capability of performing some mathematical operations to simplify the analysis. Similar to other blocks, the CSV file generation is done following a similar procedure as in other cases.

The block selection is done with an empty list that adds all the blocks on which data has been defined. Similarly to other cases, the existing data has been parsed in order to simplify the results.

For each list, the data is obtained using a regular expression as in previous cases. For each block, the report parsed file is analysed which simplifies obtaining the data.

A math flag has been enabled to perform some percentages to ease further analysis.

Once the data is obtained, if the math flag is active, it will perform some percentages to ease further analysis, the first block passed is used as a reference and the information obtained is passed to a new set of variables.

3.5. Methodology and Experiment Sets

As explained before, the methodology followed in the thesis development and result analysis has followed two main approaches. One followed on the selection of optimal configuration options within the EDA tool and one focused on physical modifications in the clock characteristics. On this section, all the experiment sets will be defined with explanations on why they were chosen.

3.5.1. Reference block parameters

The reference parameters used on each block are the following ones:

| | |
|--|------------------------------------|
| Default <i>Slew</i> Constraint | 80 ps |
| Default Clock <i>Fanout</i> Constraint | 32 |
| Default <i>Repeater</i> Inverters | <i>INV_D16, INV_D12 and INV_D6</i> |
| <i>CCD</i> Application | Active |
| Clock Pin Placement | Default |

Table 3.5: Block 1, Block 2 and Block 3 default parameters.

All the experiment sets performed after the initial set have been done by modifying one of the given parameters unless it is specified on the experiment set definition.

3.5.2. Initial Experiment Sets

The initial approach from which the project was to work upon the configuration options of the tool.

Compared to modifications in a block done by an engineer, modifications done in the application options of a design tool do not affect as heavily the physical design of a block.

To limit the scope of the project, the application options were intended to focus only on the Clock Tree Synthesis of the block.

Given modifications on the application options of the design tool, it is desired to optimize the design based around a given set of blocks with different physical characteristics.

The initial application options experiment sets that were considered were based around the following considerations:

- *Concurrent Clock and Data Optimization*
- Layer Optimization
- Integrated Clock Gater Optimization
- Congestion Effort
- Clock Miscellaneous Configurations
- *Local skew* Optimization
- Other Configuration Options

3.5.2.1. Configuration options explanations and expected results

The explanation for the configuration options given before is the following one:

- *Concurrent Clock and Data Optimization: Concurrent Clock and Data Optimization (CCD)* is a configuration option introduced by Synopsys to help meeting timing constraints on high frequency circuits.

The main application options that were covered in this experiment sets revolved around enabling *Concurrent Clock and Data Optimization* were:

- a. *CCD* enabling during placement, clock routing and general routing.
 - b. Boundary timing enabling: *Concurrent Clock and Data Optimization* can either be applied to all the flip-flops in the design or only to non-boundary flip flops. Omitting boundary flip-flops is useful when signals can be introduced from outside, pin capacitance may not be stable or controlled and thus omitting them from being applied to *CCD* can be beneficial.
 - c. Clock aware placement: Enables placement of Integrated Clock Gaters (*ICG*) and their *fanout* cells considering timing criticality.
- Layer Optimization: Layer optimization considers layer resistance and capacitance, as well as possible congestion problems to manage how routing is distributed through different layers.

- a. Placement and clock routing layer optimization: If critical nets are detected, those are assigned to upper metal layers to improve timing.
 - b. Layer overlapping: Metal layers are set in pairs, this option enables mixing the metal layer pairs to improve the *QoR* obtained.
- Integrated Clock Gaters Optimization: Integrated Clock Gaters are clock cells designed to switch off certain parts of the clock tree to avoid unnecessary power consumption in certain scenarios.
- a. Clock aware placement and trial clock tree: Enables an early clock tree during placement used for *ICG* optimization flow.
 - b. *ICG* auto bound: Creates group bounds for *ICGs* automatically for placement.
 - c. *ICG* placement optimization: Enables *ICG* optimization with the specified options.
 - d. *ICG* splitting: Enables *ICG* splitting to meet timing constraints unless specified otherwise.
- Congestion Effort: Congestion is specified as the wiring resources used on a metal layer compared to the total resources available. It must also be considered local congestion where it may have over-usage of wiring resources. A high congestion effort will typically trade runtime against overall layer congestion.
- a. Placement congestion effort.
 - b. Clock routing congestion effort.
- Clock Miscellaneous Configurations
- This set of configuration options considers, hold meeting effort, placement effort and power recovery.
- a. Hold fixing effort.
 - b. Clock coarse placement effort.
 - c. Clock Power Recovery: Enables power or area recovery in clock and general routing.
- Other Configuration Options: This last set considers several configuration options regarding clock routing, timing, power and area optimization.

- a. Timing effort optimization: Optimization effort on timing enclosure in placement and clock routing.
- b. Area effort optimization: Area recovery effort in placement and clock routing.
- c. Placement path optimization.

- d. Power mode optimization: Enables leakage power, dynamic power or total power in pre-routing.
- e. Power effort optimization: Controls the effort when power mode optimization is enabled.

3.5.3. Slew Analysis

As explained in the Project Scope Changes regarding structural modifications, one of the variations considered is the *slew* constraint.

Slew indicates which the maximum signal transition time at the input of an inverter is. Due to the clock wiring tracks *RC* Elmore delay, the admitted *slew* correlates directly with the buffer distance separation.

The *slew* selection is done in order to minimize process variability and clock jitter. Process variability is inherent in manufacturing processes and must be accounted for possible variations on the characteristics of transistors in a circuit.

Jitter is the variation on the rising and falling edges of a clock from their ideal values. One of the causes of jitter is signal noise, which tends to be more relevant as power supply voltage is reduced.

By using a more restrictive *slew* constraint, the effects of process variability and jitter can be reduced.

In terms of jitter, by placing repeaters closer to each other, the possible mismatches in signal transition and thus jitter are reduced.

Slew selection is done considering On-chip variation (OCV). On-chip variation is defined as variations in the design due to manufacturing processes such as etching or oxide thickness. In modern design and manufacturing techniques this problem will happen and must be taken into consideration.

Process variability refers to the range on which for example the transistor width or channel length that can vary from transistor to transistor. Voltage variations can be due to multiple power supplies in a block or from other causes like IR-drop. IR-drops are related to the current driven and the resistance of the track which will cause a voltage drop. IR-drop effectively modifies the voltage seen at any part of the circuit and must be taken into consideration. Finally temperature affects performance on a circuit. It is likely to assume that different parts of a block will have different power consumption. Higher power consumption will result in higher chip dissipation and thus higher temperatures. Higher temperature in a clock cell will usually result in it being slower; on the other hand, a lower cell temperature will result in it being faster.

By selecting a correct *slew* constraint it is ensured that the *repeaters* are placed close enough to minimize the effects of process variability and clock jitter.

- The *slew* constraint is smaller than the optimal one: The *repeaters* will be placed too close resulting on timing metric degradation and power increases due to the increased number of *repeaters* used.
- The *slew* constraint is bigger than the optimal one: Targets across the corners will not be met.

3.5.3.1. Experiment Set Definition

The *slew* analysis has been performed in the initial test block and the analysis blocks. The target is the optimization of the *QoR* metrics. Several *slew* constraints have been selected for each block.

The following table summarizes which are the *slew* constraints used on each block. The *slew* constraints used in Block 3 have been derived from the results obtained on the first two blocks.

| <i>Slew</i> constraint (ps) | 100 | 80 | 70 | 60 | 40 |
|-----------------------------|-----|----|----|----|----|
| Block 1 | ✓ | ✓ | x | ✓ | ✓ |
| Block 2 | ✓ | ✓ | x | ✓ | ✓ |
| Block 3 | ✓ | ✓ | ✓ | ✓ | ✓ |

Table 3.6: Experiment set definition table for the *slew* constraint experiment set at Block 1, Block 2 and Block 3.

The *slew* analysis will be done block by block remarking the most noticeable aspects of the experiment sets performed on each block. The complete results will be presented on the annexes.

3.5.4. Fanout Analysis

One of the main points that were considered as modifications to test was the maximum clock *fanout* constraint.

On typical zero-skew balance clock tree structures, the increase of the clock *fanout* limit usually results on a clock tree with less intermediate *repeaters* and higher grouping of clock cells at the end-point cells that connect to the flip-flops of the design.

This reduction on *repeaters* can provide the following benefits:

- Reduction at the worst case *insertion delay*.
- *Skew* improvement: By simplifying the clock structure there are less intermediate *repeaters*. This increases the common path between flip-flops that have a common datapath which in terms results on a reduction of the *skew*.
- Reduction of the *Worst Negative Slack*: By reducing the intermediate clock cells in the clock structure the disparity between different clockpaths which results on a overall better WNS.
- Clock power reduction: The reduction on the number of *repeaters* will result on reductions of the dynamic and leakage clock power.

It should be noted that ideally, heavily increasing the *fanout* constraint will require an increase on the *repeater* cell size.

As it has been explained, the usage of *Concurrent Clock and Data Optimization* set of options breaks the expected balancing around the modification of the *fanout* limit.

It has to be considered as well the physical layout of the used block. Flop and memory placement can affect heavily how the modifications at the clock *fanout* will affect the overall design.

3.5.4.1. Experiment Set Definition

The base *fanout* configuration selected for all the blocks was 32. The initial analysis has been done only modifying the *fanout* without making further modifications to other parameters.

The following table summarizes which *fanout* constraints were used on each block.

| <i>Fanout</i> constraint | 32 | 64 | 128 | 256 | 512 |
|--------------------------|----|----|-----|-----|-----|
| Block 1 | ✓ | ✓ | ✓ | ✓ | ✓ |
| Block 2 | ✓ | ✓ | ✓ | ✓ | ✓ |
| Block 3 | ✓ | ✓ | ✓ | ✓ | x |

Table 3.7: Experiment set definition table for the *fanout* constraint experiment set at Block 1, Block 2 and Block 3.

In all cases, *fanout* selection should be done considering the physical layout and should be expected to be different from block to block.

Similar to the *slew* analysis the full data will be on the annex while only the most relevant results on each block will be presented.

The analysis will be done based on the *Quality of Results* extracted and information on the clock tree structure.

Due to the results obtained on Block 1 and Block2 block, the *fanout* analysis at 512 was not done at Block 3

3.5.5. Clock Cell Analysis

After the experiments regarding *slew* and *fanout* were done the next step is analysing the selection of inverters in the *repeater* selection.

When considering the selection of *repeater* cells for the clock tree only inverters have been considered. The use of inverters is preferred over buffers due to the inherent reduced delay.

Typically, inverters will have half the parasitic capacitance and thus transition delay of a buffer using the same technology. However, when using a inverter it must be considered the phase when the signal arrives at the desired point. On this case, the addition of an additional inverter must be considered to invert the phase. This consideration is usually not necessary when using buffers as the input buffer phase is the same as the output buffer phase, whereas on inverters, the input and output phase are the opposite.

When selecting clock cells several considerations must be taken. The usage of big clock cells will have the following consequences in the clock tree:

- Increased cell parasitic capacitance and cell delay.
- Increased cell dynamic power.
- Increased cell leakage power.
- Increased driving power.

On the other hand, it should be expected that the use of small clock cells will result in:

- Reduced cell parasitic capacitance and cell delay.
- Reduced cell dynamic power.
- Reduced cell leakage power.
- Reduced driving power.

It is understood as driving power, the capability of a clock cell to propagate a single change to its output *fanout* correctly.

An insufficient driving power will result on not being able to switch the clock signal at each of the clock cells driven by the input driver. A higher *fanout* at the output of a *repeater* will require of higher driving power, and a low *fanout* will require low driving power.

Asides from these variations when different size cells are used, other considerations must be done regarding clock tree building.

As explained before the flow used has activated by default the *Concurrent Clock and Data Optimization (CCD)* configuration option.

This configuration option builds the clock tree considering the datapath. With this option active, it is sought to minimize the *Worst Negative Slack* of the design. This differs from more typical zero-skew clock building technique where the key aspect is balancing each tree branch to have the same delay from the clock pin to each of the flip-flops at the end of the clock to reduce the *skew*.

It is to be expected then, that the usage of *CCD* modifies the expected behaviour obtained when modifying the *repeaters* used, compared to a zero-skew balancing technique.

In a zero-skew balancing technique, the modification of the clock cells in a tree branch will result on applying the same modification in all the tree branches to keep the tree balance.

Once *Concurrent Clock and Data Optimization* is applied, given the *Worst Negative Slack* minimization strategy, several additional conditions must be considered.

The change of the clock tree wirelength, number of clock cells and even variation of parts of the structure may be needed to keep the clock balance that yields the best results in terms of *Worst Negative Slack*.

To build the clock tree three inverters are used. All the inverters are used on clock tree building while the two smallest inverters are used on the balancing step.

Several experiment sets have been selected and performed regarding *repeater* usage. The first experiment done involves the usage of bigger clock cells while the second experiment is focused on the usage of smaller clock cells.

As seen before, the usage of bigger or smaller clock cells is correlated with the driving power needed and thus the output *fanout* a *repeater*. Following this consideration, when bigger clock cells have been used, they have been paired with larger *fanout* constraints. On the other hand, when smaller clock cells have been used, the *fanout* constraint has been more controlled with lower *fanout* constraints.

3.5.5.1. Experiment Set Definition

The sets of clock cells used are the following ones.

- Reference *repeater* set:
 - a. Clock Tree Building: *INV_D16, INV_D12, INV_D6*
 - b. Clock Tree Balancing: *INV_D12, INV_D6*
- Bigger *repeater* set:
 - a. Clock Tree Building: *INV_D24, INV_D16, INV_D8*
 - b. Clock Tree Balancing: *INV_D16, INV_D8*
- Smaller *repeater* set:
 - a. Clock Tree Building: *INV_D14, INV_D10, INV_D4*
 - b. Clock Tree Balancing: *INV_D10, INV_D4*

The experiment sets selected for each block are summarized on the following tables:

| Block 1 | <i>Fanout</i> = 32 | <i>Fanout</i> = 64 | <i>Fanout</i> = 128 | <i>Fanout</i> = 256 | <i>Fanout</i> = 512 |
|--------------------------|--------------------|--------------------|---------------------|---------------------|---------------------|
| Bigger <i>repeaters</i> | ✓ | X | X | X | ✓ |
| Smaller <i>repeaters</i> | ✓ | ✓ | X | X | X |

Table 3.8: Experiment set definition table for the clock cell selection with *fanout* variation constellation at Block 1.

| Block 2 | <i>Fanout</i> = 32 | <i>Fanout</i> = 64 | <i>Fanout</i> = 128 | <i>Fanout</i> = 256 | <i>Fanout</i> = 512 |
|--------------------------|--------------------|--------------------|---------------------|---------------------|---------------------|
| Bigger <i>repeaters</i> | ✓ | X | X | ✓ | X |
| Smaller <i>repeaters</i> | ✓ | ✓ | X | X | X |

Table 3.9: Experiment set definition table for the clock cell selection with *fanout* variation constellation at Block 2.

| Block 3 | <i>Fanout</i> = 32 | <i>Fanout</i> = 64 | <i>Fanout</i> = 128 | <i>Fanout</i> = 256 | <i>Fanout</i> = 512 |
|-------------------|--------------------|--------------------|---------------------|---------------------|---------------------|
| Bigger repeaters | ✓ | X | ✓ | ✓ | X |
| Smaller repeaters | ✓ | ✓ | X | X | X |

Table 3.10: Experiment set definition table for the clock cell selection with *fanout* variation constellation at Block 3.

The first two blocks were done following the same constellations regarding *fanout* and clock cell. For Block 3, the results and analysis on the first two blocks was done and it was modified from the conclusions extracted.

Finally and due to problems in the selection of clock cells, a run in Block 3 was done using several *repeaters*.

This last run used both the reference and the smaller *repeater* sets and it will be covered due to the results obtained.

3.5.6. Concurrent Clock and Data Optimization analysis

In the development of the blocks, there is a set of options provided by *Synopsys* called *Concurrent Clock and Data Optimization*. This set of options is designed in order to achieve maximum frequency on high-performance designs.

Concurrent Clock and Data Optimization provides *skew* optimization and datapath optimization to maximize the maximum frequency, and thus minimize the *Worst Negative Slack*, of a design.

This set of options correlates the datapath and the clockpath in order to obtain the best timing metrics. This however presents several both in the clock building strategy and the expected behaviour in terms of metrics obtained when some changes are applied in a design.

Typical clock building strategies use a *zero-skew* algorithm to generate the clock tree. This type of structure tends to be simpler in times of clock building and have much more predictable results in terms of metrics.

All the blocks analysed are configured to use *Concurrent Clock and Data Optimization* by default. The experiment sets were configured to analyse the results obtained when this application option set was deactivated under certain conditions.

The clock building step done at the company base flow can either use a The clock building step done at the company base flow can either use a *Synopsys compact* command or a custom set of commands to build and optimize the clock tree.

In terms of configuration options there is also the possibility of using *local skew* optimization or not.

Skew optimization can be done either globally or locally. Global skew is defined as the timing difference between the earliest reaching flip-flop and the latest reaching flip-flop on a block.

On the other hand, *local skew* optimization is the timing difference between the earliest arrival and the latest arrival between flip-flops in the same clock path.

Global skew optimization can sometimes be inaccurate as it may be the maximum timing between two flip-flops that do not share clock path and thus the timing difference has no meaning in terms of clock arrival times.

3.5.6.1. Experiment Set definition

The experiment sets on this case have been designed to account for possible variations when *Concurrent Clock and Data Optimization* configuration options are not applied.

The sets chosen are the following ones:

- Application of *Concurrent Clock and Data Optimization*.
- *Concurrent Clock and Data Optimization* not applied with Synopsys clock routing command and *local skew* optimization.
- *Concurrent Clock and Data Optimization* not applied using a custom clock tree building command set and *local skew* optimization.
- *Concurrent Clock and Data Optimization* not applied with Synopsys clock routing command without *local skew* optimization.

This experiment set has been tested on Block 1 and Block 2. The analysis on Block 3 has not been performed due to the results obtained on the first two blocks.

3.5.7. Clock Placement Analysis

In all the experiment sets that have been defined in this section, the placement of the clock pin is the reference one given.

From the results obtained it has been seen that the clock building algorithm is done through an iterative propagation process from the input clock pin.

In all the blocks that have been defined, the application of *Concurrent Clock and Data Optimization* has been done.

From the analysis done regarding *Concurrent Clock and Data Optimization* it has been seen that it is mandatory for high frequency circuits and gains even more importance on circuits with a constrained block in terms of memory instances and placement.

When using this application option set, the clock algorithm will be focused on minimizing the *Worst Negative Slack* and thus it does not focus on traditional clock balance metrics such as *skew* or *local skew* minimization.

The experiment set that will be performed will focus on the movement of the clock input pin to the centre of the block entering by one of the upper metal layers used by clock on the different blocks.

On this experiment set it will be checked if it is possible to optimize metrics such as *insertion delay* and *skew* in the design while using *Concurrent Clock and Data Optimization* and thus optimizing the *Worst Negative Slack*.

On the reference cases, the clock input pin is placed in a side of the block, thus by centring the clock pin it should be ideally reduced the maximum clock wirelength from the clock pin to the furthest flip-flop of the design.

This speculation is done without considering memory placement or the behaviour of *Concurrent Clock and Data Optimization* algorithm and thus it will be tested which are the results obtained and how they differ from the expected results presented on this section.

3.5.7.1. Experiment Set Definition

To simplify this analysis it has only been done on the blocks that yielded the best results. Taking into account all the analysis but the first one, focused on configuration options, that was discarded due to reasons previously presented, the blocks upon this last experiment will be performed are the following one:

- Block 1:
 - c. *Fanout* constraint: 32
 - a. *Slew* constraint: 80ps
 - b. *Repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*
 - c. *Concurrent Clock and Data Optimization* options: Active

- Block 2: Optimal timing metrics
 - a. *Fanout* constraint: 32
 - b. *Slew* constraint: 80ps
 - c. *Repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*
 - d. *Concurrent Clock and Data Optimization* options: Active

- Block 2: Optimal power metrics
 - a. *Fanout* constraint: 64
 - b. *Slew* constraint: 80ps
 - c. *Repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*
 - d. *Concurrent Clock and Data Optimization* options: Active

- Block 2: Reference block
 - a. *Fanout* constraint: 32
 - b. *Slew* constraint: 80ps
 - c. *Repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*
 - d. *Concurrent Clock and Data Optimization* options: Active

- Block 3: Optimal power metrics
 - a. *Fanout* constraint: 128
 - b. *Slew* constraint: 80ps
 - c. *Repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*
 - d. *Concurrent Clock and Data Optimization* options: Active

- Block 3: Optimal timing metrics
 - a. *Fanout* constraint: 32
 - b. *Slew* constraint 80ps
 - c. *Repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*
 - d. *Concurrent Clock and Data Optimization* options: Active

- Block 3: *Slew* modified Block
 - a. *Fanout* constraint: 128
 - b. *Slew* constraint: 100ps
 - c. *Repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*
 - d. *Concurrent Clock and Data Optimization* options: Active

4. Results

This section will cover the analysis done on each of the experiment sets defined in the previous section. The data obtained on all the experiment sets performed will be added on the appendices and only some of the most relevant data will be presented here.

4.1. Initial Experiment Sets

The initial experiment sets were analysed in Block 1, Block 2 and the Test Block. From these blocks, it will only be considered the results obtained on Block 1 and Block 2.

The results obtained on the test block will be added to the annex but will not be discussed here because:

- Block is overly simple compared to the other blocks as it can be seen on the block definition section.
- Block was initially assessed only as a test block, thus all the experiments are run first on the test block to see if they are executed correctly, without considering the obtained results as valid.

Although the Test Block was defined only to check for possible errors or problems for the experiment set and to tests the different scripts generated.

On this experiment set, it was used to reduce the experiment sets performed at Block 1 and Block 2 to reduce the runtime and resource usage whenever possible.

Thus, from the initial experiment sets, the ones that were analysed in Block 1 and Block 2 were:

- Layer Optimization.
- Integrated Clock Gaters Optimization.
- Congestion Effort.
- Local skew Optimization.

Given the simplicity of the Test Block where the experiment sets were performed, several conditions were imposed in order to select the final experiment sets to be performed on Block 1 and Block 2.

First of all, it was considered mandatory that all blocks met the timing enclosure, having a zero or positive *Worst Negative Slack*. Besides from this condition, it was considered positive to have improvements in either:

- Skew and insertion delay.
- Clock and general power.
- Clock area and number of instances.
- Utilization.

4.1.1. Block 1 analysis

From the selected experiment sets selected before, all configuration sets but the *local skew* configuration sets yielded much worse results in terms of *Worst Negative Slack* with different results in *Total Negative Slack*. The difference in *Total Negative Slack* depends on the number of violating paths.

In general terms, *skew* improves in all experiment sets while *latency* varies depending on the experiment sets. The optimization of *ICGs* and the modifications on the *local skew* configuration help improving the *insertion delay* while the relaxation of the constraints regarding congestion and the usage of layer optimization yielded worse results.

In terms of *repeaters* used, all experiment sets use more clock cells, having the highest peak in the *local skew* experiment set. However, with the relaxation of the congestion configuration options, fewer cells are used as it is expected.

Regarding power, all runs but congestion effort yield a higher clock power as it is expected from the increase on the additional *repeaters* used on the clock network.

In terms of total power, all blocks suffer from the increased power derived from the clock network, varying from increases ranging between 1.5% and 5% depending on the block.

4.1.2. Block 2 analysis

Compared to the other blocks, the WNS and TNS are overall worse in all blocks by a huge margin. *Insertion delay* in all cases also increases while *skew* depends on the block.

Overall, regarding the usage of *repeater* cells, relaxing the congestion constraints of the tool, yields mild decreases on cell instances and thus clock power. The other blocks, following the trends observed on Block 1, suffer from increases on the clock power.

In terms of general power, the total power decreases only while relaxing the congestion effort while in all other cases increase.

4.2. Change on the Original Approach

In the initial experiments done it was not possible to attain improvements in power or timing amongst other metrics without incurring in degradation in other metrics.

However the main problems regarding this set of experiments does not account by the *Quality of Results* obtained but for how the methodology was performed.

The initial experiment sets were designed to focus on the configuration options provided by the tool.

Several sets were made where several application options of the tool were grouped depending on the function they performed as it has been explained on chapter 3.

Several results have been obtained although they have not been conclusive, giving different results in both Block 1 and Block 2 where they were tested.

One of the main conclusions obtained in the development of this block is that even when applying a group of application options that are correlated with each other, for example layer optimization, it is impossible to discern which of the options modified accounts for the variations obtained in the metrics.

To perform a full test regarding application options, it would have been necessary to generate a test for each of the application options on each of the blocks which would result on a number of experiment sets and analysis out of the scope of this master thesis.

With this result in mind, the change of approach has been focused around more controlled modifications, this case regarding parameters of the clock structure with a more limited approach.

4.3. Slew Analysis

The analysis done on each block is specified in the tables in the experiment set definition section. In this section it will be analysed the results obtained, which are presented on the appendices.

The reference conditions upon which the analysis has been performed on this block are the following ones:

- Reference clock *fanout* constraint: 32
- Reference *slew* constraint: 80 ps
- Reference set of *repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*.
- Application of *Concurrent Clock and Data Optimization*: Active
- Position of clock pin: Reference position

4.3.1. Block 1 analysis

As seen on the block characteristics, this block is memory dominated. There is a total of 417 memories distributed across all block. The flops are placed uniformly in the block and in-between memories.

The *slew* analysis has been performed in 4 values; 100ps, 80ps, 60ps and 40ps. The 80ps block is the reference block.

In all the blocks analysed, the *Worst Negative Slack* has worse results, up to 47% at *slew* constraint of 40ps, while the *Total Negative Slack* worsens by 58% on that same run.

Regarding *insertion delay*, only the run at a *slew* reference of 60ps, gives better results, being 1.207 ns compared to the 1.37 ns obtained on the reference run.

In terms of *repeater* increase and power the results obtained are the following ones:

As the *slew* constraint is reduced, the number of clock *repeaters* increases on an exponential rate, following a similar trend to the clock power. At 460 ps, the number of clock *repeaters* used increases by 7% while at 40 ps this percentage increases up to 30% compared to the reference case. The clock power increases by 3.3% at 60 ps, increasing up to 6.1% at 40ps.

Considering the clock wirelength, in all the cases where *slew* is analysed, the clock wirelength increases, up to a 12% compared to the reference case, accounting for a part of the dynamic power increase obtained in all the *slew* cases analysed.

Due to the increases on clock power, the total dynamic power suffers increases of up to 4% at a *slew* constraint of 40 ps.

The number of *repeaters*, and power used for each *slew* constraint is:

| <i>Slew</i> constraint | 100ps | 80ps | 60ps | 40ps |
|------------------------------------|--------------|--------------|--------------|--------------|
| Number of <i>repeaters</i> | 30,718 | 28,969 | 31,044 | 3,7598 |
| Clock Wirelength (μm) | 1,815,786.69 | 1,682,771.29 | 1,815,399.50 | 1,886,413.97 |
| Dynamic Power (μW) | 746,510.6 | 722,639.7 | 746,462.8 | 766,330.6 |
| Leakage Power (μW) | 1,400.74 | 1,329.53 | 1,392.47 | 1,617.62 |

Table 4.1: Clock power and number of *repeaters* used and clock wirelength for the *slew* variations considered at Block 1 for a logic activity factor of 10% and clock activity factor of 200%.

As it can be seen, the number of *repeaters* increases from 31044 to 37598 *repeaters* when reducing the *slew* constraint from 60ps to 40ps, while when decreasing the *slew* constraint from 80ps to 60ps, the number of *repeaters* only increases from 28969 to 31044.

This trend is followed in the leakage power, which only depends on the clock cells increasing from 1329.53 μW to 1392.47 μW when lowering *slew* from 80ps to 60ps, while it increases from 1392.47 μW to 1617.62 μW when lowering the *slew* from 60ps to 40ps.

When general metrics are regarded, the total dynamic power is driven up by the clock power increase. On average, the dynamic power increase correlates correctly with the total power increase.

From the reference block and all the *slew* analysis it can be seen that the clock dynamic power represents 49.5% of the total power. When a *slew* constraint of 40ps is applied, the clock power contribution to the total dynamic power rises to 50.8% due to the increased number of *repeaters* and clock wirelength compared to the 49.1% of the reference block.

Regarding the clock tree structure the smallest inverters used in the clock tree structure suffer the highest absolute increase. The total results regarding *repeater* distribution by size are the following ones:

| <i>Slew</i> constraint | 100ps | 80ps | 60ps | 40ps |
|------------------------|--------|--------|--------|--------|
| INV_D16 | 1,395 | 2,172 | 1,327 | 1,053 |
| INV_D12 | 5,379 | 3,630 | 4,921 | 6,181 |
| INV_D6 | 23,944 | 23,167 | 24,796 | 30,364 |

Table 4.2: *Repeater* breakdown distribution at Block 1 for the different *slew* constraints analysed.

| <i>Slew constraint</i> | 100 ps | 80ps | 60ps | 40ps |
|--------------------------------|--------|--------|--------|--------|
| <i>Average repeater fanout</i> | 14 | 15 | 14 | 12 |
| <i>Average ICG fanout</i> | 8 | 5 | 5 | 1 |
| <i>Cells fanout =< 16</i> | 21,446 | 20,264 | 21,730 | 28,318 |
| <i>Cells fanout => 32</i> | 10,790 | 11,078 | 10,768 | 10,598 |

Table 4.3: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 1 for the different *slew* constraints analysed.

From Table 4.2 it can be seen that the average *ICG fanout* drops to 1 when a *slew* constraint of 40ps is applied, possibly indicating errors in the clock structure, thus the results obtained should be treated carefully.

Overall, the *repeaters INV_D16* are reduced from 2172 instances to 1053 at a *slew* constraint of 40 ps compared to the reference value of 80 ps. On the other hand, the intermediate and smallest *repeaters* suffer from the biggest increases, going up from 3630 to 6181 instances for *INV_D12* and increasing from 23167 to 30364 instances for *INV_D6*.

This increase on the number of *repeaters* can be seen in the *repeater* breakdown, where the average *repeater fanout* tends to decrease while the low *fanout* cells increase from 20264 instances to 28318.

4.3.2. Block 2 analysis

As done in the previous block, *slew* analysis was done at 100ps, 80ps, 60ps and 40ps. Similarly, the 80ps block is the reference run with the base values.

Regarding the *QoR* metrics obtained on this block, the *Worst Negative Slack* has worse results in all the blocks analysed, going up from -0.06 ns to -0.134 ns at a *slew* constraint of 100 ps, and having worse results in all the other cases analysed. The *Total Negative Slack* shows a similar trend. It must be noticed however the reduction on the number of violating paths at a 40 ps *slew* constraint, going down from 163 to 98.

The *insertion delay* increases as the *slew* constraint is reduced, increasing from 0.762 ns to 0.799 ns at 40 ps.

In all cases the number of *repeaters* added suffers from a similar increase as the one expected at the Block 1 *slew* analysis.

When lowering the *slew* from 80ps to 60ps the number of *repeaters* increases from 18036 to 20560, while when lowering the *slew* from 60ps to 40ps the number of *repeaters* increases from 20560 to 32995.

Considering the clock power consumption, the dynamic power suffers an increase from 429350.79 μ W to 460323.18 μ W when lowering the *slew* from 80ps to 40ps, while the leakage power increases from 962.96 μ W to 1533.17 μ W.

Once again, the leakage power follows similar increases to the ones experienced in the number of *repeaters* while the dynamic power is much more relaxed due to the increase from the number of *repeaters* only being a part of the total clock dynamic power.

From these results it can be seen that halving the *slew* from 80ps to 40ps causes an increase on the number of *repeaters* of 79.05%. Assuming an exponential trend, further lowering the *slew* constraint would cause a much greater increase on the number of *repeaters* coupled with a degradation of the power and timing metrics even more pronounced.

| <i>Slew</i> constraint | 100ps | 80ps | 60ps | 40ps |
|----------------------------|------------|------------|------------|------------|
| Number of <i>repeaters</i> | 18,733 | 18,036 | 20,560 | 32,295 |
| Dynamic Power (μ W) | 436,811.42 | 429,350.79 | 433,174.58 | 460,323.18 |
| Leakage Power (μ W) | 992.23 | 962.96 | 1,091.38 | 1,533.17 |

Table 4.4: Clock power and number of *repeaters* used for the *slew* variations considered at Block 2 for an activity factor of 10%.

Data regarding clock structure was also obtained. The most relevant information when *slew* is considered is the number of instances and how is distributed, as well as the average *repeater* and *ICG fanout*.

| <i>Slew</i> constraint | 100ps | 80ps | 60ps | 40ps |
|------------------------|--------|--------|--------|--------|
| INV_D16 | 723 | 691 | 993 | 1295 |
| INV_D12 | 2,449 | 2,270 | 3,101 | 4,624 |
| INV_D6 | 15,561 | 15,075 | 16,466 | 26,376 |

Table 4.5: *Repeater* breakdown distribution at Block 2 for the different *slew* constraints analysed.

| | | | | |
|--------------------------------|--------|--------|--------|--------|
| <i>Slew constraint</i> | 100ps | 80ps | 60ps | 40ps |
| <i>Average repeater fanout</i> | 14 | 14 | 13 | 9 |
| <i>Average ICG fanout</i> | 9 | 9 | 9 | 7 |
| <i>Cells fanout =< 16</i> | 18,182 | 17,518 | 19,968 | 31,830 |
| <i>Cells fanout => 32</i> | 8,058 | 8,156 | 7,836 | 6,975 |

Table 4.6: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 2 for the different *slew* constraints analysed.

The average *fanout* follows a similar trend where it decreases from 14 at 80ps to 9 at 40ps while the *ICG* decreases from 9 to 7. On this case, compared to Block 1, it is not observed an extreme reduction on the average *ICG* at 40 ps.

The inverter *INV_D16* almost doubles its instances when reducing the *slew* constraint from 80 ps to 40 ps, increasing from 691 instances to 1295 instances. This trend is followed in all the other inverters, increasing from 2270 to 4624 for *INV_D12* and from 15075 to 26376 for *INV_D6*.

The biggest inverter suffers almost doubles from 80ps to 40ps, however the most relevant increases are on the *INV_D6_N* cell increasing from 15075 at 80ps instances to 26376 instances at 40ps.

Considering the *repeaters* connected to the flip-flops, the number of high *fanout* nets decreases from 8156 to 6975 while the number of *repeaters* with a *fanout* equal or lower than 16.

4.3.3. Block 3 analysis

The *slew* analysis for Block 3 was done after the *slew* data and analysis on Block 1 and 2 was done.

The *slew* constraints selected on this case has been expanded, having a analysis at 100 ps, 80ps, 70ps, 60ps and 40 ps.

To check which the optimal *slew* for this case is several parameters have been analysed:

- User-defined Quality of Result metrics.
- Number of violating paths.
- Clock structure physical information.

The *Quality of Results* will be the main tool to assess which *slew* constraint yields the best results while the number of violating paths and the clock structure information will be used to give a better insight on the results obtained.

The number of violating paths can be used to assess in this case how many clock cells suffer from *slew* violations depending on the constraint applied in each case. It should be expected less *slew* violations as the *slew* constraint becomes tighter.

The *Worst Negative Slack* and *Total Negative Slack* can be omitted from the analysis as timing closure is not critical for Block 3. The worst *WNS* is obtained at a *slew* constraint of 100ps with a value of -0.007 ns.

The best results regarding *slew* and *insertion delay* are obtained at 100ps and 40ps. On the first case the result obtained is due to the reduction on the number of *repeater* instances used, which decreases by 20%. At 40ps, the reduction on the *skew* and *latency* is probably due to a better clock structure as the number of instances increases.

Regarding the usage of inserters, similar results to the ones obtained on Block 1 and Block 2 are observed. The number of instances increases as the *slew* constraint decreases. At 40ps the number of instances used increases up to 50%.

The clock power follows a similar trend where it increases as the number of clock *repeaters* grows. At 70 ps, despite the increase on the number of instances used, the reduction on the clock wirelength, results on a reduction of 0.2% on the clock power.

Regarding general power, the dynamic power is determined by the dynamic clock power variation while the leakage power tends to increase as the *slew* constraint is reduced.

Regarding the clock structure on Block 3 the results obtained are the following:

| <i>Slew</i> constraint | 100ps | 80ps | 70ps | 60ps | 40ps |
|------------------------|-------|-------|-------|--------|--------|
| INV_D16 | 268 | 433 | 481 | 449 | 626 |
| INV_D12 | 1,388 | 1,623 | 1,550 | 1,674 | 2,704 |
| INV_D6 | 6,840 | 8,513 | 9,462 | 10,082 | 12,074 |

Table 4.7: *Repeater* breakdown distribution at Block 3 for the different *slew* constraints analysed for a *fanout* constraint of 32.

| <i>Slew constraint</i> | 100ps | 80ps | 70ps | 60ps | 40ps |
|--------------------------------|--------|--------|--------|--------|--------|
| <i>Average repeater fanout</i> | 19 | 16 | 15 | 15 | 12 |
| <i>Average ICG fanout</i> | 13 | 13 | 12 | 12 | 12 |
| <i>Cells fanout < 16</i> | 12,954 | 15,582 | 16,870 | 17,399 | 20,273 |
| <i>Cells fanout > 32</i> | 4,980 | 4,885 | 4,862 | 4,387 | 4,327 |

Table 4.8: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 3 for the different *slew* constraints analysed for a *fanout* constraint of 32.

In terms of *repeater* selection, the number of *repeaters* remains approximately constant up to 40 ps where the number of instances of each instances suffers bigger increases.

- *INV_D16*: from 433 instances to 626.
- *INV_D12*: from 1623 instances to 2704.
- *INV_D6*: from 8513 instances to 12074.

The average *repeater fanout* tends to decrease as the number of *repeaters* used increase, similarly to the results obtained in the previous blocks while the average *ICG fanout* remains approximately constant.

Regarding the *fanout* breakdown, the number of clock cells with a *fanout* lower than 16 increases, as shown in the *repeater* breakdown as the *slew* constraint decreases. Considering that the number of flops is fixed, this increase results on a reduction on the number of higher *fanout* cells.

4.4. Fanout Analysis

As it was done for the *slew* analysis, the *fanout* experiment sets are the ones defined at the tables in the experiment set definition and have been performed on Block 1, Block 2 and Block 3.

The reference parameters used on this experiment set are the following:

- Reference clock *fanout* constraint: 32
- Reference *slew* constraint: 80 ps
- Reference set of *repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*.
- Application of *Concurrent Clock and Data Optimization*: Active
- Position of clock pin: Reference position

4.4.1. Block 1 Analysis

Considering the *Quality of Results* analysis it can be seen that:

The number of *DRC* violations at a *fanout* constraint of 64 increases by 50% approximately and thus the results obtained on this run could contain errors and should be considered for any analysis done on it.

The reference run with the smallest *fanout* has the best results regarding *Worst Negative Slack*, yielding increases of up to 63% in the worst case.

The *skew* and *latency* tend to improve as the *fanout* constraint is increased. The improvements of *skew*, up to 17% for the highest *fanout* constraint, is due to the increase on the common path between flip-flops while the improvements of *latency*, decreasing from 1.37 ns to 1.213 at a *fanout* constraint of 512, is due to the reduction on the number of *repeaters* used.

Considering then number of instances used, it can be seen that the best result in terms of instance reduction is observed at a *fanout* constraint of 128 with improvements of 26%, compared to the 20% improvement at a *fanout* constraint of 512.

The reduction on the clock area follows a similar trend to the reduction on the numbers of *repeaters* used.

Despite the reductions on the number of clock cells used, the dynamic power is only reduced when a *fanout* constraint of 128 is used. When analysing the clock wirelength it can be seen that for all the *fanout* cases analysed, there are increases on the wirelength at a *fanout* constraint of 64, 256 and 512, compared to the reference case.

In terms of general power consumption, the total dynamic power increases in all blocks but for 128 constraint, driven by the power increases of the clock tree. On the other hand, the total leakage power increases up to 18% in the worst cases.

The results obtained regarding clock structure are summarized in the following tables:

| <i>Fanout</i> constraint | 32 | 64 | 128 | 256 | 512 |
|--------------------------|--------|--------|--------|--------|--------|
| INV_D16 | 2,172 | 1,206 | 1,157 | 1,203 | 1,254 |
| INV_D12 | 3,630 | 4,671 | 3,774 | 4,013 | 3,862 |
| INV_D6 | 23,167 | 24,675 | 16,402 | 19,131 | 17,811 |

Table 4.9: *Repeater* breakdown distribution at Block 1 for the different *fanout* constraints analysed.

| | | | | | |
|--------------------------------|--------|--------|--------|--------|--------|
| <i>Fanout</i> constraint | 32 | 64 | 128 | 256 | 512 |
| Average <i>repeater fanout</i> | 15 | 14 | 19 | 17 | 18 |
| Average <i>ICG fanout</i> | 5 | 7 | 7 | 7 | 7 |
| Cells <i>fanout</i> =< 16 | 20,264 | 21,222 | 17,630 | 20,619 | 19,138 |
| Cells <i>fanout</i> => 32 | 11,078 | 10,755 | 5,944 | 5,920 | 5,933 |
| Cells <i>fanout</i> => 64 | 0 | 0 | 2,632 | 2,628 | 2,576 |
| Cells <i>fanout</i> => 128 | 0 | 0 | 42 | 45 | 36 |
| Cells <i>fanout</i> => 256 | 0 | 0 | 0 | 0 | 0 |

Table 4.10: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 1 for the different *fanout* constraints analysed.

The main results to take into consideration are:

- From 128 and upwards, the *fanout* limit is not achieved.
- As *fanout* increases, the biggest inverters and the smallest ones are used less while the middle sized inverters are used more.
- The average *repeater fanout* increases up to 128, upon which it starts to decrease again.

As the *repeater fanout* increases, the average *repeater fanout* tends to increase, excluding the *fanout* constraint of 64 case that could contain errors, up to 128 where it starts to decrease again.

Similarly, the average *ICG fanout* increases from 5 to 7 as the maximum *fanout* constraint increases.

From the results in Table 4.10 it can be seen that the *fanout* constraints of 256 and 512 are not achieved as no clock cells achieve those *fanout* constraints. Similarly, only 42 cells achieve a *fanout* constraint of 128 when the constraint is set at said value. From these results the use of *fanout* constraints larger than 64 should be avoided.

As said before, it is possible that the run using a *fanout* constraint of 64 had errors. This can be checked as for this run, no cells using a *fanout* constraint of 64 use this *fanout*.

In terms of clock optimization, the use of *fanout* constraints that cannot be achieved due to block layout or other constraints should be avoided as it may yield a degraded clock structure.

4.4.2. Block 2 Analysis

Regarding metric analysis the main points regarding the *Quality of Results* are the following ones.

The reference run with a *fanout* of 32 and the block with a *fanout* of 64 constraint yields the best results in terms of *Worst Negative Slack*, -0.06 ns and -0.07 ns respectively, while on the other cases degrade up to -0.165 ns with a *fanout* constraint of 512.

The *skew* obtained in all blocks yields worse results than on the reference block, albeit it tends to improve as the *fanout* constraint increases, due to the increase on the clock common path. In terms of *latency*, the best result is obtained when using a *fanout* constraint of 64, where it improves by 3.4% compared to the reference case, being worse in all other cases.

By analysing the number of *repeaters* used, it can be seen that the best results are obtained at a *fanout* constraint of 64 and 128, decreasing by 30% approximately while for a *fanout* constraint of 256 and 512 it only improves by 15% approximately. This indicates that in terms of *repeater* usage, the use of high *fanout* constraints on this block is not suitable.

In terms of power, the best result is obtained when using a *fanout* constraint of 64, decreasing by 3.5% approximately, compared to the 3% improvement obtained at 128. In terms of clock wirelength, similar results are obtained to the ones regarding clock cells. At 64 and 128 *fanout* constraints, the clock wirelength is 6% lower compared to the 3% reduction on the other cases when compared to the reference run.

When comparing the 64 and 128 *fanout* blocks, there are small reductions on dynamic power that could be attributed to differences in the clock routing wirelength, however the 64 *fanout* block has less leakage power consumption, indicating that smaller clock cells are used on average, as the only contributor to the leakage clock power are the *repeaters* and clock gates used.

These results check out with the previous block where unattainable *fanout* constraints yielded worse results due the algorithms followed by the program. On this block, the result is less pronounced as the block has less memory instances that take less block area.

In terms of general power, the trends followed in the general dynamic power follows the clock power variations while the leakage power is heavily reduced at a *fanout* constraint of 64 by 6%, while on the other cases, less significant reductions are observed.

When considering the clock structure the following results are obtained:

| <i>Fanout</i> constraint | 32 | 64 | 128 | 256 | 512 |
|--------------------------|--------|--------|-------|--------|--------|
| INV_D16 | 691 | 688 | 746 | 737 | 1007 |
| INV_D12 | 2,270 | 2,086 | 2,861 | 3,425 | 3,433 |
| INV_D6 | 15,075 | 10,073 | 9,187 | 11,906 | 10,948 |

Table 4.11: Repeater breakdown distribution at Block 2 for the different *fanout* constraints analysed.

| <i>Fanout</i> constraint | 32 | 64 | 128 | 256 | 512 |
|--------------------------------|--------|--------|--------|--------|--------|
| Average <i>repeater fanout</i> | 14 | 18 | 18 | 16 | 16 |
| Average <i>ICG fanout</i> | 9 | 9 | 9 | 9 | 9 |
| Cells <i>fanout</i> =< 16 | 17,518 | 15,619 | 16,190 | 18,748 | 18,656 |
| Cells <i>fanout</i> => 32 | 8,156 | 5,045 | 4,387 | 4,423 | 4,435 |
| Cells <i>fanout</i> => 64 | 0 | 2,902 | 1,696 | 1,608 | 1,581 |
| Cells <i>fanout</i> => 128 | 0 | 0 | 338 | 332 | 320 |
| Cells <i>fanout</i> => 256 | 0 | 0 | 0 | 0 | 0 |

Table 4.12: Repeater *fanout* breakdown distribution and average clock cells *fanout* at Block 2 for the different *fanout* constraints analysed.

From the results obtained regarding the clock structure it can be seen that:

The average *fanout* increases from 14 to 18 for *fanout* constraints of 64 and 128 while it lower at 256 and 512. The *fanout* distribution indicates that there are no cells using *fanout* constraints larger than 256 despite increasing the maximum *fanout* constraint up to 512.

A low number of cells with a *fanout* constraint of 128 is added when the maximum constraint is raised to that value, compared to the results obtained when raising the *fanout* constraint from 32 to 64 where 2902 cells use the maximum constraint allowed while lowering the number of cells with a *fanout* lower than 16 and bigger than 32.

Overall, when using a *fanout* constraint higher than 128, there are general increases in all the inverter types compared to the other cases.

This indicates degradation on the clock structure for large *fanout* constraints on this block.

The *fanout* constraint of 128 could also be discarded in terms of structure due to the low number of cells using the maximum *fanout* given, compared to the results obtained at lower *fanouts*.

4.4.3. Block 3 Analysis

After the initial *fanout* analysis was performed on the first to blocks it was checked the heavy correlation between the block physical layout and the maximum *fanout* constraint that can be applied without incurring in degradation of the clock structure, and via *CCD* of the datapath.

However, in comparison with the other blocks analysed regarding *fanout*, the characteristics of Block 3 differ greatly.

The lack of memories, and thus blockages, results on an overall smoother clock and data routing with more flexibility on the placement of cells. It is important to note too, that due to the lack of memories, the in-between memory flop placement cannot occur, which resulted on the main cause of *fanout* limitation and worse initial timing conditions.

It was initially planned to perform *fanout* analysis up to 64 as it was marked as the maximum *fanout* providing improvements on Block 2, however as it has been explained, the lack of memories makes it more likely that higher *fanout* constraints can be achieved while providing better results.

Based on this assumption, the analysis has been extended up to a limit constraint of 256 instead of 64 as it was planned at the beginning of the analysis.

Regarding timing metric analysis, the first noticeable result is the initial *Worst Negative Slack* and *Total Negative Slack*. In all blocks analysed, the worst result obtained is -0.002 ns, compared to -0.346 ns of Block 1 which has the worst initial results in terms of timing while for the *Total Negative Slack* is zero due to rounding in all *fanout* cases.

In terms of *skew* and insertion, improved results are obtained at a *fanout* constraint of 128, decreasing by 21% and 3.5% respectively, while on the other cases analysed, increments are observed.

Regarding the use of *repeaters*, less instances are used on each case as the *fanout* increases, ranging from 33% at a constraint of 64 up to 38% when a constraint of 256 is used. This trend is followed in the dynamic clock power reduction, scaling from 2.7% up to 3.1% as the *fanout* increases.

On the other hand, the leakage power varies, giving improvements of 7.1% at a 64 constraint, 6.4% at 128 and 7% at 256. From this results and the *repeater* area, it is likely that the average *repeater* size for a *fanout* constraint is much lower than on 128 and 256 due to the correlation between leakage power and *repeater* size.

The total clock power decreases accordingly to the reductions of the clock power considering that, on this block, compared to other blocks, the clock power takes up to 89% of the total dynamic power.

Considering the reference blocks of all the test blocks, the percentages between clock power, general dynamic power and general power is the following:

| Block | Clock Total Power (μ W) | Total Dynamic Power (μ W) | Total Power (μ W) | Clock Power / Total Dynamic Power | Clock Power / Total Power |
|---------|------------------------------|--------------------------------|------------------------|-----------------------------------|---------------------------|
| Block 1 | 723,969.24 | 1,170,000 | 1,440,000 | 61.82% | 50.31% |
| Block 2 | 430,313.75 | 875,000 | 942,000 | 49.18% | 45.68% |
| Block 3 | 425,355.94 | 474,000 | 486,000 | 89.73% | 87.52% |

Table 4.13: Clock power, total power and clock power to total power distribution for all test blocks at a logic activity factor of 10% and a clock activity factor of 200%.

Block 3 has the highest clock power to total power ratio due to the lack of memories which in turn yields the best improvements to the general metrics when looking for an optimized configuration.

When considering the clock structure analysis the following results are obtained:

| <i>Fanout constraint</i> | 32 | 64 | 128 | 256 |
|--------------------------|-------|-------|-------|-------|
| INV_D16 | 433 | 378 | 422 | 409 |
| INV_D12 | 1,623 | 1,210 | 1,675 | 1,623 |
| INV_D6 | 8,513 | 5,469 | 4,725 | 4,486 |

Table 4.14: Repeater breakdown distribution at Block 3 for the different *fanout* constraints analysed.

| <i>Fanout constraint</i> | 32 | 64 | 128 | 256 |
|--------------------------------|--------|--------|--------|--------|
| <i>Average repeater fanout</i> | 16 | 21 | 21 | 22 |
| <i>Average ICG fanout</i> | 13 | 14 | 14 | 14 |
| Cells <i>fanout</i> \leq 16 | 15,582 | 13,935 | 14,162 | 13,847 |
| Cells <i>fanout</i> \geq 32 | 4,885 | 3,206 | 2,706 | 2,696 |
| Cells <i>fanout</i> \geq 64 | 0 | 1,542 | 924 | 918 |
| Cells <i>fanout</i> \geq 128 | 0 | 0 | 279 | 269 |
| Cells <i>fanout</i> \geq 256 | 0 | 0 | 0 | 0 |

Table 4.15: Repeater *fanout* breakdown distribution and average clock cells *fanout* at Block 3 for the different *fanout* constraints analysed.

As the maximum *fanout* constraint increases, the average *repeater fanout* increases in all the cases analysed. In terms of the cell breakdown, the number of cells with a *fanout* lower than 16 shows a decreasing trend lowering from 15582 cells up to 13847 for the biggest *fanout* constraint.

For the number of cells with a larger *fanout* of 32, it decreases up to 128, where it stabilizes at 2706 instances, without further improving when increasing the maximum *fanout* to 256.

A similar result is seen when the number of cells with *fanouts* larger than 64, with a reduction on the number of instances from 1542 to 924.

One of the points to note is that the *fanout* constraint of 256 is never achieved at the highest *fanout* constraint run, while the number of cells at 128 is approximately the same to the one obtained with a *fanout* constraint of 128.

From these results, it can be seen that using a *fanout* constraint of 256, does not result on big improvements in terms of cell distribution as its maximum constraint is not used. The possible degradation on the clock structure is not as noticeable as on the other blocks analysed due to the lack of memory blockages in the layout.

4.5. Clock Cell Analysis

The selection of the constellations used for each *repeater* combination has been limited to certain *fanouts* to reduce the length of the experiment.

When using bigger inverters only high *fanout* constraints have been considered, with the addition of the reference *fanout* set to provide a complete constellation.

In a similar fashion, the smaller *repeater* sets have been tested with lower *fanout* constraints, on this case 32 and 64 in all cases. To complete the constellations, it has been added the results at the same *fanout* constraints using the reference *repeater* sets.

The reference parameters of the blocks on these analyses are the following:

- Reference clock *fanout* constraint: 32
- Reference *slew* constraint: 80 ps
- Reference set of *repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*.
- Application of *Concurrent Clock and Data Optimization*: Active
- Position of clock pin: Reference position

4.5.1. Block 1 analysis

When using bigger *repeaters*, the most relevant results obtained are the following ones:

Regarding timing metrics, the use of bigger clock cells yields a *Worst Negative Slack* and *Total Negative Slack* on average twice as much as in the reference case, increasing from -0.346 ns to -0.662 ns at the reference *fanout* and *slew* constraint. When increasing the *fanout* the results do not further degrade but improve in terms of *Total Negative Slack*, showing a reduction on the number of violating clock paths.

The *skew* is worse in all cases, 0.598 ns at the reference block and increasing up to 0.681ns when a *fanout* constraint of 256 and bigger clock cells are used, showing an increased unbalancing in terms of clock arrival at the different flop.. The *insertion delay* remains approximately the same which indicates a similar maximum downstream capacitance from the clock pin to the furthest away flip-flop.

Regarding the usage of clock cells several results must be remarked. At both *fanout* constraints, when compared with their reference cell counterpart more *repeater* instances are used, 15% more instances with the reference *fanout* and 11% more instances with the 256 *fanout* constraint compared to their reference counterpart.

This causes large clock power increases of 10% on average. To further analyse the increase on dynamic power, it can be seen that the clock wirelength is on average 11% bigger than on the reference case. Part of the dynamic power increase will be related to the larger wirelength, while the other part will be due to the increase of instances and the increase on the individual power consumption per *repeater* due to the increased size.

This result coupled with the increase on the number of instances used, makes it fair to assume that the usage of bigger cells caused unbalance in terms of WNS, and capacitance balancing which forced using more instances and larger clock tracks.

Regarding general power, the increase on the dynamic power is mainly due to the increase on the clock power.

When the clock cell structure is considered the following results are obtained:

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 256;32_12_6 | 32;24_16_8 | 256;24_16_8 |
|--|------------|-------------|------------|-------------|
| INV_D16 | 2,172 | 1,203 | X | X |
| INV_D12 | 3,630 | 4,013 | X | X |
| INV_D6 | 23,167 | 19,131 | X | X |
| INV_D24 | X | X | 2,013 | 1,370 |
| IND_D16 | X | X | 2,018 | 5,567 |
| INV_D8 | X | X | 26,441 | 20,712 |

Table 4.16: *Repeater* breakdown distribution at Block 1 for the different clock cell and *fanout* constellations using the bigger *repeater* sets.

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 256;32_12_6 | 32;24_16_8 | 256;24_16_8 |
|--|------------|-------------|------------|-------------|
| Average <i>repeater fanout</i> | 15 | 17 | 13 | 15 |
| Average ICG <i>fanout</i> | 5 | 7 | 7 | 7 |
| Cells <i>fanout</i> =< 16 | 20,264 | 20,619 | 24,108 | 24,385 |
| Cells <i>fanout</i> => 32 | 11,078 | 5,920 | 10,642 | 5,502 |
| Cells <i>fanout</i> => 64 | 0 | 2,628 | 0 | 2,480 |
| Cells <i>fanout</i> => 128 | 0 | 45 | 0 | 414 |
| Cells <i>fanout</i> => 256 | 0 | 0 | 0 | 0 |

Table 4.17: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 1 for the different clock cell and *fanout* constellations using the bigger *repeater* sets.

From the results in Table 4.17 it can be seen that by increasing the clock cell size the average *repeater fanout* is reduced. The increase on the lower *fanout* cells is due to the delay balancing.

The main contributor on the number of instances used is the smaller *repeater* size of the set. The average *fanout* is also reduced while the low *fanout* nets are increased by 20% approximately when compared to the reference set.

The results obtained on the usage of smaller clock cells are the following ones:

It must be considered that the block using the smaller cells and a *fanout* constraint of 64 has an increase on the number of *DRCs* of 66% compared to the reference set and it is likely to have errors in the development and in the results obtained.

As seen on the previous analysis on bigger cell usage, the *Worst Negative Slack* increases by 60% on average in all the cases analysed.

The *skew* obtained improves by 8% in the set with the reference *fanout* and smaller *repeaters* while it is reduced to 0.7% when increasing the *fanout* to 64.

In both cases analysed when using smaller cells the *insertion delay* is reduced, an expected result on reducing the *repeater* parasitic capacitance.

The number of *repeaters* is reduced when using the reference *fanout* and smaller *repeaters* by 14% compared to the base case while it increases when the *fanout* is increased to 64. This increase is probably due to possible errors obtained on the run.

Regarding clock cell instances used, at a *fanout* constraint of 32, there is a reduction of 15% while for 64, there is a small increase on the number of instances used when comparing the smaller clock cell and the bigger clock cell values.

When considering the clock power, at a *fanout* constraint of 32 there are reductions on the dynamic and leakage power. The clock wirelength at 32 is also lower than on the reference case.

Regarding clock power, at a *fanout* of 32 using smaller cells the dynamic power is reduced by 3.9% while the leakage power is reduced by 33% due to the reduction on the number of *repeaters* used.

In terms of clock structure analysis the following results are obtained:

| Contellation (<i>fanout</i> , <i>repeater</i> size) | 32;16_12_6 | 64;16_12_6 | 32;14_10_4 | 64;14_10_4 |
|---|------------|------------|------------|------------|
| INV_D16 | 2,172 | 1,203 | X | X |
| INV_D12 | 3,630 | 4,013 | X | X |
| INV_D6 | 23,167 | 19,131 | X | X |
| INV_D14 | X | X | 1,889 | 1,325 |
| IND_D10 | X | X | 3,987 | 4,699 |
| INV_D4 | X | X | 18,413 | 25,370 |

Table 4.18: *Repeater* breakdown distribution at Block 1 for the different clock cell and *fanout* constellations using the smaller *repeater* sets.

| | | | | |
|--|------------|------------|------------|------------|
| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 64;16_12_6 | 32;14_10_4 | 64;14_10_4 |
| Average <i>repeater fanout</i> | 15 | 14 | 17 | 13 |
| Average <i>ICG fanout</i> | 5 | 7 | 7 | 7 |
| Cells <i>fanout</i> =< 16 | 20,264 | 21,222 | 14,934 | 22,072 |
| Cells <i>fanout</i> => 32 | 11,078 | 10,755 | 11,042 | 10,682 |

Table 4.19: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 1 for the different clock cell and *fanout* constellations using the smaller *repeater* sets.

As specified before, the results on the run using a *fanout* of 64 and smaller clock cells is likely to have errors and it should be taken into consideration with the results obtained.

The reduction of the cell capacitance on the inverters used has the following consequences:

The biggest inverters are used more due to the reduced capacitance, similarly to the mid-sized inverters. The reduction on size allows lower *fanouts* to be used and increase the possible *fanout* brackets on each cell.

The smallest inverters have a reduced use as they qualify only for low *fanouts* due to the reduction on the cell capacitance.

4.5.2. Block 2 Analysis

The selection of the constellations has been done following the same reasoning as in Block 1.

The analysis done regarding the usage of bigger clock cells is the following :

The *Worst Negative Slack* on the two test cases analysed increases from -0.06 ns in the reference case to -0.138 ns when the reference *fanout* is used and -0.125 ns when the *fanout* is increased to 256.

The results obtained regarding the *Total Negative Slack* when using a *fanout* of 256 and bigger *repeaters* is 9.7 ns compared to the 3.7 ns obtained on its reference counterpart. This indicates an increase on the number of violating paths from 163 in the reference case to 1089.

As it was obtained previously, the usage of bigger clock cells yields a bigger *skew* due to increased unbalancing on the clock tree structure when using *Concurrent Clock and Data Optimization*. Compared to the reference case, the *skew* increases by 1% when using the reference case, but it is increased by to 37% when the *fanout* constraint is increased to 256.

Similarly, the *insertion delay* increases in both cases and is more noticeable when the *fanout* is increased. When using the reference *fanout*, by using bigger *repeaters* the *insertion delay* increases by 3%, while by using a *fanout* constraint of 256, it increases by 14.5%.

Regarding *repeater* use, both cases using smaller clock cells use less *repeater* instances. On the other hand, the area and power increase due to the increase on the cell size.

The *repeater* area is increased by 32% when the reference *fanout* is used and by 10% when it is increased up to 10%. The total power increases respectively by 3.2% and 1.2%.

In terms of clock wirelength, the run using bigger *repeaters* and the reference *fanout* has a similar *fanout*, increasing only by 1%, while when the *fanout* is increased; the clock wirelength is reduced by 6% compared to the 3% obtained before.

Regarding the clock tree structure, the results obtained are summarized on the following tables:

| Contellation (<i>fanout</i> , <i>repeater</i> size) | 32;16_12_6 | 256;16_12_6 | 32;24_16_8 | 256;24_16_8 |
|---|------------|-------------|------------|-------------|
| INV_D16 | 691 | 737 | X | X |
| INV_D12 | 2,270 | 3,425 | X | X |
| INV_D6 | 15,075 | 11,280 | X | X |
| INV_D24 | X | X | 1,048 | 930 |
| IND_D16 | X | X | 2,033 | 2,579 |
| INV_D8 | X | X | 14,550 | 10,215 |

Table 4.20: *Repeater* breakdown distribution at Block 2 for the different clock cell and *fanout* constellations using the bigger *repeater* sets.

| | | | | |
|--|------------|-------------|------------|-------------|
| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 256;16_12_6 | 32;24_16_8 | 256;24_16_8 |
| Average <i>repeater fanout</i> | 14 | 16 | 14 | 17 |
| Average <i>ICG fanout</i> | 9 | 9 | 9 | 9 |
| Cells <i>fanout</i> =< 16 | 17,518 | 18,748 | 17,147 | 17,506 |
| Cells <i>fanout</i> => 32 | 11,078 | 4,423 | 8,360 | 4,192 |
| Cells <i>fanout</i> => 64 | 0 | 1,608 | 0 | 1,695 |
| Cells <i>fanout</i> => 128 | 0 | 332 | 0 | 501 |
| Cells <i>fanout</i> => 256 | 0 | 0 | 0 | 0 |

Table 4.21: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 2 for the different clock cell and *fanout* constellations using the bigger *repeater* sets.

From the results obtained it can be seen that when using smaller cells, more *INV_D24* cells are used compared to *INV_D16* while less instances are used on the smaller *repeater* cells used.

The usage of bigger clock cells helps increasing the number of nets that can be promoted to higher *fanout* nets. The results are more pronounced at a *fanout* constraint of 256 where the average *repeater fanout* is increased. The bigger clock cells are increased 737 to 930 instances while the smaller inverters have a reduction on 1911 instances.

On this case, the results are the expected, the average *fanout* increases, resulting on a higher number of high *fanout* nets with the reduction on the lower *fanout* side.

The results obtained when using the smaller set of *repeaters* is the following:

On the test using the reference *fanout* it has been observed an increase on the number of *DRC* violations of 682% compared to the reference case and thus will not be included on this analysis.

The *Worst Negative Slack* in both cases analysed when using smaller clock cells is worse. From the reference value of -0.06 ns it increases up to -0.131 ns when a *fanout* of 64 is used.

Regarding *skew*, it is reduced when the smaller inverters are used, lowering from 0.206 ns to 0.204ns. The *insertion delay* is increased by 1.44% compared to the reference case.

The number of *repeaters* used on the block using a *fanout* constraint of 64 is reduced by 20%. This results on a reduction on the clock dynamic and leakage power by 3.4% and 18% respectively.

In terms of general power, the dynamic power is reduced by 1.37% mainly due to the reductions on the clock power. The reduction on the number of *repeaters* used is due to the increase on the *fanout* constraint.

Regarding the clock cell structure, the results obtained are the following ones:

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 64;16_12_6 | 32;14_10_4 | 64;14_10_4 |
|--|------------|------------|------------|------------|
| INV_D16 | 691 | 688 | X | X |
| INV_D12 | 2,270 | 2,086 | X | X |
| INV_D6 | 15,075 | 10,073 | X | X |
| INV_D14 | X | X | 1,155 | 1,340 |
| IND_D10 | X | X | 3,625 | 4,479 |
| INV_D4 | X | X | 12,763 | 8,610 |

Table 4.22: *Repeater* breakdown distribution at Block 2 for the different clock cell and *fanout* constellations using the smaller *repeater* sets.

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 64;16_12_6 | 32;14_10_4 | 64;14_10_4 |
|--|------------|------------|------------|------------|
| Average <i>repeater fanout</i> | 14 | 18 | 14 | 17 |
| Average <i>ICG fanout</i> | 9 | 9 | 9 | 9 |
| Cells <i>fanout</i> =< 16 | 17,518 | 15,619 | 16,936 | 16,607 |
| Cells <i>fanout</i> => 32 | 11,078 | 5,045 | 8,213 | 5,113 |
| Cells <i>fanout</i> => 64 | 0 | 2,902 | 0 | 2,261 |

Table 4.23: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 2 for the different clock cell and *fanout* constellations using the smaller *repeater* sets.

When comparing the usage of clock cells it can be seen that when using the set with smaller cells, there are more instances using the bigger cells as it will allow for lower *fanouts* compared to the use of the cells in the reference set. The usage of the smaller *repeaters* in the smaller set of cells also decreases as some nets will be using bigger cells leaving only the really low *fanout* nets.

By analysing the *repeater* breakdown it can be seen that overall the average *fanout* decreases, as it should be expected of using sets with lower driving power.

4.5.3. Block 3 Analysis

The selection of constellations regarding the selection of clock cells in Block 1 and Block 2 have been done considering that high *fanout* constraint were achievable.

As it has been seen on the analysis done regarding clock cells and *fanout* and clock cell selection in Block 1 and Block 2, the clock building algorithm tends to use the biggest *fanout* available even though it yields sub-par results.

This limited the usefulness of using different size clock cells due to the following reasons:

- A lower effective maximum *fanout* constraint limit due to area restrictions made the usage of bigger *repeaters* unnecessary.
- The initial clock structure was limited by the placement of memories resulting on increased *Worst Negative Slack*.

On Block 3, however there are no area restrictions due to the absence of memories. As seen on the *fanout* analysis, it is possible to achieve *fanout* constraints up to 256 without severe degradation on the metrics obtained.

Taking into account the results obtained in the *fanout* analysis, the set of constellations defined on the experiment sets for Block 3 have been used.

Regarding the usage of bigger clock cells, the results obtained are the following ones:

The *Worst Negative Slack* is worse than on the reference block, however, the initial results regarding timing makes it not critical.

The *skew* in all the cases analysed by using bigger clock cells improves up to 45% compared to the reference block, when the *fanout* is increased to 256. Similar results are obtained in the *insertion delay*, where the *fanout* constraint of 256 run yields the best result, improving by 14% compared to the reference run.

The number of *repeaters* used follows a similar trend to the one obtained when using the reference cells, improving by 33% when a *fanout* constraint of 128 is used and by 41% when a *fanout* constraint of 256 is used.

The clock power improvements are more modest due to the increase on the bigger clock cells, reducing the clock power by 1.3% and 1.9% respectively compared to its reference *repeater* size counterpart where it sports reductions of 2.8% and 3.1%.

In terms of general power, the total power is reduced on both cases mainly due to the

The clock tree structure results obtained are the following ones:

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 128;16_12_6 | 256;16_12_6 | 32;24_16_8 | 128;24_16_8 | 256;24_16_8 |
|---|------------|-------------|-------------|------------|-------------|-------------|
| INV_D16 | 433 | 422 | 409 | X | X | X |
| INV_D12 | 1,623 | 1,675 | 1,623 | X | X | X |
| INV_D6 | 8,513 | 4,725 | 4,486 | X | X | X |
| INV_D24 | X | X | X | 477 | 409 | 369 |
| IND_D16 | X | X | X | 1,116 | 1,303 | 1,305 |
| INV_D8 | X | X | X | 8,595 | 5,374 | 4,544 |

Table 4.24: *Repeater* breakdown distribution at Block 3 for the different clock cell and *fanout* constellations using the bigger *repeater* sets.

| Contellation (<i>fanout</i> , <i>repeater</i> size) | 32;16_12_6 | 128;16_12_6 | 256;16_12_6 | 32;24_16_8 | 128;24_16_8 | 256;24_16_8 |
|--|------------|-------------|-------------|------------|-------------|-------------|
| Average <i>repeater fanout</i> | 16 | 21 | 22 | 17 | 21 | 23 |
| Average <i>ICG</i> <i>fanout</i> | 13 | 14 | 14 | 13 | 14 | 14 |
| Cells <i>fanout</i> =< 16 | 15,582 | 14,162 | 13,847 | 15,181 | 14,630 | 13,678 |
| Cells <i>fanout</i> => 32 | 4,885 | 2,706 | 2,696 | 4,970 | 2,711 | 2,626 |
| Cells <i>fanout</i> => 64 | 0 | 924 | 918 | 0 | 881 | 875 |
| Cells <i>fanout</i> => 128 | 0 | 279 | 269 | 0 | 308 | 408 |
| Cells <i>fanout</i> => 256 | 0 | 0 | 0 | 0 | 0 | 0 |

Table 4.25: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 3 for the different clock cell and *fanout* constellations using the bigger *repeater* sets.

When analysing the clock structure it can be seen that when using bigger clock cells, the inverter *INV_D24* and *INV_D16* are less used to its counterpart on the reference clock cell set, *INV_D16* and *INV_D12*, as the increase on driving power will make the cells be selected only for high *fanout* nets. On the other hand, the smallest cell, *INV_D8*, is used in the low *fanout* nets as well as some higher nets that do not use *INV_D12*.

Overall, considering the cell breakdown, the average *fanout* tends to increase at high *fanout* constraints giving a better use to the cell set using bigger inverters, as it can be seen on the *fanout* distribution, where the number of cells with a *fanout* greater of 128 increase while having slight decreases for low and mid *fanout* cells.

On the other hand, the results when using smaller clock cells are the following ones:

Similar to the results obtained when using bigger clock cells, there is a slight degradation regarding *Worst Negative Slack* but it is not critical on the design.

The *skew* obtained is improved by 11.1% and 25% when setting the *fanout* constraint to 32 and 64 respectively and smaller clock cells are used. The *insertion delay* in both cases improves by 4.2% and 5.81% respectively, as expected from the reduction on the clock cell parasitic capacitance by lowering its size.

The reduction on the number of instances used follows a similar trend to the obtained when using the reference clock cells, decreasing by 3.4% with the reference clock cells and by 30% when the *fanout* is increased to 64.

Regarding clock power, the run using the reference *fanout* and smaller *repeaters* have a 1.6% reduced total power, while it sports a reduction of 2.4% when the *fanout* is increased to 64.

In terms of general power, the clock dynamic power reduction causes the reduction on the overall dynamic power while the leakage power varies in both cases. Overall, in both cases the total power is reduced, mainly due to the reduction in the clock power.

The clock structure information obtained is the following one:

| Contellation (<i>fanout</i> , <i>repeater</i> size) | 32;16_12_6 | 64;16_12_6 | 32;14_10_4 | 64;14_10_4 |
|---|------------|------------|------------|------------|
| INV_D16 | 433 | 378 | X | X |
| INV_D12 | 1623 | 1210 | X | X |
| INV_D6 | 8513 | 5469 | X | X |
| INV_D14 | X | X | 464 | 555 |
| IND_D10 | X | X | 2177 | 2251 |
| INV_D4 | X | X | 7569 | 4775 |

Table 4.26: *Repeater* breakdown distribution at Block 3 for the different clock cell and *fanout* constellations using the smaller *repeater* sets.

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 32;16_12_6 | 64;16_12_6 | 32;14_10_6 | 64;14_10_4 |
|--|------------|------------|------------|------------|
| Average <i>repeater fanout</i> | 16 | 21 | 17 | 19 |
| Average ICG <i>fanout</i> | 13 | 14 | 13 | 14 |
| Cells <i>fanout</i> =< 16 | 15,582 | 13,935 | 15,181 | 14,620 |
| Cells <i>fanout</i> => 32 | 4,885 | 3,206 | 4,879 | 3,216 |
| Cells <i>fanout</i> => 64 | 0 | 1,542 | 0 | 1,328 |

Table 4.27: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 3 for the different clock cell and *fanout* constellations using the smaller *repeater* sets.

The reduction on the *repeater size*, and thus driving power will result on less high *fanout repeaters*, while the nets with lower *fanout* increase. This lowers the average *fanout* obtained when a *fanout* of 64 is used, being reduced from 21 to 19.

When considering the inverter usage, the biggest inverters, *INV_D14* and *INV_D10*, are more used compared to its reference cells counterpart with a reduction on the usage on the smallest *repeaters*. This result is as expected as the biggest inverters will qualify for a larger *fanout* bracket while the smallest cells will only be used for smaller *fanouts*, compared to their reference counterpart.

The last analysis that will be covered in Block 3 was due to an error obtained on the definition of the clock cells. On this case, the reference and the smaller *repeater* set was used. The most relevant results obtained on this case are referred to the clock tree structure.

The results obtained are summarized on the following tables:

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 64;16_12_6 | 64;mixed_sizes |
|--|------------|----------------|
| INV_D16 | 378 | 137 |
| INV_D12 | 1,210 | 169 |
| INV_D6 | 5,469 | 2,730 |
| INV_D14 | X | 385 |
| IND_D10 | X | 1,678 |
| INV_D4 | X | 2,241 |

Table 4.28: Repeater breakdown distribution at Block 3 for the different clock cell and *fanout* constellations using a mixed set.

| Contellation (<i>fanout</i> , <i>repeater size</i>) | 64;16_12_6 | 64;mixed_sizes |
|--|------------|----------------|
| Average <i>repeater fanout</i> | 21 | 20 |
| Average ICG <i>fanout</i> | 14 | 14 |
| Cells <i>fanout</i> =< 16 | 13,935 | 14,096 |
| Cells <i>fanout</i> => 32 | 3,206 | 3,218 |
| Cells <i>fanout</i> => 64 | 1,542 | 1,438 |

Table 4.29: Repeater *fanout* breakdown distribution and average clock cells *fanout* at Block 3 for the different clock cell and *fanout* constellations using a mixed set.

From the results obtained it can be seen that:

When using 6 clock cells, two of the *repeaters* are not selected favouring others.

- *INV_D16* has 137 instances compared to the 378 instances of *INV_D14*.
- *INV_D12* has 169 instances compared to the 1678 instances of *INV_D10*.

On the last pair of inverters, the results are more balanced, although *INV_D6* is favoured over *INV_D4*.

Taking this into consideration, the usage of multiple *repeater* sets is not useful nor justified as some *repeater* sizes will be favoured over other that will have a low utilization ratio.

4.6. Concurrent Clock and Data Optimization Analysis

The analysis regarding *Concurrent Clock and Data Optimization* has only been performed in Block 1 and Block 2. The result analysis in those blocks was decisive enough to not perform the analysis in Block 3.

The reference parameters of the blocks on these analyses are the following:

- Reference clock *fanout* constraint: 32
- Reference *slew* constraint: 80 ps
- Reference set of *repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*.
- Application of *Concurrent Clock and Data Optimization*: Active
- Position of clock pin: Reference position

The different tests used have the following parameter variations:

- *Concurrent Clock and Data Optimization* not applied with Synopsys clock routing command and *local skew* optimization.
- *Concurrent Clock and Data Optimization* not applied using a custom clock tree building command set and *local skew* optimization.
- *Concurrent Clock and Data Optimization* not applied with Synopsys clock routing command without *local skew* optimization.

4.6.1. Block 1

The most relevant results regarding the *Quality of Results* at Block 1 are the following ones:

The *Worst Negative Slack* and *Total Negative Slack* are much worse than the results obtained on the reference run. The degradation is due to both not using *Concurrent Clock and Data Optimization* and the physical layout of the block. By having blockages due to memory placement, the clock routing is much more limited and the base metrics become much worse by default.

The *Total Negative Slack* increases, shows an increase on the number of violating paths from 10243 to 17585 in the worst case observed when the *CCD* application options are disabled and *local skew* is not used.

By disabling *Concurrent Clock and Data Optimization* options, the *skew* improves by up to 77% when the routing command and the *local skew* configuration options are applied. This indicates the change on the clock tree building a zero-skew algorithm.

Regarding the number of *repeaters* used, in all cases there is a reduction on the number of cells used by 16.7% on the best of cases.

This reduction on the number of clock cells used, results on a reduction of 1.2% on average on the total power. On the other hand, the total power increases by 4% on average mainly driven by increases on the total leakage power.

The clock tree structure with a zero-skew balancing strategy will require a simpler structure with fewer *repeaters*. The reduction on the number of clock cells used on clockpaths will result on better *insertion delay* and the *skew* improvement is related to the clock tree building strategy followed.

Due to the reduction on the number of *repeaters* used and the reduced clock wirelength, both the clock dynamic and leakage power are lower than on the reference design with *Concurrent Clock and Data Optimization* activated.

On the other hand, the general dynamic and leakage power suffer increases from the lack of datapath optimization that was performed with *Concurrent Clock and Data Optimization*.

When the clock structure is analysed the following results are obtained:

| Block reference | noccd_reference_block | noccd_route_local | noccd_custom_local | noccd_route_nolocal |
|-----------------|-----------------------|-------------------|--------------------|---------------------|
| INV_D16 | 2,172 | 2,096 | 785 | 914 |
| INV_D12 | 3,630 | 4,789 | 6,421 | 3,824 |
| INV_D6 | 23,167 | 17,254 | 18,116 | 21,038 |

Table 4.30: Repeater breakdown distribution at Block 1 for the different CCD block variations analysed.

| Block reference | noccd_reference_block | noccd_route_local | noccd_custom_local | noccd_route_nolocal |
|--------------------------------|-----------------------|-------------------|--------------------|---------------------|
| Average <i>repeater fanout</i> | 15 | 17 | 17 | 16 |
| Average <i>ICG fanout</i> | 5 | 7 | 7 | 7 |
| Cells <i>fanout</i> =< 16 | 20,264 | 14,833 | 16,066 | 16,509 |
| Cells <i>fanout</i> => 32 | 11,078 | 11,515 | 11,515 | 11,513 |

Table 4.31: Repeater *fanout* breakdown distribution and average clock cells *fanout* at Block 1 for the different for the different CCD block variations analysed.

From the results obtained it can be seen that overall, when *CCD* is deactivated the number of instances used are reduced, having the most noticeable reductions for the biggest *repeaters* used when a custom tree is used. In all cases, the usage of the smallest inverter is reduced.

This can be seen with the average *repeater fanout* which increases from 15 to 17 when local optimization is applied and the overall reduction of the number of cells with a *fanout* lower than 16 while larger *fanout* cells are kept more or less constant.

4.6.2. Block 2

The results regarding *QoR* obtained on Block 2 are akin to the results obtained in Block 1. In all the cases where *Concurrent Clock and Data Optimization* configuration options were deactivated, the *Worst Negative Slack* and *Total Negative Slack* results were degraded.

Similarly, the *skew* improved due to the variation on the clock building strategy up to 40% when the routing command is used and the *local skew* optimization is enabled. On the other hand, the *insertion delay* is worse when *local skew* optimization is applied.

A reduction on the number of instances is seen when a custom tree algorithm is used and local optimization is enabled and when the routing command is used without local optimization.

Regarding clock power, only when the *local skew* is disabled improvements in clock power are achieved, reducing by 1.3% compared to the other cases where increases on the clock power of 1.94% and 0.24% are observed.

On the same line as in Block 1, the leakage increases by 15% on average while the dynamic power variations are mostly due to the clock power variations.

The clock structure data obtained is the following one:

| Block reference | noccd_reference_block | noccd_route_local | noccd_custom_local | noccd_route_nolocal |
|-----------------|-----------------------|-------------------|--------------------|---------------------|
| INV_D16 | 691 | 1,466 | 494 | 980 |
| INV_D12 | 2,270 | 2,808 | 5,092 | 1,446 |
| INV_D6 | 15,075 | 12,771 | 13,844 | 14,032 |

Table 4.32: *Repeater* breakdown distribution at Block 2 for the different *CCD* block variations analysed.

| Block type | noccd_reference_block | noccd_route_local | noccd_custom_local | noccd_route_nolocal |
|--------------------------------|-----------------------|-------------------|--------------------|---------------------|
| Average <i>repeater fanout</i> | 14 | 13 | 13 | 15 |
| Average <i>ICG fanout</i> | 9 | 9 | 9 | 9 |
| Cells <i>fanout</i> =< 16 | 20,264 | 16,487 | 18,922 | 15,934 |
| Cells <i>fanout</i> => 32 | 11,078 | 8,364 | 8,335 | 8,363 |

Table 4.33: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 2 for the different for the different *CCD* block variations analysed.

Regarding the clock instances used, it can be seen that the best results obtained are in block using the *Synopsys* clock routing command without clock optimization. This can be seen by the increase on the average *repeater fanout*.

When considering the *fanout* breakdown, the results follow the expected trend from the change of structure where the number of end-point *repeaters* decrease and their *fanout* increases compared to the reference run.

4.7. Clock Placement Analysis

As defined before, the experiment set is based around centring the clock pin in order to improve metrics such as the *insertion delay* and *skew* with *CCD* active in order to not degrade the *Worst Negative Slack* results as it has been seen in the previous section.

4.7.1. Blocks Clock Tree Trunk

This initial analysis regarding clock pin position has been done under the following conditions:

The reference parameters of the blocks on these analyses are the following:

- Reference clock *fanout* constraint: 32
- Reference *slew* constraint: 80 ps
- Reference set of *repeater* cells: *INV_D16*, *INV_D12* and *INV_D6*.
- Application of *Concurrent Clock and Data Optimization*: Active

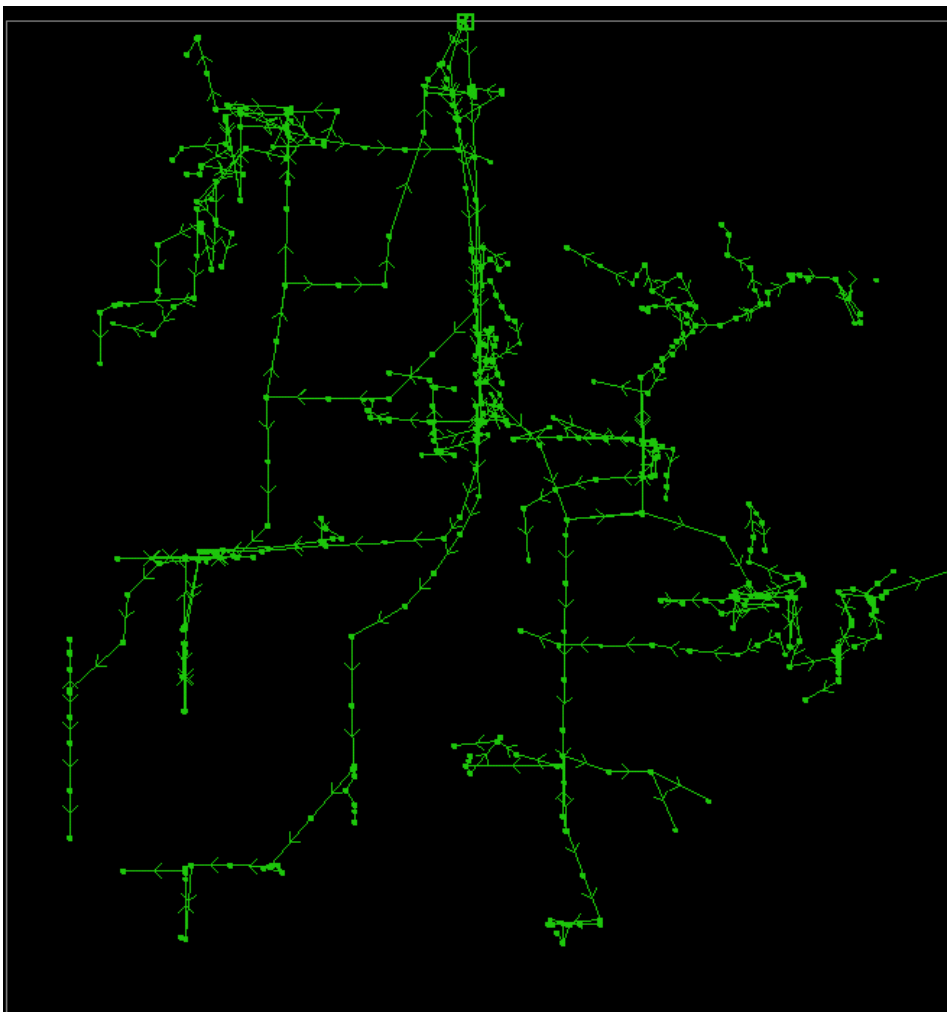


Figure 4.1: Clock tree trunk of Block 1 using the reference clock tree input pin with CCD algorithm.

In Block 1, it can be seen that the clock tree propagation algorithm traces different branches on which they are balanced regarding *Worst Negative Slack* minimization. This causes the clock tree to not be balanced around a zero-skew structure.

When the clock input pin is changed it can be seen that the structure is simplified in most clock branches.

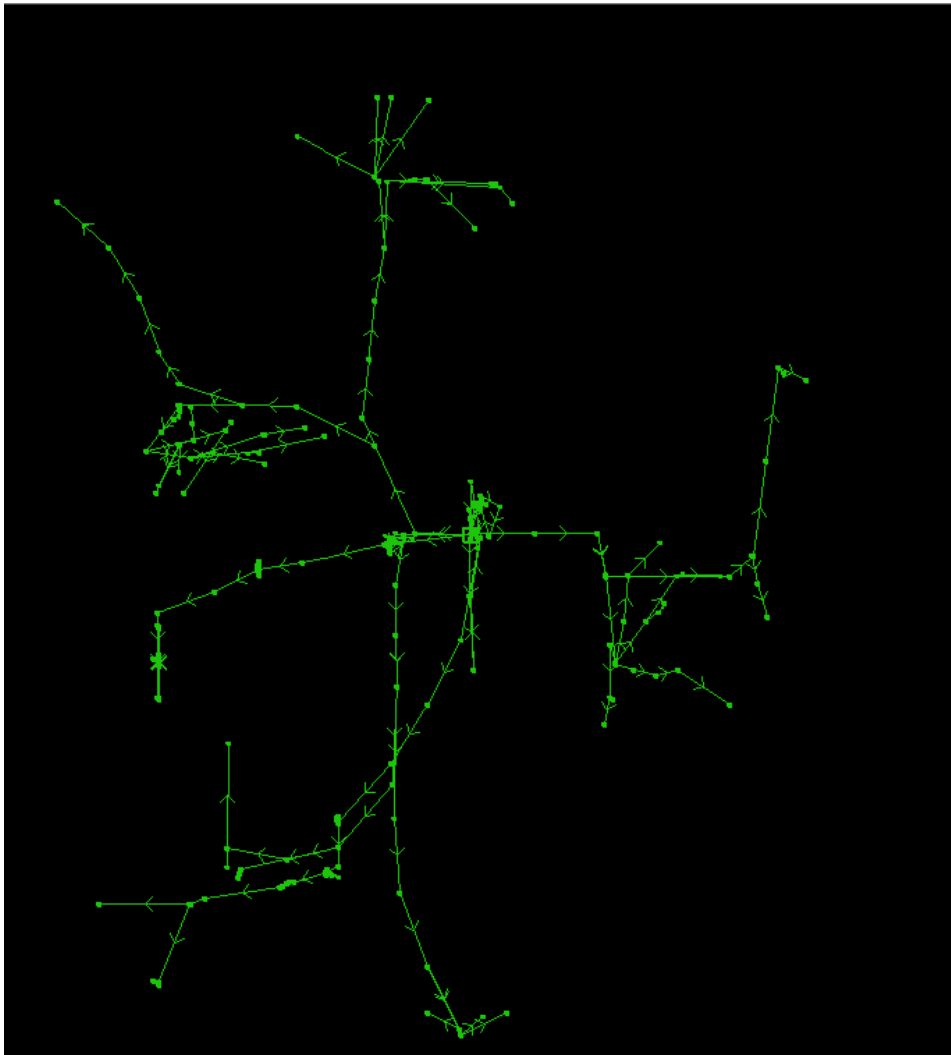


Figure 4.2: Clock tree trunk of Block 1 using the centred clock tree input pin with CCD algorithm.



Figure 4.3: Clock tree trunk of Block 2 using the reference clock tree input pin with CCD algorithm.

When comparing the structures in block 2, the clock structure obtained is worse than the results obtained in terms of clock branches and clock trunk wirelength.

Similarly to the previous case, the application of *Concurrent Clock and Data Optimization* requires correlation between the datapath and the clockpath. This is reflected on the clock tree where the clock branches of the different clockpaths are treated independently to minimize the *Worst Negative Slack*.

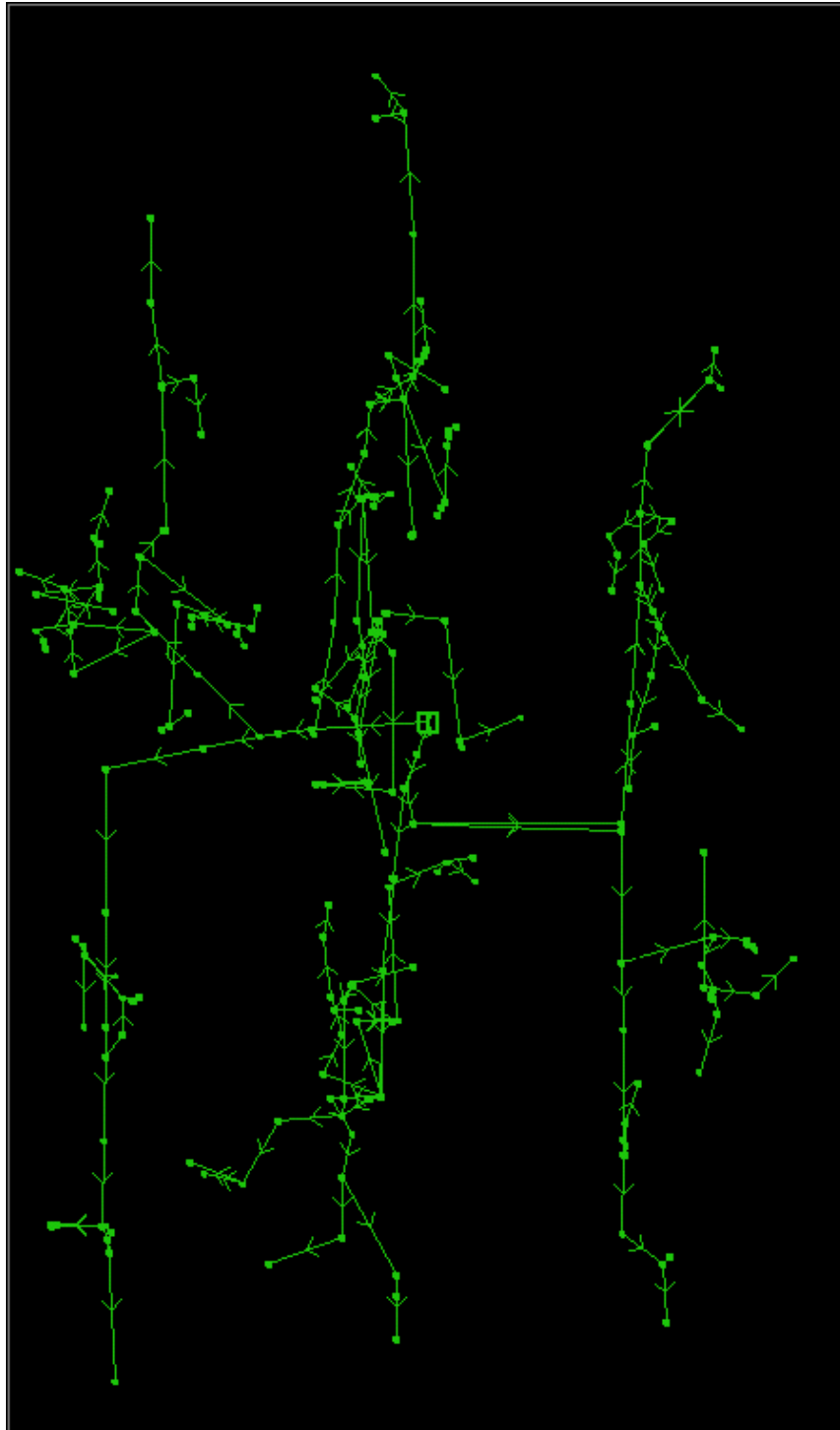


Figure 4.4: Clock tree trunk of Block 2 using the centred clock tree input pin with CCD algorithm.

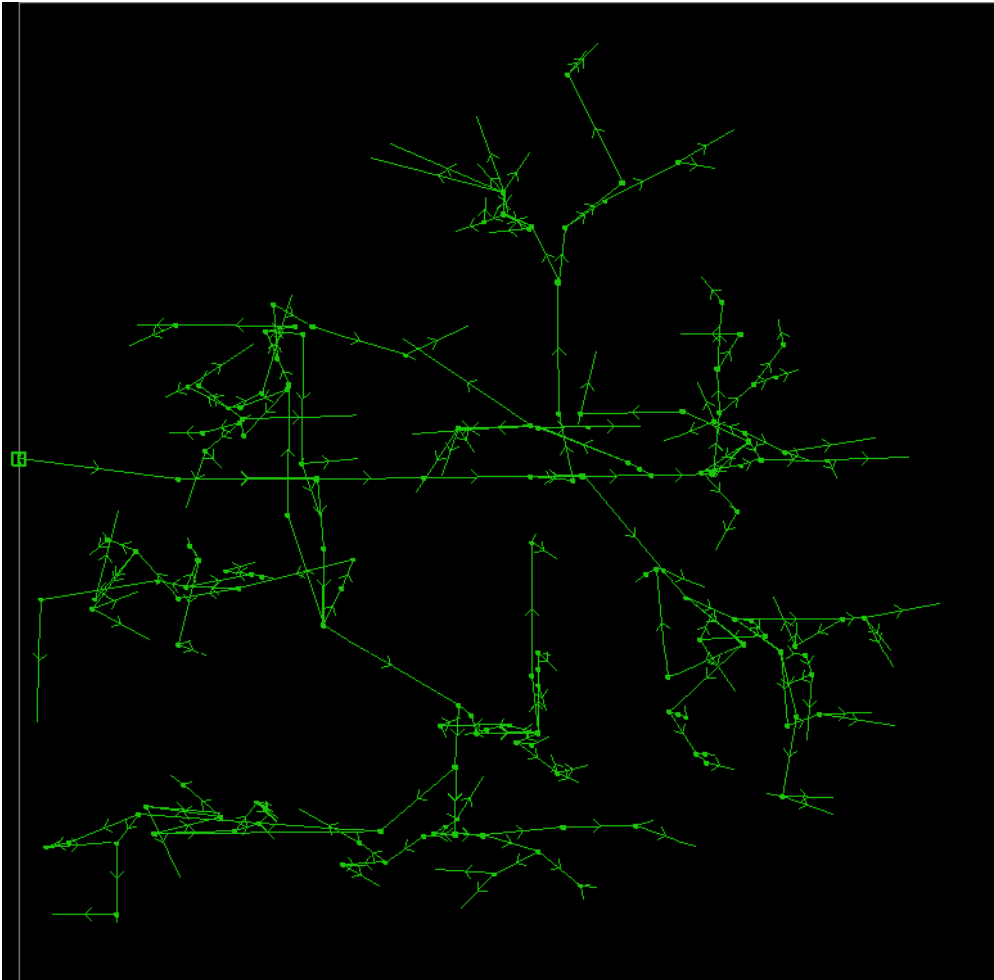


Figure 4.5: Clock tree trunk of Block 3 using the reference clock tree input pin with CCD algorithm.

In Block 3, the structure does not vary much by centring the clock tree as the physical layout had no memories.

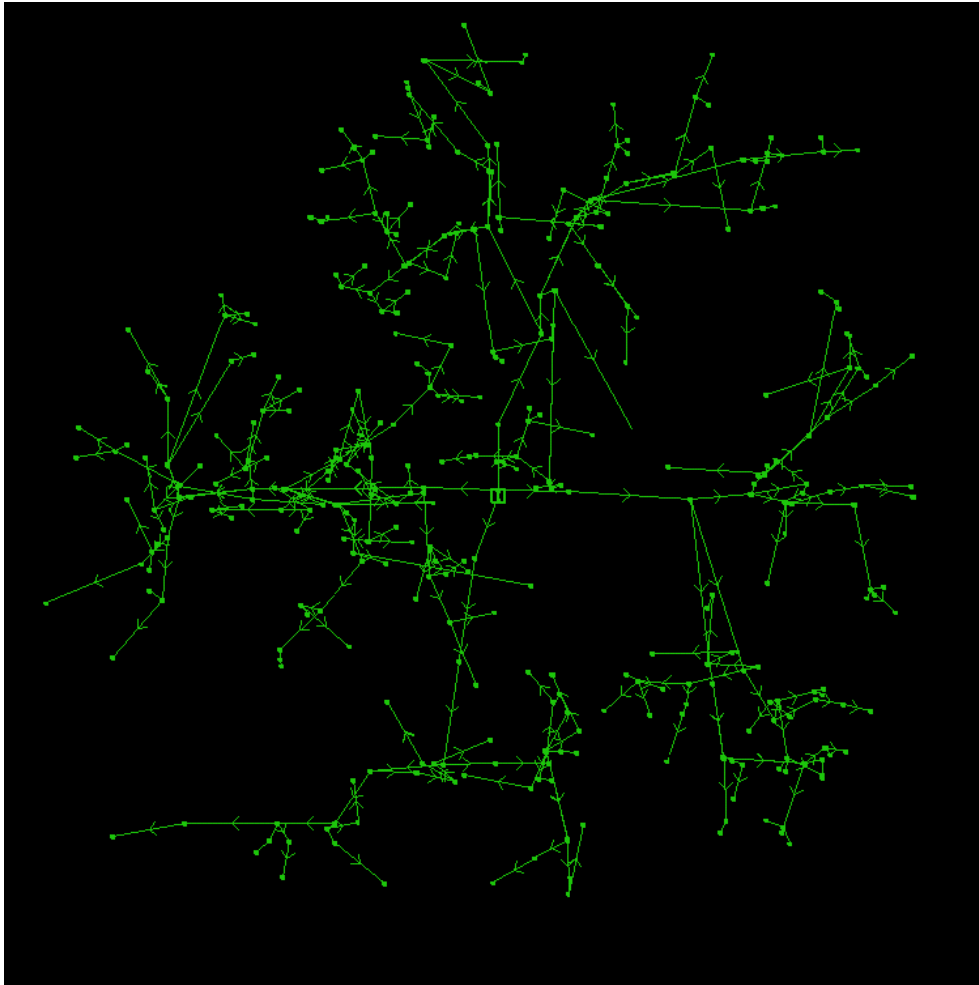


Figure 4.6: Clock tree trunk of Block 3 using the centred clock tree input pin with CCD algorithm.

4.7.2. Block 1 Analysis

For Block 1 it has only been tested the parameter combination regarding *fanout* and clock cell selection that gave the best results, that is:

- *Fanout* constraint: 32
- *Repeater* size: *INV_D16*, *INV_D12* and *INV_D6*

From the structure, it should be expected that the *latency* would improve while the *skew* will depend on *Concurrent Clock and Data Optimization* algorithm.

On the case analysed, it has been obtained an increase on the number of *DRC* violations by 50% and thus it should be taken into consideration when the results are analysed.

Regarding the metrics obtained it can be seen that:

The *Worst Negative Slack* suffers from a slight degradation increasing by 13%, compared to a 33% increase of the *Total Negative Slack*.

By changing the position of the clock pin, the *latency* is improved by 21% due to the change of the clock pin position.

The number of *repeaters* sports an increase of 6% and the clock wirelength increases by 10%.

The clock dynamic power increases by 3.7% and the leakage power increases by 2.68%. Regarding general power, the total dynamic power increases is mainly due to the increase of the clock power while the leakage power increases by 14%

The results obtained in the clock structure are:

| Block reference | reference_block | centred_clockpin |
|-----------------|-----------------|------------------|
| INV_D16 | 2,172 | 1,242 |
| INV_D12 | 3,630 | 4,600 |
| INV_D6 | 23,167 | 24,841 |

Table 4.34: *Repeater* breakdown distribution at Block 1 for the different clock pin configurations analysed.

| Block reference | reference_block | centred_clockpin |
|--------------------------------|-----------------|------------------|
| Average <i>repeater fanout</i> | 15 | 14 |
| Average <i>ICG fanout</i> | 5 | 7 |
| Cells <i>fanout</i> =< 16 | 20,264 | 21,343 |
| Cells <i>fanout</i> => 32 | 11,078 | 10,719 |

Table 4.35: *Repeater fanout* breakdown distribution and average clock cells *fanout* at Block 1 for the different clock pin configurations analysed.

The biggest *repeaters* decrease, which is expected from the simplification of the clock tree structure, on the other hand, the smallest *repeaters* increase from 3630 to 4600 for *INV_D12* and from 23167 to 24841 for *INV_D6*.

The additional *repeaters* added result on a reduction on the average *repeater fanout*.

4.7.3. Block 2 Analysis

From the experiment sets defined, the reference block with the modified clock pin source gave problems at route optimization and thus it will not be considered at the analysis.

The parameters of the block analysed is the following one:

- *Fanout* constraint: 64
- *Repeater* size: *INV_D16*, *INV_D12* and *INV_D6*

It should be considered that this run may contain errors as the maximum *fanout* constraint is not achieved, as specified in Table 4.35

In terms of *Worst Negative Slack*, degrades from -0.06 ns to -0.121 ns. Similar to Block 1 and as expected due to the change on the position of the clock pin it improves by 17%.

The number of clock cells used and thus the dynamic and leakage power are worse than its reference clock pin placement block counterpart.

Regarding *repeater* usage, the number of *repeaters* is reduced by 1.2%. The dynamic power lowers by 0.11% while the leakage power increases by 1%. The increase on the leakage power is mainly due to an increase on the average *repeater* size as it can be seen in Table 4.34.

The clock wirelength on the case where the clock pin was moved is larger than on the base case and about 6% bigger than on its default clock pin placement.

Regarding the clock structure information the results obtained are the following ones:

| Constellation | 32 | 64 | 64_moved_pin |
|---------------|--------|--------|--------------|
| INV_D16 | 691 | 688 | 898 |
| INV_D12 | 2,270 | 2,086 | 2,365 |
| INV_D6 | 15,075 | 10,073 | 14,561 |
| AND2_D1 | 5,880 | 5,880 | 5,880 |

Table 4.36: Repeater breakdown distribution at Block 2 for the different clock pin configurations analysed.

| Constellation | 32 | 64 | 64_moved_pin |
|--------------------------------|--------|--------|--------------|
| Average <i>repeater fanout</i> | 14 | 18 | 14 |
| Average <i>ICG fanout</i> | 9 | 9 | 9 |
| Cells <i>fanout</i> =< 16 | 17,518 | 15,619 | 17,276 |
| Cells <i>fanout</i> => 32 | 8,156 | 5,045 | 8,149 |
| Cells <i>fanout</i> => 64 | 0 | 2,902 | 0 |

Table 4.37: Repeater *fanout* breakdown distribution and average clock cells *fanout* at Block 2 for the different clock pin configurations analysed

When considering the *repeater* usage when the clock pin is moved, the biggest increases obtained are in *INV_D6* compared to its reference placement counterpart. This increase should be considered as a result of the maximum *fanout* achieved on this case. Taking this result into consideration, the results obtained are similar to the ones obtained at the reference block and should probably not be taken into consideration.

4.7.4. Block 3 Analysis

The variations considered on clock pin movement from this block are:

- Reference run with moved pin:
 - a. *Fanout* constraint: 32
 - b. *Slew* constraint: 80 ps
 - c. *Repeater* size: *INV_D16*, *INV_D12* and *INV_D6*.
- *Fanout* constraint of 128 run with moved pin:
 - a. *Fanout* constraint: 128
 - b. *Slew* constraint: 80 ps
 - c. *Repeater* size: *INV_D16*, *INV_D12* and *INV_D6*.
- *Fanout* constraint of 128 run with modified *slew* with moved pin:
 - a. *Fanout* constraint: 128
 - b. *Slew* constraint: 100 ps
 - c. *Repeater* size: *INV_D16*, *INV_D12* and *INV_D6*.

The second experiment set defined did not achieve the defined *fanout* of 128 and was restricted to the reference *fanout* of 32 as it can be seen on Table 4.37, and thus the results obtained could contain errors.

The third variation analysed is focused around the best results obtained in the analysis done previously.

Regarding the *Quality of Results* metrics obtained the results are the following:

The results obtained regarding *Worst Negative Slack* are not relevant as the block has no problems in timing closure.

As in the other blocks analysed, the *latency* improves over the reference block by 18% on the best cases.

The number of *repeater* cells used increases on both cases, having the worse results when using a *fanout* constraint of 128 with a 37% increase. In terms of power, the same trends as in the *repeater* usage with worse power results when comparing the blocks with the initial and the moved pin placement.

In terms of general power, the dynamic power is modified mainly by the clock power. It must be noted that the leakage power shows a decrease compared to all the other cases analysed on this experiment set.

The last case analysed includes the best sets obtained in Block 3, with a *fanout* constraint of 128 and a *slew* constraint of 100 ps. The most relevant results obtained are:

The *insertion delay* improves by 10%. On the other hand, the number of clock *repeaters* is reduced by 55% compared to the 33% improvement of the set using a *fanout* constraint of 128 with the reference clock pin.

This reduction on the number of *repeaters* results on a reduction on the dynamic and leakage power with an overall clock power reduction of 3.2%.

The total power is also reduced mainly due to the reduction on the clock power, while the *DRC* violations are reduced by 20%.

The clock tree structure information obtained is summarized in the following table:

| Constellation | 32 | 128 | 32_moved_pin | 128_moved_pin | 128_slew100_moved_pin |
|---------------|-------|-------|--------------|---------------|-----------------------|
| INV_D16 | 433 | 422 | 441 | 486 | 274 |
| INV_D12 | 1,623 | 1,675 | 1,436 | 1,559 | 1,328 |
| INV_D6 | 8,513 | 4,725 | 8,436 | 8,791 | 3,060 |

Table 4.38: Repeater breakdown distribution at Block 3 for the different clock pin configurations analysed.

| Constellation | 32 | 128 | 32_moved_pin | 128_moved_pin | 128_slew100_moved_pin |
|--------------------------------|--------|--------|--------------|---------------|-----------------------|
| Average <i>repeater fanout</i> | 16 | 21 | 16 | 16 | 30 |
| Average <i>ICG fanout</i> | 13 | 14 | 13 | 13 | 14 |
| Cells <i>fanout</i> =< 16 | 15,582 | 14,162 | 15,309 | 15,832 | 11,606 |
| Cells <i>fanout</i> >= 32 | 4,885 | 2,706 | 4,892 | 4,837 | 2,722 |
| Cells <i>fanout</i> >= 64 | 0 | 924 | 0 | 0 | 953 |
| Cells <i>fanout</i> >= 128 | 0 | 279 | 0 | 0 | 303 |
| Cells <i>fanout</i> >= 256 | 0 | 0 | 0 | 0 | 0 |

Table 4.39: Repeater *fanout* breakdown distribution and average clock cells *fanout* at Block 3 for the different clock pin configurations analysed.

From the last analysis performed, where the *slew* and *fanout* were modified it can be seen that the average *repeater fanout* increases from 21 to 30, resulting on a reduction on the number of cells with a *fanout* lower than 16. On the other hand, the biggest *fanout* cells increase.

Regarding the clock cell distribution, on the last analysis performed, there is an overall reduction on all the inverter sizes used, probably mostly due to the variation on the *fanout* constraint.

5. Budget

Due to the nature of the project, the budget will only include the costs referring to the personal hour works.

The dedication of this project has been of 1050 hours. Considering a salary of 15€ an hour as an estimation of a junior engineering in Physical Design, the personal cost would amount to:

$$\text{Total Cost: } 1050 \text{ hours} \cdot 15\text{€/hour} = 15750\text{€}$$

It will not be covered the cost of the software and licenses used during the development of this project.



6. Conclusions and future development

This section will include the conclusions and optimal results for each type of block considering the analysis done previously. It will be covered all the experiment sets but the initial set which will be omitted for the reasons given previously.

6.1. Slew Analysis

As explained in chapter 3, the slew constraint is selected in order to minimize variability and clock jitter and it correlates with the separations between repeaters in the clock structure.

This becomes even more important when multiple scenarios are considered where power supply voltage and temperature variations are checked.

From the results obtained several conclusions can be obtained:

- Using a larger *slew* constraint than the optimal one will result on an increase on the number of violating paths due to *repeaters* having *slew* violations.
- Using a smaller *slew* constraint than the optimal one will result in an increase on the number of *repeaters* used on the design.

Typically, when using a smaller *slew* constraint will result on an increase of the smallest end-point *repeaters* while the *ICG fanout* remains mostly constant as it is fixed in the design.

In Block 1 and Block 2, further reductions on the slew constraint did not provide improvements on the quality of results obtained but rather resulted on increases on the number of clock instances and clock power.

From the results obtained, the optimal *slew* constraints for the different blocks are:

- Block 1: 80ps
- Block 2: 80ps
- Block 3: 100ps

6.2. Fanout Analysis

The selection of the *fanout* constraint is vital in terms of obtaining the best result in an optimization process. From the tests made it is not possible to obtain a *fanout* constraint that suits all blocks giving the best result possible as it has been seen.

The physical layout of the block is the main conditioner on the selection of *fanout*. When considering timing metrics, the usage of *Concurrent Clock and Data Optimization* has to be considered as to how the metrics can evolve, and the indeterminacy it adds compared to zero-skew balanced structures.

The placement of memories has several consequences that have to be considered.

- Usage of memories reduces the non-blocked space present on the block to place cells and perform routing.
- Placing memories close with small distances between them.
- Placing flip-flops in-between memories will further degrade the results obtained in terms of metrics.

6.2.1. Block 1

The usage of a high number of memory instances placed all across the block with flip-flops placed in-between the memories limits the maximum *fanout* attainable.

For blocks with high memory density the *fanout* should be kept at a low *fanout* constraint to avoid clock structure degradation.

On this particular case, a *fanout* of 32 has been selected as further increasing causes and overall *QoR* degradation. Lowering the clock *fanout* constraint can actually be detrimental as the number of clock cells used would increase.

6.2.2. Block 2

On this case, the physical layout contains less memory instances. Coupled with a reduced memory density with less memory instances and an improved flop placement, the base metric results are better.

On the particular case analysed and extended to blocks with similar physical layout characteristics, the *fanout* chosen was 64, up from the reference *fanout* of 32. Higher *fanout* values cause clock tree degradation due to the clock tree building algorithm.

6.2.3. Block 3

The physical layout on this case is the extreme opposite of Block 1. The lack of memories and thus of additional restrictions in cell placement and routing allows higher *fanout* constraints without incurring in a clock tree structure degradation.

On the analysed block, the optimal *fanout* chosen was 128. Although at a *fanout* constraint of 256 provided slightly better power improvement, the increase of *skew* and *insertion delay* over the *fanout* constraint of 128 made it so it was discarded.

6.3. Clock Cell Analysis

The usage and selection of clock cells is highly determined by the physical layout of a block as it will set the maximum achievable *fanout* constraint without incurring in degradation of the clock structure.

This degradation appears due to the clock building algorithm as high *fanout* nets are weighted against low *fanout* nets as it results in an overall decrease of the number of clock cells that must be used.

However, this increase on the maximum *fanout* can incur in power increases due to increased wirelength due to separation between clock cells and flip-flops.

Moreover, due to the application of *Concurrent Clock and Data Optimization* and the correlation between datapath and clock structure to minimize the *Worst Negative Slack*, these penalizations in terms of power and timing can increase providing no benefit at all due to the reduction in clock cells.

Having this into consideration, two main experiments were performed regarding clock cells, the usage of a bigger set of *repeaters* and a smaller set of *repeaters* at each of the experiment blocks.

The use of bigger *repeaters* is conditioned by the downstream capacitance, and thus maximum *fanout* expected at a given clock cell. If it is possible to achieve high *fanouts* on a given design, increasing the clock cell and thus its driving power will result on having a much higher number of nets having a higher *fanout* constraint.

6.3.1. Block 1

On Block 1, the usage of bigger *repeaters* was not useful due to the limited *fanout*, resulting on a degradation of the *Quality of Results* with *fanout* constraints higher than 32.

On the other hand, the usage of smaller *repeaters*, results on a degradation of the clock structure, in this case due to clock branches capacitance balance and the application of *Concurrent Clock and Data Optimization*.

The optimal result on this case is the usage of the reference clock cells and a *fanout* constraint of 32.

6.3.2. Block 2

The placement of memories on this case has less of a negative effect due to the physical layout of this block allowing an optimal constraint of 64.

Akin to the results obtained on Block 1, the limitation on the achievable *fanout* limits the usage of bigger clock cells.

The usage of smaller cells yields worse results due to clock tree balance.

The optimal result on this case is using the reference clock cells and a *fanout* constraint of 64.

6.3.3. Block 3

At Block 3, as it has been seen, it is a block with no memory instances. This simplifies the design and allows a much smoother clock structure with a much higher *fanout* constraint. At the *fanout* analysis, it was tested that the best results obtained were using a *fanout* constraint of 128, however at 256, there were not heavy penalizations obtained in terms of power or timing.

Due to that, when using bigger clock cells, it was observed that the design did not suffer much in terms of *Worst Negative Slack*, mainly due to good timing results. Moreover, when using a *fanout* constraint of 256, improvements were observed in *skew*, *insertion delay* and number of instances used. The power gains at the clock structure were modest as the bigger clock cells have greater power consumption.

It should be noted, that at Block 3, there are twice as many *ICGs* compared to the number of *repeaters*, 14595 *ICGs* and 7086 *repeaters*, in the reference block.

This fixes a huge part of the power consumption as *ICGs* will typically have higher power consumption and cannot be reduced at the design as they are needed for clock gating strategies. This limits in all cases the possible power gains on the clock structure.

The optimal results on this case are:

- *Fanout* constraint of 256 using the bigger clock cells with best results in *skew*, *insertion delay*, and *repeater* instances.
- *Fanout* constraint of 128 using the reference clock cells with best results in *Worst Negative Slack*, clock power and global power with improvements over the reference block in *skew*, *latency* and clock *repeaters*.

6.4. Concurrent Clock and Data Optimization Analysis

The application of *Concurrent Clock and Data Optimization* is usually recommended for high frequency circuits. This need becomes more prevalent when the physical layout contains blockages or has flip-flop placement in-between memories that limits the maximum *fanout* and degrades the *Worst Negative Slack*.

The improvements in terms of *repeater* instances, *skew*, *insertion delay* and clock power are not enough to justify the heavy degradation in timing metrics and overall power due to the lack of optimization of the datapath considering the clockpath.

Moreover, the improvements in terms of *skew* and *latency* depend on how the initial physical layout is. On Block 2, where less memory instances are used and where less flip-flops are placed in-between memories, the improvements obtained are more moderate.

Due to the results obtained, this experiment set was not performed in Block 3.

Overall, the use of *Concurrent Clock and Data Optimization* is mandatory in the blocks analysed.

6.5. Clock Placement Analysis

In all the blocks where the pin placement has been tested some general results are obtained:

- *Insertion delay* improvement due to the reduction on the maximum clockpath length.
- Increase on the overall wirelength due to *Concurrent Clock and Data Optimization* implementation.
- Increase on the number of clock cells used compared to the base placement of the clock pin.
- Increase on the *Worst Negative Slack*.

From the blocks analysed, the best results obtained in terms of *skew* are obtained on Block 3 where there are no memories on the floorplan. On the other cases, the placement of memories and thus the added limitations on clock routing limit the improvements of *skew* to be obtained.

In all blocks where a *fanout* constraint higher than 32 is applied and the clock pin has been moved, the maximum *fanout* constraint has not been used. It is likely that errors appeared during the runs performed overriding the constraint that was set.

The modification of the clock placement also results on the overall degradation of the *Worst Negative Slack* and *Total Negative Slack*. By modifying the clock pin input, it is possible to unbalance the different clock paths besides from possible problems with memory placements amongst other things.

Overall, in all the blocks, the movement of the clock pin has yielded worse results than the ones obtained in the reference block in terms of *Worst Negative Slack*, *repeater* instances and power.

In order to improve the possible results obtained on this case several conditions should be taken into consideration:

- Study of flip-flop density and memory placement to place the clock pin.
- Placement of the clock pin input in the top-design block layers.

6.6. Future development

During the development of the project several parts could have been modified. The initial experiment set could have been performed correctly in order to obtain relevant data with the refined methodology used on the rest of the experiment sets.

Several results obtained also yielded errors limiting the usefulness of certain parts of the analysis, which should be redone.

Parts of the original thesis were left out such as the analysis of multi-source clock structures and further analysis using *PrimeTime*.

It should also be tested if the individual optimal results obtained in the experiment sets can be used together without incurring in metrics degradation.

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Appendices

This section will cover all the additional data used during the analysis. It will be provided the raw data and comparisons upon it has been done. All the user-made scripts will also be added.

Block 1 results:

| Slew Clock QoR metrics | | | | | | | | | | | | | |
|--------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | | |
| reference_run | -0.346 | -581.8 | 0.598 | 1.37 | 33161 | 28969 | 8771.69 | 7095.875 | 722639.71 | 1329.525 | 723969.235 | | |
| slew100 | -0.497 | -746.1 | 0.609 | 1.325 | 34909 | 30718 | 9176.871 | 7501.141 | 746510.595 | 1400.738 | 747911.333 | | |
| slew60 | -0.441 | -809.3 | 0.587 | 1.207 | 35235 | 31044 | 9142.199 | 7466.469 | 746462.848 | 1392.468 | 747855.316 | | |
| slew40 | -0.509 | -925 | 0.649 | 1.4 | 41789 | 37598 | 10582.308 | 8906.579 | 766330.606 | 1617.621 | 767948.227 | | |
| Slew General QoR metrics | | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | | |
| reference_run | 0.3186 | 792194.1384 | 1.17E+06 | 2.68E+05 | 1.44E+06 | 62607 | | | | | | | |
| slew100 | 0.3121 | 776143.4184 | 1.20E+06 | 3.12E+05 | 1.51E+06 | 52118 | | | | | | | |
| slew60 | 0.3108 | 772940.6429 | 1.20E+06 | 3.15E+05 | 1.52E+06 | 87510 | | | | | | | |
| slew40 | 0.3166 | 787205.706 | 1.22E+06 | 3.21E+05 | 1.54E+06 | 76238 | | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | | |
| slew100 | 43.6416185 | 28.239945 | 1.839464883 | -3.284671533 | 5.271252375 | 6.03748835 | 4.619189689 | 5.71129001 | 3.303289962 | 5.356273857 | 3.30706014 | | |
| slew60 | 27.4566474 | 39.10278446 | -1.839464883 | -11.89781022 | 6.254334911 | 7.162829231 | 4.223918082 | 5.226680999 | 3.296682658 | 4.734247194 | 3.299322657 | | |
| slew40 | 47.10982659 | 58.98934342 | 8.528428094 | 2.189781022 | 26.01851573 | 29.7870137 | 20.64160954 | 25.51769866 | 6.046013718 | 21.66909235 | 6.074704542 | | |
| General QoR Comparison | | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | | |
| slew100 | -2.040175769 | -2.026109412 | 2.561912895 | 16.18195377 | 5.072967338 | -16.75371764 | | | | | | | |
| slew60 | -2.448210923 | -2.430401156 | 2.647309991 | 17.59880686 | 5.489923558 | 39.77670229 | | | | | | | |
| slew40 | -0.62774639 | -0.629698221 | 4.269854825 | 19.79865772 | 7.157748436 | 21.77232578 | | | | | | | |

Appendix 1: Slew Data Comparison for Block 1.

| Bigger Repeaters Clock QoR metrics | | | | | | | | | | | | |
|--------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.346 | -581.8 | 0.598 | 1.37 | 33161 | 28969 | 8771.69 | 7095.875 | 722639.71 | 1329.525 | 723969.235 | |
| fanout256 | -0.566 | -990.6 | 0.506 | 1.248 | 28538 | 24347 | 7608.784 | 5933.054 | 736840.221 | 1129.969 | 737970.19 | |
| ccd_32_24-16-8 | -0.662 | -1302.9 | 0.707 | 1.364 | 37663 | 33472 | 12546.551 | 10870.821 | 802971.812 | 2065.426 | 805037.238 | |
| ccd_256_24-16-8 | -0.634 | -836 | 0.681 | 1.36 | 31840 | 27649 | 10878.732 | 9203.003 | 790426.755 | 1743.659 | 792170.414 | |
| Bigger Repeaters General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3186 | 792194.1384 | 1.17E+06 | 2.68E+05 | 1.44E+06 | 62607 | | | | | | |
| fanout256 | 0.3104 | 771863.3026 | 1.19E+06 | 3.10E+05 | 1.50E+06 | 67696 | | | | | | |
| ccd_32_24-16-8 | 0.3167 | 787506.2714 | 1.26E+06 | 3.19E+05 | 1.58E+06 | 70852 | | | | | | |
| ccd_256_24-16-8 | 0.3195 | 794432.6426 | 1.25E+06 | 3.14E+05 | 1.56E+06 | 98690 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout256 | 63.58381503 | 70.26469577 | -15.38461538 | -8.905109489 | -13.94107536 | -15.95498636 | -13.25749086 | -16.38728134 | 1.965088661 | -15.00957109 | 1.933915742 | |
| ccd_32_24-16-8 | 91.32947977 | 123.9429357 | 18.22742475 | -0.437956204 | 13.5761889 | 15.54420242 | 43.03459197 | 53.19916148 | 11.11648044 | 55.35067035 | 11.19771381 | |
| ccd_256_24-16-8 | 83.23699422 | 43.69199037 | 13.87959866 | -0.729927007 | -3.983595187 | -4.556594981 | 24.02093553 | 29.6951116 | 9.38047606 | 31.14901939 | 9.420452652 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout256 | -2.573760201 | -2.566395636 | 1.964133219 | 15.398956 | 4.517025712 | 8.128484035 | | | | | | |
| ccd_32_24-16-8 | -0.596359071 | -0.591757345 | 7.429547395 | 18.7546607 | 9.589993051 | 13.16945389 | | | | | | |
| ccd_256_24-16-8 | 0.282485876 | 0.282570154 | 6.746370623 | 17.22595078 | 8.686587908 | 57.63413037 | | | | | | |

Appendix 2: Fanout Data Comparison for Block 1.

| Bigger Repeaters Clock QoR metrics | | | | | | | | | | | | | |
|--------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | | |
| reference_run | -0.346 | 33161 | -581.8 | 0.598 | 1.37 | 28969 | 8771.69 | 7095.875 | 722639.71 | 1329.525 | 723969.235 | | |
| fanout256 | -0.566 | 28538 | -990.6 | 0.506 | 1.248 | 24347 | 7608.784 | 5933.054 | 736840.221 | 1129.969 | 737970.19 | | |
| ccd_32_24-16-8 | -0.662 | 37663 | -1302.9 | 0.707 | 1.364 | 33472 | 12546.551 | 10870.821 | 802971.812 | 2065.426 | 805037.238 | | |
| ccd_256_24-16-8 | -0.634 | 31840 | -836 | 0.681 | 1.36 | 27649 | 10878.732 | 9203.003 | 790426.755 | 1743.659 | 792170.414 | | |
| Bigger Repeaters General QoR metrics | | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | | |
| reference_run | 0.3186 | 792194.1384 | 1.17E+06 | 2.68E+05 | 1.44E+06 | 62607 | | | | | | | |
| fanout256 | 0.3104 | 771863.3026 | 1.19E+06 | 3.10E+05 | 1.50E+06 | 67696 | | | | | | | |
| ccd_32_24-16-8 | 0.3167 | 787506.2714 | 1.26E+06 | 3.19E+05 | 1.58E+06 | 70852 | | | | | | | |
| ccd_256_24-16-8 | 0.3195 | 794432.6426 | 1.25E+06 | 3.14E+05 | 1.56E+06 | 98690 | | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | | |
| fanout256 | 63.58381503 | 70.26469577 | -15.38461538 | -8.905109489 | -13.94107536 | -15.95498636 | -13.25749086 | -16.38728134 | 1.965088661 | -15.00957109 | 1.933915742 | | |
| ccd_32_24-16-8 | 91.32947977 | 123.9429357 | 18.22742475 | -0.437956204 | 13.5761889 | 15.54420242 | 43.03459197 | 53.19916148 | 11.11648044 | 55.35067035 | 11.19771381 | | |
| ccd_256_24-16-8 | 83.23699422 | 43.69199037 | 13.87959866 | -0.729927007 | -3.983595187 | -4.556594981 | 24.02093553 | 29.6951116 | 9.38047606 | 31.14901939 | 9.420452652 | | |
| General QoR Comparison | | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | | |
| fanout256 | -2.573760201 | -2.566395636 | 1.964133219 | 15.398956 | 4.517025712 | 8.128484035 | | | | | | | |
| ccd_32_24-16-8 | -0.596359071 | -0.591757345 | 7.429547395 | 18.7546607 | 9.589993051 | 13.16945389 | | | | | | | |
| ccd_256_24-16-8 | 0.282485876 | 0.282570154 | 6.746370623 | 17.22595078 | 8.686587908 | 57.63413037 | | | | | | | |

Appendix 3: Bigger Repeater Set Data Comparison for Block 1.

| Smaller Repeaters Clock QoR metrics | | | | | | | | | | | | | |
|---------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | | |
| reference_run | -0.346 | -581.8 | 0.598 | 1.37 | 33161 | 28969 | 8771.69 | 7095.875 | 722639.71 | 1329.525 | 723969.235 | | |
| fanout64 | -0.56 | -872.2 | 0.587 | 1.314 | 34743 | 30552 | 8962.985 | 7287.255 | 748887.924 | 1360.174 | 750248.097 | | |
| ccd32_14104 | -0.577 | -853.1 | 0.545 | 1.298 | 28480 | 24289 | 6366.909 | 4691.18 | 694170.666 | 883.809 | 695054.475 | | |
| ccd64_14104 | -0.529 | -848.5 | 0.594 | 1.306 | 35585 | 31394 | 9173.501 | 7497.771 | 754713.571 | 1395.08 | 756108.651 | | |
| Smaller Repeaters General QoR metrics | | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | | |
| reference_run | 0.3186 | 792194.1384 | 1.17E+06 | 2.68E+05 | 1.44E+06 | 62607 | | | | | | | |
| fanout64 | 0.3134 | 779322.6319 | 1.21E+06 | 3.18E+05 | 1.53E+06 | 91461 | | | | | | | |
| ccd32_14104 | 0.3141 | 780970.0013 | 1.15E+06 | 3.12E+05 | 1.46E+06 | 51076 | | | | | | | |
| ccd64_14104 | 0.3079 | 765687.4596 | 1.21E+06 | 3.09E+05 | 1.52E+06 | 104297 | | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | | |
| fanout64 | 61.84971098 | 49.91405981 | -1.839464883 | -4.087591241 | 4.770664335 | 5.464462011 | 2.180822624 | 2.697059912 | 3.632268423 | 2.305259397 | 3.629831315 | | |
| ccd32_14104 | 66.76300578 | 46.63114472 | -8.862876254 | -5.255474453 | -14.11597961 | -16.15520039 | -27.41525293 | -33.88863248 | -3.939590311 | -33.52445422 | -3.993921095 | | |
| ccd64_14104 | 52.89017341 | 45.84049502 | -0.668896321 | -4.671532847 | 7.309791623 | 8.371017294 | 4.580770638 | 5.663797629 | 4.438430459 | 4.930708336 | 4.439334497 | | |
| General QoR Comparison | | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | | |
| fanout64 | -1.632140615 | -1.624791939 | 3.15969257 | 18.68008949 | 6.045865184 | 46.0874982 | | | | | | | |
| ccd32_14104 | -1.412429379 | -1.416841726 | -2.220324509 | 16.29381059 | 1.250868659 | -18.41806827 | | | | | | | |
| ccd64_14104 | -3.358443189 | -3.345982697 | 3.15969257 | 15.21252796 | 5.420430855 | 66.58999792 | | | | | | | |

Appendix 4: Smaller Repeater Set Data Comparison for Block 1.

| Smaller Repeaters Clock QoR metrics | | | | | | | | | | | | |
|---------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.346 | -581.8 | 0.598 | 1.37 | 33161 | 28969 | 8771.69 | 7095.875 | 722639.71 | 1329.525 | 723969.235 | |
| noccd_route_local | -0.569 | -1400.3 | 0.135 | 1.049 | 29513 | 25322 | 8085.022 | 6409.292 | 713926.249 | 1236.565 | 715162.814 | |
| noccd_custom_local | -0.787 | -1583.7 | 0.577 | 1.359 | 28330 | 24139 | 7980.721 | 6304.991 | 714527.096 | 1222.844 | 715749.939 | |
| noccd_route_nolocal | -0.713 | -1810 | 0.548 | 1.354 | 29967 | 25776 | 7771.29 | 6095.561 | 713722.291 | 1145.161 | 714867.451 | |
| Smaller Repeaters General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3186 | 792194.1384 | 1.17E+06 | 2.68E+05 | 1.44E+06 | 62607 | | | | | | |
| noccd_route_local | 0.3057 | 760266.1147 | 1.17E+06 | 3.24E+05 | 1.49E+06 | 58041 | | | | | | |
| noccd_custom_local | 0.3128 | 777911.2538 | 1.17E+06 | 3.29E+05 | 1.50E+06 | 75924 | | | | | | |
| noccd_route_nolocal | 0.3097 | 770183.8889 | 1.16E+06 | 3.32E+05 | 1.50E+06 | 62541 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| noccd_route_local | 64.45086705 | 140.6840839 | -77.42474916 | -23.43065693 | -11.00087452 | -12.58931962 | -7.828229224 | -9.675804605 | -1.205782201 | -6.991970817 | -1.216408181 | |
| noccd_custom_local | 127.4566474 | 172.206944 | -3.511705686 | -0.802919708 | -14.56831821 | -16.67299527 | -9.017293133 | -11.14568675 | -1.122636064 | -8.023993532 | -1.135310121 | |
| noccd_route_nolocal | 106.0693642 | 211.103472 | -8.361204013 | -1.167883212 | -9.631796387 | -11.0221271 | -11.40487181 | -14.09711981 | -1.234006224 | -13.86690735 | -1.257205909 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| noccd_route_local | -4.048964218 | -4.030328193 | -0.426985482 | 20.84265474 | 3.544127867 | -7.293114189 | | | | | | |
| noccd_custom_local | -1.820464532 | -1.802952573 | 0.085397096 | 22.66964952 | 4.308547603 | 21.27078442 | | | | | | |
| noccd_route_nolocal | -2.793471438 | -2.778390856 | -0.597779675 | 23.60178971 | 3.961084086 | -0.105419522 | | | | | | |

Appendix 5: CCD Set Data Comparison for Block 1.

| Moved Clock Pin Clock QoR metrics | | | | | | | | | | | | |
|-------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.346 | -581.8 | 0.598 | 1.37 | 33161 | 28969 | 8771.69 | 7095.875 | 722639.71 | 1329.525 | 723969.235 | |
| reference_moved | -0.391 | -774 | 0.593 | 1.079 | 34874 | 30683 | 8988.318 | 7312.588 | 749885.134 | 1365.216 | 751250.35 | |
| Moved Clock Pin General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3186 | 792194.1384 | 1.17E+06 | 2.68E+05 | 1.44E+06 | 62607 | | | | | | |
| reference_moved | 0.3047 | 757709.7662 | 1.20E+06 | 3.07E+05 | 1.50E+06 | 93314 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| reference_moved | 13.00578035 | 33.03540736 | -0.836120401 | -21.24087591 | 5.165706704 | 5.916669543 | 2.46962672 | 3.054070146 | 3.770263884 | 2.684492582 | 3.768269932 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| reference_moved | -4.362837414 | -4.353020368 | 2.134927412 | 14.35495899 | 4.447533009 | 49.04723114 | | | | | | |

Appendix 6: Moved Clock Pin Data Comparison for Block 1.

| Slew Clock QoR metrics | | | | | | | | | | | | | |
|--------------------------|-------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | | |
| reference_run | -0.06 | | -1.6 | 0.206 | 0.762 | 27032 | 6396.44 | 4211.829 | 429350.789 | 962.957 | 430313.746 | | |
| slew100 | -0.134 | | -1.7 | 0.169 | 0.773 | 27731 | 6576.683 | 4391.9 | 436811.415 | 992.236 | 437803.651 | | |
| slew60 | -0.186 | | -2.5 | 0.188 | 0.77 | 29557 | 7138.401 | 4953.703 | 433174.586 | 1091.385 | 434265.971 | | |
| slew40 | -0.152 | | -1.1 | 0.214 | 0.799 | 41292 | 9840.319 | 7655.622 | 460323.178 | 1533.174 | 461856.352 | | |
| Slew General QoR metrics | | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | | |
| reference_run | 0.4576 | 570155.2752 | 8.75E+05 | 6.72E+04 | 9.42E+05 | 13289 | | | | | | | |
| slew100 | 0.457 | 569390.1814 | 8.88E+05 | 6.72E+04 | 9.55E+05 | 11833 | | | | | | | |
| slew60 | 0.4545 | 566276.5702 | 8.82E+05 | 6.52E+04 | 9.47E+05 | 12492 | | | | | | | |
| slew40 | 0.4617 | 575355.5657 | 9.07E+05 | 6.92E+04 | 9.76E+05 | 13094 | | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | | |
| slew100 | 123.33333 | 6.25 | -17.96116505 | 1.443569554 | 2.585824208 | 3.864493236 | 2.817864312 | 4.275363506 | 1.737652798 | 3.040530366 | 1.740568381 | | |
| slew60 | 210 | 56.25 | -8.737864078 | 1.049868766 | 9.340781296 | 13.99423375 | 11.5995929 | 17.61405793 | 0.890599738 | 13.33683643 | 0.918451952 | | |
| slew40 | 153.33333 | -31.25 | 3.883495146 | 4.855643045 | 52.75229358 | 79.05854957 | 53.84055819 | 81.76478675 | 7.213772466 | 59.21520899 | 7.330141389 | | |
| General QoR Comparison | | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | | |
| slew100 | -0.1311189 | -0.134190427 | 1.474454223 | 0 | 1.369426752 | -10.95643013 | | | | | | | |
| slew60 | -0.6774476 | -0.680289242 | 0.765801806 | -2.873734366 | 0.50955414 | -5.997441493 | | | | | | | |
| slew40 | 0.895979 | 0.912083204 | 3.646130986 | 3.022632519 | 3.609341826 | -1.467379035 | | | | | | | |

Appendix 7: Slew Data Comparison for Block 2.

Block 2 results:

| Fanout Clock QoR metrics | | | | | | | | | | | | |
|----------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.06 | -1.6 | 0.206 | 0.762 | 27032 | 18036 | 6396.44 | 4211.829 | 429350.789 | 962.957 | 430313.746 | |
| fanout64 | -0.07 | -3 | 0.272 | 0.736 | 21844 | 12847 | 5326.668 | 3141.971 | 414481.485 | 777.867 | 415259.352 | |
| fanout128 | -0.123 | -3.9 | 0.253 | 0.774 | 21791 | 12794 | 5467.098 | 3282.401 | 416227.742 | 809.724 | 417037.466 | |
| fanout256 | -0.096 | -3.7 | 0.22 | 0.82 | 24439 | 15442 | 6090.306 | 3905.609 | 433184.419 | 910.349 | 434094.768 | |
| fanout512 | -0.165 | -2.8 | 0.217 | 0.784 | 24386 | 15388 | 6165.79 | 3981.007 | 427895.235 | 928.163 | 428823.399 | |
| Fanout General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.4576 | 570155.2752 | 8.75E+05 | 6.72E+04 | 9.42E+05 | 13289 | | | | | | |
| fanout64 | 0.4549 | 566832.2906 | 8.61E+05 | 6.27E+04 | 9.24E+05 | 12861 | | | | | | |
| fanout128 | 0.4587 | 571506.2203 | 8.61E+05 | 6.79E+04 | 9.28E+05 | 13098 | | | | | | |
| fanout256 | 0.4576 | 570219.1925 | 8.78E+05 | 6.62E+04 | 9.44E+05 | 13043 | | | | | | |
| fanout512 | 0.458 | 570738.8131 | 8.77E+05 | 6.66E+04 | 9.44E+05 | 16781 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout64 | 16.66666667 | 87.5 | 32.03883495 | -3.412073491 | -19.19206866 | -28.7702373 | -16.7244905 | -25.40126866 | -3.463206399 | -19.22100364 | -3.498469231 | |
| fanout128 | 105 | 143.75 | 22.81553398 | 1.57480315 | -19.38813258 | -29.06409403 | -14.52905053 | -22.06708772 | -3.056486057 | -15.91275623 | -3.085255845 | |
| fanout256 | 60 | 131.25 | 6.796116505 | 7.611548556 | -9.59233501 | -14.38234642 | -4.786005966 | -7.270475606 | 0.892889939 | -5.463172291 | 0.87866633 | |
| fanout512 | 175 | 75 | 5.339805825 | 2.887139108 | -9.788398935 | -14.68174762 | -3.605912039 | -5.480326955 | -0.339012769 | -3.613245451 | -0.346339622 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout64 | -0.590034965 | -0.582820987 | -1.600182878 | -6.611078023 | -1.942675159 | -3.220708857 | | | | | | |
| fanout128 | 0.240384615 | 0.236943366 | -1.645902389 | 1.057176891 | -1.44373673 | -1.437278953 | | | | | | |
| fanout256 | 0 | 0.011210508 | 0.377185964 | -1.488981537 | 0.25477707 | -1.851155091 | | | | | | |
| fanout512 | 0.087412587 | 0.10234719 | 0.262887187 | -0.818939845 | 0.191082803 | 26.27737226 | | | | | | |

Appendix 8: Fanout Data Comparison for Block 2.

| Bigger Repeaters Clock QoR metrics | | | | | | | | | | | | |
|--------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.06 | -1.6 | 0.206 | 0.762 | 27032 | 18036 | 6396.44 | 4211.829 | 429350.789 | 962.957 | 430313.746 | |
| fanout256 | -0.096 | -3.7 | 0.22 | 0.82 | 24439 | 15442 | 6090.306 | 3905.609 | 433184.419 | 910.349 | 434094.768 | |
| ccd_32_24-16-8 | -0.138 | -2.6 | 0.208 | 0.784 | 26633 | 17631 | 7748.385 | 5563.26 | 442784.367 | 1250.884 | 444035.251 | |
| ccd_256_24-16-8 | -0.125 | -9.7 | 0.283 | 0.873 | 22722 | 13724 | 6826.84 | 4642.057 | 434365.334 | 1072.2 | 435437.534 | |
| Bigger Repeaters General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.4576 | 570155.2752 | 8.75E+05 | 6.72E+04 | 9.42E+05 | 13289 | | | | | | |
| fanout256 | 0.4576 | 570219.1925 | 8.78E+05 | 6.62E+04 | 9.44E+05 | 13043 | | | | | | |
| ccd_32_24-16-8 | 0.4576 | 570244.5538 | 8.88E+05 | 6.62E+04 | 9.54E+05 | 11644 | | | | | | |
| ccd_256_24-16-8 | 0.4632 | 577104.8371 | 8.83E+05 | 7.19E+04 | 9.55E+05 | 10596 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout256 | 60 | 131.25 | 6.796116505 | 7.611548556 | -9.59233501 | -14.38234642 | -4.786005966 | -7.270475606 | 0.892889939 | -5.463172291 | 0.87866633 | |
| ccd_32_24-16-8 | 130 | 62.5 | 0.970873786 | 2.887139108 | -1.476028411 | -2.245508982 | 21.13589747 | 32.08655907 | 3.128811765 | 29.90029669 | 3.18872105 | |
| ccd_256_24-16-8 | 108.3333333 | 506.25 | 37.37864078 | 14.56692913 | -15.94406629 | -23.90774008 | 6.728742863 | 10.21475468 | 1.167936598 | 11.34453563 | 1.190709813 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout256 | 0 | 0.011210508 | 0.377185964 | -1.488981537 | 0.25477707 | -1.851155091 | | | | | | |
| ccd_32_24-16-8 | 0 | 0.015658647 | 1.463024346 | -1.444312091 | 1.263269639 | -12.37865904 | | | | | | |
| ccd_256_24-16-8 | 1.223776224 | 1.218889345 | 0.880100583 | 7.057772484 | 1.326963907 | -20.26488073 | | | | | | |

Appendix 9: Bigger Repeater Set Data Comparison for Block 2.

| Smaller Repeaters Clock QoR metrics | | | | | | | | | | | | |
|---------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.06 | -1.6 | 0.206 | 0.762 | 27032 | 18036 | 6396.44 | 4211.829 | 429350.789 | 962.957 | 430313.746 | |
| fanout64 | -0.07 | -3 | 0.272 | 0.736 | 21844 | 12847 | 5326.668 | 3141.971 | 414481.485 | 777.867 | 415259.352 | |
| ccd32_14104 | -0.092 | -3 | 0.204 | 0.729 | 26540 | 17543 | 5640.886 | 3456.188 | 420373.182 | 799.444 | 421172.626 | |
| ccd64_14104 | -0.131 | -1.1 | 0.211 | 0.773 | 23427 | 14429 | 5395.47 | 3210.687 | 414770.937 | 788.01 | 415558.947 | |
| Smaller Repeaters General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.4576 | 570155.2752 | 8.75E+05 | 6.72E+04 | 9.42E+05 | 13289 | | | | | | |
| fanout64 | 0.4549 | 566832.2906 | 8.61E+05 | 6.27E+04 | 9.24E+05 | 12861 | | | | | | |
| ccd32_14104 | 0.4562 | 568389.9816 | 8.63E+05 | 6.83E+04 | 9.31E+05 | 103953 | | | | | | |
| ccd64_14104 | 0.4579 | 570519.1582 | 8.63E+05 | 6.66E+04 | 9.30E+05 | 10267 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout64 | 16.66666667 | 87.5 | 32.03883495 | -3.412073491 | -19.19206866 | -28.7702373 | -16.7244905 | -25.40126866 | -3.463206399 | -19.22100364 | -3.498469231 | |
| ccd32_14104 | 53.33333333 | 87.5 | -0.970873786 | -4.330708661 | -1.820065108 | -2.733422045 | -11.81210173 | -17.94092305 | -2.090972517 | -16.9803013 | -2.124291888 | |
| ccd64_14104 | 118.3333333 | -31.25 | 2.427184466 | 1.443569554 | -13.33604617 | -19.99889111 | -15.64886093 | -23.76976843 | -3.395790196 | -18.16768558 | -3.428846775 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout64 | -0.590034965 | -0.582820987 | -1.6 | -6.696428571 | -1.910828025 | -3.220708857 | | | | | | |
| ccd32_14104 | -0.305944056 | -0.309616288 | -1.371428571 | 1.636904762 | -1.167728238 | 682.2484762 | | | | | | |
| ccd64_14104 | 0.06559441 | 0.063821737 | -1.371428571 | -0.892857143 | -1.27388535 | -22.74061254 | | | | | | |

Appendix 10: Smaller Repeater Set Data Comparison for Block 2.

| Smaller Repeaters Clock QoR metrics | | | | | | | | | | | | |
|---------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.06 | -1.6 | 0.206 | 0.762 | 27032 | 18036 | 6396.44 | 4211.829 | 429350.789 | 962.957 | 430313.746 | |
| noccd_route_local | -0.312 | -20.1 | 0.122 | 0.809 | 28432 | 19430 | 7097.331 | 4912.206 | 437564.51 | 1097.615 | 438662.125 | |
| noccd_custom_local | -0.353 | -17.3 | 0.124 | 0.784 | 26021 | 17025 | 6523.704 | 4339.092 | 430351.475 | 999.851 | 431351.326 | |
| noccd_route_nolocal | -0.311 | -25.1 | 0.142 | 0.76 | 25455 | 16458 | 6030.644 | 3845.947 | 423600.927 | 897.865 | 424498.792 | |
| Smaller Repeaters General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.4576 | 570155.2752 | 8.75E+05 | 6.72E+04 | 9.42E+05 | 13289 | | | | | | |
| noccd_route_local | 0.4614 | 574917.5981 | 8.83E+05 | 7.81E+04 | 9.61E+05 | 13705 | | | | | | |
| noccd_custom_local | 0.4585 | 571336.0884 | 8.73E+05 | 7.54E+04 | 9.49E+05 | 12485 | | | | | | |
| noccd_route_nolocal | 0.4594 | 572472.6622 | 8.70E+05 | 7.77E+04 | 9.47E+05 | 11104 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| noccd_route_local | 420 | 1156.25 | -40.77669903 | 6.167979003 | 5.179047055 | 7.728986472 | 10.95751699 | 16.628809 | 1.913055993 | 13.98380198 | 1.940067934 | |
| noccd_custom_local | 488.3333333 | 981.25 | -39.80582524 | 2.887139108 | -3.740011838 | -5.605455755 | 1.989606719 | 3.021561417 | 0.233069561 | 3.831323725 | 0.241121742 | |
| noccd_route_nolocal | 418.3333333 | 1468.75 | -31.06796117 | -0.262467192 | -5.833826576 | -8.74916833 | -5.718743551 | -8.687009848 | -1.339199123 | -6.759595704 | -1.351328898 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| noccd_route_local | 0.83041958 | 0.835267708 | 0.925820094 | 16.22989875 | 2.027600849 | 3.130408609 | | | | | | |
| noccd_custom_local | 0.196678322 | 0.207103793 | -0.182878043 | 12.2096486 | 0.711252654 | -6.050116638 | | | | | | |
| noccd_route_nolocal | 0.393356643 | 0.406448401 | -0.605783518 | 15.6938654 | 0.552016985 | -16.44217022 | | | | | | |

Appendix 11: CCD Set Data Comparison for Block 2.

| Moved Clock Pin Clock QoR metrics | | | | | | | | | | | | |
|-------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.06 | -1.6 | 0.206 | 0.762 | 27032 | 18036 | 6396.44 | 4211.829 | 429350.789 | 962.957 | 430313.746 | |
| fanout64 | -0.07 | -3 | 0.272 | 0.736 | 21844 | 12847 | 5326.668 | 3141.971 | 414481.485 | 777.867 | 415259.352 | |
| fanout64_moved | -0.121 | -2.5 | 0.193 | 0.633 | 26825 | 17824 | 6435.796 | 4250.756 | 428838.885 | 972.374 | 429811.259 | |
| Moved Clock Pin General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.4576 | 570155.2752 | 8.75E+05 | 6.72E+04 | 9.42E+05 | 13289 | | | | | | |
| fanout64 | 0.4549 | 566832.2906 | 8.61E+05 | 6.27E+04 | 9.24E+05 | 12861 | | | | | | |
| fanout64_moved | 0.4572 | 569658.5026 | 8.77E+05 | 6.50E+04 | 9.42E+05 | 14462 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout64 | 16.66666667 | 87.5 | 32.03883495 | -3.412073491 | -19.19206866 | -28.7702373 | -16.7244905 | -25.40126866 | -3.463206399 | -19.22100364 | -3.498469231 | |
| fanout64_moved | 101.6666667 | 56.25 | -6.310679612 | -16.92913386 | -0.7657591 | -1.175426924 | 0.615279749 | 0.924230305 | -0.119227451 | 0.977925286 | -0.11677224 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| reference_moved | -0.590034965 | -0.582820987 | -1.6 | -6.696428571 | -1.910828025 | -3.220708857 | | | | | | |
| fanout64_moved | -0.087412587 | -0.087129353 | 0.24 | -3.348214286 | 0 | 8.826849274 | | | | | | |

Appendix 12: Moved Clock Pin Data Comparison for Block 2.

Block 3 results:

| Slew Clock OoR metrics | | | | | | | | | | | | |
|--------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.001 | 0 | 0.261 | 0.619 | 25164 | 10569 | 11261.779 | 2527.103 | 423489.869 | 1866.069 | 425355.938 | |
| slew100 | -0.007 | -1 | 0.145 | 0.534 | 23091 | 8496 | 10755.239 | 2020.563 | 421452.094 | 1783.15 | 423235.244 | |
| slew70 | -0.003 | 0 | 0.239 | 0.584 | 26088 | 11493 | 11449.076 | 2714.4 | 422587.64 | 1894.401 | 424482.042 | |
| slew60 | -0.001 | 0 | 0.217 | 0.543 | 26800 | 12205 | 11602.614 | 2867.938 | 425602.362 | 1918.639 | 427521.002 | |
| slew40 | -0.003 | 0 | 0.171 | 0.536 | 29999 | 15404 | 12474.265 | 3739.589 | 433862.807 | 2065.309 | 435928.117 | |
| Slew General OoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3609 | 460734.1469 | 474300 | 11930 | 486200 | 660 | | | | | | |
| slew100 | 0.3598 | 459311.0878 | 472400 | 11880 | 484300 | 686 | | | | | | |
| slew70 | 0.361 | 460853.5848 | 473200 | 12280 | 485500 | 717 | | | | | | |
| slew60 | 0.3611 | 460957.6574 | 476600 | 12440 | 489000 | 634 | | | | | | |
| slew40 | 0.3624 | 462575.0959 | 484600 | 12970 | 497600 | 848 | | | | | | |
| Clock OoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| slew100 | 600 | 0 | -44.44444444 | -13.73182553 | -8.237958989 | -19.61396537 | -4.49786841 | -20.04429578 | -0.481186245 | -4.443512003 | -0.498569271 | |
| slew70 | 200 | 100 | -8.429118774 | -5.654281099 | 3.671912256 | 8.742548964 | 1.663120898 | 7.41153012 | -0.213046183 | 1.518271832 | -0.205450523 | |
| slew60 | 0 | 0 | -16.85823755 | -12.27786753 | 6.501351137 | 15.47923172 | 3.026475657 | 13.48718275 | 0.498829643 | 2.817151992 | 0.509000535 | |
| slew40 | 200 | 0 | -34.48275862 | -13.40872375 | 19.21395645 | 45.74699593 | 10.76638069 | 47.97928695 | 2.449394604 | 10.67698997 | 2.485489929 | |
| General OoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| slew100 | -0.304793572 | -0.30886773 | -0.400590344 | -0.419111484 | -0.390785685 | 3.939393939 | | | | | | |
| slew70 | 0.027708507 | 0.025923388 | -0.231920725 | 2.933780386 | -0.143973673 | 8.636363636 | | | | | | |
| slew60 | 0.055417013 | 0.048511816 | 0.484925153 | 4.274937133 | 0.575894694 | -3.939393939 | | | | | | |
| slew40 | 0.415627598 | 0.399568604 | 2.171621337 | 8.71751886 | 2.344714109 | 28.48484848 | | | | | | |

Appendix 13: Slew Data Comparison for Block 3.

| Fanout Clock QoR metrics | | | | | | | | | | | | |
|----------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.001 | 0 | 0.261 | 0.619 | 25164 | 10569 | 11261.779 | 2527.103 | 423489.869 | 1866.069 | 425355.938 | |
| fanout64 | -0.001 | 0 | 0.311 | 0.667 | 21652 | 7057 | 10471.61 | 1736.934 | 411942.47 | 1733.845 | 413676.315 | |
| fanout128 | -0.002 | 0 | 0.205 | 0.597 | 21417 | 6822 | 10518.134 | 1783.458 | 411557.955 | 1746.139 | 413304.094 | |
| fanout256 | -0.001 | 0 | 0.272 | 0.65 | 21113 | 6518 | 10444.363 | 1709.687 | 410351.784 | 1735.122 | 412086.906 | |
| Fanout General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3609 | 460734.1469 | 4.74E+05 | 1.19E+04 | 4.86E+05 | 660 | | | | | | |
| fanout64 | 0.3608 | 460599.2009 | 4.63E+05 | 1.20E+04 | 4.75E+05 | 517 | | | | | | |
| fanout128 | 0.3619 | 462004.0387 | 4.63E+05 | 1.24E+04 | 4.75E+05 | 495 | | | | | | |
| fanout256 | 0.3611 | 460966.9966 | 4.61E+05 | 1.21E+04 | 4.73E+05 | 520 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout64 | 0 | 0 | 19.15708812 | 7.754442649 | -13.95644572 | -33.22925537 | -7.016378141 | -31.26777975 | -2.726723789 | -7.08569726 | -2.745846938 | |
| fanout128 | 100 | 0 | -21.4559387 | -3.554119548 | -14.8903195 | -35.45273914 | -6.603264014 | -29.42677841 | -2.81752053 | -6.426879178 | -2.833355062 | |
| fanout256 | 0 | 0 | 4.214559387 | 5.008077544 | -16.09839453 | -38.3290756 | -7.258320377 | -32.34597086 | -3.102337497 | -7.017264635 | -3.119512581 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout64 | -0.027708507 | -0.029289342 | -2.320675105 | 0.840336134 | -2.263374486 | -21.66666667 | | | | | | |
| fanout128 | 0.277085065 | 0.275623547 | -2.320675105 | 4.201680672 | -2.263374486 | -25 | | | | | | |
| fanout256 | 0.055417013 | 0.050538841 | -2.742616034 | 1.680672269 | -2.674897119 | -21.21212121 | | | | | | |

Appendix 14: Fanout Data Comparison for Block 3.

| Bigger Repeaters Clock QoR metrics | | | | | | | | | | | | |
|--------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.001 | 0 | 0.261 | 0.619 | 25164 | 10569 | 11261.779 | 2527.103 | 423489.869 | 1866.069 | 425355.938 | |
| fanout128 | -0.002 | 0 | 0.205 | 0.597 | 21417 | 6822 | 10519.134 | 1783.458 | 411557.955 | 1746.139 | 413304.094 | |
| fanout256 | -0.001 | 0 | 0.272 | 0.65 | 21113 | 6518 | 10444.363 | 1709.687 | 410351.784 | 1735.122 | 412086.906 | |
| ccd_32_24-16-8 | -0.001 | 0 | 0.153 | 0.554 | 24783 | 10188 | 11871.849 | 3137.173 | 431723.836 | 1997.39 | 433721.226 | |
| ccd_128_24-16-8 | -0.003 | 0 | 0.213 | 0.625 | 21681 | 7086 | 11089.562 | 2354.886 | 417989.922 | 1857.151 | 419847.073 | |
| ccd_256_24-16-8 | -0.007 | -1 | 0.142 | 0.533 | 20813 | 6218 | 10847.545 | 2112.869 | 415497.709 | 1815.432 | 417313.141 | |
| Bigger Repeaters General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3609 | 460734.1469 | 4.74E+05 | 1.19E+04 | 4.86E+05 | 660 | | | | | | |
| fanout128 | 0.3619 | 462004.0387 | 4.63E+05 | 1.24E+04 | 4.75E+05 | 495 | | | | | | |
| fanout256 | 0.3611 | 460966.9966 | 4.61E+05 | 1.21E+04 | 4.73E+05 | 520 | | | | | | |
| ccd_32_24-16-8 | 0.3607 | 460416.0456 | 4.83E+05 | 1.24E+04 | 4.95E+05 | 703 | | | | | | |
| ccd_128_24-16-8 | 0.3636 | 464136.2141 | 4.69E+05 | 1.29E+04 | 4.82E+05 | 570 | | | | | | |
| ccd_256_24-16-8 | 0.362 | 462145.4107 | 4.66E+05 | 1.20E+04 | 4.78E+05 | 515 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout128 | 100 | 0 | -21.4559387 | -3.554119548 | -14.8903195 | -35.45273914 | -6.603264014 | -29.42677841 | -2.81752053 | -6.426879178 | -2.83335062 | |
| fanout256 | 0 | 0 | 4.214559387 | 5.008077544 | -16.09839453 | -38.3290756 | -7.258320377 | -32.34597086 | -3.102337497 | -7.017264635 | -3.119512581 | |
| ccd_32_24-16-8 | 0 | 0 | -41.37931034 | -10.50080775 | -1.514067716 | -3.604882203 | 5.417172544 | 24.14108171 | 1.944312628 | 7.037306766 | 1.96665982 | |
| ccd_128_24-16-8 | 200 | 0 | -18.3908046 | 0.969305331 | -13.84120172 | -32.95486801 | -1.529216654 | -6.814799397 | -1.298719852 | -0.477903014 | -1.295118866 | |
| ccd_256_24-16-8 | 600 | 100 | -45.59386973 | -13.89337641 | -17.29057384 | -41.16756552 | -3.678228813 | -16.39165479 | -1.887213977 | -2.713565254 | -1.890839243 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout128 | 0.277085065 | 0.275623547 | -2.320675105 | 4.201680672 | -2.263374486 | -25 | | | | | | |
| fanout256 | 0.055417013 | 0.050538841 | -2.742616034 | 1.680672269 | -2.674897119 | -21.21212121 | | | | | | |
| ccd_32_24-16-8 | -0.055417013 | -0.069042267 | 1.835443038 | 4.033613445 | 1.872427984 | 6.515151515 | | | | | | |
| ccd_128_24-16-8 | 0.748129676 | 0.738401359 | -1.054852321 | 8.151260504 | -0.843621399 | -13.63636364 | | | | | | |
| ccd_256_24-16-8 | 0.304793572 | 0.30630762 | -1.603375527 | 0.420168067 | -1.58436214 | -21.96969697 | | | | | | |

Appendix 15: Bigger Repeater Set Data Comparison for Block 3.

| Smaller Repeaters Clock QoR metrics | | | | | | | | | | | | |
|---------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.001 | 0 | 0.261 | 0.619 | 25164 | 10569 | 11261.779 | 2527.103 | 423489.869 | 1866.069 | 425355.938 | |
| fanout64 | -0.001 | 0 | 0.311 | 0.667 | 21652 | 7057 | 10471.61 | 1736.934 | 411942.47 | 1733.845 | 413676.315 | |
| ccd32_14104 | -0.003 | 0 | 0.232 | 0.593 | 24805 | 10210 | 10698.233 | 1963.557 | 416620.506 | 1750.003 | 418370.509 | |
| ccd64_14104 | -0.005 | 0 | 0.195 | 0.583 | 21935 | 7340 | 10425.742 | 1691.066 | 413623.763 | 1723.575 | 415347.338 | |
| Smaller Repeaters General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3609 | 460734.1469 | 4.74E+05 | 1.19E+04 | 4.86E+05 | 660 | | | | | | |
| fanout64 | 0.3608 | 460599.2009 | 4.63E+05 | 1.20E+04 | 4.75E+05 | 517 | | | | | | |
| ccd32_14104 | 0.3606 | 460345.7023 | 4.68E+05 | 1.18E+04 | 4.79E+05 | 674 | | | | | | |
| ccd64_14104 | 0.3612 | 461106.0266 | 4.65E+05 | 1.22E+04 | 4.77E+05 | 613 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout64 | 0 | 0 | 19.15708812 | 7.754442649 | -13.95644572 | -33.22925537 | -7.016378141 | -31.26777975 | -2.726723789 | -7.08569726 | -2.745846938 | |
| ccd32_14104 | 200 | 0 | -11.11111111 | -4.200323102 | -1.426641234 | -3.396726275 | -5.004058417 | -22.30008037 | -1.622084376 | -6.219812879 | -1.642254962 | |
| ccd64_14104 | 400 | 0 | -25.28735632 | -5.815831987 | -12.83182324 | -30.55161321 | -7.423667255 | -33.0828225 | -2.329714763 | -7.636052043 | -2.352994071 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout64 | -0.027708507 | -0.029289342 | -2.320675105 | 0.840336134 | -2.263374486 | -21.66666667 | | | | | | |
| ccd32_14104 | -0.08312552 | -0.084309922 | -1.265822785 | -0.840336134 | -1.440329218 | 2.121212121 | | | | | | |
| ccd64_14104 | 0.08312552 | 0.080714595 | -1.898734177 | 2.521008403 | -1.851851852 | -7.121212121 | | | | | | |

Appendix 16: Smaller Repeater Set Data Comparison for Block 3.

| Moved Clock Pin Clock QoR metrics | | | | | | | | | | | | |
|-------------------------------------|-----------------|--------------------------|--------------------------|--------------------------|------------------|---------------------|------------------------|---------------------|--------------------------|--------------------------|------------------------|--|
| Set | WNS (ns) | TNS (ns) | Skew (ns) | Latency (ns) | Clock Cells | Clock Repeaters | Area Clock Cells (um2) | Repeater Area (um2) | Dynamic Clock Power (uW) | Leakage Clock Power (uW) | Total Clock Power (uW) | |
| reference_run | -0.001 | 0 | 0.261 | 0.619 | 25164 | 10569 | 11261.779 | 2527.103 | 423489.869 | 1866.069 | 425355.938 | |
| fanout128 | -0.002 | 0 | 0.205 | 0.597 | 21417 | 6822 | 10518.134 | 1783.458 | 411557.955 | 1746.139 | 413304.094 | |
| reference_run_moved | -0.001 | 0 | 0.215 | 0.504 | 25431 | 10836 | 11320.841 | 2586.165 | 423633.947 | 1875.401 | 425509.348 | |
| fanout128_moved | -0.001 | 0 | 0.232 | 0.502 | 24908 | 10313 | 11181.069 | 2446.392 | 421164.578 | 1851.209 | 423015.788 | |
| fanout128_slew100_moved | -0.003 | 0 | 0.161 | 0.553 | 19257 | 4662 | 9980.349 | 1245.673 | 410150.211 | 1657.778 | 411807.989 | |
| Moved Clock Pin General QoR metrics | | | | | | | | | | | | |
| Set | Utilization | Total Stdcell Area (um2) | Total Dynamic Power (uW) | Total Leakage Power (uW) | Total Power (uW) | Number of DRCs | | | | | | |
| reference_run | 0.3609 | 460734.1469 | 4.74E+05 | 1.19E+04 | 4.86E+05 | 660 | | | | | | |
| fanout128 | 0.3619 | 462004.0387 | 4.63E+05 | 1.24E+04 | 4.75E+05 | 495 | | | | | | |
| reference_run_moved | 0.361 | 460814.7146 | 4.74E+05 | 1.21E+04 | 4.86E+05 | 642 | | | | | | |
| fanout128_moved | 0.3605 | 460242.8863 | 4.72E+05 | 1.18E+04 | 4.84E+05 | 612 | | | | | | |
| fanout127_slew100_moved | 0.3611 | 460965.7114 | 4.61E+05 | 1.21E+04 | 4.73E+05 | 526 | | | | | | |
| Clock QoR Comparison | | | | | | | | | | | | |
| Set | WNS (%) | TNS (%) | Skew (%) | Latency (%) | Clock Cells (%) | Clock Repeaters (%) | Area Clock Cells (%) | Repeater Area (%) | Dynamic Clock Power (%) | Leakage Clock Power (%) | Total Clock Power (%) | |
| fanout128 | 100 | 0 | -21.4559387 | -3.554119548 | -14.8903195 | -35.45273914 | -6.603264014 | -29.42677841 | -2.81752053 | -6.426879178 | -2.833355062 | |
| reference_run_moved | 0 | 0 | -17.62452107 | -18.57835218 | 1.06103958 | 2.526256032 | 0.524446448 | 2.33714257 | 0.034021593 | 0.500088689 | 0.036066265 | |
| fanout128_moved | 0 | 0 | -11.11111111 | -18.90145396 | -1.017326339 | -2.422178068 | -0.716671851 | -3.193815211 | -0.549078306 | -0.796326395 | -0.550162767 | |
| fanout128_slew100_moved | 200 | 0 | -38.31417625 | -10.66235864 | -23.47401049 | -55.88986659 | -11.37857527 | -50.70747017 | -3.149935566 | -11.16202027 | -3.185085193 | |
| General QoR Comparison | | | | | | | | | | | | |
| Set | Utilization (%) | Total Stdcell Area (%) | Total Dynamic Power (%) | Total Leakage Power (%) | Total Power (%) | Number of DRCs (%) | | | | | | |
| fanout128 | 0.277085065 | 0.275623547 | -2.466793169 | 3.520536463 | -2.324146442 | -25 | | | | | | |
| reference_run_moved | 0.027708507 | 0.017486809 | 0.021083702 | 1.089689858 | 0.041135335 | -2.727272727 | | | | | | |
| fanout128_moved | -0.110834026 | -0.106625611 | -0.527092557 | -1.089689858 | -0.555327026 | -7.272727273 | | | | | | |
| fanout128_slew100_moved | 0.055417013 | 0.050259895 | -2.740881299 | 1.257334451 | -2.632661456 | -20.3030303 | | | | | | |

Appendix 17: Moved Clock Pin Data Comparison for Block 3.

Other results:

| Clock Wirelength across all experiment sets: | | | | | | | | | | | | | | | | |
|--|---------------|------------|------------|------------|------------|------------|------------|------------|----------------|-----------------|-----------------|-------------|-------------------|--------------------|---------------------|-------------------------|
| Block | Block 1 | | | | | | | | | | | | | | | |
| Experiment Set | reference_run | slew100 | slew60 | slew40 | fanout64 | fanout128 | fanout256 | fanout512 | ccd_32_24-16-8 | ccd_256-24-16-8 | ccd32_14104 | ccd64_14104 | noccd_local_route | noccd_local_custom | noccd_nolocal_route | reference_moved |
| Total Wirelength (um) | 1682771.29 | 1815786.69 | 1815399.50 | 1886413.97 | 1827782.79 | 1672609.45 | 1756044.33 | 1723189.54 | 1892205.13 | 1857162.11 | 1615131.10 | 1854979.26 | 1588709.34 | 1581253.43 | 1628813.51 | 1856928.93 |
| % To reference_block | 100.00 | 107.90 | 107.88 | 112.10 | 108.62 | 99.40 | 104.35 | 102.40 | 112.45 | 110.36 | 95.98 | 110.23 | 94.41 | 93.97 | 96.79 | 110.35 |
| Block | Block 2 | | | | | | | | | | | | | | | |
| Experiment Set | reference_run | slew100 | slew60 | slew40 | fanout64 | fanout128 | fanout256 | fanout512 | ccd_32_24-16-8 | ccd_256-24-16-8 | ccd32_14104 | ccd64_14104 | noccd_local_route | noccd_local_custom | noccd_nolocal_route | fanout64_moved |
| Total Wirelength (um) | 1341773.04 | 1374205.26 | 1364944.85 | 1341692.14 | 1261267.90 | 1251015.02 | 1303121.56 | 1294262.16 | 1354980.17 | 1260463.57 | 1301396.39 | 1264796.69 | 1306348.96 | 1339627.00 | 1306348.96 | 1343597.60 |
| % To reference_block | 100.00 | 102.42 | 101.73 | 99.99 | 94.00 | 93.24 | 97.12 | 96.46 | 100.98 | 93.94 | 96.99 | 94.26 | 97.36 | 99.84 | 97.36 | 100.14 |
| Block | Block 3 | | | | | | | | | | | | | | | |
| Experiment Set | reference_run | slew100 | slew70 | slew60 | slew40 | fanout64 | fanout128 | fanout256 | ccd_32_24-16-8 | ccd_128_24-16-8 | ccd_256-24-16-8 | ccd32_14104 | ccd64_14104 | reference_moved | fanout128_moved | fanout128_slew100_moved |
| Total Wirelength (um) | 981898.35 | 984931.32 | 971968.26 | 974390.65 | 989553.73 | 936849.36 | 928990.85 | 920691.88 | 987161.64 | 936273.78 | 922644.75 | 968134.13 | 934195.61 | 985925.12 | 973986.83 | 916847.33 |
| % To reference_block | 100.00 | 100.31 | 98.99 | 99.24 | 100.78 | 95.41 | 94.61 | 93.77 | 100.54 | 95.35 | 93.97 | 98.60 | 95.14 | 100.41 | 99.19 | 93.37 |

Appendix 18: Clock wirelength across all experiment sets and blocks.

| Number of Clock Violating Paths across all experiment sets: | | | | | | | | | | | | | | | | |
|---|---------------|---------|--------|--------|----------|-----------|-----------|-----------|----------------|-----------------|-----------------|-------------|-------------------|--------------------|---------------------|-------------------------|
| Block | Block 1 | | | | | | | | | | | | | | | |
| Experiment Set | reference_run | slew100 | slew60 | slew40 | fanout64 | fanout128 | fanout256 | fanout512 | ccd_32_24-16-8 | ccd_256-24-16-8 | ccd32_14104 | ccd64_14104 | noccd_local_route | noccd_local_custom | noccd_nolocal_route | reference_moved |
| Number of Violating Paths | 10243 | 11307 | 11417 | 13163 | 12853 | 10364 | 12621 | 10560 | 14763 | 12192 | 11630 | 11450 | 15238 | 13132 | 17585 | 10836 |
| % To reference_block | 100.00 | 110.39 | 111.46 | 128.51 | 125.48 | 101.18 | 123.22 | 103.09 | 144.13 | 119.03 | 113.54 | 111.78 | 148.77 | 128.20 | 171.68 | 105.79 |
| Block | Block 2 | | | | | | | | | | | | | | | |
| Experiment Set | reference_run | slew100 | slew60 | slew40 | fanout64 | fanout128 | fanout256 | fanout512 | ccd_32_24-16-8 | ccd_256-24-16-8 | ccd32_14104 | ccd64_14104 | noccd_local_route | noccd_local_custom | noccd_nolocal_route | fanout64_moved |
| Number of Violating Paths | 163 | 166 | 229 | 98 | 296 | 579 | 718 | 216 | 454 | 1089 | 278 | 120 | 1167 | 1040 | 1290 | 495 |
| % To reference_block | 100.00 | 101.84 | 140.49 | 60.12 | 181.60 | 355.21 | 440.49 | 132.52 | 278.53 | 668.10 | 170.55 | 73.62 | 715.95 | 638.04 | 791.41 | 303.68 |
| Block | Block 3 | | | | | | | | | | | | | | | |
| Experiment Set | reference_run | slew100 | slew70 | slew60 | slew40 | fanout64 | fanout128 | fanout256 | ccd_32_24-16-8 | ccd_128_24-16-8 | ccd_256-24-16-8 | ccd32_14104 | ccd64_14104 | reference_moved | fanout128_moved | fanout128_slew100_moved |
| Number of Violating Paths | 39 | 532 | 41 | 16 | 7 | 32 | 60 | 41 | 29 | 91 | 445 | 37 | 40 | 27 | 29 | 39 |
| % To reference_block | 100.00 | 1364.10 | 105.13 | 41.03 | 17.95 | 82.05 | 153.85 | 105.13 | 74.36 | 233.33 | 1141.03 | 94.87 | 102.56 | 69.23 | 74.36 | 100.00 |

Appendix 19: Number of Violating Paths across all experiment sets and blocks.

Appendix 18: Script *run_gen.tcl*

```
function run_gen () {

    ### Creates the block folder, copies override, scripts and floorplan.def file
    ### Copies the floorplan.def, the scripts directory and the override directory to the generated folder.

    mkdir $1/$2
    cp -r $1/ref_run_shell/floorplan.def $1/ref_run_shell/scripts $1/ref_run_shell/override $1/$2

    ### Copies the configuration file and renames it.
    cp -r sets_folder/$3 $1/$2/override/
    mv $1/$2/override/$3 $1/$2/override/set_con.tcl

    ### Copies the reporters onto the scripts folder of the block.
    cp -r sets_folder/report_parser.tcl $1/$2/scripts
    cp -r sets_folder/report_parser_v2.tcl $1/$2/scripts
    cp -r sets_folder/proc_QoR.tcl $1/$2/scripts
    cp -r clock_structure_analyzer.tcl $1/$2/scripts

    ### Launches a job depending on the block chosen selecting 4 cores and the needed memory with
    margin.

    cd $1/$2

    echo "Following files were copied:"
    echo "report_parser.tcl generates basic report files"
    echo "proc_QoR.tcl generates timing information reports"
    echo "report_parser_v2.tcl combines reports from report_parser and proc_QoR"
    echo "clock_structure_analyzer.tcl generates a CSV file with clock structure information"

    echo "Directory was changed to $1/$2"

    if [ $1 = "Block_4" ]; then
        escad_lsf -noemail -m $mem 4-t version_tool -q $numcore -name iccjob4 "icc2_shell -f
/$1/$2/scripts/flow_run_all.tcl" -mastercpus $cpu
    fi

    if [ $1 = "Block_1" ]; then
        escad_lsf -noemail -m $mem1 -t version_tool -q $numcore -name iccjob1 "icc2_shell -f
/$1/$2/scripts/flow_run_all.tcl" -mastercpus $cpu
    fi

    if [ $1 = "Block_2" ]; then
        escad_lsf -noemail -m $mem2 -t version_tool -q $numcore -name iccjob2 "icc2_shell -f
/$1/$2/scripts/flow_run_all.tcl" -mastercpus $cpu
    fi

    if [ $1 = "Block_3" ]; then
        escad_lsf -noemail -m $mem3 -t version_tool -q $numcore -name iccjob3 "icc2_shell -f
/$1/$2/scripts/flow_run_all.tcl" -mastercpus $cpu
    fi

    echo "Returning to base directory"

    cd ../..
}
echo "run_gen var1=block var2=directory on block var3=script_name"
echo "block = block_1 / block_2 / block_3 / block_4"
echo "directory = folder name on destination"
echo "script_name = script name from sets_folder"
```

Appendix 19: Script *report_parser.tcl*

```
#General Procedure for report parsing:

proc report_parser {args} {

    parse_proc_arguments -args $args results

    #Input proc arguments
    set global_power_flag      [info exists results(-global_power)]
    set clock_power_flag       [info exists results(-clock_power)]
    set latency_flag           [info exists results(-latency)]
    set general_routing_flag    [info exists results(-general_routing)]
    set local_skew_flag        [info exists results(-local_skew)]
    set wirelength_flag        [info exists results(-wirelength)]
    set congestion_flag         [info exists results(-layer_congestion)]
    set unit_flag              [info exists results(-units)]
    set utilization_flag        [info exists results(-utilization)]
    set clk_area_flag          [info exists results(-clk_area)]
    set power_flag             [info exists results(-power_scenario)]
    set timing_flag            [info exists results(-timing_scenarios)]
    set report_flag            [info exists results(-report_flag)]
    set compact_flag           [info exists results(-compact)]
    set QoR_file_flag          [info exists results(-QoR_file)]
    set QoR_reformat_flag      [info exists results(-QoR_reformat)]
    set summary_flag           [info exists results(-summary)]

    if {[info exists results(-step)]} { ;# If step is defined:
        if {(!$report_flag)} { ;# If report_flag (i.e) file already exists and reports are not needed again.
            set step_sel $results(-step)
            rec_mkdir reports/$step_sel/selected
        } else {
            set step_sel $results(-step)
        }
    }

    if {[info exists results(-power_scenario)]} {
        set pw_scen $results(-power_scenario)
    } else {
        echo "Power scenario not found. It will be attempted to be obtained from the active scenario
list.\n"
    }

    if {[info exists results(-timing_scenarios)]} {
        set list_timing $results(-timing_scenarios)
    } else {
        echo "Timing scenarios not found. It will be attempted to be obtained from the active scenario
list.\n"
    }

    if {$QoR_file_flag} {
        set QoR_file_name $results(-QoR_file)
    }

    #tee settings:

    if {[info exists results(-tee)]} {
        set tee "-tee -var"
    } else {
        set tee "-var"
    }
    if {[info exists results(-units)]} {
        set unit $results(-units)
    }
}
```

```

set nil "~"

# Unit specificatoin

if {$unit_flag} {
  if {string match $unit "ps"} {
    set unit 1000000
  } else {
    set unit 1000
  }
} else {
  catch {redirect -var y {report_units}}

  if {[regexp {(\\S+)\\s+Second} $y match unit]} {
    if {[regexp {e-12} $unit]} {
      set unit 1000000
    } else {
      set unit 1000
    }
  } elseif {[regexp {ns} $y]} {
    set unit 1000
  } elseif {[regexp {ps} $y]} {
    set unit 1000000
  }
}

#Layer obtention

set LAYERS_CONGETION [get_attr [get_layers -filter "layer_type == interconnect"] name]

if {$::synopsys_program_name == "icc2_shell"} {
  if {$global_power_flag} {

    echo -n "Running Global Power Report\n"

    #Obtains all the power scenarios and puts them on a list called $power_scenario
    if {$power_flag} {
      set power_scenario $pw_scen
      echo "Power scenario found\n"
    } else {

      set list1 [get_object_name [all_scenarios]]

      foreach list_scenario $list1 {
        if {[regexp {(?=power)} $list_scenario]} {
          lappend power_scenario $list_scenario
        }
      }
      foreach scenario $power_scenario {
        regsub $scenario $list1 "" list1
      }
      echo "Power scenarios from active scenario list used\n"
    }

    foreach pow_scen $power_scenario {

      if {$report_flag} {
        set text_file [open "reports/${step_sel}/selected/report_power_${pow_scen}.rpt" "r"]
        set x [read $text_file]
      } else {
        redirect {*}$tee x {report_power -nosplit -scenario $pow_scen}
        echo "$x" > "reports/${step_sel}/selected/report_power_${pow_scen}.rpt"
      }
    }
  }
}

```



```

}

set group_power_just_set 0

foreach line [split $x "\n"] {
  if {[regexp {^s*io_pad\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$} $line match internal
switching leakage total a b]} {
    set group_perc(io_pad) [concat $a$b]
    set group_int(io_pad) $internal
    set group_switch(io_pad) $switching
    set group_leak(io_pad) $leakage
    set group_total(io_pad) $total
  } elseif {[regexp {^s*memory\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$} $line match
internal switching leakage total a b]} {
    set group_perc(mem) [concat $a$b]
    set group_int(mem) $internal
    set group_switch(mem) $switching
    set group_leak(mem) $leakage
    set group_total(mem) $total
  } elseif {[regexp {^s*black_box\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$} $line match
internal switching leakage total a b]} {
    set group_perc(bb) [concat $a$b]
    set group_int(bb) $internal
    set group_switch(bb) $switching
    set group_leak(bb) $leakage
    set group_total(bb) $total
  } elseif {[regexp {^s*clock_network\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$} $line
match internal switching leakage total a b]} {
    set group_perc(clk) [concat $a$b]
    set group_int(clk) $internal
    set group_switch(clk) $switching
    set group_leak(clk) $leakage
    set group_total(clk) $total
  } elseif {[regexp {^s*register\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$} $line match
internal switching leakage total a b]} {
    set group_perc(reg) [concat $a$b]
    set group_int(reg) $internal
    set group_switch(reg) $switching
    set group_leak(reg) $leakage
    set group_total(reg) $total
  } elseif {[regexp {^s*sequential\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$} $line match
internal switching leakage total a b]} {
    set group_perc(seq) [concat $a$b]
    set group_int(seq) $internal
    set group_switch(seq) $switching
    set group_leak(seq) $leakage
    set group_total(seq) $total
  } elseif {[regexp {^s*combinational\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$} $line
match internal switching leakage total a b]} {
    set group_perc(comb) [concat $a$b]
    set group_int(comb) $internal
    set group_switch(comb) $switching
    set group_leak(comb) $leakage
    set group_total(comb) $total

    set group_power_just_set 1
  } elseif {[regexp {^s*Total\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$}
$line match internal a switching b leakage c total d]} {
    if {$group_power_just_set} {
      set group_perc(tot) $nil
      set group_int(tot) [concat $internal$a]
      set group_switch(tot) [concat $switching$b]
      set group_leak(tot) [concat $leakage$c]
      set group_total(tot) [concat $total$d]
    }
  }
}

```



```

}

set group_general_route_just_set 0
set gflag 0

foreach line [split $x "\n"] {
  if [[regex ^\s*Total number of nets =\s*(\S+)\s*, of which\s*(\S+)\s*are not extracted\s*$] $line
match total_nets not_extracted]] {
    set groute_total_nets $total_nets
  } elseif [[regex ^\s*Total number of open nets =\s*(\S+)\s*, of which\s*(\S+)\s*are frozen\s*$]
$line match open_nets not_frozen]] {
    set groute_open_nets $open_nets
  } elseif [[regex ^\s*Total Wire Length =\s*(\S+)\s*micron\s*$] $line match wire_length]] {
    set groute_wire_length $wire_length
  } elseif [[regex ^\s*Total Number of Contacts =\s*(\S+)\s*$] $line match contacts]] {
    set groute_contacts $contacts
  } elseif [[regex ^\s*Total Number of Wires =\s*(\S+)\s*$] $line match wires]] {
    set groute_wires $wires
  } elseif [[regex ^\s*Total Number of Routed Wires =\s*(\S+)\s*$] $line match routed_wires]] {
    set groute_routed_wires $routed_wires
  } elseif [[regex ^\s*Total Routed Wire Length =\s*(\S+)\s*micron\s*$] $line match
routed_wire_length]] {
    set groute_routed_wire_length $routed_wire_length
  } elseif [[regex ^\s*Total Number of Routed Contacts =\s*(\S+)\s*$] $line match
routed_contacts]] {
    set groute_routed_contacts $routed_contacts
  } elseif [[regex ^\s*Total number of DRCs =\s*(\S+)\s*$] $line match DRC]] {
    set groute_DRC $DRC
  } elseif [[regex ^\s*Total number of antenna violations =\s*(\S+)\s*$] $line match antenna]] {
    set groute_antenna $antenna
  }
}
set groute_tot 0
foreach line [split $x "\n"] {

  foreach layer $LAYERS_CONGETION {

    if [[regex ^\t*\s*Redundant] $line match]] {
      set gflag 0
      continue
    } elseif [[regex ^\s*DRC-SUMMARY:\s*$] $line match]] {

      set gflag 1
      continue
    }

    if {$gflag && [regex "$layer" $line match]] {

      if [[regex ^\t*\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*$] $line match a layer tp length
micron]] {
        set groute_length($layer) $length
        set groute_tot [expr {$groute_tot + $length}]
      }
    }
  }
}

if {$latency_flag} {

if {$timing_flag} {

```

```

set list1 $list_timing
echo "Timing scenarios found.\n"

} else {
  #First of all obtains all timing scenarios to run the timing_scenario foreach

  set list1 [get_object_name [all_scenarios]]

  foreach list_scenario $list1 {
    if {[regexp {(?=power)} $list_scenario]} {
      lappend power_scenario $list_scenario
    }
  }
  foreach scenario $power_scenario {
    rebsub $scenario $list1 "" list1
  }
}

echo -n "Running scenario latency reports\n"

foreach timing_scenario $list1 {

  if {$report_flag} {
    set text_file [open "reports/${step_sel}/selected/latency_${timing_scenario}.rpt" "r"]
    set x [read $text_file]
  } else {
    redirect {*} $tee x {report_clock_QoR -type latency -show_paths -scenarios $timing_scenario -
nosplit}
    echo "$x" > "reports/${step_sel}/selected/latency_${timing_scenario}.rpt"
  }

  foreach line [split $x "\n"] {

    if {[regexp {^\\s*Largest Path #1\\s*$} $line match path_num]} {
      set path_1_set 1
      continue
    } elseif {[regexp {^\\s*Mode\\s*:\\s*(\\S+)\\s*$} $line match mode_1]} {

      if {$path_1_set} {
        set group_modeL($timing_scenario) $mode_1
        set group_pathL($timing_scenario) "Large"
      }
    } elseif {[regexp {^\\s*Corner\\s*:\\s*(\\S+)\\s*$} $line match corner_1]} {
      if {$path_1_set} {
        set group_cornerL($timing_scenario) $corner_1
      }
    } elseif {[regexp {^\\s*Scenario\\s*:\\s*(\\S+)\\s*$} $line match scenario_1]} {
      if {$path_1_set} {
        set group_scenarioL($timing_scenario) $scenario_1
      }
    } elseif {[regexp {^\\s*Latency\\s*:\\s*(\\S+)\\s*$} $line match latency_1]} {
      if {$path_1_set} {
        set group_latencyL($timing_scenario) $latency_1
        set path_1_set 0
      }
    }
  }
}

}

if {$latency_flag} {

  if {$timing_flag} {

```

```

set list1 $list_timing
echo "Timing scenarios found.\n"

} else {
  #First of all obtains all timing scenarios to run the timing_scenario foreach

  set list1 [get_object_name [all_scenarios]]

  foreach list_scenario $list1 {
    if {[regexp {(?=power)} $list_scenario]} {
      lappend power_scenario $list_scenario
    }
  }
  foreach scenario $power_scenario {
    rebsub $scenario $list1 "" list1
  }
}

echo -n "Running scenario latency reports\n"

foreach timing_scenario $list1 {

if {$report_flag} {
  set text_file [open "reports/${step_sel}/selected/latency_${timing_scenario}.rpt" "r"]
  set x [read $text_file]
} else {
  redirect {*} $tee x {report_clock_QoR -type latency -show_paths -scenarios $timing_scenario -
nosplit}
  echo "$x" > "reports/${step_sel}/selected/latency_${timing_scenario}.rpt"
}

  foreach line [split $x "\n"] {

    if {[regexp {^\\s*Smallest Path #1\\s*$} $line match path_num]} {
      set path_1_set 1
      continue
    } elseif {[regexp {^\\s*Mode\\s*:\\s*(\\S+)\\s*$} $line match mode_1]} {

      if {$path_1_set} {
        set group_modeS($timing_scenario) $mode_1
        set group_pathS($timing_scenario) "Small"
      }
    } elseif {[regexp {^\\s*Corner\\s*:\\s*(\\S+)\\s*$} $line match corner_1]} {
      if {$path_1_set} {
        set group_cornerS($timing_scenario) $corner_1
      }
    } elseif {[regexp {^\\s*Scenario\\s*:\\s*(\\S+)\\s*$} $line match scenario_1]} {
      if {$path_1_set} {
        set group_scenarioS($timing_scenario) $scenario_1
      }
    } elseif {[regexp {^\\s*Latency\\s*:\\s*(\\S+)\\s*$} $line match latency_1]} {
      if {$path_1_set} {
        set group_latencyS($timing_scenario) $latency_1
        set path_1_set 0
      }
    }
  }
}

}

if {$utilization_flag} {
  echo -n "Running utilization report\n"

  if {$report_flag} {

```

```

    set text_file [open "reports/${step_sel}/selected/utilization.rpt" "r"]
    set x [read $text_file]
} else {
    redirect {*}$tee x {report_utilization}
    echo "$x" > "reports/${step_sel}/selected/utilization.rpt"
}

foreach line [split $x "\n"] {

    if [[regex ${^}\s*Utilization Ratio:\s*(\S+)\s*$} $line match u_ratio]] {
        set utilization $u_ratio
    } elseif [[regex ${^}\s*Total Area:\s*(\S+)\s*$} $line match area]] {
        set total_area $area
    } elseif [[regex ${^}\s*Total Capacity Area:\s*(\S+)\s*$} $line match area]] {
        set total_cap_area $area
    } elseif [[regex ${^}\s*Total Area of cells:\s*(\S+)\s*$} $line match area]] {
        set total_cell_area $area

    } elseif [[regex ${^}\s*- hard_macros\s*:\s*(\S+)\s*$} $line match area]] {
        set hard_macros_area $area
    } elseif [[regex ${^}\s*- macro_keepouts\s*:\s*(\S+)\s*$} $line match area]] {
        set macro_keepouts_area $area
    } elseif [[regex ${^}\s*- soft_macros\s*:\s*(\S+)\s*$} $line match area]] {
        set soft_macros_area $area
    } elseif [[regex ${^}\s*- io_cells\s*:\s*(\S+)\s*$} $line match area]] {
        set io_cells_area $area
    } elseif [[regex ${^}\s*- hard_blockages\s*:\s*(\S+)\s*$} $line match area]] {
        set hard_blockages_area $area
    }
}

}

if {$clk_area_flag} { ;#Must be adapted for multiple clocks

    echo -n "Running clock area report\n"

    if {$report_flag} {
        set text_file [open "reports/${step_sel}/selected/clock_area.rpt" "r"]
        set x [read $text_file]
    } else {
        redirect {*}$tee x {report_clock_QoR -type area}
        echo "$x" > "reports/${step_sel}/selected/clock_area.rpt"
    }

    foreach line [split $x "\n"] {

        if [[regex ${^}\s*Clock\s*Sinks\s*Clock\s*} $line]] {
            set clk_area_just_set 1

            continue
        } elseif [[regex ${^}\s*Total\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*$} $line
match sinks cell_count stdcell_area repeater_count repeater_area physical_sinks sink_area macro_area]] {

            if {$clk_area_just_set} {
                set clk_sinks $sinks
                set clk_cell_count $cell_count
                set clk_stdcell_area $stdcell_area
                set clk_repeater_count $repeater_count
                set clk_repeater_area $repeater_area
                set clk_physical_sinks $physical_sinks
                set clk_sink_area $sink_area
                set clk_macro_area $macro_area
                set clk_area_just_set 0
            }
        }
    }
}

```

```

}
if {$wirelength_flag} {
  echo -n "Running wirelength report\n"

  if {$report_flag} {
    set text_file [open "reports/${step_sel}/selected/design_wirelength.rpt" "r"]
    set x [read $text_file]
  } else {
    redirect {*}$tee x {report_design -routing}
    echo "$x" > "reports/${step_sel}/selected/design_wirelength.rpt"
  }

  set signal_wire 0
  set clock_wire 0
  set pg_wire 0
  set hv_wire 0
  set sflag 0

  set llist {}

  foreach line [split $x "\n"] {

    if [[regexp {^s*Total wire length =s*(\S+)\s*micron\s*$} $line match wire_length]] {
      set route_wirelength $wire_length
    } elseif [[regexp {^s*Total number of wires =s*(\S+)\s*$} $line match wire_number]] {
      set route_wire $wire_number
    } elseif [[regexp {^s*Total number of contacts =s*(\S+)\s*$} $line match contact_number]] {
      set route_contact $contact_number
    } elseif [[regexp {^s*Clock wiring statistics\s*$} $line match]] {
      set sflag 0
    } elseif [[regexp {^s*Signal Wiring Statistics\s*$} $line match]] {
      set sflag 1
      continue
    }

    } elseif {$sflag && [[regexp {^s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*$} $line match layer numwires
percent_totalnumwires wirelength percent_totallength]]] {
      lappend llist $layer
    }
  }

  set tot_wire_s 0
  set tot_wire_c 0
  set tot_wire_pg 0
  set tot_wire_hv 0

  foreach layer $llist {

    foreach line [split $x "\n"] {

      if [[regexp {^s*FINAL WIRING STATISTICS\s*$} $line match]] {
        set signal_wire 1
        set ll "s"
        continue
      } elseif {$signal_wire && [[regexp "$layer" $line match]]} {
        if [[regexp {^s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*(\S+)\s*$} $line match layer numwires
percent_totalnumwires wirelength percent_totallength]]] {
          set group_numwire([concat $layer$ll]) $numwires
          set group_totwire([concat $layer$ll]) $percent_totalnumwires
          set group_wirelength([concat $layer$ll]) $wirelength
          set group_totlength([concat $layer$ll]) $percent_totallength
          set tot_wire_s [expr {$tot_wire_s + $wirelength}]
          set signal_wire 0
        }
      } elseif [[regexp {^s*Clock wiring statistics\s*$} $line match]] {
        set clock_wire 1
      }
    }
  }
}

```



```

foreach line [split $x "\n"] { ;# If All Clocks Line has not been
  if {$lskew_flag_init} {
    if [[regex $line Mode:\s*(S+)\s*Scenario:\s*(S+)\s*$] {
      set lskew_mode($scenario) $mode
      set lskew_scenario($scenario) $scenario
      set flag_lskew 1
      continue
    } elseif {$flag_lskew} {
      if [[regex $line \s*-----] {
        set flag_lskew 0
        set lskew_flag_init 0
      } elseif [[regex $line \s*(S+)\s*(S+)\s*,\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*(S+)\s*$] {
        $line match clock a b sinks gskew maxlat locpair maxsetup maxhold] {
          set lskew_clock([concat $scenario$clock]) $clock
          set attrs [concat $a$b]
          set lskew_attrs([concat $scenario$clock]) $attrs
          set lskew_sinks([concat $scenario$clock]) $sinks
          set lskew_gskew([concat $scenario$clock]) $gskew
          set lskew_maxlat([concat $scenario$clock]) $maxlat
          set lskew_paircount([concat $scenario$clock]) $locpair
          set lskew_maxsetup([concat $scenario$clock]) $maxsetup
          set lskew_maxhold([concat $scenario$clock]) $maxhold
          lappend list_clks $clock
        }
      }
    }
  }
}
} ;#f program selection

if {$global_power_flag} {
  #Power reports csv file generation
  echo "Power reports csv file generation\n"

  set csv_file "reports/${step_sel}/selected/QoR_power.csv"
  set csv [open $csv_file "w"]

  set bar "-----"

  set list_gen_power {io_pad mem bb clk reg seq comb tot}

  puts $csv "sep=,"

  puts $csv "General Power Consumption\n"

  puts $csv "Power Group, Percentage Power, Internal Power, Switching Power, Leakage Power,
Total Power\n"

  foreach g $list_gen_power {
    puts $csv "$g, $group_perc($g), $group_int($g), $group_switch($g), $group_leak($g),
$group_total($g)\n"
  }

  close $csv
} elseif {$clock_power_flag} {

  echo "Clock power csv file generation\n"

```

```

set csv_file "reports/${step_sel}/selected/QoR_power.csv"
set csv [open $csv_file "w"]

puts $csv "sep=,"

puts $csv "Clock Power Consumption"

puts $csv "Leakage Power, Internal Power, Internal Sink Power, Net Switching Power, Total
Dynamic Power, Total Power\n"

puts $csv "$clk_clk_leakage, $clk_clk_internal, $clk_sink_internal, $clk_net_switching,
$clk_total_dyn, $clk_total\n"

close $csv
}

if {$global_power_flag && $clock_power_flag} {
echo "Power reports csv file generation\n"

set csv_file "reports/${step_sel}/selected/QoR_power.csv"
set csv [open $csv_file "w"]

puts $csv "sep=,"

puts "General Power Consumption"
puts $csv "Power Group, Percentage power, Internal Power, Switching Power, Leakage Power,
Total Power\n"

foreach g $list_gen_power {
puts $csv "$g, $group_perc($g), $group_int($g), $group_switch($g), $group_leak($g),
$group_total($g)\n"
}
puts $csv "$bar\n"

puts $csv "Leakage Power, Internal Power, Internal Sink Power, Net Switching Power, Total
Dynamic Power, Total Power\n"
puts $csv "$clk_clk_leakage, $clk_clk_internal, $clk_sink_internal, $clk_net_switching,
$clk_total_dyn, $clk_total\n"

close $csv
}

if {$general_routing_flag} {

echo "Routing information csv file generation\n"

set nil "~"

if {[!info exists total_nets]} {set total_nets $nil}
if {[!info exists open_nets]} {set open_nets $nil}
if {[!info exists wire_length]} {set wire_length $nil}
if {[!info exists contacts]} {set contacts $nil}
if {[!info exists wires]} {set wires $nil}
if {[!info exists routed_wires]} {set routed_wires $nil}
if {[!info exists routed_wire_length]} {set routed_wire_length $nil}
if {[!info exists routed_contacts]} {set routed_contacts $nil}
if {[!info exists groute_DRC]} {set groute_DRC $nil}
if {[!info exists groute_antenna]} {set groute_antenna $nil}

set csv_file "reports/${step_sel}/selected/QoR_routing.csv"
set csv [open $csv_file "w"]

puts $csv "sep=,"

```

```

puts $csv "General information\n"
puts $csv "Total Nets, Total Open Nets, Total Wirelength, Total Contacts, Total Wires, Total
Routed Wires, Total Routed Wirelength, Total Routed Contacts, Total DRC, Total Antenna
Violations\n"
puts $csv "$total_nets, $open_nets, $wire_length, $contacts, $wires, $routed_wires,
$routed_wire_length, $routed_contacts, $groute_DRC, $groute_antenna\n"

puts $csv "Layer information\n"

foreach g $LAYERS_CONGETION {
  puts $csv "$g, $groute_length($g), microns"
}

close $csv
}

if {$latency_flag} {

  set bar "-----"
  echo "Latency Information csv file generation\n"

  set csv_file "reports/${step_sel}/selected/QoR_latency.csv"
  set csv [open $csv_file "w"]

  puts $csv "sep=,"

  puts $csv "Mode, Corner, Scenario, Latency, Path Type\n"
  foreach timing_scenario $list1 {
    puts $csv "$group_modeL($timing_scenario), $group_cornerL($timing_scenario),
$group_scenarioL($timing_scenario), $group_latencyL($timing_scenario),
$group_pathL($timing_scenario)"
  }

  puts $csv "$bar\n"
  foreach timing_scenario $list1 {
    puts $csv "$group_modeS($timing_scenario), $group_cornerS($timing_scenario),
$group_scenarioS($timing_scenario), $group_latencyS($timing_scenario),
$group_pathS($timing_scenario)"
  }

  close $csv

}

if {$clk_area_flag} {
  echo "Clock area information csv file generation\n"

  set csv_file "reports/${step_sel}/selected/QoR_area.csv"
  set csv [open $csv_file "w"]

  puts $csv "sep=,"

  puts $csv "Clock Sinks, Clock Cell Count, Standard Cell Area, Repeater Count, Repeater Area,
Physical Sinks, Sinks Area, Macro Area\n"
  puts $csv "$clk_sinks, $cell_count, $stdcell_area, $repeater_count, $repeater_area,
$physical_sinks, $sink_area, $macro_area\n"

  close $csv
}

if {$utilization_flag} {
  echo "Utilization information csv file generation\n"

  set csv_file "reports/${step_sel}/selected/QoR_area.csv"

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```

set csv [open $csv_file "w"]

puts $csv "sep="

puts $csv "Utilization Ratio, Total Area, Total Capacity Area, Total Area of Cells, Hard Macros,
Macro Keepouts, Soft Macros, IO Cells, Hard Blockages\n"
puts $csv "$utilization, $total_area, $total_cap_area, $total_cell_area, $hard_macros_area,
$macro_keepouts_area, $soft_macros_area, $io_cells_area, $hard_blockages_area\n"

close $csv
}

if {$utilization_flag && $clk_area_flag} {
echo "Utilization and clock area csv file generation\n"

set bar "-----"

set csv_file "reports/${step_sel}/selected/QoR_area.csv"
set csv [open $csv_file "w"]

puts $csv "sep="

puts $csv "Utilization Ratio, Total Area, Total Capacity Area, Total Area of Cells, Hard Macros,
Macro Keepouts, Soft Macros, IO Cells, Hard Blockages\n"
puts $csv "$utilization, $total_area, $total_cap_area, $total_cell_area, $hard_macros_area,
$macro_keepouts_area, $soft_macros_area, $io_cells_area, $hard_blockages_area\n"
puts $csv "$bar\n"

puts $csv "Clock Sinks, Clock Cell Count, Standard Cell Area, Repeater Count, Repeater Area,
Physical Sinks, Sinks Area, Macro Area\n"
puts $csv "$clk_sinks, $cell_count, $stdcell_area, $repeater_count, $repeater_area,
$physical_sinks, $sink_area, $macro_area\n"

close $csv
}

if {$wirelength_flag} {

echo "Wirelength csv file generation\n"
set csv_file "reports/${step_sel}/selected/QoR_wirelength.csv"
set csv [open $csv_file "w"]

puts $csv "sep="
puts $csv "Signal Wiring Statistics\n"
puts $csv "Metal Layer, Num wires, % of total#, Wire length, % of total length\n"

set ll "s"

foreach g $llist {

puts $csv "$g, $group_numwire([concat $g$ll]), $group_totwire([concat $g$ll]),
$group_wirelength([concat $g$ll]), $group_totlength([concat $g$ll])\n"
}

puts $csv "Clock Wiring Statistics\n"
puts $csv "Metal Layer, Num wires, % of total#, Wire length, % of total length\n"

set ll "c"

foreach g $llist {

puts $csv "$g, $group_numwire([concat $g$ll]), $group_totwire([concat $g$ll]),
$group_wirelength([concat $g$ll]), $group_totlength([concat $g$ll])\n"
}

```

```

}

puts $csv "P/G Wiring Statistics\n"
puts $csv "Metal Layer, Num wires, % of total#, Wire length, % of total length\n"

set ll "pg"

foreach g $llist {

    puts $csv "$g, $group_numwire([concat $g$ll]), $group_totwire([concat $g$ll]),
$group_wirelength([concat $g$ll]), $group_totlength([concat $g$ll])\n"
}

puts $csv "H/V Wiring Statistics\n"
puts $csv "Metal Layer, Num wires, % of total#, Wire length, % of total length\n"

set ll "hv"

foreach g $llist {

    puts $csv "$g, $group_numwire([concat $g$ll]), $group_totwire([concat $g$ll]),
$group_wirelength([concat $g$ll]), $group_totlength([concat $g$ll])\n"
}

close $csv
}

if {$congestion_flag} {

echo "Congestion csv file generation\n"
set csv_file "reports/${step_sel}/selected/QoR_congestion.csv"
set csv [open $csv_file "w"]

puts $csv "sep="
puts $csv "Layer congestion\n"
puts $csv "Layer Name, Total Overflow, Max Overflow, #GRCs has overflow, (%), #GRCs has max
overflow\n"

foreach g $LAYERS_CONGETION {
    puts $csv "$g, $group_tot_of($g), $group_max_of($g), $group_perc_grc_of($g),
$group_perc($g), $group_grc_max_of($g)"
}
close $csv
}

if {$local_skew_flag} {

echo "Local skew csv file generation\n"

foreach element $list_clks {dict set tmp $element 1}
set hh [dict keys $tmp]

set nil "~"
foreach g $list1 {
    foreach h $hh {
        if ![info exists lskew_clock([concat $g$h])] {set lskew_clock([concat $g$h]) $nil}
        if ![info exists lskew_attrs([concat $g$h])] {set lskew_attrs([concat $g$h]) $nil}
        if ![info exists lskew_sinks([concat $g$h])] {set lskew_sinks([concat $g$h]) $nil}
        if ![info exists lskew_gskew([concat $g$h])] {set lskew_gskew([concat $g$h]) $nil}
        if ![info exists lskew_maxlat([concat $g$h])] {set lskew_maxlat([concat $g$h]) $nil}
        if ![info exists lskew_paircount([concat $g$h])] {set lskew_paircount([concat $g$h]) $nil}
        if ![info exists lskew_maxsetup([concat $g$h])] {set lskew_maxsetup([concat $g$h]) $nil}
        if ![info exists lskew_maxhold([concat $g$h])] {set lskew_maxhold([concat $g$h]) $nil}
    }
}
}

```

```

set csv_file "reports/${step_sel}/selected/QoR_Iskew.csv"
set csv [open $csv_file "w"]

puts $csv "sep=,"
puts $csv "Local skew\n"

foreach g $list1 {
  puts $csv "Clock Name, Attributes, Number of Sinks, Global Skew, Max Latency, Local skew
Pair Count, Max Setup Local skew, Max Hold Local skew\n"
  foreach h $hh {
    puts $csv "$Iskew_clock([concat $g$h]), $Iskew_attrs([concat $g$h]), $Iskew_sinks([concat
$g$h]), $Iskew_gskew([concat $g$h]), $Iskew_maxlat([concat $g$h]), $Iskew_paircount([concat
$g$h]), $Iskew_maxsetup([concat $g$h]), $Iskew_maxhold([concat $g$h])\n"
  }
  puts $csv "Mode is $Iskew_mode($g), Scenario is $Iskew_scenario($g)\n"
  puts $csv "-----\n"
}
close $csv
}

if {$compact_flag} {

echo "Compact reporting\n"

set csv_file "reports/${step_sel}/selected/QoR_compact.csv"
set csv [open $csv_file "w"]

puts $csv "sep=,"
puts $csv "Scenario, Utilization Ratio, Total Area of Cells, Clock Cell Count, Standard Cell Area,
Repeater Count, Repeater Area, Memory Power, Clock Power, Register power, Sequential Power,
Combinational Power, Total Power, Clock Leakage, Clock Internal, Clock Internal Sink, Clock
Switching, Clock Dynamic, Clock Total, Total Overflow, Max Overflow (SL), Max Overflow (AL), Signal
Wiring, Clock Wiring, H/V Wiring, Total Wirelength, Total Contacts, Total Wires, Total Routed Contact,
Total DRC, Total Routing (L), Global Skew, Max Setup Local skew, Max Hold Local skew, Latency (L),
Latency (S)"

foreach timing_scenario $list1 {
  puts $csv "$timing_scenario, $utilization, $total_cell_area, $cell_count, $stdcell_area,
$repeater_count, $repeater_area, $group_total(mem), $group_total(clk), $group_total(reg),
$group_total(seq), $group_total(comb), $group_total(tot), $clk_clk_leakage, $clk_clk_internal,
$clk_sink_internal, $clk_net_switching, $clk_total_dyn, $clk_total, $sum_tot, $sum_max, $gmax_of,
$tot_wire_s, $tot_wire_c, $tot_wire_hv, $wire_length, $contacts, $wires, $routed_contacts,
$groute_DRC, $groute_tot, $Iskew_gskew([concat $timing_scenario$clock]),
$Iskew_maxsetup([concat $timing_scenario$clock]), $Iskew_maxhold([concat
$timing_scenario$clock]), $group_latencyL($timing_scenario), $group_latencyS($timing_scenario)"
}

close $csv

echo "Summary reporting \n"

set worst_latency_long 0
set worst_latency_short 0
set worst_gskew 0
set worst_setup_Iskew 0
set worst_hold_Iskew 0

foreach timing_scenario $list1 {

```



```

if {$group_latencyL($timing_scenario) > $worst_latency_long} {
    set worst_latency_long $group_latencyL($timing_scenario)
}

if {$group_latencyS($timing_scenario) > $worst_latency_short} {
    set worst_latency_short $group_latencyS($timing_scenario)
}

if {$lskew_gskew([concat $scenario$clock]) > $worst_gskew} {
    set worst_gskew $lskew_gskew([concat $scenario$clock])
}

if {$lskew_maxsetup([concat $timing_scenario$clock]) > $worst_setup_lskew} {
    set worst_setup_lskew $lskew_maxsetup([concat $timing_scenario$clock])
}

if {$lskew_maxhold([concat $timing_scenario$clock]) > $worst_hold_lskew} {
    set worst_hold_lskew $lskew_maxhold([concat $timing_scenario$clock])
}
echo "lskew_maxhold is $lskew_maxsetup([concat $timing_scenario$clock])"
echo "Worst hold skew is $worst_setup_lskew"
}

set csv_file "reports/${step_sel}/selected/QoR_summary.csv"
set csv [open $csv_file "w"]

puts $csv "sep=,"
puts $csv "Worst Case Summary\n"
puts $csv "Scenario, Utilization Ratio, Total Area of Cells (um2), Clock Cell Count, Standard Cell
Area (um2), Repeater Count, Repeater Area (um2), Memory Power (uW), Clock Power (uW), Register
power (uW), Sequential Power (uW), Combinational Power (uW), Total Power (uW), Clock Leakage
(uW), Clock Internal (uW), Clock Internal Sink (uW), Clock Switching (uW), Clock Dynamic (uW), Clock
Total (uW), Total Overflow, Max Overflow (SL), Max Overflow (AL), Signal Wiring (um), Clock Wiring
(um), H/V Wiring (um), Total Wirelength (um), Total Contacts, Total Wires, Total Routed Contact, Total
DRC, Total Routing (L) (um), Global Skew (ns), Max Setup Local skew (ns), Max Hold Local skew (ns),
Latency (L) (ns), Latency (S) (ns)"

puts $csv "---, $utilization, $total_cell_area, $cell_count, $stdcell_area, $repeater_count,
$repeater_area, $group_total(mem), $group_total(clk), $group_total(reg), $group_total(seq),
$group_total(comb), $group_total(tot), $clk_clk_leakage, $clk_clk_internal, $clk_sink_internal,
$clk_net_switching, $clk_total_dyn, $clk_total, $sum_tot, $sum_max, $gmax_of, $tot_wire_s,
$tot_wire_c, $tot_wire_hv, $wire_length, $contacts, $wires, $routed_contacts, $groute_DRC,
$groute_tot, $worst_gskew, $worst_setup_lskew, $worst_hold_lskew, $worst_latency_long,
$worst_latency_short"

puts $csv "Scenario timing metrics\n"
puts $csv "Scenario, Global Skew (ns), Max Setup Local skew (ns), Max Hold Local skew (ns),
Latency (L) (ns), Latency (S) (ns)"

foreach timing_scenario $list1 {
    puts $csv "$timing_scenario, $lskew_gskew([concat $timing_scenario$clock]),
$lskew_maxsetup([concat $timing_scenario$clock]), $lskew_maxhold([concat
$timing_scenario$clock]), $group_latencyL($timing_scenario), $group_latencyS($timing_scenario)"
}

close $csv
}

if {$QoR_file_flag} {
    set text_file [open "${QoR_file_name}.csv" "r"]
    set x [read $text_file]

    foreach line [split $x "\n"] {

```



```

close $CSV
}
};#if proc

define_proc_attributes report_parser -info "USER PROC: reformats multiple reports" \
  -define_args {
    {-tee "Optional - displays the output of under-the-hood report_parser command" ""
boolean optional}
    {-units "Optional - specifies the units used" "<ns or ps>" one_of_string {optional value_help
{values {ps ns}}}}
    {-global_power "Optional - specifies if global power information is parsed. Requires active
power scenario" "" boolean optional}
    {-clock_power "Optional - specifies if clock power information is parsed. Requires active
power scenario" "" boolean optional}
    {-latency "Optional - specifies if latency information is parsed. Requires active timing
scenarios" "" boolean optional}
    {-general_routing "Optional - specifies if general routing information is parsed" "" boolean
optional}
    {-local_skew "Optional - specifies if local skew information is parsed. Usable at clockopt
onwards Requires active timing scenarios." "" boolean optional}
    {-wirelength "Optional - specifies if wirelength information is parsed" "" boolean optional}
    {-layer_congestion "Optional - specifies if congestion information is parsed" "" boolean
optional}
    {-utilization "Optional - specifies if the utilization report is used" "" boolean optional}
    {-clk_area "Optional - specifies if clock area information is used" "" boolean optional}
    {-report_flag "Optional - specifies wether the reports are generated or parsed from existing"
"" boolean optional}
    {-power_scenario "Optional - specifies the power scenario used for report generation" ""
string optional}
    {-timing_scenarios "Optional - specifies the timing scenarios used for report generation" "" list
optional}
    {-step "Required - Must be given to specify the step on which the parsing is made.
/reports/$step/selected" "" string required}
    {-compact "Optional - Makes a compact summary of metrics and prepares it as a csv." ""
boolean optional}
    {-QoR_file "Optional - QoR file obtained from proc_QoR.tcl to add information on WNS/TNS"
"" string optional}
    {-QoR_reformat "Optional - Specifies that the existing data must be reformatted" "" boolean
optional}
    {-summary "Optional - Specifies to extract FEP data from summary files" "" boolean optional}
  }
echo "\treport_parser"

```

Appendix 20: Script *clock_structure_analyser.tcl*

```

### Script to extract information from clock structure:
### Script extracts:
#-Type of cells and number of each one.
#-Fanout of intermediates and end drivers.
#-Manhattan distance between drivers and end-point flops.
#-Pin capacitance to be obtained from: report_timing -path_type full -nosplit -nets -capacitance -attributes -
physical
proc clock_structure_analyzer {args} {

```

```

parse_proc_arguments -args $args results

set structure_flag      [info exists results(-structure)]
set debug_flag         [info exists results(-debugger)]
set cells_flag         [info exists results(-repeater_cells)]
set general_analysis_flag [info exists results(-general_analysis)]
set endpoint_analysis_flag [info exists results(-endpoint_analysis)]
set csv_flag           [info exists results(-csv_file)]
set detailed_csv_flag  [info exists results(-detailed_csv)]
set capacitance_analysis_flag [info exists results(-capacitance_analysis)]

if {[info exists results(-tee)]} {
    set tee "-tee -var"
} else {
    set tee "-var"
}

if {$cells_flag} {
    set list_clock_cells $results(-repeater_cells)
}

if {$::synopsys_program_name == "icc2_shell"} {
    if {$structure_flag} {
        #If the structure flag exists it will use either the selected (if existing) or the existing structure generated
        #by the reporter.
        if {[file exists "reports/routeopt/selected/clock_QoR_structure.rpt"]} {

            set text_file [open "reports/routeopt/selected/clock_QoR_structure.rpt" "r"]
        } else {

            set text_file [open "reports/routeopt/clock/clock_QoR_structure.rpt" "r"]
        }

        set x [read $text_file]

    } else {
        #If structure flag isnt set, it generates the report and saves it on selected directory
        redirect {*}$tee x {report_clock_QoR -type structure -nosplit}

        echo "$x" > "reports/routeopt/selected/clock_QoR_structure.rpt"
        echo "New structure is is saved on selected directory preserving the existing one\n"
    }

    ### Variable declaration

    set count_source 0 ;# Level zero, source pin
    set count_repeater 0 ;# Repeater intermediate cells
    set count_ICG 0 ;# ICG intermediate cells
    set count_sink 0 ;# Sink Pins
    set count_balance 0 ;# Balance Pins

    ### Fanout calculations

    set max_fanout_rep 0
    set average_fanout_rep 0
    set max_fanout_ICG 0
    set average_fanout_ICG 0

    ### Lists for repeaters and ICGs/Other clock cells

    list repeater_list {dummy}
    list ICG_list

    ### Flags for endpoint detection:

```

```

set repeater_flag 0
set ICG_flag 0
set driver 0
set endpoint 0

### Other variables

set sep "_"; #Used to generate the identifier for sinks and balance points
set rep/CG_celltype($driver) "unset"
set current_celltype "unset"
set line_pointer 0

if {$general_analysis_flag} {

    foreach line [split $x "\n"] {

        # Possible Structs to be found:
        # 1) level zero: (Level) Clock Pin [in Port] [Location] [Net] [Fanout]
        # 2) intermediate drivers repeaters: (Level) Clock Pin [Reference cell] [Location] [Net] [Fanout]
        # 3) intermediate drivers ICGs: (Level) Clock Pin [Reference cell] [Location] [Net] [ICG] [Fanout]
        # 4) leafs: (Level) Clock Pin [Reference cell] [Location] [SINK PIN]
        # 5) balance pins: (Level) Clock Pin [Reference cell] [Location] [BALANCE PIN]

        if [[regexp {^(\S+)\s*(\S+)\s*(\S+)in Port(\S+)\s*(\S+)Location (\S+), (\S+)\s*(\S+)Net:
(\S+)\s*(\S+)Fanout: (\S+)\s*$} $line match level pin p1 p2 p3 xloc yloc p4 net p5 fanout]} {;#Level zero OK
            set lvlm1 [string map {"(" ""} $level]
            set lvlm2 [string map {")" ""} $lvlm1]
            set source_level $lvlm2
            set source_pin $pin
            set source_xloc [string map {"(" ""} $xloc]
            set source_yloc [string map {")" ""} $yloc]
            set source_net $net
            set source_fanout $fanout
            set source_line $line
            incr count_source
        }

        if [[regexp {^(\S+)\s*(\S+)\s*(\S+)Ref: (\S+)\s*(\S+)Location (\S+), (\S+)\s*(\S+)Net:
(\S+)\s*(\S+)Fanout: (\S+)\s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 net p4 fanout]} {;#Intermediate repeaters OK
            lappend list_repeater $line
            set lvlm1 [string map {"(" ""} $level]
            set lvlm2 [string map {")" ""} $lvlm1]
            set rep_level($count_repeater) $lvlm2
            set rep_pin($count_repeater) $pin
            set rep_cell($count_repeater) $cell_ref
            set rep_xloc($count_repeater) [string map {"(" ""} $xloc]
            set rep_yloc($count_repeater) [string map {")" ""} $yloc]
            set rep_net($count_repeater) $net
            set rep_fanout($count_repeater) $fanout
            incr count_repeater
        }

        if [[regexp {^(\S+)\s*(\S+)\s*(\S+)Ref: (\S+)\s*(\S+)Location (\S+), (\S+)\s*(\S+)Net:
(\S+)\s*(\S+)/CG(\S+)\s*(\S+)Fanout: (\S+)\s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 net p4 p5
p6 fanout]} {;#Intermediate ICGs OK
            lappend list_ICG $line
            set lvlm1 [string map {"(" ""} $level]
            set lvlm2 [string map {")" ""} $lvlm1]
            set ICG_level($count_ICG) $lvlm2
            set ICG_pin($count_ICG) $pin
            set ICG_cell($count_ICG) $cell_ref
            set ICG_xloc($count_ICG) [string map {"(" ""} $xloc]
            set ICG_yloc($count_ICG) [string map {")" ""} $yloc]
        }
    }
}

```

```

    set ICG_net($count_ICG) $net
    set ICG_fanout($count_ICG) $fanout
    incr count_ICG

}

if [[regexp {^\\s*(\\S+)s*(\\S+)s*(\\S+)Ref: (\\S+)]s*(\\S+)Location (\\S+), (\\S+)]s*(\\S+)SINK
PIN(\\S+)s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 p4]] { ;#Sink Pins OK
    lappend list_sink $line
    set lvlm1 [string map {" " ""} $level]
    set lvlm2 [string map {" " ""} $lvlm1]
    set sink_level($count_sink) $lvlm2
    set sink_pin($count_sink) $pin
    set sink_cell($count_sink) $cell_ref
    set sink_xloc($count_sink) [string map {" " ""} $xloc]
    set sink_yloc($count_sink) [string map {" " ""} $yloc]
    incr count_sink

}

if [[regexp {^\\s*(\\S+)s*(\\S+)s*(\\S+)Ref: (\\S+)]s*(\\S+)Location (\\S+), (\\S+)]s*(\\S+)BALANCE
PIN(\\S+)s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 p4]] { ;#Balance pins OK
    lappend list_balance $line
    set lvlm1 [string map {" " ""} $level]
    set lvlm2 [string map {" " ""} $lvlm1]
    set balance_level($count_balance) $lvlm2
    set balance_pin($count_balance) $pin
    set balance_cell($count_balance) $cell_ref
    set balance_xloc($count_balance) [string map {" " ""} $xloc]
    set balance_yloc($count_balance) [string map {" " ""} $yloc]
    incr count_balance

}

}

}

if {$debug_flag && $general_analysis_flag} {

    echo $count_source
    echo $count_repeater
    echo $count_ICG
    echo $count_sink
    echo $count_balance

    echo "rep level $rep_level(0)"
    echo "rep pin $rep_pin(0)"
    echo "rep cell $rep_cell(0)"
    echo "rep xloc $rep_xloc(0)"
    echo "rep yloc $rep_yloc(0)"
    echo "rep net $rep_net(0)"
    echo "rep fanout $rep_fanout(0)"

    echo "ICG level $ICG_level(0)"
    echo "ICG pin $ICG_pin(0)"
    echo "ICG cell $ICG_cell(0)"
    echo "ICG xloc $ICG_xloc(0)"
    echo "ICG yloc $ICG_yloc(0)"
    echo "ICG net $ICG_net(0)"
    echo "ICG fanout $ICG_fanout(0)"

    echo "sink level $sink_level(0)"
    echo "sink pin $sink_pin(0)"
    echo "sink cell $sink_cell(0)"
    echo "sink xloc $sink_xloc(0)"
    echo "sink yloc $sink_yloc(0)"
}

```

```

echo "balance level $balance_level(0)"
echo "balance pin $balance_pin(0)"
echo "balance cell $balance_cell(0)"
echo "balance xloc $balance_xloc(0)"
echo "balance yloc $balance_yloc(0)"
}

if {$general_analysis_flag} {

echo "\n"
echo "Number of Source Pins: $count_source"
echo "Number of Repeaters: $count_repeater"
echo "Number of ICGs: $count_ICG"
echo "Number of Sink Pins: $count_sink"
echo "Number of Balance Pins: $count_balance"
echo "\n"

set count512 0
set count256 0
set count128 0
set countl16 0
set counth64 0
set counth100 0

foreach {repeater_fanout fanout} [array get rep_fanout] {
  if {$debug_flag} {
    echo "$repeater_fanout and $fanout"
  }
  if {$fanout >= $max_fanout_rep} {
    set max_fanout_rep $fanout
  }
  if {$fanout >= 32} {incr count32}
  if {$fanout >= 128} {incr count128}
  if {$fanout >= 256} {incr count256}
  if {$fanout >= 512} {incr count512}
  if {$fanout < 16} {incr countl16}
  if {$fanout > 63} {incr counth64}
  if {$fanout > 100} {incr counth100}

  set average_fanout_rep [expr {$average_fanout_rep + $fanout}]
}
set average_fanout_rep [expr {$average_fanout_rep/$count_repeater}]

echo "Max repeater fanout $max_fanout_rep"
echo "Average repeater fanout $average_fanout_rep"
echo "\n"

foreach {ICG_fanout2 fanout} [array get ICG_fanout] {
  if {$debug_flag} {
    echo "$ICG_fanout2 and $fanout"
  }
  if {$fanout >= $max_fanout_ICG} {
    set max_fanout_ICG $fanout
  }

  if {$fanout >= 32} {incr count32}
  if {$fanout >= 128} {incr count128}
  if {$fanout >= 256} {incr count256}
  if {$fanout >= 512} {incr count512}
  if {$fanout < 16} {incr countl16}
  if {$fanout > 63} {incr counth64}
  if {$fanout > 100} {incr counth100}

  set average_fanout_ICG [expr {$average_fanout_ICG + $fanout}]
}

```

```

}
set average_fanout_ICG [expr {$average_fanout_ICG/$count_ICG}]

echo "Max ICG fanout $max_fanout_ICG"
echo "Average ICG fanout $average_fanout_ICG"
#echo "\n"

echo "\n"
echo "General fanout breakdown information"
echo "Number of drivers with fanout equal or bigger than 512: $count512"
echo "Number of drivers with fanout equal or bigger than 256: $count256"
echo "Number of drivers with fanout equal or bigger than 128: $count128"
echo "Number of drivers with fanout equal or bigger than 32: $count32"
echo "Number of drivers with fanout higher than 100: $count100"
echo "Number of drivers with fanout higher or equal than 64: $count64"
echo "Number of drivers with fanout lower than 16: $count16"

if {$cells_flag} {
    echo "Cells breakdown information\n"
}

set ccount_rep 0

### Obtention of clock cells via list
### Repeater analysis:

foreach {cell_number cell} [array get rep_cell] {
    lappend repeater_list $cell
    set repeater_unique [lsort -unique $repeater_list]
}
foreach clockcell $repeater_unique {
    if {$clockcell == [lindex $repeater_unique $ccount_rep]} {
        set cell_type_repeater($ccount_rep) $clockcell
        set cell_rep1($ccount_rep) [lsearch -all $repeater_list $clockcell]
        set length_cell_rep1($ccount_rep) [llength $cell_rep1($ccount_rep)]
        if {$length_cell_rep1($ccount_rep) == 0} {break}
        incr ccount_rep
    }
}
#echo "Repeater cell breakdown\n"
if {$ccount_rep == 1} {
    echo "Cell $cell_type_repeater(0) Number of instances of $length_cell_rep1(0)"
} else {
    for {set counter 0} {$counter < $ccount_rep} {incr counter} {
        echo "Cell $cell_type_repeater($counter) Number of instances $length_cell_rep1($counter)"
    }
}

### ICG analysis:
set ccount_ICG 0

foreach {ICG_number ICG} [array get ICG_cell] {
    lappend ICG_list $ICG
    set ICG_unique [lsort -unique $ICG_list]
}
foreach ICGcell $ICG_unique {
    if {$ICGcell == [lindex $ICG_unique $ccount_ICG]} {
        set cell_type_ICG($ccount_ICG) $ICGcell
        set cell_ICG1($ccount_ICG) [lsearch -all $ICG_list $ICGcell]
        set length_cell_ICG1($ccount_ICG) [llength $cell_ICG1($ccount_ICG)]
        if {$length_cell_ICG1($ccount_ICG) == 0} {break}
        incr ccount_ICG
    }
}
echo "ICG cells breakdown\n"
if {$ccount_ICG == 1} {

```



```

    echo "Cell $cell_type_ICG(0) Number of instances $length_cell_ICG1(0)"
  } else {
    for {set counter/ICG 0} {$counter/ICG < $ccount_ICG} {incr counter/ICG} {
      echo "Cell $cell_type_ICG($counter/ICG) Number of instances
$length_cell_ICG1($counter/ICG)"
    }
  }
  #echo "\n"

  ### Leaf cell analysis:
  set ccount_sink 0

  foreach {leaf_number leaf} [array get sink_cell] {
    lappend leaf_list $leaf
    set leaf_unique [lsort -unique $leaf_list]
  }

  foreach leafcell $leaf_unique {
    if {$leafcell == [lindex $leaf_unique $ccount_sink]} {
      set cell_type_leaf($ccount_sink) $leafcell
      set cell_leaf1($ccount_sink) [lsearch -all $leaf_list $leafcell]
      set length_cell_leaf1($ccount_sink) [length $cell_leaf1($ccount_sink)]
      if {$length_cell_leaf1($ccount_sink) == 0} {break}
      incr ccount_sink
    }
  }
  echo "Leaf cells breakdown\n"
  if {$ccount_sink == 1} {
    echo "Cell $cell_type_leaf(0) Number of instances $length_cell_leaf1(0)"
  } else {
    for {set counterleaf 0} {$counterleaf < $ccount_sink} {incr counterleaf} {
      echo "Cell $cell_type_leaf($counterleaf) Number of instances
$length_cell_leaf1($counterleaf)"
    }
  }
  #echo "\n"

  ### Balance cell analysis:
  set ccount_balance 0

  foreach {leaf_number balance} [array get balance_cell] {
    lappend balance_list $balance
    set balance_unique [lsort -unique $balance_list]
  }

  foreach balancecell $balance_unique {
    if {$balancecell == [lindex $balance_unique $ccount_balance]} {
      set cell_type_balance($ccount_balance) $balancecell
      set cell_balance1($ccount_balance) [lsearch -all $balance_list $balancecell]
      set length_cell_balance1($ccount_balance) [length $cell_balance1($ccount_balance)]
      if {$length_cell_balance1($ccount_balance) == 0} {break}
      incr ccount_balance
    }
  }
  echo "Balance cells breakdown\n"
  if {$ccount_balance == 1} {
    echo "Cell $cell_type_balance(0) Number of instances $length_cell_balance1(0)"
  } else {
    for {set counterbalance 0} {$counterbalance < $ccount_balance} {incr counterbalance} {
      echo "Cell $cell_type_balance($counterbalance) Number of instances
$length_cell_balance1($counterbalance)"
    }
  }
}

```



```

}

}

#echo "\n"
### Made with elseif to avoid use of flags to go to next line of loop
if {$structure_flag} {
    #If the structure flag exists it will use either the selected (if existing) or the existing structure generated
    by the reporter.
    if {[file exists "reports/routeopt/selected/clock_QoR_structure.rpt"]} {

        set text_file [open "reports/routeopt/selected/clock_QoR_structure.rpt" "r"]
    } else {

        set text_file [open "reports/routeopt/clock/clock_QoR_structure.rpt" "r"]
    }

    set x [read $text_file]

} else {
    #If structure flag isnt set, it generates the report and saves it on selected directory
    redirect {*}$tee x {report_clock_QoR -type structure -nosplit}

    echo "$x" > "reports/routeopt/selected/clock_QoR_structure.rpt"
    echo "New structure is is saved on selected directory preserving the existing one\n"
}

if {$endpoint_analysis_flag} {
    set sink_number2 0
    set balance_number2 0

    foreach line [split $x "\n"] {
        #echo $line_pointer
        if {[regexp {^\\s*(\\S+)\\s*(\\S+)\\s*(\\S+)in Port(\\S+)\\s*(\\S+)Location (\\S+), (\\S+)]\\s*(\\S+)Net:
(\\S+)]\\s*(\\S+)Fanout: (\\S+)]\\s*$} $line match level pin p1 p2 p3 xloc yloc p4 net p5 fanout]} { ;#Level zero OK
            echo "First line is not considered as it always drives a repeater/ICG on single source"
            echo "When source is met, counter starts"
            set lvl1_a [string map {"(" ""} $level]
            set lvl2_a [string map {"}" ""} $lvl1_a]
            set level_a($line_pointer) $lvl2_a

            lappend list_celltype "source"
            lappend list_fanout $fanout
            lappend list_level $lvl2_a
            lappend list_xloc [string map {"(" ""} $xloc]
            lappend list_yloc [string map {"}" ""} $yloc]
            lappend list_pointer $line_pointer
            lappend list_pin $pin
            incr line_pointer
        } elseif {[regexp {^\\s*(\\S+)\\s*(\\S+)\\s*(\\S+)Ref: (\\S+)]\\s*(\\S+)Location (\\S+), (\\S+)]\\s*(\\S+)Net:
(\\S+)]\\s*(\\S+)Fanout: (\\S+)]\\s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 net p4 fanout]} {
;#Intermediate repeaters
            set lvl1_a [string map {"(" ""} $level]
            set lvl2_a [string map {"}" ""} $lvl1_a]
            set level_a($line_pointer) $lvl2_a
            lappend list_pointer $line_pointer
            lappend list_celltype "driver"
            lappend list_fanout $fanout
            lappend list_level $lvl2_a
            lappend list_xloc [string map {"(" ""} $xloc]
            lappend list_yloc [string map {"}" ""} $yloc]
            lappend list_pin $pin
        }
    }
}

```

```

    incr line_pointer
  } elseif {[regexp {\s*(\S+)\s*(\S+)\s*(\S+)Ref: (\S+)]\s*(\S+)Location (\S+), (\S+)]\s*(\S+)Net:
(\S+)]\s*(\S+)/CG(\S+)\s*(\S+)/Fanout. (\S+)]\s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 net p4 p5
p6 fanout]} {;#Intermediate ICGs OK
  set lvl1_a [string map {"(" ""} $level]
  set lvl2_a [string map {"}" ""} $lvl1_a]
  set level_a($line_pointer) $lvl2_a
  lappend list_pointer $line_pointer
  lappend list_celltype "driver"
  lappend list_fanout $fanout
  lappend list_level $lvl2_a
  lappend list_xloc [string map {"(" ""} $xloc]
  lappend list_yloc [string map {"}" ""} $yloc]
  lappend list_pin $pin

  incr line_pointer
  } elseif {[regexp {\s*(\S+)\s*(\S+)\s*(\S+)Ref: (\S+)]\s*(\S+)Location (\S+), (\S+)]\s*(\S+)SINK
PIN(\S+)\s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 p4]} {;#Sink Pins OK
  set lvl1_a [string map {"(" ""} $level]
  set lvl2_a [string map {"}" ""} $lvl1_a]
  set level_a($line_pointer) $lvl2_a
  lappend list_pointer $line_pointer
  lappend list_celltype "sink"
  lappend list_fanout "sink"
  lappend list_level $lvl2_a
  lappend list_xloc [string map {"(" ""} $xloc]
  lappend list_yloc [string map {"}" ""} $yloc]
  lappend list_pin $pin

  incr line_pointer
  incr sink_number2
  } elseif {[regexp {\s*(\S+)\s*(\S+)\s*(\S+)Ref: (\S+)]\s*(\S+)Location (\S+),
(\S+)]\s*(\S+)BALANCE PIN(\S+)\s*$} $line match level pin p1 cell_ref p2 xloc yloc p3 p4]} {;#Balance pins
OK
  set lvl1_a [string map {"(" ""} $level]
  set lvl2_a [string map {"}" ""} $lvl1_a]
  set level_a($line_pointer) $lvl2_a
  lappend list_pointer $line_pointer
  lappend list_celltype "sink"
  lappend list_fanout "sink"
  lappend list_level $lvl2_a
  lappend list_xloc [string map {"(" ""} $xloc]
  lappend list_yloc [string map {"}" ""} $yloc]
  lappend list_pin $pin

  incr line_pointer
  incr balance_number2
  }
}
echo $sink_number2
echo $balance_number2
set line_pointer [expr {$line_pointer - 1}];;#Last increase leads to void data
### Variable declaration:

set driver 0
set endpoint 0
set sep "_ "

set driver 0
set endpoint 0
set sep "_ "

set current_xloc 0
set current_yloc 0

```

```

set current_fanout 0

set line_pointer_max [expr {$line_pointer + 1}]
set unique_fanout 0

foreach value_pointer $list_pointer {
    set next_pointer [expr {$value_pointer + 1}]
    set prev_pointer [expr {$value_pointer - 1}]

    set current_celltype [lindex $list_celltype $value_pointer]
    set current_fanout [lindex $list_fanout $value_pointer]
    set current_xloc [lindex $list_xloc $value_pointer]
    set current_yloc [lindex $list_yloc $value_pointer]
    set current_level [lindex $list_level $value_pointer]
    set current_pin [lindex $list_pin $value_pointer]

    set next_celltype [lindex $list_celltype $next_pointer]
    set next_level [lindex $list_level $next_pointer]
    #echo "$current_fanout $current_celltype"

    if {$current_celltype == "driver" && $current_fanout == 1} {
        if {$next_celltype == "driver"} {
            echo "Intermediate driver - Ignored on endpoint driver considerations"
        } elseif {$next_celltype == "sink"} {
            incr unique_fanout
            set rep/CG_driver_xloc($driver) $current_xloc
            set rep/CG_driver_yloc($driver) $current_yloc
            set rep/CG_driver_fanout($driver) [expr {$current_fanout - 1}]
            set rep/CG_driver_pin($driver) $current_pin

            set rep/CG_id($driver) $driver$current_celltype$current_fanout

            set endpoint 0
            set rep/CG_endpoint_xloc($driver$sep$endpoint) [lindex $list_xloc $next_pointer]
            set rep/CG_endpoint_yloc($driver$sep$endpoint) [lindex $list_yloc $next_pointer]
            set rep/CG_endpoint_celltype($driver$sep$endpoint) "sink"
            set rep/CG_endpoint_pin($driver$sep$endpoint) [lindex $list_pin $next_pointer]

            set rep/CG_endpoint_pin($driver$sep$endpoint) [lindex $list_pin $next_pointer]

            set endpoint_id($driver$sep$endpoint) $driver$next_celltype$endpoint$sep$current_level
            #echo $driver
            incr driver
            set aux_driver [expr {$driver - 1}]

            set rep/CG_driver_endpoint($aux_driver) 0

        }
    }
}
if {$current_celltype == "driver" && $current_fanout > 1} {
    set rep/CG_driver_xloc($driver) $current_xloc
    set rep/CG_driver_yloc($driver) $current_yloc
    set rep/CG_driver_pin($driver) $current_pin
    set rep/CG_driver_fanout($driver) [expr {$current_fanout - 1}]
    #set rep/CG_driver_celltype($driver) $current_celltype

    set rep/CG_id($driver) $driver$current_celltype$current_fanout

    set endpoint 0
    incr driver

    set driver_endpoint [expr {$driver - 1}]
    set level_sinks [expr {$current_level + 1}]
    set new_pointer [expr {$value_pointer - 1}]
}

```

```

    for {set endpoint_fanout $value_pointer} {$endpoint_fanout < $line_pointer_max} {incr
endpoint_fanout} {; #All next value pointers.

    set aux_level [lindex $list_level $endpoint_fanout]
    if {$aux_level == $level_sinks} {
        set sink_celltype [lindex $list_celltype $endpoint_fanout]
        set rep/CG_endpoint_xloc($driver_endpoint$sep$endpoint) [lindex $list_xloc
$endpoint_fanout]
        set rep/CG_endpoint_yloc($driver_endpoint$sep$endpoint) [lindex $list_yloc
$endpoint_fanout]
        set rep/CG_endpoint_celltype($driver_endpoint$sep$endpoint) [lindex $list_celltype
$endpoint_fanout]
        set rep/CG_endpoint_pin($driver_endpoint$sep$endpoint) [lindex $list_pin $endpoint_fanout]

        set endpoint_id($driver_endpoint$sep$endpoint)
$driver_endpoint$sink_celltype$endpoint$sep$aux_level

        incr endpoint

        if {$endpoint == $current_fanout} {
            if {$driver == 172} {echo "in"}
            set aux_driver [expr {$driver - 1}]

            set rep/CG_driver_endpoint($aux_driver) [expr {$endpoint - 1}]

            incr driver_endpoint

            break
        }
    }

    set aux_driver_endpoint [expr {$driver_endpoint - 1}]

    for {set noendpoint 0} {$noendpoint < $endpoint} {incr noendpoint} {
        set aux_endpoint [expr {$endpoint - 1}]
        if {$rep/CG_endpoint_celltype($aux_driver_endpoint$sep$noendpoint) == "sink"} {
            #echo "sink found"
            break
        } elseif {$noendpoint == $aux_endpoint} {
            set driver [expr {$driver - 1}]
            set driver_endpoint [expr {$driver_endpoint - 1}]
            #echo "All drivers!"
        }
    }

    #echo $driver
    if {$value_pointer == $line_pointer_max} {break} ;#$line_pointer_max
}

foreach {endpoint_number endpoint_fanout_array} [array get rep/CG_driver_endpoint] {
    #echo "$endpoint_number for $endpoint_fanout_array"
    lappend end_list $endpoint_fanout_array
    set length_lst [llength $end_list]

    #set leaf_unique [lsort -unique $leaf_list]
}
echo $length_lst

set effective_driver [expr {$driver - 1}]
set csv_file "reports/routeopt/selected/ordering.csv"
set csv [open $csv_file "w"]
for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {

```

```

puts $csv "$rep/CG_id($counter_driver)"
for {set counter_endpoint 0} {$counter_endpoint <= $rep/CG_driver_endpoint($counter_driver)} {incr
counter_endpoint} {
  puts $csv "\t$endpoint_id($counter_driver$sep$counter_endpoint)"
}
}
#echo $driver
close $csv
### Sink counter to see if math checks
if {$debug_flag && $endpoint_analysis_flag} {

  set max_endpoint([expr {$driver - 1}]) $endpoint
  set tot_endpoints 0

  for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {
    #echo $max_endpoint($counter_driver)
    set tot_endpoints [expr {$tot_endpoints + $max_endpoint($counter_driver)}]
  }
  #echo $tot_endpoints

  foreach {id_number identifier} [array get rep/CG_id] {
    lappend array_ids $identifier
    set array_ordered [lsort -dictionary $array_ids]
    #echo "Array position $id_number with identifier $identifier"
  }
  #foreach array_pos $array_ordered {echo $array_pos}
}

##### MANHATTAN DISTANCE #####

set max_manhattan_xdistance 0
set max_manhattan_ydistance 0
set max_manhattan_distance 0

set total_manhattan_xdistance 0
set total_manhattan_ydistance 0
set total_manhattan_distance 0

echo "\n"

set csv_file "reports/routeopt/selected/manhattan_test.csv"
set csv [open $csv_file "w"]

### Note that all manhattan distance calculations are done for any endpoint driver to all its fanout.
Intermediate drivers on the hybrid fanout are also taken into consideration.

for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {
  set temporal_driver_xloc $rep/CG_driver_xloc($counter_driver)
  set temporal_driver_yloc $rep/CG_driver_yloc($counter_driver)

  puts $csv "$temporal_driver_xloc, $temporal_driver_yloc, $rep/CG_id($counter_driver),
$rep/CG_driver_fanout($counter_driver)"

  set max_manhattan_xdistance_driver($counter_driver) 0
  set max_manhattan_ydistance_driver($counter_driver) 0

  set max_manhattan_distance_driver($counter_driver) 0

  set total_manhattan_xdistance_driver($counter_driver) 0
  set total_manhattan_ydistance_driver($counter_driver) 0

  set total_manhattan_distance_driver($counter_driver) 0

  for {set counter_endpoint 0} {$counter_endpoint <= $rep/CG_driver_endpoint($counter_driver)} {incr
counter_endpoint} {

```

```

set temporal_endpoint_xloc $rep/CG_endpoint_xloc($counter_driver$sep$counter_endpoint)
set temporal_endpoint_yloc $rep/CG_endpoint_yloc($counter_driver$sep$counter_endpoint)

set manhattan_xdistance_temporal [expr {$temporal_endpoint_xloc - $temporal_driver_xloc}]
set manhattan_ydistance_temporal [expr {$temporal_endpoint_yloc - $temporal_driver_yloc}]

set manhattan_xdistance($counter_driver$sep$counter_endpoint) [expr
{abs($manhattan_xdistance_temporal)}]
set manhattan_ydistance($counter_driver$sep$counter_endpoint) [expr
{abs($manhattan_ydistance_temporal)}]

set manhattan_distance($counter_driver$sep$counter_endpoint) [expr
{$manhattan_xdistance($counter_driver$sep$counter_endpoint) +
$manhattan_ydistance($counter_driver$sep$counter_endpoint)}]

puts $csv "\t$temporal_endpoint_xloc, $temporal_endpoint_yloc,
$endpoint_id($counter_driver$sep$counter_endpoint),
$manhattan_distance($counter_driver$sep$counter_endpoint)"

### Max overall manhattan distance

if {$manhattan_xdistance($counter_driver$sep$counter_endpoint) > $max_manhattan_xdistance}
{set max_manhattan_xdistance $manhattan_xdistance($counter_driver$sep$counter_endpoint)}
if {$manhattan_ydistance($counter_driver$sep$counter_endpoint) > $max_manhattan_ydistance}
{set max_manhattan_ydistance $manhattan_ydistance($counter_driver$sep$counter_endpoint)}

### Max manhattan distance for each individual driver

if {$manhattan_xdistance($counter_driver$sep$counter_endpoint) >
$max_manhattan_xdistance_driver($counter_driver)} {set
max_manhattan_xdistance_driver($counter_driver)
$manhattan_xdistance($counter_driver$sep$counter_endpoint)}
if {$manhattan_ydistance($counter_driver$sep$counter_endpoint) >
$max_manhattan_ydistance_driver($counter_driver)} {set
max_manhattan_ydistance_driver($counter_driver)
$manhattan_ydistance($counter_driver$sep$counter_endpoint)}
if {$manhattan_distance($counter_driver$sep$counter_endpoint) >
$max_manhattan_distance_driver($counter_driver)} {set max_manhattan_distance_driver($counter_driver)
$manhattan_distance($counter_driver$sep$counter_endpoint)}

### Average manhattan distance overall

set total_manhattan_xdistance [expr {$total_manhattan_xdistance +
$manhattan_xdistance($counter_driver$sep$counter_endpoint)}]
set total_manhattan_ydistance [expr {$total_manhattan_ydistance +
$manhattan_ydistance($counter_driver$sep$counter_endpoint)}]
set total_manhattan_distance [expr {$total_manhattan_distance +
$manhattan_distance($counter_driver$sep$counter_endpoint)}]

### Average manhattan distance for each individual driver

set total_manhattan_xdistance_driver($counter_driver) [expr
{$total_manhattan_xdistance_driver($counter_driver) +
$manhattan_xdistance($counter_driver$sep$counter_endpoint)}]
set total_manhattan_ydistance_driver($counter_driver) [expr
{$total_manhattan_ydistance_driver($counter_driver) +
$manhattan_ydistance($counter_driver$sep$counter_endpoint)}]
set total_manhattan_distance_driver($counter_driver) [expr
{$total_manhattan_distance_driver($counter_driver) +
$manhattan_distance($counter_driver$sep$counter_endpoint)}]

}
}
close $csv

```

```

for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {
  set effective_endpoint [expr {$rep/CG_driver_fanout($counter_driver) + 1}]

  set average_xdistance_driver($counter_driver) [expr
{$total_manhattan_xdistance_driver($counter_driver)/$effective_endpoint}]
  set average_ydistance_driver($counter_driver) [expr
{$total_manhattan_ydistance_driver($counter_driver)/$effective_endpoint}]
  set average_distance_driver($counter_driver) [expr {$average_xdistance_driver($counter_driver) +
$average_ydistance_driver($counter_driver)}]
}
}

##

if {$endpoint_analysis_flag && $capacitance_analysis_flag} {
  ### Gathering net fanout based on endpoint drivers
  ### Conversion from pins to nets using get_attribute
  for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {
    for {set counter_endpoint 0} {$counter_endpoint <= $rep/CG_driver_endpoint($counter_driver)}
{incr counter_endpoint} {
      set temporal_celltype_value
$rep/CG_endpoint_celltype($counter_driver$sep$counter_endpoint)
      if {$temporal_celltype_value == "sink"} {
        set temporal_net [get_attribute -class pin -name net_name -objects
$rep/CG_endpoint_pin($counter_driver$sep$counter_endpoint)]
      } else {
        set temporal_net "nil"
      }
      ### Populates intermediate list with all values from temporal net.
      if {$temporal_net != "nil"} {
        lappend temporal_list $temporal_net
      }
    }
    ### When exiting first loop, sorts all unique values from existing list and stores the list into an array
    set net_list_driver [lsort -unique $temporal_list]
    set net_list($counter_driver) $net_list_driver

    set temporal_list {}
  }
}

for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {
  set total_wire_cap($counter_driver) 0
  set total_total_cap($counter_driver) 0
  set total_pin_cap($counter_driver) 0
  foreach value $net_list($counter_driver) {

    ### Extraction of the individual values
    set temp_wire_cap [get_attribute -class net -name wire_capacitance_max -objects $value]
    set temp_total_cap [get_attribute -class net -name total_capacitance_max -objects $value]

    if {$temp_wire_cap != "" && $temp_total_cap != ""} {
      set temp_pin_cap [expr {$temp_total_cap - $temp_wire_cap}]
    } else {
      set temp_wire_cap 0
      set temp_total_cap 0
      set temp_pin_cap 0
    }
  }
}

```



```

    set total_wire_cap($counter_driver) [expr {$total_wire_cap($counter_driver) +
$temp_wire_cap}]
    set total_total_cap($counter_driver) [expr {$total_total_cap($counter_driver) +
$temp_total_cap}]
    set total_pin_cap($counter_driver) [expr {$total_pin_cap($counter_driver) + $temp_pin_cap}]

    lappend wire_cap($counter_driver) $temp_wire_cap
    lappend total_cap($counter_driver) $temp_total_cap
    lappend pin_cap($counter_driver) $temp_pin_cap

if {$csv_flag} {
    echo ".csv file generation\n"
    set csv_file "reports/routeopt/selected/QoR_clock_structure.csv"
    set csv [open $csv_file "w"]

    puts $csv "sep=,"

    if {$general_analysis_flag} {
        echo "General data formatting\n"
        puts $csv "Number of source pins, Number of repeaters, Number of ICGs, Number of sink
pins, Number of balance pins"
        puts $csv "$count_source, $count_repeater, $count_ICG, $count_sink, $count_balance"
        puts $csv "Maximum repeater fanout, Average repeater fanout, Maximum ICG fanout,
Average ICG fanout"
        puts $csv "$max_fanout_rep, $average_fanout_rep, $max_fanout_ICG,
$average_fanout_ICG"

        puts $csv "\n"
        puts $csv "General fanout breakdown information"
        puts $csv "#Drivers fanout >= 512, $count512"
        puts $csv "#Drivers fanout >= 256, $count256"
        puts $csv "#Drivers fanout >= 128, $count128"
        puts $csv "#Drivers fanout >= 32, $count32"
        puts $csv "#Drivers fanout > 100, $counth100"
        puts $csv "#Drivers fanout >= 64, $counth64"
        puts $csv "#Drivers fanout < 16, $countl16"

        if {$ccount_rep == 1} {
            puts $csv "\n"
            puts $csv "Repeater cells breakdown\n"
            puts $csv "Cell reference, Number of instances"
            puts $csv "$cell_type_repeater(0), $length_cell_rep1(0)"
        } else {
            puts $csv "\n"
            puts $csv "Repeater cells breakdown\n"
            puts $csv "Cell reference, Number of instances"
            for {set counter 0} {$counter < $ccount_rep} {incr counter} {
                puts $csv "$cell_type_repeater($counter), $length_cell_rep1($counter)"
            }
        }
        if {$ccount_ICG == 1} {
            puts $csv "\n"
            puts $csv "ICG cells breakdown\n"
            puts $csv "Cell reference, Number of instances"
            puts $csv "$cell_type_ICG(0), $length_cell_ICG1(0)"
        } else {
            puts $csv "\n"
            puts $csv "Repeater cells breakdown\n"
            puts $csv "Cell reference, Number of instances"
            for {set counter 0} {$counter < $ccount_ICG} {incr counter} {
                puts $csv "$cell_type_ICG($counter), $length_cell_rep1($counter)"
            }
        }
        if {$ccount_sink == 1} {
            puts $csv "\n"

```



```

puts $csv "Sink cells breakdown\n"
puts $csv "Cell reference, Number of instances"
puts $csv "$cell_type_leaf(0), $length_cell_leaf1(0)"
} else {
puts $csv "\n"
puts $csv "Sinks cells breakdown\n"
puts $csv "Cell reference, Number of instances"
for {set counter 0} {$counter < $ccount_sink} {incr counter} {
puts $csv "$cell_type_leaf($counter), $length_cell_leaf1($counter)"
}
}

if {$ccount_balance} {
puts $csv "\n"
puts $csv "Balance cells breakdown\n"
puts $csv "Cell reference, Number of instances"
puts $csv "$cell_type_balance(0), $length_cell_balance1(0)"
} else {
puts $csv "\n"
puts $csv "Balance cells breakdown\n"
puts $csv "Cell reference, Number of instances"
for {set counter 0} {$counter < $ccount_balance} {incr counter} {
puts $csv "$cell_type_balance($counter), $length_cell_balance1($counter)"
}
}
}

if {$endpoint_analysis_flag && $capacitance_analysis_flag} {
puts $csv "\n"
puts $csv "Driver capacitance and Manhattan distance analysis"
puts $csv "Downstream capacitance information, on endpoint drivers only sink and balance
capacitance will be considered.\n"
puts $csv "Driver Identifier, Driver fanout, Max x-distance, Max y-distance, Max Distance,
Average x-distance, Average y-distance, Average distance, Driver Total Capacitance, Driver Pin
capacitance, Driver Wire Capacitance"
for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {

puts $csv "$rep/CG_id($counter_driver), $rep/CG_driver_fanout($counter_driver),
$max_manhattan_xdistance_driver($counter_driver),
$max_manhattan_ydistance_driver($counter_driver),
$max_manhattan_distance_driver($counter_driver), $average_xdistance_driver($counter_driver),
$average_ydistance_driver($counter_driver), $average_distance_driver($counter_driver),
$total_total_cap($counter_driver), $total_pin_cap($counter_driver), $total_wire_cap($counter_driver)"
}
if {$detailed_csv_flag} {
echo "Driver fanout and manhattan distances\n"
puts $csv "Driver identifier, Driver fanout, Driver x-location, Driver y-location"
for {set counter_driver 0} {$counter_driver < $driver} {incr counter_driver} {
puts $csv "$rep/CG_id($counter_driver), $rep/CG_driver_fanout($counter_driver),
$rep/CG_driver_xloc($counter_driver), $rep/CG_driver_yloc($counter_driver)"
puts $csv "\tEndpoint identifier, Endpoint x-location, Endpoint y-location, Driver
manhattan distance"
for {set counter_endpoint 0} {$counter_endpoint <=
$rep/CG_driver_endpoint($counter_driver)} {incr counter_endpoint} {
puts $csv "\t$endpoint_id($counter_driver$sep$counter_endpoint),
$rep/CG_endpoint_xloc($counter_driver$sep$counter_endpoint),
$rep/CG_endpoint_yloc($counter_driver$sep$counter_endpoint),
$manhattan_distance($counter_driver$sep$counter_endpoint)"
}
}
}
}
}

close $csv
}
}
}
}
}

```

```
define_proc_attributes clock_structure_analyzer -info "Extracts information from the clock structure" \
  -define_args {
    {-tee "Optional - displays the output of under-the-hood clock_structure_analyzer command" ""
boolean optional}
    {-structure "Optional - specifies if existing structure is used or new file is generated via
report_clock_QoR-type structure" "" boolean optional}
    {-debugger "Optional - Sets up a flag to see debugging information" "" boolean optional}
    {-repeater_cells "Optional - Specifies if cells analisis is done" "" boolean optional}
    {-general_analysis "Optional - Specifies if general analysis on cell distribution and other metrics
is done" "" boolean optional}
    {-endpoint_analysis "Optional - Specifies if analysis on the sinks/balance and their drivers is
done" "" boolean optional}
    {-csv_file "Optional - specifies that a .csv file will be generated storing available info of other
options" "" boolean optional}
    {-detailed_csv "Optional - Adds detailed information on manhattan distance for each endpoint and
all endpoint drivers" "" boolean optional}
    {-capacitance_analysis "Optional - Adds information on net fanout" "" boolean optional}
  }

echo "\tclock_structure_analyzer"
```

Appendix 21: Script *replace_clockpin.tcl*

```
### Script to reposition the input clock pin:

proc replace_clockpin {args} {
  parse_proc_arguments -args $args results

  set shape_type $results(-shape)
  set init_point $results(-init_point)
  set end_point $results(-end_point)
  set clock_name $results(-clock_name)
  set bbox_margin $results(-bbox_margin)
  set layer $results(-layer)

  set i 0
  foreach point $init_point {
    set initial_point($i) $point
    #echo $initial_point($i)
    incr i
  }

  set i 0

  foreach point $end_point {
    set final_point($i) $point
    #echo $final_point($i)
    incr i
  }

  for {set j 0} {$j < 2} {incr j} {
    set midpoint($j) [expr {$initial_point($j) + $final_point($j)}]
    set averagepoint($j) [expr {$midpoint($j)/2}]
    echo $averagepoint($j)
  }

  set bbox_minus_x [expr {$averagepoint(0) - $bbox_margin}]
  set bbox_minus_y [expr {$averagepoint(1) - $bbox_margin}]

  set bbox_plus_x [expr {$averagepoint(0) + $bbox_margin}]
  set bbox_plus_y [expr {$averagepoint(1) + $bbox_margin}]

  echo "{$bbox_minus_x $bbox_minus_y}{$bbox_plus_x $bbox_plus_y}"
}
```

```

set sysClk_shape [get_shapes -of_objects [get_ports -of_objects $clock_name]]
remove_shapes -force -verbose $sysClk_shape
echo "create_shape -shape_type $shape_type -layer $layer -shape_use macro_pin_connect -port
$clock_name -boundary {{ $bbox_minus_x $bbox_minus_y } { $bbox_plus_x $bbox_plus_y }}"
set aux_boundary "{{ $bbox_minus_x $bbox_minus_y } { $bbox_plus_x $bbox_plus_y }}"
create_shape -shape_type $shape_type -layer $layer -shape_use macro_pin_connect -port $clock_name -
boundary $aux_boundary

}

define_proc_attributes replace_clockpin -info "Creates a new input clock point" \
  -define_args {
    {-tee "Optional - displays the output under-the-hood replace_clockpin command" "" boolean
optional}
    {-init_point "Optional - x,y base point collection of the block" "" list optional}
    {-end_point "Optional - x,y final point collection of the block" "" list optional}
    {-bbox_margin "Optional - margin left on the bbox from the center point to the extremes" "" float
optional}
    {-clock_name "Optional - name of the clock port to be moved" "" string optional}
    {-shape "Optional - boundary type" "" string optional}
    {-layer "Optional - layer to be moved" "" string optional}
  }
echo "\treplace_clockpin"

```

Appendix 22: Script *block_combiner.tcl*

```

proc block_combiner {args} {
  parse_proc_arguments -args $args results

  ### Flag definition

  set block_4_exists [info exists results(-block_4_list)]
  set block_1_exists [info exists results(-block_1_list)]
  set block_2_exists [info exists results(-block_2_list)]
  set multi_files_flag [info exists results(-separate_files)]
  set math_flag [info exists results(-math)]
  set block_3_exists [info exists results(-block_3_list)]

  ### Pre_lists populating

  if {$block_4_exists} {
    set list_block_4 $results(-block_4_list)
  }
  if {$block_1_exists} {
    set list_block_1 $results(-block_1_list)
  }
  if {$block_2_exists} {

```

```

    set list_block_2 $results(-block_2_list)
}
if {$block_3_exists} {
    set list_block_3 $results(-block_3_list)
}

### -tee settings:
if {[info exists results(-tee)]} {
    set tee "-tee -var"
} else {
    set tee "-var"
}

### List generation for metrics:

list clock_QoR_block_4 ""
list clock_QoR_Block_1 ""
list clock_QoR_Block_2 ""
list clock_QoR_block_3 ""

list general_block_4 ""
list general_Block_1 ""
list general_Block_2 ""
list general_block_3 ""

set clock_QoR_flag 0
set general_QoR_flag 0
set iteration_flag 0

list blocklist ""
if {$block_4_exists} {lappend blocklist "block_4"}
if {$Block_1_exists} {lappend blocklist "block_1"}
if {$Block_2_exists} {lappend blocklist "block_2"}
if {$block_3_exists} {lappend blocklist "block_3"}

#set blocklist {block_4 Block_1 Block_2}

set clock_QoR_baseline "Set, WNS (ns), TNS (ns), Setup FEP, Clockslew FEP, Skew (ns), Latency
(ns), Clock Cells, Clock Repeaters, Area Clock Cells (um2), Repeater Area (um2), Dynamic Clock
Power (uW), Leakage Clock Power (uW), Total Clock Power (uW)"
set general_QoR_baseline "Set, Utilization, Total Area (um2), Total Stdcell Area (um2), Total
Dynamic Power (uW), Total Leakage Power (uW), Total Power (uW), Number of DRCs"

echo "A .csv file will be generated by each existing block"

## Index a foreach with each list name
list temporal_list {}
foreach blocktype $blocklist {
    if {$blocktype == "block_4" && $block_4_exists} {set temporal_list $list_block_4}
    if {$blocktype == "block_1" && $block_1_exists} {set temporal_list $list_block_1}
    if {$blocktype == "block_2" && $block_2_exists} {set temporal_list $list_block_2}
    if {$blocktype == "block_3" && $block_3_exists} {set temporal_list $list_block_3}

    foreach blockname $temporal_list {
        #set temporal_block $block
        set text_file [open "$blocktype/$blockname/reports/routeopt/selected/QoR_reformat.csv" "r"]
        echo "$blocktype/$blockname/reports/routeopt/selected/QoR_reformat.csv"
        set x [read $text_file]

        foreach line [split $x "\n"] {
if {$clock_QoR_flag} {
    set clock_QoR_flag 0
    if {[regexp
{^ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+),ls*(ls+)}

```

```
s*}$) $line match wns tns setup_fep clockslew_fep skew latency ccells crepeaters ccells_area
crepeaters_area dyn_clock_power leak_clock_power tot_clock_power]] {
    echo "Data fetched"

    ### Array assignment to populate csv
    set wns_format($blocktype$blockname) $wns
    set tns_format($blocktype$blockname) $tns
    set setup_fep_format($blocktype$blockname) $setup_fep
    set clockslew_fep_format($blocktype$blockname) $clockslew_fep
    set skew_format($blocktype$blockname) $skew
    set latency_format($blocktype$blockname) $latency
    set ccells_format($blocktype$blockname) $ccells
    set crepeaters_format($blocktype$blockname) $crepeaters
    set ccells_area_format($blocktype$blockname) $ccells_area
    set crepeaters_area_format($blocktype$blockname) $crepeaters_area
    set dyn_clock_power_format($blocktype$blockname) $dyn_clock_power
    set leak_clock_power_format($blocktype$blockname) $leak_clock_power
    set tot_clock_power_format($blocktype$blockname) $tot_clock_power
}
}
if {$general_QoR_flag} {
    if [[regexp {^*\s*(\S+),\s*(\S+),\s*(\S+),\s*(\S+),\s*(\S+),\s*(\S+),\s*(\S+)\s*$} $line match utilization tot_area
tot_stdcellarea tot_dyn_power tot_leak_power tot_tot_power DRC_number]] {
        echo "Data fetched"
        echo "$utilization $tot_area $tot_stdcellarea"

        ### Array assignment to populate csv
        set utilization_format($blocktype$blockname) $utilization
        set tot_area_format($blocktype$blockname) $tot_area
        set tot_stdcellarea_format($blocktype$blockname) $tot_stdcellarea
        set tot_dyn_power_format($blocktype$blockname) $tot_dyn_power
        set tot_leak_power_format($blocktype$blockname) $tot_leak_power
        set tot_tot_power_format($blocktype$blockname) $tot_tot_power
        set DRC_number_format($blocktype$blockname) $DRC_number
    }
}
}

    if [[regexp {^*\s*WNS} $line match]] {
        set clock_QoR_flag 1
    }
    if [[regexp {^*\s*Utilization} $line match]] {
        set general_QoR_flag 1
    }
}
}
set temporal_list {}
}

if {$math_flag} {
    echo "Percentage generation compared to the first block given"
foreach blocktype $blocklist {
    if {$blocktype == "block_4" && $block_4_exists} {set temporal_list $list_block_4}
    if {$blocktype == "block_1" && $block_1_exists} {set temporal_list $list_block_1}
    if {$blocktype == "block_2" && $block_2_exists} {set temporal_list $list_block_2}
    if {$blocktype == "block_3" && $block_3_exists} {set temporal_list $list_block_3}

    set reference_initialblock [lindex $temporal_list 0]

    ###Reference values to obtain percentages:

    ###Clock metrics
    set ref_wns $wns_format($blocktype$reference_initialblock)
    set ref_tns $tns_format($blocktype$reference_initialblock)
    set ref_setup_fep $setup_fep_format($blocktype$reference_initialblock)
    set ref_clockslew_fep $clockslew_fep_format($blocktype$reference_initialblock)
    set ref_skew $skew_format($blocktype$reference_initialblock)
}
```

```

set ref_latency $latency_format($blocktype$reference_initialblock)
set ref_ccells $ccells_format($blocktype$reference_initialblock)
set ref_crepeaters $crepeaters_format($blocktype$reference_initialblock)
set ref_ccells_area $ccells_area_format($blocktype$reference_initialblock)
set ref_crepeaters_area $crepeaters_area_format($blocktype$reference_initialblock)
set ref_dyn_clock_power $dyn_clock_power_format($blocktype$reference_initialblock)
set ref_leak_clock_power $leak_clock_power_format($blocktype$reference_initialblock)
set ref_tot_clock_power $tot_clock_power_format($blocktype$reference_initialblock)

###General Metrics
set ref_utilization $utilization_format($blocktype$reference_initialblock)
set ref_tot_area $tot_area_format($blocktype$reference_initialblock)
set ref_tot_stdcellarea $tot_stdcellarea_format($blocktype$reference_initialblock)
set ref_tot_dyn_power $tot_dyn_power_format($blocktype$reference_initialblock)
set ref_tot_leak_power $tot_leak_power_format($blocktype$reference_initialblock)
set ref_tot_tot_power $tot_tot_power_format($blocktype$reference_initialblock)
set ref_DRC_number $DRC_number_format($blocktype$reference_initialblock)

foreach blockname $temporal_list {
    ### Foreach block not being the reference one:
    ### Exceptions to be contemplated:
    #NaN
    #ref == 0
    if {$blockname != "$reference_initialblock"} {

        ###Clock QoR metrics.

        set int [expr {$wns_format($blocktype$blockname) - $ref_wns}]
        if {$ref_wns != 0 && $ref_wns != "~"} {set perc_wns($blocktype$blockname) [expr
        {$int*100/$ref_wns}] else {set perc_wns($blocktype$blockname) "NaN"}

        set int [expr {$tns_format($blocktype$blockname) - $ref_tns}]
        if {$ref_tns != 0 && $ref_wns != "~"} {set perc_tns($blocktype$blockname) [expr
        {$int*100/$ref_tns}] else { set perc_tns($blocktype$blockname) "NaN"}
        #echo $perc_tns($blocktype$blockname)

        echo $blocktype$blockname
        echo $ref_setup_fep
        echo $setup_fep_format($blocktype$blockname)

        if {[string is integer $ref_setup_fep] && [string is integer
        $setup_fep_format($blocktype$blockname)]} {set int [expr {$setup_fep_format($blocktype$blockname) -
        $ref_setup_fep}]
        if {[string is integer $ref_setup_fep] && [string is integer
        $setup_fep_format($blocktype$blockname)]} {set perc_setup_fep($blocktype$blockname) [expr
        {$int*100/$ref_setup_fep}] else {set perc_setup_fep($blocktype$blockname) "NaN"}
        echo $ref_setup_fep
        if {[string is integer $ref_clocks/lew_fep] && [string is integer
        $clocks/lew_fep_format($blocktype$blockname)]} {set int [expr
        {$clocks/lew_fep_format($blocktype$blockname) - $ref_clocks/lew_fep}]
        if {[string is integer $ref_clocks/lew_fep] && [string is integer
        $clocks/lew_fep_format($blocktype$blockname)]} {set perc_clocks/lew_fep($blocktype$blockname) [expr
        {$int*100/$ref_clocks/lew_fep}] else {set perc_clocks/lew_fep($blocktype$blockname) "NaN"}

        set int [expr {$skew_format($blocktype$blockname) - $ref_skew}]
        if {$ref_skew != 0 && $ref_skew != "~"} {set perc_skew($blocktype$blockname) [expr
        {$int*100/$ref_skew}] else {set perc_skew($blocktype$blockname) "NaN"}

        set int [expr {$latency_format($blocktype$blockname) - $ref_latency}]
        if {$ref_latency != 0 && $ref_latency != "~"} {set perc_latency($blocktype$blockname) [expr
        {$int*100/$ref_latency}] else {set perc_latency($blocktype$blockname) "NaN"}
    }
}

```



```

set int [expr {$ccells_format($blocktype$blockname) - $ref_ccells}]
if {$ref_ccells != 0 && $ref_ccells != "~"} {set perc_ccells($blocktype$blockname) [expr
${int*100/$ref_ccells}]} else {set perc_ccells($blocktype$blockname) "NaN"}

set int [expr {$crepeaters_format($blocktype$blockname) - $ref_crepeaters}]
if {$ref_crepeaters != 0 && $ref_crepeaters != "~"} {set
perc_crepeaters($blocktype$blockname) [expr ${int*100/$ref_crepeaters}]} else {set
perc_crepeaters($blocktype$blockname) "NaN"}

set int [expr {$ccells_area_format($blocktype$blockname) - $ref_ccells_area}]
if {$ref_ccells_area != 0 && $ref_ccells_area != "~"} {set
perc_ccells_area($blocktype$blockname) [expr ${int*100/$ref_ccells_area}]} else {set
perc_ccells_area($blocktype$blockname) "NaN"}

set int [expr {$crepeaters_area_format($blocktype$blockname) - $ref_crepeaters_area}]
if {$ref_crepeaters_area != 0 && $ref_crepeaters_area != "~"} {set
perc_crepeaters_area($blocktype$blockname) [expr ${int*100/$ref_crepeaters_area}]} else {set
perc_crepeaters_area($blocktype$blockname) "NaN"}

set int [expr {$dyn_clock_power_format($blocktype$blockname) - $ref_dyn_clock_power}]
if {$ref_dyn_clock_power != 0 && $ref_dyn_clock_power != "~"} {set
perc_dyn_clock_power($blocktype$blockname) [expr ${int*100/$ref_dyn_clock_power}]} else {set
perc_dyn_clock_power($blocktype$blockname) "NaN"}

set int [expr {$leak_clock_power_format($blocktype$blockname) - $ref_leak_clock_power}]
if {$ref_leak_clock_power != 0 && $ref_leak_clock_power != "~"} {set
perc_leak_clock_power($blocktype$blockname) [expr ${int*100/$ref_leak_clock_power}]} else {set
perc_leak_clock_power($blocktype$blockname) "NaN"}

set int [expr {$tot_clock_power_format($blocktype$blockname) - $ref_tot_clock_power}]
if {$ref_tot_clock_power != 0 && $ref_tot_clock_power != "~"} {set
perc_tot_clock_power($blocktype$blockname) [expr ${int*100/$ref_tot_clock_power}]} else {set
perc_tot_clock_power($blocktype$blockname) "NaN"}

### General metrics:

set int [expr {$utilization_format($blocktype$blockname) - $ref_utilization}]
if {$ref_utilization != 0 && $ref_utilization != "~"} {set perc_utilization($blocktype$blockname)
[expr ${int*100/$ref_utilization}]} else {set perc_utilization($blocktype$blockname) "NaN"}

set int [expr {$tot_area_format($blocktype$blockname) - $ref_tot_area}]
if {$ref_tot_area != 0 && $ref_tot_area != "~"} {set perc_tot_area($blocktype$blockname)
[expr ${int*100/$ref_tot_area}]} else {set perc_tot_area($blocktype$blockname) "NaN"}

set int [expr {$tot_stdcellarea_format($blocktype$blockname) - $ref_tot_stdcellarea}]
if {$ref_tot_stdcellarea != 0 && $ref_tot_stdcellarea != "~"} {set
perc_tot_stdcellarea($blocktype$blockname) [expr ${int*100/$ref_tot_stdcellarea}]} else {set
perc_tot_stdcellarea($blocktype$blockname) "NaN"}

set int [expr {$tot_dyn_power_format($blocktype$blockname) - $ref_tot_dyn_power}]
if {$ref_tot_dyn_power != 0 && $ref_tot_dyn_power != "~"} {set
perc_tot_dyn_power($blocktype$blockname) [expr ${int*100/$ref_tot_dyn_power}]} else {set
perc_tot_dyn_power($blocktype$blockname) "NaN"}

set int [expr {$tot_leak_power_format($blocktype$blockname) - $ref_tot_leak_power}]
if {$ref_tot_leak_power != 0 && $ref_tot_leak_power != "~"} {set
perc_tot_leak_power($blocktype$blockname) [expr ${int*100/$ref_tot_leak_power}]} else {set
perc_tot_leak_power($blocktype$blockname) "NaN"}

set int [expr {$tot_tot_power_format($blocktype$blockname) - $ref_tot_tot_power}]
if {$ref_tot_tot_power != 0 && $ref_tot_tot_power != "~"} {set
perc_tot_tot_power($blocktype$blockname) [expr ${int*100/$ref_tot_tot_power}]} else {set
perc_tot_tot_power($blocktype$blockname) "NaN"}

set int [expr {$DRC_number_format($blocktype$blockname) - $ref_DRC_number}]

```

```

        if {$ref_DRC_number != 0 && $ref_DRC_number != "~"} {set
perc_DRC_number($blocktype$blockname) [expr {$int*100/$ref_DRC_number}] } else {set
perc_DRC_number($blocktype$blockname) "NaN"}

    }
}
unset ref_wns
unset ref_tns
unset ref_setup_fep
unset ref_clockslew_fep
}
}
if {$multi_files_flag} {
echo "Each block will have its own .csv file"
foreach blocktype $blocklist {
    ### Assigning temporal lists to manage less code for iterations:

    if {$blocktype == "block_4" && $block_4_exists} {set temporal_list $list_block_4}
    if {$blocktype == "Block_1" && $Block_1_exists} {set temporal_list $list_Block_1}
    if {$blocktype == "Block_2" && $Block_2_exists} {set temporal_list $list_Block_2}
    if {$blocktype == "block_3" && $block_3_exists} {set temporal_list $list_block_3}

    set reference_initialblock [lindex $temporal_list 0]

    ### Opening of individual csv file:

    set csv_file "csv_block_combiner/${blocktype}.csv"
    set csv [open $csv_file "w"]
    puts $csv "QoR for $blocktype"
    puts $csv "Clock QoR metrics\n"
    puts $csv $clock_QoR_baseline
    foreach blockname $temporal_list {

        puts $csv "$blockname, $wns_format($blocktype$blockname),
$tns_format($blocktype$blockname), $setup_fep_format($blocktype$blockname),
$clockslew_fep_format($blocktype$blockname), $skew_format($blocktype$blockname),
$latency_format($blocktype$blockname), $ccells_format($blocktype$blockname),
$crepeaters_format($blocktype$blockname), $ccells_area_format($blocktype$blockname),
$crepeaters_area_format($blocktype$blockname),
$dyn_clock_power_format($blocktype$blockname),
$leak_clock_power_format($blocktype$blockname),
$tot_clock_power_format($blocktype$blockname)"
    }
    puts $csv "\n"
    puts $csv "General QoR metrics \n"
    puts $csv $general_QoR_baseline
    foreach blockname $temporal_list {
        puts $csv "$blockname, $utilization_format($blocktype$blockname),
$tot_area_format($blocktype$blockname), $tot_stdcellarea_format($blocktype$blockname),
$tot_dyn_power_format($blocktype$blockname), $tot_leak_power_format($blocktype$blockname),
$tot_tot_power_format($blocktype$blockname), $DRC_number_format($blocktype$blockname)"
    }
    if {$math_flag} {
        puts $csv "\n"
        puts $csv "Clock QoR percentage metrics: value = (current_value -
reference_value)*100/reference_value"
        puts $csv $clock_QoR_baseline
        foreach blockname $temporal_list {
            if {$blockname != $reference_initialblock} {

```



```

        puts $csv "$blockname, $perc_wns($blocktype$blockname),
$perc_tns($blocktype$blockname), $perc_setup_fep($blocktype$blockname),
$perc_clockslew_fep($blocktype$blockname), $perc_skew($blocktype$blockname),
$perc_latency($blocktype$blockname), $perc_ccells($blocktype$blockname),
$perc_crepeaters($blocktype$blockname), $perc_ccells_area($blocktype$blockname),
$perc_crepeaters_area($blocktype$blockname), $perc_dyn_clock_power($blocktype$blockname),
$perc_leak_clock_power($blocktype$blockname), $perc_tot_clock_power($blocktype$blockname)"
    }
}
puts $csv "\n"
puts $csv "General QoR percentage metrics: value = (current_value -
reference_value)*100/reference_value"
puts $csv $general_QoR_baseline
foreach blockname $temporal_list {
    if {$blockname != $reference_initialblock} {
        puts $csv "$blockname, $perc_utilization($blocktype$blockname),
$perc_tot_area($blocktype$blockname), $perc_tot_stdcellarea($blocktype$blockname),
$perc_tot_dyn_power($blocktype$blockname), $perc_tot_leak_power($blocktype$blockname),
$perc_tot_tot_power($blocktype$blockname), $perc_DRC_number($blocktype$blockname)"
    }
}
}
close $csv
}
} else {
    echo "A single csv file will be generated for all blocks\n"

    set csv_file "csv_block_combiner/merged_QoR.csv"
    set csv [open $csv_file "w"]

    foreach blocktype $blocklist {

        ### Assigning temporal lists to manage less code for iterations:

        if {$blocktype == "block_4" && $block_4_exists} {set temporal_list $list_block_4}
        if {$blocktype == "Block_1" && $Block_1_exists} {set temporal_list $list_Block_1}
        if {$blocktype == "Block_2" && $Block_2_exists} {set temporal_list $list_Block_2}
        if {$blocktype == "block_3" && $block_3_exists} {set temporal_list $list_block_3}

        set reference_initialblock [lindex $temporal_list 0]
        puts $csv "\n"
        puts $csv "QoR for $blocktype"
        puts $csv "Clock QoR metrics\n"
        puts $csv $clock_QoR_baseline

        foreach blockname $temporal_list {
            puts $csv "$blockname, $wns_format($blocktype$blockname),
$tns_format($blocktype$blockname), $setup_fep_format($blocktype$blockname),
$clockslew_fep_format($blocktype$blockname), $skew_format($blocktype$blockname),
$latency_format($blocktype$blockname), $ccells_format($blocktype$blockname),
$crepeaters_format($blocktype$blockname), $ccells_area_format($blocktype$blockname),
$crepeaters_area_format($blocktype$blockname),
$dyn_clock_power_format($blocktype$blockname),
$leak_clock_power_format($blocktype$blockname),
$tot_clock_power_format($blocktype$blockname)"
        }
        puts $csv "\n"
        puts $csv "General QoR metrics \n"
        puts $csv $general_QoR_baseline

        foreach blockname $temporal_list {
            puts $csv "$blockname, $utilization_format($blocktype$blockname),
$tot_area_format($blocktype$blockname), $tot_stdcellarea_format($blocktype$blockname),
$tot_dyn_power_format($blocktype$blockname), $tot_leak_power_format($blocktype$blockname),
$tot_tot_power_format($blocktype$blockname), $DRC_number_format($blocktype$blockname)"
        }
    }
}

```

```

    if ${math_flag} {
        puts $csv "\n"
        puts $csv "Clock QoR percentage metrics: value = (current_value -
reference_value)*100/reference_value"
        puts $csv $clock_QoR_baseline

        foreach blockname $temporal_list {
            if {$blockname != $reference_initialblock} {
                puts $csv "$blockname, $perc_wns($blocktype$blockname),
$perc_tns($blocktype$blockname), $perc_setup_fep($blocktype$blockname),
$perc_clockslew_fep($blocktype$blockname), $perc_skew($blocktype$blockname),
$perc_latency($blocktype$blockname), $perc_ccells($blocktype$blockname),
$perc_crepeaters($blocktype$blockname), $perc_ccells_area($blocktype$blockname),
$perc_crepeaters_area($blocktype$blockname), $perc_dyn_clock_power($blocktype$blockname),
$perc_leak_clock_power($blocktype$blockname), $perc_tot_clock_power($blocktype$blockname)"
            }
        }
        puts $csv "\n"
        puts $csv "General QoR percentage metrics: value = (current_value -
reference_value)*100/reference_value"
        puts $csv $general_QoR_baseline

        foreach blockname $temporal_list {
            if {$blockname != $reference_initialblock} {
                puts $csv "$blockname, $perc_utilization($blocktype$blockname),
$perc_tot_area($blocktype$blockname), $perc_tot_stdcellarea($blocktype$blockname),
$perc_tot_dyn_power($blocktype$blockname), $perc_tot_leak_power($blocktype$blockname),
$perc_tot_tot_power($blocktype$blockname), $perc_DRC_number($blocktype$blockname)"
            }
        }
    }
}
close $csv
}

define_proc_attributes block_combiner -info "Merges existing reports into a single file" \
    -define_args {
        {-tee "Optional - displays the output of under-the-hood clock_structure_analyzer command" ""
boolean optional}
        {-block_4_list "Optional - Passes the name of the block_4 block reports to be merged" "" list
optional}
        {-block_1_list "Optional - Passes the name of the Block_1 block reports to be merged" "" list
optional}
        {-block_2_list "Optional - Passes the name of the Block_2 block reports to be merged" "" list
optional}
        {-separate_files "Optional - Specifies if one file per block is used on report_generation" "" boolean
optional}
        {-math "Optional - Specifies if percentages on values compared to the first block on each list is
made" "" boolean optional}
        {-block_3_list "Optional - Passes the name of the block_3 block reports to be merged" "" list
optional}
    }
echo "\tblock_combiner"

```



Glossary

ADB: Adjustable Delay Buffer
CCD: Concurrent Clock and Data Optimization
CSV: Comma Separated Values
DRC: Design Rule Check
EDA: Electronic Design Automation
GUI: Graphical User Interface
ICG: Integrated Clock Gating Cell
MCMM: Multi-Corner Multi-Mode
OCV: On-Chip Variation
PPA: Power Performance Analysis
PVT: Power-Voltage-Temperature
QoR: Quality of Results
TCL: Tool Command Language
TNS: Total Negative Slack
WNS: Worst Negative Slack