# Grasp Detection with Force Myography for Upper-Extremity Stroke Rehabilitation Applications

#### by

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**Abstract** 

Grasp training is a key aspect of stroke rehabilitation. This thesis explores the suitability

of Force Myography (FMG) classification for the two-class problem of grasping, regardless

of grasp-type, versus a lack of grasping, for rehabilitation applications.

FMG-based grasp detection in individuals with stroke was assessed with a protocol

comprising of three grasp-and-move tasks, requiring a single grasp-type. Accuracy was

lower, and required more training data for individuals with stroke when compared to

healthy volunteers. Despite this, accuracy was above 90% in individuals with stroke.

FMG-based grasp detection was further evaluated using a second protocol comprising of

multiple grasp-types and upper-extremity movements, with healthy volunteers. The utility

of classifying temporal features of the FMG signal was also assessed using Area under

the Receiver Operator Curve (AUC). Accuracy with the raw FMG signal was 88.8%. At

certain window configurations, model-based temporal features yielded up to a 6.1%

relative increase in AUC over the raw FMG signal.

Keywords:

Activity Monitoring; Force Myography; Functional Activity Tracking; Stroke

Rehabilitation; Grasp Detection; Wearable Sensors;

ίV

To my family and friends, for your tireless support in this, and all, endeavours.

The best is yet to be.

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## **List of Acronyms**

ADL Activities of Daily Living

AMG Acoustic Myography

AUC Area under the Receiver Operating Curve

FMG Force Myography

FSR Force Sensitive Resistor

IMU Inertial Measurement Unit

IR Infra-red

LDA Linear Discriminant Analysis

LF Linear (two degree of freedom) Fit

MAV Mean Absolute Value

PC Personal Computer

PF Parabolic (three degree of freedom) Fit

RBF Radial Basis Function

RMS Root Mean Squared

ROC Receiver Operating Curve

SEMG Surface Electromyography

SVM Support Vector Machine

#### **Glossary**

feeding.

Area under the Receiver

**Operating Curve** 

A measure of classification performance from 0 to 1.

Classification Accuracy Ratio of correctly predicted samples to total number of

samples.

False-negative Datum for which a grasp detection classifier incorrectly

predicts no grasping when the participant was grasping

an object.

False-positive Datum for which a grasp detection classifier incorrectly

predicts grasping when the participant was not

grasping an object.

Grasp-and-move Activity involving a participant grasping an object in

his/her hand, and moving the object to another

location.

Grasping The participant holding an object in his/her hand,

regardless of the grasp-type or object.

Lack of grasping The participant not holding any object in his/her hand.

Interchangeable with no grasping.

Learned non-use Phenomenon in which a paretic limb further

deteriorates due to a lack of use.

Movements-without-grasping The participant engaging in upper-extremity

movements without an object grasped in his/her hand.

Musculo-tendinous Muscle and tendon tissue.

No grasping The participant not holding any object in his/her hand.

Interchangeable with lack of grasping.

Paretic limb A limb with partial paralysis.

Raw FMG Signal Unprocessed FMG data, in the form of instantaneous

FMG samples, from multiple sensors.

Receiver Operating Curve A plot that depicts the classification performance of a

classifier. Plots the true-positive rate against the

false-positive rate.

Signal-to-noise-ratio Ratio of the portion of the signal containing information

to the portion of the signal containing noise, or

interference.

Testing phase The phase during which the performance of a classifier

model is tested using unseen data.

Testing-set Set of unseen data, used to test classifier performance

during the testing phase.

Training phase The phase during which a classifier model is generated

using data in the training-set.

Training-set Set of input data which has been labelled with the

appropriate class label. The training-set is used to train

a classifier during the training phase.

True-negative Datum for which a grasp detection classifier correctly

predicts a lack of grasping when the participant was

not grasping.

True-positive Datum for which a grasp detection classifier correctly

predicts grasping when the participant was grasping an

object.

Two-class grasp detection

problem

The classification problem of detecting grasping, regardless of the grasp type used, versus a lack of

grasping.

# **Chapter 1.** Introduction

#### 1.1. Chapter Overview

This chapter begins by outlining the motivation for this thesis. Subsequently, the specific objectives of this thesis are defined. Finally, a layout of the remaining chapters of this thesis is provided.

#### 1.2. Motivation

Stroke is one of the most prevalent causes of long-term adult disability [1, 2]. Individuals with stroke often experience impairments in the upper-extremity, including a reduction in fine motor control [1] and a reduced ability to grasp [3]. These impairments contribute to difficulties in performing Activities of Daily Living (ADL), such as dressing, feeding, and home management [1], which in turn leads to lack of use and further deterioration of the paretic limb [4, 5]. It has been shown that repetitive task-specific training helps restore upper-extremity motor control in stoke survivors [6]. However, there is increasing evidence that it is necessary to practice hundreds, if not thousands, of grasp and release repetitions to optimize hand motor recovery and rehabilitate fine motor control after stroke [7, 8]. While a variety of rehabilitation techniques exist, in general, stroke rehabilitation is a labor and cost intensive activity, carried out in a one-to-one fashion, with a therapist individually guiding the patient through the large number of repetitions of functional task practice required for motor recovery [1].

In Canada, the standard of care involves assessing all hospitalized, acute stroke patients, prior to discharge, to identify the appropriate type of rehabilitation intervention for the patient. It is estimated that 10% of patients are discharged to long-term care facilities [9]. 19% of patients are discharged to rehabilitation facilities within the health-care system [9]. Two thirds of patients admitted to rehabilitation facilities continue to require in-person,

out-patient, rehabilitation services, or at-home care, subsequent to discharge from the rehabilitation facility [10]. 58% of patients are discharged directly to the home environment, and rely on out-patient, in-person rehabilitation services, and other self-guided rehabilitation programs [9].

The demand for stroke rehabilitation services is expected to rise. A rapidly ageing population is expected to lead to an increase in the incidence of stroke and other age-related ailments [11]. Concurrently, a reduction in the mortality associated with stroke implies that more individuals will need post-stroke rehabilitation [12]. This increasing demand for stroke rehabilitation services, and the labor and cost intensive nature of rehabilitation, has resulted in an increase in research on methods to improve the efficiency of the rehabilitation process [13]. One such area of research is the creation of wearable sensing systems which can assist therapists and patients in monitoring the large amount of functional task practice necessary for motor recovery [7, 8]. A device that is capable of monitoring and encouraging functional use of the affected limb, in stroke survivors, could potentially enhance and optimize the rehabilitation process at multiple stages.

In the clinic, such a device could keep track of the number of times a patient uses their paretic limb functionally in a given period of time, and provide feedback to the therapist and patient, without requiring the therapist to constantly monitor the progress of the patient. This in turn could increase the efficiency of the in-person rehabilitation process. The proposed device could also act as a monitoring tool for the clinician and a motivational tool for the patient as part of a home-based rehabilitation program, allowing for therapy to continue beyond traditional face-to-face therapy sessions. Enabling continued rehabilitation in the home environment presents a number of advantages. Firstly, it has been shown that improvement in motor control and functional ability are more likely to occur if in-person, clinician-supervised, therapy is supplemented with task practice at home [6, 14]. Furthermore, the ability to achieve clinician-supervised rehabilitation in the home environment, would optimize the therapists' utilization of in-person clinical time, and ensure that the increasing demands for rehabilitation services [12, 15] continue to be met. Finally, the proposed device could also encourage individuals with stroke to continue to use their affected limbs as part of ADL. It has been shown that a portion of residual impairment after a stroke can be attributed to lack of use, or "learned non-use" [5], of the paretic limb. This lack of use can lead to further deterioration in functional ability of the paretic limb [4, 5]. Furthermore, it has been noted that the gains made with patients during rehabilitation are often lost post-rehabilitation due to factors such as lack of stimulation, encouragement, and an unsuitable physical environment [1]. Hence, continued encouragement of functional use of the paretic limb, as part of daily living, could potentially preserve functional gains reaped during rehabilitation and avoid the learned non-use phenomenon [5].

A number of sensing technologies have shown promising suitability for the creation of devices that detect, track, and encourage functional activity for stroke rehabilitation applications. The potential ability for sensing technologies to monitor grasping is of especial relevance in rehabilitation applications, given the central role of grasping in enabling functional ability [3], and the emphasis placed on grasp training in upper-extremity stroke rehabilitation [16, 17]. Two main classes of technologies exist: environment-based sensors and body-worn sensors. Environment-based sensors such as machine vision and Infra-Red (IR) sensing technologies have been shown to be able to effectively track human motion [18]. Suggested applications of this technology range from gaming to localized tracking of stroke rehabilitation activity [19]. Despite the affirmative results, such devices are excluded from the scope of this thesis. These devices require retrofitting of the operating environment, and hence, are not easily deployable in the multiple settings in which activity tracking is required in rehabilitation applications. Several body-worn sensing technologies have shown similarly promising results in activity tracking, and have the benefit of being comparatively portable, and easily deployable in a variety of environments. Body-worn technologies include: (i) inertial measurement devices [20, 21, 22], such as accelerometers, and Inertial Measurement Units (IMUs), (ii) proximity sensing devices using magnetic sensing principles [23], (iii) glove-based devices embedded with bend sensors [24], and (iv) Myography methodologies, such as Surface Electromyography (SEMG) [25], Acoustic Myography (AMG) [26], and Force Myography (FMG) [27]. The benefits and detriments of each of the aforementioned sensing technologies are discussed in detail in Chapter 2.

Amongst these technologies, the use of FMG for activity tracking has been the subject of increasing research in recent years. FMG involves monitoring the force, or

pressure, at the surface of the limb, as a means to characterize the state of the underlying musculo-tendinous complex [27]. The benefits of FMG include: (i) simple signal acquisition and processing requirements [28], (ii) ease of set-up and lack of need to place sensors at specific anatomical locations [29], (iii) low power consumption requirements [29], and (iv) low cost [30]. With the use of appropriate signal processing and machine learning techniques, FMG has been shown to be able to: (i) predict grip strength [27], (ii) predict single finger forces [30], (iii) detect a variety of grasp-types [28, 29], (iv) detect grasp-and-move actions [31], and (v) detect upper-extremity postures of the elbow, forearm, and wrist [32, 33]. Amongst these advancements, the potential use of FMG for detecting grasping [28, 29, 31] is especially relevant for rehabilitation applications. Given that FMG has been shown to be capable of detecting and distinguishing between a variety of grasp-types in other applications, it is hypothesized that FMG technology could be applied to monitoring and encouraging grasping, in individuals with stroke, for rehabilitation applications.

Despite promising advances in FMG research, several research questions remain in order to establish the suitability of using FMG for tracking and encouraging grasping in upper-extremity stroke rehabilitation applications. Firstly, the feasibility of acquiring and classifying the FMG signal from individuals with stroke with upper-extremity impairments, who might ultimately benefit from FMG technology, has yet to be established. Secondly, a majority of contemporary FMG grasp detection research has focused on distinguishing between various types of grasps (i.e. multi-class problem) in the absence of significant upper-extremity movements [28, 29, 34]. The ability to distinguish between a discrete set of grasp-types is a necessary feature in human machine interface applications [28, 29, 34]. However, the presence of grasping, regardless of the grasp type involved, can be indicative of functional use of a limb, which is a key goal in stroke rehabilitation [15], in order to avoid learned non-use [5]. In stroke rehabilitation applications, FMG-based devices will have to detect and encourage grasping instead of a lack of grasping, regardless of which of the wide variety of grasp-types necessary to complete ADL [35], was used. The accuracy of FMG classification in the "two-class" grasp detection problem of grasping, regardless of grasp-type, versus no grasping (i.e. no object in hand), has yet to be established. Additionally, in order to be deployed in uncontrolled environments outside of the rehabilitation clinic, FMG-based grasp detection will have to be robust in the presence of the upper-extremity movements that are required to complete ADL. Hence, further research is required to establish the accuracy achievable with FMG for the above defined two-class grasp detection problem, in the presence of upper-extremity movements that would be expected as part of ADL. Thirdly, contemporary FMG research has focused on the classification of the raw FMG signal, in the form of instantaneous FMG samples from multiple channels (i.e. sensors), in order to detect the functional state of the user's limb [29, 31, 32, 36]. The potential utility of feature extraction techniques has yet to be investigated. Given the temporal nature of grasping [37], it is hypothesized that the identification of a suitable set of temporal features of the FMG signal may improve grasp detection accuracy.

## 1.3. Thesis Objectives

Based on these considerations, which are discussed in greater detail in Chapter 2, this thesis seeks to explore the suitability of using FMG for grasp detection in upper-extremity stroke rehabilitation applications. This thesis consists of three main objectives.

**Objective 1** is to perform a preliminary investigation on the accuracy of FMG-based grasp detection in individuals with stroke, who have upper-extremity impairments, in a controlled environment.

**Objective 2** is to perform a preliminary investigation on the accuracy of FMG classification for the two-class grasp detection problem, using a variety of grasp-types and upper-extremity movements, with healthy volunteers, in a controlled environment.

**Objective 3** is to perform a preliminary investigation on the utility of classifying temporal features of the FMG signal for the two-class grasp detection problem, using a variety of grasp-types and upper-extremity movements, with healthy volunteers, in a controlled environment.

It is noteworthy that these three objectives were not fulfilled concurrently. Instead, the completion of **Objective 1** guided refinement of the work that was conducted to

achieve **Objective 2** and **Objective 3**. The extent of the experimental protocol associated with **Objective 1** was limited to that which was achievable without triggering muscular and mental fatigue in participants with stroke. The investigations associated with **Objective 2** and **Objective 3** were conducted with healthy volunteers, to allow for a more extensive experimental protocol than would have been possible with participants with stroke.

## 1.4. Thesis Layout

The subsequent chapters of this thesis are organized as follows. In Chapter 2, a summary of the relevant literature surrounding upper-extremity activity tracking solutions, and FMG is provided. Chapter 3 and Chapter 4 describe the two studies that were run as part of this thesis. In Chapter 3, the design, execution, and results of the first study, which was conducted to meet **Objective 1** of this thesis is described. In this study, the feasibility of acquiring and classifying the FMG signal from individuals with stroke, with upper-extremity impairments, for the purpose of grasp detection, was explored. In section 3.5, the key observations and findings of the study, which contributed to the definition of the second study, described in Chapter 4, are discussed.

In Chapter 4, the design, execution, and results of the second study, which was conducted to meet **Objective 2** and **Objective 3** of this thesis is reported. In this study, the accuracy achievable with FMG classification for the two-class grasp detection problem, with a variety of grasp-types and upper-extremity movements, as would be expected in daily living, was investigated. Finally, in Chapter 5 a summary of the findings of this thesis is provided.

# **Chapter 2.** Literature Review

#### 2.1. Chapter Overview

In this chapter, a brief summary of the literature surrounding body-worn sensing technology for activity tracking is provided, with emphasis on the key themes of FMG research. In section 2.2, an overview of various upper-extremity sensing technologies that are alternatives to FMG is provided. Additionally, their benefits and detriments with regards to functional activity tracking in stroke rehabilitation applications is discussed. In section 2.3, a brief overview of FMG, and its principle of operation is provided. Subsequently, in section 2.4, the methodologies and results of contemporary FMG research are summarized and potential areas of additional research are identified, a subset of which correspond to the objectives identified for this thesis.

## 2.2. Upper-extremity Activity Tracking Technology

# 2.2.1. Inertial Sensing

The use of inertial sensing devices, such as accelerometers, for activity tracking is well-established. Several commercially available activity tracking systems use inertial sensing technology, including medical grade devices such as the ActiGraph WGT3X-BT, which is depicted in Figure 2-1 [38]. Inertial sensing devices have been shown to capture inertial data associated with arm and hand movement. Advantages of such devices include their ease of use, low cost, and relative insensitivity to placement [19]. On the other hand, relating the metrics of these devices to functional activity is an active area of research [20, 21, 22, 39]. With appropriate signal processing, accelerometer-based devices have been shown to provide ratio-metric counts that relate to the amount of upper-extremity movement achieved by individuals with stroke [20, 21, 22], and the amount of hand-use in older adults [39]. However, such devices are unable to assess the functional state of the user's hand and determine when the user has successfully grasped an object. Hence, inertial sensing devices are unable to distinguish functional use of the

upper-extremity from non-functional movements, such as shaking or swinging of the arm [22].



Figure 2-1: Commercially Available Inertial Sensing Based Activity Tracker.

Reproduced from [38]

Given the emphasis placed on functional activity [40] and grasp training [16, 17] in rehabilitation, it is desirable for sensing devices to be able to distinguish between functional and non-functional movements, by detecting grasping of the hand. Accordingly, the remaining technologies discussed in this thesis provide means to detect the functional state of the hand. All of the subsequent sensing technologies discussed can be used in conjunction with inertial sensing, in order to provide data representative of both hand use, and arm and hand movement.

#### 2.2.2. Magnetic Sensing

The use of magnetic sensing systems for detecting wrist and hand movements has also been proposed [23, 41]. Such devices use a wrist-worn magnetometer to detect relative movement of a magnetic object donned on a different body part, such as a finger. Friedman et al. propose one such device comprising of a wrist-worn unit, containing a magnetometer and signal processing unit, that senses the relative movement of a magnetic beacon, which is embedded in a ring worn on the finger [23]. The device, which is depicted in Figure 2-2, has been shown to be capable of detecting fine upper-extremity movements including wrist flexion/extension, wrist deviation, and finger flexion/extension [23, 41]. The inclusion of an accelerometer within the device provides additional metrics relating to arm and hand movement [23]. Advantages of such devices include their relatively low cost, portability, and sensitivity to fine upper-extremity movements [19]. However, magnetic sensing systems are susceptible to magnetic interference from other ferromagnetic materials, such as household electronics, and hence, may have difficulty accurately monitoring functional activity in the home environment [19, 23].



Figure 2-2: Magnetic Sensing System. Reproduced from [41]

#### 2.2.3. Sensing Gloves

Several gloves embedded with sensors for tracking hand postures have been developed and successfully evaluated [19, 24]. These devices apply an encoder-based approach, by adding bend sensors that measure bending of localized areas of the glove as a measure of the degree of flexion or extension of each finger [19]. Figure 2-3 depicts a commercially available sensing glove [42]. Glove-based devices have been shown to be able to detect fine finger movements and gestures of the hand [24]. However, for individuals with a limited range of motion and muscle spasticity, such devices can be challenging to don [19]. Additionally, the wearing of gloves results in a reduction in palmar sensation and may hamper the completion of fine-motor tasks [19].



Figure 2-3: Commercially Available Sensing Glove. Reproduced from [42]

#### 2.2.4. **SEMG**

SEMG is a widely used technology for collecting information related to the contraction or relaxation of muscles by measuring the electrical activity of the muscles at the surface of the skin proximal to the muscle [25]. The use of SEMG in conjunction with machine learning techniques for classifying and detecting upper-extremity postures is well established [25]. Furthermore, SEMG has been successfully used to detect hand activity in individuals with stroke [43, 44, 45]. Lee et al. used SEMG data from individuals with stroke to identify six different hand postures [44]. In recent years, commercially available SEMG armbands have been introduced, including the Myo<sup>TM</sup> arm band from Thalmic Labs, which is depicted in Despite these promising results, challenges remain in the use of SEMG for unobtrusive monitoring of hand motion. SEMG requires complex signal acquisition and amplification hardware, and a high signal sampling rate, with correspondingly large computational and power consumption requirements [46]. Additionally, given that SEMG is measuring the electrical activity of muscles, its signal-to-noise ratio is sensitive to the positioning of electrodes on the surface of the skin, as well as skin impedance [47, 48], which may be affected by hair, sweat, and skin creams.



Figure 2-4: Commercially Available SEMG Arm Band. Reproduced from [49]

#### 2.2.5. AMG

AMG is a complimentary sensing technology to SEMG, that involves transducing the acoustic signatures of the vibrations of muscles as they contract [26, 50]. AMG senses the acoustic analog of the electrical activity measured by SEMG as muscles contract [26, 50]. The AMG signal can be transduced using several sensing elements, including microphones and accelerometers [50]. AMG has been shown to be sensitive to the force of contraction [26, 50], and capable of detecting the functional state of the hand using pattern recognition and classification techniques [50]. However, the performance of AMG is sensitive to sensor placement, and sensor pressure (i.e. adherence) on the surface of the skin [26, 50]. AMG has also been shown to require similarly complex signal processing methodologies, associated with large computational requirements, as is used in SEMG classification [50].

#### 2.3. FMG: Overview and Principle of Operation

FMG is an alternative sensing technology that involves monitoring the force, or pressure, at the surface of the limb, as a means to characterize the state of the underlying musculo-tendinous complex [27]. FMG is a relatively new sensing technology, with the majority of FMG research taking place from the 1990s to date [23, 27, 29, 30, 32, 33, 34, 36, 43, 51]. The underlying principle behind FMG is that of monitoring the expansion or contraction of muscles by sensing the force exerted by the same muscles onto force sensors that are placed normal to the surface of the limb. Figure 2-5 provides an illustrative example of an FMG sensing system. A force sensing band is constructed using multiple force sensors, embedded into a flexible and conformable back layer. The band is wrapped around a user's working limb, such that the sensors (S1 to S6 in Figure 2-5) are normal to, and in close contact with, the surface of the working limb. The muscles within the limb expand and contract as the limb is used functionally. This expansion and contraction results in the manifestation of forces on the surface of sensors, which are quantified, and are termed the FMG signal [27]. The FMG signal has been shown to relate to grip strength [27] and single-finger forces [30]. Furthermore, with the use of machine learning techniques it has been shown that the patterns of forces in the FMG signal, can be used to predict the functional state of the limb, including: (i) detecting hand gestures [29], (ii) upper-extremity postures [32], and (iii) repetitions of grasp-and-move tasks [31] in healthy participants.

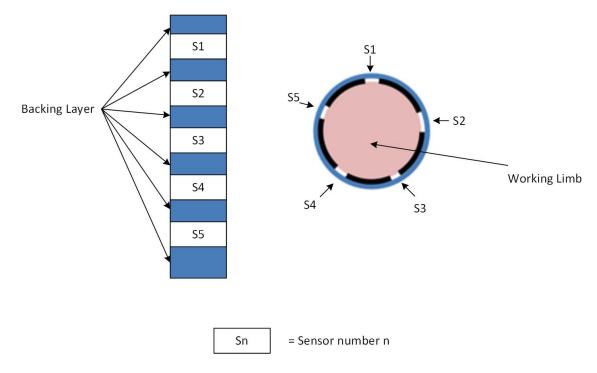


Figure 2-5: FMG Principle of Operation

FMG presents several advantages when compared to alternative upper-extremity sensing technologies discussing in section 2.2. In contrast to SEMG, the FMG signal can be extracted using off-the-shelf force sensing elements and does not require complex signal processing circuitry or high sampling rates, which would increase power consumption [29]. Additionally, FMG does not require sensors to be placed at specific anatomical points on the body [32], as is required in SEMG and AMG [47]. Given these promising results, the use of FMG with machine learning techniques has been investigated for several applications, including: (i) human machine interfaces for controlling robots and industrial machinery to enhance productivity and safety [52, 53], (ii) human machine interfaces for controlling prosthetic devices [51, 54], (iii) human machine interfaces to act as an input device to computers and other digital electronics [29], and (iv) tracking specific rehabilitation exercises for tele-rehabilitation applications [32, 36]. However, the use of FMG to detect and encourage grasping, regardless of grasp-type, in order to encourage functional use of the paretic limb, in individuals with stroke, has not been investigated. Given the abilities of FMG for detecting a variety of grasp-types, it is hypothesized that FMG technology could be capable of monitoring grasping versus a lack of grasping,

regardless of grasp-type, in individuals with stroke, in order to achieve functional activity monitoring for rehabilitation applications.

Despite the promising advancements in FMG research, additional research questions remain in order to establish the feasibility of using FMG for grasp detection in rehabilitation applications. In section 2.4 key research issues relating to FMG-based grasp detection are discussed. Additionally, research issues that motivate the objectives of this thesis are identified.

#### 2.4. FMG: Key Research Elements and Progress to Date

#### 2.4.1. Classifier Training Paradigms

The goal of classification is to predict, with accuracy, the class (i.e. category) that a set of data belongs to [55]. A classifier model is a mathematical function that translates a set of input signal data into output data, which represents a predicted class amongst the range of available classes [55]. A linear classification scheme employs a linear function to separate the data into classes [55]. A non-linear classification scheme seeks a non-linear boundary with which to separate data into classes [55]. In a supervised learning paradigm, the classifier model is generated with a set of signal data that have been labelled with the appropriate class labels; this set of data is termed training data, or the training-set [55, 56]. During the learning, or training phase, the parameters of the mathematical function(s) that constitute the classifier model are iteratively adapted in order to meet the goals of a minimization routine, such that, the error between the predicted output of the current version of the model, and the target output, specified in the class label, is minimized for each datum [55, 56]. In doing so, the model is progressively adapted to reflect the relationship between the signal data and the class labels provided [55, 56]. Subsequently, unseen data, known as testing data, or the testing-set, are classified with this previously generated model [55, 56]. A key goal in classification is the ability to generalize the relationship that exists between the signal data and the classes, in order to be able to predict the class associated with unseen signal data, which the model was not trained with.

To date, most FMG research that has focused on upper-extremity tracking has focused on supervised learning [29, 31, 32, 36, 57]. While supervised training has yielded high accuracy [29, 31, 32, 36, 57], the necessity for an operator, or a secondary sensor, to label the FMG data before training, makes the training process a critical step in establishing the feasibility of FMG-based functional activity tracking systems. The size of the training data required to obtain acceptable accuracy when classifying unseen data, and the time associated with collecting the necessary training data will impact the feasibility of deploying FMG systems in stroke rehabilitation applications. For FMG to be feasible in busy clinical settings, the initial set-up of the device would need to be minimal. Hence, an investigation into the effect of training-set size in FMG classification, and methods to reduce training-set size requirements, are key research questions.

Semi-supervised and unsupervised training are two alternative training paradigms. In unsupervised training schemes, the classifier model is generated with no labels provided, with the goal of building a model that identifies clusters within the data [55]. In semi-supervised learning, a classifier model is constructed using a data-set in which some samples have been partially labelled with the appropriate class label, while some samples remain unlabelled, as is the case in unsupervised learning [58]. The use of unlabelled data, in conjunction with labeled data has been shown to increase the accuracy of classification over supervised learning, in cases where the labeled training-set is small [58]. The use of unsupervised and semi-supervised training paradigms to reduce the amount of training data and effort required for device set-up is an untapped area of FMG research, and may be a key step in realizing the potential of this technology.

# 2.4.2. Acquisition Methodologies

Several methods of acquiring FMG have been identified, including pneumatic sensors, force sensors, and strain sensors. Abboudi et al. fabricated pneumatic pressure-sensing systems by creating vacuums in polyethylene bags [51]. The pressure exerted on the surface of the bags was measured via pneumatically connected pressure sensors. The system demonstrated the ability to adequately acquire the FMG signal [51]. However, the sensitivity of pneumatic transducers to temperature and atmospheric pressure conditions, and the need to calibrate each sensor [51] makes them less than

ideal for wide-spread deployment in activity tracking systems. Furthermore, the thickness of these sensors would be prohibitive to the creation of low-profile, discreet, devices that can be unobtrusively worn as part of daily use.

Force Sensitive Resistors (FSRs) are an alternative method of acquiring the FMG signal. FSRs are fabricated using a polymer thick film that displays a resistance that is inversely proportional to the force that is applied to its surface [59]. The reliability, sensitivity, and low thickness of these sensors have led to them being prolifically used in FMG research [28, 29, 31, 32, 33, 57]. FSRs have been embedded in bands to be donned around a user's limb, in order to capture the FMG signal by sensing surface forces on the working limb normal to the surface of the FSRs [28, 29, 31, 32, 33, 57]. However, the tightness or slackness of the band around the user's limb needs to be controlled in order to maintain sufficient adherence of the FSRs to the surface of the limb. A lack of sufficient tightness will reduce the effectiveness of the FSRs at detecting forces as the muscle expands or contracts, and will adversely impact classification performance [57]. For this reason, FSR bands are fabricated using flexible materials, such as foam, in order to enhance user comfort while achieving sufficient band tightness and adherence to the curvature of the working limb [31, 32].

Strain sensors are an alternative technology to FSRs that can be embedded into stretchable bands to be worn around the user's working limb. These sensors quantify the deformation of the band as a means to detect the volumetric expansion and contraction of the working limb [60, 61]. Strain sensors can be fabricated to be stretchable [60], and hence, may be able to conform to the expansion and contraction of a user's limb while maintaining adherence with the surface of the limb, which may lead to enhanced user comfort. A comprehensive comparison of the performance and reliability of these sensors in relation to FSR bands has yet to be conducted. However, the ability for strain sensors to be fabricated in a manner that allows them to stretch and conform to the expansion of a user's limb, without losing sensitivity to the FMG signal, makes them a promising alternative for FMG sensing, that merits further study.

#### 2.4.3. Sensor Placement

Two main sensing locations have been proposed for FMG-based tracking of the upper-extremity: (i) below the elbow, at the forearm [28, 30, 31, 32, 33, 57], and (ii) the wrist [29, 62]. Using a band around the forearm to capture the FMG signal is well established [28, 30, 31, 32, 33, 57]. The FMG signal has also been shown to be adequately extracted at the wrist [29, 62]. Dementyev et al. demonstrated that a wrist donned FMG sensing system can achieve accuracies in excess of 80% when classifying six different grasp-types [29]. Given the comparative intuitiveness of donning a band on the wrist, as opposed to the forearm, characterization of benefits and detriments of acquiring the FMG signal at the wrist may prove pivotal in moving the field of FMG-based activity tracking forward.

The use of high-density arrays of FSRs to form an FMG band that covers the entire forearm, from below the elbow to the wrist has also been proposed [28]. Li et al. demonstrated classification accuracy of 99% at classifying seventeen different grasp-types using a high-density FMG array, with 32 sensors, donned on the forearm [28]. However, the use of a band that covers the entire forearm may lead to a more obtrusive user experience.

#### 2.4.4. FMG in Individuals with Stroke

Despite promising results obtained with healthy individuals [28, 29, 32, 34, 36, 57], little work has been done to establish the feasibility of FMG for activity monitoring in populations with upper-extremity impairments, who might ultimately benefit from this technology. Several characteristics associated with individuals with stroke may impact the feasibility of FMG in this population. Individuals with stroke have reduced muscular strength [63] and greater muscle spasticity [64], which may affect the magnitude and quality of the FMG signal. Additionally, movements completed with the stroke affected limb have a reduced range of motion, are less smooth, and involve variations in speed and acceleration when compared to the less affected limb [65]. These movement features of the paretic limb could introduce challenges when detecting grasps in the presence of movement in the three-dimensional workspace, and may also increase the amount of training data required to accurately classify grasps. Thus, there is a pressing need to

evaluate the feasibility of acquiring and classifying the FMG signal from individuals with stroke, with upper-extremity impairments, for the purpose of grasp detection. **Objective 1** of this thesis seeks to offer insights into this question.

# 2.4.5. Number of Classes and Presence of Upper-extremity Movements

Several studies have established the accuracy of FMG classification at detecting and distinguishing between various types of grasps (i.e multi-class problem), in the absence of significant upper-extremity movements [28, 29, 34]. Li et al. demonstrated classification accuracy of 99% at classifying seventeen different grasp-types using a high-density FMG array, with 32 sensors, donned on the forearm [28]. Dementyev at al. demonstrated classification accuracy in excess of 80% when classifying six different grasp-types using a FMG band, with 15 sensors, donned on the wrist [29]. The results of these studies give credence to the concept of using FMG sensing for detecting grasping. However, to be useful for activity tracking in take-home rehabilitation settings, an activity monitor would need to be able to detect, and distinguish between grasping versus a lack of grasping, regardless of which of the wide variety of grasp-types necessary for ADL [35], was used.

Additionally, the grasp detection accuracy achievable with FMG in the presence of upper-extremity movements, as would be expected when completing ADL, has yet to be established. The FMG signal has been shown to be sensitive to postures of the hand, wrist, forearm, and elbow [32, 33]. While the detection of joint positions may be useful in some applications, the sensitivity of FMG to joint positions could adversely impact grasp detection, as joint positions will vary when the user is grasping and moving an object. Variations in joint position and movement trajectories, which would be expected as part of daily living, could confound the grasp classification scheme and reduce accuracy. Further research is required to ensure the robustness of FMG-based grasp detection, such that, it may be eventually used for grasp detection in uncontrolled environments.

Hence, the accuracy achievable with FMG classification for the two-class grasp detection problem, with a variety of grasp-types and upper-extremity movements, as

would be expected in daily living, is a crucial unanswered research question. **Objective 2** of this thesis seeks to offer insights into this question.

#### 2.4.6. Feature Extraction Techniques

Contemporary FMG research has focused on the classification of the raw FMG signal, in the form of instantaneous FMG samples from multiple channels (i.e. sensors), in order to detect the grasping of an object [28, 29, 31, 32, 36]. However, the grasping of an object is not a discrete, instantaneous action. Instead, it is a multi-stage process [37]. The force generated during grasping will increase as the participant first makes contact with the object, and then generates additional force in order to be able to grip the object securely, and lift the object against gravity [37]. Subsequently, the releasing process involves a reduction in force, and the opening of the hand into a relaxed posture [37]. Given that grasping involves a force profile that changes over the duration of the grasp, it is hypothesized that the temporal sequence of FMG values adjacent in time may provide descriptive information on the current grasping state of the hand (i.e. that grasp detection with FMG can be represented as a time series problem).

Traditional machine learning methods, such as the Support Vector Machine (SVM) and Neural Network classifiers, use an instance-based method for classification [66]. In such methods, the instantaneous classifier output is dependent on the instantaneous inputs to the classifier; historical or future inputs do not affect the instantaneous classifier output. The use of temporal feature extraction has been shown to increase accuracy in applications that involve classifying data that have temporal or sequential dependence, such as the classification of SEMG signals [67]. The temporal feature extraction step involves calculating parameters (i.e. features) that represent the time series within a certain window of data. The calculated features are then provided to the classifier as instantaneous inputs [66].

Given that grasping involves a force profile that changes over the duration of the grasp [37], it is hypothesized that temporal features of the FMG signal may provide increased grasp detection performance, as is the case in other time series problems [66]. The utility of using temporal feature extraction in FMG classification problems is, hence,

another potential research question that may substantially increase the applicability of FMG-based sensing to rehabilitation activity monitoring. **Objective 3** of this thesis seeks to provide preliminary insight into the utility of classifying features of the raw FMG signal for the two-class grasp detection problem, in the presence of a variety of grasp-types and upper-extremity movements.

#### 2.5. Summary of Literature

A variety of upper-extremity sensing technologies have demonstrated suitability for upper-extremity activity tracking for rehabilitation applications. Amongst these potential technologies, FMG has shown promising applicability to upper-extremity activity tracking for rehabilitation applications due to the following attributes: (i) simple signal acquisition and processing requirements [28], (ii) ease of set-up and lack of need to place sensors over specific anatomical locations [32], (iii) low power consumption requirements [29], and (iv) low cost [30].

A significant amount of progress has been made in the field of FMG-based grasp detection. Several different signal acquisition methods have been developed, evaluated, and continue to be refined [51, 60, 61]. The ability to use FMG to detect and distinguish between various grasp-types has been established [28, 29, 34]. A partial list of unanswered questions includes: (i) the possibility of using semi-supervised, and unsupervised training for FMG-based grasp detection, (ii) the benefits and detriments of using strain sensors for acquiring the FMG signal, (iii) the benefits and detriments of acquiring FMG at the wrist versus the forearm, (iv) the ability to use FMG for grasp detection in individuals with stroke with upper-extremity impairments, (v) the accuracy of FMG-based grasp detection for the two-class grasp detection problem, in the presence of upper-extremity movements, and (vi) the utility of classifying temporal features of the FMG signal for the two-class grasp detection problem, in the presence of upper-extremity movements.

Addressing, all these questions is beyond the scope of thesis. However, the objectives of this thesis will offer preliminary insights into: (i) the ability to use FMG for grasp detection in individuals with stroke with mild-to-moderate upper-extremity

impairments, in a controlled environment (ii) the accuracy of FMG-based grasp detection for the two-class grasp detection problem, in the presence of upper-extremity movements, in a controlled environment, and (iii) the utility of classifying temporal features of the FMG signal for the two-class grasp detection problem, in the presence of upper-extremity movements, in a controlled environment.

# Chapter 3. Feasibility of Using FMG for Grasp Detection in Individuals with Stroke

#### 3.1. Chapter Overview

This chapter describes the design, execution, and results of a study intended to explore the feasibility of acquiring and classifying the FMG signal from individuals with stroke, with upper-extremity impairments, for the purpose of grasp detection. The work described in this chapter was intended to meet **Objective 1** of this thesis. In section 3.2, an overview of the study is provided. Section 3.3 and section 3.4 discuss the experimental methods and experimental results obtained. In section 3.5, the key observations and findings of the study, which contributed to the definition of the second study of this thesis, described in Chapter 4, are discussed.

## 3.2. Study Overview

The overall purpose of this study was to investigate the accuracy of FMG-based grasp detection in individuals with stroke with upper-extremity impairments, in a controlled environment. The experimental protocol comprised of multiple repetitions of grasp-and-move tasks. In this preliminary study, the experimental protocol was limited to the use of a single object that required a single grasp-type, and a limited task workspace in order to avoid mental and muscular fatigue in individuals with stroke. Accuracy was investigated by: (i) establishing and comparing the off-line classification accuracy of FMG-based grasp detection for participants with stroke, and healthy participants, using linear and non-linear classifiers, and (ii) determining and comparing the amount of training data necessary to achieve commensurate grasp classification accuracy, in participants with stroke, and healthy participants.

## 3.3. Experimental Methods

#### 3.3.1. Participants

Experimental data were collected from eight participants with stroke, and eight healthy participants, and stored to file for off-line analysis. Inclusion criteria for the participants with stroke were: (i) cerebrovascular accident confirmed by MRI or CT scan, (ii) chronic stroke (> 12 months post-stroke), (iii) mild to moderate impairment of the paretic hand (Chedoke Hand Score > 5) [25], and (iv) poorer performance on the Box & Blocks test [26] for the paretic hand compared to the non-paretic hand, indicating residual impairment. Healthy participants were a sample of convenience of right-dominant adults, with no history of injuries or impairments to their upper limbs.

#### 3.3.2. Data Collection Devices

Six commercial off-the-shelf FSRs manufactured by Interlink Electronics [59] were embedded into a 40 cm flexible foam band, 4 cm apart from each other, to form a force-sensing band to collect FMG data from participants (Figure 3-1). The band was positioned around the participant's working forearm, approximately 8 cm from the olecranon, in order to detect FMG signals associated with the functional state of the participant's working hand (Figure 3-2). The band was fastened with Velcro® so that the band was tight, but comfortable for each participant. None of the participants reported discomfort due to band tightness. To emulate the intended use condition, only the distance from the olecranon was specified, and the band could be fastened on any part of the forearm musculature (e.g., anterior or posterior). The device was donned on the paretic limb for participants with stroke, and donned on the dominant limb for healthy participants.

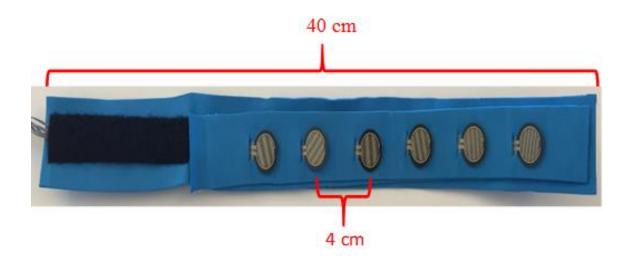


Figure 3-1: Force Sensing Band



Figure 3-2: Force Sensing Band on Forearm

The FMG signal was quantified from the FSRs using a voltage divider circuit. The voltage across the sense resistors was sampled between the 0-5 V range at 20 Hz, using a National Instruments DAQ Device [68] interfaced with custom LabVIEW<sup>™</sup> software, running on a Personal Computer (PC). The resulting data acquisition system is schematically depicted in Figure 3-3.

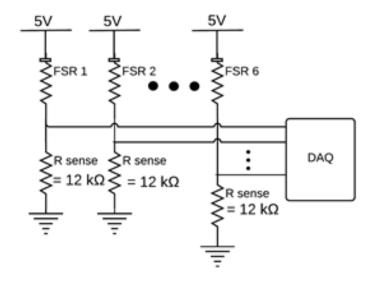


Figure 3-3: Data Acquisition System

A coffee cup, weighing 530 g, was selected as the object for all grasp-and-move tasks in the experimental protocol. The cup was instrumented with a validation sensor to detect when the cup had been grasped. The validation sensor comprised of a pressure-sensitive conductive sheet attached to conductive copper tape. The pressure-sensitive conductive sheet, which demonstrates a reduction in resistance as the applied force increases, was wrapped around the inside of the cup handle. Copper tape was attached to the two ends of the sheet and interfaced to the data acquisition system. The pressure-sensitive conductive sheet and copper tape on the cup handle were wrapped in insulation tape to ensure no other source of conductance or resistance was electrically connected to the copper tape. Data from the validation sensor was used to label FMG data as corresponding to a grasp or no grasp, which was used to train the grasp detection classifier and calculate grasp detection accuracy. The experimenter observed the study to ensure that no objects, other than the instrumented mug, were grasped by the participant throughout the duration of the experimental protocol. The validation sensor, with the insulation tape peeled away to reveal the copper tape and pressure-sensitive conductive sheet is depicted in Figure 3-4.

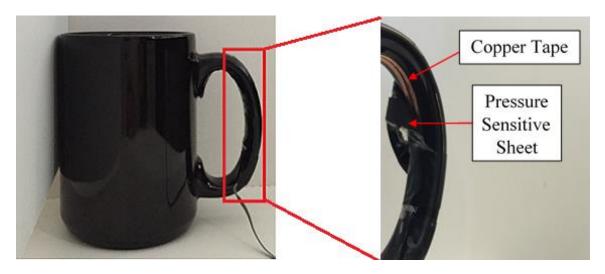


Figure 3-4: Internal View of Validation Sensor on Cup Handle

### 3.3.3. Experimental Protocol

The experimental protocol was defined via iterative refinement with the objective of collecting the largest possible amount of FMG data corresponding to grasping in the presence of upper-extremity movements, without triggering muscular or mental fatigue in individuals with stroke. The duration of the protocol was limited to 60 minutes, including the execution of functional assessments.

Participants were seated comfortably in an armless chair with their working hand resting on the table in front of them. They were asked to reach for, grasp (i.e. pick up) and move a cup in each of the three different planes-of-movement (i.e. superior-inferior, medial-lateral, and ventral-dorsal), resulting in three different tasks (Figure 3-5). For each task, participants were asked to reach for the cup at the start position, grasp the cup, lift it off the table, move it to the end position, place the cup down on the table at the end position, and completely release the cup. Subsequently, they were asked to reach for the cup at the end position, grasp the cup, lift it off the table, move it to the start position, place the cup down on the table at the start position, and completely release the cup, before returning their hands to rest on the table in front of them. In Task 1 the end position was to the left of the start position, such that, participants moved the cup laterally (i.e. to the side). In Task 2 the end position was the top of a custom shelf, above the start position, such that, participants lifted the cup superiorly (i.e. overhead). In Task 3 the end position

was ahead of the start position, such that, participants moved the cup ventrally (i.e. forward). The target distance for each task was 90% of the maximum active range of motion of each participant. The participants were asked to repeat each task, by first moving the cup from the start position to the end position, and subsequently moving the cup from the end position back to the start position, ten times at a comfortable pace. This resulted in twenty grasp-and-move repetitions. In moving the cup from the end position back to the start positions, participants also moved the cup in the medial (Task 1), inferior (Task 2), and dorsal (Task 3) directions. The described protocol allowed for the collection of FMG data corresponding to grasping with the presence of upper-extremity movements, in the three planes-of-movement that encompass the majority of space within which we perform our daily activities.

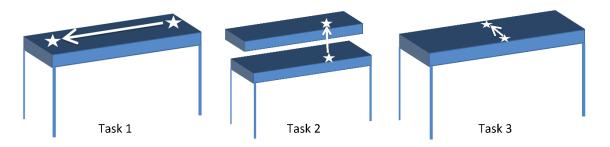


Figure 3-5: Task Start and End Positions. White arrow indicates direction of motion from start to end position.

#### 3.3.4. Data Analysis

Feasibility of FMG grasp detection among individuals with stroke was assessed by examining and comparing grasp classification accuracy for participants with stroke and healthy participants. As a secondary measure of feasibility, the amount of training data necessary for commensurate grasp classification accuracy, in participants with stroke and healthy participants, was investigated. Additionally, classification accuracy with linear and non-linear classification schemes was also established.

Data were temporally divided into repetitions to allow for evaluation of the effect of training-set size on classification accuracy. Data from the start of a grasp-and-move action, to the start of the next grasp-and-move action, were assigned to one repetition, based on data from the validation sensor. Each repetition comprised of FMG data (from

all six FSRs) corresponding to the grasp-and-move action required to move the cup, and the subsequent hand and arm activity corresponding to reaching and other preparatory movement (i.e. no grasping). Data corresponding to the reaching and other preparatory movement, in-between grasp-and-move actions, were included in order to establish the classifiers' robustness to false-positives (i.e. incorrectly predicting a grasp when the participant had no object in hand). The division scheme is depicted in Figure 3-6. Points of time labeled as grasp (grasp-and-move action) by the validation sensor are shaded in grey, points of time labeled as absent of grasping (reaching and other preparatory movement) are not shaded.

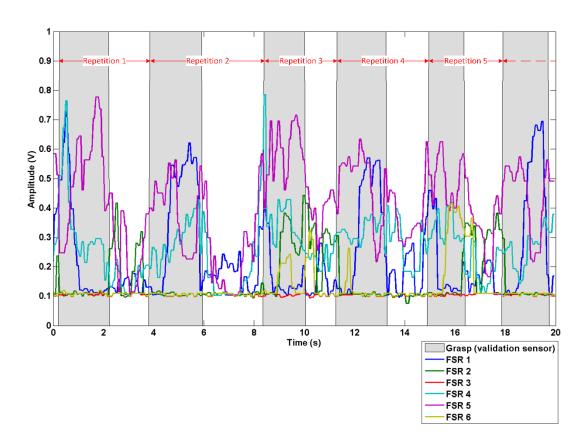


Figure 3-6: Repetition Division Scheme. Red arrows demark the division of data into repetitions based on the signal from the validation sensor (gray shading)

For the purpose of accuracy analysis, classification output was categorized into true-positive, true-negative, false-positive, and false-negative. A true-positive corresponds to the classifier correctly predicting grasping, when the participant was grasping the object,

as labeled by the validation sensor. A true-negative corresponds to the classifier correctly predicting a lack of grasping, when the participant was not grasping (during reaching and preparatory motion), as labeled by the validation sensor. A false-positive corresponds to the classifier incorrectly predicting grasping, when the participant was not grasping, as labeled by the validation sensor. A false-negative corresponds to the classifier incorrectly predicting no grasping, when the participant was grasping the object, as labeled by the validation sensor. Grasp detection accuracy was then computed as per (eq 3.1); where *TP* is the number of true-positives, *TN* is the number of true-negatives, *FP* is the number of false-positives and *FN* is the number of false-negatives.

$$accuracy (\%) = \frac{TP + TN}{TP + TN + FP + FN}$$
 (eq 3.1)

For example, a typical participant took approximately 4 seconds to complete a repetition (i.e. a grasp-and-move action, and the subsequent reaching and preparatory motion leading up to the next grasp-and-move action), resulting in 80 instantaneous 6-channel samples (sampled at 20 Hz). Of these 80 samples, approximately 60% (48) of the samples would correspond to points of time when the participant was grasping and moving the mug, as labeled by the validation sensor. The remaining 40% (32) of the samples would correspond to points of time when the participant was not grasping. During these points of time the participant could have been reaching for the mug, engaging in other preparatory motion, or returning to the neutral position. A 100% accuracy would indicate that the classifier was able to correctly identify the aforementioned 48 grasp samples as grasp, and the remaining 32 samples as absent of grasping.

Classification was carried out using a SVM classifier with a non-linear Radial Basis Function (RBF) [55] kernel given by expression (eq 3.2).

$$K(x_1, x_2) = e^{(-\gamma ||x_1 - x_2||^2)}$$
 (eq 3.2)

Where  $\gamma$  is the symbol for gamma, a parameter used to control the fitting behavior of the SVM. The LIBSVM library was used off-line in the MATLAB® environment to evaluate the accuracy of the RBF-SVM, with default cost and gamma parameters [69]. In

order to evaluate the ease of separation of FMG data, the use of a Linear Discriminant Analysis (LDA) classifier was also evaluated using the MATLAB® Statistics and Machine Learning Toolbox [70]. Unlike the RBF-SVM that seeks a linear separator in the nonlinear feature space, the LDA seeks a linear decision boundary in the data space [55]. The ability to use simpler linear signal processing and classification methods would indicate that a FMG-based grasp detection system could potentially be more easily embedded into a compact and portable, low-power device, that is capable of running independently.

In order to establish grasp detection accuracy, each data set related to a task for a participant (20 repetitions) was divided into training and testing sets, with the 1<sup>st</sup> to 10<sup>th</sup> repetitions forming the training set and the remaining ten repetitions forming the testing set. The training set was used for generating a model for a task for each subject, and the testing set was used for model evaluation. Despite the fact that data was divided into repetitions to create testing and training sets, data were serially provided to the classifier on a unit-time basis (6 instantaneous FSR samples), regardless of the repetition they were part of, in order to emulate a real-time classification problem.

Differences in accuracy between healthy participant and participants with stroke, and the LDA and SVM classifiers were compared using t-tests. All analyses utilized an alpha of 0.05.

In order to examine the amount of training data necessary for accurate classification, the size of the training-set was varied from one repetition to ten repetitions. In all cases, accuracy was determined by classifying data within the fixed-sized testing-set, comprised of data associated with ten repetitions. The training-set size required to achieve 90% accuracy was established for participants with stroke and healthy participants, for both types of classifiers. The correlation coefficient between training-set size and classification accuracy was also derived for participants with stroke and healthy participants.

## 3.4. Experimental Results

## 3.4.1. Participants

The participants with stroke were a mean of 69 years ( $\sigma$  = 6 years) of age, and were a mean 9.5 years ( $\sigma$  = 7.2 years) post-stroke (i.e., chronic stroke). The Chedoke Arm Score was a mean of 6.75 ( $\sigma$  = 0.71), and the Chedoke Hand Score was a mean of 6.38 ( $\sigma$  = 0.75), both with a range of 5-7 for all participants with stroke. Paretic side performance was 62.1% ( $\sigma$  = 22.3%) of the non-paretic side performance for the Box and Blocks Test, indicating residual impairment. Table 3-1 lists the functional measures and characteristics associated with the participants with stroke. Healthy participants were a mean of 27 years ( $\sigma$  = 7 years) of age. All participants provided informed consent for participation in the study.

Table 3-1: Functional Measures and Characteristics Associated with Participants with Stroke

ID	Chedoke Arm	Chedoke Hand	Box & Blocks Paretic Side	Box & Blocks Non-paretic Side	Paretic Side	Age	Years post stroke
S1	7	7	39	50	R	64	5.5
S2	7	7	46	53	L	69	5.5
S3	7	7	48	64	R	62	4.5
S4	7	5	12	50	L	67	6.4
S5	7	6	11	28	R	78	14.3
S6	7	6	33	48	L	76	8.2
S7	7	7	48	62	R	74	6.1
S8	5	6	21	44	R	63	25.5

## 3.4.2. FMG Grasp Detection (Classification) Accuracy

Figure 3-7 shows the accuracies associated with grasp detection for both participants with stroke and healthy participants using the RBF-SVM and LDA for each task. Classification accuracy was lower in individuals with stroke when compared to healthy volunteers. Average grasp detection accuracy was 92.6% ( $\sigma$  = 3.20%) and 91.5% ( $\sigma$  = 3.20%) across all tasks with participants with stroke using the RBF-SVM and LDA

respectively. Average grasp detection accuracy was 96.1% ( $\sigma$  = 1.25%) and 94.1% ( $\sigma$  = 3.04%) across all tasks with healthy participants using the RBF-SVM and LDA respectively.

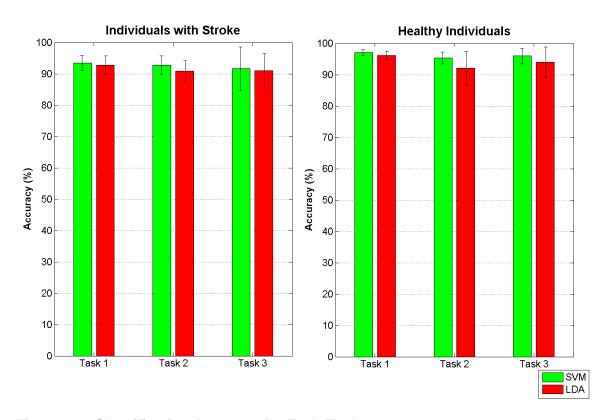


Figure 3-7: Classification Accuracy for Each Task

The lower average accuracies for participants with stroke when compared to healthy participants are statistically significant for the RBF-SVM (P = 0.010), and are not significant for the LDA (P = 0.071). Differences in accuracy between participants with stroke and healthy participants were larger for Task 2 and Task 3 when compared to Task 1, using both the RBF-SVM (Task 1 = 1.8%, Task 2 = 3.2%, Task 3 = 4.5%) and the LDA (Task 1 = 0.6%, Task 2 = 3.0%, Task 3 = 3.1%). The lower accuracies obtained when using the LDA are significant for both participants with stroke (P = 0.006) and healthy participants (P = 0.013).

Figure 3-8 depicts the average accuracies taken across all tasks for training-sets of differing sizes for participants with stroke and healthy participants. The accuracies associated with each task are depicted in Figure 3-9. The accuracy was dependent on the

size of the training-set provided. The correlation coefficients between the number of training samples and the accuracy for participants with stroke are 0.9012 (p< 0.001) using the RBF-SVM, and 0.8824 (p<0.001) using the LDA. The correlation coefficients between the number of training samples and the accuracy obtained for healthy participants are 0.9616 (p<0.001) using the RBF-SVM, and 0.6532 (P = 0.04) using the LDA. The use of four and six repetitions was necessary for achieving greater than 90% accuracy for participants with stroke using the RBF-SVM and LDA respectively. The use of one and two repetitions was sufficient for achieving greater than 90% accuracy for healthy participants using the RBF-SVM and LDA respectively.

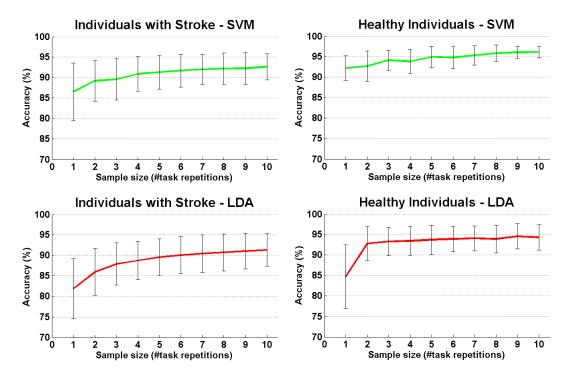


Figure 3-8: Average Classification Accuracy Versus Training-set Size

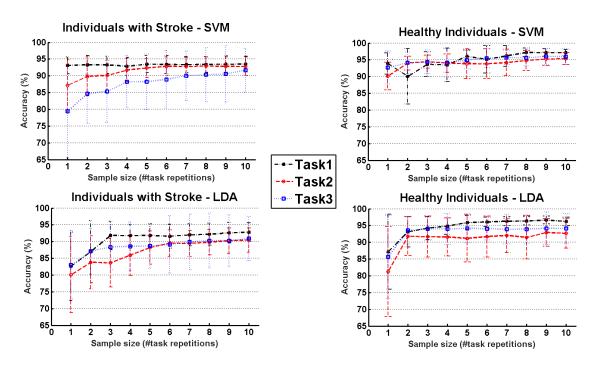


Figure 3-9: Classification Accuracy Versus Training-set Size for Each Task

#### 3.4.3. Discussion of Results

The overall objective of this study was to investigate the accuracy of FMG-based grasp detection in individuals with stroke with upper-extremity impairments, in a controlled environment. FMG-based grasp detection accuracy was evaluated using an experimental protocol comprising of three grasp-and-move tasks. Grasp classification accuracy was established and compared for participants with stroke and healthy participants, using the RBF-SVM and LDA classifiers. The susceptibility of classification accuracy to the amount of training-data provided was also investigated.

Overall, FMG-based grasp detection demonstrated high accuracy of approximately 92% with participants with stroke. Grasp detection accuracy was lower for participants with stroke when compared to healthy participants, especially when using the RBF-SVM. A potential explanation for the lower grasp detection accuracy is the empirically observed variability in grasp-types, movement trajectories, and additional compensatory mechanisms demonstrated by participants with stroke. This variability may have resulted in a more challenging classification problem. Additionally, participants with stroke often

had difficulty in grasping and completely releasing the cup at the start and end positions, which potentially made classification of those data more challenging.

As a retrospective analysis step, the correlation between the classification accuracy obtained and the severity of impairment, in individuals with stroke, was established. The results of this analysis are summarized in Appendix A. No statistically significant correlation was established between the severity of impairment, as quantified by the Box and Blocks test, and grasp classification accuracy. This result indicates that variations in classification accuracy between participants with stroke are not likely due to differences in severity of impairment, and could possibly be attributed to the aforementioned empirically observed variations in task repetitions, which was more pronounced in individuals with stroke, when compared to healthy individuals.

It is noteworthy that classification accuracies were lower for moving upwards (Task 2), or forwards (Task 3), when compared to moving laterally (Task 1) for both participants with stroke and healthy participants. This suggests that FMG classification may be sensitive to movement direction, as would be expected given its sensitivity to upper-extremity postures. Additionally, the lower accuracies observed for participants with stroke when compared to healthy participants were larger for moving superiorly (Task 2), or ventrally (Task 3), when compared to moving laterally (Task 1). A potential explanation for this larger difference is that moving superiorly (Task 2), and ventrally (Task 3), have been shown to be especially challenging for individuals with stroke [65], which may have led to increased variability, and a more challenging classification problem. The use of a linear classification scheme did significantly reduce classifier performance for both participants with stroke and healthy participants. However, average grasp detection accuracy remained above 90% for both participants with stroke and healthy participants, suggesting that linear classification may be adequate for FMG-based grasp detection.

Grasp detection accuracy was significantly dependent on training-set size in all cases. However, a larger training-set size was required to achieve 90% accuracy with participants with stroke, when compared to healthy participants. It is possible that a larger training-set size was necessary for the classifier to generalize the variability in movement trajectories and grip patterns observed in participants with stroke. Despite the reduction in

accuracies, the use of a training-set that was 50% the size of the testing-set resulted in 91.4% ( $\sigma = 4.14\%$ ) accuracy (Figure 3-8) with participants with stroke, using the RBF-SVM. These promising results are preliminary indications of the feasibility of deploying FMG-based sensing systems for grasp detection in individuals with stroke in clinical settings.

## 3.5. Summary and Implications of Results

In this chapter, the preliminary feasibility of using FMG for detecting grasping in individuals with stroke was established by investigating the accuracy of FMG-based grasp detection with individuals with stroke, in a controlled environment. The FMG grasp detection classifier was able to achieve greater than 90% grasp detection accuracy, with a training-set that was 50% of the size of the testing-set. Despite these promising results, additional questions with regards to FMG-based grasp-detection remain. Some of the observations and results from this study, summarized in this section, were used to refine the approach taken to meet **Objective 2** and **Objective 3** of this thesis.

The accuracy obtainable when using FMG for grasp detection in the presence of upper-extremity movements remains an open question. The protocol executed in this study did mandate the collection of data corresponding to grasping while moving in a controlled workspace. However, the set of movements mandated in this protocol were limited to those which could be accommodated by participants with stroke without the onset of fatigue. Results obtained indicate that FMG-based grasp detection may be sensitive to movement trajectories. However, the accuracy obtainable with FMG-based grasp detection while grasping-and-moving, and moving-without-grasping, in the wider three-dimensional workspace has yet to be established. In order to investigate further, the experimental protocol in the second study of this thesis, mandated participants simultaneously move their hands across all three planes-of-movement for each grasp-and-move task completed. This protocol allowed for further investigation into the accuracy obtainable with FMG-based grasp detection in the presence of the type of upper-extremity movements that may be encountered in daily use.

Due to the constraints of onset of fatigue when testing with individuals with stroke, the aforementioned protocol was limited to the grasping of a single object, requiring a single grasp-type. Despite this, it was empirically noted that individuals with stroke varied grasp-types, movement trajectories, and employed a variety of compensatory mechanisms for repetitions of the same grasp-and-move action. In order to be practically deployable in take-home rehabilitation settings, FMG-based grasp detection systems will have to be able to detect and encourage the large variety of grasp-types that may be used in daily living. In the second study of this thesis, a protocol that mandated the use of a variety of grasp-types and objects was executed, in order to evaluate the capabilities of FMG-based grasp detection when detecting the wide variety of grasp types used in daily living [35], for the two-class grasp detection problem.

It was empirically noted that the donning of the FMG band at the forearm was problematic due to the upper-extremity movements involved in the protocol. On occasion, the band was observed slipping away from the elbow (i.e. distally) as participants completed the tasks in the experimental protocol. Hence, the acquisition of the FMG signal at the wrist instead of the forearm may prove advantageous from the perspectives of band and FMG signal stability, and intuitiveness of donning. Additionally, the presence of wires between the FMG band on the forearm and the data acquisition PC was observed to be impeding the completion of the tasks specified in the protocol. In the second study of this thesis, a wireless FMG band that was donned on the wrist was utilized. It is noteworthy that the development of this wireless FMG band was independent work that was not part of this thesis.

# Chapter 4. Two-class FMG Grasp Detection with Multiple Grasp-types and Upper-extremity Movements

## 4.1. Chapter Overview

This chapter describes the design, execution, and results of a study intended to investigate the accuracy achievable with FMG classification for the two-class grasp detection problem, with a variety of grasp-types and upper-extremity movements, as would be expected in daily living. The work presented in this chapter was intended to meet **Objective 2** and **Objective 3** of this thesis. In section 4.2, an overview of the study is provided. Section 4.3 and section 4.4 discuss the experimental methods and experimental results obtained. In section 4.5, the key observations and findings of the study are discussed.

## 4.2. Study Overview

In this study the accuracy of FMG classification for the two-class grasp detection problem, in the presence of upper-extremity movements, in a controlled environment was investigated. Additionally, the utility of classifying several temporal features of the FMG signal for the aforementioned two-class grasp detection problem was explored.

Based on the observations from the study executed in order to meet **Objective 1**, described in section 3.5, this study sought to evaluate FMG grasp detection with a larger variety of grasp-types, and a more substantial amount of upper-extremity movements in a controlled environment. In order to allow for a more extensive evaluation of grasp-types and upper-extremity movements, via a lengthier experimental protocol, healthy volunteers were recruited for this study. The duration of the experimental protocol in this study was limited to 150 minutes. Additionally, the FMG signal was acquired at the wrist in an effort to yield a more stable donning position and, consequently, a more stable signal. Lastly,

the FMG signal was acquired via a wireless device in order to reduce the obtrusiveness of the experimental device and minimize impediments to participants' movements.

The experimental protocol comprised of grasp-and-move tasks, requiring the use of six different grasp types frequently used in daily living, in conjunction with arm and hand movements. Data corresponding to movements-without-grasping were also included to evaluate robustness to false-positives. Several preliminary candidate temporal features, and window configurations, were identified for evaluation. Off-line classification performance of raw FMG signal was determined. Subsequently, off-line classification performance of candidate temporal features, at various window configurations, were determined and compared to that of the raw FMG signal.

## 4.3. Experimental Methods

#### 4.3.1. Participants

Healthy volunteers, with full upper-extremity functional ability, were recruited for the study. Exclusion criteria for participants were: (1) less than 100% upper-extremity functional ability, and (2) height greater than allowed for by the experimental protocol.

#### 4.3.2. Data Collection Device

The experimental device consisted of a force sensing band embedded with sixteen FSRs, and an additional external FSR that was connected by flexible wire to the device's housing. The force sensing band was 28 cm long and 2 cm wide; the center-to-center distance between successive sensors on the band was 1.7 cm. The band was donned on the participant's wrist, on the distal side of the styloid process of the Ulna bone (Figure 4-1). The band was fastened with Velcro® so that the band was tight, but comfortable for each participant. None of the participants reported discomfort due to band tightness. In the event that the band was longer than the participant's wrist circumference, the remaining length of the band was taped down to the device housing. The additional FSR was taped to the participant's thumb and served as a validation sensor. The validation sensor, connected to the device housing, is depicted in Figure 4-2. The signal from the

validation sensor was used to label each datum that corresponded to a grasp (i.e. whenever force was observed on the thumb due to the grasping of an object). Data from the validation sensor served as the class label, for training classifiers and evaluating FMG grasp classification performance. Data from the sixteen channel (i.e. sensors) force sensing band and validation sensor were sampled concurrently, at 10 Hz, with an AT Mega 328 Microcontroller, located within the device housing, and wirelessly transmitted to a data acquisition PC via Bluetooth. The 10 Hz sampling rate was selected based on data-throughput constraints of the wireless communication protocol used for the experimental device, and has been shown to be sufficient for FMG-based grasp detection [31], as a majority of volitional upper-extremity motion occurs in the 0-3 Hz range [71]. Custom LabVIEW<sup>TM</sup> [72] software was written to collect data from the data acquisition device. The software consisted of a communications module that received and logged data from the FMG data acquisition device and a graphical user interface that allowed the operator to insert a label associated with each round of data collection in the experimental protocol.



Figure 4-1: Device Donning Position



Figure 4-2: Validation Sensor on Thumb for Labelling Data

# 4.3.3. Experimental Protocol

The experimental protocol comprised of multiple repetitions of several grasp-and-move tasks. As noted previously, research has shown that the FMG signal is sensitive to joint positions of the wrist, forearm and elbow [32, 33], which are expected to vary with the varying movement trajectories that are likely to be employed when grasping and moving objects in daily use. This phenomenon was also observed in the study executed in Chapter 3. In order to explore the limits of FMG grasp detection, the protocol was designed to involve simultaneous movement across all three planes-of-movement, and the use of joint movement (such as wrist flexion and extension, elbow flexion and extension, and shoulder flexion and extension) for task completion. Additionally, to evaluate the classifiers' robustness to false-positives, portions of the protocol required movements-without-grasping.

#### Three-dimensional Workspace

Figure 4-3 shows a model of the three-dimensional workspace created for the protocol. The workspace consisted of five shelving units placed on top of a U-shaped table. The U-shaped table was 80 cm tall. Four shelving units, 64 cm tall, were positioned at the four corners of the workspace. The space below the shelving units (i.e. the surface of the table) was accessible. Each shelving unit was used to create two target positions: (i) one at the top of the shelf (height above table = 64 cm), and (ii) one at the bottom of the shelf (height above table = 0 cm). This created a total of eight target positions (positions 1-8 in Figure 4-3). The fifth shelving unit was 32 cm tall (half the height of the other shelving units) and was placed in the center of the workspace to create the origin position (position 0 in Figure 4-3). The participant was asked to stand in the center of the U-shaped table, directly in front of the origin position, and grasp-and-move the objects to-and-from the various shelving units on the table. The protocol required the top of the target shelves (positions 1, 3, 5 and 7 in Figure 4-3) to be 5 cm above the height of the participant's shoulder, such that, the participant would be required to forward flex his/her shoulder above the horizontal to reach the target positions on top of the shelving unit. In the event that the participant was too short for this constraint, an adjustable platform was provided for the participant to stand on (Figure 4-4). Potential participants who were too tall to meet this constraint were excluded from this study. The number of shelves and their positions relative to the participant were selected to ensure that participants had to simultaneously move their arms across all three planes-of-movement (i.e. superior-inferior, medial-lateral, and ventral-dorsal) in order to transport objects to-and-from each of the shelves. Figure 4-5 shows the actual workspace created.

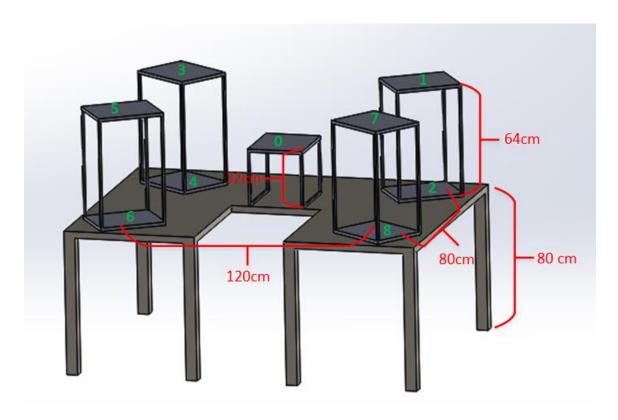


Figure 4-3: Model of Task Workspace



Figure 4-4: Adjustable Platform

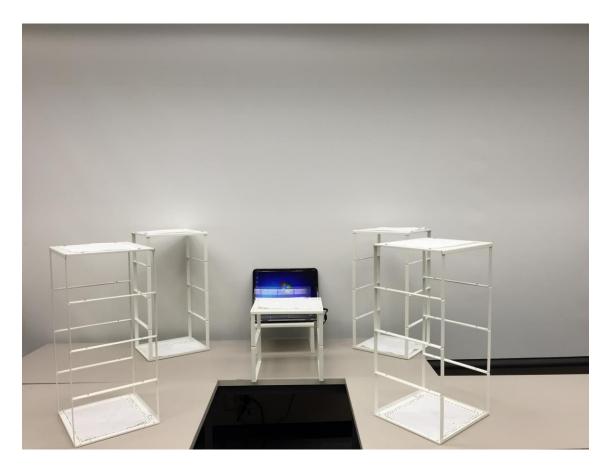


Figure 4-5: Actual Task Workspace used for Protocol

#### Grasp Types

Grasp types that are frequently used in ADL were selected for the protocol. Bullock et al. monitored the relative frequency of the different grasp-types used by two machinists and two housekeepers as part of their daily activities [35]. Seven of the most frequently used grasp-types identified by Bullock et al. were selected for evaluation: (i) medium wrap, (ii) precision disk, (iii) lateral pinch, (iv) tripod, (v) lateral tripod, (vi) power sphere, and (vii) thumb-2 finger. Combined, these grasp-types account for more than 50% of the grasps that occurred for the two machinists and two housekeepers in Bullock et al.'s study [35]. A specific object was selected for each of the grasp types. The tripod and lateral tripod grasp-types were considered identical from the FMG perspective, as they involve identical finger positions and are in fact variations of hand orientation in the three-dimensional workspace. It is noteworthy that other variants of grasp taxonomy do not distinguish between the tripod and lateral tripod grasp-types [73]. Table 4-1 lists the objects selected

for each grasp-type. Figure 4-6 to Figure 4-11 depict the objects selected for each grasp-type.

Table 4-1: Objects Used for Each Grasp-type Evaluated

Index	Grasp-type	Object
1	Medium Wrap	Drinking Glass
2	Precision Disk	Quarter Bowl
3	Lateral Pinch	Quarter Plate
4	Tripod / Lateral	Block from Box & Blocks Test
	Tripod	[74]
5	Power Sphere	Tennis Ball
6	Thumb-2 Finger	Pencil



Figure 4-6: Drinking Glass for Medium Wrap Grasp-type



Figure 4-7: Quarter Bowl for Precision Disk Grasp-type



Figure 4-8: Quarter Plate for Lateral Pinch Grasp-type

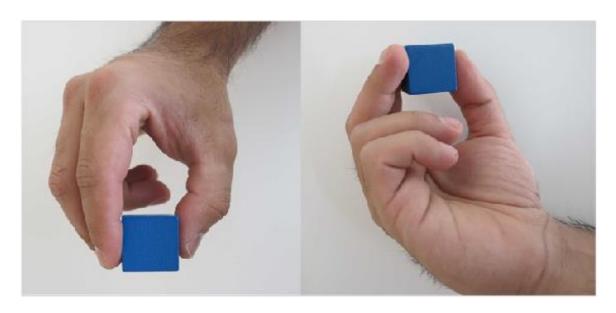


Figure 4-9: Block for Tripod/Lateral Tripod Grasp-type



Figure 4-10: Tennis Ball for Power Sphere Grasp-type



Figure 4-11: Pencil for Thumb-2 Finger Grasp-type

## Instructions to Participants

The protocol consisted of three identical rounds of data collection, each of which consisted of grasp-and-move activity, and movements-without-grasping. The number of rounds was selected as a compromise between the goal of collecting the maximum amount of data possible, while avoiding muscular and mental fatigue in participants. Participants were asked to use their dominant hands for all activity. Participants were asked to start the protocol with their hand in the neutral position (i.e. hand by their side). For grasp-and-move activity, the participant was asked to move his/her hand to the origin position (position 0 in Figure 4-3), grasp and lift the object from the origin position, move and release the object at one of the target positions (positions 1-8 in Figure 4-3), and to return his/her hand to the neutral position (by his/her side). Subsequently, the participant was asked to move their hand to the previously used target position (positions 1-8 in Figure 4-3), and to move and release the object from the target position (positions 1-8 in Figure 4-3), and to move and release the object at the origin position, before retuning his/her hand to the neutral position (by his/her side). The participant was asked to repeat this process for each

of the target positions starting with position 1 in Figure 4-3, and ending with position 8 in Figure 4-3. This resulted in sixteen grasp-and-move actions for each object. It is noteworthy that the movement and placement of the objects at the target locations required the participant to move his/her wrist, elbow, and shoulder joints, and involved arm movement across all three planes-of-movement. This allowed for the evaluation of the false-negative rate of FMG-based grasp detection while grasping in the presence of upper-extremity movements in the controlled three-dimensional workspace.

Data corresponding to movements-without-grasping in the three-dimensional workspace were collected in-between the grasp-and-move activity for each object. Specifically, participants were asked to move their hands to the positions that would correspond to the movement involved in the grasp-and-move case, but without grasping any object. The participant was asked to move his/her hand from the neutral position, to hover over the origin position (position 0 in Figure 4-3), and to then move his/her hand to hover over a target position (positions 1-8 in Figure 4-3), before returning his/her hand to the neutral position. The participant was subsequently asked to move his/her hand from the neutral position to the previously used target position (positions 1-8 in Figure 4-3), and then to move his/her hand to hover over the origin position (position 0 in Figure 4-3), before returning to the neutral position. The sequence was repeated for each target position, resulting in sixteen rounds of Data corresponding movement. to movements-without-grasping were included in order to evaluate the false-positive rate of FMG-based grasp detection in the presence of upper-extremity movements, which may be encountered as part of ADL. The above described movements-without-grasping, and grasp-and-move actions, were repeated for each grasp type and object. The entire sequence was repeated three times to form the three rounds of data collection. The instructions used for each round of data collection are detailed in Appendix B.

#### 4.3.4. Data Analysis

#### Features Evaluated

Four basic temporal feature extraction techniques were identified for evaluation: (i) Mean Absolute Value (MAV), (ii) Root Mean Squared (RMS), (iii) Coefficients of Linear (two degree of freedom) Fit (LF), and (iv) Coefficients of Parabolic (three degree of freedom) Fit (PF). These feature extraction techniques derive from two of the several ways in which time series can be represented. The MAV and RMS provide a representation of the overall magnitude of the data within the feature window. The LF, and PF are methods of modeling trends within the data. While more advanced methods of representing time series and extracting temporal features exist, the use of these features allowed for clear interpretation of the merits of temporal feature extraction for FMG classification, in this preliminary study. The specific rationale for evaluating each of these features is as follows.

MAV is a representation of the overall FMG activity, for the given channel, within the window. The use of an overall representation may lead to a reduction in misclassification due to changes in the FMG signal caused by upper-extremity movements and other outliers in the data. MAV has been used as a feature in the classification of SEMG signals [75], and AMG signals [76]. The MAV for each channel can be calculated using (eq 4.1); where i is the sample number from 1 to n, n is the window size, and  $FMG_i$  is the i FMG signal sample for the given channel.

$$MAV = \frac{1}{n} \sum_{i=1}^{n} |FMG_i| \tag{eq 4.1}$$

RMS is a representation of the power of the FMG signal for the given channel, within the window. RMS may relate to grip strength, which could potentially increase the ease of separation of data corresponding to the participant grasping, or not grasping, an object. RMS has been shown to be an effective predictor of force of contraction in AMG signals [77], and has been used in EMG classification [78]. The RMS for each channel can be derived using (eq 4.2); where n is the window size, and  $FMG_{k,i}$  is the i<sup>th</sup> sample of the FMG signal for channel k.

$$RMS_k = \sqrt{\frac{1}{n} \left( FMG_{k,1}^2 + FMG_{k,2}^2 \cdots + FMG_{k,n}^2 \right)}$$
 (eq 4.2)

LF models the trend and amplitude of the FMG for the given channel, within the window. The model may reflect a change in the force exerted by the participant's musculo-tendinous complex and may capture the temporal change in force that occurs as the user grasps, and releases an object. The LF is part of a wider class of models that are linear in the data space [55]. The use of LF for the preliminary evaluation of temporal features for FMG classification allows for easier interpretation of the utility of linear models. The LF for each channel can be calculated by computationally applying an error minimization routine to the least-squares residual expression in (eq 4.3) to solve for fit parameters a and b; where  $R^2$  is the residual error term of the fit, i is the sample number from 1 to n, and n is the window size, and  $FMG_i$  is the i FMG signal sample for the given channel. In this study, the fitting routine was carried out using the polyfit function in MATLAB® [79].

$$R^{2} = \sum_{i=1}^{n} [FMG_{i} - (a+bi)]^{2}$$
 (eq 4.3)

PF builds upon the LF and allows for modeling with three degrees of freedom. The additional fit term provided by the PF allows for the modeling of non-linear trends in the data within the window. The model may reflect a change in the force exerted by the participant's musculo-tendinous complex and may capture the temporal change in force that occurs as the user grasps, and releases an object. The PF has been shown to be an effective feature in handwritten character recognition [80]. The PF is part of a wider class of models that are non-linear in the data space [55]. The use of PF for the preliminary evaluation of temporal features for FMG classification allows for the interpretation of the utility of models that are non-liner in the data space. The PF for each channel can be calculated by computationally applying an error minimization routine to the least-squares residual expression in (eq 4.4) to solve for fit parameters a, b, and c; where  $R^2$  is the residual error term of the fit, i is the sample number from 1 to n, and n is the window size,

and  $FMG_i$  is the  $i^{th}$  FMG signal sample for the given channel. In this study, the fitting routine was carried out using the polyfit function in MATLAB® [79].

$$R^{2} = \sum_{i=1}^{n} [FMG_{i} - (a + bi + ci^{2})]^{2}$$
 (eq 4.4)

In order to explore the effect of window configuration on the effectiveness of temporal feature extraction, each feature extraction technique was run on the FMG data using overlapping windows of two sizes: (1) a three sample window (0.3 seconds), and (2) five sample window (0.5 seconds). The window sizes were selected based on an empirical analysis of the time-scale in which a transition between a grasp and release occurs. In all cases, the feature value associated with a single instantaneous FMG sample for a given channel was found by transforming data within a window around the instantaneous FMG sample. The symmetry of each window was also varied. Each feature was calculated with three different symmetries: (1) left justified (i.e. feature value corresponding to the current sample depends on the current sample and samples in the window before it), (2) right justified (i.e. feature value corresponding to the current sample depends on the current sample and samples in the window after it), and (3) centre justified (i.e. feature value corresponding to the current sample depends on the current sample and a symmetrically equal number of samples before and after it). The feature values were constructed sample-by-sample and channel-by-channel. An exemplary feature extraction scheme for a center-justified, 3 sample window is depicted in Figure 4-12. These variations in window configuration resulted in a total of twenty-four feature sets for evaluation (4 features x 2 window sizes x 3 window symmetries). Table 4-2 lists the abbreviated names for each feature evaluated. Features were named using an {X,Y} suffix, where X denotes the number of samples prior to the current sample that are used in the feature transformation, and Y denotes the number of samples after the current sample that are used in the feature transformation.

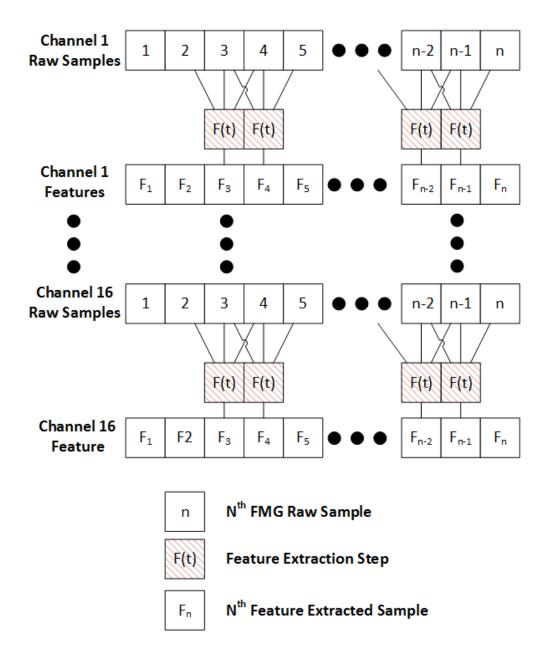


Figure 4-12: Exemplary Feature Extraction Scheme for Centre-justified, 3 Sample Window

Table 4-2: Abbreviated Names for Each Feature Type, Window Size, and Window Symmetry Evaluated

	3 Sample Window			5 Sample Window			
Туре	Left justified	Centre justified	Right justified	Left justified	Centre justified	Right justified	
MAV	MAV {2,0}	MAV {1,1}	MAV {0,2}	MAV {4,0}	MAV {2,2}	MAV {0,4}	
RMS	RMS {2,0}	RMS {1,1}	RMS {0,2}	RMS {4,0}	RMS {2,2}	RMS {0,4}	
LF	LF {2,0}	LF {1,1}	LF {0,2}	LF {4,0}	LF {2,2}	LF {0,4}	
PF	PF {2,0}	PF {1,1}	PF {0,2}	PF {4,0}	PF {2,2}	PF {0,4}	

#### Feature Evaluation Program

A feature evaluation program was developed in MATLAB® [81] in order to be able to evaluate the off-line classification performance obtained with different features of the FMG signal, in comparison to the classification performance of the raw FMG signal. The program was based on the wrapper feature evaluation method [82, 83, 84]. In the wrapper method, a classifier is trained and tested using each candidate feature in order to understand their individual effectiveness for classification purposes. In this study, the wrapper method was used to evaluate off-line classification performance of the raw FMG signal and each of the twenty-four candidate feature configurations identified. While other more computationally efficient methods for feature evaluation and selection exist, the wrapper method was chosen as it allows for unambiguous understanding of the effectiveness of each feature proposed [82]. The effectiveness of each feature in comparison to the raw FMG signal was evaluated using the Area under the Receiver Operating Curve (AUC). Receiver Operating Curves (ROCs) plot the true-positive rate (sensitivity) against the false-positive rate (1 - specificity) for a classifier [85]. The ideal classifier will have a true-positive rate of 1 (i.e. sensitive) and a false-positive rate of 0 (i.e. specific), yielding an AUC of 1. The classification accuracy was also calculated for each feature, but was not used as a primary measure of the effectiveness of candidate features. AUC was chosen as the measure of effectiveness as it is insensitive to the relative distribution of the classes within the data, and hence, provides a robust method of assessing classification performance when compared to classification accuracy [85].

Detailed design and implementation details of the feature evaluation program are summarized in Appendix C. The program consisted of two run-time stages, as depicted in Figure 4-13. In the first stage, features were extracted for all three rounds of data collection

for each participant and stored to file for future classification. In the second stage, classification performance with each of the extracted features was evaluated for each participant. An RBF-SVM, implemented via the LIBSVM library [69] for MATLAB®, was used for classification. AUC and accuracy were evaluated in a three-fold cross-validation scheme. Classification accuracy associated with each feature was evaluated for each round of data collection, for each participant. Specifically, data from a given round was classified using a classifier that was constructed with data from the remaining two rounds for the participant. For each round, a ten-fold cross-validation scheme within the training data was used to determine the optimal cost [69] and gamma [69] for the RBF-SVM via a grid search. Combinations of six different cost (cost = 0.01, 0.1, 1, 10, 100, 1000) and six different gamma values ( $\gamma = 0.01, 0.1, 1, 10, 100, 1000$ ) were evaluated. The optimal cost and gamma, found using cross-validation within the training data was then used to for classifying the unseen, testing data (i.e. data for the round under evaluation). The same process was repeated for the next round of data collection, until all rounds of data collection for the participant were evaluated. Subsequently, the average AUC and accuracy obtained across three-folds for a given feature and participant was calculated.

The above process was repeated for each participant. The average AUCs and accuracies obtained across all participants for each feature were then calculated. Features that resulted in increased AUC when compared to the raw FMG signal were identified. A single-tailed, paired samples Student's t-test with alpha of 0.05 was used to determine if the increase in AUC seen due to the use of a particular feature was statistically significant.

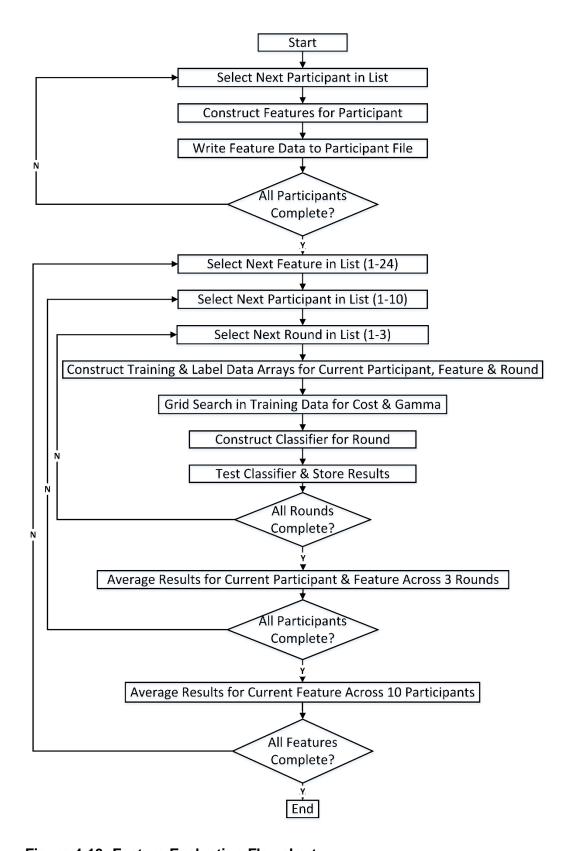


Figure 4-13: Feature Evaluation Flowchart

## 4.4. Experimental Results

## 4.4.1. Participants

Ten healthy participants were recruited for this study. Participant age, gender, and the need for the height adjusting step to meet the protocol's height restriction, are listed in Table 4-3. All participants provided informed consent for participation in the study.

**Table 4-3: Participant Information** 

ID	Age	Gender	Height
1	23	Female	Yes
2	22	Female	No
3	27	Female	Yes
4	21	Male	No
5	23	Male	No
6	23	Male	No
7	24	Male	No
8	25	Female	Yes
9	21	Male	No
10	27	Male	No

#### 4.4.2. Feature Evaluation Results

Figure 4-14 depicts the AUC obtained for the raw FMG signal and for each feature evaluated. Figure 4-15 depicts the corresponding classification accuracy obtained for the raw FMG signal, and for each feature evaluated. Eighteen of the twenty-four features evaluated resulted in higher AUC when compared to the raw FMG signal; eleven features produced statistically significant increases in AUC. The AUC, accuracies, associated standard deviations, and P-values for the eighteen features that demonstrated increased performance are listed in Table 4-4. The raw FMG signal yielded an AUC of 0.819 ( $\sigma$  = 0.098) and an accuracy of 88.8% ( $\sigma$  = 5.18%). The largest increase in AUC over the raw FMG signal was obtained using PF {2,2}, yielding an AUC of 0.869 ( $\sigma$  = 0.061) and an accuracy of 90.6% ( $\sigma$  = 4.30%) The increases in AUC (P = 0.011) and accuracy (P = 0.031) observed over the raw FMG signal are statistically significant for PF {2,2}.

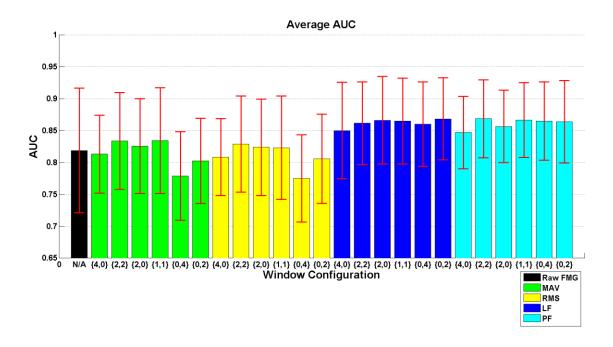


Figure 4-14: AUC for all Features Evaluated

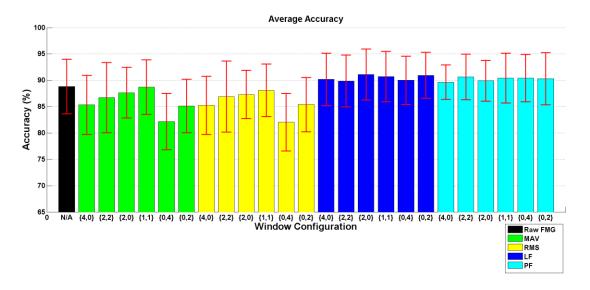


Figure 4-15: Classification Accuracy for all Features Evaluated

Table 4-4: Features with Increased AUC over the Raw FMG Signal

Feature	Αl	JC	Accuracy		P-Value
	Value	σ	Value (%)	σ (%)	r-value
PF {2,2}	0.869	0.061	90.6	4.30	0.011
LF {0,2}	0.869	0.064	90.9	4.34	0.004
PF {1,1}	0.867	0.059	90.4	4.71	0.017
LF {2,0}	0.866	0.069	91.1	4.83	0.007
PF {0,4}	0.865	0.061	90.4	4.47	0.012
LF {1,1}	0.865	0.067	90.7	4.78	0.013
PF {0,2}	0.864	0.064	90.3	4.95	0.023
LF {2,2}	0.862	0.065	89.9	4.94	0.017
LF {0,4}	0.860	0.066	90.0	4.56	0.007
PF {2,0}	0.857	0.057	89.9	3.86	0.050
LF {4,0}	0.850	0.076	90.2	4.99	0.038
PF {4,0}	0.847	0.057	89.6	3.29	0.103
MAV {1,1}	0.835	0.083	88.7	5.18	0.078
MAV {2,2}	0.834	0.076	86.7	6.67	0.152
RMS {2,2}	0.829	0.075	86.9	6.73	0.253
MAV {2,0}	0.826	0.074	87.7	4.79	0.312
RMS {2,0}	0.824	0.076	87.3	4.59	0.359
RMS {1,1}	0.823	0.081	88.1	4.97	0.363
Raw FMG	0.819	0.098	88.8	5.18	N/A

# 4.4.3. Discussion of Results

The first objective of this study was to investigate the accuracy of FMG classification for the two-class grasp detection problem, with a variety of grasp-types and upper-extremity movements, in a controlled environment. Classification of the raw FMG signal yielded an accuracy of 88.8% ( $\sigma$  = 5.2 %) for the aforementioned two-class grasp detection problem.

The second objective of this study was explore the utility of classifying temporal features of the FMG signal for the two-class grasp detection problem, with a variety of grasp-types and upper-extremity movements, in a controlled environment. It was hypothesized that the identification of a suitable set of temporal features of the FMG signal may improve grasp classification accuracy. The MAV, RMS, LF, and PF features all vielded increases in AUC when compared to the raw FMG signal at certain window sizes.

However, increases seen for the MAV and RMS were not statistically significant and were susceptible to window configuration, as increases in performance were only seen at certain window configuration. In contrast, LF and PF features yielded increases in performance for all window sizes, and yielded larger increases in performance when compared to MAV and RMS. Increases in classification performance were statistically significant for LF, regardless of the window configuration used. For the PF feature, increases in classification performance were significant for all but one window configuration. A potential explanation for the superior performance and insensitivity to window size of the LF and PF features is the fact that they attempt to model the trends within the data window, while the MAV and RMS both calculate an estimate of the overall magnitude of the data for the given window. It is possible that the capturing of trend information allows for greater ease of separation of FMG data when compared to capturing only magnitude information.

These results suggest that the use of feature extraction techniques that attempt to model the FMG data as a linear, or non-linear, time series may yield increased grasp detection performance, when compared to feature extraction techniques that attempt to capture an overview of the FMG data within the window, and when compared to the classification of the raw FMG signal. In addition, results obtained suggest that features that model trends within the window are less susceptible to the size, or symmetry, of the data window from which the model is generated. It is noteworthy, however, that the use of model-based features result in additional feature value(s) for each sample of data on each FMG channel, which in turn increases the computation cost of classification. The benefits obtained by using this class of features will have to be traded off with additional computation time and complexity for the different applications of FMG-based grasp detection. The use of an additional degree of freedom in the PF did not significantly improve classification performance over the LF despite the additional feature value for each sample of data on each FMG channel. This indicates that the use of non-linear models may not provide benefit to offset the additional computation cost, when compared to linear models.

# 4.5. Summary and Implications of Results

The scope of this study was limited to establishing the accuracy of classifying the raw FMG signal for the two-class grasp detection problem, and investigating the utility of classifying a preliminary set of temporal features of the FMG signal for the two-class grasp detection problem. Classification of the raw FMG signal yielded an accuracy of 88.8%  $(\sigma = 5.18 \%)$  for a data-set corresponding to grasp-and-move actions, that required a variety of grasp-types and upper-extremity movements, and also contained data corresponding to movements-without-grasping. The utility of classifying temporal features of the FMG signal was explored by comparing the AUC obtained with raw FMG to that obtained with the various types of temporal features evaluated at various window configurations. Eighteen of the twenty-four feature configurations evaluated resulted in higher AUC when compared to the raw FMG signal; eleven feature configurations produced statistically significant increases in AUC. The largest increase obtained was with PF, yielding AUC of 0.869 ( $\sigma$  = 0.061), corresponding to a 6.1% relative increase over the AUC of 0.819 ( $\sigma$  = 0.098) obtained with the raw FMG signal. The results obtained indicate that features that model temporal trends within the data may increase FMG-based grasp detection performance. In future studies, the use of a larger set of model-based temporal features should be evaluated with FMG data from individuals with stroke, who might ultimately benefit from this technology. Additionally, the accuracy of FMG-based grasp detection with upper-extremity movements in an uncontrolled environment, such as the home environment, should be evaluated.

# **Chapter 5. Conclusions**

# 5.1. Chapter Overview

This chapter provides a summary of the findings of this thesis, and an outline of potential areas of future research. In section 5.2 the thesis objectives are recalled, and their related findings are presented. In section 5.3 future work is suggested.

# 5.2. Summary of Objectives and Findings

This thesis sought to explore the suitability of using FMG for grasp detection in stroke rehabilitation applications. Given the emphasis placed on grasp training in upper-extremity stroke rehabilitation [16, 17], a FMG-based device that is capable of monitoring and encouraging grasping in stroke survivors could potentially enhance and optimize the rehabilitation process. Despite the promising results on FMG classification for a variety of applications, additional research questions remained in order to establish the suitability of the use of FMG for grasp detection in stroke rehabilitation applications. Based on these key research questions, which are summarized in Chapter 2, three objectives were identified for this thesis.

**Objective 1** was to perform a preliminary investigation on the accuracy of FMG-based grasp detection in individuals with stroke, who have upper-extremity impairments, in a controlled environment. In order to meet this objective, a study was designed and executed to explore the feasibility of acquiring and classifying the FMG signal from individuals with stroke, with upper-extremity impairments, for the purpose of grasp detection. The experimental protocol consisted of twenty repetitions of three grasp-and-move tasks, using a single object and grasp-type. Experimental data were collected from eight individuals with stroke and eight healthy volunteers. FMG classification accuracy was found to be lower for participants with stroke when compared to healthy participants. Despite this, FMG-based sensing achieved a high accuracy of 92.6% ( $\sigma = 3.20\%$ ) for grasp detection with participants with stroke, using a RBF-SVM classifier. In order to evaluate the ease of separation of FMG data, the use of a LDA

classifier was also evaluated. Classification accuracy was lower with the LDA, when compared to the RBF-SVM, for both individuals with stroke and healthy individuals. However, average grasp detection accuracy remained above 90%, for both participants with stroke and healthy participants, with the LDA, suggesting that linear classification may be adequate for FMG-based grasp detection. The effect of training-set size on classification performance was also investigated by varying the training-set size for a fixed-size testing-set. Experimental results indicate that FMG-based grasp detection required more training data to achieve commensurate classification accuracy for individuals with stroke, when compared to healthy participants. However, a training-set size that was 50% of the testing-set size was sufficient to achieve greater than 90% accuracy for individuals with stroke. These promising results indicate that FMG sensing may be capable of monitoring grasping in individuals with stroke, with mild to moderate upper-extremity impairments.

Objective 2 was to perform a preliminary investigation on the accuracy of FMG classification for the two-class grasp detection problem, using a variety of grasp-types and upper-extremity movements, with healthy volunteers, in a controlled environment. Objective 3 was to perform a preliminary investigation on the utility of classifying temporal features of the FMG signal for the two-class grasp detection problem, using a variety of grasp-types and upper-extremity movements, with healthy volunteers, in a controlled environment. In order to meet these objectives, a study was designed and executed to investigate the accuracy achievable with FMG classification for the two-class grasp detection problem, with a variety of grasp-types and upper-extremity movements, as would be expected in daily living. The experimental protocol comprised of grasp-and-move tasks, requiring the use of the six most frequently used grasp-types, in conjunction with arm and hand movements, in a controlled environment. Data corresponding to movements-without-grasping were also included to evaluate robustness to false-positives. The raw FMG signal yielded an accuracy of 88.8% ( $\sigma$  = 5.18 %) for the two-class grasp detection problem. The results obtained provide evidence that the use of FMG classification for the two-class grasp detection problem, with a wide variety of grasp-types and upper-extremity movements, as would be expected in daily living, may be feasible.

The utility of classifying temporal features of the FMG signal was explored by comparing the AUC obtained with classification of the raw FMG signal, to the AUCs obtained with classification of four candidate temporal features, evaluated at six window configurations. Eighteen of the twenty-four feature configurations evaluated resulted in higher AUC when compared to the raw FMG signal; eleven feature configurations produced statistically significant increases in AUC. The largest increase obtained was with PF, yielding AUC of 0.869 ( $\sigma$  = 0.061), corresponding to a 6.1% relative increase over the AUC of 0.819 ( $\sigma$  = 0.098) obtained with the raw FMG signal. Furthermore, all model-based features evaluated yielded increases in classification performance for all window sizes, and yielded larger increases in performance, when compared to features that attempt to capture an overview of the FMG data within the window. These results suggest that the use of feature extraction techniques that attempt to model the FMG data as a linear, or non-linear, time series may yield increased grasp detection performance, for the two-class grasp detection problem.

The results obtained in this thesis provide preliminary confirmation of the suitability of using FMG classification for grasp detection in upper-extremity stroke rehabilitation applications, and pave the way for further research. FMG classification was shown to be effective at detecting grasps in individuals with stroke; achieving accuracy in excess of 90%, with a training-set size that was 50% of the testing-set size. Furthermore, in healthy volunteers, FMG grasp detection was shown to be capable of discriminating between occurrences of any of the six most frequently used grasp-types in daily living, versus a lack of grasping, in the presence of upper-extremity movements, in the three-dimensional workspace. Finally, the use of model-based temporal features of FMG improved FMG-based grasp detection accuracy in the two-class grasp detection problem, paving the way for investigation into more advanced model-based feature extraction techniques. These promising results suggest that FMG based grasp-detection may indeed be suitable for monitoring grasping, in individuals with stroke, for rehabilitation applications.

# 5.3. Future Work

The results obtained from the studies executed in this thesis provide preliminary affirmation that the use of FMG-based grasp detection for detecting and encouraging

grasping in individuals with stroke is feasible. Despite these promising results, additional research questions and development challenges remain. A partial list of questions, which should be considered for future work, are summarized below.

# 5.3.1. Experimental Protocol in an Uncontrolled Environment

The experimental protocols developed for both studies in this thesis were executed in a controlled environment. The protocols mandated a variety of grasp-and-move actions, and movements-without-grasping, with the intent of evaluating the robustness of the classifier to false-positives and false-negatives. However, an evaluation of FMG sensing in an uncontrolled environment, with participants engaging in ADL of their choosing, would be a key test for this technology. One method of achieving such a protocol would involve video recording participants as they go about completing ADL in the home setting, while wearing an FMG band. The output of the FMG classifier can then be compared to the occurrence of grasping in the video, by the experimenter.

## 5.3.2. Further Evaluation with Individuals with Stroke

In this thesis, a preliminary investigation suggested that the acquisition and classification of the FMG signal in individuals with stroke, with mild-to-moderate upper-extremity impairments is feasible. In future studies, a more extensive evaluation of the feasibility of FMG classification in individuals with stroke is recommended. The accuracy of FMG when classifying FMG signals from individuals with stroke with moderate-to-severe upper-extremity impairments, who may be more susceptible to learned non-use, has yet to be conducted.

## 5.3.3. Further Evaluation of Features of FMG

In this thesis, the utility of classifying temporal features of the FMG signal for grasp detection was investigated. Results obtained suggest that temporal features, that model trends of the data within a window, may improve FMG classification performance. In future studies, the use of more sophisticated model-based feature extraction methods should be evaluated. Additionally, the use of other classes of features, including measures of

entropy, complexity, frequency domain characterization, and spatial trend modeling should also be evaluated.

In this thesis, the classification performance with individual features was considered. It is possible that the combination of two, or more, features would have resulted in increased accuracy. In future studies, the accuracy achievable with a combination of feature values resulting from various feature extraction techniques should be evaluated. Additionally, the use of feature selection methods to select a partial set of the feature values produced by a feature extraction step, in order to increase accuracy, should also be evaluated.

# 5.3.4. Investigation of Methods to Reduce Training and Set-up Time

In real-world scenarios, FMG activity tracking devices would need to be donned and removed as part of daily use. The use of semi-supervised and unsupervised training paradigms may reduce the set-up time and effort required upon each donning of FMG-based devices. An evaluation of the ability to deploy activity tracking devices with minimal set-up is likely to be a pivotal step in their adoption in the field. The ability to achieve FMG grasp detection with semi-supervised and unsupervised training paradigms, is hence, a recommended future objective.

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# Appendix A.

# Correlation Coefficient between Classification Accuracy and Severity of Impairment in Individuals with Stroke

In this section the results of an analysis conducted to investigate the correlation between the classification accuracy obtained and the severity of impairment in individuals with stroke is described. A high degree of correlation could indicate that FMG grasp-detection performance is dependent on the level of impairment in individuals with stroke, and potentially limit the application of FMG sensing to a subset of the proposed population.

The correlation coefficient between the classification accuracy and severity of impairment, for individuals with stroke, was calculated with an alpha of 0.05. The ratio of the Box and Blocks score for the paretic limb to the non-paretic limb was used as a measure of impairment, as it provides a more granular scale when compared to the Chedoke scale. The scatter plots of the classification accuracy obtained for each task, with the SVM and LDA classifiers, versus the severity of impairment are depicted in Figure A-1 to Figure A-6. The correlation coefficient between the average classification accuracy, across all three tasks, and severity of impairment is 0.4468 (p = 0.2671) for the RBF-SVM, and 0.2782 (P = 0.5047) for the LDA, indicating a low likelihood of correlation between classification accuracy and severity of impairment.

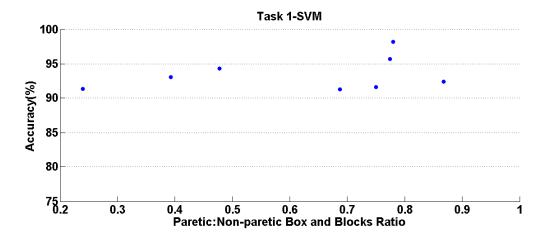


Figure A-1: Scatter plot of SVM classification accuracy versus Paretic: Non-paretic Box and Blocks ratio for Task 1

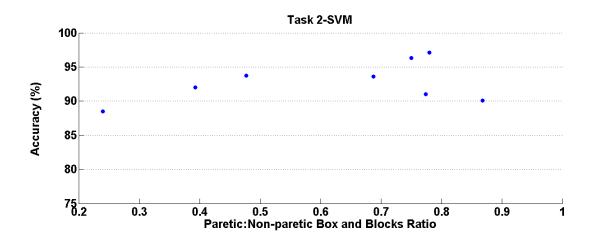


Figure A-2: Scatter plot of SVM classification accuracy versus Paretic: Non-paretic Box and Blocks ratio for Task 2

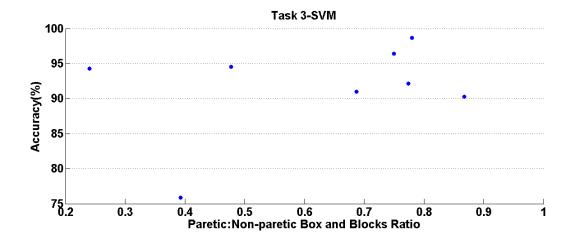


Figure A-3: Scatter plot of SVM classification accuracy versus Paretic: Non-paretic Box and Blocks ratio for Task 3

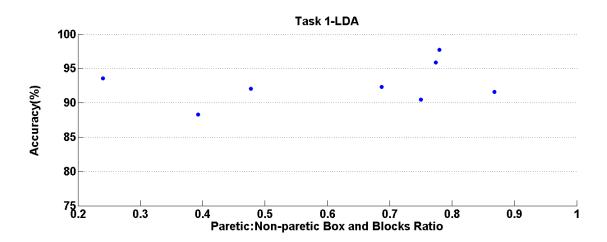


Figure A-4: Scatter plot of LDA classification accuracy versus Paretic: Non-paretic Box and Blocks ratio for Task 1

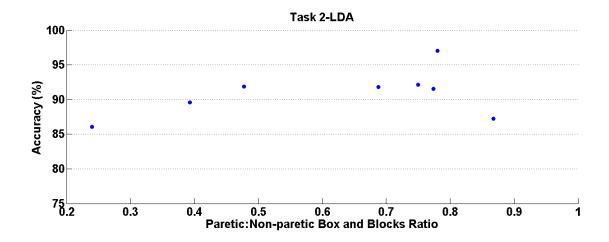


Figure A-5: Scatter plot of LDA classification accuracy versus Paretic: Non-paretic Box and Blocks ratio for Task 2

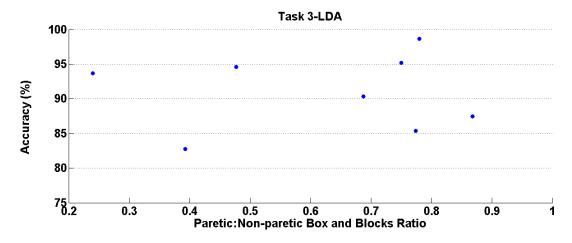


Figure A-6: Scatter plot of LDA classification accuracy versus Paretic: Non-paretic Box and Blocks ratio for Task 3

# Appendix B.

# Instructions to Participants for Protocol in Section 4.3.3

Instructions are summarized in Table B-1, below.

**Table B-1: Instructions to participants** 

Туре	Grasp Type & Object	Instructions to Participant
Movement without Grasping	N/A	Move from neutral to origin position, and then to target position before returning to neutral. Subsequently, move from neutral to target position, and then to origin position, before returning to neutral. Repeat across 8 target locations, resulting in 16 movement actions.
Grasp and Move	Medium Wrap: Glass	Move from neutral to origin position, grasp and pick-up object, move object, place and release object at target position, before returning hand to neutral. Subsequently, move from neutral to previous target position, grasp and pick-up object, move object, place and release object at origin position, before returning hand to neutral. Repeat across 8 target locations, resulting in 16 grasp and move actions.
Movement without Grasping	N/A	Move from neutral to origin position, and then to target position before returning to neutral. Subsequently, move from neutral to target position, and then to origin position, before returning to neutral. Repeat across 8 target locations, resulting in 16 movement actions.

Туре	Grasp Type & Object	Instructions to Participant
Grasp and Move	Precision Disk: Bowl	Move from neutral to origin position, grasp and pick-up object, move object, place and release object at target position, before returning hand to neutral. Subsequently, move from neutral to previous target position, grasp and pick-up object, move object, place and release object at origin position, before returning hand to neutral. Repeat across 8 target locations, resulting in 16 grasp and move actions.
Movement without Grasping	N/A	Move from neutral to origin position, and then to target position before returning to neutral. Subsequently, move from neutral to target position, and then to origin position, before returning to neutral. Repeat across 8 target locations, resulting in 16 movement actions.
Grasp and Move	Lateral Pinch: Quarter Plate	Move from neutral to origin position, grasp and pick-up object, move object, place and release object at target position, before returning hand to neutral. Subsequently, move from neutral to previous target position, grasp and pick-up object, move object, place and release object at origin position, before returning hand to neutral. Repeat across 8 target locations, resulting in 16 grasp and move actions.

Туре	Grasp Type & Object	Instructions to Participant
Movement without Grasping	N/A	Move from neutral to origin position, and then to target position before returning to neutral. Subsequently, move from neutral to target position, and then to origin position, before returning to neutral. Repeat across 8 target locations, resulting in 16 movement actions.
Grasp and Move	Tripod: Block	Move from neutral to origin position, grasp and pick-up object, move object, place and release object at target position, before returning hand to neutral. Subsequently, move from neutral to previous target position, grasp and pick-up object, move object, place and release object at origin position, before returning hand to neutral. Repeat across 8 target locations, resulting in 16 grasp and move actions.
Movement without Grasping	N/A	Move from neutral to origin position, and then to target position before returning to neutral. Subsequently, move from neutral to target position back, and then to origin position, before returning to neutral. Repeat across 8 target locations, resulting in 16 movement actions.

Туре	Grasp Type & Object	Instructions to Participant
Grasp and Move	Power Sphere: Ball	Move from neutral to origin position, grasp and pick-up object, move object, place and release object at target position, before returning hand to neutral. Subsequently, move from neutral to previous target position, grasp and pick-up object, move object, place and release object at origin position, before returning hand to neutral. Repeat across 8 target locations, resulting in 16 grasp and move actions.
Movement without Grasping	N/A	Move from neutral to origin position, and then to target position before returning to neutral. Subsequently, move from neutral to target position, and then to origin position, before returning to neutral. Repeat across 8 target locations, resulting in 16 movement actions.
Grasp and Move	Thumb, 2 Finger: Pen	Move from neutral to origin position, grasp and pick-up object, move object, place and release object at target position, before returning hand to neutral. Subsequently, move from neutral to previous target position, grasp and pick-up object, move object, place and release object at origin position, before returning hand to neutral. Repeat across 8 target locations, resulting in 16 grasp and move actions.

# Appendix C.

# Design and Implementation of Feature Evaluation Program

In this section, the design and implementation details of the feature evaluation program developed for the study in Chapter 4 are described. The high-level algorithmic flow of the program is described in section 4.3.4.

# **Design Goals and Constraints**

The primary design goal was to create a feature evaluation program that is capable of calculating the classification performance associated with the features proposed in section 4.3.4. An additional design goal was to have the software capable of running on off-the-shelf computers with 64-bit operating systems, and a nominal memory size of 8 GB, such that, the program can be easily deployed for future FMG research.

### **Platform Selection**

MATLAB® was selected as the computation platform, due to its native ability to execute matrix operations, and the large number of classification and statistical processing libraries available. The target platform was a PC running Windows 7 Professional (64-bit) on an Intel i7-4700MQ CPU with 2.40Ghz clock speed, and 8 GB of system memory.

# **Class Hierarchy**

Figure C-1 depicts the class hierarchy for the feature evaluation software. In this section, the data structure, purpose, and associated methods for each class is described.

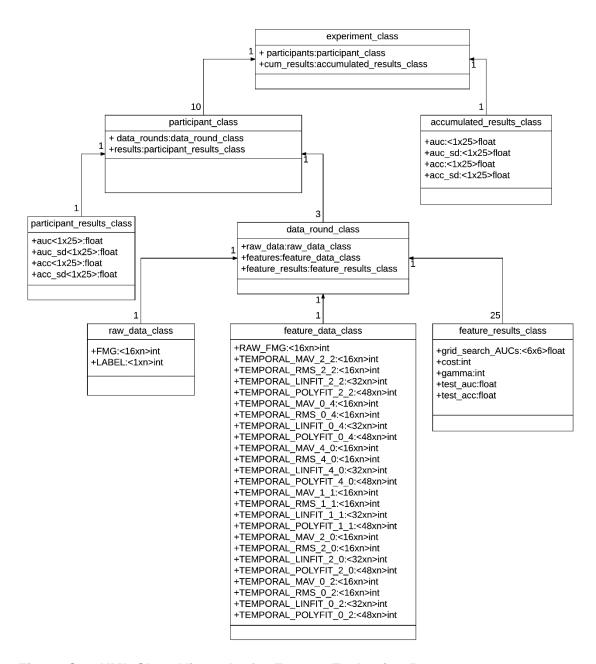


Figure C-1: UML Class Hierarchy for Feature Evaluation Program

### **Experiment Class**

The *experiment\_class* is the overarching master class for the entire program, and contains all data associated with the study. It consists of ten objects of type *participant\_class* (i.e. one for each participant), and one object of type *accumulated\_results\_class*.

# Participant Class

The participant\_class consists of all experimental data associated with an individual participant. Each instance of the class comprises three objects of type data\_round\_class (i.e. one for each round of data collection, for the given participant) and one object of type participant\_results\_class.

#### **Data Round Class**

The data\_round\_class contains all experimental data associated with a single round of data collection, for a single participant. Each instance of the data\_round\_class consists of one object of type raw\_data\_class, one object of type feature\_data\_class,and twenty-five objects of type feature\_results\_class (i.e. one for each feature evaluated and the raw FMG signal).

#### Raw Data Class

The  $raw\_data\_class$  consists of all FMG and label data collected for a single round of data collection, for a single participant. The raw FMG signal data is stored as a single object, named FMG, consisting of a two-dimensional array of <16xn> elements, where n is the number of samples taken for each of the sixteen FMG channels, dictated by the time the participant took to complete the round of instructions. The true label is stored in an object named LABEL, which is a <1xn> element array, where n is the number of samples taken from the validation sensor during the same period of data collection.

#### Feature Data Class

The *feature\_data\_class* stores data associated with all features extracted from the raw FMG signal, and the FMG signal as well. Data from the *feature\_data\_class* is used to evaluate the performance of each of the proposed features, and the raw FMG signal. The class consists of a single object of an *<mxn>* dimensional array, where m is the number of dimensions associated with the feature evaluated, and *n* is the number of samples collected during this particular round. The number of dimensions, *m*, ranges from sixteen to forty-eight, for the four features selected for evaluation in this study.

#### Feature Results Class

The *feature\_results\_class* is responsible for storing performance data associated with a single feature, for a particular round of data collection, for a particular participant. The class consists of multiple objects including: (i) a <6x6> array of floating point numbers that stores the AUCs associated with the grid-search for cost and gamma (named *grid\_search\_AUCs*), (ii) an integer that stores the optimal cost (named *cost*), found during the grid search, for this participant and round, (iii) an integer that stores the optimal gamma (named *gamma*), found during the grid search, for this participant and round, (iv) the AUC associated with the feature for this round (named *test\_auc*), and (v) the accuracy associated with the feature for this round (named *test\_acc*).

# Participants Results Class

The participants\_results\_class is meant to store the classification performance associated with all evaluated features, for a given participant. An instance of the class contains four <1x25> floating point arrays: the average AUC (named auc), the standard deviation in AUC (named auc\_sd), the average accuracy (named acc), and the standard deviation in accuracy (named acc\_sd) associated with each feature, across all three rounds, for a given participant.

#### Accumulated Results Class

The accumulated\_results\_class is meant to contain all data associated with the classification performance for all evaluated features, across all participants. The accumulated\_results\_class is populated after the performance of a given feature has been evaluated for all participants (see Figure 4-13). An instance of the class contains four <1x25> arrays of floating point numbers for: (i) average AUC for each feature (named auc), (ii) standard deviation related to average AUC for each feature (named auc\_sd), (iii) average Accuracy for each feature (named acc), (iv) standard deviation related to average accuracy for each feature (named acc\_sd).

# **Source Code**

This section includes the source code for all classes, functions and scripts that constitute the feature extraction program. Source code is presented in the form of code snippets. When necessary, files have been split into multiple snippets. Table C-1 provides a list of all files in the feature extraction program, and identifies the associated code snippets.

Table C-1: Summary of files (organized alphabetically)

File Name	File Type	Purpose	Code Snippets
accumulate_results	Script	Script that populates the accumulated_results_class object, using data from the participant_results_class, once all classification has been completed.	1
accumulated_results_class	Class Definition	Class definition for the accumulated_results_class.	2
classify	Script	Script that loops through the three rounds of data to determine the three-fold cross-validation accuracy associated will all features evaluated.	3-6
config_class	Class Definition	Class definition for the config_class.	7
configuration	Script	Script with configuration parameters for software (e.g. number of participants)	8
data_round_class	Class Definition	Class definition for the data_round_class.	9
evaluate_features	Script	Contains nested loops that loop through all participants, for each feature being evaluated.	10
experiment_class	Class Definition	Class definition for the experiment_class.	11

File Name	File Type	Purpose	Code Snippets
extract_features	Script	Contains loop that successively calls feature extraction functions for each round of data collection.	12
feature_data_class	Class Definition	Class definition for the feature_data_class.	13-15
feature_results_class	Class Definition	Class definition for the feature_results_class.	16
format_data	Script	Script that is responsible for importing experimental data, splitting data into rounds, and normalizing the signal from the validation sensor.	17
go_to_data_folder	Script	Script that switches MATLAB directory to a prespecified data folder, such that the program can save extracted feature data to the file system (see Figure 4-13).	18
grid_search	Script	Contains nested loops that evaluate the performance of various cost and gamma values to determine the optimal cost and optimal gamma for the given round and participant.	19
main	Script	Execution start point. Loop that extracts features is within this script	20
participant_class	Class Definition	Class definition for the participant_class.	21
participant_results_class	Class Definition	Class definition for the participant_results_class.	22

File Name	File Type	Purpose	Code Snippets
raw_data_class	Class Definition	Class definition for the raw_data_class.	23
return_to_main_folder	Script	Script that returns MATLAB directory to the folder in which all functions/script code is stored. See (go_to_data_folder).	24
temporal_features_0_2	Function Definition	Definition for function to extract all feature types with widow {0,2}.	25
temporal_features_0_4	Function Definition	Definition for function to extract all feature types with widow {0,4}.	26
temporal_features_1_1	Function Definition	Definition for function to extract all feature types with widow {1,1}.	27
temporal_features_2_0	Function Definition	Definition for function to extract all feature types with widow {2,0}.	28
temporal_features_2_2	Function Definition	Definition for function to extract all feature types with widow {2,2}.	29
temporal_features_4_0	Function Definition	Definition for function to extract all feature types with widow {4,0}.	30

```
1
      %Filename:accumulate results.m
 3
      % Populates the accumulated results class object, using data from the
 4
       % participant results class, once all classification has been completed
 5
 6 - for participant idx =1:1:config.num participants
        accuracies (participant_idx) = experiment.participants...
 8
              (participant_idx).results.auc(idx_features);
      L end
9 -
10
11 -
          experiment.cum results.auc(idx features)=mean(accuracies);
12 -
         experiment.cum results.auc sd(idx features)=std(accuracies);
13 -
         accuracies=[];
14
15 - for participant_idx =1:1:config.num_participants
        accuracies (participant idx) = experiment.participants...
17
              (participant idx).results.acc(idx features);
     L end
18 -
19
20 -
         experiment.cum results.acc(idx features)=mean(accuracies);
21 -
         experiment.cum_results.acc_sd(idx_features) = std(accuracies);
22 -
         accuracies=[];
23
```

# Code Snippet 1 - accumulate\_results

```
%Filename: accumulated_results_class.m
1
2
3
     classdef accumulated results class
     %stores performance data associated with all features, across all
5
          %participants.
 6
7
        properties
8
            auc
9
            auc sd
             acc
10
11
             acc sd
12
          end
13
     Ė
14
        methods
15
            function cum_results=accumulated_results_class
16 -
            auc=[];
17 -
             auc sd=[];
18 -
             acc=[];
19 -
             acc sd=[];
20 -
              end
21
          end
22
     L end
23
24
25
```

#### Code Snippet 2 – accumulated results class

```
1
       % Filename: classify.m
       % Loops through the three rounds of data to determine the three-fold
 3
       % cross-validation accuracy associated will all features evaluated.
 4
       disp('classificiation starting');
 5 -
 6
       %SVM Configuration
 8 -
       svm_type=0; %C-SVC SVM
 9 -
      kernel type=2; %Linear Kernel
10 -
      val rounds=10;
11 -
      cost=[0.01,0.1,1,10,100,1000];
12 -
       gamma=[0.01,0.1,1,10,100,1000];
13
      %3-fold cross-validation%
15 - for idx round = 1:3
16 -
          TRAINING DATA=[];
17 -
          TRAINING LABEL=[];
18 -
          TESTING DATA=[];
19 -
          TESTING LABEL=[];
21
          %allocate testing and training data sets for this round
22 -
           TESTING DATA = experiment.participants(participant idx).data rounds...
23
              (idx_round).features.get_feature(idx_features);
          TESTING_LABEL = experiment.participants(participant_idx).data_rounds...
24 -
25
              (idx round).raw data.LABEL;
26
```

Code Snippet 3 - classify (snippet 1 of 4)

```
27 -
           switch idx round
28 -
               case 1
29 -
                    TRAINING DATA = [experiment.participants (participant idx...
30
                        ).data_rounds(2).features.get_feature(idx_features...
31
                        ); experiment.participants (participant idx...
                        ).data_rounds(3).features.get_feature(idx_features)];
32
33 -
                    TRAINING LABEL = [experiment.participants(participant idx...
34
                        ).data rounds(2).raw data.LABEL; ...
35
                        experiment.participants(participant idx...
36
                        ).data rounds(3).raw data.LABEL];
37 -
               case 2
38 -
                    TRAINING DATA = [experiment.participants(participant idx...
39
                        ).data_rounds(1).features.get_feature(idx_features...
                        ); experiment.participants (participant_idx...
40
                        ).data rounds(3).features.get feature(idx features)];
41
42 -
                    TRAINING LABEL = [experiment.participants (participant idx...
43
                       ).data rounds(1).raw data.LABEL;...
44
                        experiment.participants(participant idx...
45
                        ).data rounds(3).raw data.LABEL];
46 -
               case 3
47 -
                    TRAINING DATA = [experiment.participants (participant idx...
                        ).data rounds(1).features.get_feature(idx features...
48
                        ); experiment.participants (participant_idx...
49
50
                        ).data rounds(2).features.get feature(idx features)];
51 -
                    TRAINING LABEL = [experiment.participants(participant idx...
52
                       ).data rounds(1).raw data.LABEL; ...
                        experiment.participants(participant idx...
54
                        ).data rounds(2).raw data.LABEL];
55 -
            end
```

Code Snippet 4 – classify (snippet 2 of 4)

```
56
57 -
           grid search;
58
           SVM = svmtrain(TRAINING LABEL, TRAINING_DATA, ...
59 -
             sprintf('-s %f -t %f -c %f -g %f -w1 %f -w2 %f -q ',svm type, ...
60
61
              kernel_type, cost(cost_idx), gamma(gamma_idx), 1, 1));
62
          [PREDICTION, ACCURACY, PROBABILITIES] = ...
63 -
             sympredict(TESTING LABEL, TESTING DATA, SVM, '-q');
64
65
66 -
          [true positive, false positive, ~, ROC area] = ...
67
              perfcurve (TESTING LABEL, PREDICTION, 1);
68 -
           experiment.participants(participant_idx).data_rounds(idx_round...
69
              ).feature results(idx features).test auc=ROC area;
70 -
           experiment.participants(participant idx).data rounds(idx round...
               ).feature results(idx features).test acc=ACCURACY(1);
71
72 -
73 -
       experiment.participants(participant idx).results.auc(idx features) = ...
74
          mean([experiment.participants(participant idx...
75
           ).data rounds(1).feature results(idx features...
76
           ).test auc, experiment.participants (participant idx...
77
           ).data_rounds(2).feature_results(idx_features...
78
           ).test_auc,experiment.participants(participant_idx...
79
           ).data_rounds(3).feature_results(idx_features).test_auc]);
80
```

## Code Snippet 5 – classify (snippet 3 of 4)

```
81 -
        experiment.participants(participant idx).results.auc sd(idx features...
           ) = std([experiment.participants(participant idx...
 83
            ).data rounds(1).feature results(idx features...
            ).test auc, experiment.participants (participant idx...
            ).data rounds(2).feature results(idx features...
 86
           ).test auc, experiment.participants(participant idx...
 87
           ).data rounds(3).feature results(idx features).test auc]);
 88
 89 -
        experiment.participants(participant idx).results.acc(idx features)=...
 90
           mean ([experiment.participants (participant_idx...
            ).data_rounds(1).feature_results(idx_features...
 91
 92
            ).test_acc,experiment.participants(participant_idx...
            ).data_rounds(2).feature_results(idx_features...
 94
            ).test_acc,experiment.participants(participant_idx...
 95
            ).data_rounds(3).feature_results(idx_features).test_acc]);
        experiment.participants(participant idx).results.acc sd(idx features...
 98
           ) = std([experiment.participants(participant_idx...
            ).data rounds(1).feature results(idx features...
 99
100
            ).test acc, experiment.participants (participant idx...
            ).data rounds(2).feature results(idx features...
102
            ).test acc, experiment.participants(participant idx...
103
            ).data rounds(3).feature results(idx features).test acc]);
104 -
        disp('classificiation complete!');
```

#### Code Snippet 6 – classify (snippet 4 of 4)

```
%Filename: config_class.m
2
    classdef config class
3
        %stores configuration data.
4
   properties
5
6
7
            num participants
8
             num_features
             label_channel
9
10
         end
11
12
        methods
13
          function config = config_class
14 -
               config.num_participants=[];
                config.num features=[];
15 -
16 -
                 config.label_channel=[];
17 -
             end
18
         end
19
20
     L end
21
```

## Code Snippet 7 – config\_class

## **Code Snippet 8 – configuration**

```
%Filename: data round class.m
2
     classdef data_round_class
3
     Ė
         %stores the data associated with each round of data collection for the
4
          %user
5
6
        properties
7
             raw data
8
              features
9
              feature_results
10
          end
11
12
     Ė
          methods
13
     \dot{\Box}
             function data_round = data_round_class
14 -
                  data_round.raw_data=raw_data_class;
15 -
                  data round.features=feature data class;
16 -
                  data_round.feature_results=feature_results_class;
17 -
              end
18
19
         end
20
      end
21
22
23
```

## Code Snippet 9 - data\_round\_class

```
1
       %Filename:evaluate_features.m
 2
       *Nested loops that loop through all participants, for each feature being
 3
       %evaluated.
 5 -
      disp('Feature evaluation starting');
 6
 7 - for idx features = 1:config.num features
 8 - for participant_idx=1:1:config.num_participants
 9 -
             clc
10 -
              disp(idx features);
11 -
             disp(participant_idx);
12 -
             classify;
13 -
         end
14 -
         go to data folder;
15 -
         save('experiment.mat','experiment');
16 -
          return_to_main_folder;
17 -
     end
18
19 -
      accumulate results;
20 -
      go_to_data_folder;
21 -
      save('experiment.mat','experiment');
22 -
       return_to_main_folder;
23
```

#### Code Snippet 10 – evaluate\_features

```
1 %Filename:experiment_class
 2
 3 — classdef experiment class
       %overarching class - stores all data associated with the study%
 4
5 properties
 6
            participants
7
          cum_results
8 - end
9
10 methods
11 function experiment = experiment_class
12 -
              experiment.participants=participant_class;
13 -
                experiment.cum_results=accumulated_results_class;
         end
14 -
15
        end
16
    ^{\perp}end
17
18
19
```

Code Snippet 11 - experiment\_class

```
1
       %Filename:extract features.m
2
       %Loop that successively calls feature extraction functions for each round
3 -
      %of data collection. disp('feature extraction starting');
4
5 - for round iter = 1:3
6 -
           experiment.participants(participant idx).data rounds(round iter...
7
               ).features.RAW FMG = experiment.participants(participant idx...
               ).data rounds(round iter).raw data.FMG;
8
9
10 -
          experiment.participants(participant_idx).data_rounds(round_iter) = ...
11
               temporal_features_2_2(experiment.participants(participant_idx...
               ).data_rounds(round_iter));
13
14 -
           experiment.participants(participant_idx).data_rounds(round_iter) = ...
15
               temporal features 0 4(experiment.participants(participant idx...
16
               ).data rounds(round iter));
17
18 -
           experiment.participants(participant idx).data rounds(round iter) = ...
19
               temporal_features_4_0 (experiment.participants (participant_idx...
20
               ).data rounds(round iter));
22 -
           experiment.participants(participant idx).data rounds(round iter) = ...
23
               temporal features 1 1 (experiment.participants (participant idx...
24
               ).data rounds(round iter));
25
26 -
          experiment.participants(participant idx).data rounds(round iter) = ...
27
               temporal features 0 2 (experiment.participants(participant idx...
28
               ).data rounds(round iter));
29
30 -
          experiment.participants(participant idx).data rounds(round iter) = ...
31
               temporal_features_2_0(experiment.participants(participant_idx...
32
               ).data rounds(round iter));
33 -
      ∟end
34
36 -
       disp('feature extraction complete');
```

Code Snippet 12 – extract\_features

```
%Filename:feature_data_class.m
  2
      classdef feature_data_class
  3
        %stores all feature data for a given round, for a given participant. %
  4
  5
      properties
 6
          RAW FMG
 7
          TEMPORAL MAV 2 2
 8
 9
          TEMPORAL RMS 2 2
          TEMPORAL_LINFIT_2_2
 10
 11
          TEMPORAL POLYFIT 2 2
 12
 13
          TEMPORAL_MAV_0_4
 14
          TEMPORAL RMS 0 4
 15
 16
          TEMPORAL LINFIT 0 4
          TEMPORAL_POLYFIT_0_4
 17
 18
 19
 20
          TEMPORAL MAV 4 0
 21
          TEMPORAL RMS 4 0
          TEMPORAL LINFIT 4 0
 22
          TEMPORAL_POLYFIT_4_0
 23
 24
 25
          TEMPORAL MAV 1 1
 26
          TEMPORAL_RMS_1_1
 27
          TEMPORAL_LINFIT_1_1
 28
 29
          TEMPORAL_POLYFIT_1_1
 30
 31
 32
          TEMPORAL_MAV_2_0
          TEMPORAL RMS 2 0
 33
          TEMPORAL LINFIT 2 0
 34
          TEMPORAL_POLYFIT_2 0
 35
 36
 37
 38
          TEMPORAL_MAV_0_2
          TEMPORAL RMS 0 2
 39
          TEMPORAL_LINFIT_0_2
TEMPORAL_POLYFIT_0_2
 40
 41
 42
 43
          end
44
```

Code Snippet 13 - feature\_data\_class

```
45
          methods
46
               function [feature, feature idxs] = get feature(obj,idx)
47 -
                   switch idx
48 -
                       case 1
49 -
                            feature = obj.RAW FMG;
50 -
                            feature idxs = ['Raw FMG'];
51
                            % {2,2} window features
52 -
                        case 2
53 -
                            feature = obj.TEMPORAL MAV 2 2;
54 -
                            feature_idxs = ['TEMPORAL_MAV_2_2'];
55 -
                        case 3
56 -
                            feature = obj.TEMPORAL RMS 2 2;
                            feature idxs = ['TEMPORAL RMS 2 2'];
57 -
58 -
59 -
                            feature = obj.TEMPORAL_LINFIT_2_2;
60 -
                            feature idxs = ['TEMPORAL LINFIT 2 2'];
61 -
                        case 5
62 -
                            feature = obj.TEMPORAL POLYFIT 2 2;
63 -
                            feature idxs = ['TEMPORAL POLYFIT 2 2'];
64
                            % {0,4} window features
65 -
                        case 6
66 -
                            feature = obj.TEMPORAL MAV 0 4;
                            feature idxs = ['TEMPORAL MAV 0 4'];
67 -
68 -
                        case 7
                            feature = obj.TEMPORAL RMS 0 4;
69 -
                            feature_idxs = ['TEMPORAL RMS 0 4'];
70 -
71 -
                            feature = obj.TEMPORAL_LINFIT_0_4;
72 -
                            feature_idxs = ['TEMPORAL_LINFIT_0_4'];
73 -
74 -
75 -
                           feature = obj.TEMPORAL POLYFIT 0 4;
                           feature idxs = ['TEMPORAL POLYFIT 0 4'];
76 -
                           % {4,0} window features
77
78 -
                        case 10
79 -
                           feature = obj.TEMPORAL MAV 4 0;
80 -
                           feature_idxs = ['TEMPORAL_MAV_4_0'];
81 -
                        case 11
                            feature = obj.TEMPORAL RMS 4 0;
82 -
83 -
                            feature_idxs = ['TEMPORAL RMS 4 0'];
84 -
85 -
                            feature = obj.TEMPORAL LINFIT 4 0;
                            feature_idxs = ['TEMPORAL LINFIT 4 0'];
86 -
87 -
                        case 13
88 -
                            feature = obj.TEMPORAL POLYFIT 4 0;
89 -
                            feature idxs = ['TEMPORAL POLYFIT 4 0'];
```

Code Snippet 14 – feature\_data\_class (snippet 1 of 2)

```
90
                            % {1,1} window features
91 -
                        case 14
92 -
                            feature = obj.TEMPORAL MAV 1 1;
93 -
                            feature idxs = ['TEMPORAL MAV 1 1'];
94 -
                        case 15
95 -
                            feature = obj.TEMPORAL_RMS_1_1;
                            feature_idxs = ['TEMPORAL_RMS_1_1'];
96 -
97 -
98 -
                            feature = obj.TEMPORAL LINFIT 1 1;
99 -
                            feature idxs = ['TEMPORAL LINFIT 1 1'];
100 -
101 -
                            feature = obj.TEMPORAL POLYFIT 1 1;
102 -
                            feature idxs = ['TEMPORAL POLYFIT 1 1'];
103
                           % {2,0} window features
104 -
                        case 18
105 -
                            feature = obj.TEMPORAL MAV 2 0;
                            feature_idxs = ['TEMPORAL MAV 2 0'];
106 -
107 -
                        case 19
108 -
                            feature = obj.TEMPORAL RMS 2 0;
109 -
                            feature idxs = ['TEMPORAL RMS 2 0'];
110 -
                        case 20
111 -
                            feature = obj.TEMPORAL LINFIT 2 0;
112 -
                            feature_idxs = ['TEMPORAL_LINFIT_2_0'];
113 -
114 -
                            feature = obj.TEMPORAL_POLYFIT_2_0;
                            feature_idxs = ['TEMPORAL_POLYFIT_2_0'];
115 -
                            % {0,2} window features
116
117 -
                        case 22
118 -
                            feature = obj.TEMPORAL MAV 0 2;
                            feature idxs = ['TEMPORAL MAV 0 2'];
119 -
120 -
121 -
                            feature = obj.TEMPORAL RMS 0 2;
122 -
                            feature_idxs = ['TEMPORAL_RMS_0_2'];
123 -
                        case 24
124 -
                            feature = obj.TEMPORAL LINFIT 0 2;
125 -
                            feature_idxs = ['TEMPORAL_LINFIT_0_2'];
126 -
                        case 25
127 -
                            feature = obj.TEMPORAL POLYFIT 0 2;
                            feature idxs = ['TEMPORAL POLYFIT 0 2'];
128 -
129
130 -
                        otherwise
131 -
                            disp('error')
132 -
                    end
133
134 -
          end
135
136
            end
137 end
```

Code Snippet 15 – feature\_data\_class (snippet 2 of 2)

```
1 %Filename:feature results class
 2
     classdef feature_results_class
 3
   🗦 🖟 %stores results associated with a given feature, for a given round, for
     - % a given participant.
   properties |
 5
 6
             grid_search_AUCs
 7
             cost
 8
             gamma
 9
             test_auc
             test acc
10
11
12 - end
13
14 = 15 = 1
        methods
          function feature_results=feature_results_class
16 -
               grid search AUCs=[];
17 -
                 cost=[];
                 gamma=[];
18 -
19 -
                 test auc=[];
20 -
                 test acc=[];
21 -
             end
22
         end
23
    L end
24
25
26
```

Code Snippet 16 - feature\_results\_class

```
%Filename:format_data.m
       %Imports experimental data, splits data into rounds, and normalizes
       %the signal from the validation sensor.
 3
 4 -
       disp('format data starting')
 5
       %Scale Data with respect to max register value%
 7 -
       SCALED DAQ LABEL=double((DAQ LABEL/5)>0.03);
       SCALED_BAND_LABEL=double((BAND_LABEL/1024)>0.1);
 8 -
 9 -
       SCALED FMG=FMG/1024;
10
11 -
       SELECTED_LABEL=SCALED_BAND_LABEL(:,config.label_channel);
12
13
       %split data into rounds of data collection
14 - for round iter = 1:3
15 -
          RELEVANT INDICES=[];
16 -
          RELEVANT INDICES = find(ROUND(:,1) == round iter);
17 -
          experiment.participants(participant idx).data rounds(round iter...
18
               ).raw data.FMG = SCALED FMG(RELEVANT INDICES,:);
19 -
          experiment.participants(participant_idx).data_rounds(round_iter...
              ).raw_data.LABEL = SELECTED_LABEL(RELEVANT_INDICES);
20
     L end
21 -
22
23
24 -
       disp('format data done!')
25
```

### Code Snippet 17 - format\_data

```
% Filename:go_to_data_folder.m
% navigates to data folder
cd ('C:\Users\Gautam Sadarangani\Desktop\data');
```

## Code Snippet 18 – go\_to\_data\_folder

```
%Filename:grid search.m
      %6x6 grid search of gamma, cost
 3 -
      disp('grid search starting');
 4
 5
 6 - for cost idx = 1: numel(cost)
 7 - for gamma idx = 1:numel(gamma)
8 -
               grid search ROC areas(cost_idx,gamma idx)=...
                   symtrain (TRAINING LABEL, TRAINING DATA, ...
9
10
                  sprintf('-s %f -t %f -c %f -g %f -w1 %f -w2 %f -v % f-q',...
11
                   svm_type, kernel_type, cost(cost_idx), gamma(gamma_idx),...
12
                   1, 1, val_rounds));
13 -
           end
     L
end
14 -
15 -
     [~,rows]=max(grid search ROC areas);
16 -
      [~,col]=max(max(grid search ROC areas));
17 -
       row=rows(1,col);
18
19 -
      gamma_idx=col;
20 -
     cost idx=row;
21 -
     experiment.participants(participant_idx).data_rounds(idx_round...
22
         ).feature results(idx features).cost=cost(cost idx);
      experiment.participants(participant_idx).data_rounds(idx_round...
24
         ).feature_results(idx_features).gamma=gamma(gamma_idx);
25 -
       experiment.participants(participant idx).data rounds(idx round...
26
          ).feature results(idx features).grid search AUCs=grid search ROC areas;
27
28 -
       disp('grid search complete!');
```

#### Code Snippet 19 - grid\_search

```
1
     % Filename:main.m
 2 -
     clc;
 3 -
       clear;
 4
       %object initiation
 5
     config=config class;
 7 -
     configuration;
 8 -
     experiment=experiment_class;
 9
10
      %first extract all features
11 - for participant_idx=1:1:config.num_participants
12 -
              go to data folder;
13 -
              load(sprintf('%d.mat',participant idx));
14 -
              return_to_main_folder;
15 -
              format data;
16 -
             extract_features;
17 -
              clearvars -except experiment participant idx config
     L end
18 -
19
     %store features %
     go to data folder;
      save('experiment.mat','experiment');
21 -
       return to main folder;
23
      %all features extracted, now evaluate features
25 -
     evaluate_features;
26
27
```

#### Code Snippet 20 - main

```
1
      %Filename:participant class.m
2
    classdef participant class
      %stores data associated with any single participant in the study%
3
   properties 🗎
5
6
             data rounds
              results
7
8
          end
9
10
    methods
11
            function participant = participant_class
12 -
                     participant.data_rounds = data_round_class;
13 -
                      participant.results=participant results class;
14 -
              end
15
          end
16
17
     ∟ end
18
```

Code Snippet 21 - participant\_class

```
%Filename:participant results class.m
2
     classdef participant results class
3
          %stores data associated with all features for a given participant
4
        properties
5
              auc
              auc sd
6
7
              acc
8
              acc_sd
9
          end
10
     中
        methods
11
12
           function results=participant_results_class
13 -
             auc=[];
14 -
             auc_sd=[];
15 -
             acc=[];
16 -
            acc_sd=[];
17 -
             end
18
        end
19
     L end
20
21
```

#### Code Snippet 22 - participant\_results\_class

```
1
       %Filename:raw data class.m
2
     - classdef raw data class
3
          %stores raw data for each participant.
 4
5
   properties
 6
             FMG
7
             LABEL
8
9
          end
10
11
        methods
12
           function raw_data=raw_data_class
13 -
                 FMG=[];
14 -
                  LABEL=[];
15 -
              end
          end
16
17
18
     L end
19
20
```

#### Code Snippet 23 – raw\_data\_class

```
% Filename: return_to_main_folder.m
2 - cd ('C:\Users\Gautam Sadarangani\Desktop\code');
```

#### Code Snippet 24 – return\_to\_main\_folder

```
%Filename:temporal features 0 2.m
     _ function [data round] = temporal_features_0_2(data_round)
 3
       %extracts all feature types for the {0,2} window.
 4
 5 -
       epoch_left_swing=0;
 6 -
       epoch right swing=2;
 7
 8 -
       ARRAY=data round.features.RAW FMG;
 9
10
       %create blank array to pad 0s on the edges of the features array
11 -
       blank array(1:size(ARRAY,1),1:size(ARRAY,2))=0;
12 -
       EPOCH MAV=blank array;
13 -
       EPOCH RMS=blank array;
14 -
       EPOCH TREND SLOPE=blank array;
15 -
       EPOCH TREND OFFSET=blank array;
       EPOCH POLY TWO=blank_array;
16 -
17 -
       EPOCH POLY ONE=blank array;
18 -
       EPOCH POLY ZERO=blank array;
19
21 - for idx_samples=(1+epoch_left_swing):(size(ARRAY,1)-epoch_right_swing)
22 -
          EPOCH = ...
              ARRAY((idx samples-epoch left swing...
               ):(idx samples+epoch right swing),:);
25 - for idx cols = 1: size(ARRAY, 2)
26 -
             EPOCH MAV(idx samples,idx cols) = mean(abs(EPOCH(:,idx cols)));
27 -
              EPOCH RMS(idx samples,idx cols) = sqrt(mean(EPOCH(:,idx cols).^2));
28 -
             temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx_cols),1);
             EPOCH TREND SLOPE(idx samples,idx cols)=temp(1);
30 -
             EPOCH TREND OFFSET (idx samples, idx cols) = temp(2);
31 -
              temp=[];
32 -
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx_cols),2);
33 -
             EPOCH POLY TWO (idx samples, idx cols) = temp(1);
34 -
             EPOCH POLY ONE (idx samples, idx cols) = temp(2);
35 -
              EPOCH POLY ZERO(idx samples,idx cols)=temp(3);
36 -
              temp=[];
37 -
           end
38 -
       - end
39
40
41 -
       data round.features.TEMPORAL MAV 0 2=EPOCH MAV;
       data round.features.TEMPORAL RMS 0 2=EPOCH RMS;
43 -
       data round.features.TEMPORAL LINFIT 0 2=...
44
           [EPOCH TREND SLOPE, EPOCH TREND OFFSET];
45 -
       data round.features.TEMPORAL POLYFIT 0 2=...
           [EPOCH_POLY_TWO, EPOCH_POLY_ONE, EPOCH_POLY_ZERO];
47 -
      end
```

Code Snippet 25 – temporal\_features\_0\_2

```
1
       %Filename:temporal features 0 4.m
     _ function [data round] = temporal features 0 4(data round)
 3
       %extracts all feature types for the {0,4} window.
 4
 5 -
       epoch_left_swing=0;
 6 -
       epoch right swing=4;
 7
 8 -
       ARRAY=data round.features.RAW FMG;
 9
10
       %create blank array to pad 0s on the edges of the features array
11 -
       blank array(1:size(ARRAY,1),1:size(ARRAY,2))=0;
12 -
       EPOCH MAV=blank array;
13 -
       EPOCH RMS=blank array;
14 -
       EPOCH TREND SLOPE=blank array;
15 -
       EPOCH TREND OFFSET=blank array;
16 -
       EPOCH POLY TWO=blank array;
       EPOCH POLY ONE=blank array;
17 -
18 -
       EPOCH POLY ZERO=blank array;
19
21 - for idx samples=(1+epoch left swing):(size(ARRAY,1)-epoch right swing)
22 -
          EPOCH = ...
23
               ARRAY((idx samples-epoch left swing...
               ):(idx samples+epoch right swing),:);
25 - for idx cols = 1: size(ARRAY, 2)
26 -
             EPOCH_MAV(idx_samples,idx_cols) = mean(abs(EPOCH(:,idx_cols)));
27 -
              EPOCH RMS(idx samples,idx cols) = sqrt(mean(EPOCH(:,idx cols).^2));
28 -
             temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx_cols),1);
29 -
             EPOCH TREND SLOPE(idx samples,idx cols)=temp(1);
             EPOCH TREND OFFSET (idx samples, idx cols) = temp(2);
31 -
              temp=[];
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx cols),2);
32 -
33 -
              EPOCH POLY TWO (idx samples, idx cols) = temp(1);
              EPOCH POLY ONE(idx_samples,idx_cols)=temp(2);
35 -
              EPOCH POLY ZERO(idx samples,idx cols)=temp(3);
36 -
              temp=[];
37 -
           end
38 -
      end
39
40
41 -
       data round.features.TEMPORAL MAV 0 4=EPOCH MAV;
42 -
       data round.features.TEMPORAL RMS 0 4=EPOCH RMS;
43 -
       data round.features.TEMPORAL LINFIT 0 4=...
           [EPOCH TREND SLOPE, EPOCH TREND OFFSET];
44
45 -
       data round.features.TEMPORAL POLYFIT 0 4=...
           [EPOCH POLY TWO, EPOCH POLY ONE, EPOCH POLY ZERO];
46
47 -
      L end
```

Code Snippet 26 – temporal\_features\_0\_4

```
%Filename:temporal features 1 1.m
 2
      [ function [data_round] = temporal_features_1_1(data_round)
        %extracts all feature types for the {1,1} window.
 3
 4
 5 -
        epoch left swing=1;
 6 -
       epoch right swing=1;
 7
 8 -
       ARRAY=data round.features.RAW FMG;
 9
10
       %create blank array to pad 0s on the edges of the features array
11 -
       blank array(1:size(ARRAY,1),1:size(ARRAY,2))=0;
12 -
       EPOCH MAV=blank array;
       EPOCH RMS=blank array;
13 -
14 -
       EPOCH TREND SLOPE=blank array;
15 -
       EPOCH TREND OFFSET=blank array;
       EPOCH POLY TWO=blank array;
16 -
17 -
        EPOCH POLY ONE=blank array;
        EPOCH POLY ZERO=blank array;
18 -
19
20
21 - for idx samples=(1+epoch left swing):(size(ARRAY,1)-epoch right swing)
22 -
           EPOCH = ...
23
               ARRAY((idx samples-epoch left swing...
               ):(idx samples+epoch right swing),:);
25 - -
           for idx cols = 1: size(ARRAY,2)
26 -
              EPOCH MAV(idx_samples,idx_cols) = mean(abs(EPOCH(:,idx_cols)));
27 -
              EPOCH RMS(idx samples,idx cols) = sqrt(mean(EPOCH(:,idx cols).^2));
28 -
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx cols),1);
29 -
             EPOCH TREND_SLOPE(idx_samples,idx_cols)=temp(1);
30 -
              EPOCH TREND OFFSET (idx samples, idx cols) = temp(2);
31 -
              temp=[];
32 -
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx cols),2);
33 -
             EPOCH POLY TWO(idx samples,idx cols)=temp(1);
34 -
              EPOCH POLY ONE (idx samples, idx cols) = temp(2);
35 -
              EPOCH POLY ZERO(idx samples,idx cols)=temp(3);
36 -
               temp=[];
37 -
            end
38 -
       - end
39
40
41 -
       data_round.features.TEMPORAL_MAV 1 1=EPOCH_MAV;
42 -
       data round.features.TEMPORAL RMS 1 1=EPOCH RMS;
        data round.features.TEMPORAL LINFIT 1 1=...
43 -
           [EPOCH TREND SLOPE, EPOCH TREND OFFSET];
44
45 -
        data round.features.TEMPORAL POLYFIT 1 1=...
           [EPOCH POLY TWO, EPOCH POLY ONE, EPOCH POLY ZERO];
47 -
       L end
```

Code Snippet 27 – temporal\_features\_1\_1

```
%Filename:temporal features 2 0.m
 2
     function [data_round] = temporal_features_2_0(data_round)
       %extracts all feature types for the {2,0} window.
 3
 4
 5 -
       epoch left swing=2;
       epoch right swing=0;
 6 -
 7
 8 -
       ARRAY=data round.features.RAW FMG;
 q
10
       %create blank array to pad 0s on the edges of the features array
11 -
       blank array(1:size(ARRAY,1),1:size(ARRAY,2))=0;
       EPOCH MAV=blank array;
       EPOCH RMS=blank_array;
13 -
       EPOCH TREND SLOPE=blank array;
15 -
       EPOCH TREND OFFSET=blank array;
16 -
       EPOCH POLY TWO=blank array;
17 -
       EPOCH POLY ONE=blank array;
18 -
       EPOCH POLY ZERO=blank array;
19
21 - for idx samples=(1+epoch left swing):(size(ARRAY,1)-epoch right swing)
         EPOCH = ...
22 -
23
              ARRAY((idx samples-epoch left swing...
24
               ):(idx_samples+epoch_right_swing),:);
25 - for idx_cols = 1: size(ARRAY,2)
26 -
             EPOCH MAV(idx samples,idx cols) = mean(abs(EPOCH(:,idx cols)));
             EPOCH RMS(idx samples,idx cols) = sqrt(mean(EPOCH(:,idx cols).^2));
28 -
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx cols),1);
29 -
              EPOCH TREND SLOPE (idx samples, idx cols) = temp(1);
30 -
             EPOCH_TREND_OFFSET(idx_samples,idx_cols)=temp(2);
              temp=[];
32 -
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx cols),2);
33 -
              EPOCH POLY TWO (idx samples, idx cols) = temp(1);
34 -
             EPOCH POLY ONE (idx samples, idx cols) = temp(2);
             EPOCH POLY ZERO(idx samples,idx cols)=temp(3);
36 -
              temp=[];
37 -
           end
38 -
       end
39
40
41 -
       data round.features.TEMPORAL MAV 2 0=EPOCH MAV;
42 -
       data round.features.TEMPORAL RMS 2 0=EPOCH RMS;
43 -
       data round.features.TEMPORAL LINFIT 2 0=...
44
          [EPOCH TREND SLOPE, EPOCH TREND OFFSET];
45 -
       data round.features.TEMPORAL POLYFIT 2 0=...
46
           [EPOCH POLY TWO, EPOCH POLY ONE, EPOCH POLY ZERO];
47 -
      ∟ end
```

Code Snippet 28 - temporal\_features\_2\_0

```
%Filename:temporal features 2 2.m
     function [data round] = temporal features 2 2 (data round)
 3
       %extracts all feature types for the {2,2} window.
 4
 5 -
       epoch_left_swing=2;
 6 -
       epoch right swing=2;
 7
 8 -
       ARRAY=data round.features.RAW FMG;
 9
10
       %create blank array to pad 0s on the edges of the features array
11 -
       blank array(1:size(ARRAY,1),1:size(ARRAY,2))=0;
12 -
       EPOCH MAV=blank array;
13 -
       EPOCH RMS=blank array;
14 -
       EPOCH TREND SLOPE=blank array;
15 -
       EPOCH TREND OFFSET=blank array;
       EPOCH POLY TWO=blank array;
17 -
       EPOCH POLY ONE=blank array;
18 -
       EPOCH POLY ZERO=blank array;
19
21 - for idx_samples=(1+epoch_left_swing):(size(ARRAY,1)-epoch_right_swing)
22 -
          EPOCH = ...
              ARRAY((idx samples-epoch left swing...
              ): (idx samples+epoch right swing),:);
25 - for idx cols = 1: size(ARRAY, 2)
26 -
             EPOCH_MAV(idx_samples,idx_cols) = mean(abs(EPOCH(:,idx_cols)));
27 -
              EPOCH RMS(idx samples,idx cols) = sqrt(mean(EPOCH(:,idx cols).^2));
28 -
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx_cols),1);
29 -
             EPOCH TREND_SLOPE(idx_samples,idx_cols)=temp(1);
             EPOCH_TREND_OFFSET(idx_samples,idx_cols)=temp(2);
31 -
              temp=[];
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx cols),2);
32 -
33 -
              EPOCH POLY TWO(idx samples,idx cols)=temp(1);
34 -
              EPOCH POLY ONE (idx samples, idx cols) = temp(2);
35 -
              EPOCH_POLY_ZERO(idx_samples,idx_cols)=temp(3);
36 -
              temp=[];
37 -
           end
38 -
      - end
39
40
       data round.features.TEMPORAL MAV 2 2=EPOCH MAV;
41 -
42 -
       data round.features.TEMPORAL RMS 2 2=EPOCH RMS;
43 -
       data round.features.TEMPORAL LINFIT 2 2=...
44
          [EPOCH TREND SLOPE, EPOCH TREND OFFSET];
45 -
       data round.features.TEMPORAL POLYFIT 2 2=...
46
           [EPOCH POLY TWO, EPOCH POLY ONE, EPOCH POLY ZERO];
47 -
      ∟end
```

Code Snippet 29 – temporal\_features\_2\_2

```
%Filename:temporal features 4 0.m
     function [data round] = temporal features 4 0(data round)
       %extracts all feature types for the {4,0} window.
 4
 5 -
       epoch_left_swing=4;
 6 -
       epoch_right_swing=0;
 7
 8 -
       ARRAY=data round.features.RAW FMG;
 9
10
       %create blank array to pad 0s on the edges of the features array
11 -
       blank array(1:size(ARRAY,1),1:size(ARRAY,2))=0;
       EPOCH MAV=blank array;
13 -
       EPOCH RMS=blank array;
14 -
       EPOCH TREND SLOPE=blank array;
15 -
       EPOCH TREND OFFSET=blank array;
       EPOCH POLY TWO=blank array;
16 -
17 -
       EPOCH POLY ONE=blank array;
18 -
       EPOCH POLY ZERO=blank array;
19
21 - for idx samples=(1+epoch left swing):(size(ARRAY,1)-epoch right swing)
22 -
          EPOCH = ...
23
               ARRAY((idx samples-epoch left swing...
24
               ):(idx samples+epoch right swing),:);
25 - for idx_cols = 1: size(ARRAY,2)
26 -
             EPOCH MAV(idx samples,idx cols) = mean(abs(EPOCH(:,idx cols)));
27 -
              EPOCH RMS(idx samples,idx cols) = sqrt(mean(EPOCH(:,idx cols).^2));
28 -
             temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx_cols),1);
29 -
             EPOCH TREND SLOPE(idx samples,idx cols)=temp(1);
             EPOCH TREND OFFSET (idx samples, idx cols) = temp(2);
31 -
              temp=[];
32 -
              temp= polyfit([1:size(EPOCH,1)]',EPOCH(:,idx cols),2);
33 -
              EPOCH POLY TWO(idx samples,idx cols)=temp(1);
34 -
              EPOCH POLY ONE (idx samples, idx cols) = temp(2);
35 -
             EPOCH POLY ZERO(idx samples,idx cols)=temp(3);
36 -
              temp=[];
37 -
           end
38 -
      - end
39
40
41 -
       data round.features.TEMPORAL MAV 4 0=EPOCH MAV;
       data_round.features.TEMPORAL_RMS_4_0=EPOCH_RMS;
42 -
43 -
       data round.features.TEMPORAL LINFIT 4 0=...
44
         [EPOCH TREND SLOPE, EPOCH TREND OFFSET];
45 -
       data round.features.TEMPORAL POLYFIT 4 0=...
46
            [EPOCH POLY TWO, EPOCH POLY ONE, EPOCH POLY ZERO];
      L end
47 -
```

Code Snippet 30 – temporal\_features\_4\_0

# Appendix D.

## **Contributions**

A list of publications that have been accepted, or submitted, as a result of the work associated with this thesis is provided below.

## **Submitted Refereed Journal Papers**

- 1. G.P. Sadarangani, X. Jiang, L.A. Simpson, J.J. Eng, C. Menon, (submitted) "Force Myography for Monitoring Grasping in Individuals with Stroke with Mild to Moderate Upper-extremity Impairments: a Preliminary Investigation in a Controlled Environment," *Frontiers in bioengineering and biotechnology*.
- 2. G.P. Sadarangani, C. Menon, (submitted) "A preliminary investigation on the utility of temporal features of Force Myography in the two-class problem of grasp vs. no-grasp in the presence of upper-extremity movements," *BioMedical Engineering OnLine*.

#### **Published/Accepted Refereed Conference Extended Abstracts**

- 1. L. Simpson, J. Eng, G. Sadarangani, A. Hodgson, C. Menon, "Wearable devices to capture upper limb activity post stroke: clinician perceptions of their utility," *Canadian Stroke Congress*, Toronto, Canada, 2015.
- G. Sadarangani, X. Jiang, Z. Xiao, L. Merhi, C. Menon, "A Wearable Band for Detecting Functional Use of the Upper-extremities in Rehabilitation Applications, Symposium on Rehabilitation Robotics and Human-Robot Interaction," *IEEE International Conference on Robotics and Automation*, Seattle, USA, 2015.
- 3. G.P. Sadarangani, X. Jiang, Z. Xiao, L. Merhi, C. Menon, "Wearable Sensor for Detecting Functional Use of the Upper-extremities in Take-Home or Tele-Rehabilitation Settings," 24th John K. Friesen *Conference*, Vancouver, Canada, 2015.
- 4. G. Sadarangani, X. Jiang, Z. Xiao, L. Merhi, C. Menon, "A Universal Band for Detecting Functional Use in Rehabilitation Applications," *GF Strong Day*, Vancouver, Canada, 2015.