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### WHAT IS GENSELFDUAL?\*

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ABSTRACT. This paper presents developed software in the area of Coding Theory. Using it, all binary self-dual codes with given properties can be classified. The programs have consequent and parallel implementations.

1. Introduction. We present the package GenSelfDual in this paper. It is free math software that supports research in the area of Coding Theory. GenSelfDual consists of two programs for construction and classification of binary self-dual codes, named GENSELFDUALALLD and GENSELFDU-ALD4. They have both consequent and parallel implementations. The first program (GenselfDualAllD) gives a recursive construction — starting from a given set of inequivalent binary self-dual codes of smaller length (the default is the only [4, 2, 2] self-dual code) one can obtain self-dual codes of a given length n ( $n \le 42$  in the current version). The second program helps us to

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obtain all binary self-dual codes of length n and minimum distance 4 starting from the set of all self-dual codes of length n-4. To use these programs, no knowledge of a programming language is needed. The software is available in http://www.moi.math.bas.bg/~iliya. These two programs could be successfully combined with the programs from the package Q\_EXTENSION, especially with Q\_EXT\_TOOLS. Using Q\_EXT\_TOOLS, one can calculate the spectrums, the covering radii and the automorphism groups of the codes, to obtain only the codes with fixed number of codewords with a given weight, etc. (see [10]).

The largest software systems for computing with error-correcting codes are MAGMA COMPUTATIONAL ALGEBRA SYSTEM [9] and GAP package GUAVA [3]. In [17] Harada and Munemasa present their Magma programs for checking equivalences and mass formulae of binary self-dual codes (for lengths up to 34, and for length 40, minimum weight 8). The database [17] contains classification results for binary self-dual codes of length  $n \le 40$  (for lengths 38 only the optimal codes and for length 40 all doubly even and all optimal codes), self-dual codes over fields with q elements for  $q \le 7$ , as well as self-dual codes over  $\mathbb{Z}_m$  for m = 4, 6, 8, 9, 10.

The package GenSelfDual is devoted to the construction and classification of binary self-dual codes and therefore it is faster and more efficient in the study of the codes of this type than the cited software systems. Using its programs, the authors have classified all self-dual codes of lengths 38 and 40 [11, 12, 13].

The paper is organized as follows. In Section 2 we present the necessary definitions and a summary on the construction and classification results for binary self-dual codes. Section 3 is devoted to the implemented algorithms. In Section 4 we describe the input and output of the programs. Section 5 gives some details how one can use these programs. The parallel implementations are presented in Section 6. In the last section we show an example for a parallel implementation of GenSelfDualAllD.

**2. Preliminaries.** Throughout this paper all codes are assumed to be binary. A binary linear code of length n, dimension k and minimum distance d is said to be an [n, k, d] code. A  $k \times n$  matrix  $G_C$  whose rows form a basis of C is called a generator matrix of C.

Let  $A_i$  denote the number of codewords in C of weight i. Then the n+1-tuple  $(A_0, \ldots, A_n)$  is called the *weight spectrum* of the code C. The weight enumerator (or the weight function) is the polynomial

$$W(x,y) = \sum_{i=0}^{n} A_i x^{n-i} y^i.$$

Sometimes it is more convenient to consider  $W(y) = W(1, y) = \sum_{i=0}^{n} A_i y^i$  as a weight function.

A code is called doubly even if the weights of all codewords are divisible by 4. The dual code of a code C is defined as  $C^{\perp} = \{x \in \mathbb{F}_2^n \mid x \cdot y = 0 \text{ for all } y \in C\}$ , where  $x \cdot y$  is the standard inner product. A code C is called self-dual if  $C = C^{\perp}$ . The dimension of a self-dual code is equal to half its length. All weight in a binary self-dual code are even. A self-dual code which is not doubly even is called singly even. A doubly even self-dual code of length n exists if and only if  $n \equiv 0 \pmod{8}$ , while singly even self-dual codes exist for all even lengths.

Two binary codes are called *equivalent* if one can be obtained from the other by a permutation of coordinates. The permutation  $\sigma \in S_n$  is an *automorphism* of the code C of length n, if  $C = \sigma(C)$  and the set of all automorphisms of C forms a group called the *automorphism group* of C, denoted by  $\operatorname{Aut}(C)$ . The number of codes equivalent to C is  $n!/|\operatorname{Aut}(C)|$ .

If we consider the action of the symmetric group  $S_n$  on the set  $\Omega_n$  of all self-dual codes of length n, then two codes from this set are equivalent if they belong to the same orbit. This action induces an equivalence relation in  $\Omega_n$  and the equivalence classes are the orbits with respect to the action of  $S_n$ . To classify the self-dual codes of length n means to find exactly one representative of each equivalence class.

The classification of self-dual codes is an important problem. The self-dual codes are connected with other combinatorial structures, like combinatorial designs and lattices, therefore a database with all inequivalent self-dual codes with given parameters is needed for the study of these structures. Such a database could be used in the construction and classification of codes and connected structures of larger lengths and dimensions. Moreover, the classification results give us a look on the rate of increase for the number of codes and how far the real number is from the known upper and lower bounds.

The classification of self-dual codes began in the seventies in the work of Vera Pless [22], where she classified the binary self-dual codes of length  $n \leq 20$ . The method used in the beginning remained essentially the same throughout the succeeding classifications. This is a recursive classification which proceeds from smaller to larger length and codes are classified up to equivalence. There is a formula for the number of all self-dual codes of length n called a mass formula. To classify self-dual codes of length n, it is necessary to find inequivalent self-dual

codes  $C_1, \ldots, C_r$  so that the following mass formula holds [25]:

(1) 
$$\sum_{i=1}^{r} \frac{n!}{|\operatorname{Aut}(C_i)|} = \prod_{i=1}^{n/2-1} (2^i + 1).$$

For the verification of the classification results we also use another mass formula [18]. The family U(n,d) of inequivalent self-dual codes of length n and minimum weight at most d is a complete set of representatives for the equivalence classes of self-dual codes of length n and minimum weight at most d if and only if

(2) 
$$\sum_{C \in U} \frac{n!}{|\operatorname{Aut}(C)|} |\{x \in C | \operatorname{wt}(x) = d\}| = \binom{n}{d} \prod_{i=1}^{n/2-2} (2^i + 1).$$

In the survey [19] Huffman summarized the classification of all binary self-dual codes of length  $n \leq 36$ . Harada and Munemasa in [18] completed the classification of the self-dual codes of length 36 and created a database of self-dual codes [17]. The doubly-even self-dual codes of length 40 were also classified by Betsumiya, Harada and Munemasa [6]. Moreover, using these codes, they classified the optimal self-dual [38, 19, 8] codes. A classification of extremal self-dual codes of length 38 was done independently in [2] by different techniques.

In the paper [11] the first two authors presented the theoretical foundations of a new classification algorithm. It gives as output exactly one representative of every equivalence class without using tests for equivalence at all. To develop this algorithm we have used an approach presented by Brendan McKay known as isomorph-free exhaustive generation [21]. The algorithm changed extremely the speed of the generation of the inequivalent codes of a given length. Using this algorithm, the first two authors succeeded to complete the classification of all binary self-dual codes of length 38. The result was verified with the help of the mass formulae (1) and (2). On the base of the same technique and the constructed self-dual [38, 19, 6 and 8] codes, the first two authors classified the optimal self-dual [40, 20, 8] codes in a joint work with M. Harada [12]. The calculations took about 95 days on a PC Intel i5 4 core processor. This result was approved, and the classification of all self-dual codes of length 40 was completed by Bouyukliev, Dzhumalieva-Stoeva and Monev in [13].

We summarize the classification results on binary self-dual codes of length  $n \leq 40$  in Table 1. The number of all inequivalent singly-even (Type I) and doubly-even (Type II) codes is denoted by  $\sharp_I$  and  $\sharp_{II}$ , respectively. In the table  $d_{max,I}$  ( $d_{max,II}$ ) is the biggest possible minimum distance for which Type I

$\overline{n}$	$\sharp_I$	$\sharp_{II}$	$d_{max,I}$	$\sharp_{max,I}$	$d_{max,II}$	$\sharp_{max,II}$	Reference
2	1		2	1			[22]
4	1		2	1			[22]
6	1		2	1			[22]
8	1	1	2	1	4	1	[22]
10	2		2	2			[22]
12	3		4	1			[22]
14	4		4	1			[22]
16	5	2	4	1	4	2	[22]
18	9		4	2			[22]
20	16		4	7			[22]
22	25		6	1			[24]
24	46	9	6	1	8	1	[24]
26	103		6	1			[14, 15, 23]
28	261		6	3			[14, 15, 23]
30	731		6	13			[14, 15, 23]
32	3210	85	8	3	8	5	[8, 14, 16]
34	24147		6	938			[7]
36	519492		8	41			[18, 1]
38	38682183		8	2744			[2, 6, 11]
40	8249963738	94343	8	10200655	8	16470	[6, 12, 13]

Table 1. Binary self-dual codes of length  $n \le 40$  [19]

(Type II) codes with the given length exist, and  $\sharp_{max,I}$  ( $\sharp_{max,II}$ ) is their number. This is a new version of Table 1 from [19].

**3. About the algorithms.** The construction methods, which we use, are based on the following theorems.

**Theorem 1.** Let C be a binary self-dual  $[n, k = n/2, d \ge 4]$ , and

$$C_0 = \{(x_1, \dots, x_n) \in C, \ x_{n-1} = x_n\}.$$

If  $C_1$  is the punctured code of  $C_0$  on the coordinate set  $T = \{n-1, n\}$  then  $C_1$  is a self-dual  $[n-2, k-1, d_1 \ge d-2]$  code.

**Theorem 2.** Let C be a binary self-dual [n, k = n/2, 4] code and  $T = \{i_1, i_2, i_3, i_4\}$  be the support of a codeword of weight 4. If  $C_0$  is the shortened code of C on the

set  $T1 = \{i_1, i_2\}$  then the punctured code  $C_1 = C_0^{T2}$  of  $C_0$  on the set  $T2 = \{i_3, i_4\}$  is a self-dual  $[n - 4, n/2 - 2, \ge 2]$  code.

Theorem 1 is the main point in the construction algorithm implemented in the program GenSelfDualAllD. Its detailed description is given in [11]. The program GenSelfDualD4 is devoted to the construction and classification of binary self-dual codes with minimum distance 4. Its construction algorithm is based on Theorem 2 and is explained in [13].

Actually, we do not use a test for equivalence. Instead of that we develop a McKey type algorithm for isomorph-free generation (see [20] and [21]). This means that in the generation process we take only one representative from each equivalence class. The algorithm uses a canonical representation of the objects (matrices). To implement this algorithm, we use many other algorithms such as: counting the weight enumerator of a linear code, finding the set of codewords with a given weight, counting the rank of a matrix, etc. An estimate of the efficiency of some of these algorithms is presented in [4]. Very important for our package is the algorithm for generating of an invariant set of codewords. This generation is connected with the computation of the weight spectrum and/or the codewords with a given weight. Unfortunately, computing the weight enumerator of a code becomes computationally intractable when its size grows and according to [5] it is in fact NP-hard (see also [4]).

As we have already mentioned, the main algorithms are described in details in [11] and [13]. The supporting algorithms (minimum distance, weight enumerator, etc.) are included in the package Q-EXTENSION [10]. The aim of this paper is to describe the package GENSELFDUAL and how to use it, therefore we only mention the included algorithms here.

4. Input and output of the programs. The programs take the input data from a text file. There are no restrictions on the input file name. The file can contain any information but only generator matrices in a specific form are visible for the programs. The notable symbol for the programs is '?' (like in Q-EXTENSION). Above any matrix which we want to be visible for the program, there must be a row with the following parameters: the character '?' in the beginning, the number of the rows, the number of the columns of the matrix, and the number of the elements of the field ('2' in the case of a binary linear code). As the matrix must be a generator matrix of a self-dual code, the number of the columns must be equal to the dimension k of the considered code, and the number of the columns must be 2k (the length of the code). So we have the following type

of data:

?3 6 2 Name1 100100 010010 001001

The generator matrices of the input codes have to be in systematic form. Moreover, all input codes have to be inequivalent, otherwise the program will output some equivalent codes. The dimension, the length, and the number of the elements of the fields are written after '?'. These data are obligatory. A name-identifier can be written in the same row after the parameters. When the program reads the special (for us) character '?' it expects a generator matrix from the next row. If '?' is missing the program considers the following matrix as a comment. This special row is followed by the rows of a generator matrix. Every row-vector is in a different row and its elements are not separated by any symbol.

These programs create text files in which generator matrices of the considered codes in the given format are written, as well as some additional information on how the program has been started. The files' names are xM.txt, xS.txt, xR.txt, xMas.txt, where x is the number of the considered interval (for the intervals see the next section). These files can be opened, explored and changed with any text editor. The first file contains generator matrices of the constructed codes in the same format (with a row above every matrix containing the character '?' followed by the dimension, length, number of the elements of the field, name (identifier)). We have the opportunity to write some additional information in the file, like weight enumerators, orders of the automorphism groups, the parameters of the input codes, etc. The other three output files are described in the next section.

# 5. How can these programs be used for code classification?

In this section we show how one can use these programs and especially the first one to classify all binary self-dual codes of a given dimension. It is easier to explain this in an example. Therefore we present here how we classify the self-dual codes of dimension 16 (length 32) starting from the self-dual [8, 4] codes. There are two inequivalent self-dual codes of length 8, namely  $A_8$  and  $C_2^4$  [22], with minimum distances 4 and 2, respectively. After starting, GENSELFDUALALLD gives us the following possibilities:

<Program for classification of binary self-dual codes>

- 1. Start
- 2. Change the input file

Now the input file is: "4\_2"
The codes have parameters [4,2] <Total count = 1>
<Output files are: 1M.txt, 1S.txt, 1R.txt, 1Mas.txt>

- 3. The dimension of the constructed codes is k=20
- 4. The size of the intervals is 1000 <There is 1 interval>
- 5. The program runs for interval 1
- 6. Printing the generator matrices: YES
- 7. About
- 8. Exit

#### Choose:

To change the input file, we press 2 and then print the name of the file, in our case  $8\_4\_2.2$ . Then we press 3 to change the dimension to k=16. Now the menu is:

<Program for classification of binary self-dual codes>

- 1. Start
- 2. Change the input file

Now the input file is: "8\_4\_2.2"

The codes have parameters [8,4] <Total count = 2>
<Output files are: 1M.txt, 1S.txt, 1R.txt, 1Mas.txt>

- 3. The dimension of the constructed codes is k=16
- 4. The size of the intervals is 1000 <There is 1 interval>
- 5. The program runs for interval 1
- 6. Printing the generator matrices: YES
- 7. About
- 8. Exit

# Choose:

Then we choose 1 (type 1 and press enter) to start the program.

The program writes generator matrices of the constructed codes in a file with the name 1M.txt. The file 1S.txt contains some information about the codes. For example the first row is

```
? 16 120 560 1820 1371195958099968000,
```

which means that the first code contains 16 codewords of weight 2, 120 of weight 4, 560 of weight 6 and 1820 of weight 8. The last number is the order of the automorphism group of this code. The same information is presented for each code.

The file 1R.txt contains the values of five variables showing the number of considered codes by different functions in the programs. These are the number of the obtained inequivalent codes, the number of the constructed code before the parent test, the number of the codes for which a canonical form is made, etc.

The last file 1Mas.txt contains some partial calculations for the mass-formula (2). In the example its content is:

```
mass product right 2 = 47968158914345809928647166729850000
mass product right 4 = 3477691521290071219826919587914125000
mass product right 6 = 87637826336509794739638373615435950000
mass product right 8 = 1017224769977345831799373979464881562500
mass without binomial: 3169089918274592430548062513246884375
```

While working, the program writes on the screen some useful information on the tree of the back-track search.

We list also some additional comments and options related to the programs:

- If the codes for extension are too many, we divide them into intervals. Point 4 shows the size of the considered intervals. The default is 1000 which means that each interval (except for the last one) consists of 1000 generator matrices for extension.
- Point 5 shows which of the intervals is considered.
- YES in points 6. Printing the generator matrices, means that generator matrices of the constructed inequivalent codes will be written in the file 1M.txt. If we put NO there, the file 1M.txt will contain only one row with information about the current code as explained above. We need this possibility because for larger lengths (for example 40), the codes are too many and the file becomes too large if we write the matrices there.

There are 8 250 058 081 inequivalent self-dual codes of length 40. The total size of the files containing information about these codes is 122 GB. This big amount of data causes problems with summarizing the results. To solve the problems, we use dynamic hash tables. The collisions are written in linked lists and the tables are optimized only for the operations read and write. In fact, we create two tables: one for the orders of the automorphism groups, and the other for the weight spectra of the codes. To calculate the key we use a hash function for strings for the first table and a hash function for numbers for the second one.

**6. Parallel programs.** The parallel programs are implemented by the message passing interface MPI in the programming language C. Since the input data are identical, namely matrices with given parameters, for which the same actions are applied, the SPMD (Single Program Multiple Data) model is used. In our implementation, the scheme is based on the Master-Worker pattern. In this model, one process is defined as a master and it takes the function to allocate and coordinate the work between other processes called workers. To implement the model, we use MPICH2 for the Windows operating system. MPICH is a freely available, portable implementation of MPI, a standard for message-passing for distributed-memory applications used in parallel computing. It can be used to run the programs with required minimum number of two processes. The user can set the input parameters by the menu file placed on disc C or disc D. In the starting step, the master process reads the full path name and input file name from the menu file placed in the same directory. Then, the master process broadcasts the initializing values to the worker processes. After the input file has been opened, master process reads the next matrix and sends it to an idle worker process for augmentation. After reading the last matrix from the input file, the master process sends a quit signal and requires the number of the constructed new codes and the partial sums in the mass formulas from each worker process. Then the master summarizes the results.

As in the consequent realization, we use two parallel programs. The first one is for generation of all self-dual codes with given dimension and the menu file is named menuMPI6. The second version is for self-dual codes with minimum distance 4 and in this case the menu file is menuMPI4.

As in the sequential case, any process in each interval generates four files with information (as described in the previous section), but here is one more file with information about the current state. For example, the first program in process 3 for interval 2 generates the files cpu3\_i2M.txt, cpu3\_i2Mas.txt, cpu3\_i2R.txt, cpu3\_i2S.txt, and a console file with the current state of process 3, named cpu3\_my\_console.txt.

# Example for MENUMPI6:

```
D:/WorkingDirectory/SelfDualCodes/
                                      //working directory
 16_8.txt
                                      //name of the input file
 10
                                      //dimension of the constructed codes
 10000
                                      //size of the intervals
                                      //current working interval
 1
 1
                                      //print the matrices: 1-yes, 0-no
 ////
Example for MENUMPI4:
 D:/WorkingDirectory/SelfDualCodes4/ //working directory
                                       //name of the input file
 10000
                                       //size of the intervals
 1
                                       //current working interval
 1
                                       //print the matrices: 1-yes, 0-no
 1111
```

Note that the process 0 is the master and it does not generate codes. In the end, the sums from the mass formulae are printed in a file named <code>cpu0\_i2Mas.txt</code> (respectively <code>cpu0\_i2Mas.txt\_d4</code> for the second program) and the number of all generated codes by the workers are in the file <code>cpu0\_i2R.txt</code> (<code>cpu0\_i2R\_d4.txt</code>). More information about the execution of the programs is written in the file <code>console.txt</code>.

7. Partial results for the self-dual codes of length 42. Using the program GenSelfDualAllD, we construct inequivalent self-dual  $[42, 21, d \ge 6]$  codes such that some of their punctured codes contain a self-dual [40, 20, 8] code with weight enumerator

$$W_{40,C}(y) = 1 + 189y^8 + 1408y^{10} + 10848y^{12} + \cdots$$

This is the function  $W_{40,C,\beta}$  for  $\beta=4$  [12]. The input file contains generator matrices of all 64 692 inequivalent optimal codes of length 40 with the given weight enumerator. We run the parallel implementation of GenselfDualAllD with six working processes. The computations took about three days on an INTEL i7 processor. As a result we obtain 28 376 939 inequivalent self-dual codes of length 42. The optimal codes among them are 2 439 874 and they have 13 different weight enumerators, namely

$$W_1(y) = 1 + (84 + 8\beta)y^8 + (1449 - 24\beta)y^{10} + (10640 - 16\beta)y^{12} + \cdots,$$

for  $\beta=4,5,\ldots,16$ . The number of the constructed codes with different weight enumerators are given in Table 2. These codes have automorphism groups of order 1 (2 414 550, or 98.96 percent of the codes),  $2^m$  for  $m=1,2,\ldots,10,12;$   $3\cdot 2^m$  for  $m=0,1,\ldots,7;$  36 (one code) and 144 (one code). So many optimal self-dual codes of length 42 have not been constructed until now but we expect a much larger number for all inequivalent [42,21,8] SD codes.

β # codes β # codes 

Table 2. Number of the constructed inequivalent codes of length 42

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