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Evolutionary Extreme Learning Machine for the Interval Type-2 Radial Basis Function Neural Network: A Fuzzy Modelling Approach

Adrian Rubio-Solis¹, Uriel Martinez-Hernandez² and George Panoutsos¹

Abstract—It has been demonstrated that Evolutionary Extreme Learning Machine (E-ELM) is frequently much more efficient than traditional gradient-based algorithms for the parameter identification of feedforward neural networks. In particular, E-ELM is usually faster and provides a higher trade-off between accuracy and model simplicity. For that reason, this paper shows that an E-ELM that is based on Particle Swarm Optimisation (PSO) and Extreme Learning machine (ELM) can be extended to the Interval Type-2 Radial Basis Function Neural Network (IT2-RBFNN) with a Karnik-Mendel type-reduction layer. To evaluate the efficiency of E-ELM, the IT2-RBFNN is used as an Interval Type-2 Fuzzy Logic System (IT2 FLS) for the modelling of two popular data sets and for the prediction of chaotic time series. According to our results, E-ELM applied to the IT2-RBFNN not only outperforms adaptive-gradient-based algorithms and provide a better generalisation compared to other existing IT2 fuzzy methodologies, but similarly to pure fuzzy models, the IT2-RBFNN is also able to preserve some model interpretation and transparency.

Index Terms—Interval type-2 fuzzy logic systems, RBF neural networks, extreme learning machine, Particle Swarm Optimisation (PSO), fuzzy modelling.

I. INTRODUCTION

Fuzzy Logic Systems (FLSs) have been widely used to solve a large number of real world problems [1–5]. In particular, in the areas of function approximation and classification problems, FLSs of Interval Type-2 (IT2) have demonstrated to be more efficient to handle with uncertainties, such as noisy and sparse data as well as their ability to operate under disturbances that usually T1 FLSs can not [5, 6]. Moreover, Adaptive Fuzzy Inference Systems (AFISs) based on the fusion of IT2 FLSs and Neural Networks (NNs) not only inherit the ability to deal with uncertainty, but also adaptiveness, generalisation properties, fault tolerance, approximate reasoning under cognitive uncertainty [7]. The Interval Type-2 Radial Basis Function Neural Network (IT2-RBFNN) is a neural structure that can be viewed as a Interval Type-2 Fuzzy Logic System and that inherits the ability of NNs for function approximation of piecewise continuous real-valued mappings, and the ability of FLSs to use an inference engine as the fuzzy rule generation criterion [5]. Until now, the parameter identification for the IT2-RBFNN has been based on gradient-based optimisation algorithms that require a high number of mathematical formulas to compute the

associated derivatives. This computation results much more complicated for an IT2-RBFNN with a Karnik-Mendel (KM) type reducer. Especially, because a KM algorithm requires a reordering process that creates a number of permutations which must be tracked during the learning process [8]. Due to its simplicity and applicability to train a wider type of Single Layer Feedforward Networks (SLFNs), Extreme Learning Machine (ELM) has gained a lot of popularity during the last decade [9, 10]. ELM provides a higher generalisation performance and compared to gradient-descent learning algorithms, it avoids getting trapped in local minima while decreasing the associated computational load. Particularly for the Radial Basis Function Neural Network (we call it RBFNN of type-1), it has been proven a higher efficiency and better performance compared to the gradient descent approach. However, compared to traditional approaches, the implementation of ELM still requires a higher number of hidden units to train a SLFN as a consequence of the random estimation of the input weights and hidden unit parameters [11, 12]. To overcome those drawbacks of ELM, a number of hybrid approaches based on evolutionary optimisation algorithms and ELM have been proposed [13–17].

In this paper the main target is to extent E-ELM to the Interval Type-2 Radial Basis Function Neural Network (IT2-RBFNN) case. To find the optimal parameters of the antecedent and consequent parts of the IT2-RBFNN, we use a Particle Swarm Optimisation (PSO) and Extreme Learning Machine theory (ELM) respectively. To test the efficiency of the IT2-RBFNN and E-ELM, we use two complex and popular data sets from the UCI repository and the Mackey-Glass chaotic time series. The resulting IT2-RBFNN is compared to other existing IT2 neural structures such as an IT2-RBFNN with a KM type reduction and including Support Vector Machines (SVM) and the RBFNN. According to our results, the utilisation of an Evolutionary Extreme Learning approach (E-ELM) enhances the generalisation properties of the IT2-RBFNN while preserving the model interpretation and ransparency that pure fuzzy models usually offer.

The rest of this paper is organised as follows: in section II, a brief review of Extreme Learning Machine (ELM) for Single Layer Feedforward Networks (SLFNs) and Particle Swarm Optimisation (PSO) is provided. Section III, describes the functional equivalence between IT2 FLSs and the IT2-RBFNN. Experimental results are compared in section IV, and finally section V draws the conclusions.

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II. RELATED WORK

This section provides a brief review of Extreme Learning Machine theory for Single Layer Feed-forward Networks (SLFN) and the Particle Swarm Optimisation algorithm (PSO).

A. Extreme Learning Machine for SLFNs

According to the basics of ELM [9, 10], for a number of P different samples $(x_p, y_p)_{p=1}^P \subset R^n \times R^P$, Single Layer Feed-forward Networks (SLFNs) can be mathematically expressed as:

$$\sum_{i=1}^{\tilde{N}} \beta_i g_i(x_p) = \sum_{i=1}^{\tilde{N}} \beta_i g(w_i \cdot x_p + b_i) = y_p \quad (1)$$

in which $x_p = [x_{p1}, \dots, x_{pn}]$ is the input vector, $w_i = [w_{i1}, \dots, w_{in}]^T$ and $\beta_i = [\beta_{i1}, \dots, \beta_{ip}]$ are the weight vectors that connects the i th hidden node to the input and to the output nodes respectively. A SLFN with \tilde{N} hidden nodes and activation function $g(\mathbf{x})$ can approximate P samples with zero error means $\sum_{p=1}^M \|y_p - t_p\|$. Thus, the set of equations described in (10) can be written compactly as:

$$\begin{aligned} & \mathbf{H}(w_1, \dots, w_{\tilde{N}}, b_1, \dots, b_{\tilde{N}}, x_1, \dots, x_P) \\ &= \begin{pmatrix} g(w_1 \cdot x_1 + b_1) & \cdots & g(w_{\tilde{N}} \cdot x_1 + b_{\tilde{N}}) \\ \vdots & \vdots & \vdots \\ g(w_1 \cdot x_P + b_1) & \cdots & g(w_{\tilde{N}} \cdot x_P + b_{\tilde{N}}) \end{pmatrix}_{P \times \tilde{N}} \\ & \beta = \begin{pmatrix} \beta_1^T \\ \vdots \\ \beta_{\tilde{N}}^T \end{pmatrix}_{\tilde{N} \times n} \quad \text{and} \quad Y = \begin{pmatrix} y_1^T \\ \vdots \\ y_P^T \end{pmatrix}_{P \times n} \end{aligned} \quad (2)$$

Where \mathbf{H} is the hidden layer output matrix of a SLFN with respect to the input x_p . Thus, the minimum norm least-squares solution of the linear system $\mathbf{H}\beta = T$ is unique and can be achieved by calculating the pseudoinverse H^\dagger as:

$$\hat{\beta} = \mathbf{H}^\dagger T \quad (3)$$

B. Particle Swarm Optimisation

Particle Swarm Optimisation (PSO) has demonstrated to be an efficient population-based stochastic optimisation technique originally developed by Eberhart and Kennedy [18, 19]. PSO mimics the societal behaviour of some species such as fish, birds and some mammals to flocking while obtaining individual benefits. PSO initialises with a flock of birds usually called particles that are randomly selected. Every j th particle flies with an specific velocity v_j while keeping track of its best position p_{best} . Thus, at each time step, each particle changes its velocity and position (direction) \hat{x}_j towards the best location \hat{x}_{best} . The associated acceleration of each particle is weighted by a random term. Hence, the velocity and position is defined

$$v_j = w_d v_j + c_1 r_p (p_{best,j} - \hat{x}_j) + c_2 r_g (g_{best} - \hat{x}_j) \quad (4)$$

$$\hat{x}_j = \hat{x}_j + v_j; j = 1, \dots, n_p \quad (5)$$

where c_1 and c_2 are acceleration constants with positive values; r_p and r_g are random numbers between 0 and 1. The term w_d is used for adaptation purposes as an inertial weight. Such parameter is decreased gradually as the number of generation for the PSO increases according to the rate:

$$w_d(t) = \frac{(w_{max} - w_{init})}{Max_T} \quad (6)$$

in which, w_{init} and w_{max} are the initial and final inertial weights respectively.

III. RADIAL BASIS FUNCTION NEURAL NETWORK AND INTERVAL TYPE-2 FUZZY LOGIC SYSTEMS

As described in [20], a Radial Basis Function Neural Network (RBFNN) can be viewed as a Type-1 Fuzzy Logic System of either Mamdani or Takagi-Sugeno-Kang type (TSK) under some mild restrictions. This equivalence has been extended in [5] in order to design an RBFNN that is functionally equivalent to an Interval Type-2 FLS with a Karnik-Mendel type-reduction in which all the fuzzy sets are interval type-2 fuzzy sets (IT2 FSSs). An RBFNN can be regarded as an FLS whose main inference engine is interpreted as an adaptive filter [21, 22]. According to [21], the fired-rule output sets in the hidden layer of an RBFNN resemble an additive weighted combination of the MFs [21]. Thus, as illustrated in Fig. 1, each hidden receptive unit in the RBFNN is functionally equivalence to a fuzzy rule R^i described by a multi-variable MF $\mu_{R^i}(x_p, y_p) = \mu_{R^i}[x_1, \dots, x_n, y]$ of Gaussian type, where the input vector $x_p = [x_1, \dots, x_n] \in X_1 \times \dots \times X_n$ and the implication engine can be defined as:

$$\mu_{R^i}(x_p, y) = \mu_{A^i \rightarrow G^i} = [T_{s=1}^N \mu_{F_s^i}(x_s) \star \mu_{G^i}(y)] \quad (7)$$

Where \star is the minimum t -norm that represents the shortest Euclidean distance of the input vector x_p in which the i th receptive unit is represented as a fuzzy rule in the form:

$$\begin{aligned} R^i : & \text{IF } x_1 \text{ is } F_1^i \text{ and } \dots \text{IF } x_s \text{ is } F_s^i \text{ and } \dots \\ & \text{IF } x_N \text{ is } F_N^i \text{ THEN } y \text{ is } G^i; \quad i = 1, \dots, M \end{aligned} \quad (8)$$

Therefore, the firing strength f_i of each receptive unit is defined as:

$$\begin{aligned} \mu_{A^i \rightarrow G^i}(x_p, y) &= \prod_{s=1}^n \mu_{F_s^i}(x_s) \\ &= f_i \left(\exp \left[-\frac{\sum_{s=1}^n (x_s - m_{si})^2}{\sigma_i^2} \right] \right) \end{aligned} \quad (9)$$

Strictly speaking, any kind of FLS enhancement might be directly applicable to the RBFNN theory because the structure of its fuzzy rule base (receptive units) in going from T1 FSSs to IT2 FSSs does not change; it is the way the associated antecedents and consequents are modelled [8]. Therefore, an RBFNN can be functionally equivalence to an IT2 FLS if an RBFNN consists of:

- I. An input layer with a singleton fuzzification.
- II. The T-norm operator used to compute each rule's firing strength is multiplication (meet).

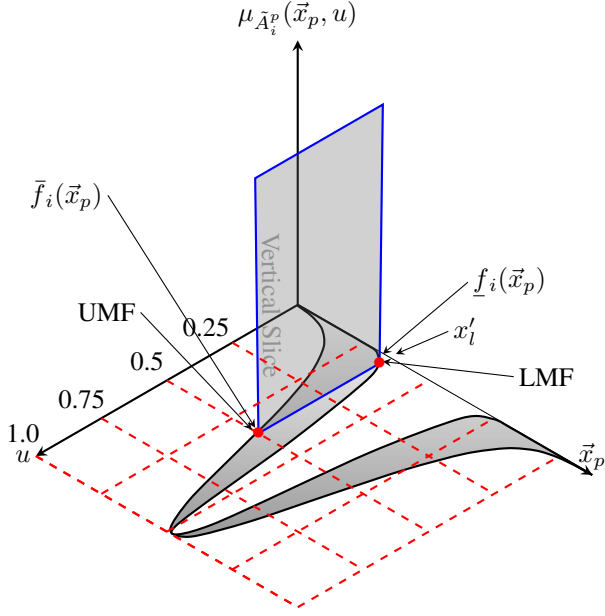


Fig. 1: Singleton fuzzification and triangle secondary MF that is activated when $x_p = x'_l$ for the i th receptive unit of the IT2-RBFNN

- III. The output of each MF is an IT2 FS that is defined by a lower and upper MF.
- IV. The output weight is an interval $[w_l^i, w_r^i]$ (or a constant w_i).

A. Interval Type-2 Radial Basis Function Neural Network

Based on the functional equivalence between the RBFNN and IT2 FLSs [5, 23], in this paper, an Interval Type-2 Radial Basis Function Neural Network (IT2-RBFNN) having a center-of-sets type reduction, product inference rule and a singleton output space is used. The type-reduced set (y_l, y_r) is obtained by using a Karnik-Mendel algorithm [24]. According to Fig. 2, if w_i is a crisp value and the IT2-RBFNN is either of Mamdani or TSK type, the matrix representation of the IT2-RBFNN output can be written as [8, 25]:

$$y_f = \frac{1}{2} (\mathbf{Y}_l + \mathbf{Y}_r) \mathbf{w}^T \quad (11)$$

in which $y_l = \mathbf{Y}_l \mathbf{w}^T$ and $y_r = \mathbf{Y}_r \mathbf{w}^T$ and

$$\mathbf{Y}_l = \frac{\bar{\mathbf{f}}^T Q^T E_1^T E_1 Q + \mathbf{f}^T Q^T E_2^T E_2 Q}{r_l^T Q \mathbf{f} + s_l^T Q \mathbf{f}} \quad (12)$$

where $\mathbf{Y}_l = (\psi_{l,1}, \dots, \psi_{l,M})$

$$\begin{aligned} E_1 &= (e_1 | e_2 | \dots | e_L | \mathbf{0} | \dots | \mathbf{0})^T \quad L \times M \\ E_2 &= (\mathbf{0} | \dots | \mathbf{0} | \xi_1 | \xi_2 | \dots | \xi_{M-L})^T \quad (M-L) \times 1 \\ r_l &\equiv \underbrace{(1, 1, \dots, 1, 0, \dots, \dots, 0)}_L^T \quad M \times 1 \\ s_l &\equiv (0, \dots, \dots, 0, \underbrace{1, 1, \dots, 1}_{M-L})^T \quad M \times 1 \end{aligned}$$

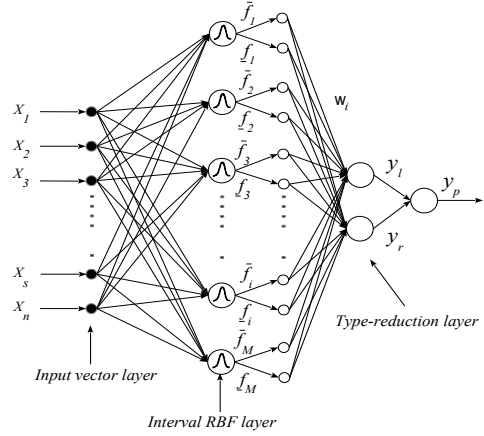


Fig. 2: Interval Type-2 Mamdani Radial Basis Function with an Karnik Mendel type-reduction.

with $e_j \in R^L$ ($j = 1, \dots, L$) and $\xi_j \in R^{M-L}$, $j = 1, \dots, M-L$ as the elementary vectors where all the elements are zero except the j th one that is equal to 1.

$$\mathbf{Y}_r = \frac{\bar{\mathbf{f}}^T Q^T E_3^T E_3 Q + \mathbf{f}^T Q^T E_4^T E_4 Q}{r_r^T Q \mathbf{f} + s_r^T Q \mathbf{f}} \quad (13)$$

where $\mathbf{Y}_r = (\psi_{r,1}, \dots, \psi_{r,M})$

$$\begin{aligned} E_3 &= (e_1 | e_2 | \dots | e_R | \mathbf{0} | \dots | \mathbf{0})^T \quad R \times M \\ E_4 &= (\mathbf{0} | \dots | \mathbf{0} | \xi_1 | \xi_2 | \dots | \xi_{M-R})^T \quad (M-R) \times 1 \\ r_r &\equiv \underbrace{(1, 1, \dots, 1, 0, \dots, \dots, 0)}_R^T \quad M \times 1 \\ s_r &\equiv (0, \dots, \dots, 0, \underbrace{1, 1, \dots, 1}_{M-R})^T \quad M \times 1 \end{aligned}$$

with $e_j \in R^R$ ($j = 1, \dots, R$) and $\xi_j \in R^{M-R}$, $j = 1, \dots, M-R$ as the elementary vectors where all the elements are zero except the j th one that is equal to 1. $\mathbf{f} = (f_1, \dots, f_M)^T$, $\bar{\mathbf{f}} = (\bar{f}_1, \dots, \bar{f}_M)^T$. By using Karnik-Mendel algorithms [24], the reordered consequent weights $\tilde{\mathbf{w}}$ that results from the permutation process to find the switching points L and R can be calculated according to [25]

$$\tilde{\mathbf{w}} = Q \mathbf{w}^T, \quad Q \in R^{M \times M} \quad (14)$$

In which $\mathbf{w} = (w_1, \dots, w_M)$ is the set of original rule-ordered consequent weights and Q is the corresponding permutation matrix [25]. The i th fuzzy rule of an IT2-RBFNN is written as

$$\begin{aligned} \tilde{R}^i : & \text{IF } x_1 \text{ is } F_1^i \text{ and } \dots \text{ IF } x_s \text{ is } F_s^i \text{ and } \dots \\ & \text{IF } x_n \text{ is } F_n^i \text{ THEN } y \text{ is } w_i; \quad i = 1, \dots, M \end{aligned} \quad (15)$$

For an IT2-RBFNN of Mamdani type w_i is a single crisp value, while for a TSK model $w_i = c_0^i + c_1^i x_1 + c_2^i x_2 + \dots + c_n^i x_n$. For each rule in the IT2-RBFNN, its interval firing strength F^i for a Gaussian function having a fixed mean m_s^i

and an **uncertain standard deviation** $[\sigma_i^1, \sigma_i^2]$ when $x_s = x'_i$ and computed as:

$$F^i := \begin{cases} F^i = [\underline{f}_i(\vec{x}_p), \bar{f}_i^{\alpha_s}(\vec{x}_p)] \\ \underline{f}_i(\vec{x}_p) = \exp \left[- \sum_{k=1}^n \left(\frac{x_s - m_s^i}{\sigma_i^2} \right)^2 \right] \\ \bar{f}_i(\vec{x}_p) = \exp \left[- \sum_{s=1}^n \left(\frac{x_s - m_s^i}{\sigma_i^1} \right)^2 \right] \end{cases} \quad (16)$$

IV. EVOLUTIONARY EXTREME LEARNING FOR AN INTERVAL TYPE-2 RBFNN

In Neural Networks applications, the implementation of ELM usually requires a higher number of hidden neurons due to the random estimation of input weights and hidden biases that may cause the computation of unnecessary parameters. Thus, in order to determine a reduced number of optimal parameters for the IT2-RBFNN with a Gaussian MF having a fixed mean m_{si} and a variable standard deviation $[\sigma_i^1, \sigma_i^2]$, in this section we apply an Evolutionary Extreme Learning Machine methodology (E-ELM for short) that is based on the Particle Swarm Optimisation (PSO) and ELM theory. According to algorithm 1, given a predefined number of fuzzy rules, the PSO starts from randomly selecting the values of each IT2 antecedent whose particle's codification $\hat{x}_j \sim U(l_j, u_j)$ is shown below (line 2), where l_j and u_j are the lower and upper dimension limits respectively.

$$\hat{x}_j = \left(\underbrace{\overbrace{m_{11}, \dots, m_{n1}, \sigma_1^1, \sigma_1^2, \dots, m_{1M}, \dots, m_{nM}, \sigma_1^1, \sigma_1^2}}^{\text{IT2 antecedent 1}} \dots \overbrace{m_{1M}, \dots, m_{nM}, \sigma_1^1, \sigma_1^2}}^{\text{IT2 antecedent n}}}_{\text{Rule 1}}, \dots, \underbrace{\overbrace{m_{11}, \dots, m_{n1}, \sigma_M^1, \sigma_M^2, \dots, m_{1M}, \dots, m_{nM}, \sigma_M^1, \sigma_M^2}}^{\text{IT2 antecedent 1}} \dots \overbrace{m_{1M}, \dots, m_{nM}, \sigma_M^1, \sigma_M^2}}^{\text{IT2 antecedent n}}}_{\text{Rule M}} \right)$$

in which N_p is the number of particles. For P input-output data vectors (\vec{x}_p, d_p) , $p = 1, \dots, P$, the fitness of each candidate model $J_t(\hat{x}_j)$ is the Root-Mean-Squared-Error of each candidate model (line 3)

$$J_t(x_j) = \left(\frac{1}{P} \sum_{p=1}^P (y_p - t_p)^2 \right)^{1/2} \quad (17)$$

At each iteration of the PSO (line 9-12), the updated position of each particle is used as the set of the antecedent parts of each new IT2-RBFNN model. Therefore, ELM is systematically called in two different steps in order to update the consequent weights of each candidate model [17]. At first step [6], the optimal initial values for the consequents are obtained by approximating the reduced set $[y_l, y_r]$ as:

$$y_{l,1} = \frac{\sum_{i=1}^M \underline{f}_i w_i}{\sum_{i=1}^M \underline{f}_i} = \sum_{i=1}^M \underline{f}'_i w_i; \quad \underline{f}'_i = \frac{\underline{f}_i}{\sum_{i=1}^M \underline{f}_i} \quad (18)$$

$$y_{r,1} = \frac{\sum_{i=1}^M \bar{f}_i w_i}{\sum_{i=1}^M \bar{f}_i} = \sum_{i=1}^M \bar{f}'_i w_i; \quad \bar{f}'_i = \frac{\bar{f}_i}{\sum_{i=1}^M \bar{f}_i} \quad (19)$$

By using Eq. (12) and (13), the following linear system can

Algorithm 1: PSEUDOCODE FOR THE EVOLUTIONARY EXTREME LEARNING METHODOLOGY FOR THE IT2-RBFNN

Input: Input Training Data (x_p, t_p)

Output: Optimal IT2 antecedents m_{si} , σ_i and consequent weights g_i

```

1 function Particle Swarm Optimisation (PSO)
2   Initialise a set  $S_p$  of  $N_p$  random particle's position:
3      $\hat{x}_j \sim U(l_j, u_j)$ 
4   Calculate  $J_t(\hat{x}_j)$ ,  $j = 1, \dots, N_p$ 
5   Initialise the particle's best position  $p_{best,j} \leftarrow \hat{x}_j$ 
6   while  $t \leq Max_T$  do
7     forall  $\hat{x}_j \in S_p$  do
8       Update particle's velocity  $v_j \leftarrow w_d v_j +$ 
9          $c_1 r_p (p_{best,j} - \hat{x}_j) + c_2 r_g (g_{best} - \hat{x}_j)$ 
10      Update particle's position  $\hat{x}_j \leftarrow \hat{x}_j + v_j$ 
11      Calculate  $\mathbf{w} = \Phi(\mathbf{x})^\dagger \mathbf{Y}$  at iteration  $j$ 
12      Calculate fitness  $J_t(\hat{x}_j)$ 
13      Select the best antecedent and consequent
14      parameters
15      if  $J_t(x_p) < p_{best,j}$  then
16        Update the particle's best position
17         $p_{best,j} \leftarrow \hat{x}_j$ 
18      if  $p_{best,j} < g_{best}$  then
19        Update the best known position
20         $g_{best} \leftarrow p_{best,j}$ 
21       $t = t + 1$ 
22 return  $(m_{si}, \sigma_i^1, \sigma_i^2, \hat{\mathbf{c}})_{best}$ 

```

be written for a number of P patterns:

$$\mathbf{Y} = \Phi_1(\mathbf{x})\mathbf{w} \quad (20)$$

in which, $\mathbf{x} = \{x_p | p = 1, \dots, P\}$, $x_p = [x_{p1}, \dots, x_{pn}]$ and \mathbf{Y} is the desired output vector, where n is the number of input variables. For a IT2-RBFNN with a TSK (Mamdani) fuzzy rule structure, the matrix Φ can be written as.

$$\Phi_1(\mathbf{x}) = \begin{pmatrix} \Phi_1 \\ \Phi_2 \\ \vdots \\ \Phi_p \end{pmatrix} \in R^{P \times M(n)} \quad (21)$$

From Eq. (18) and (19) it follows for a TSK implication:

$$\Phi_p \mathbf{w} = \frac{1}{2} \sum_{i=1}^M (\bar{f}'_i + \underline{f}'_i) \left(\sum_{s=1}^n c_s^i x_s \right) \quad (22)$$

For an IT2-RBFNN of Mamdani type, the second addition term in Eq. (22) is a single crisp value w_i . Therefore, the solution to the linear system described in Eq. (20) is calculated as follows:

$$\mathbf{w}_1 = \Phi_1(\mathbf{x})^\dagger \mathbf{Y} \quad (23)$$

where \mathbf{w}_1 is the optimal initial value for the consequent vector \mathbf{w} and $\Phi_1(\mathbf{x})^\dagger$ is the Moore-Penrose generalised inverse of $\Phi_1(\mathbf{x})$. Secondly, the final optimisation of \mathbf{w} consists of

implementing the KM algorithm. From Eq. (12) and (13) the terms \mathbf{Y}_l and \mathbf{Y}_r are used to calculate \mathbf{w} that can be expressed as the linear system:

$$\mathbf{Y} = \Phi_2(\mathbf{x})\mathbf{w} \quad (24)$$

Such as

$$\Phi_2(\mathbf{x}) = \begin{pmatrix} \Phi_1 \\ \Phi_2 \\ \vdots \\ \Phi_p \end{pmatrix} \in R^{P \times M(n)} \quad (25)$$

in which

$$\Phi_p \mathbf{w} = \frac{1}{2} \sum_{i=1}^M (\psi_{l,i} + \psi_{r,i}) \left(\sum_{s=1}^n c_s^i x_s \right) \quad (26)$$

And \mathbf{w} is obtained by finding the corresponding Φ_2^\dagger as

$$\mathbf{w} = \Phi_2(\mathbf{x})^\dagger \mathbf{Y} \quad (27)$$

After one iteration of the PSO, each IT2 antecedent in the IT2-RBFNN is updated by using the particle's position \hat{x}_j that produce the best fitness $J_t(\hat{x}_j)$ (line 7-10). Finally, the codification of the best candidate model (particle's position) is used as the optimal set of values for m_{si} , $[\sigma_i^1, \sigma_i^2]$ and c_{si} or w_i if the IT2-RBFNN is of Mamdani type (line 18).

V. EXPERIMENTAL RESULTS

In this section, the performance of the proposed E-ELM for the optimisation of the antecedent and consequent parts of the IT2-RBFNN having a *fixed mean* m_{si} and a *variable standard deviation* $[\sigma_i^1, \sigma_i^2]$ is compared to other techniques such as an IT2-RBFNN trained with an Adaptive Gradient Descent (AGD) approach [5, 23, 26], Support Vector Machines (SVMs), Back propagation networks (BPNs), RBFNN and an Interval Type-2 Fuzzy Neural Network with Support Vector Regression. We use two complex data sets from the UCI repository, i.e. 1) the High-performance Concrete (HPC) data set for the prediction of compressive strength [27, 28] and 2) the Parkinson telemonitoring data set for the diagnosis of patients having or not Parkinson's disease. Finally, we evaluate the E-ELM and the IT2-RBFNN for noisy regression prediction using the Mackey-Glass chaotic time series [6].

A. Example 1: High-Performance Concrete (HPC) Compressive Strength Prediction

In this example, the performance of the E-ELM and the IT2-RBFNN for the prediction of HPC compressive strength is studied. The main difference between HPC and conventional concrete lies on the use of mineral and chemical admixture. Due to its nonlinearity with respect to age, ingredients and those admixtures, the HPC is a difficult and highly complex behaviour to be predicted. HPC is a composite in construction industry whose basic composition includes cement, fine coarse aggregate and water. The HPC data set is a regression problem that consists of 1030 samples with 8 inputs each whose general details are presented in Table I.

TABLE I: General details of the HPC compressive strength data set.

Input/output variables	Unit	Minimum	Maximum
Cement	(kg/m ³)	102.00	540.0
Blast furnace slag	(kg/m ³)	0.00	359.4
Fly ash	(kg/m ³)	0.00	200.1
water	(kg/m ³)	121.75	247.0
Superplasticiser	(kg/m ³)	0.00	32.2
Coarse aggregate	(kg/m ³)	801.00	1145.0
Fine aggregate	(kg/m ³)	594.00	992.6
Age of testing	(kg/m ³)	1.00	365.0
Concrete compressive strength	(MPa)	2.33	82.6

For cross-validation reasons, the HPC data set is divided into two subsets, i.e. 90% for training and 10% for testing. Unlike the results presented in [27, 28], we perform a number of 20 random experiments and the average RMSE is used to evaluate the IT2-RBFNN efficiency. As shown in Table II, the model accuracy of the IT2-RBFNN models based on E-ELM and an AGD approach [29] are compared to a Support Vector Machine (SVM) [27, 28], a Back-Propagation Network (BPN) [27, 28] and an Evolutionary Fuzzy Support Vector Machine Inference Model (ESFIM) [27, 28] that uses a number of linear, quadratic or exponential time series functions for the parameter identification of the SVMs. The experimental setup consists of a number of 300 evolution generations for the E-ELM, a number of 8 IT2 fuzzy rules for the IT2-RBFNN and the input data was normalised to the interval $[0 - 1]$. From our simulation results in Table II, it is clear that the best generalisation performance is achieved by using a Mamdani IT2-RBFNN based on E-ELM. To exemplify the ability of the most accurate IT2-RBFNN to provide some physical interpretation about the HPC data set, the data-fit for the testing stage and the effect surface response that corresponds to the ingredients cement and superplasticiser are presented in Fig. 3 and 4, respectively. This is achieved by keeping $(n - 1)$ input variables constant and plotting the remaining variables against the HPC compressive strength. Usually the variables that are kept constant use their average or the dominant value of their corresponding input dimension. This is mainly due to the nature of the data and its associated sparsity.

TABLE II: Comparison performance between the IT2-RBFNN, EFSIM, SVM and BPN.

Model	Type-reduction	Training	Testing	
EFSIM	Linear	5.120	5.865	
	Quadratic	5.126	5.378	
	Exponential	5.152	5.430	
	SVM [27]	8.854	10.406	
	BPN [27]	5.094	6.900	
<i>Adaptive Gradient Descent Methodology (AGD)</i>				
IT2-RBFNN	Mamdani	KM	5.010	5.170
	TSK	KM	5.871	5.392
	<i>Evolutionary Extreme Learning Machine (E-ELM)</i>			
	Mamdani	KM	5.636	4.735
TSK	KM	5.361	4.820	

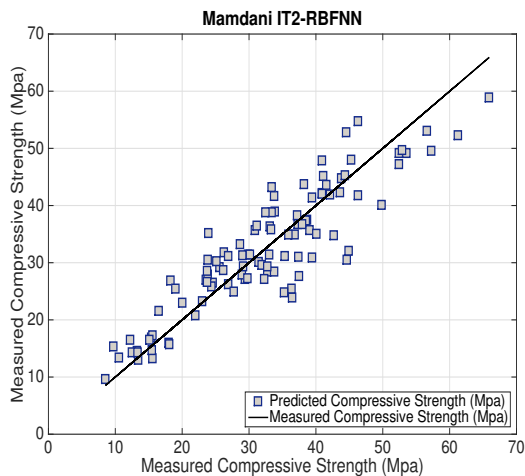


Fig. 3: Data-fit for a random testing experiment for the HPC concrete compressive strength using an IT2-RBFNN based on E-ELM.

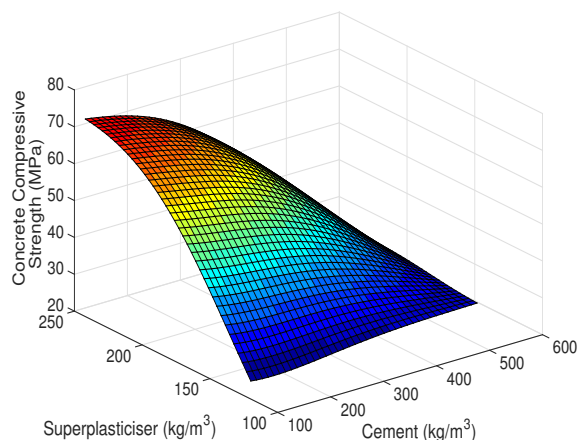


Fig. 4: Surface response for the Superplasticiser and Cement ingredients.

B. Example 2: Parkinson Telemonitoring Data Set

This data set consists of a collection of biomedical voice measurements from a number of 31 patients, 23 with Parkinson's disease (PD). The purpose of this example is to evaluate the classification accuracy of the IT2-RBFNN based on E-ELM to diagnose a patient with PD or not. We compare its performance to an IT2-RBFNN that is trained with AGD, three different types of Probabilistic Neural Networks (PNN) whose main optimisation process is based on an incremental search (IS), Monte Carlo method (MC) [30] and a hybrid search [31–33]. To quantify the model accuracy, we use the following metrics: a) *specificity*, b) *sensitivity* and c) *accuracy*. While specificity measures the number of patients without PD (TA), sensitivity measures the proportion of patients with PD (TP) that are correctly classified. Accuracy is the overall percentage that both categories of diagnosis are correctly classified.

$$\text{Specificity} = \frac{TA}{TA + FP} \quad (28)$$

$$\text{Sensitivity} = \frac{TP}{FA + TP} \quad (29)$$

TABLE III: Comparison performance between the IT2-RBFNN, EFSIM, SVM and BPN.

Model	Type-reduction	Training accuracy	Testing accuracy	
PNN-IS [31]		81.73%	79.78%	
PNN-MC [31]		81.48%	80.92%	
PNN-HS [31]		81.74%	81.28%	
<i>Adaptive Gradient Descent Methodology (AGD)</i>				
IT2-RBFNN	Mamdani	KM	89.74%	88.33%
	TSK	KM	89.91%	87.58%
<i>Evolutionary Extreme Learning Machine (E-ELM)</i>				
IT2-RBFNN	Mamdani	KM	97.10%	93.07%
	TSK	KM	98.07%	92.29%

Where *FP* and *FA* represent false prediction for the presence and absence of PD respectively. For cross validation purposes, the PD data set was divided into two subsets, 70% for training and 30% for testing. A number of 20 random simulations was performed, and the mode average accuracy is presented in Table III. From these results, the application of an E-ELM confirms its superiority as an heuristic search to enhance the performance and adaptation of the IT2-RBFNN.

C. Example 3: Noisy Chaotic Time-Series Prediction

As the last experiment, we use a time-series prediction problem to evaluate the performance of the IT2-RBFNN. We employ the Mackey-Glass chaotic time series which is generated from the following differential equation [?]:

$$\frac{dx(t)}{dt} = \frac{0.2x(t - \tau)}{1 + 10x(t - \tau)} - 0.1x(t) \quad (30)$$

For comparison reasons with previous results, we use the parameters $\tau = 30$, $x(0) = 1.2$. Four past values were employed to predict $x(t)$ where the input data format is used as:

$$\{x(t - 24), x(t - 18), x(t - 12), x(t - 6); x(t)\}$$

A number of 1000 patterns were generated from the observation $t = 124$ to $t = 1123$. For cross-validation purposes, the input data was divided into two subsets, i.e. a) 50% for training and b) 50% for testing and a number of 20 random experimnts were carried out. To compare the performance of the IT2-RBFNN and the E-ELM to other existing IT2 methodologies, two different types of training data were created by adding a Gaussian noise with a standard deviation of $\sigma = 0.2$ and $\sigma = 0.3$ with a mean of 0 to the original data $x(t)$. This type of noise has been selected because it usually occurs in real situations and it is frequently employed to verify model robustness [6]. For testing data, three data sets were created from the original data set. The first consists of the original 500 values. The last two testing data sets were created by adding a Gaussian noise with a $\sigma = 0.2$ and $\sigma = 0.3$. From Table IV and V, row *clean* is used to show those results that correspond to the data with no noise. We divided the simulation results according to the type of implication engine, i.e. of a Mamdani or b) TSK type.

TABLE IV: Performance of the IT2-RBFNN based on E-ELM and other models with a training noise $\sigma = 0.2$ in example 3.

Parameters	IT2-RBFNN based on E-ELM		Mamdani IT2-RBFNN-(AGD)		TSK IT2-RBFNN-(AGD)		IT2 -FNN	
	Mamdani	TSK	KM	Nie-Tan	KM	Nie-Tan	SVR-(N)	SVR-(F)
Number of Parameters	30	45	30	30	45	45	103	103
Number of Rules	5	5	5	5	5	5	6	6
Training RMSE ($\sigma = 0.2$)	0.080	0.089	0.125	0.123	0.129	0.137	0.234	0.233
Clean	0.069	0.071	0.085	0.082	0.091	0.092	0.085	0.083
Test RMSE $\sigma = 0.1$	0.080	0.068	0.092	0.087	0.095	0.098	0.105	0.103
$\sigma = 0.3$	0.109	0.107	0.122	0.131	0.133	0.144	0.186	0.180

TABLE V: Performance of the IT2-RBFNN based on E-ELM and other models with a training noise $\sigma = 0.3$ in example 3.

Parameters	IT2-RBFNN based on E-ELM		Mamdani IT2-RBFNN-(AGD)		TSK IT2-RBFNN-(AGD)		IT2 -FNN	
	Mamdani	TSK	KM	Nie-Tan	KM	Nie-Tan	SVR-(N)	SVR-(F)
Number of Parameters	30	45	30	30	45	45	103	103
Number of Rules	5	5	5	5	5	5	6	6
Training RMSE ($\sigma = 0.3$)	0.080	0.089	0.133	0.138	0.152	0.145	0.349	0.347
Clean	0.070	0.078	0.092	0.094	0.101	0.105	0.127	0.121
Test RMSE $\sigma = 0.1$	0.101	0.094	0.127	0.139	0.133	0.143	0.138	0.131
$\sigma = 0.3$	0.119	0.121	0.144	0.155	0.147	0.161	0.188	0.184

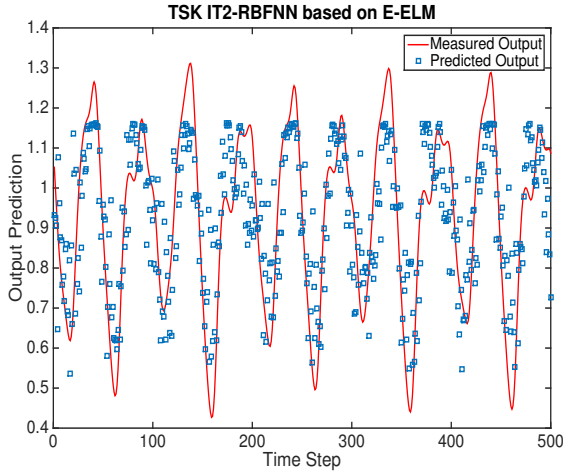


Fig. 5: Data fit of a random experiment for the prediction of the Mackey-Glass chaotic time series using a TSK IT2-RBFNN based on E-ELM.

To compare the IT2-RBFNN performance, we use the results obtained by three different interval type-2 fuzzy modelling methodologies, namely: a) an IT2FNN-SVR-(N), b) an IT2-FNN-SVR-(F) and an c) KM IT2-RBFNN. The first two models a) and b) were introduced in [6]. The IT2-FNN-SVR is a six-layer interval type-2 fuzzy neural network with support vector machine regression that uses two different types of input nodes. For the first type, the input nodes in an IT2-FNN-SVR simply forwards each numerical data and is called IT2-FNN-SVR-(N) for short. Thus, the output of the IT2-FNN-SVR-(N) is a bounded interval which is described in terms the lower and upper limits of its Footprint Of Uncertainty (FOU). An IT2-FNN-SVR-(F) uses an input node layer that fuzzifies the input numerical data. The third IT2 methodology is an IT2-RBFNN with a Karnik-Mendel (KM) type-reduction layer and an IT2-RBFNN with a direct defuzzification method based on the Nie-Tan approach whose parameter optimisation is based on an AGD and that we call in this example IT2-RBFNN-(AGD) for short. According

to our results, it is evident from Table IV and V, the IT2-RBFNN based on E-ELM outperforms the rest of the neural models. In Fig. 5, the testing data-fit for a TSK IT2-RBFNN based on E-ELM is shown. Finally, in Fig. 6 and 7, the initial and final distribution for the first 4 IT2 fuzzy sets for the input $x(t-24)$ is illustrated.

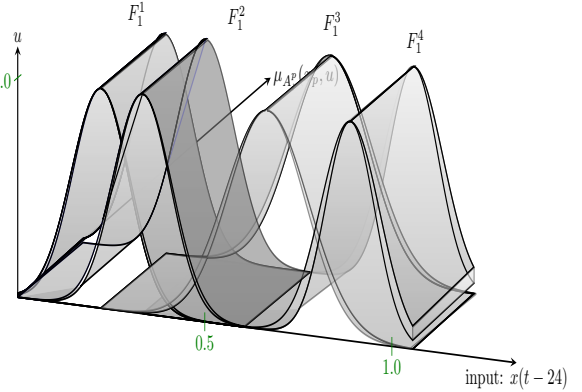


Fig. 6: Initial Membership Functions for the input $x(t-24)$.

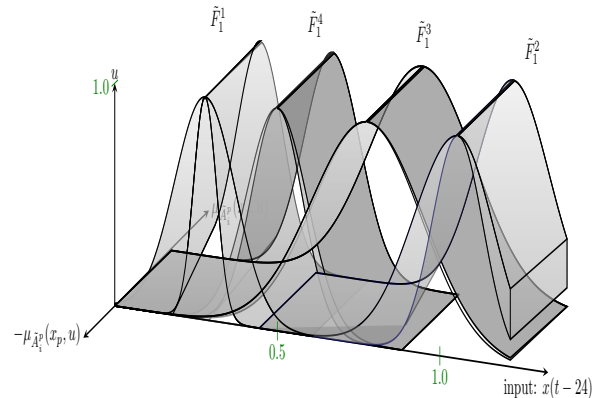


Fig. 7: Final Membership Functions for the input $x(t-24)$.

VI. CONCLUSIONS

In this paper, an Evolutionary Extreme Learning Machine (E-ELM) that is based on Particle Swarm Optimisation (PSO) and Extreme Learning Machine (ELM) theory is extended to the Interval Type-2 Radial Basis Function Neural Network (IT2-RBFNN) case. To evaluate the effectiveness of the E-ELM, IT2-RBFNN, was applied to model two complex data sets from the UCI repository and for the noisy prediction chaotic time series. A comparison about the performance of the IT2-RBFNN to some existing IT2 fuzzy methodologies such as fuzzy support vector regression, the IT2-RBFNN trained with an Adaptive Gradient Descent (AGD) as well as Backpropagation Neural Networks (BPN) is provided. Compared to traditional gradient descent approaches, the implementation of an E-ELM eliminates the initial condition selection for the antecedent parts that is usually required to train an IT2-RBFNN. Moreover, based on our simulation results, the IT2-RBFNN trained with an E-ELM not only enhances its generalisation accuracy, but also preserves the ability of Fuzzy Logic Systems (FLS) to provide a good trade-off between model interpretation and simplicity.

Under similar structural and parametric conditions, in the future, we are planning to study other type of T2 neural structures that simplify the implementation of E-ELM. This includes the design and implementation of new learning methodologies that reduce the associated computational load and its associated complexity.

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