

**Pseudocoloring with BSO crystals**

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*A new pseudocoloring technique is proposed using photorefractive BSO crystals biased under the influence of an externally applied electric field with coherent or incoherent illumination.*

Pseudocoloring of gray level information is a technique of introducing false colors into a black and white image. The importance of this operation is based on the human eye's ability to distinguish between different colors more easily than gray levels.

Over the last few years several analogical optical methods have been proposed, involving holographic techniques, half-tone screens, and spatial filtering operations. In some cases it is necessary to use a real-time method, which avoids the spatial filtering steps. Several real-time approaches have been implemented.<sup>1-4</sup>

In recent years the photorefractive effect has become the nonlinear optical mechanism of choice for optical image processing. When the light of a suitable wavelength  $\lambda_1$  is incident on a crystal, photoelectrons are generated, migrate in the lattice, and are subsequently trapped at new sites. The resulting space charge gives rise to an electric field strength distribution in the material, which changes the refractive index via the electrooptic effect.<sup>5</sup> This property allows the simultaneous recording and reading of a given light distribution to be achieved with time constants suitable to real-time operations.<sup>6</sup> Writing and readout beams wavelengths ( $\lambda_1$  and  $\lambda_2$ , respectively) and intensities must be adjusted according to the absorption band of the photoconductor to ensure that the written image is not erased.

We propose a new pseudocoloring technique using photorefractive BSO crystals biased under the influence of an externally applied electric field with coherent or incoherent illumination.

The experimental setup is depicted in Fig. 1. A gray level transparency to be pseudocolored is placed at plane  $\Pi_1$ , which is illuminated by a monochromatic  $\lambda_1$  source  $S_1$  through a condensing lens  $L_1$ . Lens  $L_2$  images the  $\Pi_1$  plane on the  $\Pi_2$  plane and the  $\Pi_2'$  plane through the beam splitters  $BS_1$  and  $BS_2$ . Simultaneously,  $L_2$  images  $\Pi_2$  and  $\Pi_2'$  (by reflection on mirror  $M$ ) on the  $\Pi_3$  plane.

The written image (with wavelength  $\lambda_1$ ) in the biased BSO ( $\Pi_2$  plane) induces birefringence due to the photorefractive effect and is read out with the monochromatic  $\lambda_2$  source  $S_2$  through lens  $L_2$  and polarizer  $P_3$ . Polarizers  $P_1$  and  $P_2$  have their polarization axes parallel and the  $\lambda/4$  plate with its axis forming an angle of  $45^\circ$  with those of  $P_1$  and  $P_2$ . In this way, the reflected image on the BSO face does not reach the  $\Pi_3$  plane while the direct mirror reflected image will. Thus, with an appropriate orientation of  $P_3$ , we produce a contrast reversed image on  $\Pi_3$  through  $L_2$  when read out with  $S_2$  ( $\lambda_2$ ),

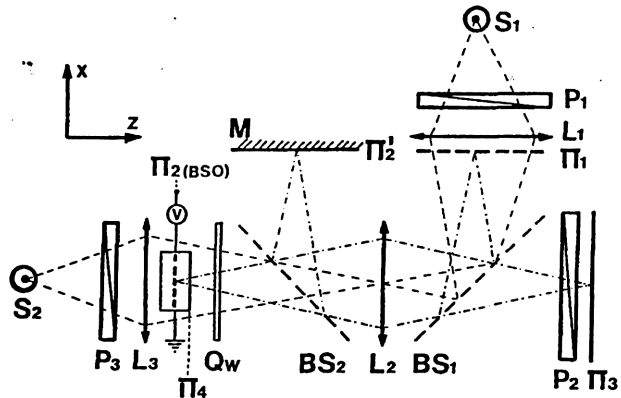


Fig. 1. Experimental configuration of gray level pseudocoloring with BSO crystals:  $S_1, S_2$ , illumination sources;  $P_1, P_2, P_3$ , polarizers;  $BS_1, BS_2$ , beam splitters;  $L_1, L_3$ , condenser lenses;  $L_2$ , imaging lens;  $\Pi_1$ , gray level transparency plane (input plane);  $\Pi_2$ , BSO image plane;  $\Pi_2'$ , mirror  $M$  plane;  $\Pi_3$ , pseudocolor image plane (output plane);  $\Pi_4$ , BSO surface plane;  $QW$ ,  $\lambda/4$  plane.

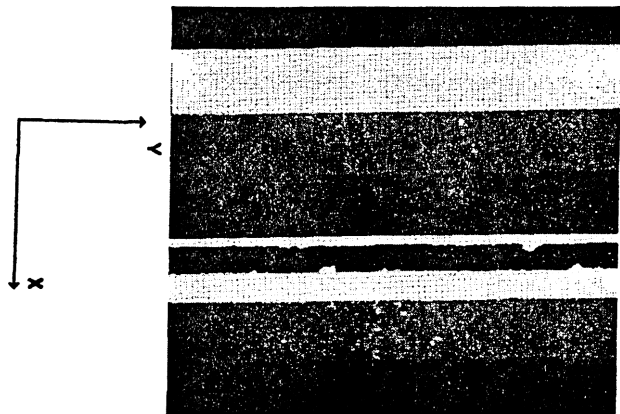
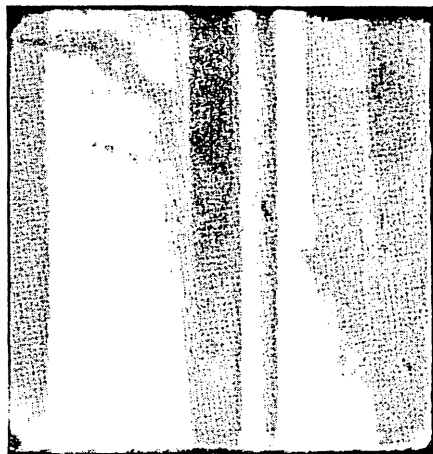


Fig. 2. Gray level original transparency.

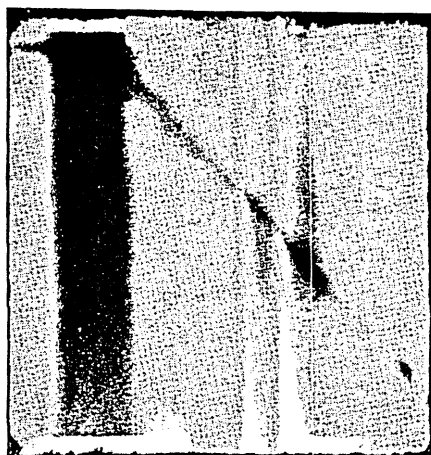
the image stored in the BSO crystal. In this way, the direct mirror-reflected image  $\lambda_2$  superimposed with the photorefractive-induced reversed image gives on  $\Pi_3$  a pseudocolored image of the original transparency.

Taking into account that the induced birefringence depends on the write-in illumination  $\lambda_1$  and the applied voltage through the space charge field, a suitable combination of these parameters is necessary to select the resulting colors. A neutral variable density filter was located in front of mirror  $M$  for equalizing both intensities ( $\lambda_1$  and  $\lambda_2$ ).

A simplified version is possible without mirror  $M$ , beam splitter  $BS_2$ , and polarizer  $P_1$ . In this case the  $\lambda_2$  direct contrast image component should be provided by reflection



(a)



(b)

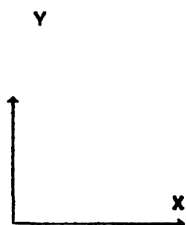


Fig. 3. Black and white pictures of the green (a) and red (b) filtered versions of the pseudocolored image. The faded oblique line across the pictures corresponds to a minute scratch in the crystal surface.

on the BSO surface ( $\Pi_4$  plane). Nevertheless, in this approach, the equalization also depends on the reflection coefficient of the crystal, and an additional drawback is a misfocusing effect due to the lack of coincidence between planes  $\Pi_2$  and  $\Pi_4$ . The arrangement of polarizers and mirror  $M$  of Fig. 1 provides the  $\lambda_2$  component at  $\Pi_3$  plane and eliminates the parasitic misfocused crystal reflection image.

We show an experimental result. In this case the object was a sequence of parallel fringes with different gray levels and widths as shown in Fig. 2. A color picture of the pseudocolored image of this transparency was obtained at the  $\Pi_3$  plane. Figure 3(a) and (b) are the black and white versions of that colored picture when filtered through a green filter ( $\lambda = 5200 \text{ \AA}$ ,  $\Delta\lambda = 100 \text{ \AA}$ ) and a red filter ( $\lambda = 6350 \text{ \AA}$ ,  $\Delta\lambda = 100 \text{ \AA}$ ), respectively. Both the monochromatic sources  $S_1$  and  $S_2$  were spatially incoherent and were obtained using white light lamps and color filters centered at  $\lambda_1 = 5200 \text{ \AA}$  and  $\lambda_2 = 6350 \text{ \AA}$ , respectively ( $\Delta\lambda = 100 \text{ \AA}$ ). The BSO crystal of dimensions  $L_x = L_y = 10 \text{ mm}$ ;  $L_z = 3 \text{ mm}$  (provided by Sumitomo) was operated with an external bias voltage of  $\sim 6 \text{ kV}$ .

Clearly,  $S_1$  or  $S_2$  or both could be spatially coherent. In this case, similar results could be expected with the additional effect of a speckled final image.

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