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eVLBI

Networks Bringing Radio Telescopes Together

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With Thanks



Introduction to Radio Astronomy



- Radio Astronomy encompasses long wavelength electromagnetic radiation (light!) up to about 300 GHz
 - Typically 10 MHz - 300 GHz (30m – 1mm)
- Astronomical radio signals weak so telescopes need to be large
- Detail (resolution) depends on size of telescope
 - Need many km to give same detail as optical telescopes
- Connect individual telescopes together to synthesis larger telescope - **Interferometry**

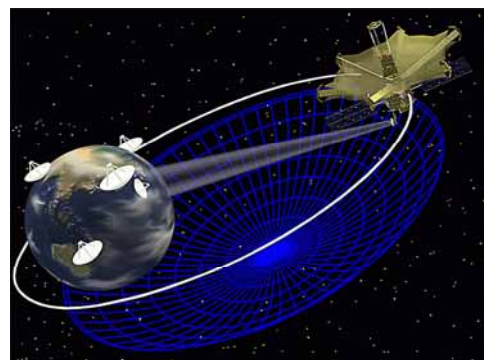


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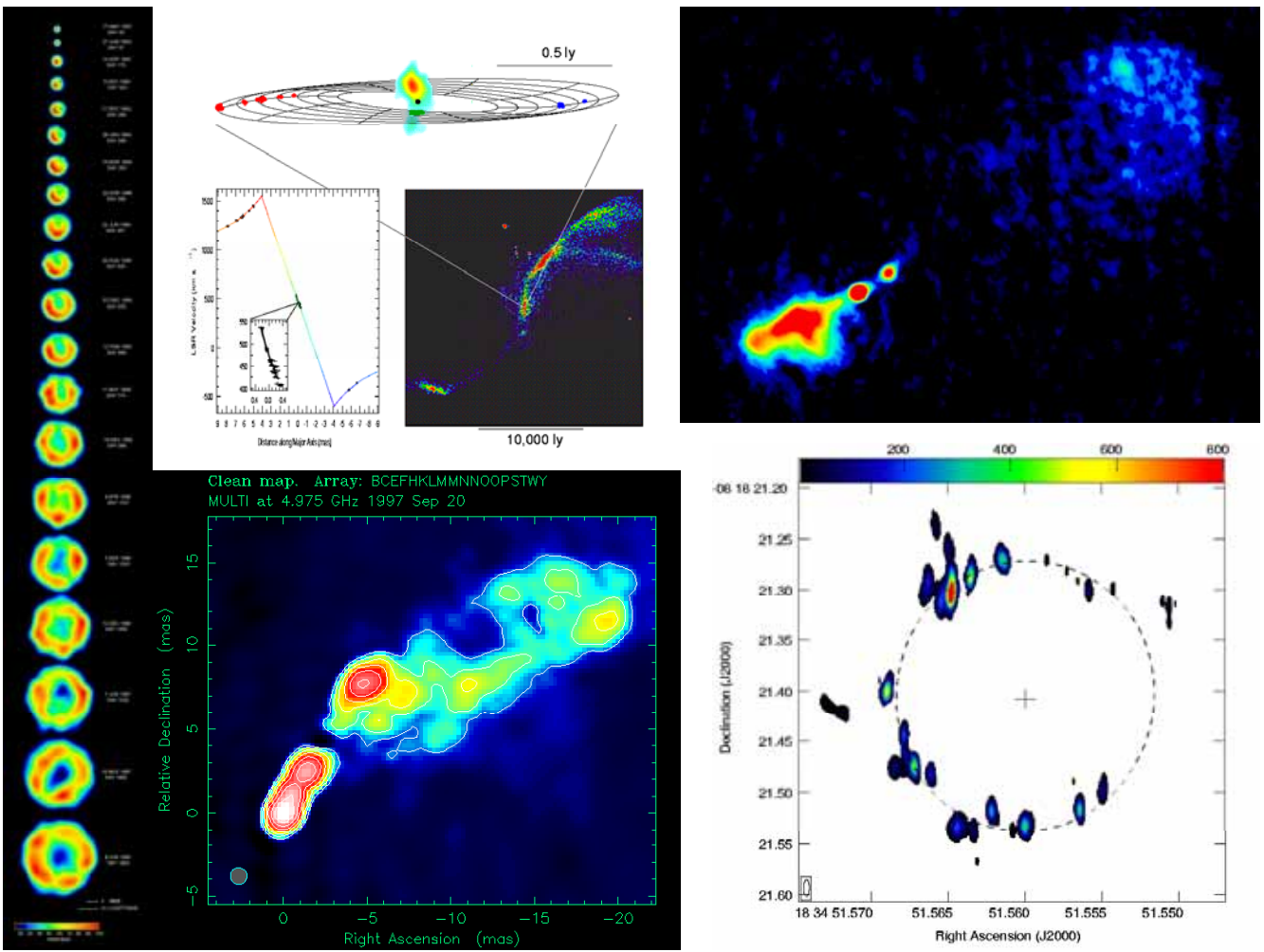
VLBI: Very Long Baseline Interferometry

- Typical radio-astronomy interferometry have sizes up to a few 10s km
 - Connected via optical fiber, realtime processing
- VLBI uses radio telescopes separated by 100's and 1000's km
 - Including one space based telescope
- More than 50x more detail than the Hubble space telescope



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The LBA



VLBI: Data Transport

What's the bandwidth of a truck full of tapes?

- Traditionally VLBI data recorded onto magnetic tape and physically transported to central processing site
- More recently tapes have been replaced with commercial HDD
- Currently record up to 11 TB/telescope/day
- Want to expand data rates by an order of magnitude or more
 - State-of-the-art systems 160 Gbps/telescope
 - Almost 2 Petabytes/telescope/day

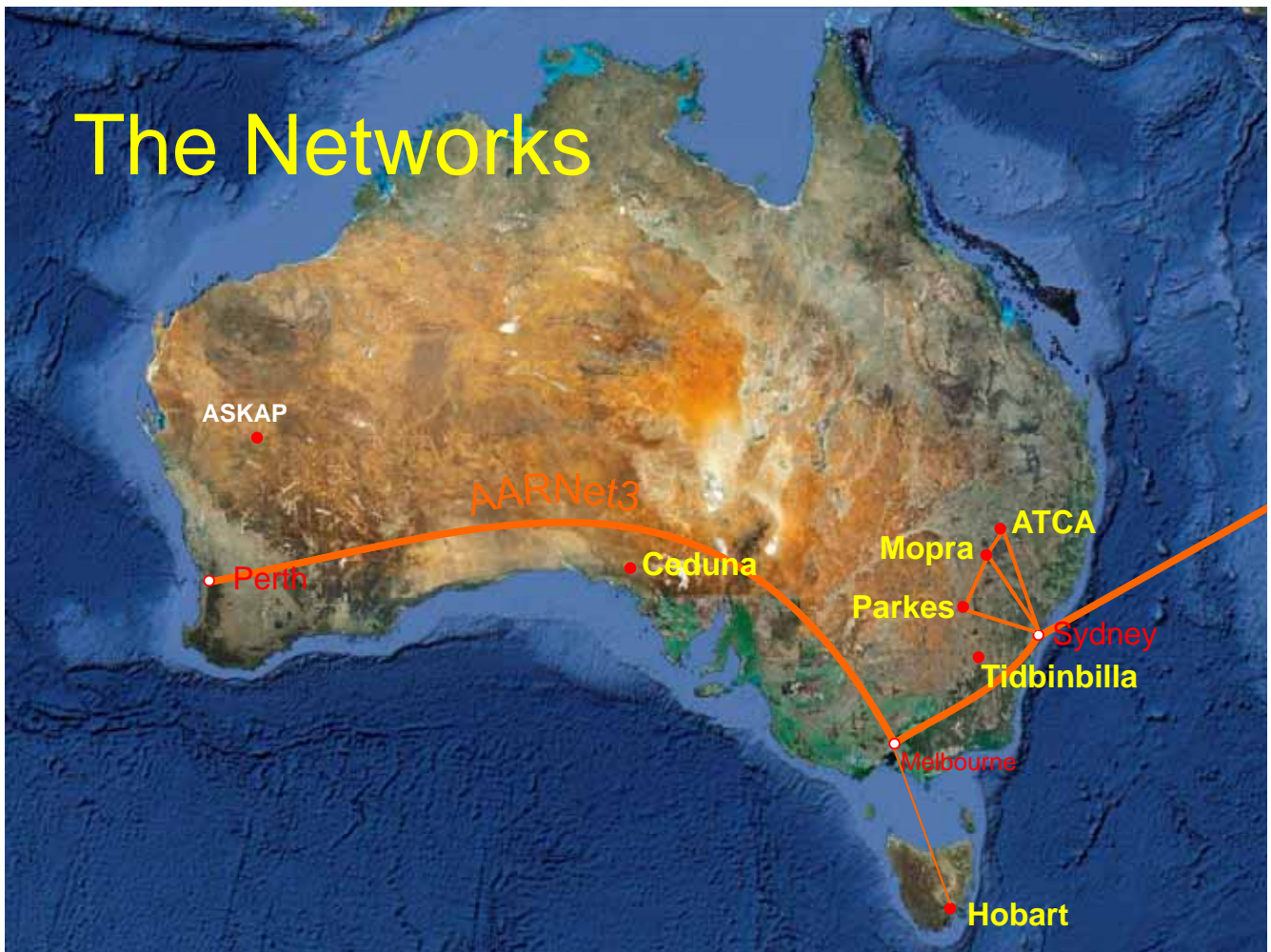


eVLBI

- Replace physical transport with networks
- All ATNF telescopes and Hobart connected to AARNet3 backbone at 1 Gbps
- Data transfer handled for us by fine folk at ARCS
- Also transfer some data to Germany for specialized processing
 - Eliminates long term problem with compatibility of physical medium
- Transferring large amounts of data over the network is problematic – no good solution



The Networks



Realtime eVLBI

- Disk based recording gives months of latency between observing and supplying data to astronomer
 - Problematic for time critical observations
- Eliminate any disk recording – process data in realtime with no (disk) buffering - eVLBI
- Requires sufficient network bandwidth to transfer data with no delay
 - Average bandwidth is not enough – need sustained bandwidth



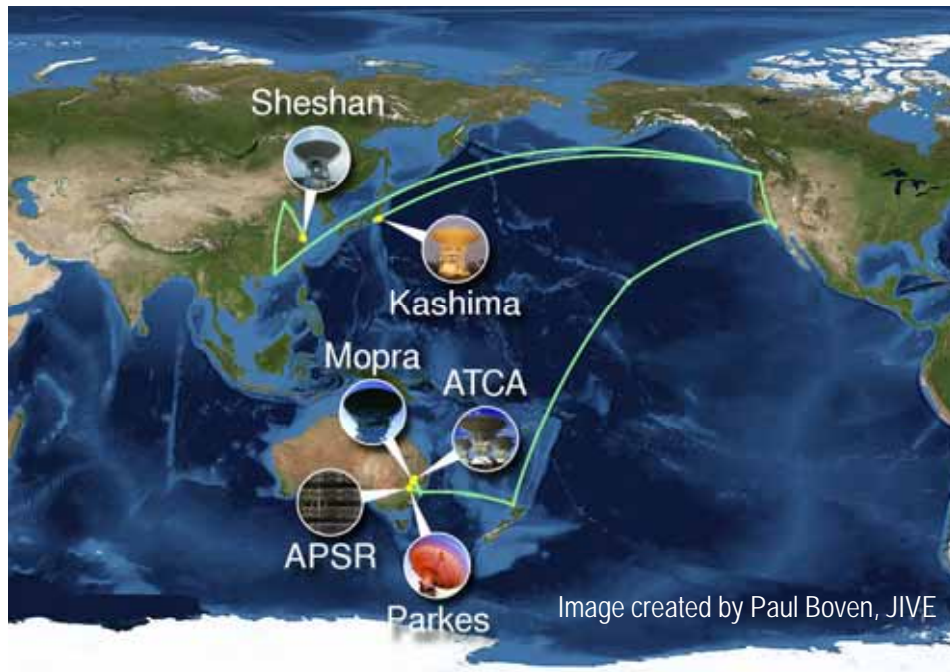
EXPReS



- 1x1 Gbps lightpaths Australia-Netherlands
- 3x512 Mbps VLBI data

e-APT

- 622 Mbps lightpaths from Japan & China
- 4x512 Mbps eVLBI



World eVLBI



eVLBI Technology

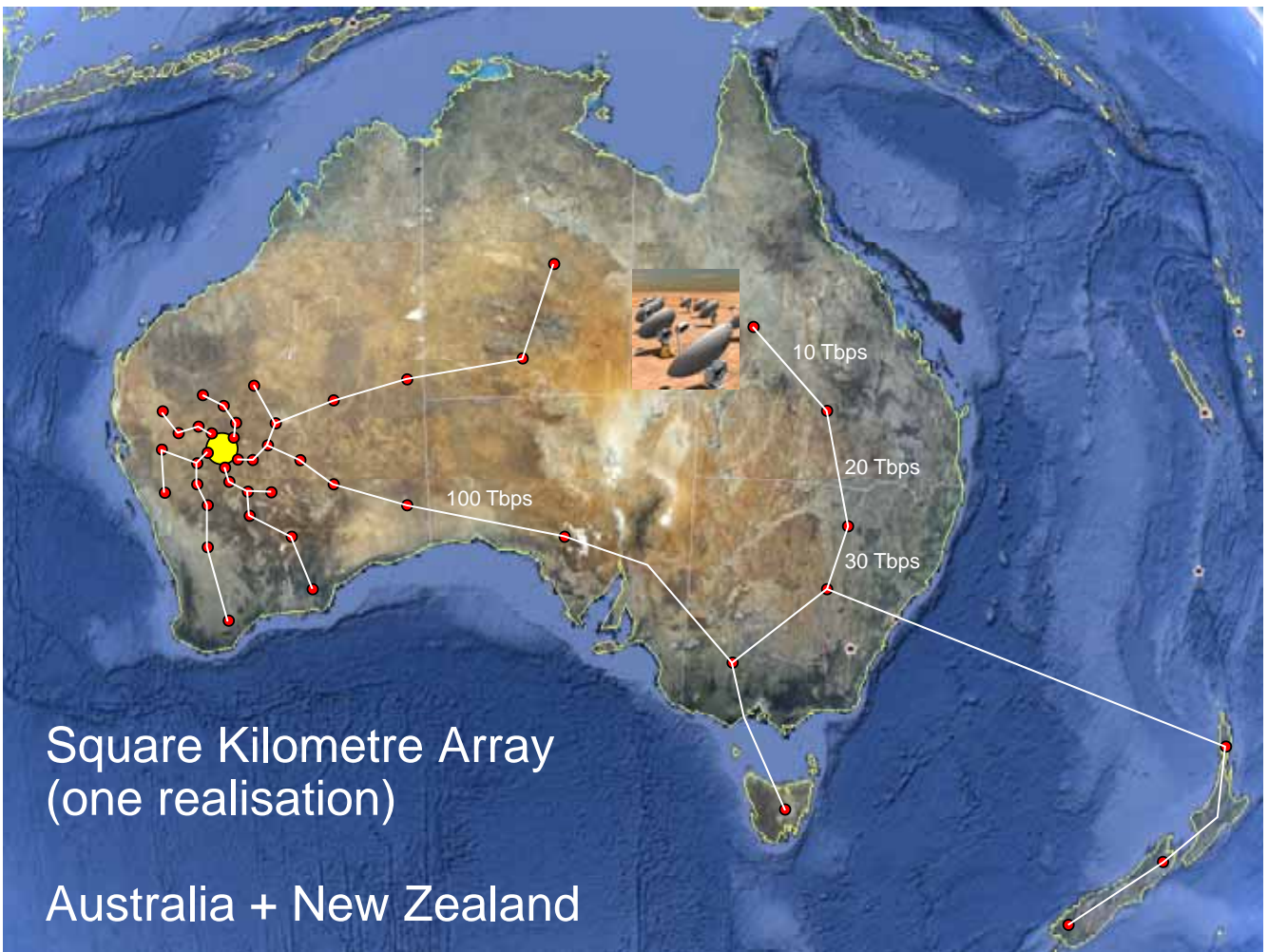
- Use a mixture of dedicated and shared networks
- TCP works well within private ATNF networks
- Need UDP on shared networks
 - Low level packet loss
- Data transfer using mix of “reliable UDP” software and gridFTP



Future - SKA

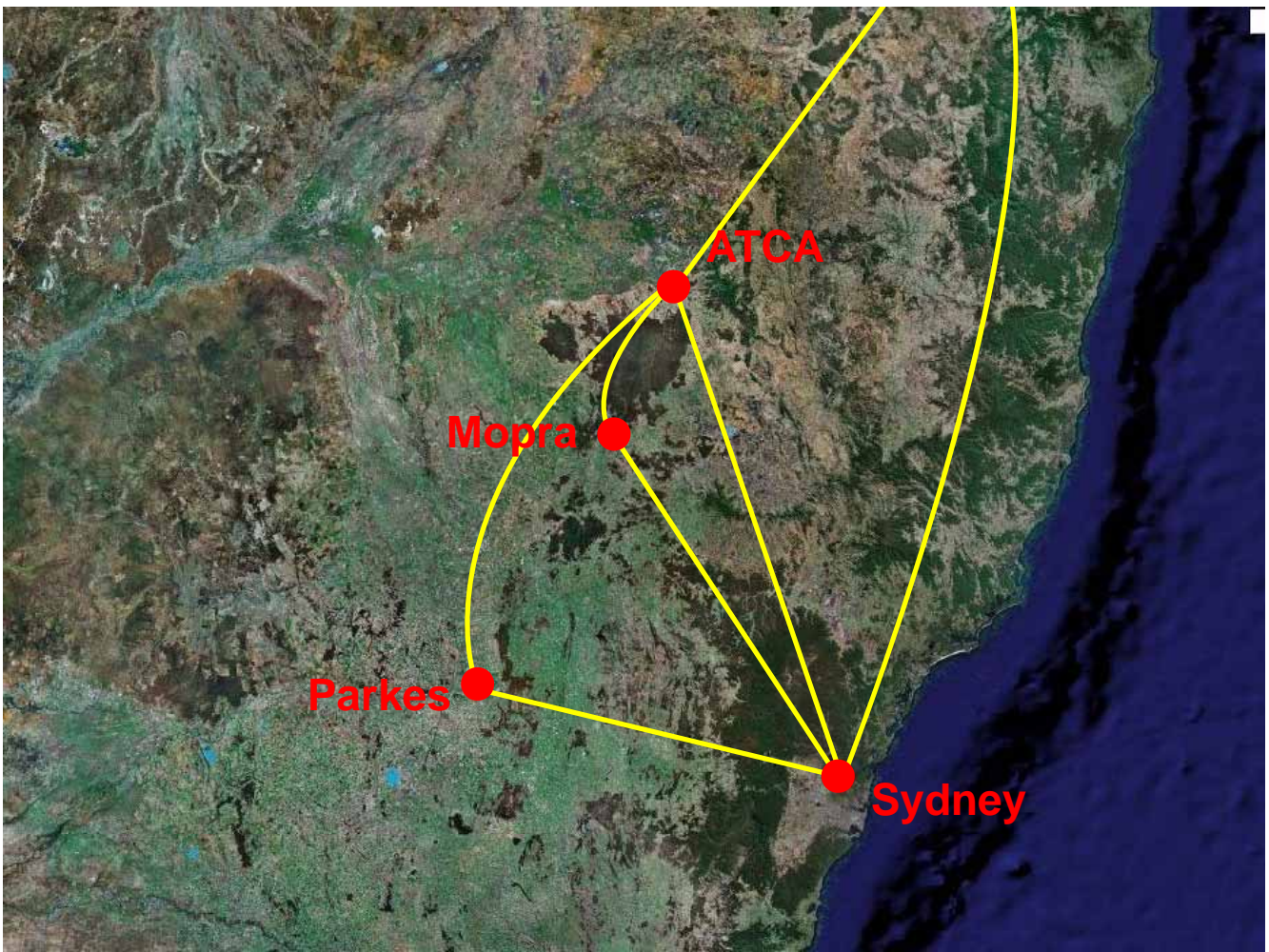
Square Kilometre Array





Demo

Realtime eVLBI



Uitsmijter



- This work depends critically on the AARNet infrastructure
 - Would not be possible relying on commercial providers
- Transferring bits around, and effectively using the networks, is much harder than it should be
- “Security Nazis” make life overly difficult
 - Limiting effective use of networks

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Thank you

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Resolution

Resolution = Observing wavelength / Telescope diameter

Angular Resolution	Optical (5000A)		Radio (4cm)	
	Diameter	Instrument	Diameter	Instrument
1'	2mm	Eye	140m	GBT+
1"	10cm	Amateur Telescope	8km	VLA-B
0."05	2m	HST	160km	MERLIN
0."001	100m	Interferometer	8200km	VLBI

Atmosphere gives 1" limit without corrections which are easiest in radio

Jupiter and Io as seen from Earth

1 arcmin



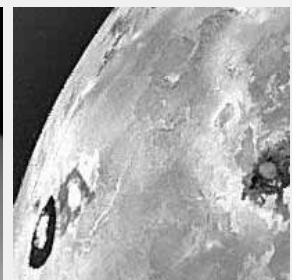
1 arcsec



0.05 arcsec



0.001 arcsec



Simulated with Galileo photo