



POLITÉCNICA

Mesh movement strategy based on octree decomposition

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COUPLED PROBLEMS IN SCIENCE & ENGINEERING

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Problem: Transfer deformations between meshes

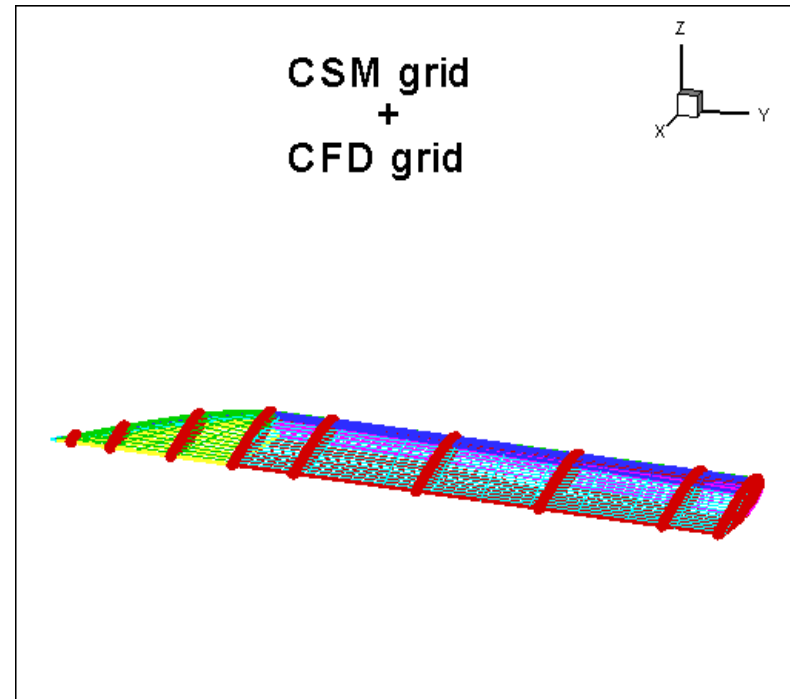
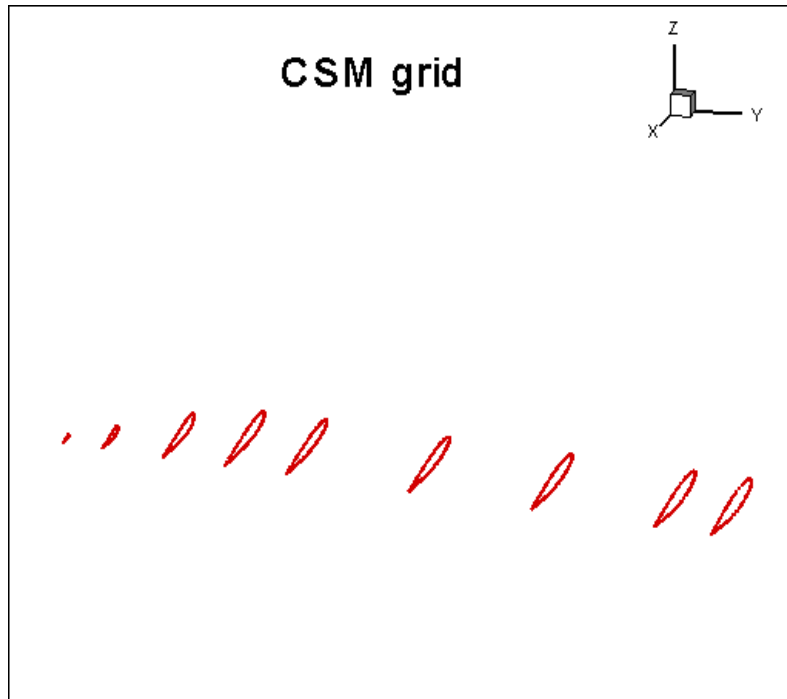
- ***BodyTransfer***

- Transfer deformations from a structural mesh to an aerodynamic or surface mesh.

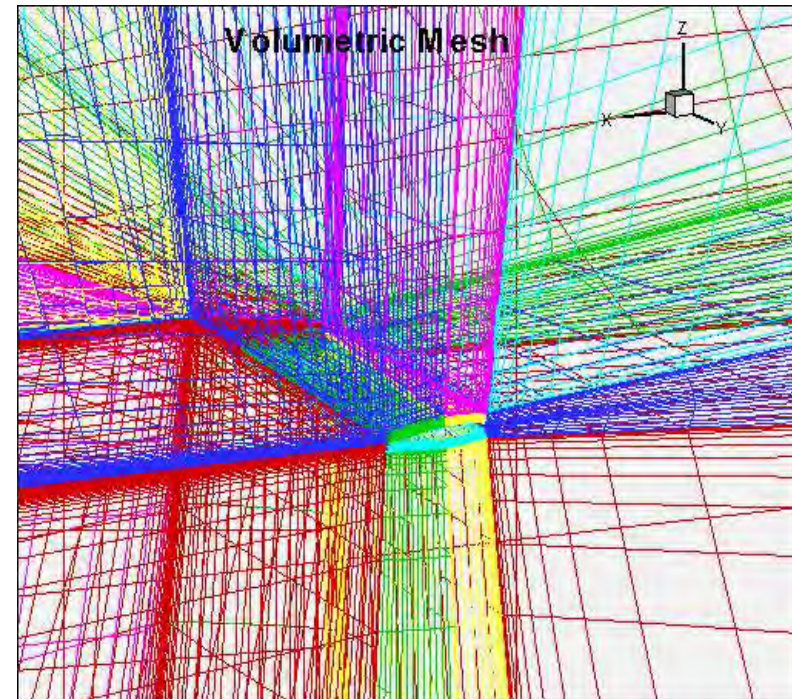
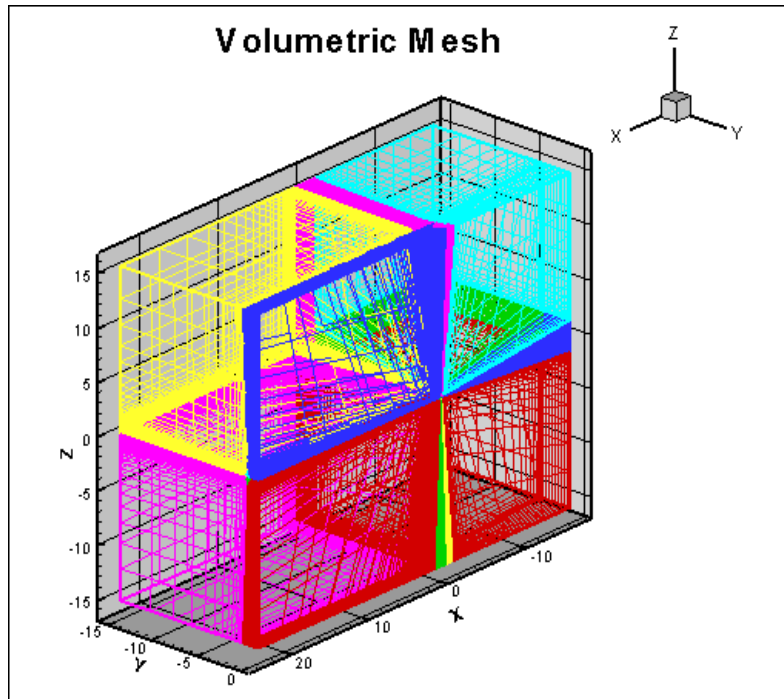
- ***MeshMove***

- Transfer deformations from an aerodynamic mesh to a volumetric mesh.

- Transfer deformations from a structural mesh (CSM grid) to an aerodynamic mesh (CFD grid)



- Transfer deformations from an aerodynamic mesh (CFM grid) to a volumetric mesh (CFD grid)



- Transfer deformations from the boundary mesh to the volumetric mesh for a wide range of perturbations.
- Efficiency in computational resources (time and memory).
- Mesh quality preservation.
- Applicability to any 3D data set (any kind of 3D meshes: structured, multiblock structured, unstructured and hybrid).

- **Methodology:**

- Interpolation of deformations with **Radial Basis Functions**.

- **Strategy:**

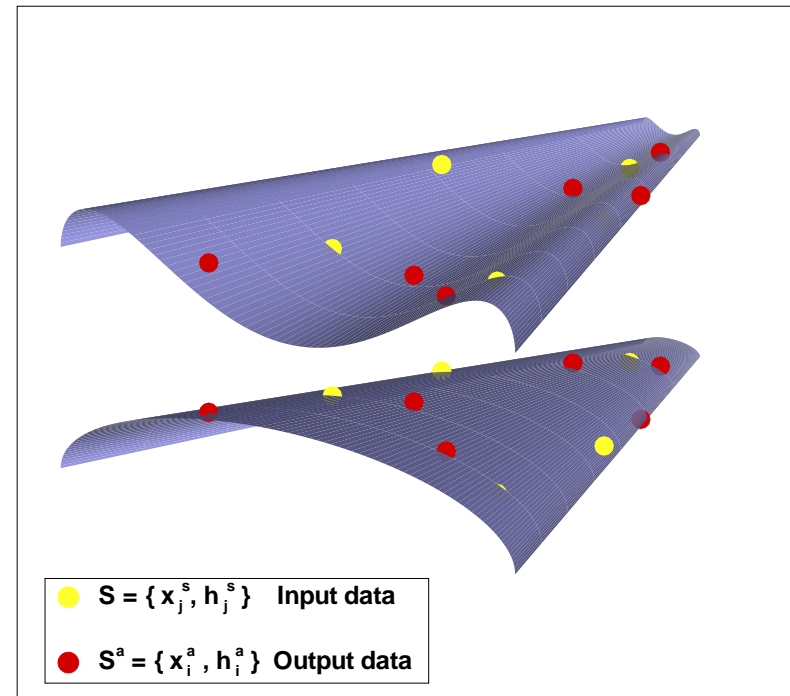
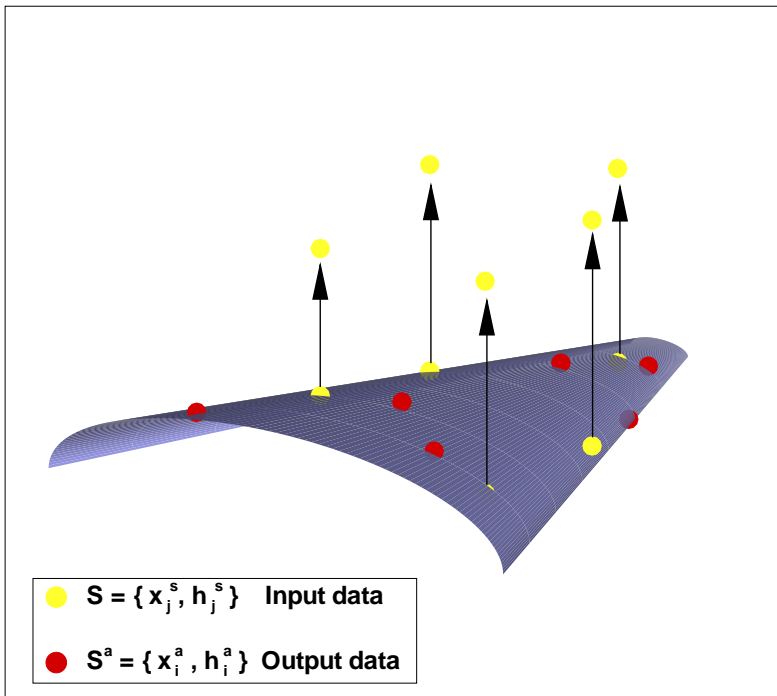
- Definition of interpolation domains that cover the whole mesh.

Generation
Management } of domains with **Octree data structure**

- Definition of an optimal ordering to the domain deformation sequence.

Interpolation

- Given N_s centers $\{x_1^s, \dots, x_{N_s}^s\}$ and their displacements $\{h_1^s, \dots, h_{N_s}^s\}$, and N_a evaluation nodes $\{x_1^a, \dots, x_{N_a}^a\}$
- The problem consists on obtaining the displacements $\{h_1^a, \dots, h_{N_a}^a\}$ via interpolation methods, in a smooth and regular way



Reconstruct a continuous spatial distribution $h(\bar{x})$ using the discrete values \bar{x}_i^s

$$h(\bar{x}) = \sum_{i=1}^{N_s} w_i \Phi(\|\bar{x} - \bar{x}_i^s\|) + \Pi(\bar{x})$$

where

- w_i are the coefficients.
- Φ is a fixed basis function which is radial with respect to the Euclidean distance (***Radial Basis Function***)
- Π is a m degree polynomial that depends on the Φ function.

- **Interpolation condition**

$$h_i^s \equiv h(\bar{x}_i^s)$$

- **Zero condition**

$$\sum_{i=1}^{N_s} w_i q(\bar{x}_i) = 0$$

for all polynomials q with a degree $\deg(q) \leq \deg(\Pi)$

- To avoid transfer of fictitious displacements, zero degree polynomials are required

$$\Pi(\bar{x}) = \gamma_0 \implies \sum_{i=1}^{N_s} w_i = 0$$

- Coefficients computation

$$\left. \begin{array}{l} h_i^s = h(\bar{x}_i^s) \quad i = 1, \dots, N_s \\ \sum w_i = 0 \end{array} \right\} \implies \text{System of } N_s + 1 \text{ equations}$$

$$\begin{pmatrix} 0 \\ h_1^s \\ h_2^s \\ \vdots \\ h_{N_s}^s \end{pmatrix} = \begin{pmatrix} 0 & 1 & 1 & \dots & 1 \\ 1 & \Phi_{s_1 s_1} & \Phi_{s_1 s_2} & \dots & \Phi_{s_1 s_{N_s}} \\ 1 & \Phi_{s_2 s_1} & \Phi_{s_2 s_2} & \dots & \Phi_{s_2 s_{N_s}} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & \Phi_{s_{N_s} s_1} & \Phi_{s_{N_s} s_2} & \dots & \Phi_{s_{N_s} s_{N_s}} \end{pmatrix} \begin{pmatrix} \gamma_0 \\ w_1 \\ w_2 \\ \vdots \\ w_{N_s} \end{pmatrix}$$

$$\bar{h}^s = C_{ss} \bar{w}$$

- Applying to evaluation nodes

$$h_i^a = h(\bar{x}_i^a) = \sum_{k=1}^{N_s} w_k \Phi(\|\bar{x}_i^a - \bar{x}_k^s\|) + \gamma_0 \quad i = 1, \dots, N_a$$

$$\begin{pmatrix} h_1^a \\ h_2^a \\ \vdots \\ h_{N_a}^a \end{pmatrix} = \begin{pmatrix} 1 & \Phi_{a_1 s_1} & \Phi_{a_1 s_2} & \cdots & \Phi_{a_1 s_{N_s}} \\ 1 & \Phi_{a_2 s_1} & \Phi_{a_2 s_2} & \cdots & \Phi_{a_2 s_{N_s}} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & \Phi_{a_{N_a} s_1} & \Phi_{a_{N_a} s_2} & \cdots & \Phi_{a_{N_a} s_{N_s}} \end{pmatrix} \begin{pmatrix} \gamma_0 \\ w_1 \\ w_2 \\ \vdots \\ w_{N_s} \end{pmatrix}$$

$$\bar{h}^a = A_{as} \bar{w} = A_{as} C_{ss}^{-1} \bar{h}^s$$

Function

Definition $\Phi(\bar{x})$

Volume Spline

$$||\bar{x}||$$

Wendland \mathcal{C}^0

$$(1 - ||\bar{x}||)_+^2$$

Wendland \mathcal{C}^2

$$(1 - ||\bar{x}||)_+^4 (4||\bar{x}|| + 1)$$

Wendland \mathcal{C}^4

$$(1 - ||\bar{x}||)_+^6 (35||\bar{x}||^2 + 18||\bar{x}|| + 3)$$

- ***Advantages***

- Valid for any dimensional problem.
- Translation and rotation invariant.
- Smooth representation.
- Possibility to manage any kind of 3D data (only depend on the distance between nodes).

- ***Disadvantages***

- Time and memory consumption.

Mesh movement methodology

- **Problems**

- **Numerical viability**

- Mesh size

- **Accuracy**

- Distance between centers and evaluation nodes

- **Strategy**

- **Generate local interpolation domains**

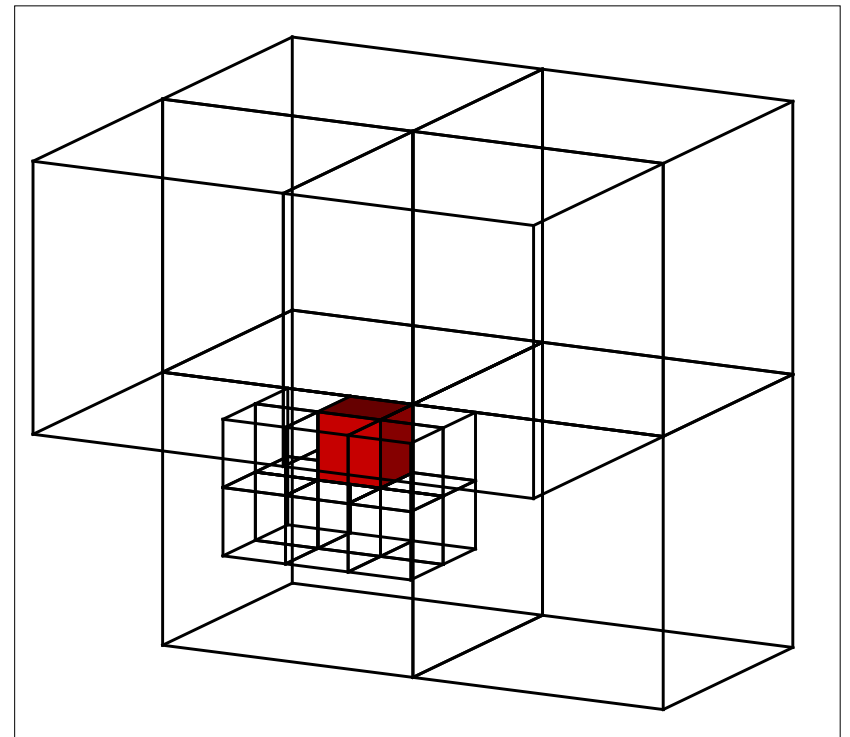
- Enough centers to guarantee a reliable interpolation,
- Not too many to ensure a manageable C_{SS} matrix size.

- Non-disjoint sets of centers and evaluation nodes, linked by their proximity.

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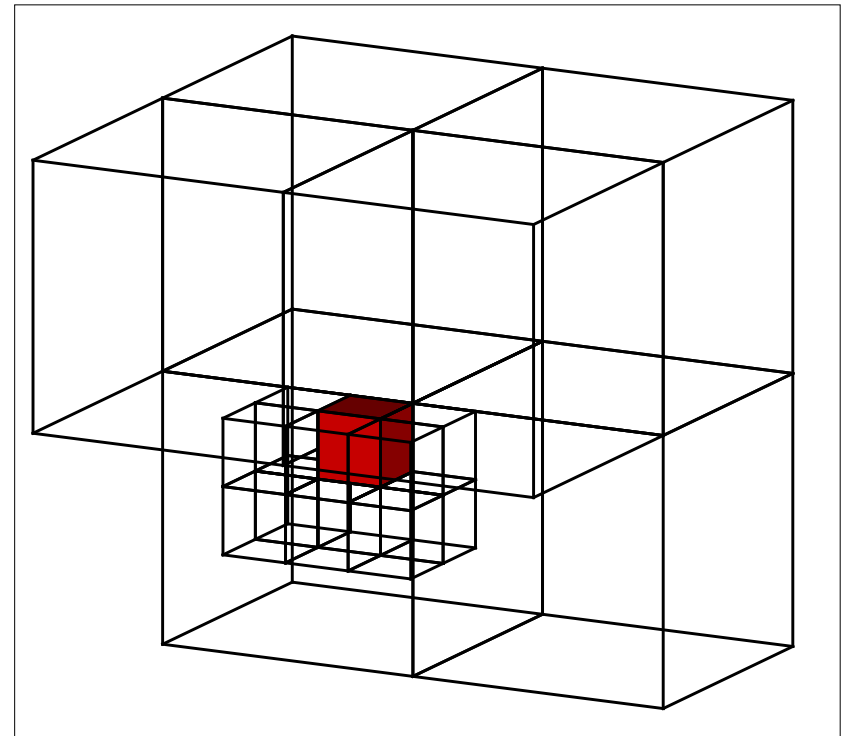
Octree data structure



- Non-disjoint sets of centers and evaluation nodes, linked by their proximity.



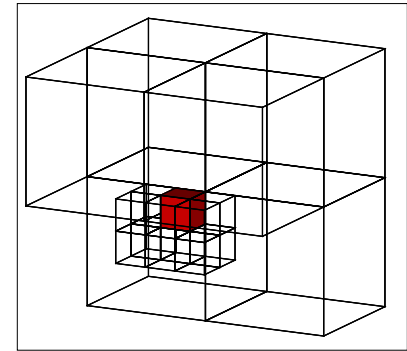
Octree data structure



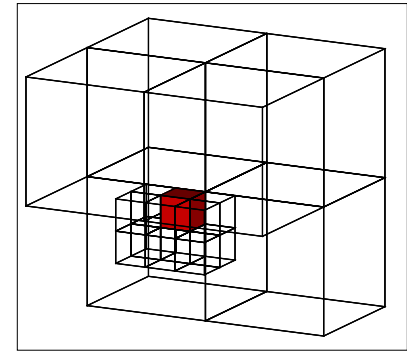
- The whole mesh is recovered by the union of all domains.

- Each domain represents a full interpolation problem.
- A domain is characterized by
 - The centers and evaluation nodes that form its own C_{ss} and A_{as} matrices.
 - Its position index in the ordered sequence of domains.

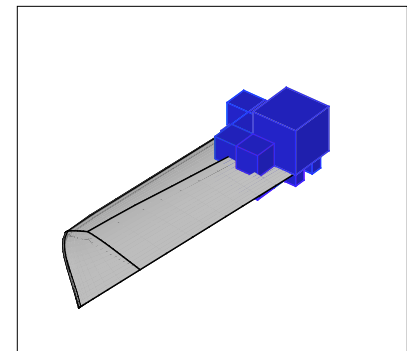
- An interpolation domain is made up of:
 - one kernel cube containing the evaluation nodes
 - and all neighbour cubes



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 - one kernel cube containing the evaluation nodes
 - and all neighbour cubes



- As the interpolation is going on the domain's sequence
 - the evaluation nodes of the neighbour cubes already deformed, act as centers.

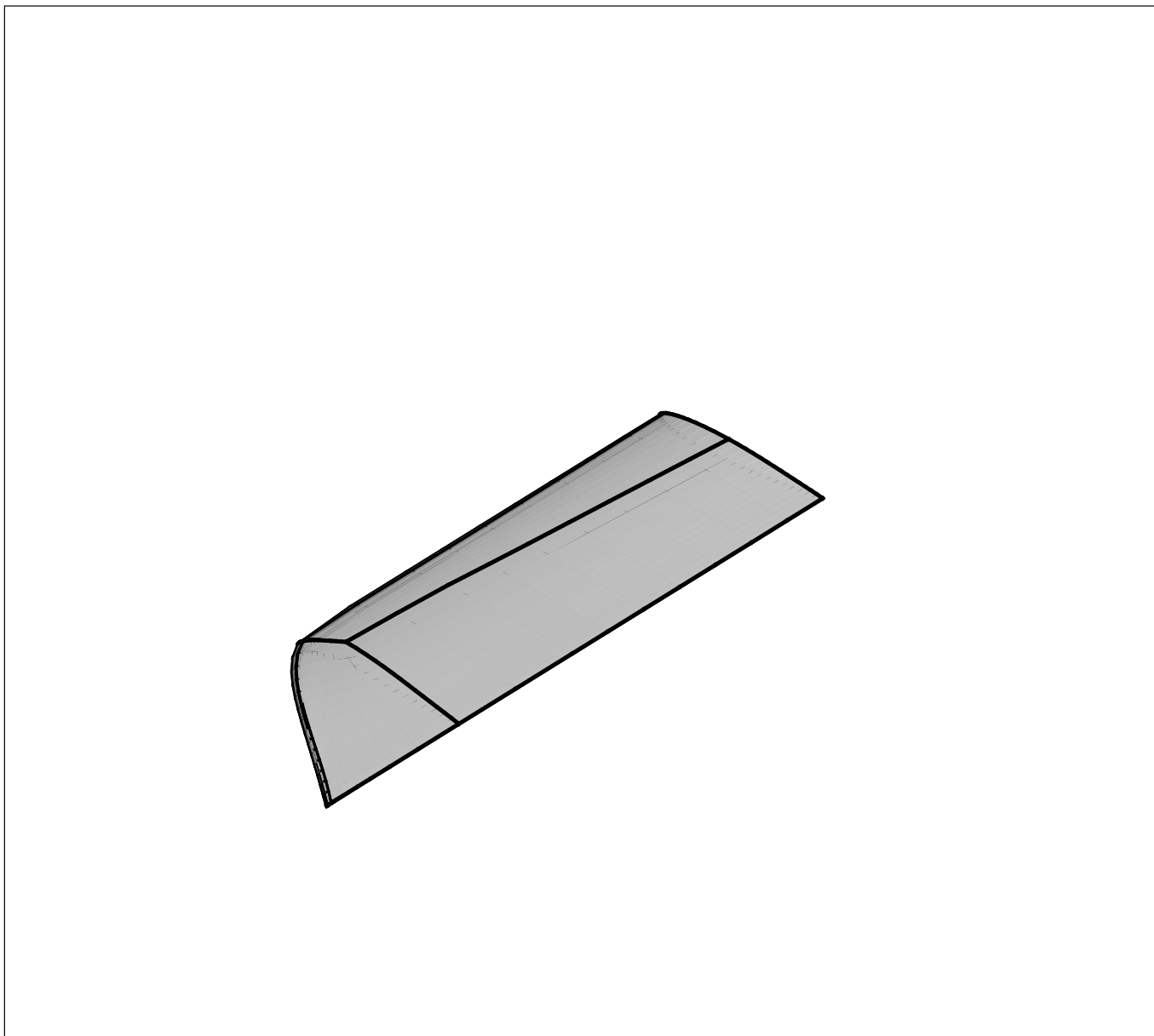


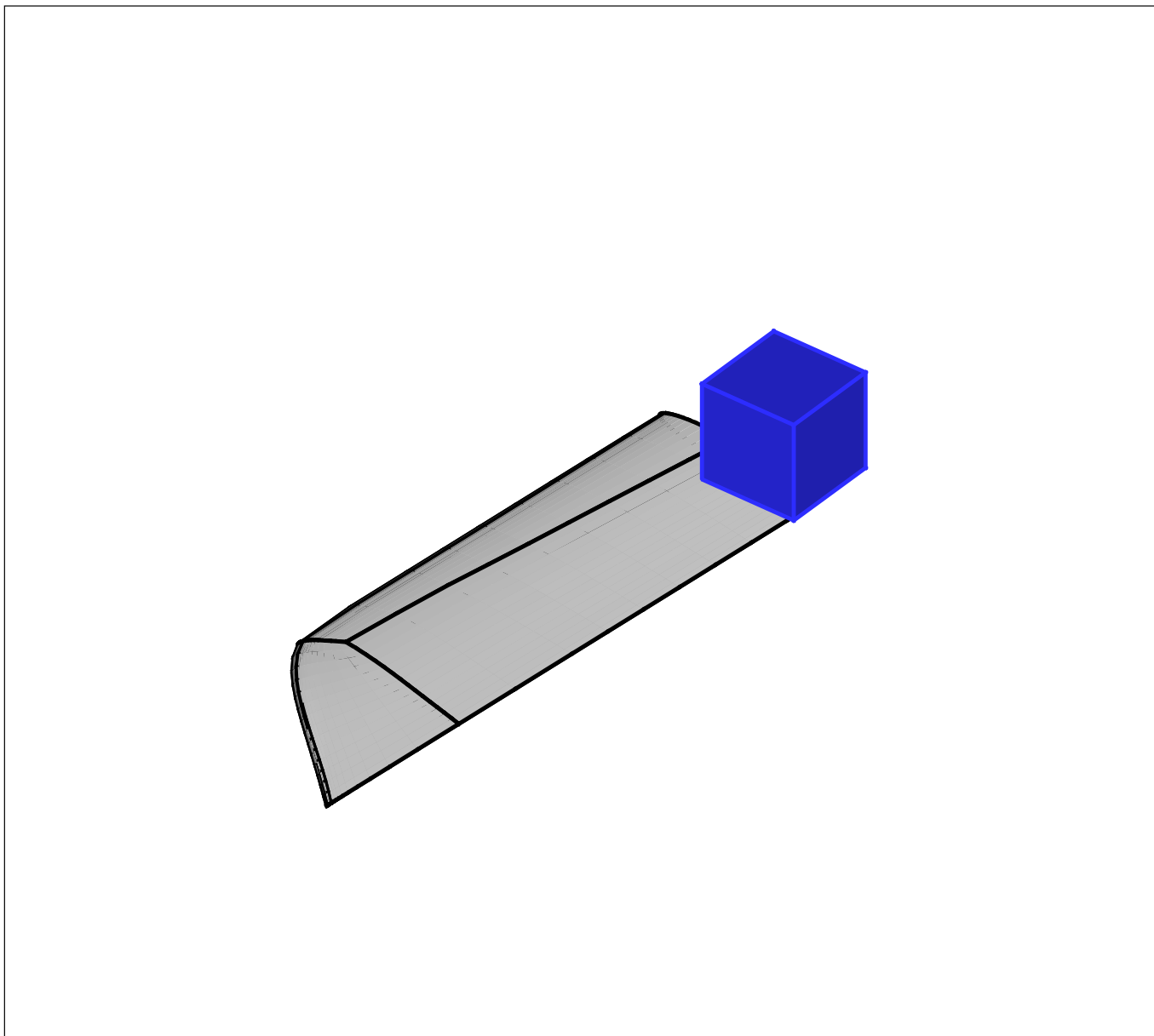
- ***Advancing front strategy***

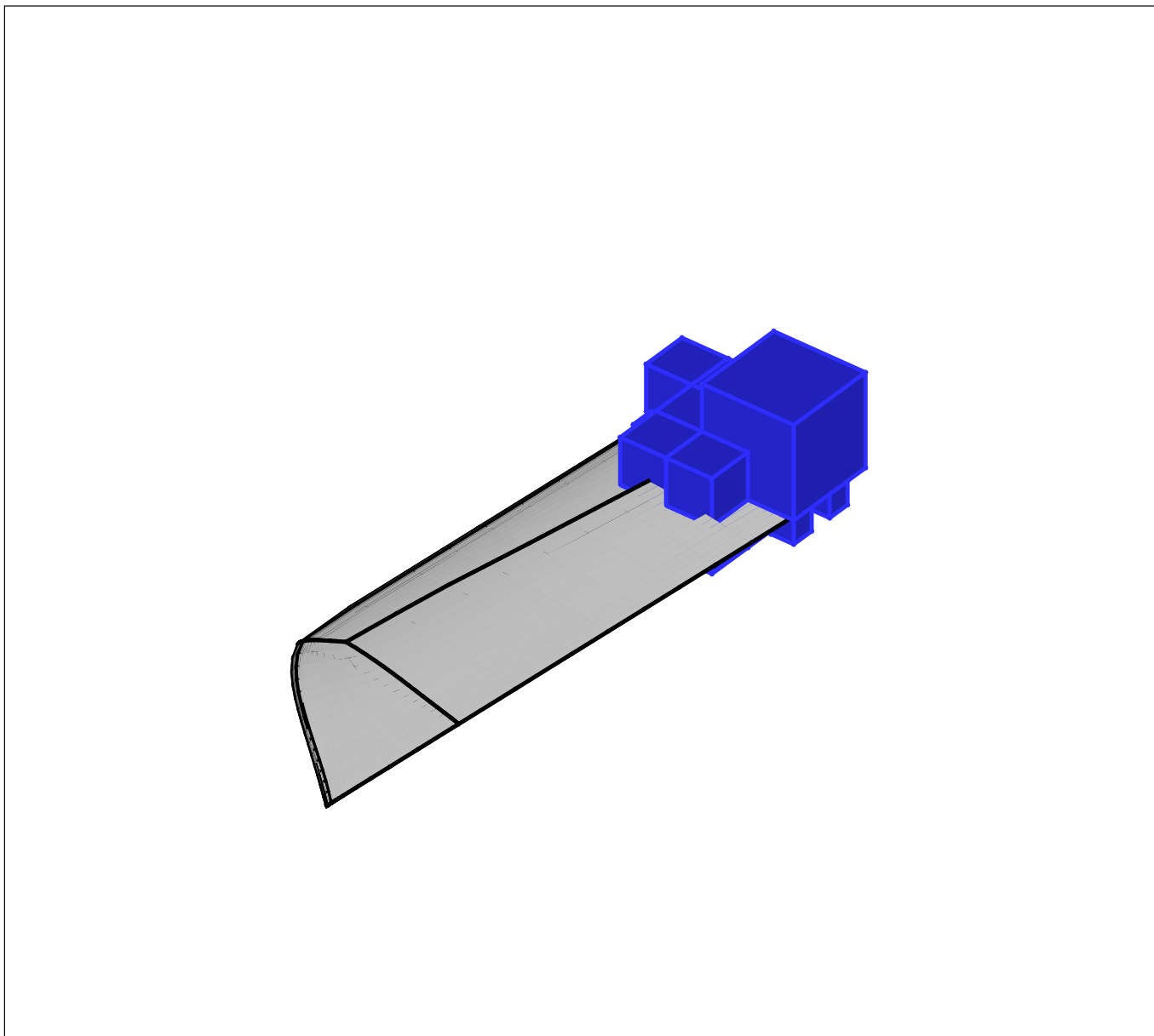
- Information travels through concentric layers surrounding the boundary.

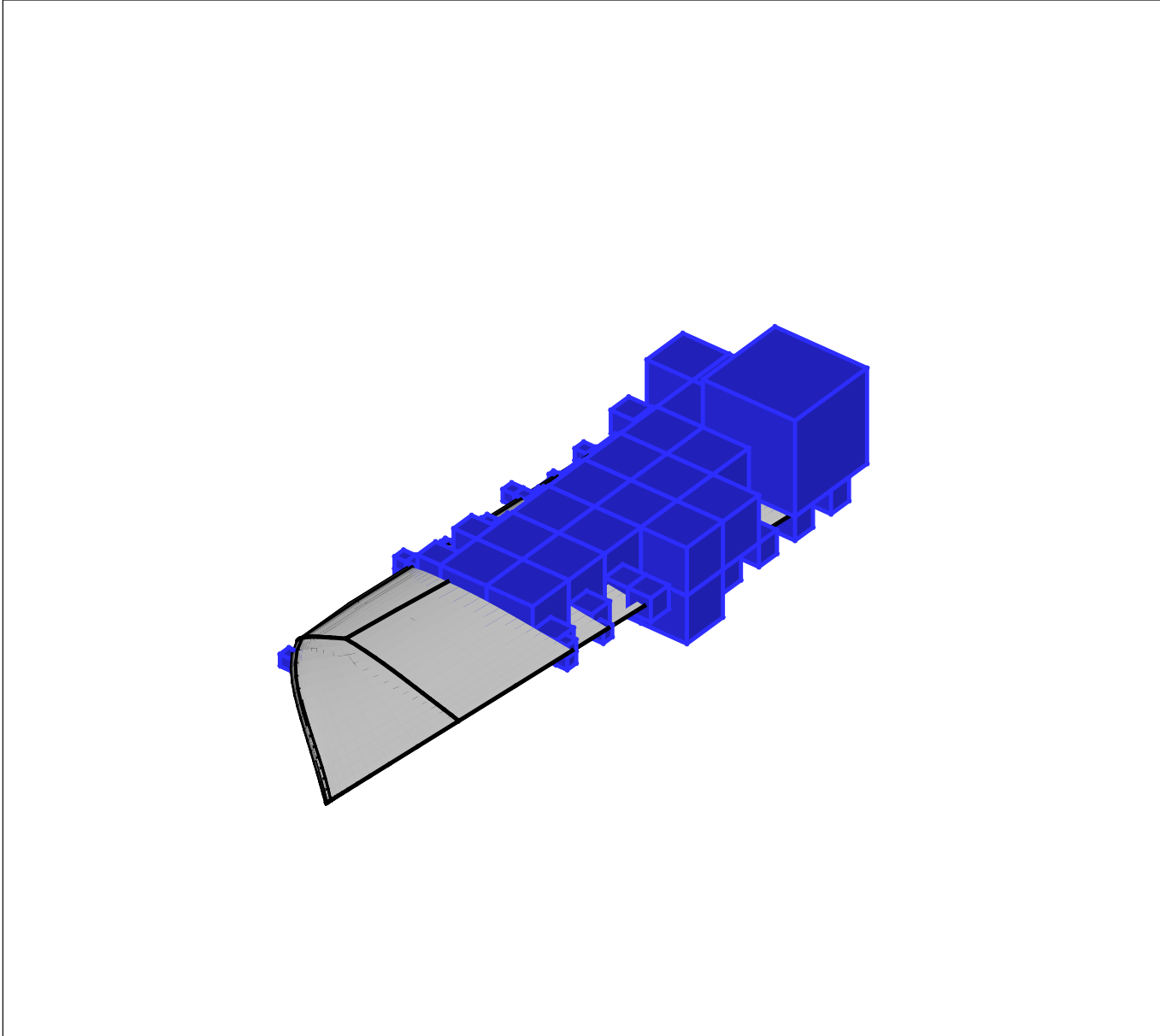
- ***From the surface to the farfield***

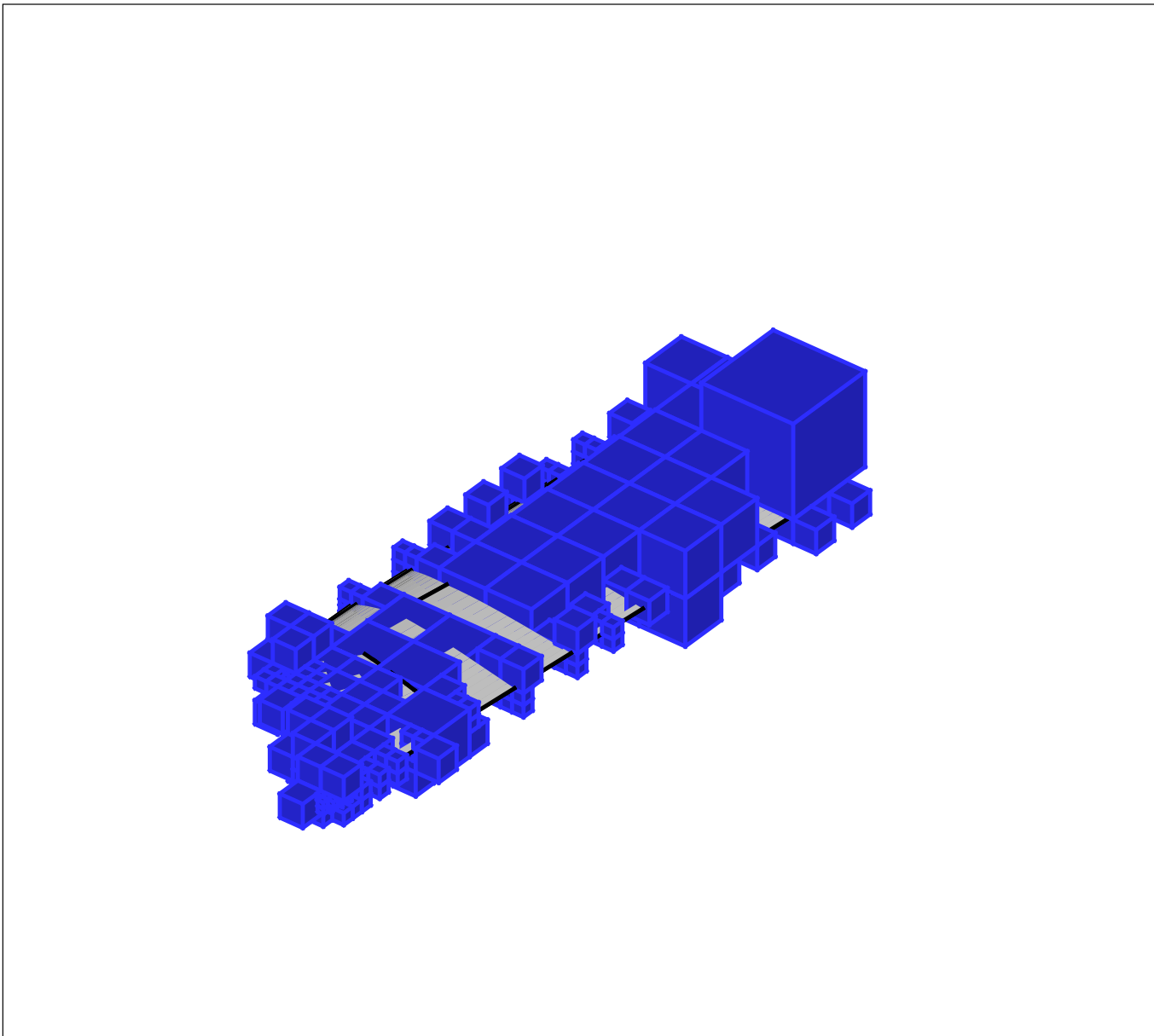
- Domains whose kernel contains surface nodes make up the first layer.
- Once the first domain has been chosen, it is possible to cover the whole boundary travelling across neighbouring kernels.

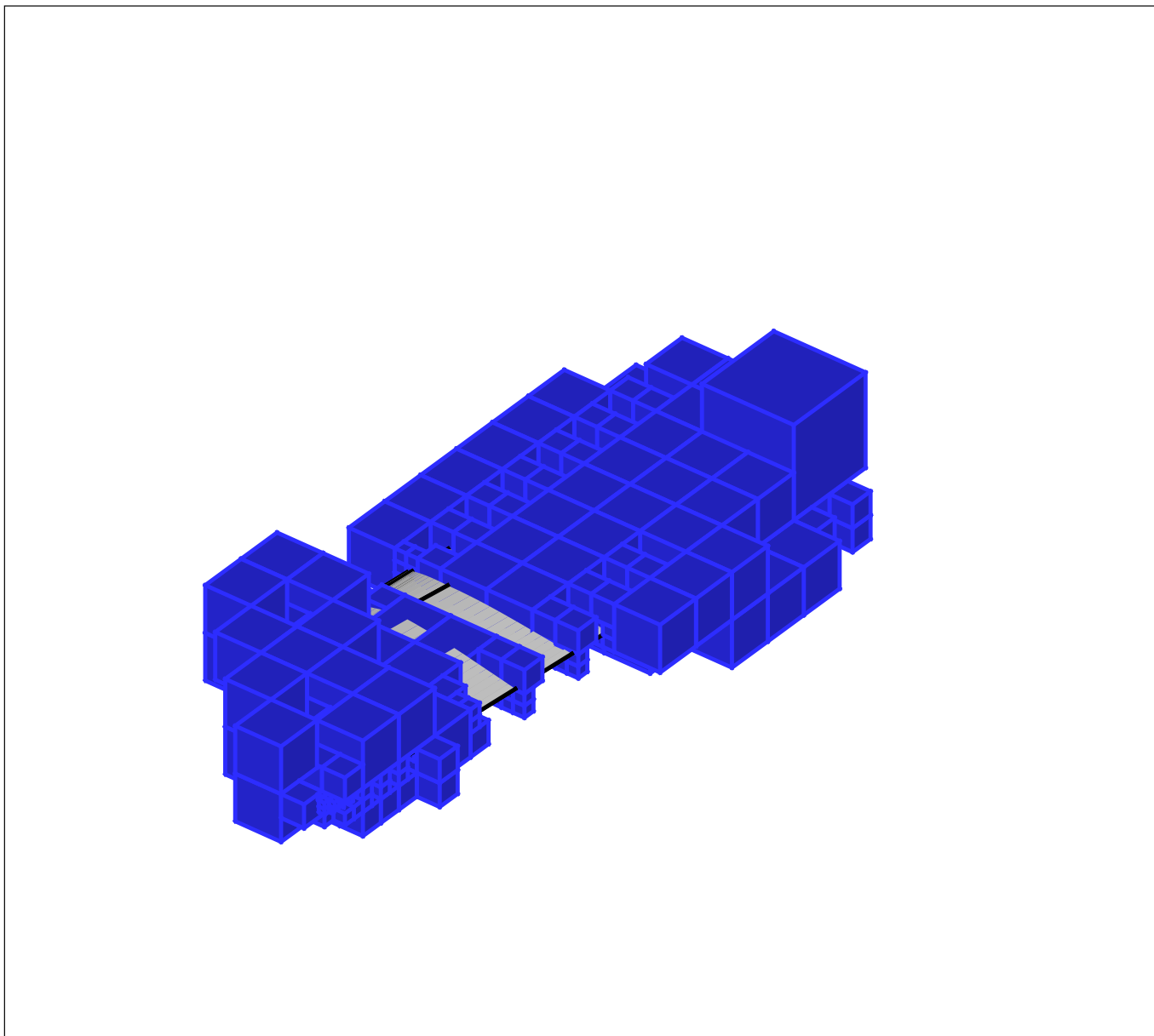


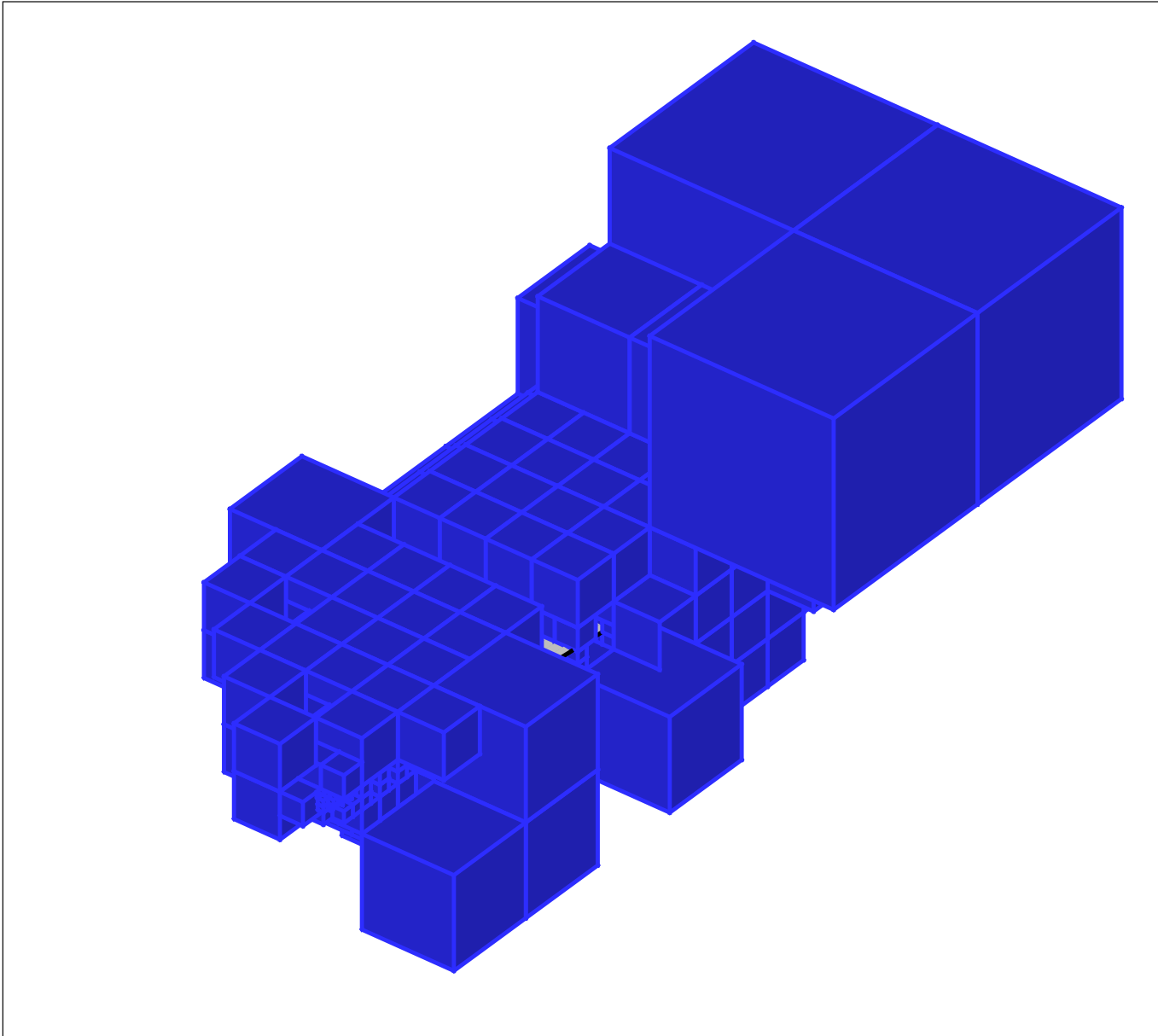












- ***Computational bottlenecks***

- Number of interpolation domains.
- Maximum size of the interpolation matrix in each domain.

- ***Solution***

- Two user-provided parameters.

- ***Computational bottlenecks***

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- ***Solution***

- Two user-provided parameters.
- ***Max. number of nodes within an octree cube.***
 - It controls the number of interpolation domains
 - It is related with the preprocessing time

- ***Computational bottlenecks***

- Number of interpolation domains.
- Maximum size of the interpolation matrix in each domain.

- ***Solution***

- Two user-provided parameters.
- ***Max. number of centers within an interpolation domain.***
 - It controls the size of the interpolation matrix C_{ss}
 - It is related with the evaluation time

Mesh quality metrics

Two quality algebraic metrics have been incorporated to measure the quality of the deformed mesh in order to:

- Prove the validity of the methodology.
- Stop the computation cycle: Maximum allowed deformation
 - when any of the quality parameters go below a prescribed threshold (degenerated mesh).

- **Relative size metric**

$$f_{size} = \min\left\{\tau, \frac{1}{\tau}\right\}$$

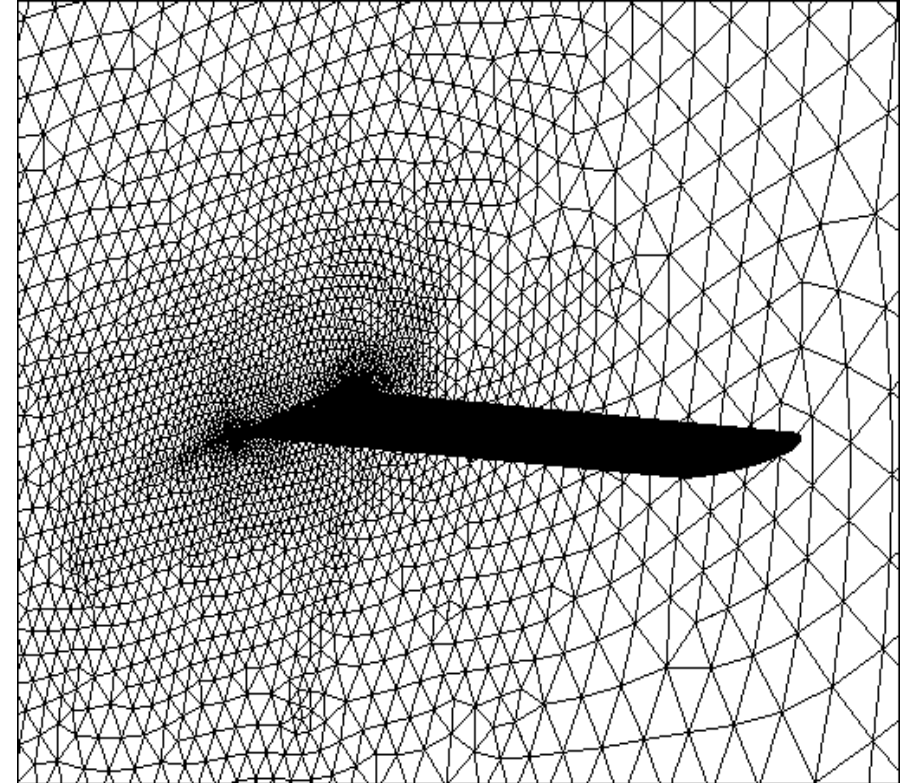
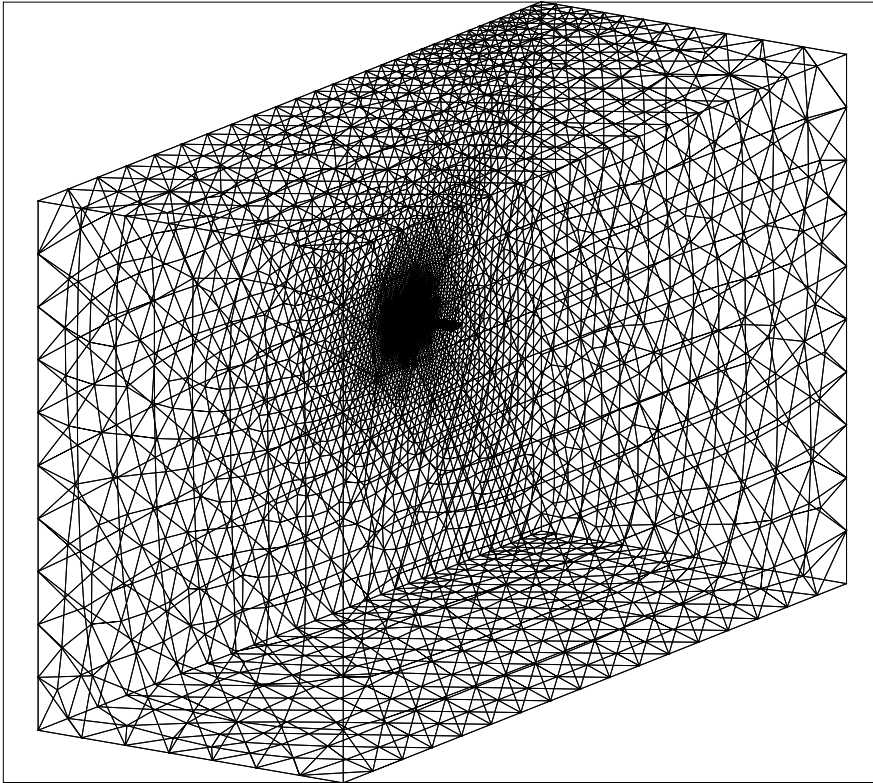
Degenerated deformed element $\implies f_{size} < 0$

- **Shape metric**

f_{shape} combination of skew metric and element edge-length ratios

Three edges at one vertex coplanar $\iff f_{shape} = 0$

Numerical results

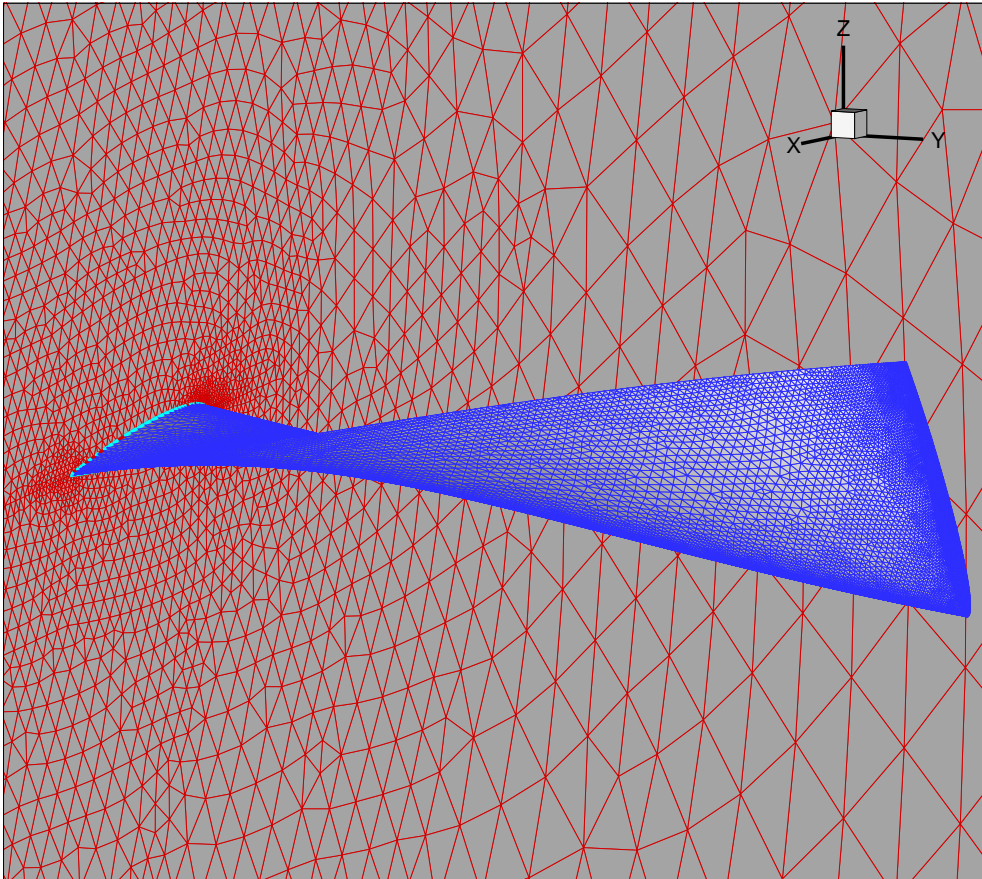


- 34.000 surface mesh nodes
- 180.000 volumetric mesh nodes

Torsion

$$\varphi(y) = \frac{y}{L} \varphi_L$$

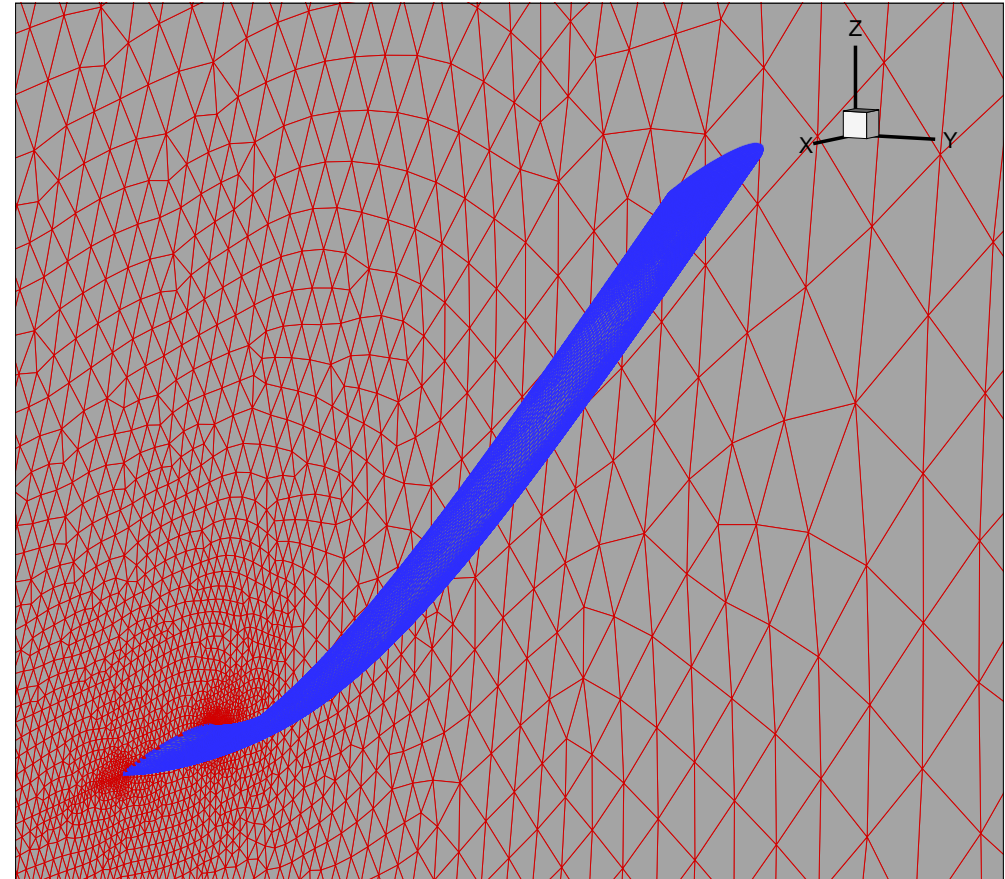
$\varphi_L \equiv$ twist at wing tip



Bending

$$\eta(y) = \frac{y^2(6L^2 - 4Ly + y^2)}{3L^4}$$

$\eta \equiv$ vertical displacement



- Maximum deformation running the algorithm once.
- Maximum deformation running it iteratively.

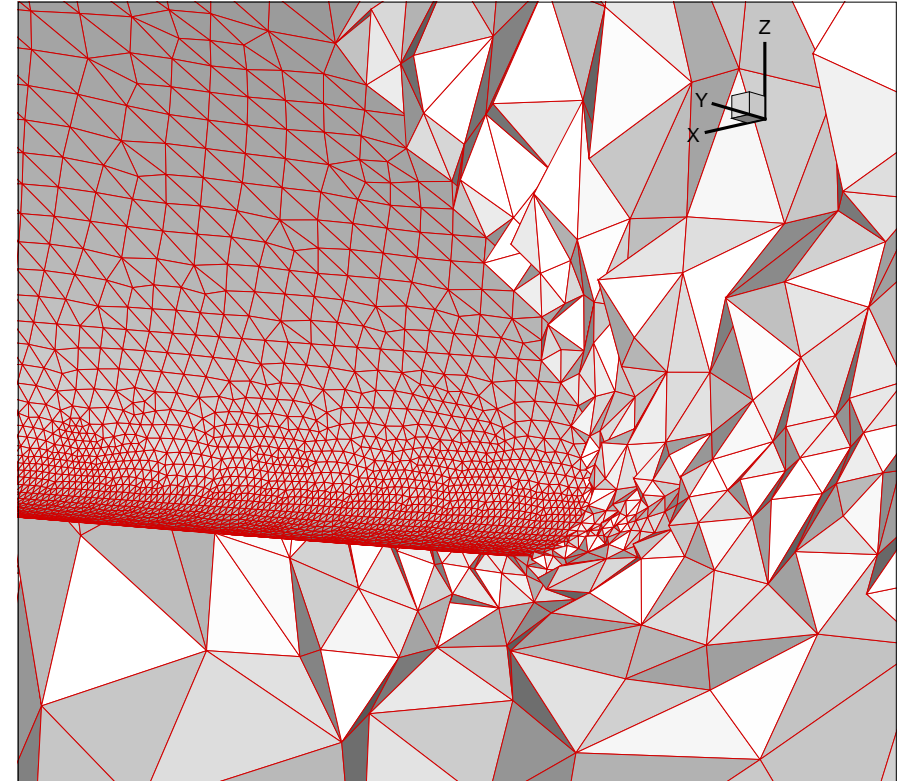
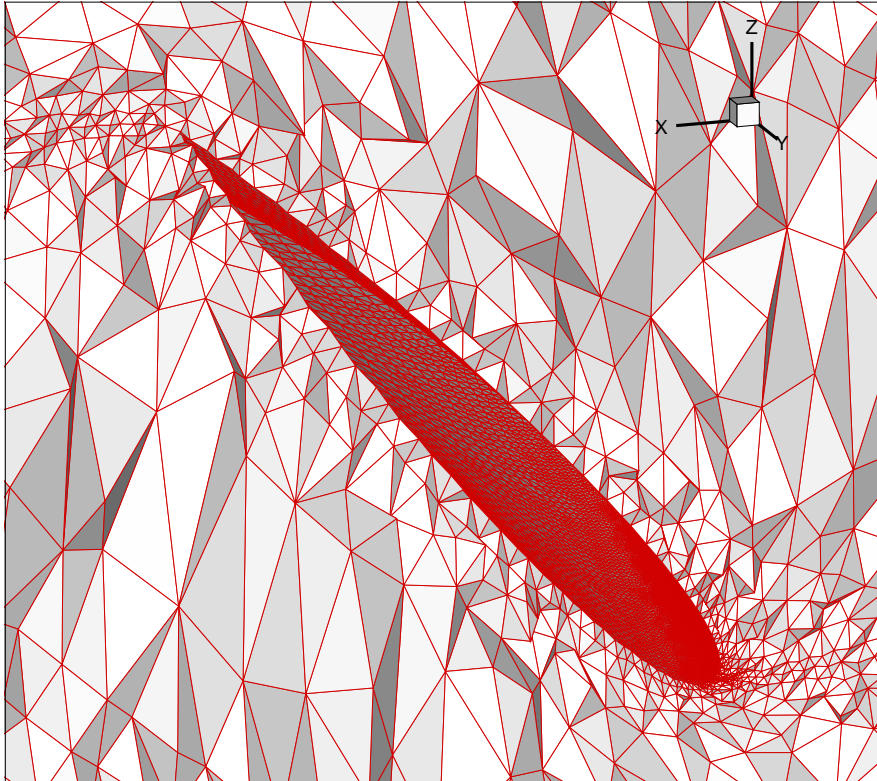
Test	spline	Wend. C^0	Wend. C^2
$\varphi_{L_{max}}$ one step	51°	37°	34°
$\varphi_{L_{max}}$ multiple steps	100°	65°	50°
η_{max} one step	54 %L	38 %L	34 %L
η_{max} multiple steps	100 %L	100 %L	100 %L

- **Mesh quality condition:**

$$\left. \begin{array}{l} f_{size} > 0 \\ f_{shape} > 0 \end{array} \right\} \text{Both close to 1}$$

Close to wing tip (80% span)

Leading edge



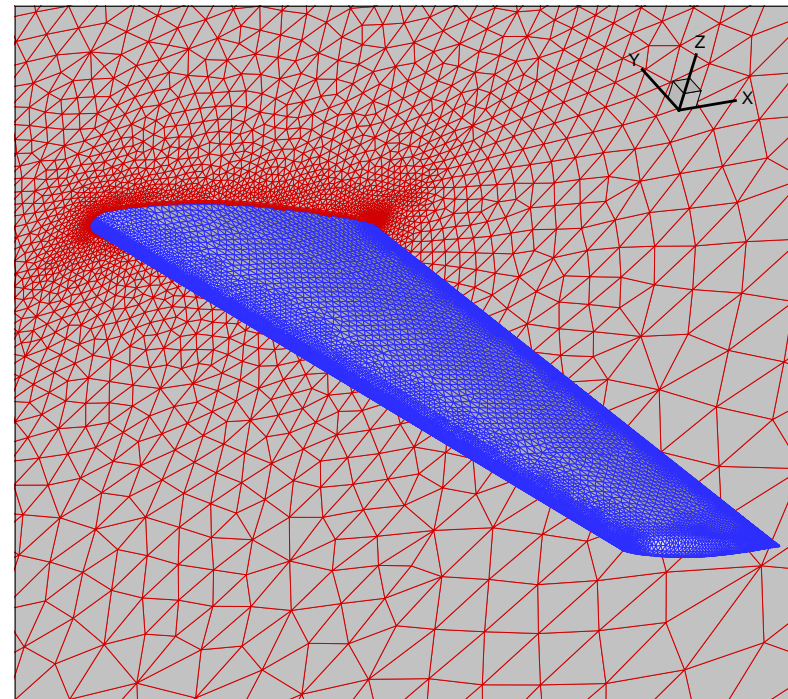
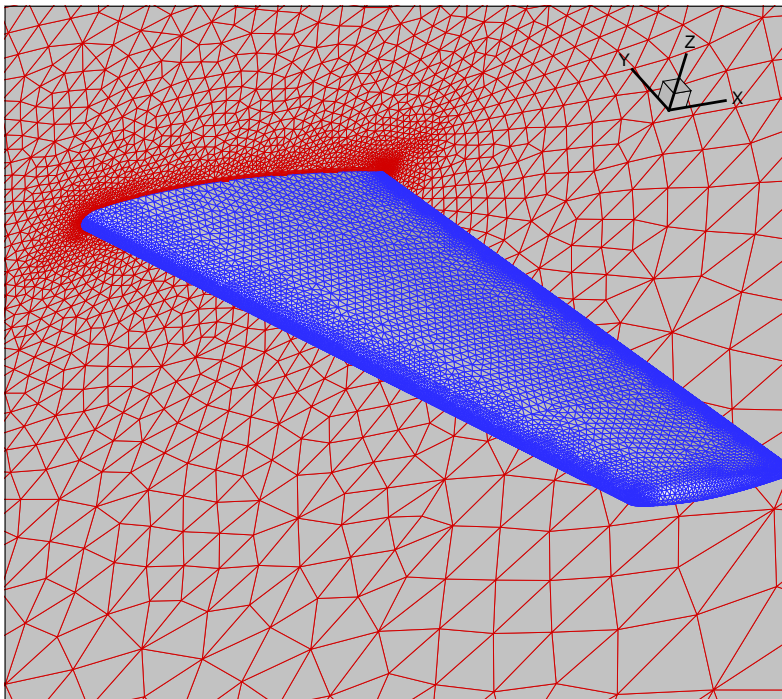
Mean values of quality parameters:

$$f_{size} = 0.996 \quad f_{shape} = 0.9996$$

Original mesh

Deformed mesh

(Wing rotation of 10°)



- 43.200 surface mesh nodes
- 1.500.000 volumetric mesh nodes

Two flow computations have been carried on using DLR_TAU code (Mach=0.2, $Re = 11.2 \times 10^6$)

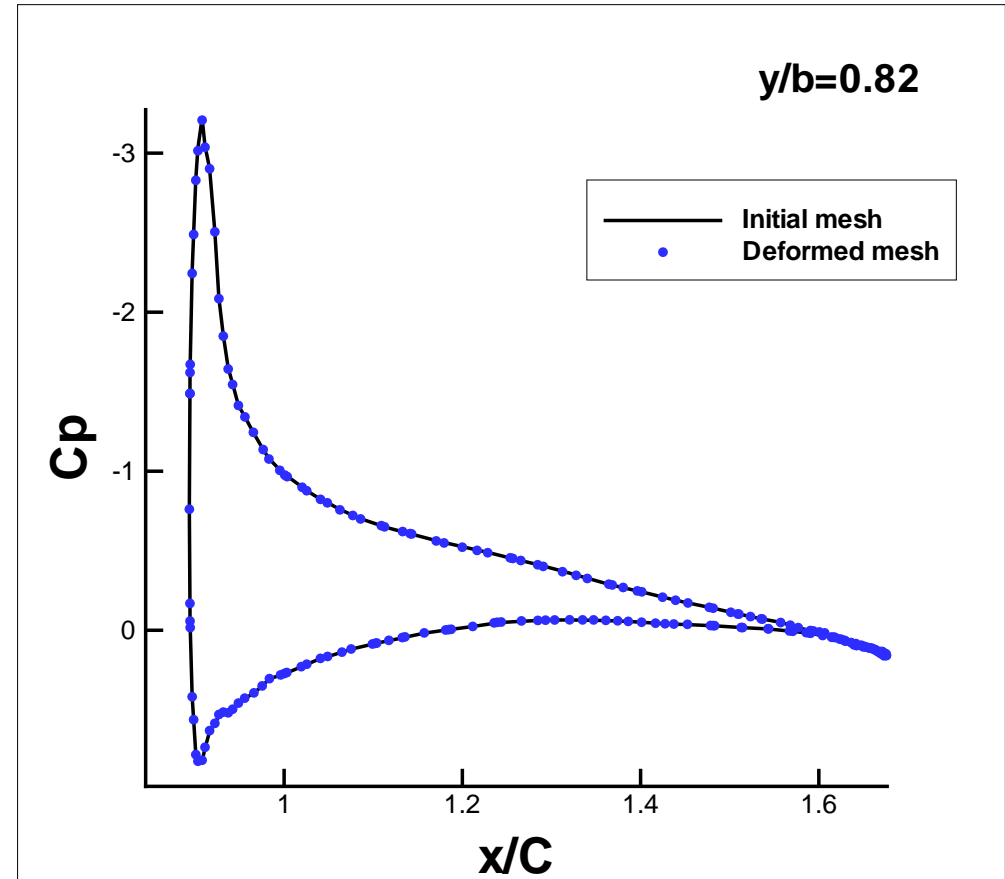
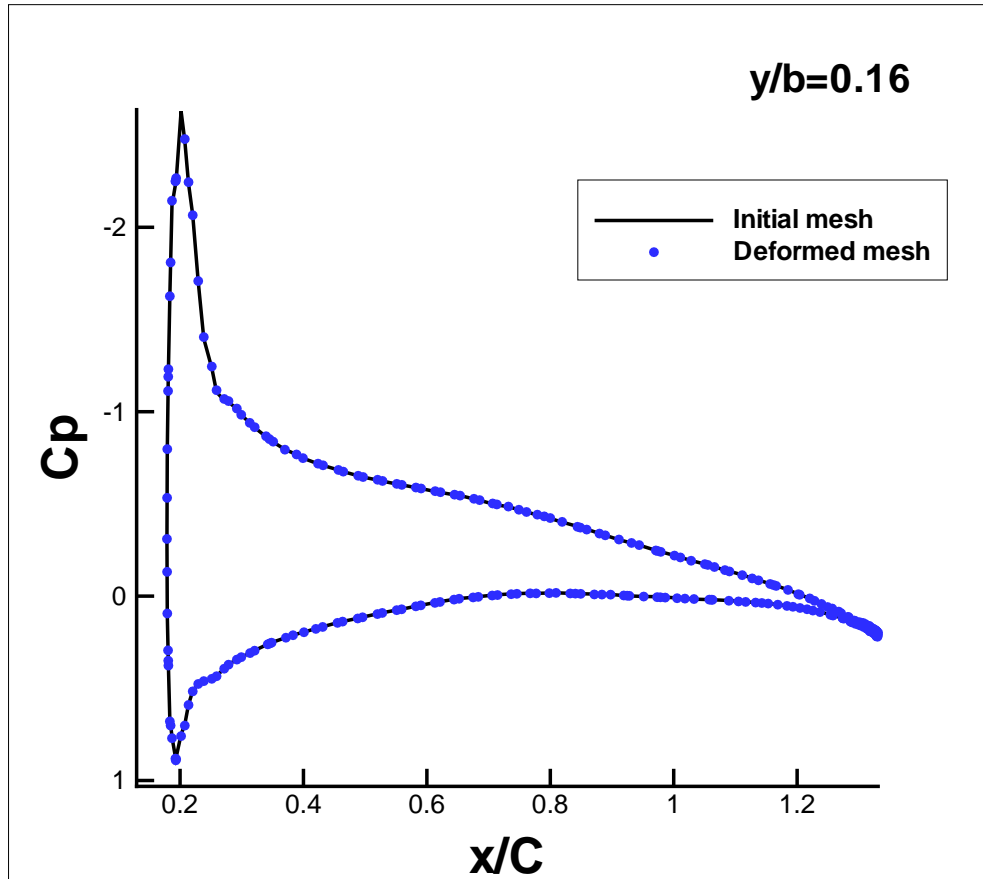
1. Over the original mesh with $\alpha = 10^\circ$

2. Over the deformed mesh with $\alpha = 0^\circ$

• Mean values of quality parameters:

$$f_{size} = 0.984 \quad f_{shape} = 0.995$$

Pressure coefficient distributions at sections of wing



- An general interpolation tool based on RBFs together with an advancing front strategy for moving 3D meshes has been developed.
- It can be applied to any kind of meshes (structured or unstructured).
- It is robust, efficient and preserves the quality of the original mesh for very large deformation.
- It can be parallelized because of the inherent domain decomposition strategy.



Thank you

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