

The SELENA-RISe Open Risk Package

D.H. Lang, S. Molina, V. Gutiérrez, C.D. Lindholm, and F. Lingvall NORSAR/International Center of Geohazards (ICG) Kjeller, Norway

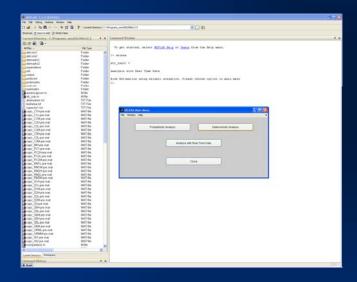


Terminology SELENA – *RISe*



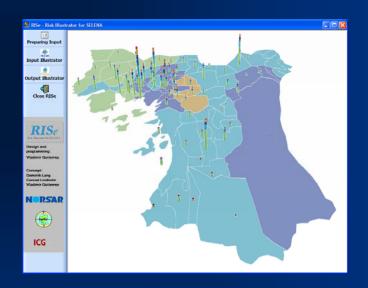
SELENA:

"Seismic Loss Estimation using a Logic Tree Approach"



Damage and loss computation software

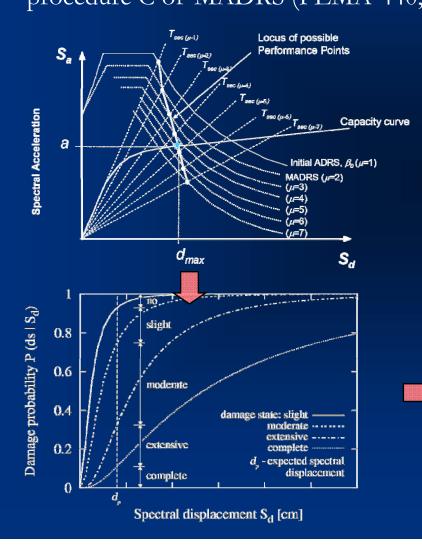
RISe: "**R**isk **I**llustrator for **SE**LENA"



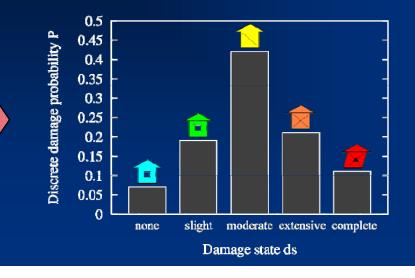
Google Earth interface (KML file converter)

SELENA – Basic features (1)

⇒ analytical (*engineering*) approach using capacity spectrum method (CSM)
 · iterative procedure A of ATC-40 (1996)
 · procedure C of MADRS (FEMA-440, 2005)



⇒ classification of physical damage following *'HAZUS damage states'* (FEMA, 2003)



SELENA – Basic features (2)



 \Rightarrow ground motion values (PGA, S_a) can be provided on three different ways:

(1) deterministic scenario

(2) grided data (e.g. given by probabilistic shake maps)

(3) randomly distributed data (e.g. coming from recording stations)

 \Rightarrow seismic demand in the $S_a - S_d$ domain is represented by a code design spectrum

 \rightarrow currently incorporated: IBC-2006

Eurocode 8 – Type 1 & 2 (CEN, 2002)

Indian code IS 1893 (Part 1): 2002 (BIS, 2002)

 \rightarrow respective soil classification schemes considered:

Soil type	Shear wave velocity $v_{s,30}$	IBC-2006 (NEHRP)	Eurocode 8	IS 1893 (Part 1): 2002
hard rock	> 1500 m/s	А	Δ	
rock	760 – 1500 <i>m/s</i>	В	Λ	Ι
stiff soil	360 – 760 <i>m/s</i>	С	В	
soft soil	180 – 360 <i>m/s</i>	D	С	II
very soft soil	< 180 <i>m/s</i>	Е	D	III

SELENA – Basic features (2)



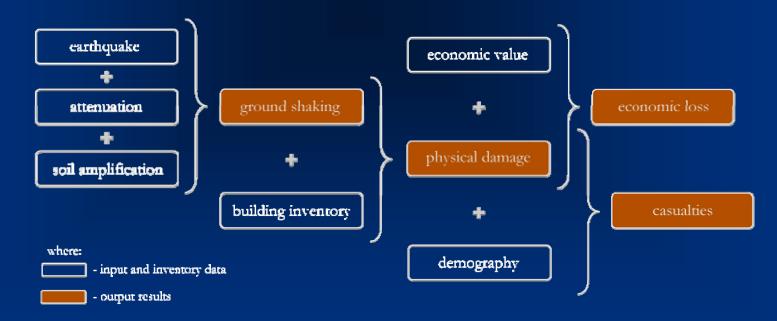
 \Rightarrow ground motion values (PGA, S_a) can be provided on three different ways:

(1) deterministic scenario

(2) grided data (e.g. given by probabilistic shake maps)

(3) randomly distributed data (e.g. coming from recording stations)

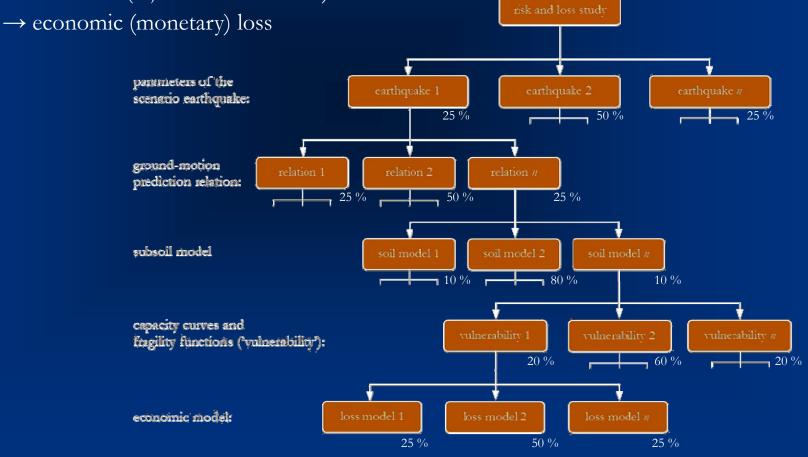
program sequence of a deterministic analysis:



SELENA – Basic features (3)

⇒ weighted logic tree computation scheme → weighted results will provide expected mean values and confidence levels (percentiles)

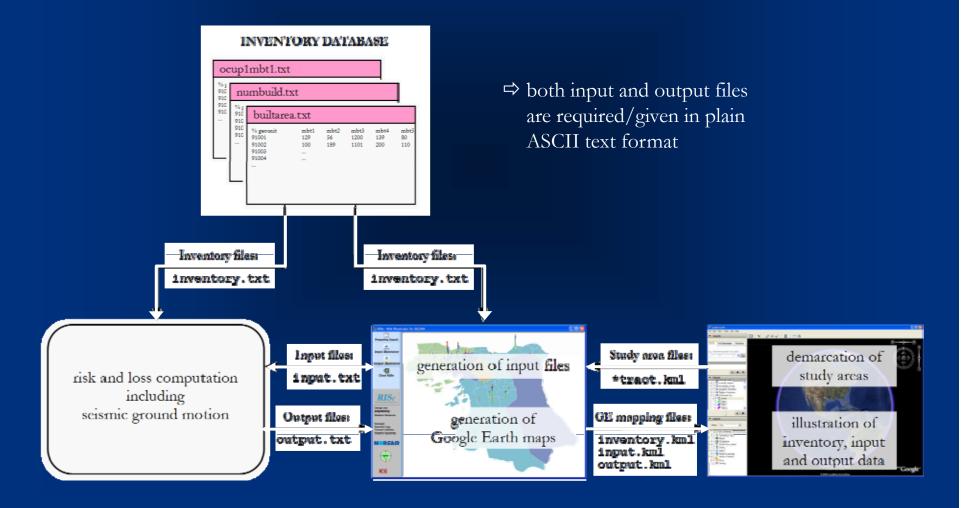
- \rightarrow ground motion with and w/o soil amplification factors
- \rightarrow damage probabilities and damage extent (no. of buildings <u>or</u> building floor area)
- \rightarrow casualties (injuries and fatalities)



Connection SELENA – *RISe*



⇒ currently *RISe* is solely customized to the SELENA file structure
 ⇒ *RISe* serves as an intermediary between SELENA and Google Earth



RISe - Illustrating input and inventory



⇒ all geo-referenced input files can be converted into GE maps
⇒ different illustration types are incorporated (color-shaded, bar chart plots, etc.)

Input file (.txt)	Mapping file (.kml)	Description	
earthquake.txt	earthquake.kml	1 placemark for each defined earthquake epicenter (only deterministic analysis)	
INVENTORY IN	IFORMATION:		
numbuild.txt	numbuild.kml	1 color-shaded map for each model building type	
builtarea.txt	builtarea.kml	1 color-shaded map for each model building type	
population.txt	population.kml	1 absolute bar chart map	
ocupmbt/.txt	ocupmbt/.kml	1 color-shaded map for each occupancy type and model building type l	
occupancy.txt	occupancy.txt	1 normalized bar chart map illustrating the distribution of building floor area to the main occupancy types RES, COM, IND, REL, GOV and EDU irrespective of model building type	
SOIL INFORMA	SOIL INFORMATION:		
soilcenterk.txt	soilcenterk.kml	1 color-shaded map for each soil model k	
GROUND MOT	GROUND MOTION INFORMATION:		
shakecenter <i>i</i> .txt	shakecenter <i>i</i> .kml	3 color-shaded maps for each shakemap <i>i</i> separate for PGA, S_a (0.3 s) & S_a (1.0 s)	

RISe - Illustrating input and inventory



⇒ all geo-referenced input files can be converted into GE maps
⇒ different illustration types are incorporated (color-shaded, bar chart plots, etc.)

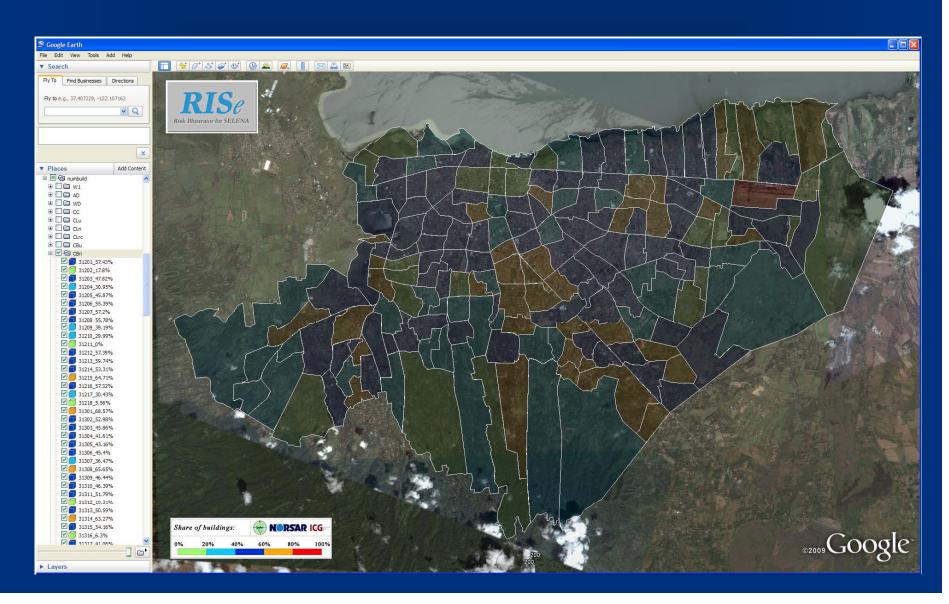
Input file (.txt)	Mapping file (.kml)	Description	
earthquake.txt	earthquake.kml	1 placemark for each defined earthquake epicenter (only deterministic analysis)	
INVENTORY IN	IFORMATION:		
numbuild.txt	numbuild.kml	1 color-shaded map for each model building type	
builtarea.txt	builtarea.kml	1 color-shaded map for each model building type	
population.txt	population.kml	1 absolute bar chart map	
ocupmbt/.txt	ocupmbt/.kml	1 color-shaded map for each occupancy type and model building type l	
occupancy.txt	occupancy.txt	1 normalized bar chart map illustrating the distribution of building floor area to the main occupancy types RES, COM, IND, REL, GOV and EDU irrespective of model building type	
SOIL INFORMA	SOIL INFORMATION:		
soilcenterk.txt	soilcenterk.kml	1 color-shaded map for each soil model k	
GROUND MOTION INFORMATION:			
shakecenter <i>i</i> .txt	shakecenter <i>i</i> .kml	3 color-shaded maps for each shakemap <i>i</i> separate for PGA, S_a (0.3 s) & S_a (1.0 s)	

RISe – Illustrating input and inventory



\Rightarrow number of buildings disaggregated by MBT

$(\rightarrow \underline{\text{numbuild.kml}})$



RISe – Illustrating input and inventory



⇒ all geo-referenced input files can be converted into GE maps
⇒ different illustration types are incorporated (color-shaded, bar chart plots, etc.)

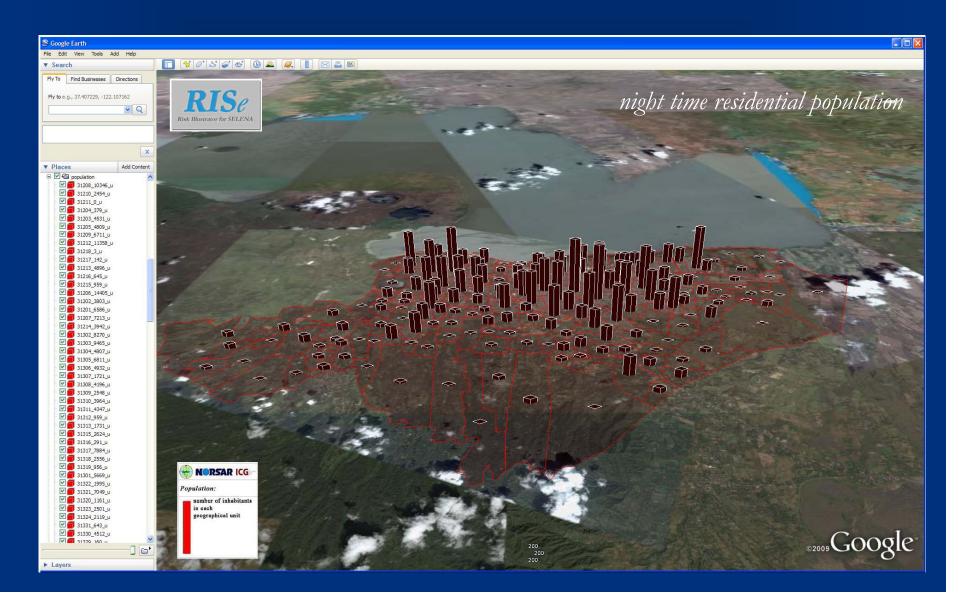
Input file (.txt)	Mapping file (.kml)	Description	
earthquake.txt	earthquake.kml	1 placemark for each defined earthquake epicenter (only deterministic analysis)	
INVENTORY IN	IFORMATION:		
numbuild.txt	numbuild.kml	1 color-shaded map for each model building type	
builtarea.txt	builtarea.kml	1 color-shaded map for each model building type	
population.txt	population.kml	1 absolute bar chart map	
ocupmbt/.txt	ocupmbt/.kml	1 color-shaded map for each occupancy type and model building type l	
occupancy.txt	occupancy.txt	1 normalized bar chart map illustrating the distribution of building floor area to the main occupancy types RES, COM, IND, REL, GOV and EDU irrespective of model building type	
SOIL INFORMA	SOIL INFORMATION:		
soilcenterk.txt	soilcenterk.kml	1 color-shaded map for each soil model k	
GROUND MOT	GROUND MOTION INFORMATION:		
shakecenter <i>i</i> .txt	shakecenter <i>i</i> .kml	3 color-shaded maps for each shakemap <i>i</i> separate for PGA, S_a (0.3 s) & S_a (1.0 s)	

RISe – Illustrating input and inventory



\Rightarrow number of population in each geounit

$(\rightarrow \underline{\text{population.kml}})$



RISe - Illustrating input and inventory



⇒ all geo-referenced input files can be converted into GE maps
⇒ different illustration types are incorporated (color-shaded, bar chart plots, etc.)

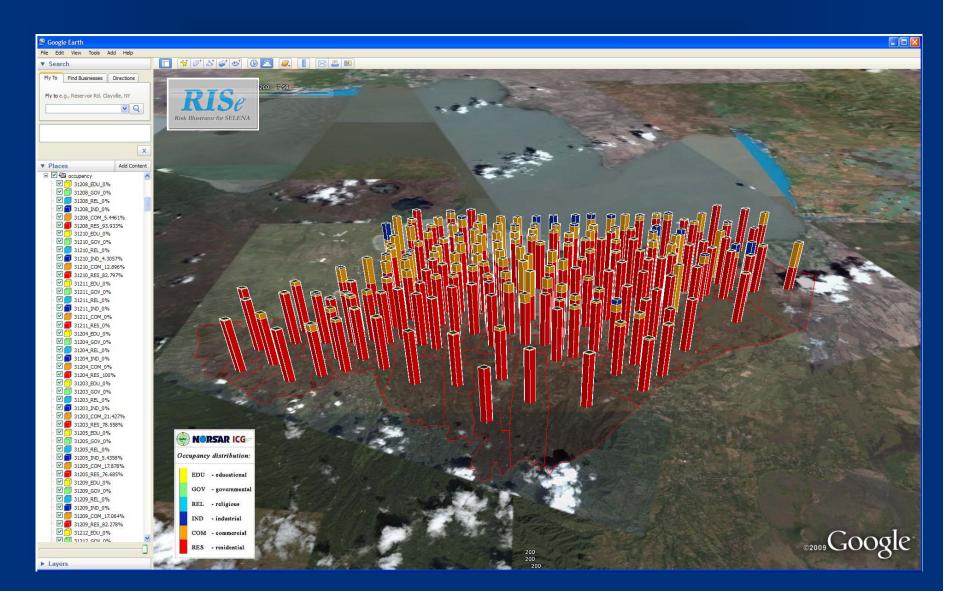
Input file (.txt)	Mapping file (.kml)	Description	
earthquake.txt	earthquake.kml	1 placemark for each defined earthquake epicenter (only deterministic analysis)	
INVENTORY IN	IFORMATION:		
numbuild.txt	numbuild.kml	1 color-shaded map for each model building type	
builtarea.txt	builtarea.kml	1 color-shaded map for each model building type	
population.txt	population.kml	1 absolute bar chart map	
ocupmbt/.txt	ocupmbt/.kml	1 color-shaded map for each occupancy type and model building type l	
occupancy.txt	occupancy.txt	1 normalized bar chart map illustrating the distribution of building floor area to the main occupancy types RES, COM, IND, REL, GOV and EDU irrespective of model building type	
SOIL INFORMA	SOIL INFORMATION:		
soilcenterk.txt	soilcenterk.kml	1 color-shaded map for each soil model k	
GROUND MOT	GROUND MOTION INFORMATION:		
shakecenter <i>i</i> .txt	shakecenter <i>i</i> .kml	3 color-shaded maps for each shakemap <i>i</i> separate for PGA, S_a (0.3 s) & S_a (1.0 s)	

RISe - Illustrating input and inventory



⇒ percental distribution of occupancy types in the geounits

 $(\rightarrow \underline{\text{occupancy.kml}})$



NE ERSAR

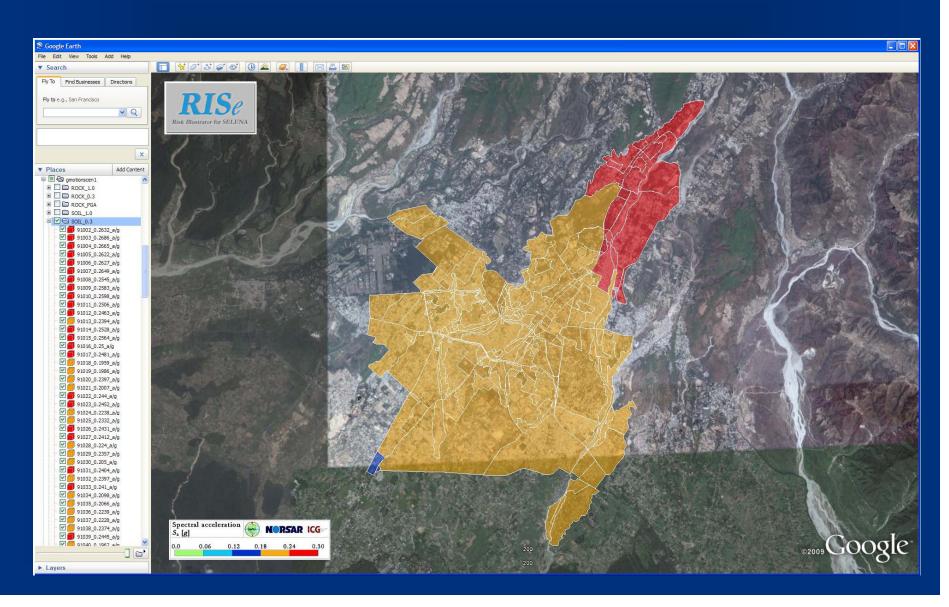
Output file	Mapping file	Description	
GROUND MOTIO	GROUND MOTION INFORMATION:		
gmotionsceni.txt	gmotionscen <i>i</i> .kml	6 color-shaded maps (separate for PGA, S_a (0.3 s) & S_a (1.0 s) on rock and soil conditions) for each logic tree branch <i>i</i>	
DAMAGE INFORM	MATION:		
dout <i>i</i> .txt	dout <i>i</i> .kml	normalized bar chart maps separate for each model building type for each logic tree branch <i>i</i>	
medianct.txt	medianct.kml	absolute bar chart maps separate for each model building type	
16prctile.txt	16prctile.kml	absolute bar chart maps separate for each model building type	
84prctile.txt	84prctile.kml	absolute bar chart maps separate for each model building type	
LOSS INFORMAT	ION:		
lossmedian.txt	loss.kml	absolute bar chart map (median $\pm 1\sigma$)	
loss16prctile.txt			
loss84prctile.txt			
_hlbyinjurmean.txt	hlbyinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for each injury severity level (1–4)	
hlbyinjur16.txt		and each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			
hlbyinjurmean.txt	totalinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for cumulated casualty numbers	
hlbyinjur16.txt		separated for each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			



Output file	Mapping file	Description	
GROUND MOTIO	GROUND MOTION INFORMATION:		
gmotionsceni.txt	gmotionscen <i>i</i> .kml	6 color-shaded maps (separate for PGA, S_a (0.3 s) & S_a (1.0 s) on rock and soil conditions) for each logic tree branch <i>i</i>	
DAMAGE INFORM	MATION:		
dout <i>i</i> .txt	dout <i>i</i> .kml	normalized bar chart maps separate for each model building type for each logic tree branch <i>i</i>	
medianct.txt	medianct.kml	absolute bar chart maps separate for each model building type	
16prctile.txt	16prctile.kml	absolute bar chart maps separate for each model building type	
84prctile.txt	84prctile.kml	absolute bar chart maps separate for each model building type	
LOSS INFORMATI	ION:		
lossmedian.txt	loss.kml	absolute bar chart map (median $\pm 1\sigma$)	
loss16prctile.txt			
loss84prctile.txt			
_hlbyinjurmean.txt	hlbyinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for each injury severity level (1–4)	
hlbyinjur16.txt		and each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			
hlbyinjurmean.txt	totalinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for cumulated casualty numbers	
hlbyinjur16.txt		separated for each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			



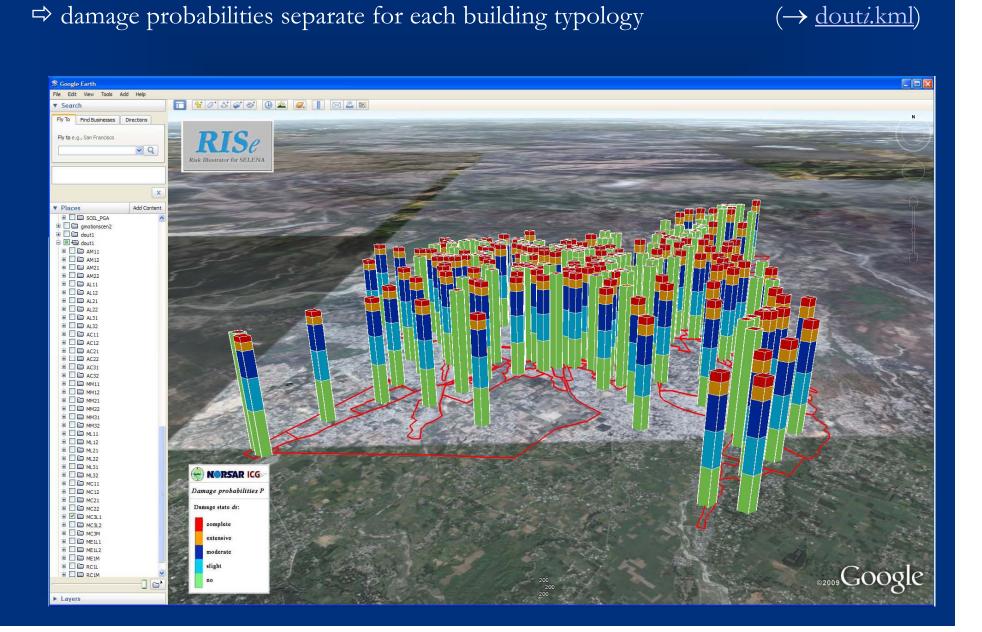
\Rightarrow spectral ground motion maps (deterministic scenario) $(\rightarrow \underline{\text{gmotionscen}i.\text{kml}})$





Output file	Mapping file	Description	
GROUND MOTIO	GROUND MOTION INFORMATION:		
gmotionsceni.txt	gmotionscen <i>i</i> .kml	6 color-shaded maps (separate for PGA, S_a (0.3 s) & S_a (1.0 s) on rock and soil conditions) for each logic tree branch <i>i</i>	
DAMAGE INFORM	MATION:		
dout <i>i</i> .txt	dout <i>i</i> .kml	normalized bar chart maps separate for each model building type for each logic tree branch <i>i</i>	
medianct.txt	medianct.kml	absolute bar chart maps separate for each model building type	
16prctile.txt	16prctile.kml	absolute bar chart maps separate for each model building type	
84prctile.txt	84prctile.kml	absolute bar chart maps separate for each model building type	
LOSS INFORMAT	ION:		
lossmedian.txt	loss.kml	absolute bar chart map (median $\pm 1\sigma$)	
loss16prctile.txt			
loss84prctile.txt			
_hlbyinjurmean.txt	hlbyinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for each injury severity level (1–4)	
hlbyinjur16.txt		and each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			
hlbyinjurmean.txt	totalinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for cumulated casualty numbers	
hlbyinjur16.txt		separated for each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			

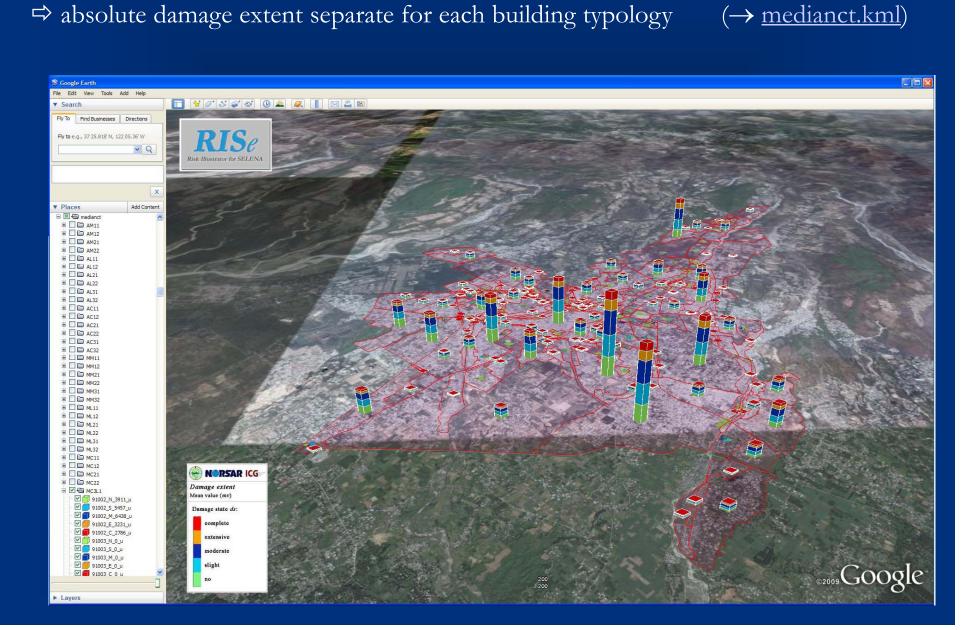




NE BASAR

Output file	Mapping file	Description	
GROUND MOTIO	GROUND MOTION INFORMATION:		
gmotionsceni.txt	gmotionscen <i>i</i> .kml	6 color-shaded maps (separate for PGA, S_a (0.3 s) & S_a (1.0 s) on rock and soil conditions) for each logic tree branch <i>i</i>	
DAMAGE INFORM	MATION:		
dout <i>i</i> .txt	dout <i>i</i> .kml	normalized bar chart maps separate for each model building type for each logic tree branch <i>i</i>	
medianct.txt	medianct.kml	absolute bar chart maps separate for each model building type	
16prctile.txt	16prctile.kml	absolute bar chart maps separate for each model building type	
84prctile.txt	84prctile.kml	absolute bar chart maps separate for each model building type	
LOSS INFORMATI	ION:		
lossmedian.txt	loss.kml	absolute bar chart map (median $\pm 1\sigma$)	
loss16prctile.txt			
loss84prctile.txt			
_hlbyinjurmean.txt	hlbyinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for each injury severity level (1–4)	
hlbyinjur16.txt		and each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinju r 84.txt			
hlbyinjurmean.txt	totalinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for cumulated casualty numbers	
hlbyinju r 16.txt		separated for each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			



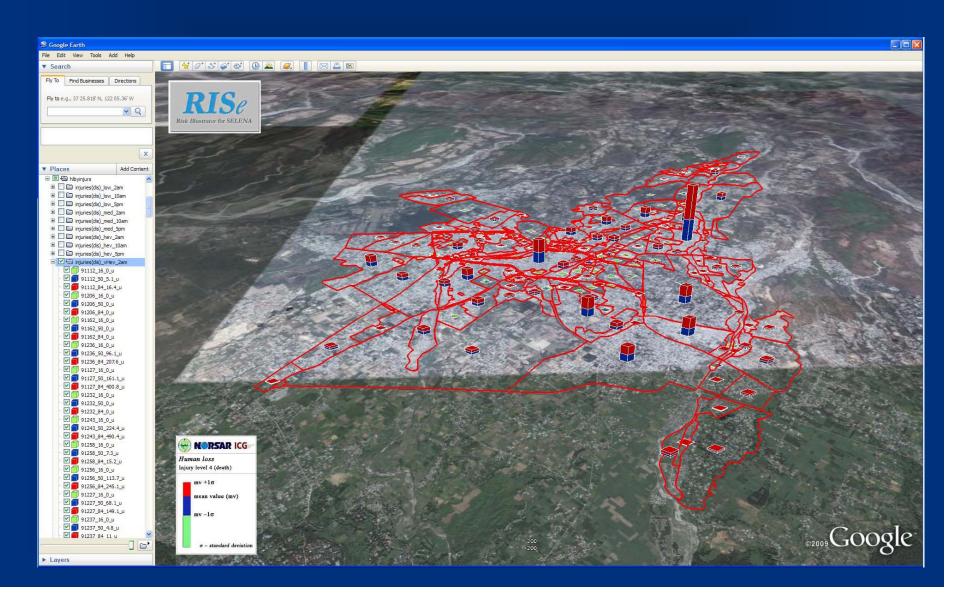


NE REFOR

Output file	Mapping file	Description	
GROUND MOTIO	GROUND MOTION INFORMATION:		
gmotionsceni.txt	gmotionscen <i>i</i> .kml	6 color-shaded maps (separate for PGA, S_a (0.3 s) & S_a (1.0 s) on rock and soil conditions) for each logic tree branch <i>i</i>	
DAMAGE INFORM	MATION:		
dout <i>i</i> .txt	dout <i>i</i> .kml	normalized bar chart maps separate for each model building type for each logic tree branch i	
medianct.txt	medianct.kml	absolute bar chart maps separate for each model building type	
16prctile.txt	16prctile.kml	absolute bar chart maps separate for each model building type	
84prctile.txt	84prctile.kml	absolute bar chart maps separate for each model building type	
LOSS INFORMATI	ION:		
lossmedian.txt	loss.kml	absolute bar chart map (median $\pm 1\sigma$)	
loss16prctile.txt			
loss84prctile.txt			
hlbyinjurmean.txt	hlbyinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for each injury severity level (1–4)	
hlbyinjur16.txt		and each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinju r 84.txt			
hlbyinjurmean.txt	totalinjurs.kml	absolute bar chart maps (median $\pm 1\sigma$) for cumulated casualty numbers	
hlbyinjur16.txt		separated for each daytime scenario (2 am, 10 am, 5 pm)	
hlbyinjur84.txt			



 \Rightarrow casualties (mv $\pm \sigma$) for 4 severity levels and 3 daytime scenarios ($\rightarrow \underline{\text{hlbyinjurs.kml}}$)



"Openess" of SELENA



distributed free of charge through the NORSAR/ICG website \Rightarrow Free: \Rightarrow Open source: open source code, different formats now available (1) MATLAB code (2) "C" code which can be compiled into a) stand-alone binary independent of MATLAB & toolboxes b) binary (mex/oct) functions which can be used from within the MATLAB/Octave environment Advantages: - approximately 50 times faster than MATLAB code - code can be run in the free (open source) MATLAB clone GNU Octave

⇒ Open documentation: open user manual in MS Word .doc and LATEX, all figure files in gnuplot .gpl format

"Openess" of RISe



 \Rightarrow Freeware:

⇔ Open source:

distributed free of charge through the NORSAR/ICG website

open source code, coded in C#

Advantages:

- coding can be done in the *Integrated Development Environment* (IDE) provided <u>free of charge</u> by Microsoft (MS Visual Studio C# Express Edition 2008)
- running the RISe software only requires an installation of
 a) the <u>free</u> Microsoft .NET framework (at least version 2.0)
 b) Google Earth's <u>free</u> version

 \Rightarrow

⇒ Open documentation: open user manual <u>currently only</u> in MS Word .doc