



POLITÉCNICA

Streaky 3D structures in the Boundary Layer

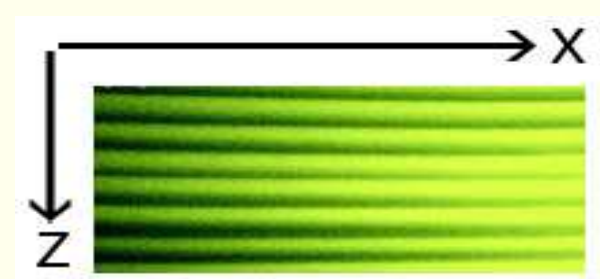
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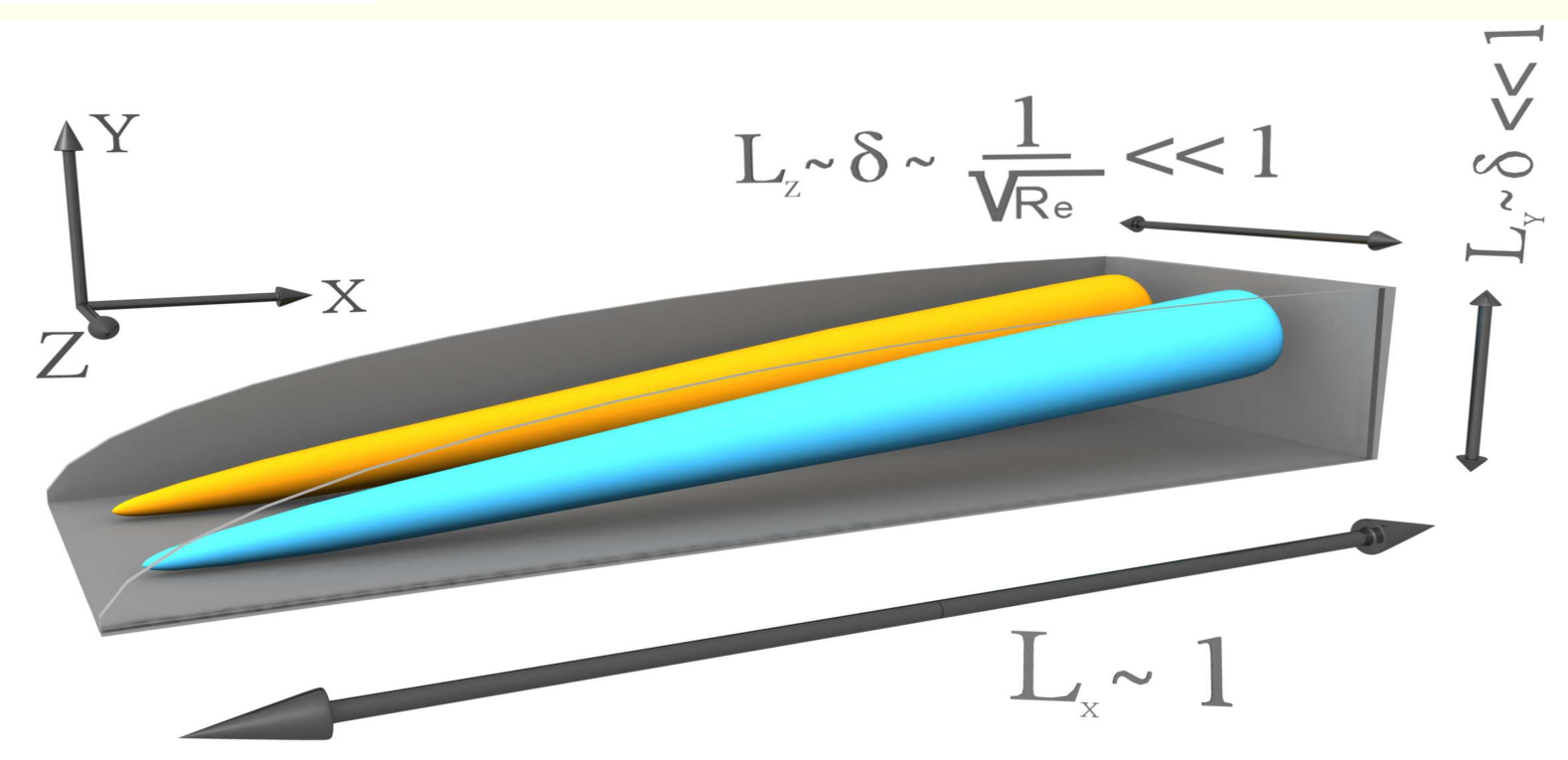


Introduction

3D Streaky Laminar Boundary Layer Flow



Smoke visualization of streaky flow, [1] [2].



Sketch of the different streak scales

Reduced Navier Stokes (RNS)

Steady Streak description for large Re

$$L_x \sim 1, L_y, L_z \sim \frac{1}{\sqrt{Re}} \ll 1; u \sim 1, v, w \sim \frac{1}{\sqrt{Re}} \ll 1$$

3D Boundary layer scaling

$$\begin{aligned} x &= \hat{x} & u &= \hat{u} + \dots \\ y &= \hat{y}\sqrt{Re} & v &= \hat{v}\sqrt{Re} + \dots \\ z &= \hat{z}\sqrt{Re} & w &= \hat{w}\sqrt{Re} + \dots \\ p &= \hat{p}_0 + \frac{1}{Re}\hat{p}_1 + \dots \end{aligned}$$

TWO TERMS for the pressure are required

$$\left. \begin{aligned} Y - \text{Momentum} &\rightarrow \frac{\partial \hat{p}_0}{\partial y} = 0 \\ Z - \text{Momentum} &\rightarrow \frac{\partial \hat{p}_0}{\partial z} = 0 \end{aligned} \right\} \rightarrow \hat{p}_0 = \hat{p}_0(\hat{x})$$

RNS equations (after dropping tildes)

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z} = 0$$

$$\begin{aligned} u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} + w \frac{\partial u}{\partial z} &= -\frac{dp_0}{dx} + \left(\frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} \right) \\ u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} + w \frac{\partial v}{\partial z} &= -\frac{\partial p_1}{\partial y} + \left(\frac{\partial^2 v}{\partial y^2} + \frac{\partial^2 v}{\partial z^2} \right) \\ u \frac{\partial w}{\partial x} + v \frac{\partial w}{\partial y} + w \frac{\partial w}{\partial z} &= -\frac{\partial p_1}{\partial z} + \left(\frac{\partial^2 w}{\partial y^2} + \frac{\partial^2 w}{\partial z^2} \right) \end{aligned}$$

The 2nd order y and z momentum eqs. are required to compute v and w , and the **pressure correction** term p_1 is now **coupled**.

- RNS have been used for high Re microchannel and microtube flow computations (see, e.g. [3], [4] and [5]).
- Never used before, up to our knowledge, for external boundary layer flow computations.

Standard 2D BL equations

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$$

$$\begin{aligned} u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} &= -\frac{dp_0}{dx} + \left(\frac{\partial^2 u}{\partial y^2} \right) \\ u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} &= -\frac{\partial p_1}{\partial y} + \left(\frac{\partial^2 v}{\partial y^2} \right) \end{aligned}$$

The 2nd order y momentum eq. is only required now to compute the pressure correction p_1 .

Numerical Method

Parabolic evolution in x .

Solving RNS in the $y - z$ plane for each station in x .

Discretization

- Simple one step Euler implicit in the stream-wise direction (x)
- Compact finite difference scheme in the wall-normal direction (y) - 2nd order accuracy.
- Central difference scheme in the spanwise direction (z) - 2nd order accuracy.

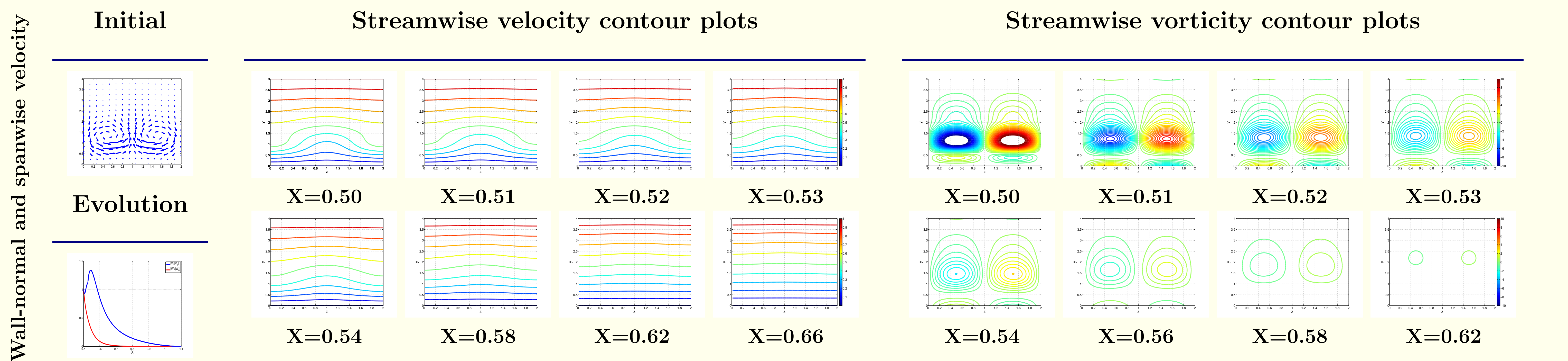
Method

- Decoupling (x) momentum eq. and ($y - z$) momentum eqs.
- Sparse matrix solver for x marching.
- Speed improvement by constant matrix calculations.

Conclusions

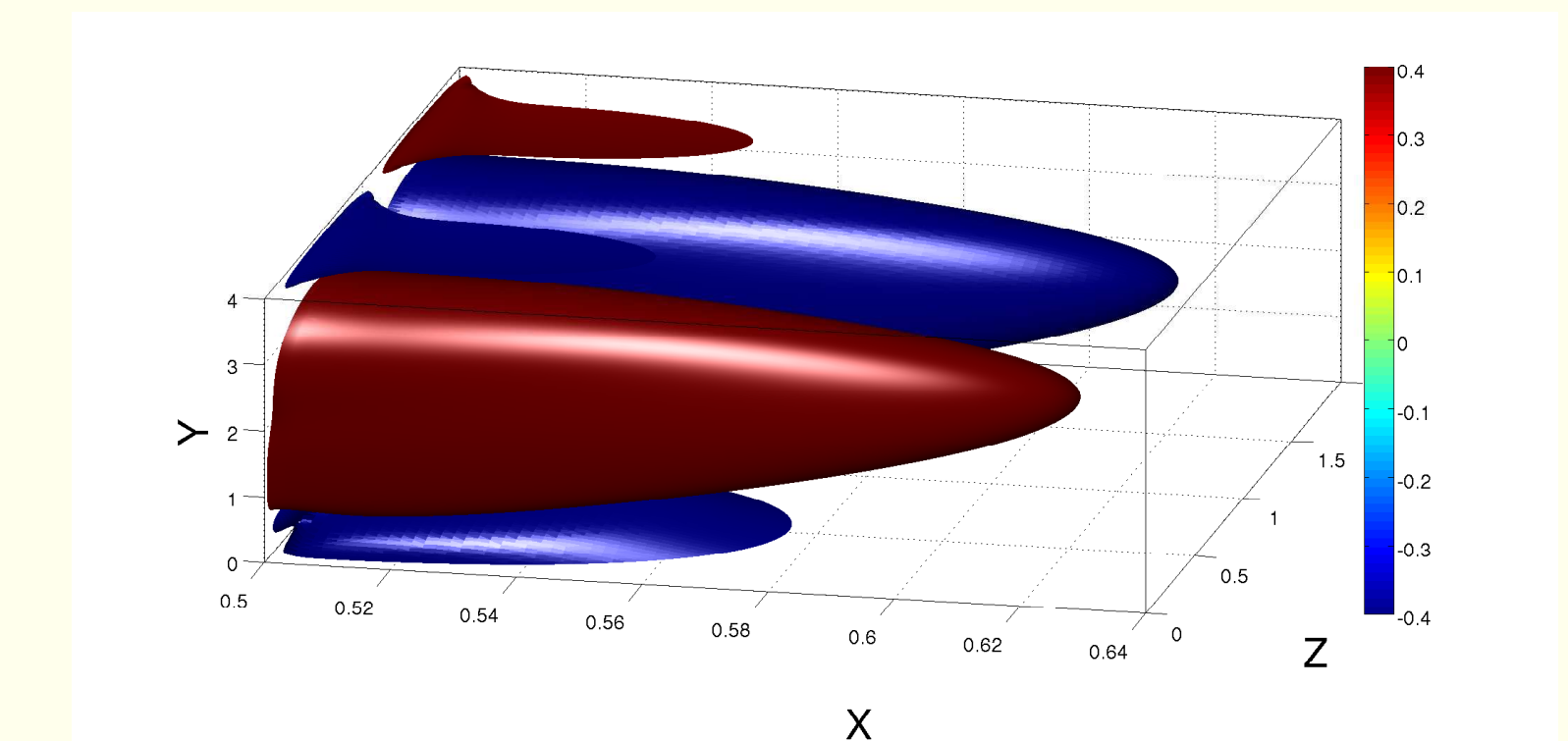
- RNS are derived from the complete Navier-Stokes for the description of large flow structures in the high Re limit.
- RNS formulation allows us to perform 3D streaky BL computations with much less CPU cost than standard 3D DNS.

RESULTS: Natural Decay of an Initial Perturbation



RESULTS: Streaks Generation Via Surface Roughness

Streamwise Vorticity Isosurfaces



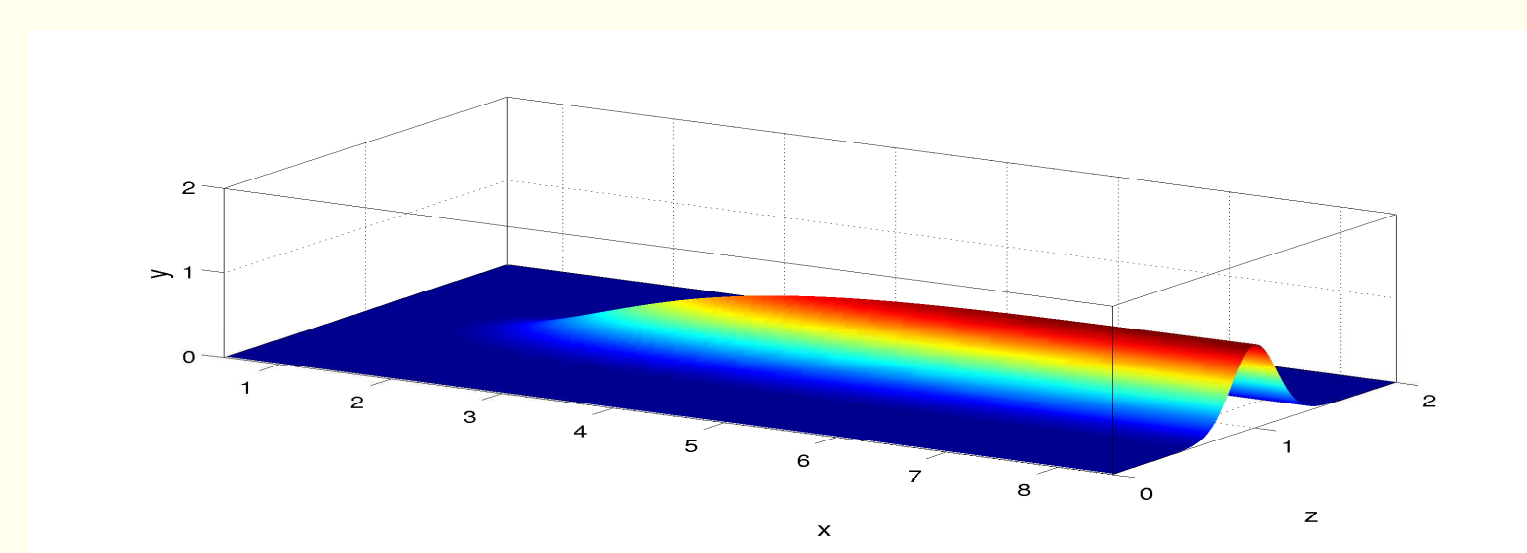
CPU cost

Computer	Box	Time
Intel Xeon Dual Core 8Gb RAM 3.0 GHz 64 bits architecture	$X = [0.5 - 12.5]$ 512x256x125 ($N_x \times N_y \times N_z$)	4800 seconds
Intel Xeon Core2 Duo 4Gb RAM 2.24 GHz 32 bits architecture	$X = [0.5 - 12.5]$ 256x128x125 ($N_x \times N_y \times N_z$)	1700 seconds

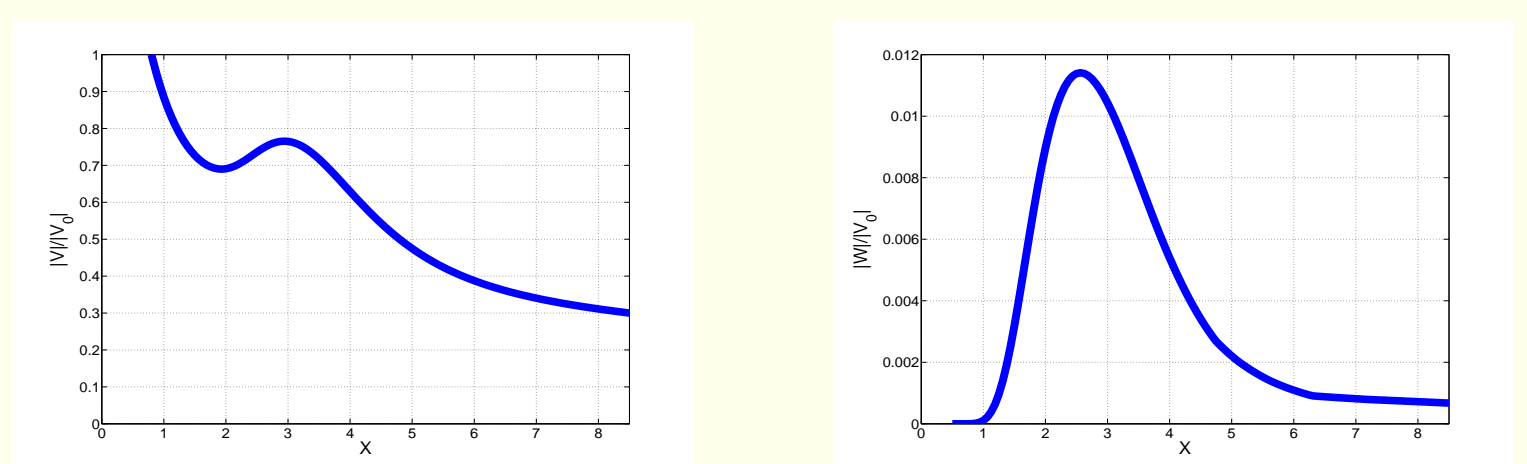
References

- [1] Fransson, J.H.M., Talamelli, A., Brandt, L., Cossu, C. "Delaying Transition to Turbulence by a Passive Mechanism", Phys. Rev. Letters, 2006.
- [2] Choi, K.S. "The Rough with the Smooth", Nature, 2006.
- [3] Chen, C.S. "Reduced Navier-Stokes Simulation of Incompressible Microchannels Flows", Numerical Heat Transfer, 2008.
- [4] Chen, C.S. "Numerical Method for Predicting Three-Dimensional Steady Compressible Flow in Long Microchannels", J. Micromech. Microeng. 2004.
- [5] Fletcher, C.A.J., "Computational Techniques for Fluid Dynamics, vol II" Springer-Verlag.
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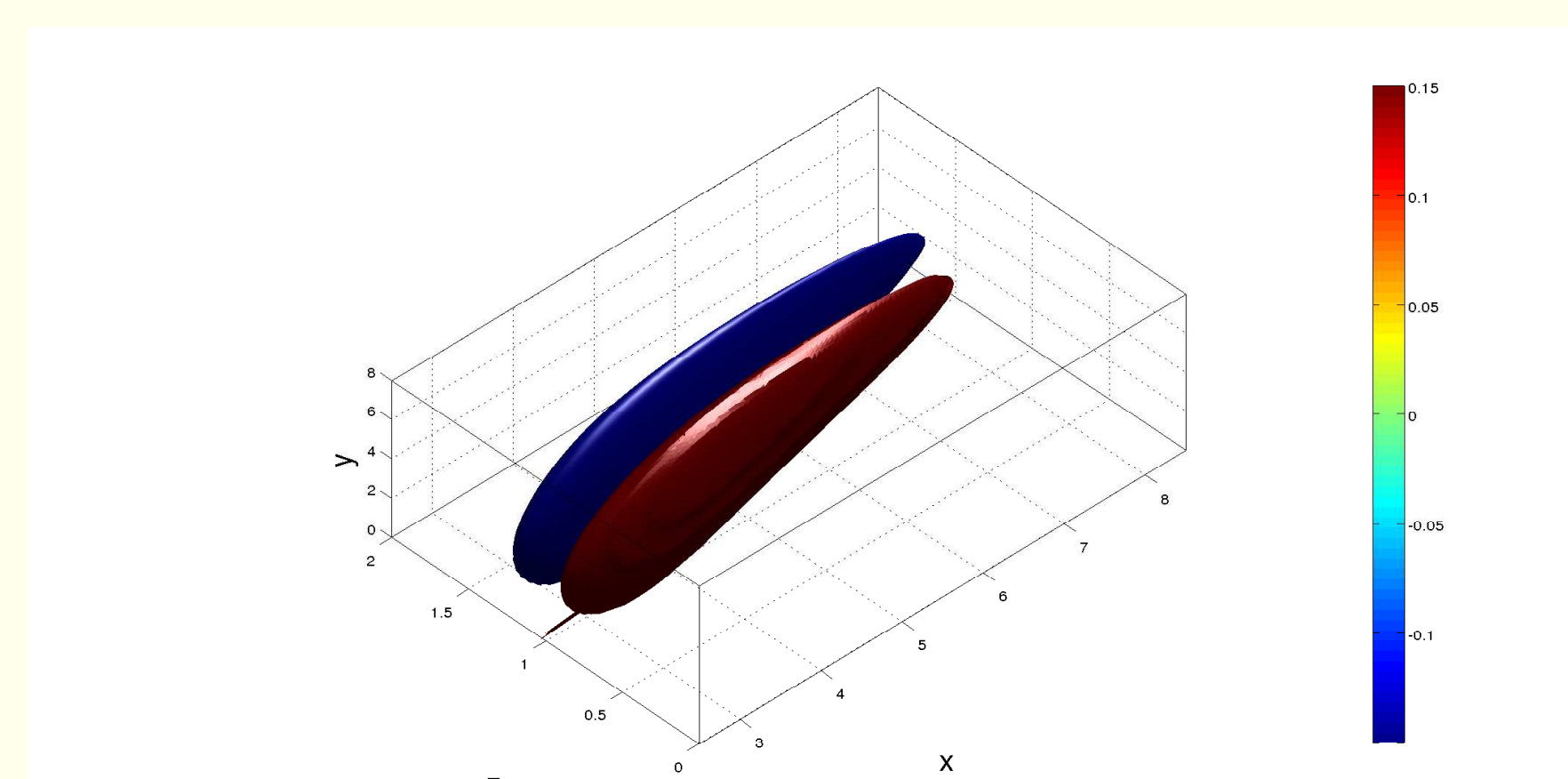
Surface perturbation



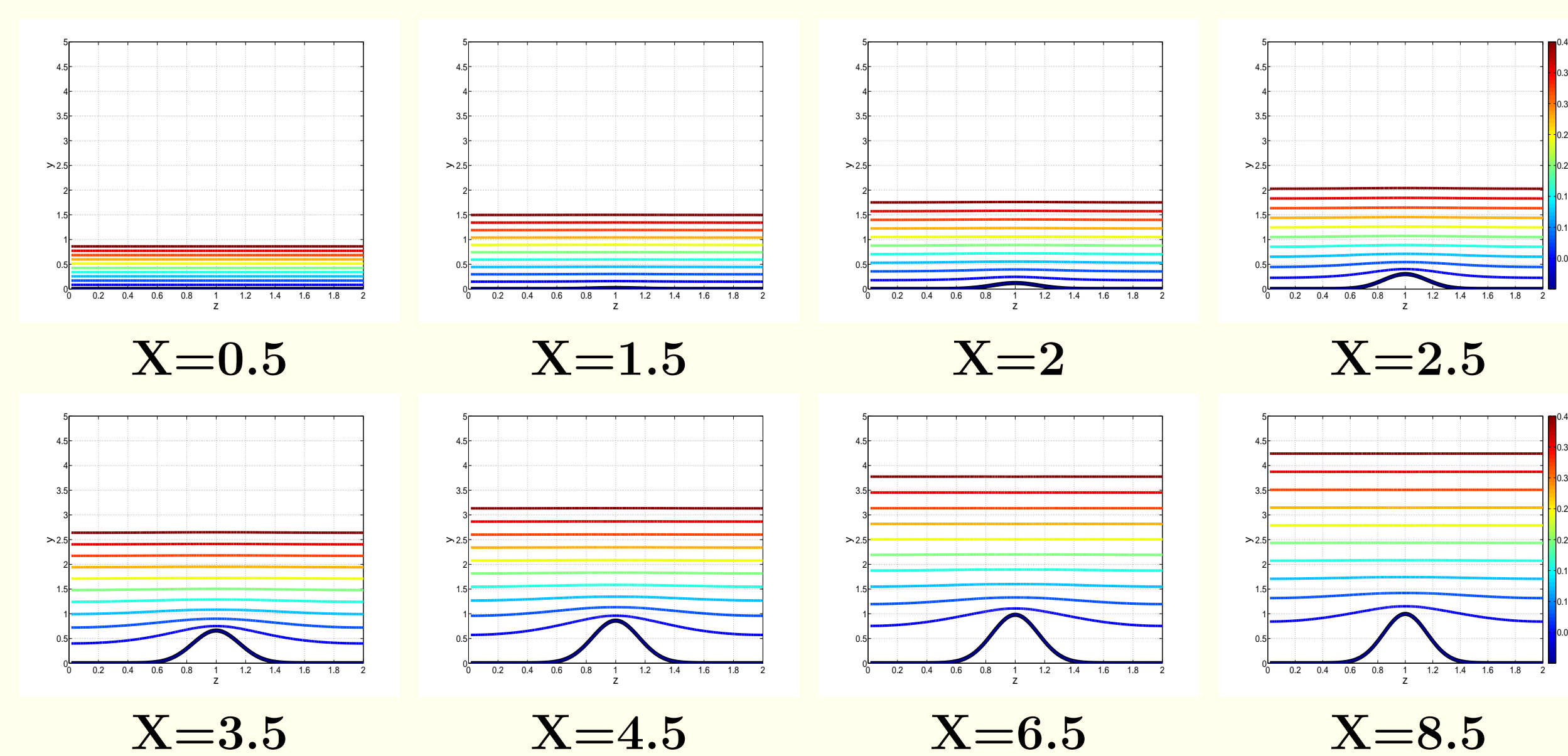
Wall-normal and spanwise velocity evolution.



Streamwise vorticity isosurfaces



Streamwise velocity contour plots



Streamwise vorticity contour plots

