

**REVENGE IN JOHN GREEN'S *PAPER TOWNS* NOVEL (2008):  
BEHAVIORIST PERSPECTIVE**



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**APPROVAL**

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**REVENGE REFLECTED IN JOHN GREEN'S *PAPER TOWNS* NOVEL (2008):**

**A BEHAVIORIST PERSPECTIVE**

by

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I am as the Researcher, signed on the statement below:

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(2008): Behaviorist Perspective

Herewith, I testify that in this publication article there is no plagiarism of the previous literary work which has been raised to obtain bachelor degrees of university. Nor there are option or masterpiece which have been written or published by others, except those in which the writing are refered manuscript and mentioned in the literary review and bibliography.

Hence, later, if it is poven that there are some untrue statements in this testimony, I will hold fully responsible.

Surakarta, October 7, 2016

The Researcher,



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**REVENGE IN JOHN GREEN'S *PAPER TOWNS* NOVEL (2008):  
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**ABSTRACT**

*The major problem of this study is revenge. Being hurt sometimes makes people angry. In this situation people will do anything to make them feel happy. The objective of this study is to analyze this novel based on the Behaviorist Perspective. The Researcher employs qualitative method. The Researcher uses two data sources: primary and secondary. The primary data source of the study is Paper Towns novel by John Green. The secondary data of the study are taken from any information related to the novel. The method of data collection is the descriptive qualitative research. Based on the analysis, the researcher gets some conclusions. The study shows that the problem faced by the major character. Revenge usually can be the best way for people, when they have purpose to take revenge, they will make plans to do their revenge. They do not care whether it is right or wrong.*

*Keywords: Paper Towns, revenge, behaviorist perspective.*

**ABSTRAK**

*Masalah utama dari penelitian ini adalah balas dendam. Terkadang menyakiti hati seseorang akan membuat marah. Dalam situasi ini orang akan melakukan apapun untuk membuat bahagia. Tujuan dari penelitian ini adalah untuk menganalisis novel ini berdasarkan pendekatan behavior. Penulis menggunakan metode kualitatif. Penulis menggunakan dua sumber data: primer dan sekunder. Sumber data primer dari penelitian ini adalah novel Paper Towns karya John Green. Data sekunder dari penelitian ini diperoleh dari beberapa informasi yang berhubungan dengan novel tersebut. Metode pengumpulan data adalah deskriptif kualitatif. Berdasarkan pada analisis, peneliti mendapatkan beberapa kesimpulan. Penelitian ini memunculkan masalah terhadap tokoh utama. Balas dendam merupakan solusi bagus untuk beberapa orang, ketika mereka memiliki tujuan balas dendam, mereka akan membuat rencana untuk pembalasan dendam. Mereka tidak peduli bahwa itu benar atau salah.*

*Kata kunci: Paper Towns, Balas Dendam, Pendekatan behavior.*

## 1. INTRODUCTION

According to Helm and Turner (1981) Behaviorism is “one of the concepts of child development. Some psychologists, especially learning theorist, feel very uncomfortable with theories of behavior that propose such abstract concepts as mental elements, (e.g., ego, conscience, and soul) or mental functions (e.g., assimilation repression, and cognition).”

*Paper Towns* novel was written by John Green published in October 16, 2008. The story is narrated by Quentin Jacobsen. Quentin Jacobsen is sixteen years old and he has friend Margo Roth Spiegelman. The house of Quentin ended up living next door with Margo Roth Spiegelman. Quentin and Margo were nine years old, sometimes play together, biking past cul-de-sacked streets. Quentin has the secret love with Margo Spiegelman. He will feel nervous when that heard Margo will appearance. Margo and Quentin they are waiting for graduation. They are study at the same school is Winter Park High School. Margo is the popular girl in the school, her boyfriend is Jase Worthington. (Green, 2008).

At the night Margo open the window of the Quentin bedroom. Margo need the car for the mission, and she need Quentin to drive the car. Margo has eleven mission, Margo feel hurt because her boyfriend Jason or Jase is sleeping with her best friend Becca Arrington. Lacey Pemberton is the one of best friend Margo, Margo said that Lacey is the bad friend. Lacey do not give information the relationship Jase and Becca Arrington. The mission to get revenge is go to the Becca house, Jason house and Lacey house. Last, is go to the Chuck house. Chuck is the naughty man, he always bullying not popular people at the school. (Green, 2008)

This research focus on the study to describe *Paper Towns* (2008) based on structural elements of the novel, behaviorism basic assumption and also to analyze revenge reflected in *Paper Towns* novel (2008) based on behaviorist perspective.

## 2. RESEARCH METHOD

In analyzing *Paper Towns* novel (2008) by John Green the researcher uses qualitative research. The research does not use calculation. The researcher

classifies her research into qualitative research because the research does not need a statistic data to analyze and explore the facts. Type of data in this research is textual data. It consists of words, phrases and sentences. The data sources consist of two category, they are primary data source and secondary data source. The primary data source is the novel itself. The secondary data source is about behaviorist and all relevant materials in the novel. The techniques of data collection that the writer used are reading and understanding *Paper Towns* novel as well as the secondary data source from the other books, identifying data that can be analyzed, classifying data into some category, determining the theory of literature which is relevant for analyzing the data, and searching other reference that can be used to analyze the data. The object of the study is to analyze revenge reflected in *Paper Towns* novel (2008) on a behaviorist perspective. The analysis is begun from the structural analysis of the work and finally the behaviorist analysis of the literary of literary works. The steps analyzing the data are as follows: first is analyzing the data based on its structural elements and second is analyzing the data based on behaviorism analysis.

### **3. RESEARCH FINDING AND DISCUSSION**

In resulting of the research, the researcher would draw some result as follows. They are in the three major aspects about behaviorism. They are behavior lawful, behavior can be predicted, and behavior can be controlled.

#### **3.1 Behavior Lawful.**

Behavior can shaped depend on the events that happen in the environment where are the organism live. Behavior cannot shape itself it without other influences and reinforcement from the events that happen in the family or environment (Hall and Lindzey, 1985:404). Therefore in shaping one's behavior it needs stimulus and reinforcements that should be given consciously (Feist, 1985:209-210). In the novel of Paper Towns, Margo is a main character in the novel. She became the center of the conflict. Margo always run away from home because she wanted her parents always noticing her. Behavior in show Margo is an act of rebellion. However, if both parents are Margo gives attention to it is not

going to be happen. Margo parents put up a room monitor to oversee Margo not to escape again, but even her sister Margo told Ruthie to replace her sleep and pay five dollars. Margo was already four times the escape from home.

The thing is they don't even really care; they just feel like my exploits make them look bad. Just now, do you know what he said? He said, I don't care if you screw up your life, but don't embarrass us in front of the Jacobsen—they're our *friends*.”(Green, 2008: 29)

Mom put goddamned baby monitor in my room so she could hear my sleep breathing all night. So I just pay Ruthie five bucks to sleep in my room, and the put bundled-up clothes in her room.”(Green, 2008:29)

Margo's mom answered, her voice shrill. “ Well,” she said, “it seems that Margo has run away. Again.” She sighed. “This would be-what is it, Josh, the fourth time?”(Green, 2008:101)

Parents pay attention to less Margo. They contended margo always embarrass the family. On the other hand, margo always run away from home.

### **3.2 Behavior can be Predicted.**

Behavior can be predicted what kind of influence will be given by the events to the behavior and the responses by seeing the event (Hall and Lindzey, 1985:464). The events may give reinforcement can be predicted maybe make sure what kind of effect that is given by the reinforcement to the behavior after getting some reinforcement continuously (Hall and Lindzey, 1985:464). Margo felt hurt by some of the people around her. She has eleven mission to respond to the heartache of her. And four of the mission it was revenge by the person concerned. Hurting someone would make some people do anything to redeem his hurt, whether it is good or bad. Margo into Quentin bedroom at midnight



asking for help. Margo wanted to borrow the car and invites Q as a driver in her mission

So like a said, I need a car. Also, I need you to drive it, because I have to do eleven things tonight, and at least five of them involve a getaway man.”(Green, 2008: 26)

The person behavior can be predicted depend on the stimulus. Margo felt heartache, so she did the mission of revenge for some people.

### **3.3 Behavior can be Controlled.**

In the Paper Towns novel, Quentin refuse Margo to commit her revenge mission. Because Quentin thinks of his future. He did not want to engage in a mission that his later Margo would affect his future. In the Paper Towns novel, Margo force Quentin to accompany his mission in doing. His last Quentin do not want, but finally Q want to do her mission.

“Hmm, “said Margo. “Remind me if breaking and entering is a felony.”

“No,” I answered firmly.

“No it’s not a felony or no you won’t help?”

“No, I won’t help. Can’t you enlist some of your underlings to drive you around?” Lacey or Becca were always doing her bidding.”(Green, 2008:26)

“We’re not friends. We’re neighbors.”

“Oh, Christ, Q. Darling. Am I not nice to you? Do I not order my various and sundry minions to be kind to you at school?”

“Q,” she said, “we have to go.”

And so I went. I slid out the window and we ran along the side of my house, heads down, until we opened the doors of the minivan.”(Green, 2008: 29)

The behaviour of a person can be in control by yourself or others. The behavior of Margo above can in conclusion that the behavior of Quentin can be control by Margo.

#### **4. Conclusion**

After analyzing the story of John Green's *Paper Towns*, the researcher concluded the behaviorist aspects that influence the major characters. The aspect consist of behavior lawful, behavior can be predicted, and behavior can be controlled.

In the *Paper Towns* novel, it is found a mysterious figure named Margo Roth Spiegelman. The novel told about adventure. Green tells about major character Quentin Jacobsen and Margo Roth Spiegelman. Margo is the popular girl at the Winter High School, Q has secret love with her when they were nine years old. Therefore, Q and Margo are eighteen years old will graduation from the school. Margo has a boyfriend is Jase Worthington. Her close friend are Becca and Lacey. Margo boyfriend has a cheating with the best friend of Margo is Becca.

At the night, Margo go to inside to the bedroom of Quentin. Margo say with Q will lend his car or minivan, also Q as the driver to clear their mission. Firstly Q deny to do her mission, but finally Q follow the mission of Margo because he feel that Margo will loving his. First mission, they are going to Wal Mart to buy something. Second, they going to Becca house. Jase and Becca are cheating at the basement, and Margo try to call Becca's father to give information that her daughter in the basement with guy. Third, they are going to Lacey's house, Margo feels Lacey is not best friend because her do not tell relationship Jase and Becca. Fourth, they are going to Jase House. Last, Margo say with Quentin to make revenge with someone, that people making hurt. Margo give suggestion to give revenge for Chuck Parson. Q feel that Chuck is naughty guy at the school dance. Chuck say with every girl at the class to deny if Q will dance with her.

From the explanation above, we can conclude that every people being hurt. They will to do anything to make the enemies down.

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