



# **ESSLLI 2002 Workshop**

## Machine Learning Approaches in Computational Linguistics Introduction

Erhard W. Hinrichs, Sandra Kübler

eh,kuebler @sfs.uni-tuebingen.de.

Seminar für Sprachwissenschaft University of Tübingen Germany





- manually developed NLP systems and language resources for NLP
  - require considerable human effort
  - are often based on limited inspection of the data with an emphasis on prototypical examples
  - often fail to reach sufficient domain coverage
  - often lack sufficient robustness when input data are noisy

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- NLP systems and language resources for NLP based on machine learning techniques
  - require less human effort
  - are data-driven and require large-scale data sources
  - achieve coverage directly proportional to the richness of the data source
  - are more adaptive to noisy data

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# **Machine Learning**



- do not give the computer explicit rules
- Iet it extract knowledge from data
- learning = classification task

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- from labeled data  $\rightarrow$  supervised learning
- from unlabeled data  $\rightarrow$  unsupervised learning

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- from labeled data  $\rightarrow$  supervised learning
- $\blacksquare$  from unlabeled data  $\rightarrow$  unsupervised learning
- ${}_{ullet}$  abstract over data ightarrow eager learning
- do not abstract over data  $\rightarrow$  lazy learning

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#### **ML Methods**



- supervised learning methods:
  - decision tree learning
  - memory-based learning
  - transformation-based error-driven learning
  - neural networks
  - inductive logic programming
  - maximum entropy learning

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#### **ML Methods**



- supervised learning methods:
  - decision tree learning
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  - transformation-based error-driven learning
  - neural networks
  - inductive logic programming
  - maximum entropy learning
- unsupervised learning methods:
  - conceptual clustering
  - mimimum description length
  - neural networks





- task: find the appropriate POS tag for a word in context
- They man the boat. Versus The man in the boat.
- for English, accuracy > 96 %
- for morphologically rich languages: many POS tags

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#### Sample instance:

feature	word - 2	word - 1	word	POS tag
value	NULL/NULL	They/PRP	man	VB





• **instance**: a vector of feature values  $< f_1, f_2, \ldots, f_n >$  where the values are taken from the discrete or real-valued domain of the *i*th feature

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- Iet X be the space of possible instances
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- the goal of the ML system is to learn a target function  $c: X \to Y$

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• training example: instance  $x \in X$  labeled with the correct class c(x)

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- hypothesis space, H: set of functions  $h: X \to Y$  of possible definitions

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- training example: instance  $x \in X$  labeled with the correct class c(x)
- Iet D be the set of all training examples
- hypothesis space, H: set of functions  $h: X \to Y$  of possible definitions
- the goal is to find an  $h \in H$  such that for all  $< x, c(x) > \in D$ , h(x) = c(x)

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- grapheme-phoneme conversion (Stanfill & Waltz 1986, van den Bosch & Daelemans 1993)
- POS tagging (Brants 1998, Cardie 1996, Daelemans et al. 1996)
- PP attachment (Hindle & Rooth 1993, Brill & Resnik 1994, Volk 2001)
- word sense disambiguation (Escudero et al. 2000, Mooney 1996, Veenstra et al. 2000)
- noun phrase chunking (Ramshaw & Marcus 1995, CoNLL 2000)



# **Evaluation**



- **gold standard**: data against which the ML program is evaluated
- training set: data on which the ML program is trained
- test set: data on which the performance of the ML program is measured
- tenfold cross validation: split data into 10 parts; 10 rounds: use 1 part as test set and remaining parts as training set

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- accuracy: percentage of correctly classified instances from test set
- recall: percentage of the items in the gold standard that were found by the ML program
- **precision**: percentage of the items selected by the ML program that are correct

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# Workshop Program



Mo. E. Hinrichs, S. Kübler (Tübingen): Introduction

W. Daelemans (Antwerpen): Machine Learning of Language:

A Model and a Problem

Tu. M. Rössler (Duisburg): Using Markov models for named entity recognition in German newspapers

P. Osenova, K. I. Simov (Sofia): Learning a token classification from a large corpus

We. O. Streiter (Bolzano): Abduction, induction and memorizing in corpus-based parsing

J. Veenstra, F. H. Müller, T. Ule (Tübingen): Topological field chunking for German



# Workshop Program (2)



- Th. A. Wagner (Tübingen): Learning thematic role relations for wordnets
  - C. Sporleder (Edinburgh): Learning lexical inheritance hierarchies with maximum entropy models
- Fr. P. Lendvai, A. van den Bosch, E. Krahmer (Tilburg), M. Swerts (Eindhoven/Antwerpen): Improving machine-learned detection of miscommunications in human-machine dialogues through informed data splitting
  - K. Simov (Sofia): Grammar extraction and refinement from an HPSG corpus
  - **Final Discussion**

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