# Syntactic Patterns in Croatian WordNet 

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#### Abstract

The paper presents the detection of syntactic patterns in the Croatian WordNet synset definitions. The detection was performed in order to create unambiguous and consistent synset definitions in the future development of the Croatian WordNet. The rules are implemented in form of finite-state transducers and tested on already existing version of the Croatian WordNet. Results are presented using standard evaluation measures.


Keywords: Croatian WordNet, meaning definition, syntactic patterns, chunking, Intex

## 1. Introduction

The paper ${ }^{1}$ presents an effort in detecting syntactic patterns used in definitions of noun concepts in the Croatian WordNet. The aim of the effort is to improve their quality in terms of their syntactic consistency and uniformity in the future work. The applied procedure consists of two major steps: 1) analyzing of existing definitions and identifying dominant syntactic patterns; 2) designing of rules to be applied in the perspective. The overall validity of the rules was tested on the unseen portion of already existing definitions from the Croatian WordNet. The established rules will be applied in editing of already existing definitions, as well.

Croatian WordNet (further CroWN) is a lexical database for the Croatian language built according to the principles of the Princeton WordNet (further $P W N$ ) [4], a large lexical database for English, and similar multilingual projects done primarily for European languages [13, 14]. Wordnets are lexical databases that group words
(literals) into sets of synonyms (synsets), accompanied by short definitions of the synset meaning (glosses). Synsets usually, but not always, comprise examples of contextual usage of literals in sentences. The structure of each wordnet is based on several major semantic relations such as synonymy (relevant for the members of a particular synset - literals) and relations as e.g. hyponymy/hyperonymy (relevant for the relations between whole synsets). Such a semantic lexicon based on a network of words can be used by humans as a dictionary and thesaurus as well as by machines as a source of various data used in natural language processing and artificial intelligence applications. The building strategy of the CroWN can be roughly divided into two major phases. The first one consisted of the translation and adaptation of the so called basic concept sets used in the projects EuroWordNet I and II (further $E W N$ ) (basic concept set 1 and $2, B C S 1$ and 2) and BalkaNet (further $B N$ ) (basic concept set 3, $B C S 3$ ).

The first phase in the building of the CroWN consisted of manual translation of BCS 1-3 extracted from the WN version 1.5. and used in EWN and BN as the core of each national wordnet developed in these projects. In EWN and BN this set of synsets was chosen and agreed upon in order to ensure the compatibility between involved national wordnets. This approach was followed in the first phase of the CroWN building in order to establish the multilingual compatibility of the CroWN and wordnets built in EWN and BN as well. The second phase in the building of the CroWN consists of

[^0]extension of the set of translated and partially adapted synsets from the BCS 1-3 and thereby established lexical hierarchies based on the semantic relation of hyponymy/hyperonymy according to the principles given in [8] and [15, 16]. The second phase of the project is due to begin in the autumn of 2010.

## 2. The Structure of the CroWN

At the present time CroWN comprises 8510 synsets. Synsets consist of nouns, verbs and adjectives, i.e. autosemantic parts of speech or so called semantically full words, except adverbs. The overall statistics is given in Table 1.

|  | BCS1 | BCS2 | BCS3 | total |
| :--- | :---: | :---: | :---: | :---: |
| synsets | 1219 | 3469 | 3822 | 8510 |
| nouns | 965 | 2245 | 2681 | 5891 |
| verbs | 254 | 1188 | 876 | 2318 |
| adjectives | 0 | 36 | 265 | 310 |

Table 1. Number of synsets and POS division in BCS 1-3.

For editing and browsing CroWN we use VisDic, a graphical application originally developed for viewing and editing wordnets, but also extended to other dictionary databases stored in XML format [5]. An example of a CroWN synset and its structure is given in Figure 1. The structure of the synset contains the information on part-of-speech, unique ID number of
the synset and BCS to which the synset \{glazba, muzika\}:1 belongs. The digit following the semicolon indicates particular senses of polysemous words processed in the lexicon. Further lines refer to data from the Suggested Upper Merged Ontology (SUMO) and the MId-level Ontology (MILO) as well as from their more specific domain ontologies mapped to PWN 2.0 used as a source of BCS 1-3 and to other wordnets involved in BN project [18]. In the following line the definition of the synset meaning is given. Lines below the definition line indicate various semantic relations between this synset and other synsets in the lexicon.
In order to retain the compatibility of the CroWN and wordnets form EWN and BN and thus expand its usefulness in various NLP tasks, we use the same semantic relations between noun synsets that are used in these projects. These are hyponymy/hyperonymy, antonymy and meronymy between synsets, whereas the semantic relation of synonymy is the main principle for synset constitution.
In the following sections of the paper we focus on the methods of extraction of syntactic patterns of definitions used to illustrate synset meanings and their analysis in terms of predominant patterns and overall consistency of usage throughout the CroWN.

## 3. Definition of Synsets in CroWN

As stated above, the work in the first phase of the building of the CroWN primarily consisted of the translation of literals, but also of

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POS: n ID: ENG20-06591368-n BCS: 1
Synonyms: glazba:1, muzika:1
SUMO/MILO: = Music
Domain: music
Definition: umjetnost izražavanja tonovima, glasovima i šumovima
->> [hypernym] *[n] auditorna komunikacija:1, slušna komunikacija:1
<<- [category_member] *[n] glazba:3, muzika:3
<<- [category_member]*[v] svirati:3
<<- [hyponym] *[n] odlomak:2, pasus:1, glava:1, stavak:1
<<- [hyponym] *[n] skladba:1, kompozicija:1, glazbena kompozicija:4, muzička kompozicija:4
<<- [category_member] *[n] stil:1, stil izražavanja:3
<<- [category_member] *[v] sniziti; snižavati:3
<<- [category_member] *[n] glazbenik:1, muzičar:1
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the translation of meaning definitions and examples of contextual usage. This work was first done manually by several persons and afterwards edited by another team. Very soon during the editing, it became obvious that the translated definitions can be problematic in several aspects.
First, some of the definitions in PWN are logically circular in terms that the definition comprises the terms being defined, i.e. literals. Besides, some of the definitions can hardly be translated into Croatian. The notorious example is the English literal something, which is defined as a thing of some kind (fortunately, this literal is not a member of BCS 1-3). More severe problems that editors faced belong to the second and much larger group. In this paper we shall focus on one of the major problems from this group, namely the inconsistency in terms of syntactic patterns used in definitions by different translators as well as on a possible solution to this problem. Having in mind usefulness and applicability of CroWN in various NLP tasks such as terminology extraction, automatic creation of glossaries, question answering, machine learning of lexical semantics relations, automatic construction of ontologies etc. a certain uniformity of syntactic and lexical features in meaning definitions is a necessary precondition. In order to enable these tasks and to achieve the overall consistency of the lexicon, at least two general principles should be followed as much as possible: (1) definitions should comprise members of the same lexical hierarchy as genus proximum (preferably the one on the first level above) and (2) differetia speciffica, i.e. distinctive semantic features of the literal defined should be stated consistently in terms of their syntactic features. Since the VisDic enables browsing through the lexical hierarchies of CroWN, the first principle can be more or less acceptably fulfilled in the process of editing. On the basis of experience so far, the second principles cannot be fulfilled without automatic or semi-automatic processing of existing definitions. In order to determine which syntactic patterns were used and which syntactic patterns should be used in the process of editing and further extending of CroWN, we decided to conduct an experiment on the BCS1 focusing on noun synsets. The description of the applied
method and results are given in the following sections.

## 4. Experiment Setup

In order to improve definition consistency and uniformity in CroWN, 965 definitions of nouns from the BCS1 were analyzed in terms of their basic syntactic features. This analysis was preceded by two procedures. The first consisted of writing rules for syntactic patterns to be used in editing and future work. The rules consist of elements defined as VP (verb phrase that can consists of a verb), NP (noun phrase that can consists of a noun or a adjective(s) + noun) and PP $($ preposition $+(\operatorname{adjective}(\mathrm{s}))+$ noun $)$ etc. In such a way we constructed 10 different local grammars. The grammars ranged from simple ones like NP NPg ( $g$ stands for the genitive case in Croatian) designed for detecting simple syntactic patterns of only one NP as brzina kretanja (the speed of movement) or NP PP to more complex ones, that also included terminals such as koji (which), što (what), čije (whose) etc. In writing these rules we tried to obey the aforementioned principles of genus proximum and differentia specifica, as well as to incorporate the experience gained so far in the process of editing. The second procedure consisted of the application of these rules to the definitions for noun synsets in BCS1. This procedure was applied in order to test the design and the applicability of the rules. On the basis of our direct insight in existing definitions, the design of the rules aims at capturing syntactic patterns that are, or should be, most frequently used in definitions. In other words, the aim of these local grammars (syntactic patterns) is to provide unambiguous detection of elements used in definitions, i.e. to provide an important step towards the automatic "knowledge extraction".

## 5. Grammar Construction

In order to obtain unambiguous definition patterns, we established another two principles in the phase of grammar construction: (1) grammars allow only limited flexibility and, at the
same time, the rules should be flexible enough to allow defining of all noun synsets, (2) structures should be kept as simple as possible. This implies that inserted structures (e.g. inserting a new clause in another, already existing, clause) which cause discontinuity between coherent parts of a sentence (chunks) are not allowed. These principles can be illustrated with the following synset definitions taken from the BCS1:

1. osoba koja upravlja (a person who rules)
2. osoba koja stvara umjetnička djela (a person who creates works of art)
3. pojava koja uključuje postupnu smjenu različitih stanja (a phenomenon marked by gradual changes through a series of states)

First step in the process of the structure description is identification of chunks in Croatian definitions. Chunks are the non-recursive cores of "major" phrases [1]. In our approach, keeping structures as simple as possible reflects itself in the possibility of structure description only using chunks, i.e. without further need to implement full (context free) parsing. A simple representation of the sentences above in the explained manner could look like:

1. NP koji (which) VP
2. NP koji (which) VP NP
3. NP koji (which) VP NP NPg

It can easily be observed that the structures above are regular structures. First three elements are obligatory ( NP , koji and VP), the following two elements ( NP and NPg ) are optional. Such a structure can be rewritten in the form of the following regular expression:
NP koji (which) VP NP*_NPg*

Such regular expression is the representation of one rule or one of allowed definition structures. Since the researchers involved in the building of the CroWN are not and presumably will not be formally educated computational linguists, for
the sake of simplicity the rules are displayed in a more intuitive way in Figure 2.

Full color rectangles are obligatory parts of the rule, while the broken line indicates the optional ones. The biggest rectangle, which surrounds all smaller rectangles, states that all the elements are parts of the same rule. The horizontal line between NP and NPg means that if NPg appears in the definition, previous NP is obligatory as well. Formal representation of our rules is implemented in Intex, a development environment for making formal descriptions of natural languages using finite-state transducers (FSTs) and their immediate application on large corpora in real-time [10]. All constructed rules of definitions are presented in Figure 3.

The rules presented in Figure 3 operate over POS annotated definitions between the opening and closing definition $<$ DEF $>$ tags. POS and lexical information are taken from the Croatian Morphological Lexicon [17]. Grey coloured states in transducer represent coherent structures (mostly chunks). White coloured states refer to POS tags or lemmas. The whole set of rules is applied simultaneously on the text implementing the longest match principle. Such approach provides a dynamic disambiguation in cases when one token can belong to two or more chunks, i.e. the longest chunk is taken as accurate. The longest match principle and the dynamic disambiguation are described in more detail in [3]. Since our rules are implemented in the form of FSTs, the definition processing produces annotated chunks. Above mentioned definitions are recognized by rule number 1 and automatically marked as:

1. $\langle\mathrm{NP}>$ osoba $</ \mathrm{NP}>$ koja $<\mathrm{VP}>$ upravlja</VP>
2. $<\mathrm{NP}>$ osoba $</ \mathrm{NP}>$ koja $<\mathrm{VP}>$ stvara $</ \mathrm{VP}><\mathrm{NP}>$ umjetnička djela $</ \mathrm{NP}>$
3. $<$ NP $>$ pojava $</ \mathrm{NP}>$ koja $<\mathrm{VP}>$ uključuje $</ \mathrm{VP}><\mathrm{NP}>$ postupnu smjenu</NP> $<\mathrm{NPg}>$ različitih stanja $</ \mathrm{NPg}>$


Figure 2. Graphical description of the rule.


Figure 3. Presentation of Intex FST syntactic patterns.

## 6. Results and Evaluation

We created ten syntactic patterns for the definitions of noun synsets according to the principles explained in sections 3,4 and 5 . CroWN BCS1 containing 965 definitions of nouns was divided into two parts: a training part consisting of 482 noun synset definitions, and a testing part consisting of unseen 483 noun synset definitions. The rules applied on the CroWN BCS1 testing part containing 483 unseen synset definitions recognized 190 definitions. Using standard evaluation measures, our rules achieved precision of $97,3 \%$ and recall of $39,4 \%$.
As expected, precision is very high because of relatively predictive definition structures. A few mistakes that occurred are the result of incorrect POS tags. Incorrect POS tags are expected result of any contemporary POS tagger. Therefore, precision could be raised by improving POS tagger. As far as recall is concerned, its value in comparison to various efforts in definition extraction $[6,11,12]$ is substantially higher. On the other hand, in terms of consistency of tested definitions, recall is unexpectedly high since there were no prescribed syntactic patterns to be used in the process of BCS 1 definition creation.

To the best of our knowledge, there is no closely related work done in this field for any other Slavic language. Our results could be compared with automatic definition extraction experiments $[6,11,12]$ conducted for Slavic languages, where our F-measure of $55,9 \%$ by far outperforms other reported results. These experiments are mostly conducted on less structured texts [cf. 7].

## 7. Conclusion and Future Work

The construction of Croatian WordNet BCS1 started without any syntactic structures constrains. In the process of synset definition editing, a possibility of bringing definitions to relatively uniform and regular structures in terms of syntactic patterns was spotted. Explication and standardization of rules for syntactic patterns set in this work provide consistency in checking of definitions for future synset definitions.

From the perspective of automatic meaning extraction, we provided a framework for detection of the first parent node in a lexical hierarchy (genus proximum) and specific semantic
components (differentia specifica) of defined term. Since contemporary Q\&A systems use less structured content sources, our work could also provide a means for achieving better results in this field.
As far as the editing and extension of CroWN are concerned, our work provides means to formalize syntactic patterns in definitions and to avoid the usage of "innovative" structure definitions. Preferably, future synset definitions should be completely structured in accordance with designed rules. These rules in the future work will be applied on CroWN BCS 2-3. The rules will be designed for other POS categories (verbs and adjectives) as well.

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