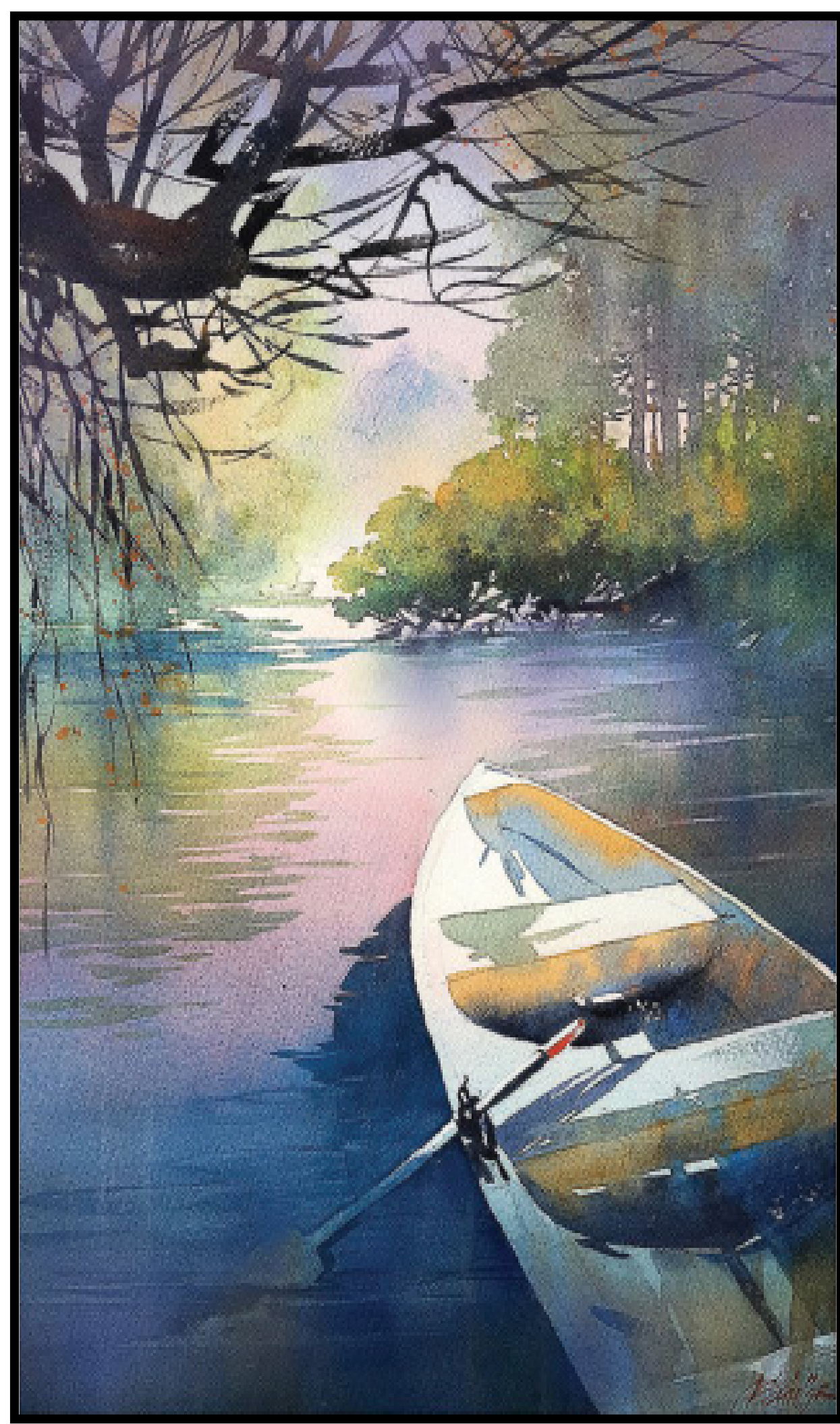
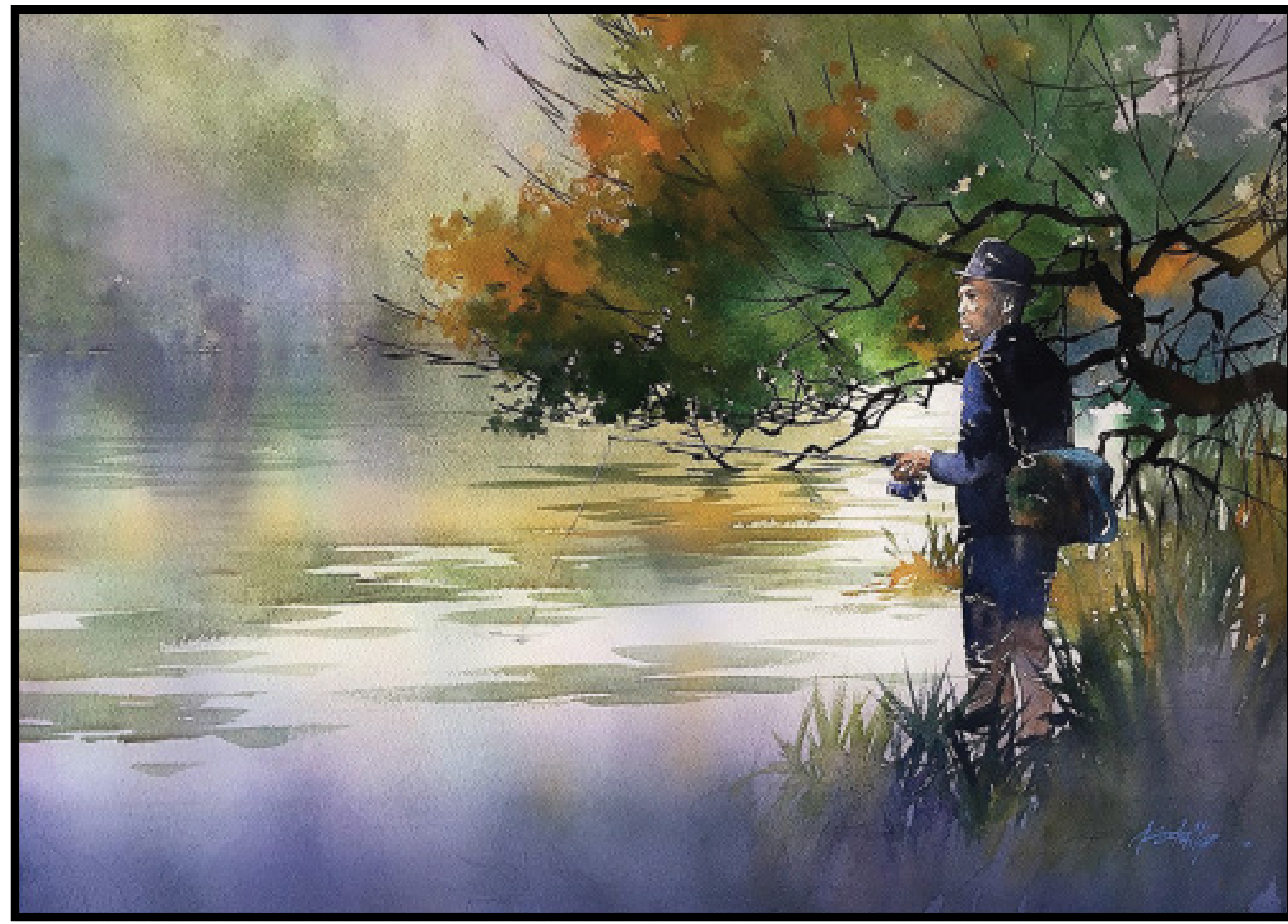


Talley's Folly

A play by Lanford Wilson
Non-Realized Scenic Design by Savannah Hurst



Spring in Central Park by Thomas W. Schaller

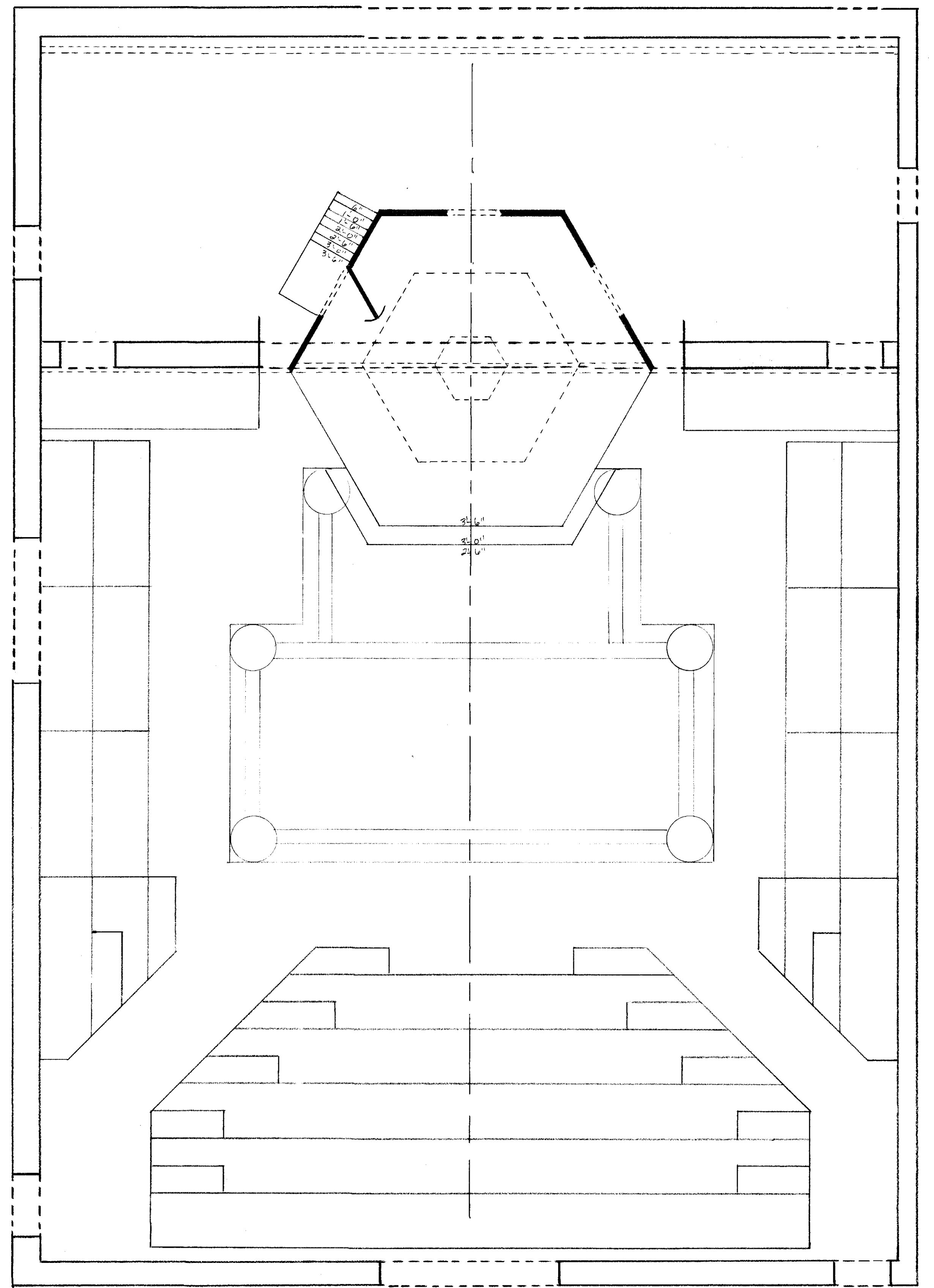


Fishing in Central Park by Thomas W. Schaller

Talley's Folly by Lanford Wilson takes place on a riverside, in a boathouse located near a farm in Lebanon, Missouri, on July 4, 1944. In developing a scenic design concept, I pursued the Victorian and Gothic Revival gingerbread imagery and romantic aesthetic woven in to the script.

During my early research, I came across Thomas W. Schaller's paintings, *Spring in Central Park* and *Fishing in Central Park*. Schaller's blending of watercolors inspired the romantic aesthetic and unification of the landscape's colors, textures, and inorganic and organic structures. The way in which Schaller conveys peace, seclusion, and nature very much influenced the design. The color scheme was determined by evening skies and earthy tones.

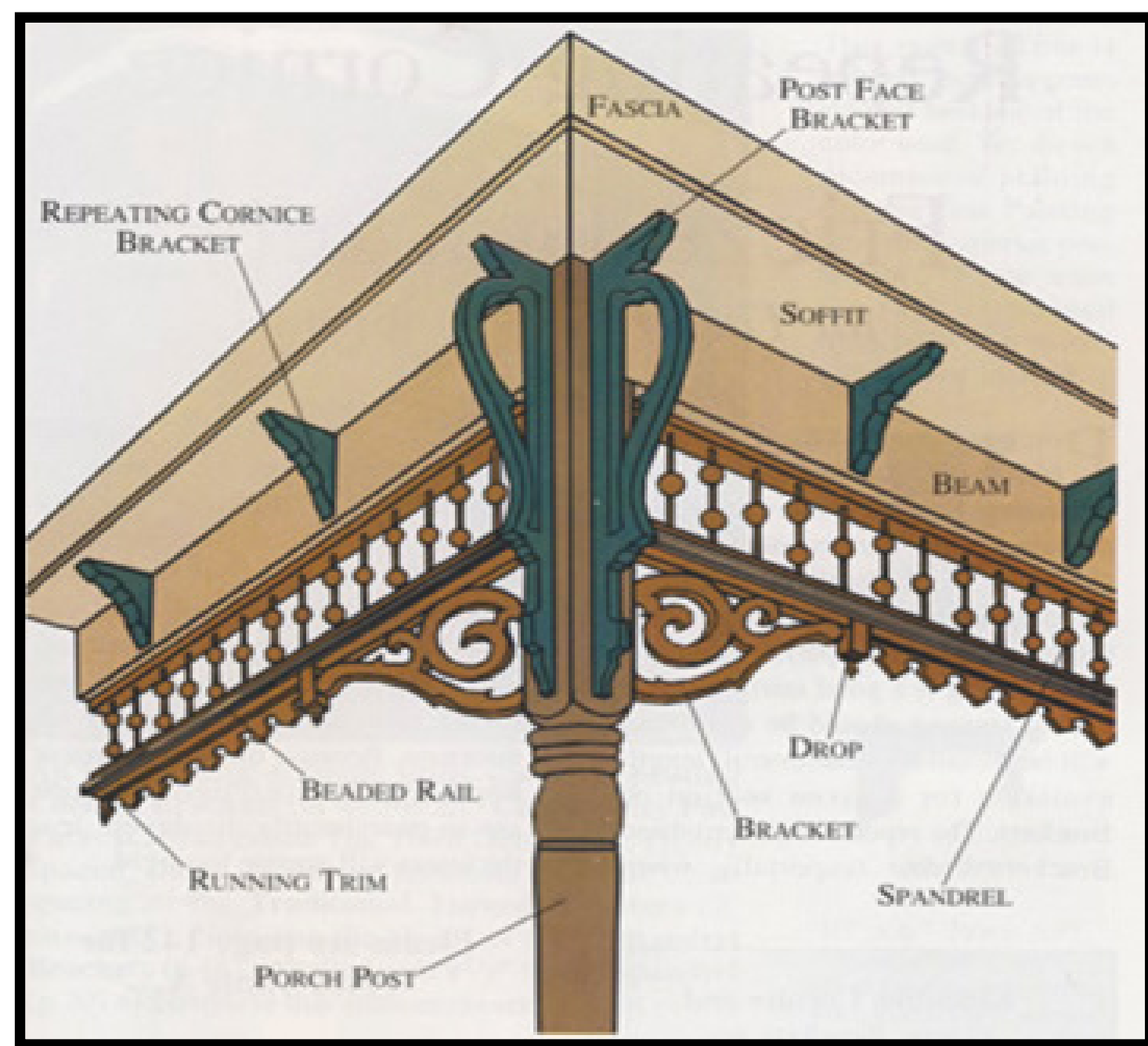
Overall, the shape of the hexagonal gazebo influenced the symmetrical, central, and simple layout of scenery, with the riverside open to the audience in thrust formation. The inclusion of a turntable provides a unique element in this unrealized design. Moving very slowly throughout Matt's opening monologue, the physical change mirrors the movement of the text and helps to facilitate the transition from the exterior of the boathouse to an interior view that focuses the fourth-wall staging of the rest of the play.



Reduced 1/4\"/>



Evening Sky Inspiration



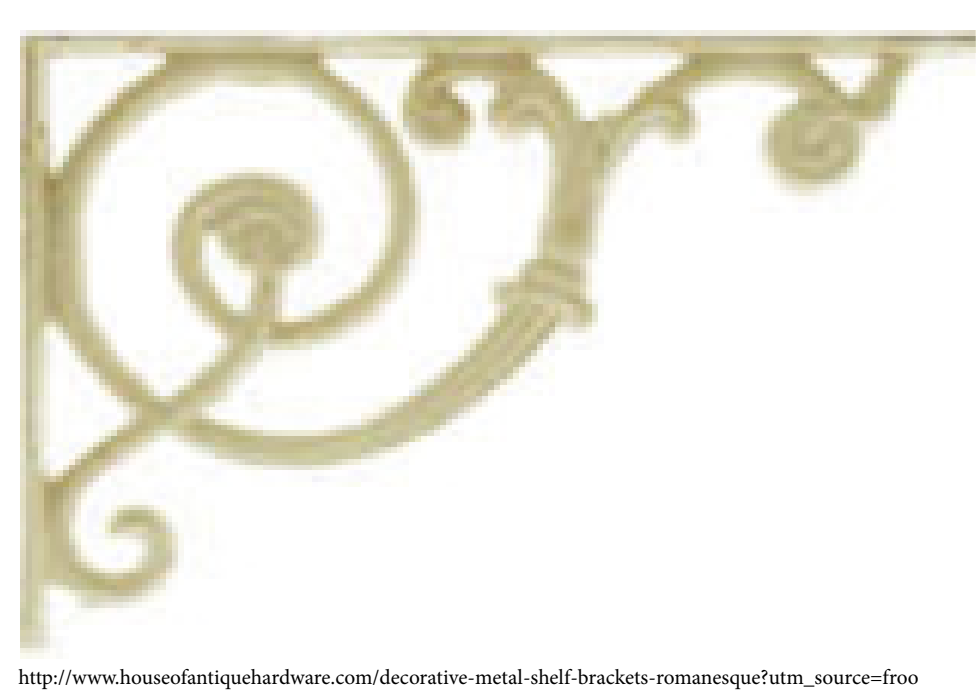
Architectural Concepts



Landscape Research



Scenic Details



Peter Miller, Theatre Design Department Faculty member at Rutgers University's Mason Gross School of Arts, inspired the design's three-dimensional landscape. The image above is Miller's model of a showpiece displayed at USITT in 2012. The texture of the bark on the right-sided tree and the materials used for leaves and vines would be integrated into my theoretical design.