Adaptive Spread Spectrum Clock Generator using Delta-Sigma Digital-to-Time Converter

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Dedication

Here, i would like to first thank my mother Fatemeh Alvandi. Without her support and special care and ultra effort she put for our education and well being, i would not be the person i am today.

Second, i would like to thank my father Mohammad. He passed away before i start my journey as an engineer but his memories are always with me and i have always felt his presence around me.

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Dear Professor Kobayashi, your hard working and kindness are things i will hold dear through rest of my life. iv

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Preface

This research has studied and proposed a novel Converter method for use in spread-spectrum generation. Thanks to this method, one can select and exclude certain spectrum bands from spreading spectrum.Proposed method in this research is utilizable in advanced form of spread spectrum clock generation and also applicable to power circuits switching electromagnetic interference reduction/customization.

Built upon proposed algorithms and introduced convictions in this research; an auto-configurable EMI exclusion method has also been introduced. This method has capability of adaptively excluding certain band from spreading spectrum in regards to detectable environmental signal functioning frequencies. This innovation removes the need for circuit designer to choose certain bands for exclusion; as it is done automatically and open their hands to focus on their design only and not spending too much time considering their circuits EMI effects on other surrounding circuit components.

The converter method is a unique algorithms to convert a Digital signal to Analog in time domain called Digital-to-Time converter (abr. DTC). As we show later DTC circuits proposed here are best fit to solve our problem and any problem where time domain is concerned.

This method is essentially fast (reachable at high clock frequency) and flexible (programmable) by taking full advantages of digital circuit simplicity.

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Chapter 1

Spread Spectrum Clock

Abstract: Spread Spectrum Clock generation is a commonly used algorithm to suppress clocks electromagnetic interference noise, first introduced by a printing company in 1970

Keywords: Clock, EMI, Spread Spectrum Clock Generation

1.1 Clock Signal

Electronics devices use clocks to synchronize data as they move from one place to another place or spot, or measure occurrence of values in time. A clock circuit is is usually a circuit utilizing the mechanical resonance of a vibrating crystal of piezoelectric material to create an electrical signal with a very precise square wave with 50% duty rate (Fig. 1.1) with fixed frequency.



Figure 1.1: Square Wave

It is a bold statement, but clock circuit is the most important component of electronics circuits, in charge of synchronizations and adjuster which circuits functionality and accuracy depends upon it.

A clock circuit essentially functions on a certain frequency and radiates an energy that may interfere with other devices in vicinity. This radiation is called electromagnetic interference or EMI in short.

1.2 Electromagnetic Interference (EMI)

Electromagnetic interference or in short EMI is a noise that affects an electrical circuit functionality by either electromagnetic induction or electromagnetic radiation, emitted from another **source** in vicinity. This disturbance can lead to interruption, obstruction, and/or degrade the effective performance of the original circuit. These effects can range from a simple degradation of transmitting data in the circuit to a total loss of it. The source we mentioned above could be any object, not necessarily electrical circuit, that carries shifting currents; therefore even the Sun or the Northern Lights can have EMI degradation effects (in fact both of these two aforementioned objects have a extensive effect in degradation of Integrated circuits although they are not matter of discussion in this research).

Clocks EMI can potentially affects the reception of AMFM radio, cell phone, television or any form of wireless transfer of data, functioning in its spectrum existence area.

There are many cures for EMI problem but the one we are interested in and focus-on in this research is spread spectrum technique.

All communication watchdogs around the globe that regulate broadcast emission such as in radio or TV (like Interstate Commerce Commission, FCC in US) enforce a limit on EMI for all electronic equipment. Failing to fulfill this requirement, called EMI compliance test, prevents manufacturers from entering the market and/or causes delay of final products shipment; and solving it is a very time consuming and costly task. Therefore assurance of compliance with EMI limits starts at the very early stage of device manufacturing [[1]]. But staying below EMI limit is becoming more and more difficult these days by high increase in clock functioning frequency. Spread spectrum clock generator is a counter-measure which serves as a way to lower EMI [[2]]. It slows down or slows up clock speed within a few percent of its target frequency, thus hammering its EMI peak by spreading it across a range of frequencies (Fig. 1.2).

1.3 Spread Spectrum

The vast majority of digital devices do not require a clock at a fixed, constant frequency. As long as the minimum and maximum clock times are respected (ref. 1.3), the time between clock edges can vary widely from one edge to the next and back again. Such digital devices work just as

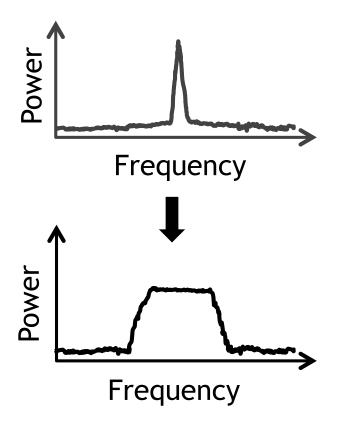


Figure 1.2: Spread Spectrum Clock Generator

well with a clock generator that dynamically changes its frequency, such as spread-spectrum clock generation. Devices that use static logic do not even have a maximum clock time; such devices can be slowed down and paused indefinitely, then resumed at full clock speed at any later time.

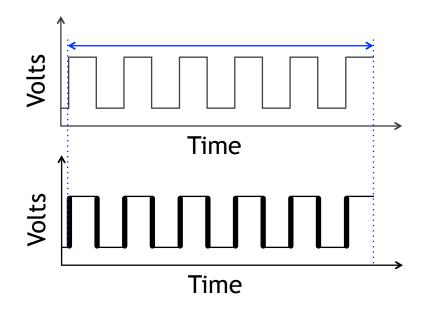
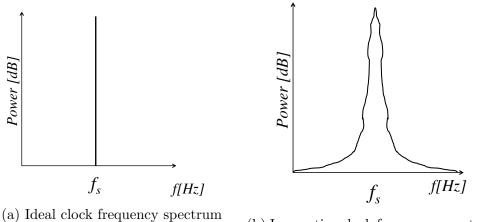


Figure 1.3: Spread Spectrum generated Clock Vs. original clock length

Spread-spectrum clock generation (SSCG) is used in synchronous digital circuits, to reduce the spectral density of the electromagnetic interference (EMI) that these systems generate. A synchronous digital circuit is a circuit that utilize a a clock signal and due its periodic nature, has a very sharp frequency spectrum peak. In fact, a perfect clock signal would have all its energy concentrated at a single frequency (the the functioning frequency plus its harmonics) (fig. 1.4).

Practical synchronous digital systems radiate electromagnetic energy on a number of narrow bands spread on the clock frequency and its harmonics, resulting in a frequency spectrum that, at certain frequencies, can exceed the regulatory limits for electromagnetic interference (e.g. those of the FCC in the United States, JEITA in Japan and the IEC in Europe). For instance in case of Japan, consumer electronics and industrial equipments EMI limit is



(b) In practice clock frequency spectrum

Figure 1.4: Ideal clock spectrum Vs. in Practice clock signal spectrum

slightly different but it is below 40 [dB μ V/m] v.s. 50 [dB μ V/m] up to 230 MHz frequency and 47 [dB μ V/m] v.s. 57 [dB μ V/m] above that) (Fig. 1.5)

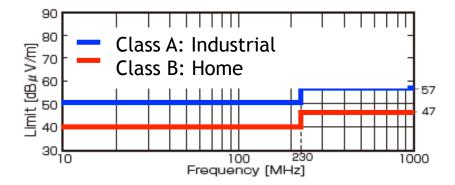


Figure 1.5: EMI Regulation (CISPR22) in Japan

Spread-spectrum clocking avoids this problem by using one of the methods previously described to reduce the peak radiated energy, therefore its electromagnetic emissions comply with electromagnetic compatibility (EMC) regulations.(Fig. 1.6)

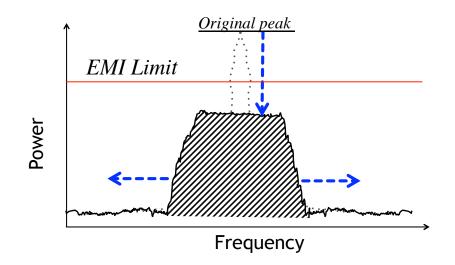


Figure 1.6: Clock's Spreaded spectrum

SSCG has become a common technique to gain regulatory approval because it requires only simple equipment modification. Because of faster clock speed and increasing integration of circuits within portable devices and their small size restraints, traditional and passive measures to reduce EMI, such as capacitors or metal shielding have been excluded. With recent overload in small and portable devices, SSCG method popularity is on the rise.

However, spread-spectrum clocking, like other kinds of dynamic frequency change, can also create challenges for designers. Principal among these is clock/data misalignment, or clock skew. It should be noticed that SSCG does not reduce total radiated energy in fact it might add little bit to id, and therefore systems are not necessarily less likely to cause interference. Because of this the spreader EMI also can also cause trouble such as in case of of external valuable weak radio signal presence in the spreaded spectrum band (Fig. 1.7).

Distributing this same energy into a larger bandwidth prevents systems from putting enough energy into any one narrow band to exceed the statutory limits. The usefulness of this method as a means to reduce real-life interference problems is often debated, since it is perceived that spread-spectrum clocking hides rather than resolves higher radiated energy issues by simple exploitation of loopholes in EMC legislation or certification procedures. This situation results in electronic equipment sensitive to narrow bandwidth(s) experiencing much less interference, while those with broadband sensitivity,

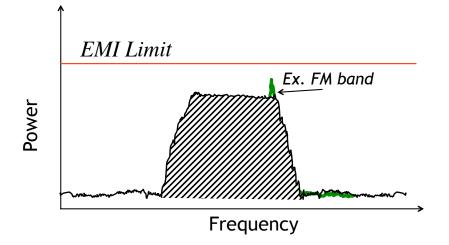


Figure 1.7: Spread spectrum Problem

or even operated at other frequencies (such as a radio receiver tuned to a different station), will experience more interference.

1.4 Summary

In This chapter we introduced Electromagnetic Interference or EMI concept and briefly talked about clocks EMI generation. we also explained and explored spread spectrum clock generation technique benefits in clocks EMI reduction and its usage drawbacks in the circuit.

Chapter 2

Delta Sigma Digital to Time Convertor

Abstract: Delta Sigma Digital to time converter is a unique circuit for conversion of digital signal to time signal. in this chapter we'll talk extensively about delta sigma technique. converter circuit and method of bringing digital signal to time domain

Keywords: Delta-Sigma, Digital-to-Time, converter, time domain

2.1 converters

In Electronics, Digital electronics is a name of field where the representation of signal is a series of discontinues discrete values. digital electronics has gained so much popularity in past several decades because it is easier to manipulate and reproduce a number of known state values rather than continues range of infinite values. To bring natural signal to/from digital domain we need converters

2.1.1 ADC

An analog-to-digital converter is circuit to convert a continues data quantity to a set of discrete numbers which usually involves sampling and quantization process. Accuracy of a ADC converter is usually measured with its sampling frequency, the number of times a continued value is measured in one second and its resolution which determines with how many discrete value the continues data is represented. ADCs other properties can be inferred or calculated according to these characteristics.

2.1.2 DAC

Most signal in the nature are Analog such as sound, temperature, light, etc. To gather these data and use them efficiently in digital circuits and digital electronic sub branches one need a fast and reliable way to convert the signal from and to digital domain. These devices are called signal converter and whether if its role is to change a an analog signal to digital signal or analog signal its name changes. the latter is called digital-to-analog converter or in short ADC or A/D and the later is called digital-to-analog converter or DAC or D/A.

the main purpose of these two are essentially same. they both convert the signal for easier comprehension, weather it is mathematically or computationally as it is the case for ADC or it is to make it easier for the end user to actually feel the result as it is the case in DAC. In Electronics, a converter is a circuit that converts a signal from or to Analog value.

2.2 Delta Sigma Method

Delta-Sigma ($\Delta\Sigma$; or Sigma-Delta, $\Sigma\Delta$) modulation is a digital signal processing, or DSP method for encoding analog signals into digital signals as found in an ADC. It is also used to transfer higher-resolution digital signals into lower-resolution digital signals as part of the process to convert digital signals into analog. In a conventional ADC, an analog signal is integrated, or sampled, with a sampling frequency and subsequently quantized in a multilevel quantizer into a digital signal. This process introduces quantization error noise. The first step in a delta-sigma modulation is delta modulation. In delta modulation the change in the signal (its delta) is encoded, rather than the absolute value. The result is a stream of pulses, as opposed to a stream of numbers as is the case with PCM. In delta-sigma modulation, the accuracy of the modulation is improved by passing the digital output through a 1-bit DAC and adding (sigma) the resulting analog signal to the input signal, thereby reducing the error introduced by the delta-modulation.

This technique has found increasing use in modern electronic components such as converters, frequency synthesizers, switched-mode power supplies and motor controllers, primarily because of its cost efficiency and reduced circuit complexity. Both analog-to-digital converters (ADCs) and digital-to-analog converters (DACs) can employ delta-sigma modulation. A delta-sigma ADC first encodes an analog signal using high-frequency delta-sigma modulation, and then applies a digital filter to form a higher-resolution but lower samplefrequency digital output. On the other hand, a delta-sigma DAC encodes a

2.3. DIGITAL-TO-TIME CONVERTORS

high-resolution digital input signal into a lower-resolution but higher samplefrequency signal that is mapped to voltages, and then smoothed with an analog filter. In both cases, the temporary use of a lower-resolution signal simplifies circuit design and improves efficiency.

In brief, because it is very easy to regenerate pulses at the receiver into the ideal form transmitted. The only part of the transmitted waveform required at the receiver is the time at which the pulse occurred. Given the timing information the transmitted waveform can be reconstructed electronically with great precision. In contrast, without conversion to a pulse stream but simply transmitting the analog signal directly, all noise in the system is added to the analog signal, reducing its quality.

Each pulse is made up of a step up followed after a short interval by a step down. It is possible, even in the presence of electronic noise, to recover the timing of these steps and from that regenerate the transmitted pulse stream almost noiselessly. Then the accuracy of the transmission process reduces to the accuracy with which the transmitted pulse stream represents the input waveform.

Delta-sigma modulation converts the analog voltage into a pulse frequency and is alternatively known as Pulse Density modulation or Pulse Frequency modulation. In general, frequency may vary smoothly in infinitesimal steps, as may voltage, and both may serve as an analog of an infinitesimally varying physical variable such as acoustic pressure, light intensity, etc. The substitution of frequency for voltage is thus entirely natural and carries in its train the transmission advantages of a pulse stream. The different names for the modulation method are the result of pulse frequency modulation by different electronic implementations, which all produce similar transmitted waveforms.

The ADC converts the mean of an analog voltage into the mean of an analog pulse frequency and counts the pulses in a known interval so that the pulse count divided by the interval gives an accurate digital representation of the mean analog voltage during the interval. This interval can be chosen to give any desired resolution or accuracy. The method is cheaply produced by modern methods; and it is widely used.

2.3 Digital-to-Time convertors

2.3.1 Intorduction to $\Delta \Sigma$ DTC

Traditionally, information has been processed and encoded in the voltage domain; however, more recently information encoding in time domain has considerably gained popularity. Data conversion in theory is simply the process of working with signals in different domains. The DTC is a converter device which maps a digital value to a timing signal.

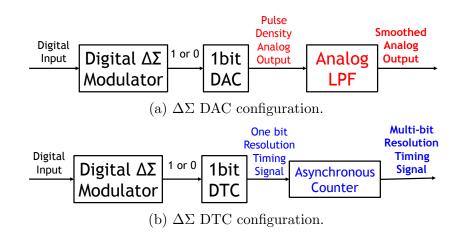


Figure 2.1: $\Delta\Sigma$ DAC and $\Delta\Sigma$ DTC analogy.

Basic distinction between DTC and DAC is the domains where they function; the DTC operates in time domain, whereas the DAC operates in voltage domain.

The process of converting signal from digital to analog (or vice verse) usually involves many techniques including filtering and smoothing of the signal before and after the conversion. In this regard, our proposed DTC is in full compliance with its conventional methods. The DTC includes a digital $\Delta\Sigma$ converter (Fig. 2.1), and there samples are interpolated with a low pass filter (LPF). In time domain, a LPF is used to smooth the signal by cutting high frequency components.

The delta-sigma DTC idea is - to our knowkedge - only used for very recent work [13] which employs DTC driven phase signal conversion for automatic test equipment (ATE) applications. This work differs in two main points from it; First, our proposed methods apply pulse cycle and width modulation with some innovative ways in addition to phase modulation, and also utilize an asynchronous counter to perform as a low pass filter in time domain which -due to its digital nature- is very simple compared to PLL.

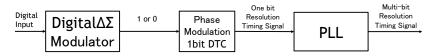
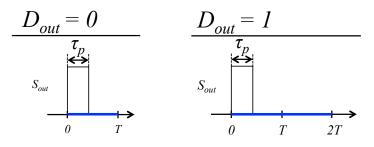


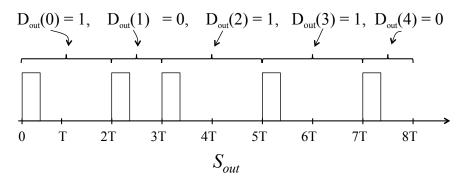
Figure 2.2: Delta Sigma DTC Analogy.

2.3.2 $\Delta \Sigma PCMDTC$

We consider Pulse Cycle Modulation (PCM), which is a manipulation of representing each timing signal pulse cycle (Figs. 2.3, 2.4).



(a) Time signal representation for digital "1" & "0".



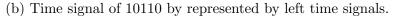
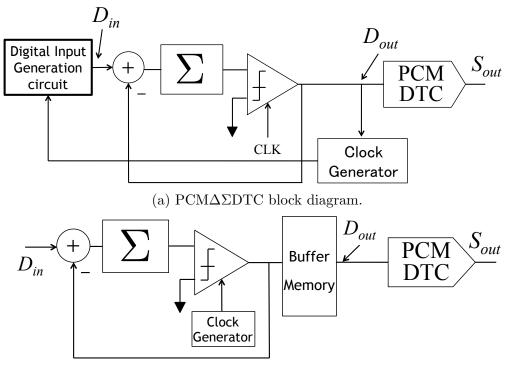


Figure 2.3: PCMDTC example.

For example, digital "0" is mapped to a time signal with cyclic period of T while "1" is with 2T; then in case of digital input sequence D=10110, the output signal is shown in Fig. 2.3. Block diagram of the $\Delta\Sigma$ PCM DTC is illustrated in Fig. 2.4.



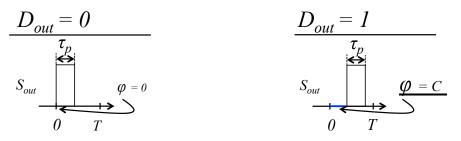
(b) Alternative PCM $\Delta\Sigma DTC$ block diagram.

Figure 2.4: PCMDTC circuit block diagram.

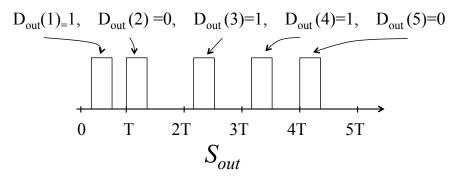
Because of unlimited variable periods which we can choose from frequency, PCMDTC could be superior to other following methods in regard to multi-bit modulation.

2.3.3 $\Delta \Sigma PPMDTC$

Pulse Position Modulation (PPM) $\Delta\Sigma$ DTC encodes each digital signal value by shifting output pulse signal beginning position (Figs. 2.5, 2.6). So for instance, if we have output pulse with the frequency of f, digital "0" is mapped to pulse with zero shifting position (phase= 0), and digital "1" is mapped to pulse with shifting position of a constant C (where $C \leq T$). A sample modulation of digital value similar to PCMDTC (10110) is shown in Fig. 2.5.



(a) Time signal representation for digital "1" & "0".



(b) Time signal of 10110 represented by left time signals.

Figure 2.5: PPMDTC example.

Two major differences and benefits of PPMDTC compared to the previous method are as follows: First, output signal length is independent of numbers of "0"'s and "1"'s. Second, it consists of only a delay element and digital multiplexer (Fig. 2.6).

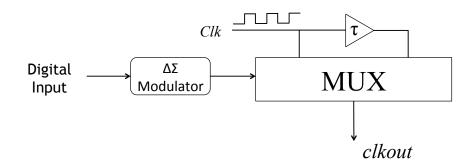


Figure 2.6: PPMDTC circuit block diagram.

This circuit capability of handling high-frequency signal in digital circuit might be game changer factor to choose it over other methods in applications.

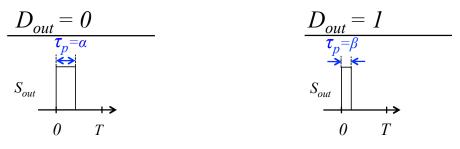
2.3.4 $\Delta \Sigma PWMDTC$

Pulse Width Modulation (PWM) DTC changes the output signal width based on digital input value (Figs. 2.7, 2.8).

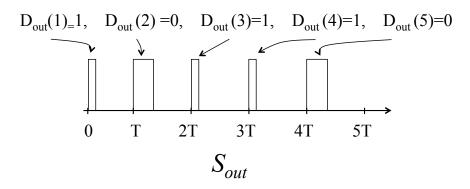
Its implementation may be a little bit complex, but its benefits surface up when it is used in conjuncture with other methods, which we will discuss later in this section.

2.3.5 $\Delta \Sigma PRJDTC$

Our proposed Pseudo Random Jitter (PRJ) DTC is very similar to pulse cycle modulator (PCM), because, like PCM, the major distinction between two timing output signals for two distinct digital inputs are pulse frequency (cycle period). However in PRJ, output signal frequency changes arbitrarily (or pseudo randomly) between two (or more for multi-bit DTCs) constant values (Fig. 2.9).



(a) Time signal representation for digital "1" and "0".



(b) Time signal of 10110 represented by left time signals.



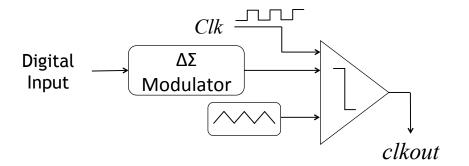


Figure 2.8: PWMDTC circuit block diagram.

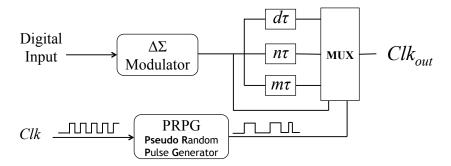


Figure 2.9: PRJDTC circuit block diagram.

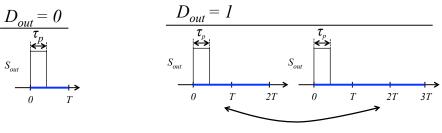
This technique can be achieved by randomly delaying output signal so that it looks like a big jitter in output pulse. Fig. 2.10 shows a sample output of PRJ DTC for a digital input sequence of 10110.

2.3.6 Other $\Delta \Sigma DTC$ methods

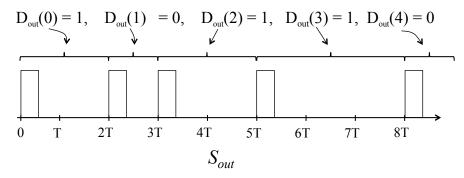
We can extend our proposed DTC methods by combining of PCM, PPM, PWM or randomly changing any of three main characteristics (cycle, position and width) for more effective SSCGs.

2.4 Summary

Digital to time converter is a method to convert a digital value to timing signal, meaning it brings a digital high and digital low value where they are identified by their voltage height regardless of their timing, to time domain signal where pulses height only holds meaning when we look at its timing. In this chapter we introduced several technique to achieve this such as PCM, PPM, PWM, PRJ,... . we also went into these methods configuration and illustrated our point with easy to follow examples



(a) Time signal representation for digital "high" and "low".



(b) Time signal of 10110 represented by left time signals.

Figure 2.10: PRJDTC example.

Chapter 3

SSCG with $\Delta \Sigma DTC$

Abstract: Here we talk about the design of our proposed Delta-Sigma Digital-to-Time converter and its result in simulations.

Keywords: PCM $\Delta\Sigma$ DTC, PPM $\Delta\Sigma$ DTC, PWM $\Delta\Sigma$ DTC, PRJ $\Delta\Sigma$ DTC, compound $\Delta\Sigma$ DTC

3.1 Spread Spectrum using various DTCs

3.1.1 SSCG Simulation Methodology

Sine wave with frequency of f_s/N , sampled in N points with sampling frequency f_s is fed to DTC as digital input.

After being noise-shaped by a first-order delta-sigma converter, output has been digital-to-time modulated according to the relevant method. Original clock (without sigma-delta DTC modulation) signal base peak power and its harmonics reach to 66dB (Fig. 3.1).

3.1.2 PCM $\Delta\Sigma$ DTC Results

Spread spectrum with PCM DTC suppresses spectrum peak significantly and also creates notches at some locations.

The power spectrum of previously introduced signal by various DTC has been presented in Figs. 3.2, 3.3, 3.4, 3.5, where we derive those notch locations by Eq. (3.1). Here we assume that periods T_H and T_L corresponding to digital

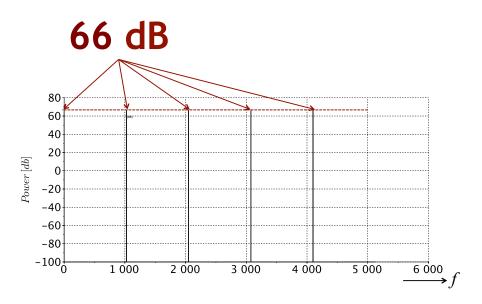


Figure 3.1: Base peak power without DTC modulation.

signals "1" and "0" are integer (n_H, n_L) multiple of constant minimum base period (T_C) , respectively.

$$f_{notch} = \frac{K \times (n_H + n_L)}{2|n_H - n_L|} f_s.$$
 (3.1)

Here $K = |n_H - n_L| - 1$, $|n_H - n_L| - 2$, \cdots , 1 and n_H and n_L are positive integers, defined as $n_H = T_H/T_C$, $n_L = T_L/T_C$.

Notice that this equation, as well as other methods' equations, has been extracted by observing statistical probability of notch locations in experimented simulation results.

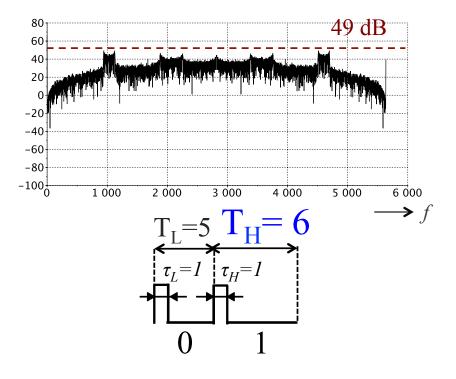


Figure 3.2: $T_H = 6$

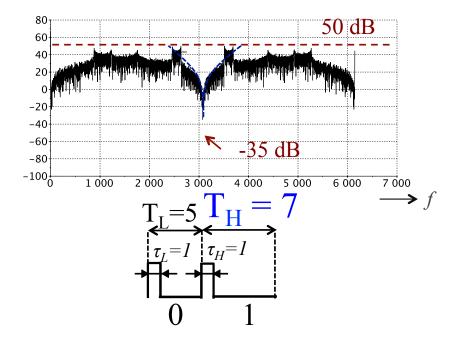


Figure 3.3: $T_H = 7$

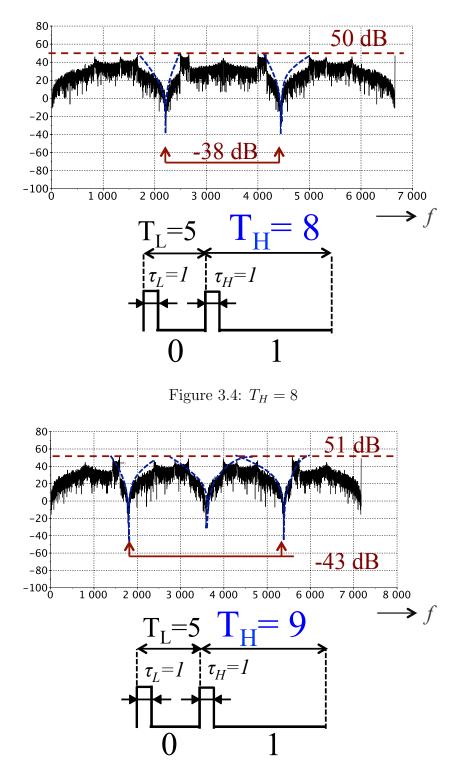


Figure 3.5: $T_H = 9$

3.1.3 PPM $\Delta\Sigma$ DTC Results

Spread spectrum power of the PPM DTC method is illustrated in Figs. 3.6, 3.7, 3.8, 3.9. If we assume that each pulse period (T_H, T_L) is integer (n_H, n_L) multiple of base period T_C and each pulse phase $(\phi_H, \phi_L \text{ corresponding to digital signals "1", "0"$ $respectively) is integer <math>(q_H, q_L)$ multiples of constant minimum base period (T_C) , then we observe that PPM DTC has capability to lower noise in particular bandwidth given by Eq. (3.2), although PPM DTC influence on signals peaks may not be sufficient.

$$f_{notch} = \frac{K}{|q_H - q_L|} f_s. \tag{3.2}$$

Here $K = |q_H - q_L| - 1, |q_H - q_L| - 2, \dots, 1$ and

 q_H and q_H are positive integers, defined as $q_H = n_H(\phi_H/2\pi)$, $q_L = n_L(\phi_L/2\pi)$.

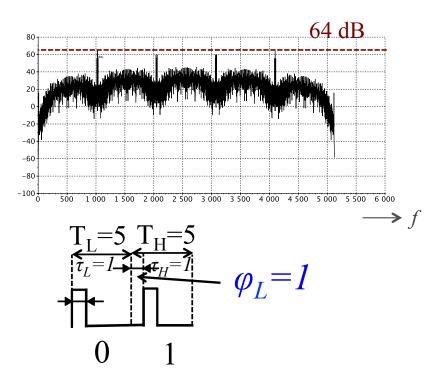


Figure 3.6: $q_H = 1$

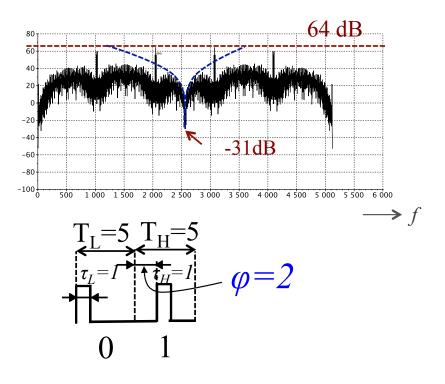


Figure 3.7: $q_H = 2$

3.1.4 PWM $\Delta\Sigma$ DTC Results

Fig. 3.10 to Fig. 3.13 shows the demonstration of PWM method; in the same manner as PPM DTC, PWM may not have any notable performance on peak reduction, but it creates deep notches in certain bands pretty well, whose locations are given by Eq. (3.3).

$$f_{notch} = \frac{K}{|m_H - m_L|} f_s. \tag{3.3}$$

Here $K = |m_H - m_L| - 1, |m_H - m_L| - 2, \dots, 1$ and m_H and m_L are positive integers, defined as $m_H = \frac{\tau_H}{T_C}, \quad m_L = \frac{\tau_L}{T_C}.$

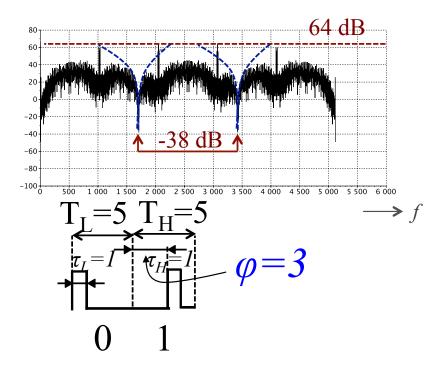


Figure 3.8: $q_H = 3$

3.1.5 PRJ $\Delta\Sigma$ DTC Results

Finally, Fig. 3.14 through Fig. 3.17(a) illustrates sample signal of generated/modulated PRJDTC. We observe that this method is very effective in lowering system signals peaks and yields notch if carefully designed. Set the pulse period corresponding to digital "0" to be T_L which is integer (n_L) multiples of constant minimum base period (T_C) , and also design so that the pulse period corresponding to digital value "1" arbitrarily alters between T_{H1} and T_{H2} , which are integer (n_{H1}, n_{H2}) multiple of T_C . Then we found that the notch frequency locations are determined by Eq. (3.4).

$$f_{notch} \simeq K(\frac{4n_L + p + q}{4G})f_s. \tag{3.4}$$

Here $K = G - 1, G - 2, \dots, 1$ and

G is the greatest common divisor between p and q and $p = |n_{H1} - n_L|$, $q = |n_{H2} - n_L|$.

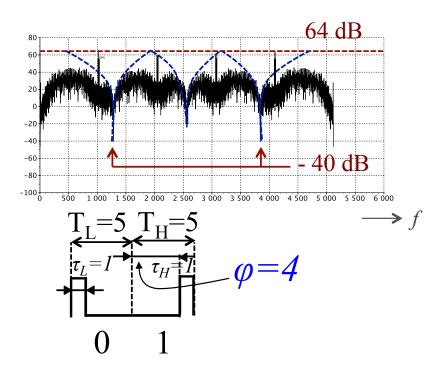


Figure 3.9: $q_H = 4$

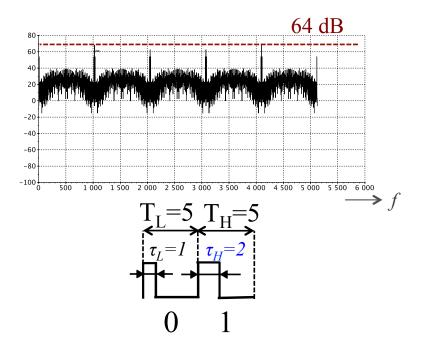


Figure 3.10: $\tau_H = 2$

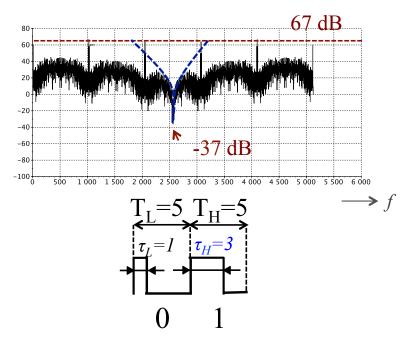


Figure 3.11: $\tau_H = 3$

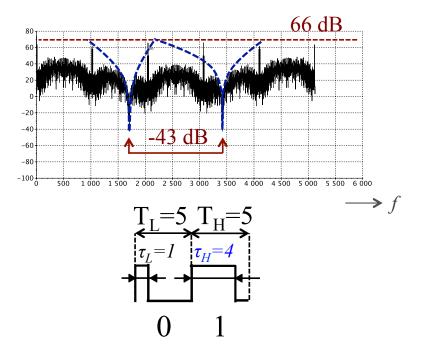


Figure 3.12: $\tau_H = 4$

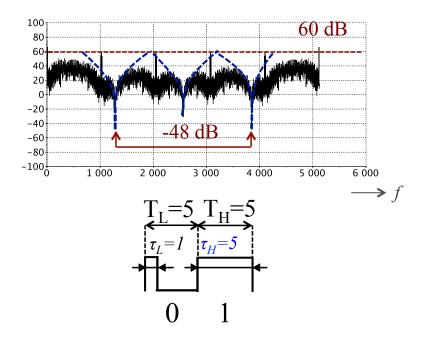


Figure 3.13: $\tau_H = 5$

3.1.6 Compound $\Delta \Sigma$ DTC Results

For the matter of completeness in Fig. 3.18, 3.19, a compound method of PWMDTC + PRJDTC is shown. We notice the affect of PWM DTC in hammering signal high in side bands of the notches in Figs. 3.18.

3.2 Summary

In this chapter we showed previous chapter methods simulation results and we introduced numerically derived notch location equations. Based on this equation circuit designer can easily choose a certain band and use a DTC converter in the circuit to exclude a certain band from spreading spectrum in desired circuit.

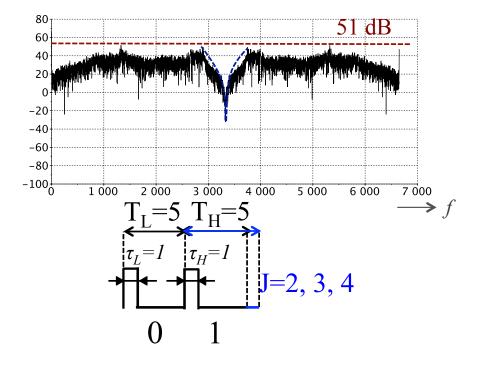
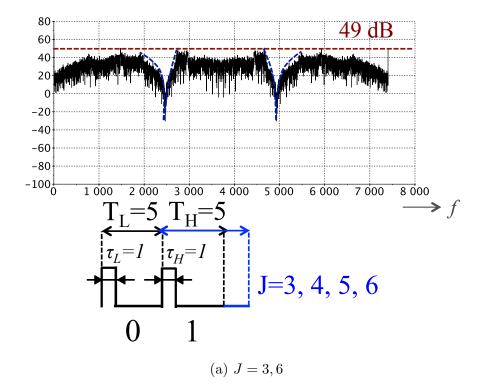
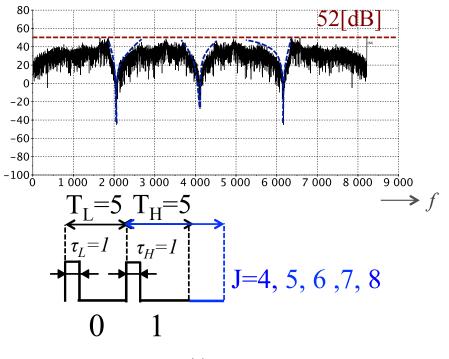
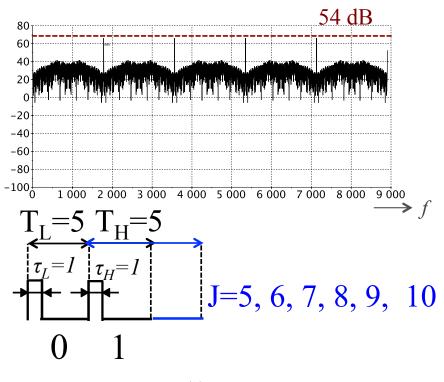


Figure 3.14: J = 2, 4





(a) J = 4, 8



(a) J = 5, 10

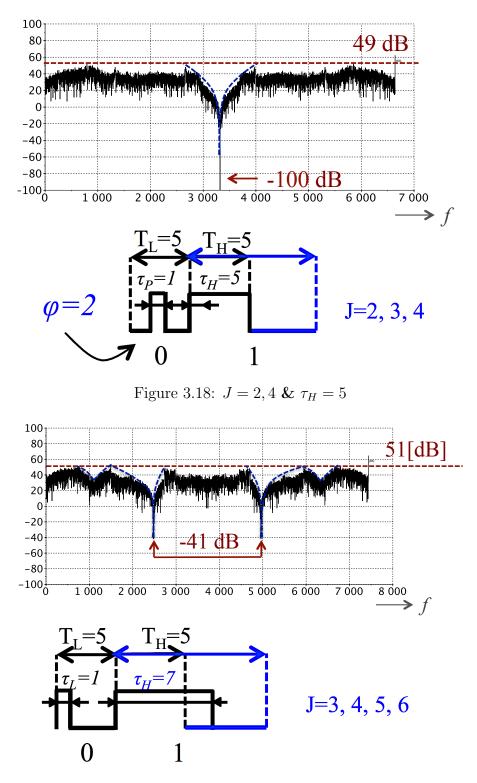


Figure 3.19: $J = 3, 6 \& \tau_H = 7$

Chapter 4

Adaptive DTC Technology

4.1 Adaptive DTC Idea

In our research we find out that SSCG technique we have introduced previously [9] is a perfect match (or by some means the only available solution) for adaptive clock spread spectrum as it is a simple digitally implementable method to convert a clock based on digital values and is functional at high frequencies, implementable fully with digital circuit. With a delta-sigma DTC algorithm implemented in programmatically configurable digital circuit, location of the required exclusion spectrum bands can be sensed (by a switch or other measures) and DTC algorithm parameters can change automatically and output clocks shape can change on the fly (Fig. 4.1).

Adaptive SSCG can utilize only one form of many delta sigma DTCs proposed such as PCM or PPM or it can utilize multi methods and choose the method dynamically base on set conditions. (Fig. 4.2).

For instance, in case of PCMDTC, based on external factor 1 to 3, PCM configuration changes adaptively and in result notch relocates accordingly (Fig. 4.3). In contrast to formerly introduced SSCG, delta-sigma DTC methods, it dynamically computes output pulse timing signals characteristics and shifts the DTC method internally without affecting overall circuit design architecture.

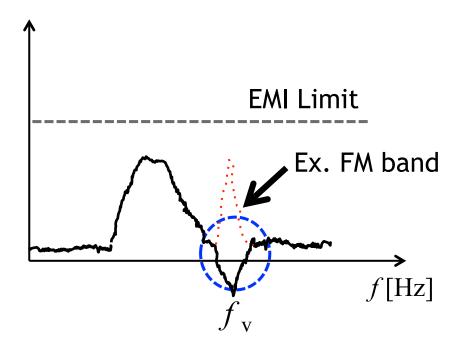


Figure 4.1: Spread Spectrum Problem

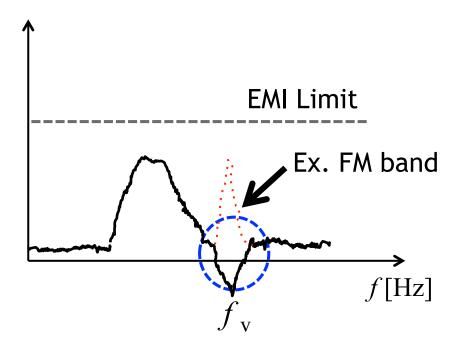


Figure 4.2: Adaptive Spread Spectrum analogy

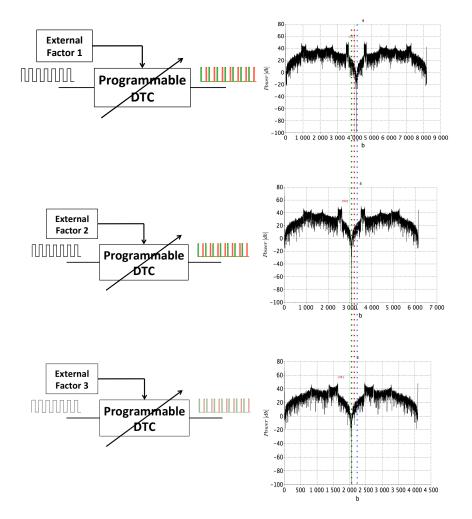


Figure 4.3: Factor 1 in Programmable DTC and its Spread Spectrum bands

4.2 Summary

In this research we have introduced the recent development in time domain signal analysis and current situating in its usage in DTCs. Then we talk about a method built over introduced SSCG with exclusive noise band to adaptively and dynamically change output pulses characteristics in order to tailor-out or exclude certain bandwidth from spreading.

Offered method opens up broad range of opportunities for circuit designer to prioritize their task of passing EMI compliance test for their unit without worrying too much about its later usage and effects on other surrounding electrical circuit equipment's.

The feasibility of current method has been verified by numerical analysis and

its real world bench marking is in process of implementation in FPGA.

Appendices

Appendix A Publication List

[1] Ramin Khatami, Haruo Kobayashi, Yasunori Kobori, "Delta-Sigma Digital-to-Time Converter For Band-Select Spread Spectrum", Key Engineering Materials.

[2] Ramin Khatami, Haruo Kobayashi, "Delta-Sigma Digital-to-Time converter and It's Application For Band-Select Spread Spectrum" 58th System LSI Joint seminar, Tokyo University of Agriculture and Technology(Oct. 18, 2014).

[3] Ramin Khatami, Haruo Kobayashi, Yasunori Kobori, "Band Select Spread Spectrum Clock Generation with Delta-Sigma Digital Time Convertor Circuit", IEE Electronic Circuit Conference, Yokohama, Japan (Mar. 7, 2014).

[4] Ramin Khatami, Haruo Kobayashi, "Spread spectrum clock generation noise band selection technology", JST New Technology Presentation Meeting, Tokyo, Japan (Mar. 6, 2014).

[5] Ramin Khatami, Haruo Kobayashi, Yasunori Kobori, "Delta-Sigma Digitalto-Time Converter For Band-Select Spread Spectrum Clock", 5th International Conference on Advanced Micro-Device Engineering (AMDE2013), Gunma, Japan (Mar. 3-4, 2014).

[6] Ramin Khatami, Haruo Kobayashi, Yasunori Kobori Gunma University, Japan,
"Delta-Sigma Digital-to-Time Converter For Band-Select Spread Spectrum Clock",
5th International Conference on Advanced Micro-Device Engineering (AMDE2013)
Kiryu, Japan (Dec. 19, 2013).

[7] Ramin Khatami, Haruo Kobayashi, Nobukazu Takai, Yasunori Kobori, Tetsuji Yamaguchi, Eiji Shikata, Tsuyoshi Kaneko and Kimio Ueda, "Delta-Sigma Digital-to-Time Converter and its Application to SSCG", The 4th IEICE International Conference on Integrated Circuits Design and Verification, Ho Chi Minh City, Vietnam (Nov. 15-16, 2013). [8] Ramin Khatami, Haruo Kobayashi, Yasunori Kobori, Takai Nobuhiro "Delta-Sigma Digital-to-Time Convertor consideration", 3rd IEE Tokyo Branch Tochigi-Gunma joint Research Presentations, Utsunomiya Prefecture, Japan (Mar. 2-Mar.1, 2013).

[9] Ramin Khatami, Fatemeh Hassani, Takuya Arafune, Yasunori Kobori, Haru Kobayashi, "Spread Spectrum Clock Generator With Adaptive Band Exclusion", 5th IEE Tokyo Branch Tochigi-Gunma joint Research Presentations, Utsunomiya Prefecture, Japan (March. 2-Mar.3, 2015).

Appendix B Simulation Settings

All programs in this research have been constructed using Scilab, an open source, cross-platform numerical computational package and a high-level, numerically oriented programming language developed by Scilab Enterprises and instantiated back in 1990s by French Institute for Research in Computer Science and Automation (INRIA) and Ecole des Ponts ParisTech.

Simulation results in this research were produced using following codes with Scilab version 5.5.1 and simulation tool box (PC) configurations as follow.

Model IMac(21.5-inch, Late 2009) OS Yosemite (Version 10.10.2) Processor 3.06 GHz Intel core 2 Duo Memory 8 GB 1067 MHz DDR3 Graphics NVIDIA GeForce 9400 256 MB

B.1 Digital-to-Time Converter logic

```
//DTC.sci
```

```
function [DTCPall]=RandDTC(DigiDec, N, M, Phi, jitter)
Leng = length(DigiDec);
// all DTC Time output for each input signal
s = 1
jit1= jitter(1)
jit2= jitter(2)
DTCPall = zeros(1,Leng*(N(2)+jit2));
for i=1:Leng;
    //index for current value
    curvalidx = DigiDec(i)+1;
```

```
n = N(curvalidx);
   m = M(curvalidx);
   ph = Phi(curvalidx);
   //total length= N
   //high length = M
   //start zero length = phi
   //end zero length = N-(phi+M) + random jitter for HIGH and LOW
   endzerolength = n-(ph+m)
   //if jitte is here endzerolength = endzerolength + random jitter
   if (jit2 > jit1+1) then
       if curvalidx==1 then
           if rand()>=0.5 then
              endzerolength = endzerolength + jit1;
           end
       elseif curvalidx==2
           if rand()>=0.5 then
              endzerolength = endzerolength + jit2;
           end
       end
   end
   curvalidx
   //temp
   tempDTC = [zeros(1,ph) ones(1,m) zeros(1,endzerolength)];
   tempDTClen = length(tempDTC);
   DTCPall(s:s+tempDTClen-1) = tempDTC;
   s= s+tempDTClen
end
   DTCPall = DTCPall(1,1:s-1);
endfunction
```

B.2 Delta Sigma

```
// Kobayashi Labratory - Gunma University
// Ramin Khatami
// Feb 2015
//---Delta Sigma function---//
//here we dont use order and integrator
function [out, Dout, DigiDec]=DelSig(sig)
```

```
Vref=1;
Vlow=0;
//delta sigma parameters
err = 0;
a = 0;
//Delta Sigma analog output
out = zeros(1,length(sig));
//Delta Sigma Digital output
Dout = zeros(1,length(sig));
//decimal representation of Delta Sigma Digital Output
DigiDec = zeros(1,length(sig));
for i=2:length(sig)
   // error is newly input signal - previously output signal
   err(i) = sig(i)-out(i-1);
   a(i) = err(i)+a(i-1);
   //quantization
   if( a(i) \ge 0) then
       out(i) = 1;
       DigiDec(i) = 1;
       Dout(i)= 1;
   else
       out(i) = -1;
       DigiDec(i) = 0;
       Dout(i) = 0;
   end
end
endfunction
```

B.3 Plotter Source code

```
title(subject,"color","black","fontsize",5);
   xlabel(xTitle, "fontsize", 6, "color", "black");
   ylabel(yTitle, "fontsize", 6, "color", "black");
   xset("font",1,6);
   //change font
   xgrid(1);
   aa = gca();
   aa.children.children.thickness =2;
   aa.parent.background= -2;
   a = gcf()
   a.figure_size = [1280 920];
   //a.figure_size = [800 600];
   sleep(100)
   if(Auto==1)
       BB = aa.data_bounds;
       xmin=BB(1,1);
       ymin=BB(1,2)+BB(1,2)/20;
       xmax=BB(2,1);
       ymax=(BB(2,2)+BB(2,2)/20);
       bounds= [xmin,ymin;xmax, ymax];
   end
   aa.data_bounds=bounds;
endfunction
function []=SaveThis(fileName)
   //EPS export
       sleep(200);
       xs2jpg(gcf(), fileName+'.jpg');
endfunction
//plot signal
function [f]=plotSig(t,sig,alone)
   if(alone)
       f = figure();
   else
       f = gca();
   end
   plot2d(t,sig);
endfunction
function [f]=plotDelSigOut(out,alone)
```

if(alone)

```
f = figure();
   else
       f = gca();
   end
   plot2d2(0:length(out)-1, out);
endfunction
//plot Average Del Sig out
function [f]=plotDAOut(out,alone)
   if(alone)
       f = figure();
   else
       f = gca();
   end
   DA = [];
   for i=1:length(out)
       DA(i) = [mean(out(1:i))];
   end
   plot2d(0:length(DA)-1,DA);
endfunction
//plot digital quantized signal
function [f]=plotDigi(DigiDec,alone)
   if(alone)
       f = figure();
   else
       f = gca();
   end
   Qn = (max(DigiDec)+1)^{(1/2)};
   plot2d2(0:length(DigiDec)-1, DigiDec);
   aa = gca();
   aa.y_ticks =
       tlist(['ticks', 'locations', 'labels'],0:1:Qn+1,string(dec2bin(0:1:Qn+1)));
endfunction
```

//plot DTC signal

```
function [f]=plotDTC(DTCPall,alone)
    if(alone)
        f = figure();
    else
        f = gca();
    end
    plot2d2(0:length(DTCPall)-1, DTCPall);
endfunction
```

```
//fft and log10 of fft
function [f]=plotFFT(DTCFFT, alone)
   if(alone)
       f = figure();
   else
       f = gca();
   end
   //[imax jmax] = max(DTCPallFFTAbslog);
   //[imax2 jmax2] = max(DTCPallFFTAbslog(2:($/4)+1));
   //temperoraily fftN = ceil((length(DTCPallFFTAbslog)+1)/2);
   //temperoraily plot2d(0:fftN-1,DTCPallFFTAbslog(1:fftN));
   //plot2d(DTCPallFFTAbslog);
   plot2d2(0:length(DTCFFT)-1,DTCFFT);
   [imax jmax] = max(DTCFFT(10:$));
   xstring(jmax+5,imax+5,msprintf('(%.f)', imax));
   txt = gce();
   txt.font_size = 4;
   txt.font_style = 0;
   txt.font_color = 5;
   [imin jmin] = min(DTCFFT(10:$));
   xstring(jmin+10,imin-5,msprintf('(%.f)', imin));
   txt = gce();
   txt.font_size = 4;
   txt.font_style = 0;
   txt.font_color = 2;
   //xstring(jmax2+10,imax2-10,msprintf('(%.f)', imax2));
```

endfunction

B.4. ADDITIONAL FUNCTIONALITY

B.4 Additional Functionality

```
//looper
function [bi] = dec2bi(de, biNum)
    bi = strtod(strsplit(string(dec2bin(de,biNum))));
endfunction
function [dec] = bi2dec(bi)
    dec = bin2dec(strcat(string(bi(1:$)),''));
endfunction
```

B.5 GUI Program

```
s = [];
out = [];
dout = [];
digidec = [];
dtcpal = [];
dtcfft = [];
function update_plot(update_idx)
   global manu_ui_el VALUES notch_method_list
   VALUES_STATUS = zeros(1,length(VALUES));
   for k = update_idx
       VALUES_STATUS(k) = 1
   end
   manu_ui_el(11).string= "Computing...";
   for i=find(VALUES_STATUS==1)
       if i >1 then
           VALUES(i) = strtod(strsplit(manu_ui_el(i).string,","));
       end
   end
   //if all zero value has changed
   if manu_ui_el(1).value ==1 then
       manu_ui_el(2:10).enable = "off";
       notch_method_list.enable = "off";
       manu_ui_el(4).enable = "on";
       notallzero = 0;
   else
```

```
manu_ui_el(2:10).enable = "on";
notch_method_list.enable = "on";
notallzero = 1;
end
```

drawlater();

creat it if not
graph_fig = scf(1);

```
//if sampling freqhas changed
sig_chg_flg = 1;
if (VALUES_STATUS(2)==1 | VALUES_STATUS(3)==1 |
   VALUES_STATUS(8)==1) then
   fsamp = VALUES(8);
   T=1/fsamp;
   t = (0:T:1);
   F = VALUES(2);
   A = VALUES(3);
   if(A==0)
       sig = A*ones(1,length(t));
   else
       sig = A*sin(2*%pi*F*t);
   end
   //recalculte delta sigma
   [Out, Dout, DigiDec] = DelSig(sig);
   sig_chg_flg = 1;
else
   sig = s;
   Out = out;
   Dout = dout;
   DigiDec = digidec;
   sig_chg_flg = 0;
end
//if signal or dtc parameter has changed calculate dtc and
   redraw graph
if (sig_chg_flg==1 | VALUES_STATUS(4) | VALUES_STATUS(5) |
   VALUES_STATUS(6) | VALUES_STATUS(7)) then
   DTCPall = RandDTC(notallzero*DigiDec, VALUES(4), VALUES(5),
       VALUES(6), VALUES(7));
   DTCFFT = 20*log10(2*abs(fft(DTCPall)+1.e-6));
   //////
   // wait untill computation is done so that
```

//get a handel of second graph on screen if it exists,

```
//delete former data
       if (graph_fig.children~=[]) then
           delete(graph_fig.children);
       end
       graph_fig.figure_position = [430 0];
       //draw fft plot
       plotFFT(DTCFFT,0);
       Stylize("a", "", "$Power \,
           [db]$",0,[0,-100;length(DTCFFT), max(DTCFFT)+5]);
       drawnow();
   else
       DTCPall = dtcpal;
       DTCFFT = dtcfft;
   end
   //reset values update status
   for i=find(VALUES_STATUS==1)
       VALUES_STATUS(i) = 0;
   end
   manu_ui_el(11).string= "Finished.";
   [s, out, dout, digidec, dtcpal, dtcfft] = resume(sig, Out, Dout,
       DigiDec, DTCPall, DTCFFT);
endfunction
function save_plot()
   global VALUES NAMES manu_ui_el
   //define file name
   fileName = "";
   if (manu_ui_el(1).value ==1) then
       fileName= "all_Zero";
   else
       //create a string from values
       for i= 2:size(NAMES,"*")
           fileName =
              fileName+NAMES(i)+strcat(string(VALUES(i)),'_')+"_"
       end
   end
   dt=getdate();
   //dircetory name in YYYY_MM_DD_HH
   saveDir =
       srcHome+"/img/"+string(dt(1))+"_"+string(dt(2))+"_"+string(dt(6))+"_"+string(dt(7))
   //create directory if it does not exist
```

```
if(~isdir(saveDir))
       mkdir(saveDir);
   end
   //save file as eps
   xs2pdf(gcf(), saveDir+fileName+'.pdf');
endfunction
function selct_notch()
   global manu_ui_el VALUES notch_method_list
   f = VALUES(8)+1
   fnotch = VALUES(9)
   if notch_method_list.value ==1 then
       nH = VALUES(4)(1)
       nL = VALUES(4)(2)
   end
   for i=find(VALUES_STATUS==1)
       VALUES_STATUS(i) = 0;
   end
endfunction
```

B.6 GUI Programs Logic

```
// Kobayashi Labratory - Gunma University
// Ramin Khatami
// Feb 2015
//---cleaning and setting requirments--//
//clear concole screen
clc;
//clear variables in memory
clear;
//delete showing windows
xdel(winsid());
//raise scilab memory size to the max size
stacksize("max")
// show numbers in normal formats
format 'v';
// set present working directory as the srcHome for use in saving
   images, etc
srcHome = pwd();
```

```
//---bring external source files---//
exec( srcHome+'/add_func_v3.sci');
exec( srcHome+'/delsig_v3.sci');
exec( srcHome+'/dtc_v3.sci');
exec( srcHome+'/plotter_v3.sci');
exec( srcHome+'/gui_func_v3.sci');
global manu_ui_el VALUES notch_method_list
//---initial setting for the GUI program---//
//---dtc configuration--//
// array of string defining each value names to show in the program
NAMES = ["All Zero", "Fsig", "A", "N", "M", "qin", "Jitter", 'Fsamp',
   'notch'];
// placholder for dtc configurations value
VALUES = list()
//all zero value
VALUES(1)=0;
//Fs : sinusoid signal frequency: Integer(ex. 1)
VALUES(2)=1;
//A: sinusoid signal Amplitude: Integer(ex. 1)
VALUES(3)=1;
//N: mutiplee of constant width for each pulse period: Integer
   array(ex. 5[for 0 in 1 bit dtc], 5[for 1 in 1 bit dtc])
VALUES(4)=[5 5]; //floor(4*rand(1,(2^VALUES(7).entries)-2))+5];
//M: mutiplee of constant width for each pulse high status length,
   it shoudl be lower than N: Integer array(ex. 0[for digital LOW
   in 1 bit dtc], 1[for digital HIGH in 1 bit dtc])
VALUES(5)=[1 1]//ones(1,2^VALUES(7).entries);
//\varphiin: mutiplee of constant width for each pulse staritng high
   delay, it shoudl be lower than N+m: Integer array(ex. 0[for
   digital LOW in 1 bit dtc], 1[for digital HIGH in 1 bit dtc])
VALUES(6) = [0 \ 0];
//random Jitter: similar to \varphiin except \varphiin varies randomely for
   defined status over 0: Integer array(ex. 0,0)
VALUES(7)=[0 0]; //no jitter
```

```
//[Hz]sampling frequency
VALUES(8) = 2^{10-1};
//notch: nothc location frequency: Integer (ex. 1025)
VALUES(9)=1025;
//if a function has been redifned do not throw error
funcprot(0);
//---draw graphical user interface---//
//get monitor screen size in pixel ex: [1,1,(width)1920, (height)
   1080]
screen_size = get(0, "screensize_px");
//screen size width
size_x = screen_size(3);
//screen size hight
size_y = screen_size(4);
//distance from top of the screen in gui app
top_offset = 0*size_y/100;
//distance between text inputs in the gui app
dist1 =6*size_y/100;
//define first window,; it is a place where dtc configurations are
   changed
//variable for text input boxes to show to the user and get the
   user inpout in gui app
manu_ui_el=[];
// variable for tag of text inputs
text_tag = [];
h_graph = figure( ...
"dockable"
            , "off",...
"infobar_visible" , "off",...
"toolbar", "none",...
"menubar_visible" , "off",...
"menubar" , "none",...
"default_axes" , "off",...
               , "gridbag",...
"layout"
"visible"
               , "on");
//this window is as high as the screen size and 300px wide
```

```
h_graph.figure_size = [430 600];
//it takes a while for scilab to draw the window, there for wait
   100ms to go to next step
sleep(100)
// position config window to the left top side of the screen
h_graph.figure_position = [0 0];
//Create the constraint for nested uicontrols
c = createConstraints(...
   "gridbag", [1, 1, 1, 1], ...
   [1, 1], ...
   "both", "center", ...
   [0, 0], [50, 50]);
pos_y = 1;
c.grid= = [1 ,pos_y ,4,1];
manu_ui_el(1) = uicontrol(h_graph, ...
   "style", "checkbox", ...
   "Min",0, ...
   "Max",1, ...
   "string", NAMES(1), ...
   "fontsize",16, ...
   "value", 1, ...
   "callback","update_plot(1);", ...
   "constraints", c);
//put control buttons label on screen
for i =2:size(NAMES,"*")
   pos_y = pos_y + 1;
   c.grid = [1,pos_y,1,1];
   text_tag(i) = uicontrol(h_graph, ...
   "style","text", ...
   "string", NAMES(i), ...
   "fontsize", 16, ...
   "constraints", c);
   c.grid = [2,pos_y,4,1];
   c.weight = [10,1];
   manu_ui_el(i) = uicontrol(h_graph, ...
   "style","edit", ...
   "Enable", "off", ...
   "string", strcat(string(VALUES(i)), ', '), ...
   "fontsize",16, ...
```

```
"callback","update_plot("+string(i)+");", ...
   "constraints", c);
end
//enable M text box to change output pulse width
manu_ui_el(3).enable = "on";
manu_ui_el(9).callback = "selct_notch()"
pos_y = pos_y + 1;
c.grid = [1,pos_y,5,1];
//notch creation mehtod chose
notch_method_list = uicontrol(h_graph, 'style', 'listbox',
   "callback" , "selct_notch()","Enable","off",'constraints', c);
set(notch_method_list,'string', "PCM|PPM|PWM|PRJ")
// fill the list
set(notch_method_list, 'value', 1);
//calculate
pos_y = pos_y + 1;
c.grid = [1,pos_y,1,1];
manu_ui_el(10) = uicontrol(h_graph, ...
   "style", "pushbutton", ...
   "string", 'Compute', ...
   "Enable", "off", ...
   "fontsize",16, ...
   "callback","update_plot([1,2,3,4,5,6,7,8,9,10]);", ...
   "constraints", c);
//save graph
c.grid = [3,pos_y,1,1];
h_Save = uicontrol(h_graph, ...
   "style", "pushbutton", ...
   "string", "Save", ...
   "fontsize",16, ...
   "callback", "save_plot()", ...
   "constraints", c);
// stop simulation and exit
c.grid = [5, pos_y, 1, 1];
h_Stop = uicontrol(h_graph, ...
   "style", "pushbutton", ...
   "string", "Stop", ...
```

```
"fontsize",16, ...
"callback","xdel(0)", ...
"constraints", c);
//show what is going on
```

```
pos_y = pos_y +1;
c.grid = [1, pos_y, 5, 1];
manu_ui_el(11) = uicontrol(h_graph, ...
"style","text", ...
"string","Finished.", ...
"fontsize",16, ...
"constraints", c);
```

update_plot([1,2,3,4,5,6,7,8,9,10]);

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