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Author(s): D.A. Duncan, J.I.J. Choi, D.P. Woodruff

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# Global Search Algorithms in surface structure determination using photoelectron diffraction

D.A. Duncan, J.I.J. Choi, and D.P. Woodruff

*Physics Department, University of Warwick, Coventry, CV4 7AL, UK*

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## **Abstract**

Three different algorithms to effect global searches of the variable-parameter hyperspace are compared for application to the determination of surface structure using the technique of scanned-energy mode photoelectron diffraction (PhD). Specifically, a new method not previously used in any surface science methods, the swarm-intelligence-based particle swarm optimisation (PSO) method, is presented and its results compared with implementations of fast simulated annealing (FSA) and a genetic algorithm (GA). These three techniques have been applied to experimental data from three adsorption structures that had previously been solved by standard trial-and-error methods, namely H<sub>2</sub>O on TiO<sub>2</sub>(110), SO<sub>2</sub> on Ni(111) and CN on Cu(111). The performance of the three algorithms is compared to the results of a purely random sampling of the structural parameter hyperspace. For all three adsorbate systems, the PSO out-performs the other techniques as a fitting routine, although for two of the three systems studied the advantage relative to the GA and random sampling approaches is modest. The implementation of FSA failed to achieve acceptable fits in these tests.

*Keywords:* Particle Swarm Optimisation, Genetic Algorithm, Fast Simulated Annealing, Surface Structure, Photoelectron Diffraction

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## 1. Introduction

Scanned-energy mode photoelectron diffraction (PhD) provides a means of determining the structure of adsorbates on well-characterised single-crystal surfaces in a fully quantitative fashion [1]. The method exploits the coherent interference of the directly-emitted component of a photoelectron wavefield, emitted from a core level of an atom in an adsorbate species, with other components of the same wavefield that are elastically scattered from the surrounding (mainly substrate) atoms. By varying the incident photon energy, and hence the photoelectron kinetic energy and its associated wavelength, the scattering paths switch in and out of phase with the directly emitted electron wavefield, causing modulations in the detected intensity in any specific direction. Because of the strong multiple scattering resulting from the large elastic scattering cross-section of low-energy electrons from atoms, and the associated phase shifts that are dependent on atomic species, energy, and scattering angle, direct inversion of the data to obtain accurate structural information is not possible. Instead, these PhD modulation spectra, measured in multiple directions, must be compared with the results of multiple scattering simulations for a range of structural models, adjusting the model until good agreement is achieved between experimental and simulated spectra. This ‘trial-and-error’ approach is a general feature of almost all surface structural methods, and the detailed approach for PhD is very similar to that of quantitative LEED (low energy electron diffraction), a method based on the same low-energy electron scattering processes.

A key feature of the ‘trial-and-error’ approach to structure determination by *any* method is the use of an objective measure of the level of agreement between theory and experiment. In PhD a reliability- (or *R*-) factor, based on a normalised value of the differences between the squares of the measured and simulated modulation amplitudes [1], is defined such that a value of 0.0 corresponds to perfect agreement, a value of 1.0 corresponds to no correlation between theory and experiment, and a value of 2.0 to anti-correlation [2]. The process of structure determination can therefore be considered as an *R*-factor minimisation problem. We have previously implemented automated structure optimisation routines based

on gradients in the  $R$ -factor parameter hyperspace, and such methods prove very effective in refining models that already contain the main features of the correct structure. Identifying the most promising regions of the multidimensional parameter hyperspace, however, is a problem that may be addressed by some form of global search algorithm.

So far the only attempt to apply global search algorithms to PhD appears to be that of Viana *et al.* [3] using a genetic algorithm, with applications to structure determinations for Pd on Au(111) [4], for the termination of the SrTiO<sub>3</sub>(100) surface [5], and for chromium oxide on Pd(111) [6]. Rather more exploration of such methods has been undertaken in LEED, including applications of genetic algorithms [7] and fast simulated annealing [8, 9], amongst other techniques [7, 10, 11].

As part of our ongoing programme of application of the PhD method we have recently implemented a rather different approach using particle swarm optimisation (PSO) [12,13], a more recently-developed heuristic algorithm that has rarely been exploited in the physical sciences. We have used this method to aid in the determination of the structure of three adsorption systems that have already been published, namely C<sub>3</sub>H<sub>3</sub> on Pd(111) [14], uracil on Cu(110) [15], and cytosine on Cu(110) [16]. However, none of these publications describe the associated methodology. Here we present such a description, together with a comparison, with some alternative methods, of the results of its application to three data sets from previously-published experiments. Specifically, we compare the PSO results with those obtained by applying implementations of two more-established global search algorithms, namely a genetic algorithm [3] (GA) and fast simulated annealing (FSA) [8]. The performance of these three algorithms is also compared with that of a purely random sampling of the parameter hyperspace. We should stress that our primary purpose here is to describe the details of the new PSO method and provide illustrations of its efficacy in surface structure determination by PhD. The comparison with the results of other more established methods provides some kind of benchmark by which its effectiveness can be judged,

but it is important to recognise that these quantitative comparisons are specific to the implementations of the different algorithms used here.

The three heuristic algorithms considered here share a common general strategy in that each proposes a structure\* whose fitness is then calculated, before new structures are generated stochastically. The techniques vary in how the new structures are generated and in the criterion used for accepting them. In the tests described here experimental PhD spectra are compared with the results of multiple-scattering calculations, performed for each proposed structure, using computer codes originally developed by Fritzsche [17,18,19,20]. These codes have recently been parallelised to exploit the increased availability of high performance computing. Our standard PhD *R*-factor [1] was used to determine the fitness of each structure.

Note that while global search methods are designed to provide a means to find regions of parameter space corresponding to the lowest *R*-factor value (the best fit between theory and experiment), this purely mathematical procedure must be tempered by physical information. For example, it is perfectly possible for the best fit to correspond to physically unreasonable values of the associated parameters, such as interatomic distances that are too short or (if between bonded atoms) too long; previous examples of this effect in photoelectron diffraction have already been discussed (e.g. [14,21]). In applying the global search algorithms, therefore, it is important to impose physically reasonable constraints on the trialled structures.

## **2. Stochastic Algorithms**

In the implementations of all three algorithms (as well as the random sampling) that were used in this study, there are several parameters that were kept constant. Specifically each algorithm was computed for 40 "individuals" (each with specific

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\* more generally, in the vocabulary of global search algorithms, this would be described as 'a coordinate in hyperspace', but here we explicitly refer to this as a 'structure' to avoid confusion with the spatial coordinates associated with the different structural parameters.

location in the variable hyperspace ( $X(i)$ ) defining a particular structural model), and each of these individuals performed 20 iterations per calculation, while ten such calculations were performed for each algorithm, so 8000 structures were investigated using each algorithm. In the case of the fast simulated annealing and the random sampling, in which no information is shared between individuals, the population is arbitrary, but this constant number was used for each algorithm in order to make the calculations more comparable. However, the population size will have a significant effect on both the genetic algorithm and PSO calculations presented in this study. Generally, for both techniques, a larger population will provide a better sampling of the variable hyperspace at the cost of poorer dissemination of good structures through the population and longer computational times. A population of 40 individuals was chosen in order to provide a reasonably large population. In all cases the initial structures for the search were chosen randomly from the variable hyperspace. The random number generator used was the intrinsic FORTRAN command, with the seed chosen by summation of the rank number of each individual (from 0 to 39) and the hour, minute, and second that the calculation was started.

### ***2.1. Fast Simulated Annealing(FSA)***

Simulated annealing is inspired by the experimental technique of heating a crystal with the objective of improving crystallographic order. Increased thermal energy increases the probability that displaced atoms may overcome the barrier that allows them to escape their local energetic minima, and to adopt the structure corresponding to their global energetic minima. In traditional simulated annealing each variable is randomly displaced at each iteration, the size of the displacement being governed by a normal distribution. The width of this distribution is set by the "temperature" of the system. In the case of fast simulated annealing, a Lorentzian distribution replaces the normal distribution,

$$\Delta X(i) = k(i).T. \tan(\pi.P_{FSA}), \quad (1)$$

where  $\Delta X(i)$  is the displacement in variable  $i$ ,  $T$  is the "temperature" of the system,  $k(i)$  is the weighting of variable  $i$ , and  $P_{FSA}$  is a random value between -0.5 and 0.5. The weighting of the variable is based on an estimation of the sensitivity of the

experimental technique (PhD in our case) to the variable. Replacing the normal distribution by a Lorentzian distribution allows longer jumps in the variable hyperspace, which will increase the probability of tunnelling into neighbouring minima of the  $R$ -factor in the parameter hyperspace (see Fig. 1).

To determine whether or not a new structure is accepted, the Metropolis criterion is used [8]. If the fitness is better (i.e. if the  $R$ -factor is lower), then the new structure is always accepted. If the fitness is worse ( $R$ -factor is higher) then the new structure is randomly accepted or rejected according to the "temperature" of the system, based on a Boltzmann factor,

$$Z = \exp\left(-\frac{\Delta R_{fac}}{T}\right), \quad (2)$$

where  $\Delta R_{fac}$  is the change in  $R$ -factor. The value of  $Z$  is compared with a random number generated between 0 and 1. If this number is less than  $Z$ , this "worse" fit is accepted, and the individual moves "up" in the  $R$ -factor well.

After each iteration the temperature of the system is decreased such that

$$T = \frac{T_0}{N}, \quad (3)$$

where  $N$  is the iteration number and  $T_0$  is the initial temperature. Therefore, as the calculation proceeds, fewer structures with higher  $R$ -factors will be accepted. Note that it is application of this equation to the temperature decrease that is associated with the "fast" adjective in FSA; in "normal" simulated annealing temperature is decreased in a more linear manner.

## 2.2. Genetic Algorithm(GA)

Genetic algorithms are inspired by the evolutionary model of the survival of the fittest, in which the fittest members of the current generation are more likely to produce descendents in the next generation. Specifically, pairs of individuals are randomly chosen (often, as in this study, weighted by their fitness) to produce the individuals for the next iteration. Each chosen pair produces two "children" by randomly crossing over their coordinates. This crossover can be done in various

ways [22]; in the present study a uniform crossover was used, as illustrated in Fig. 2. After crossover, the algorithm allows for the possibility that each individual of the new generation may be mutated; this reduces the probability that the code converges prematurely. In the present study, two types of mutation were possible. The first, which produces a mutation rate of 1% for each variable, has an associated Gaussian broadening. If the variable is selected for mutation, then it is changed by:

$$\Delta X(i) = \text{erf}^{-1}(P_n) \sigma_i \sqrt{2}, \quad (4)$$

where  $P_n$  is a random number between 0 and 1,  $\sigma$  is the average separation each individual has on the first iteration, and  $\text{erf}^{-1}$  is the inverse error function, calculated from the Taylor series:

$$\text{erf}^{-1}(P_n) = \sum_{k=0}^{\infty} \frac{c_k}{2k+1} \left( \frac{\sqrt{\pi}}{2} P_n \right)^{2k+1}. \quad (5)$$

In this study the first 100 terms of this expansion were used to obtain an acceptable value for the inverse error function.

The second mutation, which has a mutation rate of 0.1% for each variable, changes the variable to a random position in the search field. After mutation, the final step of each iteration is to choose which individuals of the current generation will survive to mate in the next generation, a process generally referred to as elitism. In the present study, only the structure corresponding to the lowest overall  $R$ -factor was allowed to survive to successive generations (note that the individual that “discovered” this best fitting structure will test a different structure).

### **2.3. Particle Swarm Optimisation (PSO)**

Particle swarm optimisation is inspired by the search patterns employed by swarming species, the individual members of the swarm sharing information to guide the collective towards the "best" area. Specifically, in PSO, each individual has memory. It remembers the best fitness that it has achieved ( $X(i)_l$ ), and the best fitness that it has been informed of ( $X(i)_g$ ). These two sets of information (the best locally found structure, and the best globally found structure) are then used to determine the location in the variable hyperspace that the individual will occupy in



the next iteration:

$$V_{X(i)} = c_p \cdot P_p \cdot V_{X(i)} + c_l \cdot P_l \cdot dX(i)_l + c_g \cdot P_g \cdot dX(i)_g, \quad (6)$$

$$dX(i)_l = X(i)_l - X(i), \quad (7)$$

$$dX(i)_g = X(i)_g - X(i), \quad (8)$$

where  $V_{X(i)}$  is how much variable  $i$  is going to change by in the next iteration (the velocity of the particle),  $X(i)$  is the current location on hyperspace (i.e. the current set of structural parameter values) of the individual,  $X(i)_l$  is the location in hyperspace of the best structure the individual has found so far, and  $X(i)_g$  is the location in hyperspace of the best structure that the individual has been informed of. The  $c$  prefactors are weighting factors which will be discussed below, while the  $P$  prefactors take random values between zero and one.

The first term of equation 6 can be thought of as the momentum of the individual, and determines the tendency of the individual to continue searching in the region it currently occupies. If the weighting of this term is too high the population will simply diverge and randomly sample the variable hyperspace, but if it is too low the population may prematurely converge on a local minimum. Typically, values of  $c_p < 1$  prevent the system from diverging, and a value of 0.7 was used in this study [12].

The second term of equation 6 determines the tendency of the individual to return towards the best structure that it has found and is generally given equal weighting to the third term of equation 6, which defines the tendency of the individual to move towards the best structure it has been informed of. As the best location that has been found is not necessarily the global minimum, the balancing of these two “best” locations allows a more thorough search of the parameter space around multiple minima. There are two considerations defining appropriate choice of the values of  $c_l$  and  $c_g$ . One is that it is important to use a value greater than unity, so that there is no preference to explore only the “near side” of the best minima that have been found. However, it is also important that the system does not take steps over the variable hyperspace that are too large, otherwise the search will

effectively become completely random. In the present study, a value of 1.9 was used for both  $c_l$  and  $c_g$ , allowing a significant overshoot of the best minima that have been found to occur, but no steps were allowed that were greater than  $\frac{1}{4}$  of the difference between the maximum and the minimum values allowed for that coordinate [12]. The calculation was also prevented from going beyond preset maximum and minimum values for each coordinate; if the application of equation 6 took a coordinate outside these preset limits, the coordinate was instead set to relevant limiting value.

The significant property of the PSO approach, referred to above, is how information passes between individuals after each iteration. Each individual is informed by  $K$  other particles of the best minima they have found. Which individuals act as informants is chosen randomly. An informant is not necessarily informed by this informee, so any given individual could act as an informant to less than, or more than,  $K$  individuals. A large value of  $K$  may cause the PSO to converge prematurely, but if the value of  $K$  is too small, the knowledge of the best areas for optimisation will not be spread effectively through the population. In this study a value of  $K=3$  was used [12].

#### ***2.4. Random Sampling***

The random sampling algorithm was implemented, not only to act as a baseline comparison for the other methods, but also to provide a relative measure of the difficulty of achieving good structural solutions for the model systems used in this study. It may be expected to have comparable success to a grid search of the same volume of variable hyperspace using the same number of sampling points.

Specifically, at every iteration, each individual randomly chooses its location in the variable hyperspace by:

$$X(i) = P_{rand} \cdot [X_{max}(i) - X_{min}(i)] + X_{min}(i),$$

where  $P_{rand}$  is a random number between 0 and 1, while  $X_{max}(i)$  and  $X_{min}(i)$  are the maximum and minimum value allowed for the structural parameter  $i$ . Note that

this method was also used to chose the initial structures for all three of the algorithms described above.

### 3. Model Systems

Experimental data from three model adsorption systems were used to test the efficacy of the fitting algorithms. The three systems chosen, as outlined below, provide examples of problems having different degrees of complexity and difficulty. In part this arises from the intrinsic differences in their complexity, in part from a qualitative assessment of the PhD modulation spectra. In PhD, the highest-symmetry local adsorption sites of the emitter atoms with respect to the underlying substrate generally lead to the strongest PhD modulations, notably along emitter-nearest-neighbour  $180^\circ$  backscattering directions [1]. For low-symmetry emitter sites, domain averaging of inequivalent nearest-neighbour backscattering directions leads to weaker modulations. Weak modulations are therefore generally indicative of low-symmetry sites, making the structural problem intrinsically more difficult; this is exacerbated by the reduced reliability of both experimental data and theoretical simulations as the modulations become weaker.

From the point of view of the PhD technique, the data from molecular  $\text{H}_2\text{O}$  adsorbed on  $\text{TiO}_2(110)$  [23] correspond to the simplest situation. The H atoms are such weak electron scatterers that they are effectively invisible to the technique, so the structural problem is only to identify the O atom adsorption site using O 1s PhD data. Moreover, the experimental data show relatively strong ( $\pm 40\%$ ) modulations in one (normal) emission direction, indicating a high-symmetry (atop) adsorption site. The original published analysis of the data did find the oxygen atom of the water ( $\text{O}_w$ ) to be directly atop the five-fold coordinated surface Ti atoms (Fig 3), with a  $\text{Ti-O}_w$  bond length of  $2.21 \pm 0.02 \text{ \AA}$ , but also found four different substrate surface relaxations to be significant, involving displacements perpendicular to the surface ( $\Delta z$ ), and parallel to the surface in the  $[\bar{1}\bar{1}0]$  direction

( $\Delta x$ ). Specifically, the  $z$  coordinate of the five-fold coordinated Ti atom, the  $x$  and  $z$  coordinates of the first layer planar O atoms, and the  $z$  coordinate of the bridging O atom below the five-fold coordinated Ti atom, were all found to differ from those of an ideal bulk-terminated solid. In the present study these five structural parameters, namely the Ti-O<sub>w</sub> bondlength and the four significant coordinate changes noted above, were therefore allowed to vary.

The second system tested, adsorption of SO<sub>2</sub> on Ni(111), originally solved by Knight *et al.* [21], is more complex. In this case PhD data from both S 2p and O 1s emission were recorded, showing modulation amplitudes of  $\pm 20\%$  or less. However, the molecular adsorption geometry is believed to retain some of the symmetry of the molecule and the underlying surface, specifically with the molecule and surface sharing a mirror plane. In the original analysis of these data Knight *et al.* explored two such models, one in which the mirror plane of the molecule coincides with a true  $\langle 211 \rangle$  mirror plane of the complete (111) substrate, the other in which the molecular mirror plane lies in a  $\langle 110 \rangle$  azimuth that corresponds to a mirror plane of the outermost metal layer alone. The former geometry was found to be preferred, with the molecule approximately centred over hollow sites, with equal occupation of the hcp and fcc hollow sites, directly above second and third layer Ni atoms, respectively (Fig 3). In the present test of the global search algorithms only structures consistent with this correspondence of molecule and substrate mirror plane, and co-occupation of the two hollow sites, were investigated. In these searches a total of 10 parameters were allowed to vary, specifically the inner potential, the vibrational amplitude of the adsorbate, the  $z$  coordinate of the molecule above the surface, the displacement of the sulphur group along the  $\langle 211 \rangle$  azimuth, the S-O bondlength, the O-S-O bond angle, the difference in the  $z$  coordinates of the S and O atoms, the difference in  $z$  coordinates of the molecule above the fcc and hcp hollows.

Data from CN on Cu(111), presented in a study by Polcik *et al.* [24], provide a particularly challenging test of any structural search procedure. Both C 1s and N 1s PhD modulation spectra were measured, but these all show very weak

modulations ( $\leq \pm 10\%$ ), consistent with the CN adsorption geometry completely lacking any point-group symmetry. The original analysis of Polcik *et al.* led to the conclusion that the CN species adsorbs in an asymmetric off-atop geometry (Fig 3). Additional experimental data (notably near-edge X-ray absorption fine structure) shows the adsorbed molecule to be intact with the C-N axis approximately parallel to the surface, while the fact that the PhD spectra from the constituent C and N atoms show similar periodicity and modulation amplitudes indicate that they are likely to be in similar sites. We have therefore constrained the trialled structures to those in which the molecular axis is approximately parallel to the surface, with the distance between the C and N atoms being comparable to that of the gas phase cyanide species. Eleven parameters were allowed to vary; these were the three Cartesian coordinates of the centre of the molecule, the C-N bondlength, the azimuthal and tilt angles of the molecular axis relative to the surface, the relaxation of the first layer of Cu atoms, the inner potential, and the (isotropic) vibrational amplitudes of the C, N and the Cu atom that is nearest the C and N atoms.

#### 4. Results and Discussion

A comparison of the progress of the three fitting algorithms, and the random sampling, in finding structures of lower  $R$ -factor in successive iterations, is shown in Fig. 4 for each of the three models systems. These results are the average of 10 separate calculations, with the error bars indicating the standard error of the mean for each iteration. The implementation of FSA tested here clearly performs very poorly, being substantially inferior to random sampling for all three test systems. A possible reason is that when the temperature is high the FSA algorithm accepts almost any step, making it (in essence) a fairly random *local* search, but when the temperature is low the step sizes become (too) small. As a result it seems that the problem is not that the calculation becomes trapped in local  $R$ -factor minima, but rather that it fails to get close to the bottom of any minimum. Tests with a range of starting temperatures failed to find any value that led to acceptable convergence. By contrast, an application of a FSA algorithm to determine the surface structure

of Ag(111), Ag(110) and CdTe(110) using quantitative LEED data was found to be effective [8, 9]. However, one result of this earlier study was that the convergence was initially slow when the number of structural parameters to be fitted was increased; as such, it is possible that our tests used too small a number of iterations to see the true benefit of this approach.

Of the other two fitting algorithms, the PSO achieves the lowest  $R$ -factors for all the model systems, although its advantage over GA is marginal for TiO<sub>2</sub>(110)/H<sub>2</sub>O and modest for the Cu(111)/CN system. PSO outperforms the random sampling for all three model systems, while GA marginally fails to achieve this for the Cu(111)/CN system. The Cu(111)/CN system was identified as the most complex problem to solve, with the largest number of fitting parameters and an expectation that even the best  $R$ -factor minimum will be shallow in the variable hyperspace; as such, the limitation of 20 iterations (800 trialled models) used here is unlikely to be sufficient to find the bottom of the global minimum. The fact that both the PSO and GA implementations show a slight downwards gradient at the end of the test supports this view. Indeed, in our previous application of the PSO algorithm to aid the solution of PhD structure determination [14,15,16] we have always used more than 20 iterations to achieve more reliable convergence, but this smaller number of iterations appears sufficient to show the general trends of the different methods.

While the results of Fig. 4 provide information as to which algorithm finds the lowest  $R$ -factor in the smallest amount of computational time, a further important question is whether the structures corresponding to the lowest  $R$ -factor values are the correct structure. Have the searches identified the region of variable parameter hyperspace corresponding to the true global minimum, and have they located the bottom of this global minimum? The first of these two questions is the most important one. A steepest gradient search will locate the true  $R$ -factor far more quickly than any of these algorithms if it is started within the global minimum, and in our previous applications of the PSO algorithm [14,15,16] we have used such a gradient search to refine structures identified using PSO. However, if a gradient search is initiated with a structure corresponding to a local minimum, it will not

escape this minimum. The important question is therefore whether the global search algorithms have located the correct region of parameter space corresponding to the global minimum for each system, or have only converged on local minima.

In addition to the  $R$ -factor values obtained during the progress of the different search algorithms, Fig. 4 also shows, as a horizontal (pink) line, the value of the  $R$ -factors obtained in the original structure determination of each of the model systems. It is notable that for all three systems this value is lower than that achieved in any of the search methods, providing further support for the idea that the original analyses (that included structural optimisations using a gradient search algorithm) did identify the true structures. We may therefore ask how similar are the best structures found by the different global search algorithms (after 20 iterations) to these ‘true’ structures. In performing structure determinations using the PhD technique, the ultimate precision of the method can be determined by calculating the variance of the (minimum) value of the  $R$ -factor found for the best-fit structure,  $\text{var}(R_{\min})$ . This variance depends on the size of the data set used in the analysis and the value of the lowest  $R$ -factor [25]. Any structure that leads to a value of the  $R$ -factor less than  $(R_{\min} + \text{var}(R_{\min}))$  is regarded as falling within the limits of precision, and therefore an acceptable solution, and simple calculations allow one to define error estimates for each of the structural parameters.

To determine how similar the best structures found by the global search algorithms are to the ‘true’ structures, we can therefore use the difference between the values of the best-found  $R$ -factor, and the  $R$ -factor for the ‘true’ structure. This is most appropriately defined relative to the variance in  $R$ , by the ratio  $\Delta R / \text{var}(R_{\min})$ . Similarly, we can also compare the size of the deviations of the structural parameters from the ‘true’ structures with the estimated errors in these parameters, by the ratio  $\Delta X / \sigma_X$ . This latter value provides a more direct indication of whether the global search algorithms have located the region of parameter space corresponding to the global minimum (which we infer, from the arguments above, to be at the parameter values of the originally-determined structures). These values

are listed in Table 1. Note that, even though the implementations of the PSO and GA algorithms are fairly basic, they both appear to converge in the area of the ‘true’ structure with a comparable level of accuracy. Both algorithms could probably be further optimised to solve these three specific problems more fully, but these two simple implementations provide acceptable results.

As shown in Figure 4, and quantified in Table 1, for the Ni(111)/SO<sub>2</sub> structure PSO locates a model within the variance ( $\Delta R/\text{var}(R_{\min}) < 1$ ) of the ‘correct’ structure, although the fact that  $\Delta X/\sigma_X > 1$  suggests that there may be some parameter coupling in the simulations, such that an increase in  $R$  due to a change in one parameter value may be compensated by a reduction due to a change in another. For this system GA also finds an  $R$ -factor value only slightly larger than the variance of the true structure, though the actual parameter values show significantly larger variations. Most of the other values of Table 1 reinforce the information provided by visual inspection of Fig. 4. For the Cu(111)/CN system PSO yields a model significantly closer to the ‘correct’ structure than GA, although only marginally better than the random sampling. For the TiO<sub>2</sub>/H<sub>2</sub>O system the three methods yield surprisingly similar results, although it is the random sampling that shows the lowest deviation from the ‘true’ structure in terms of the structural parameter values.

#### 4. Conclusions

Three stochastic global search algorithms have been tested for application in energy-scanned photoelectron diffraction. In particular, we have described the implementation and results of a particle swarm optimisation algorithm, and compared its performance with that of a genetic algorithm, fast simulated annealing, and random sampling. In all cases the objective was to locate the approximate structure solution in an unbiased fashion. The use of only 20 iterations appears to be sufficient to provide valuable information on the relative merits of at least three of these different approaches, but also almost certainly accounts for the fact that only one of the tests (PSO applied to the data from



Ni(111)/SO<sub>2</sub>) yielded a solution within the variance of the ‘true’ structure. In these tests no attempt was made to achieve final structural optimisation. When using the PSO in full structure determinations (e.g. [14,15,16]) a significantly larger number of iterations have been used. Moreover, once the global search has converged, a gradient search (specifically, in the structure determinations mentioned above, a Levenberg-Marquardt algorithm [26]) is able to locate the bottom of that particular minimum far more quickly than any global search algorithm. The important requirement for the global search is thus only that it locates the *R*-factor well that contains the global minimum

Both the PSO and GA methods have been found to be applicable to PhD surface structure determination, although the PSO proved better in some cases and worse in none. It is possible that the slightly inferior performance of the GA relative to PSO stems from the discrete nature of this approach. The GA is specifically designed for use in a discrete variable space, hopping between the different values that are present in the population, whereas PSO is designed for a continuous search space, crawling between the values that have already been calculated. The other significant advantage of PSO is its use of memory. The GA, apart from the elitism, does not actively utilise the shared knowledge of the population, whereas in PSO the best-found structure for each individual of the population is always remembered, as is the best-found structure that each member of the population has been informed of.

One surprising result of our tests is that for two of the systems (TiO<sub>2</sub>(110)/H<sub>2</sub>O and Cu(111)/CN) the PSO and the GA achieved results that were only marginally better than, or even slightly worse than, the random sampling. The results of our tests of the FSA approach were particularly disappointing, with this method failing to make substantial progress in the structural search in any of the three systems tested. Possible reasons for this are discussed in the previous section.

Of course, it is dangerous to draw very general conclusions about the relative merits of the different algorithmic approaches on the basis of single

implementations for just three model systems. All three techniques use preset parameters, the values of which can have a significant effect on their efficacy. Specifically, in the genetic algorithm, there are two parameters that define the rate of mutation, and in the PSO there are the three parameters ( $c_p$ ,  $c_l$  and  $c_g$ ) that weight the influence of the three components of Eqn. 6. Optimisation of these parameters was not pursued extensively in this study due to limited computational resources. A different set of inputted parameters could make the GA at least as effective as the PSO implementation; however, an important conclusion is that this new PSO approach is at least comparable in efficacy to the better known and more widely applied genetic algorithm.

In summary, our main conclusion is that at least two of these algorithms (GA and PSO), even in these basic implementations, can be used with good effect to search the variable hyperspace in PhD, and thus contribute in a useful way to the structural solution. A more surprising result is that an automated random sampling may also be valuable.

### **Acknowledgement**

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Table 1: Average difference between the previously-determined ‘correct’ structure of each system, and the structures found using the two algorithms (PSO and GA) and random sampling expressed as normalised differences in the  $R$ -factor or the coordinates, as described more fully in the text.

	TiO <sub>2</sub> (110)/ H <sub>2</sub> O		Ni(111)/ SO <sub>2</sub>		Cu(111)/ CN	
	$\Delta R/\text{var}(R_{\min})$	$\Delta X/\sigma_X$	$\Delta R/\text{var}(R_{\min})$	$\Delta X/\sigma_X$	$\Delta R/\text{var}(R_{\min})$	$\Delta X/\sigma_X$
PSO	3.0±0.1	3.7±0.5	0.80±0.02	1.5±0.1	2.2±0.1	2.3±0.2
GA	3.7±0.1	3.2±0.4	1.6±0.1	3.9±0.4	3.0±0.1	3.4±0.3
Random	3.3±0.2	2.3±0.3	2.6±0.1	4.1±0.5	2.5±0.1	2.5±0.2

## Figure Captions

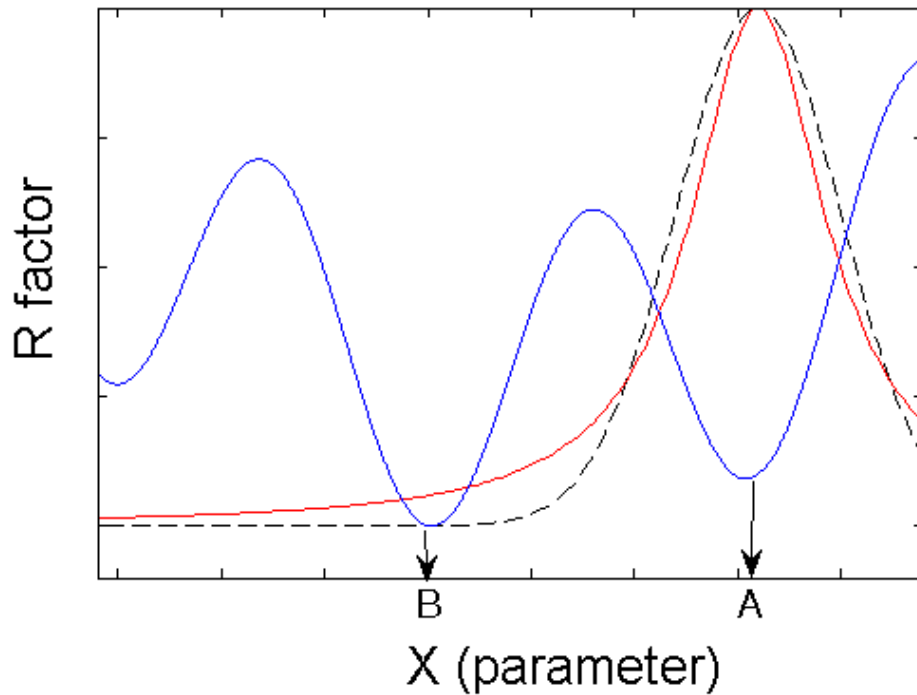


Figure 1: The blue line shows a hypothetical variation of the  $R$ -factor with one variable parameter in which there are multiple minima. Superimposed is a comparison of Gaussian (black dashed) and Lorentzian (red solid) distribution sampling. In this example, in which the current model is centred on the local minimum A, the Lorentzian has a longer “tail” and will thus lead to an increased probability that subsequent iterations may allow the search algorithm to tunnel more easily through to the global minimum B.

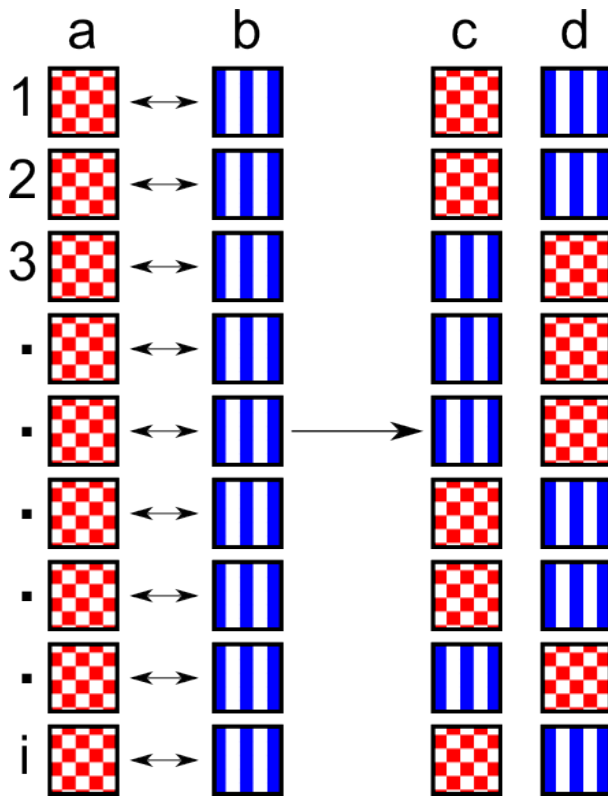


Figure 2: Schematic representation of crossover in genetic algorithms. The two chosen “parents” ( $a$  and  $b$ ) produce two children ( $c$  and  $d$ ). Whether child  $c$  or child  $d$  gains each coordinate, 1 to  $I$ , from parent  $a$  or  $b$  is chosen randomly. Here the coordinates of  $a$  are represented by a chequered red box, and  $b$  by blue vertical lines. Each coordinate of the child has an equal chance of receiving the coordinate from either parent, and we end up with an intermixing of the two parents.

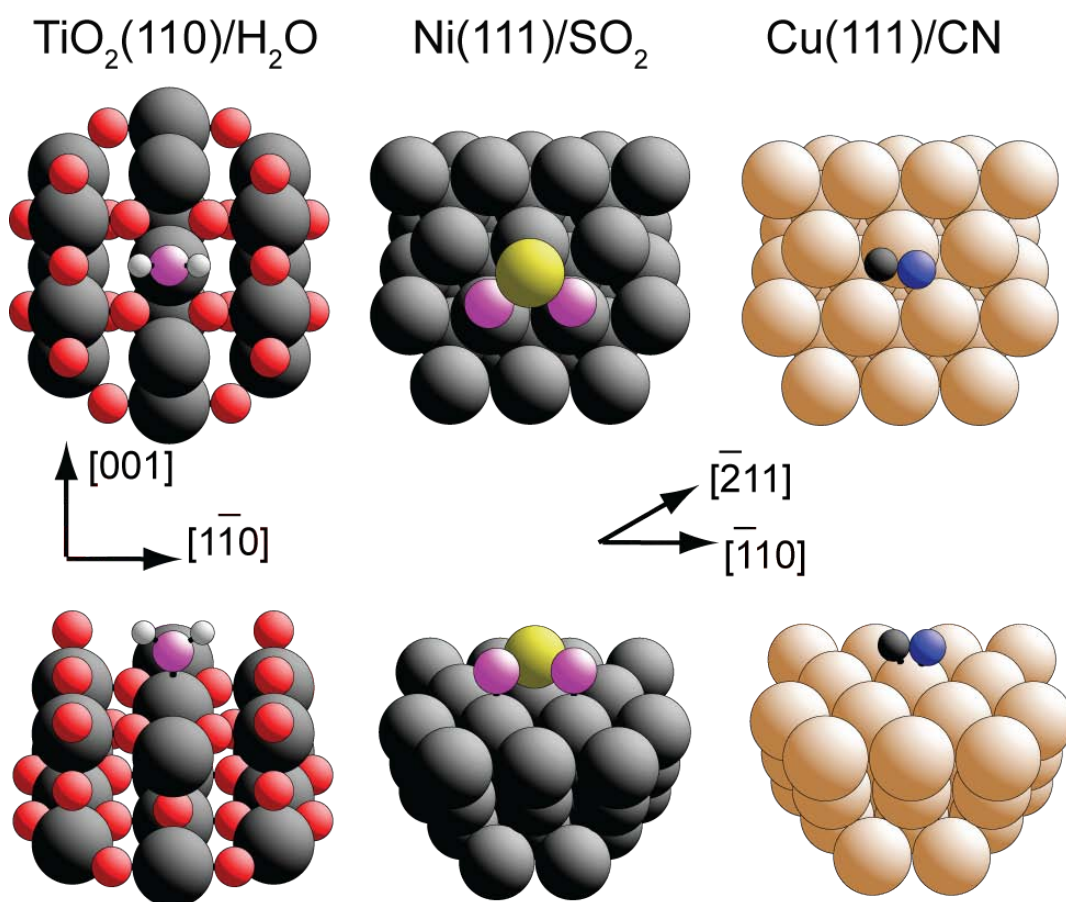


Figure 3: Schematic diagrams (in plan and perspective views) of the structures previously determined by PhD of  $\text{TiO}_2(110)/\text{H}_2\text{O}$ ,  $\text{Ni}(111)/\text{SO}_2$ , and  $\text{Cu}(111)/\text{CN}$ . Substrate metal atoms are shown as the largest spheres, while the radii chosen to represent other atoms increase with increasing atomic number in individual structures from H to C, N, O and S. Note that in the  $\text{TiO}_2(110)/\text{H}_2\text{O}$  structure the O atom of the water is shown in a different colour (shading) from that of the bulk substrate O atoms.

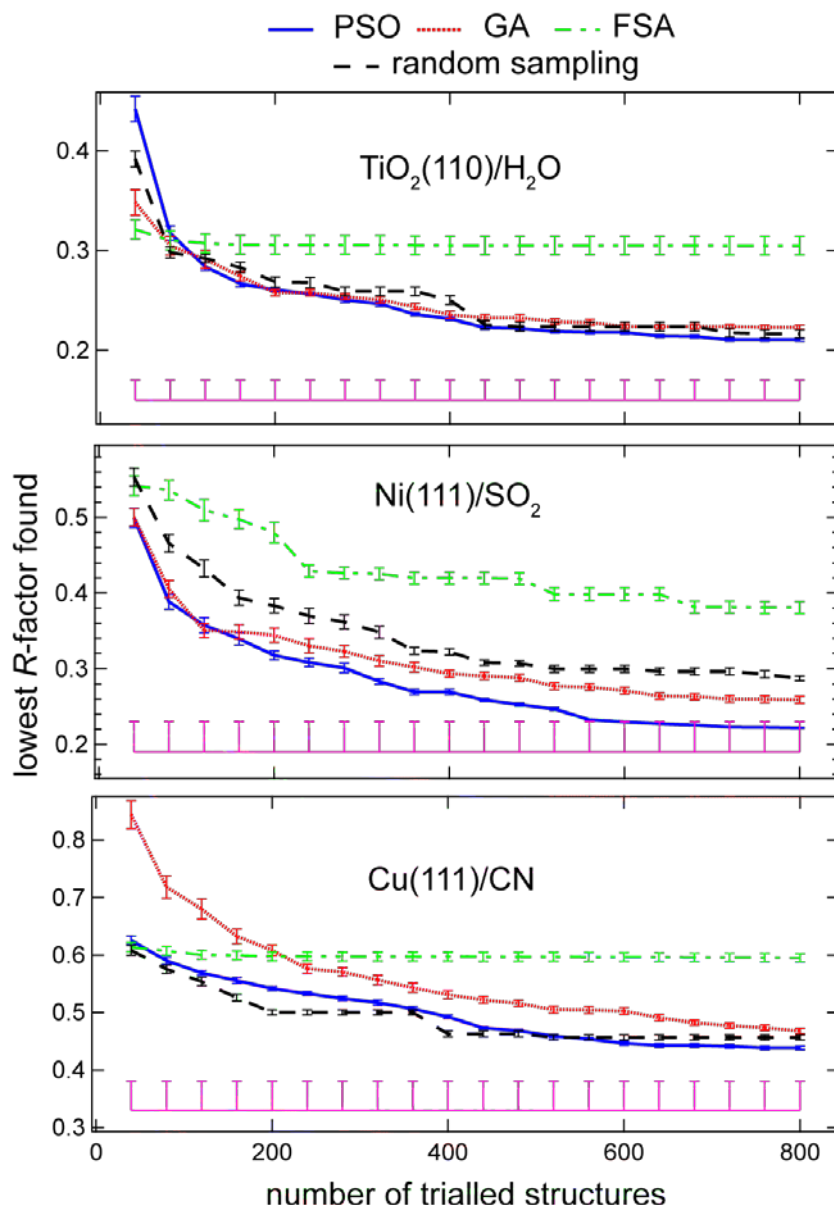


Figure 4: Comparison of the dependence of the lowest  $R$ -factor found on the number of trialed structural models for the three fitting algorithms and a random sampling of the variable hyperspace, for each of the substrate/adsorbate data sets investigated. Each value represents the average of 10 different repeats of the calculations with different (random) starting structures. The  $R$ -factor achieved in the original structure determinations [21,23,24] is shown by the horizontal (pink) lines at the bottom of each panel, with their variances shown as upper error bars.

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