



MCNPX-McStas Interface

Klinkby, Esben Bryndt; Schönfeldt, Troels; Batkov, Konstantin; Rantsiou, Emmanouela; Filges, Uwe; Panzner, Tobias; Willendrup, Peter Kjær

Publication date:
2013

Document Version
Publisher's PDF, also known as Version of record

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Citation (APA):
Klinkby, E. B., Schönfeldt, T., Batkov, K., Rantsiou, E., Filges, U., Panzner, T., & Willendrup, P. K. (2013). MCNPX-McStas Interface [Sound/Visual production (digital)]. The Fourth In-Kind Contributions Meeting for Neutron Science for ESS , Lund, Sweden, 13/02/2013

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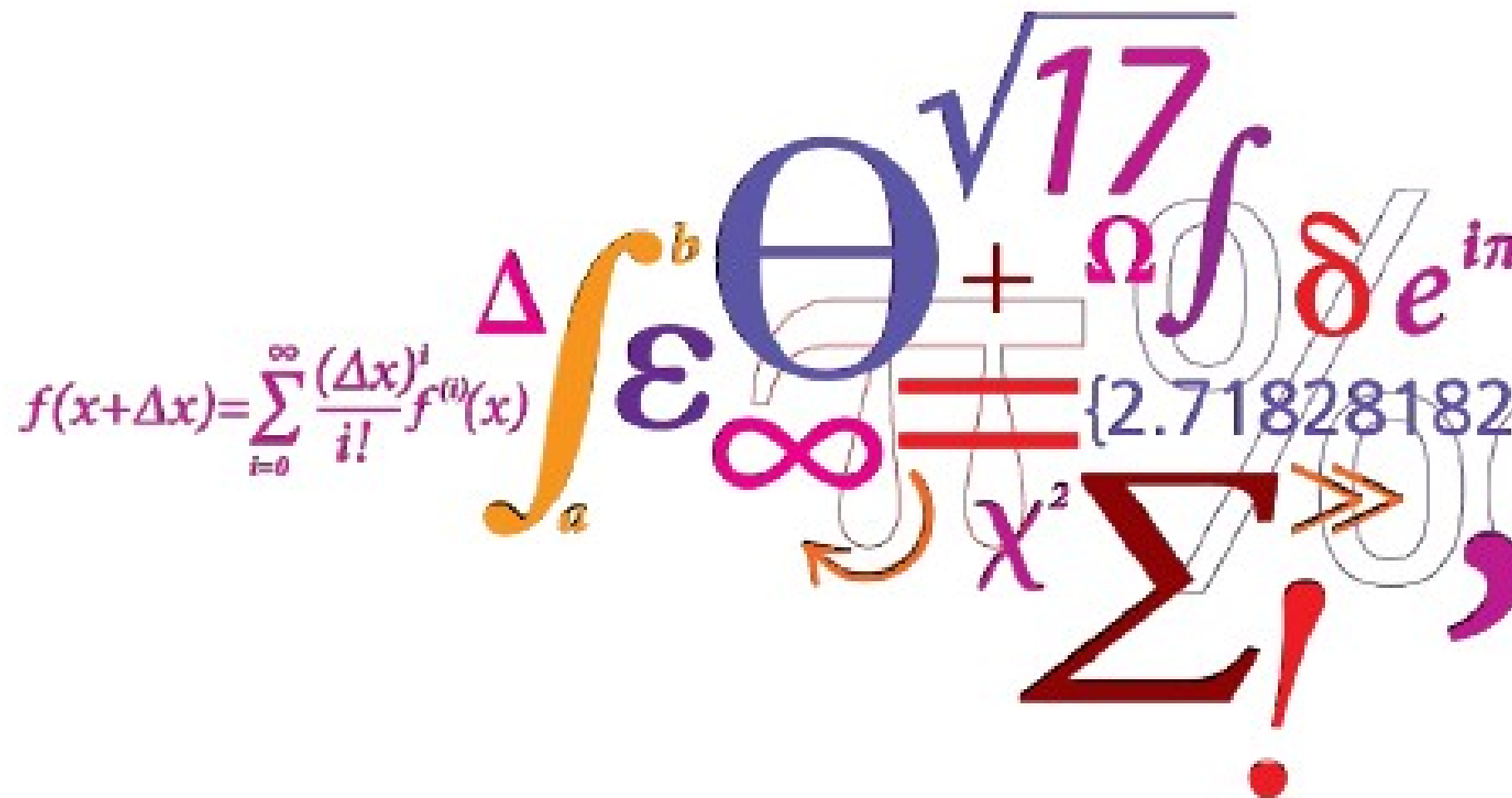
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MCNPX-McStas Interface

Esben Klinkby, DTU Nutech

» Collaboration with:
Troels Schönfeldt, Konstantin Batkov,
Emmanouela Rantsiou, Uwe Filges,
Tobias Panzner, Peter Willendrup,
Erik Bergbäck and several others..



Outline

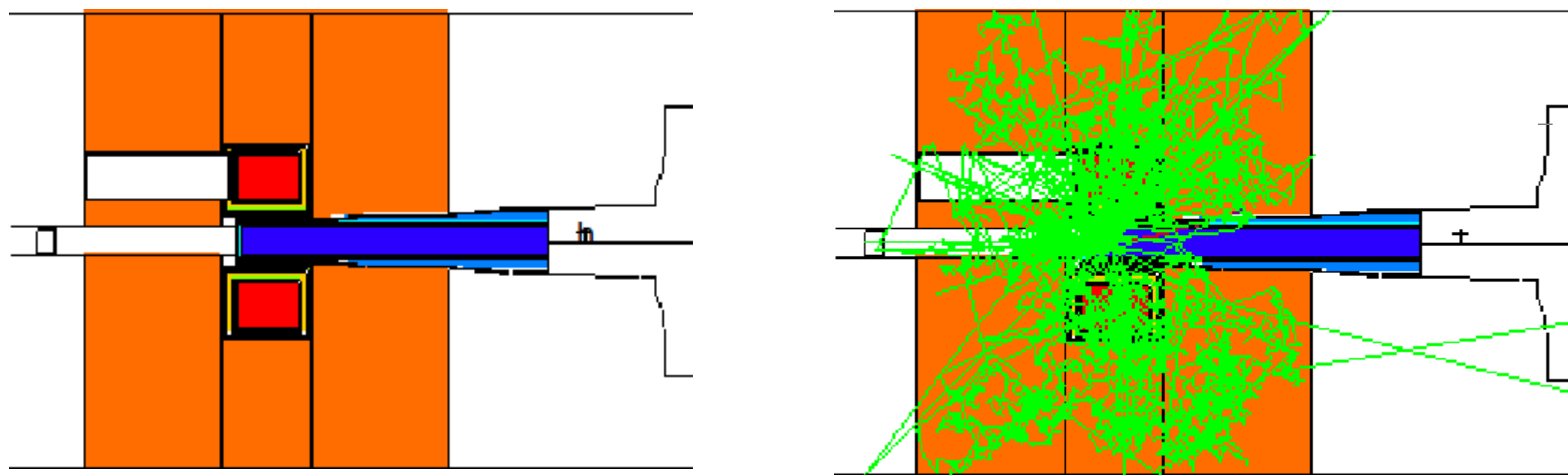
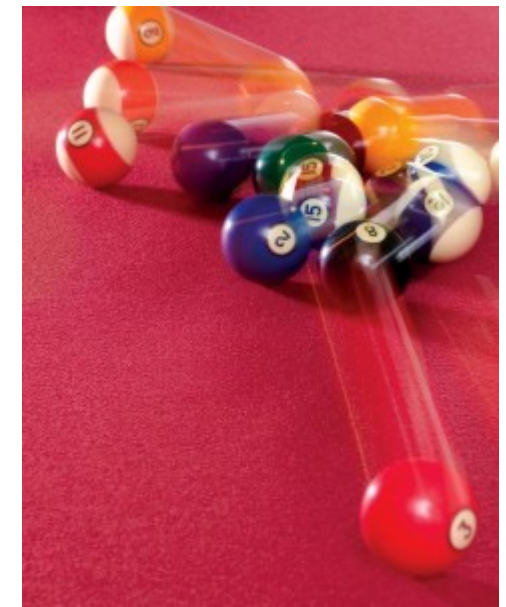
- Exploring possible interfaces
- Validation
- Examples of usage

Risø



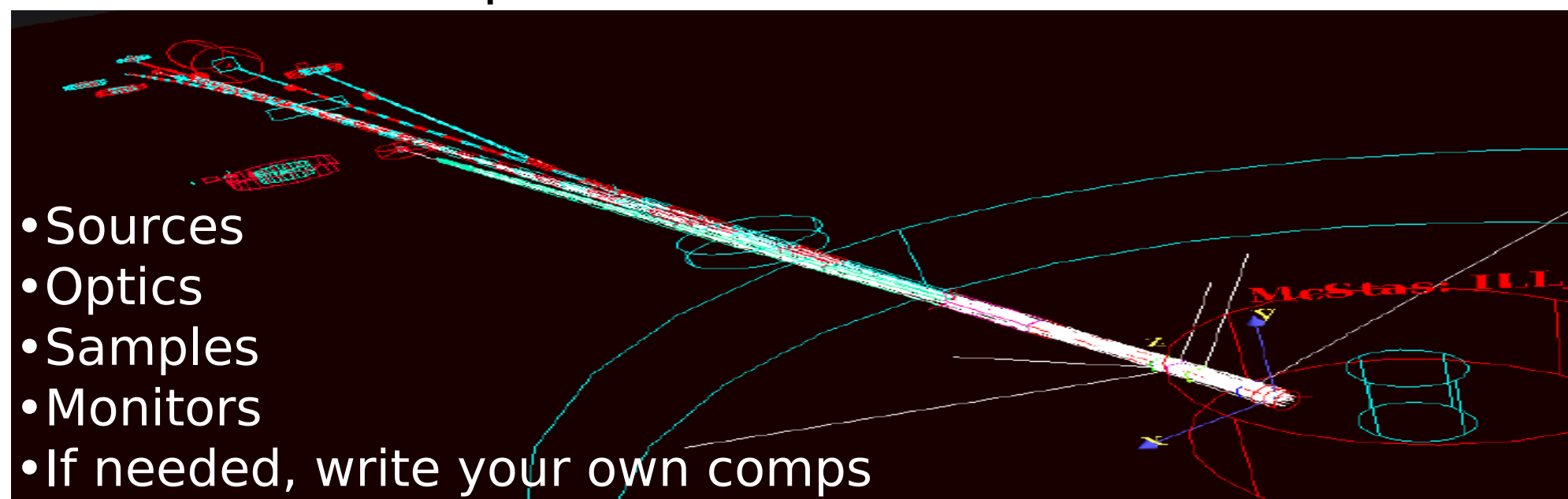
Neutron simulation

- Neutron production is well-described by:
 - **MCNPX** modeling: geometry, materials, cross-sections
 - Particle description: incoherent (billiard balls)



Interaction of 1 proton with the ESS target wheel 1!

- Neutron scatterers/instrument designers use ray-tracing codes:
 - **McStas**: geometry, optics
 - Wave description: coherent



Example from ILL
E.Farhi

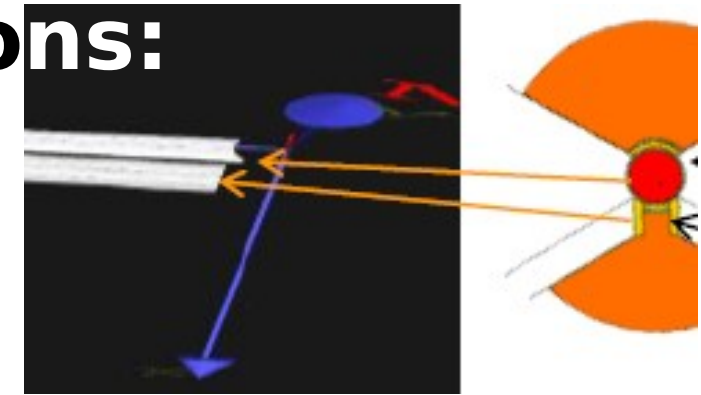
- Our task: interface the two simulation suites

The task:

“Interfacing the MCNP and McStas Monte Carlo codes for improved optimization of the ESS moderator-beam extraction systems”

The solutions:

Tally

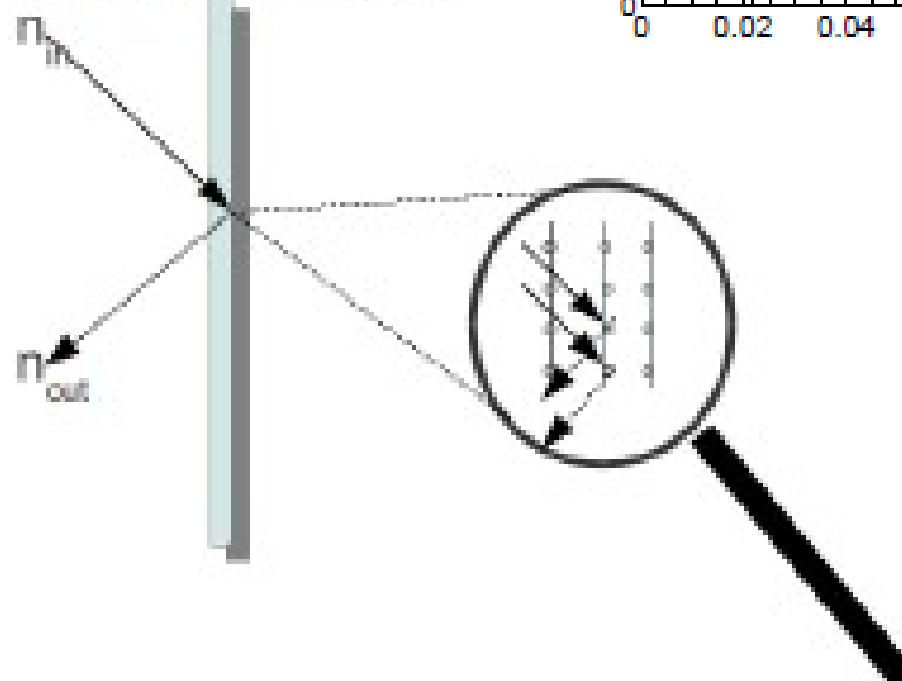


Ptrac

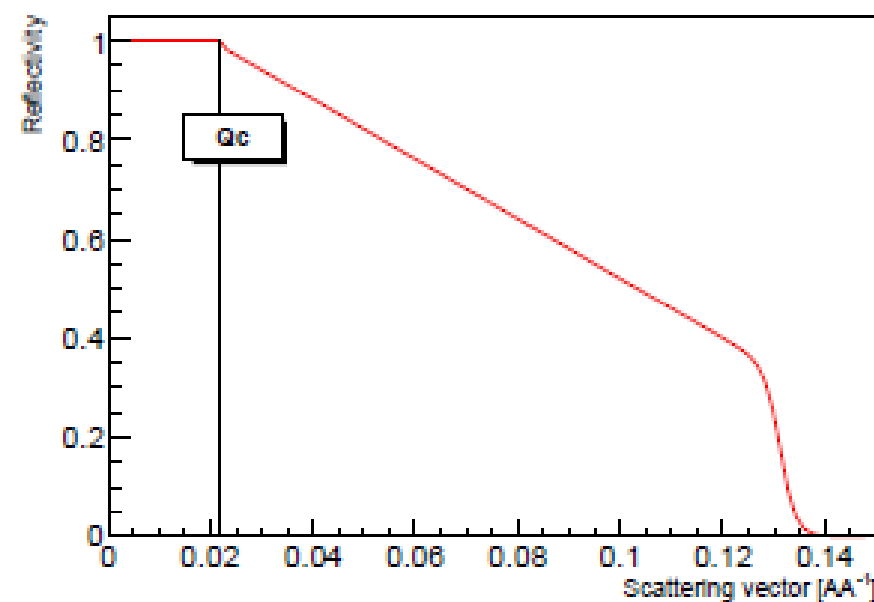
```
.....  
3000      2      10      179  
100       2       0  
  0.00000E+00  0.28640E+00  
0.43531E+00 -0.10000E+01  
0.00000E+00  0.00000E+00  
0.10000E+00  0.10000E+01  
0.33356E-02
```

Compile

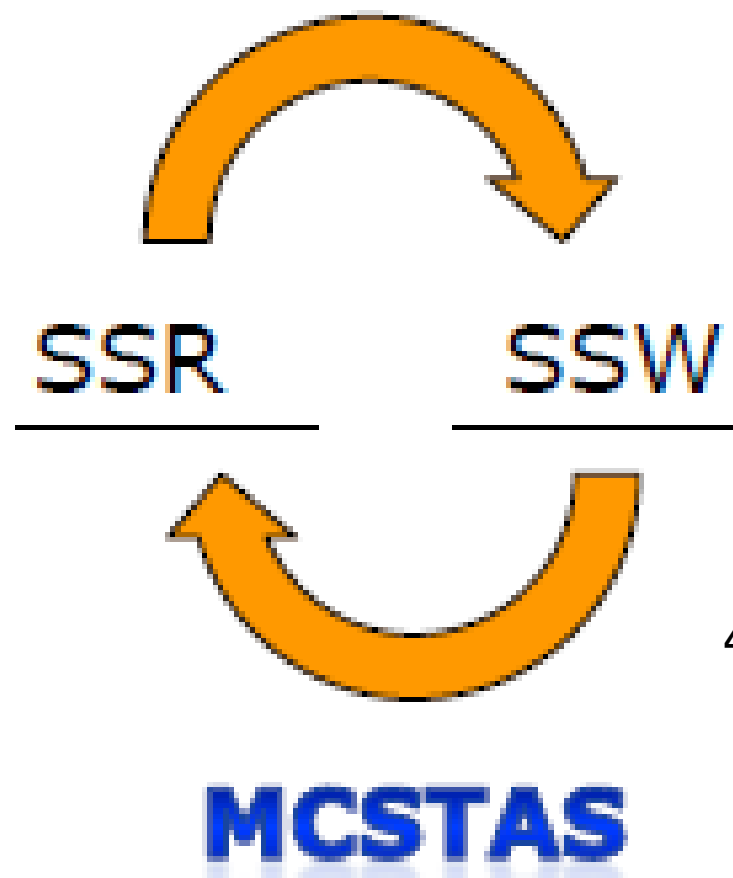
Flagged
MCNP-McStas
crossover surface



Supermirror



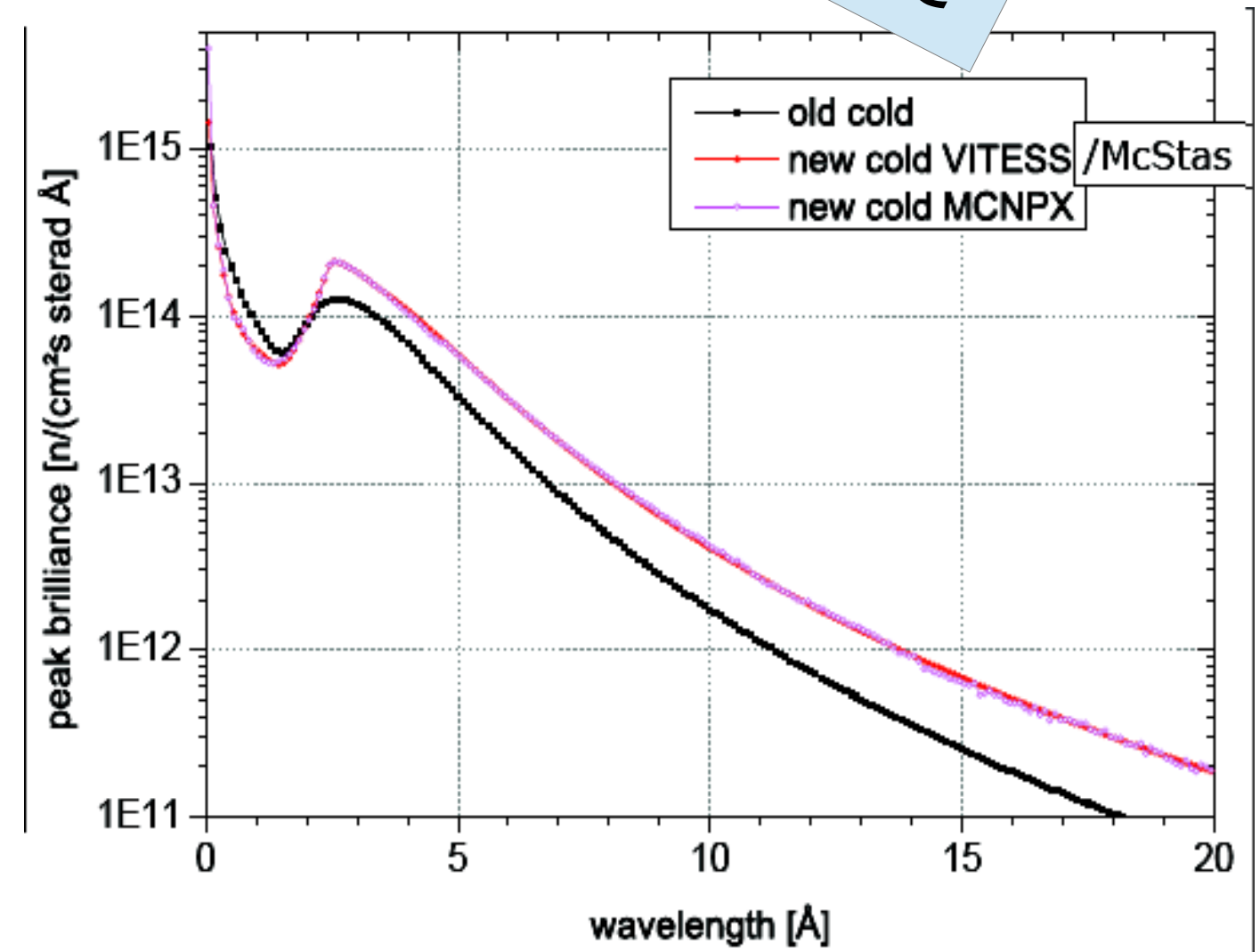
SSW
MCNPX



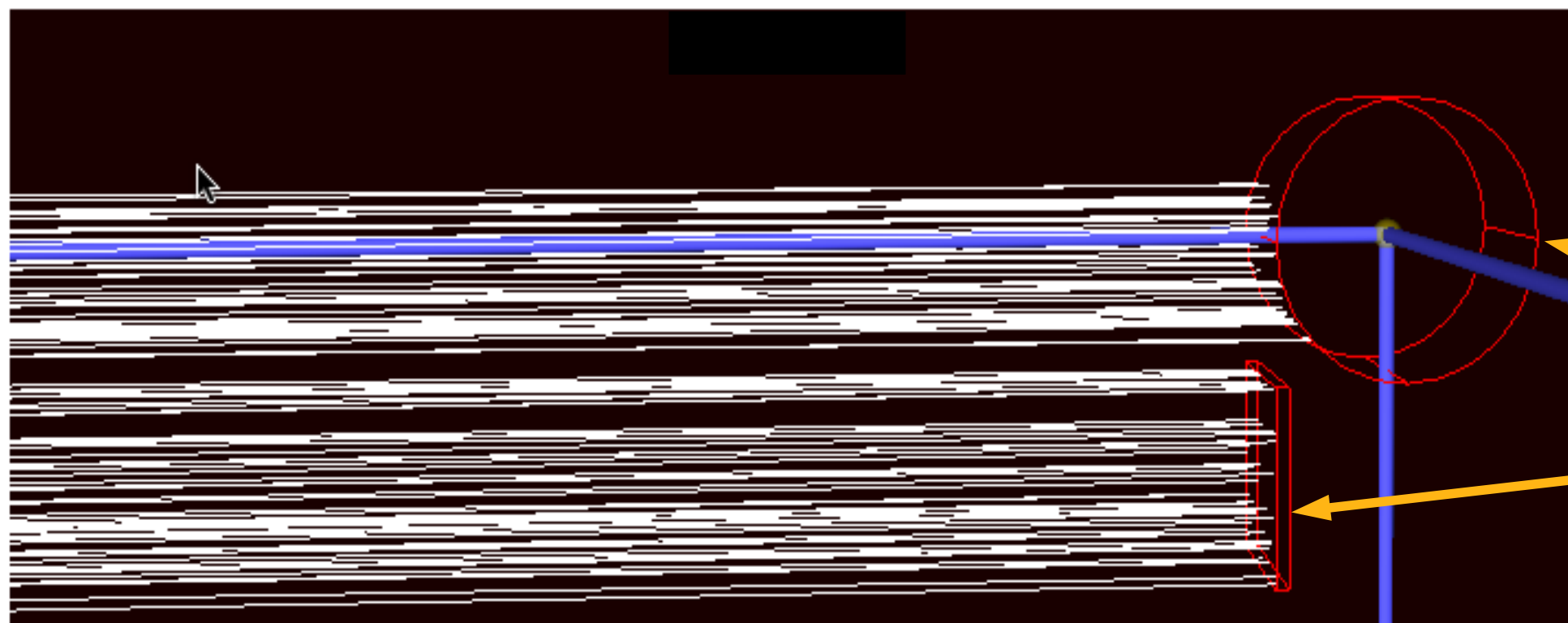
Interface option : **Tally fitting**

McStas Update

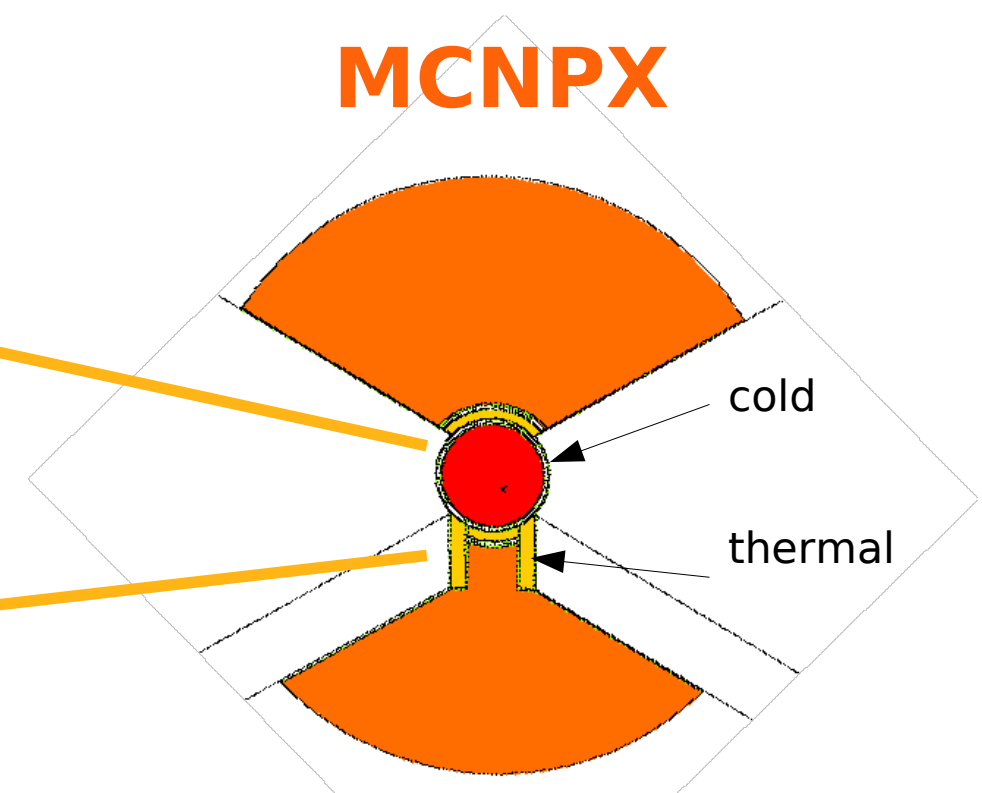
- Based on the latest MCNPX ESS target station (bi-spectral) geometry from ESS-Bilbao we have updated the McStas ESS source component mimicking both geometry and spectra.
- *ESS_Moderator_long*, and is part of McStas 2.0



McStas



MCNPX



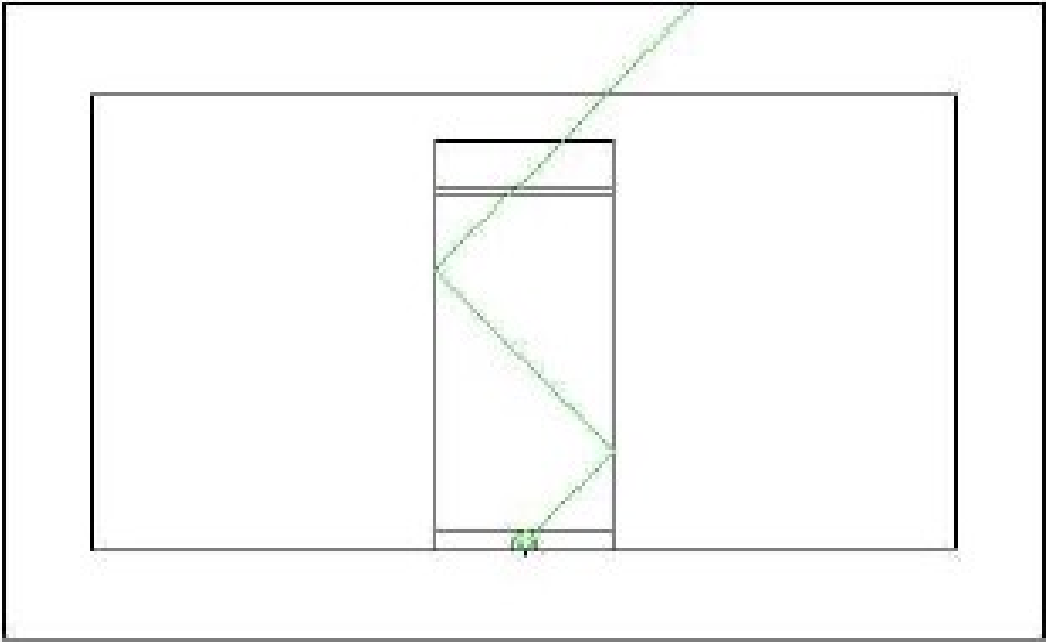
Cross comparison

	Re-entry neutrons	Speed	Single neutron trace	Require License	Comments
Tally	No	Fast*	No	No	Should try to determine validity at least once
Ptrac	No	Fast*	Yes	Yes/No	Somewhat outdated by SSW/SSR
SSW/SSR	Yes	Fast*	Yes	Yes	Works well
Compile	Yes	Very slow	Yes	Yes	Require (minor) changes to MCNPX source code
Supermirror	Yes	Slow	yes	yes	Generalizes poorly (but who cares?)

*) The computational heavy MCNP/X calculation can be performed once-and-for-all

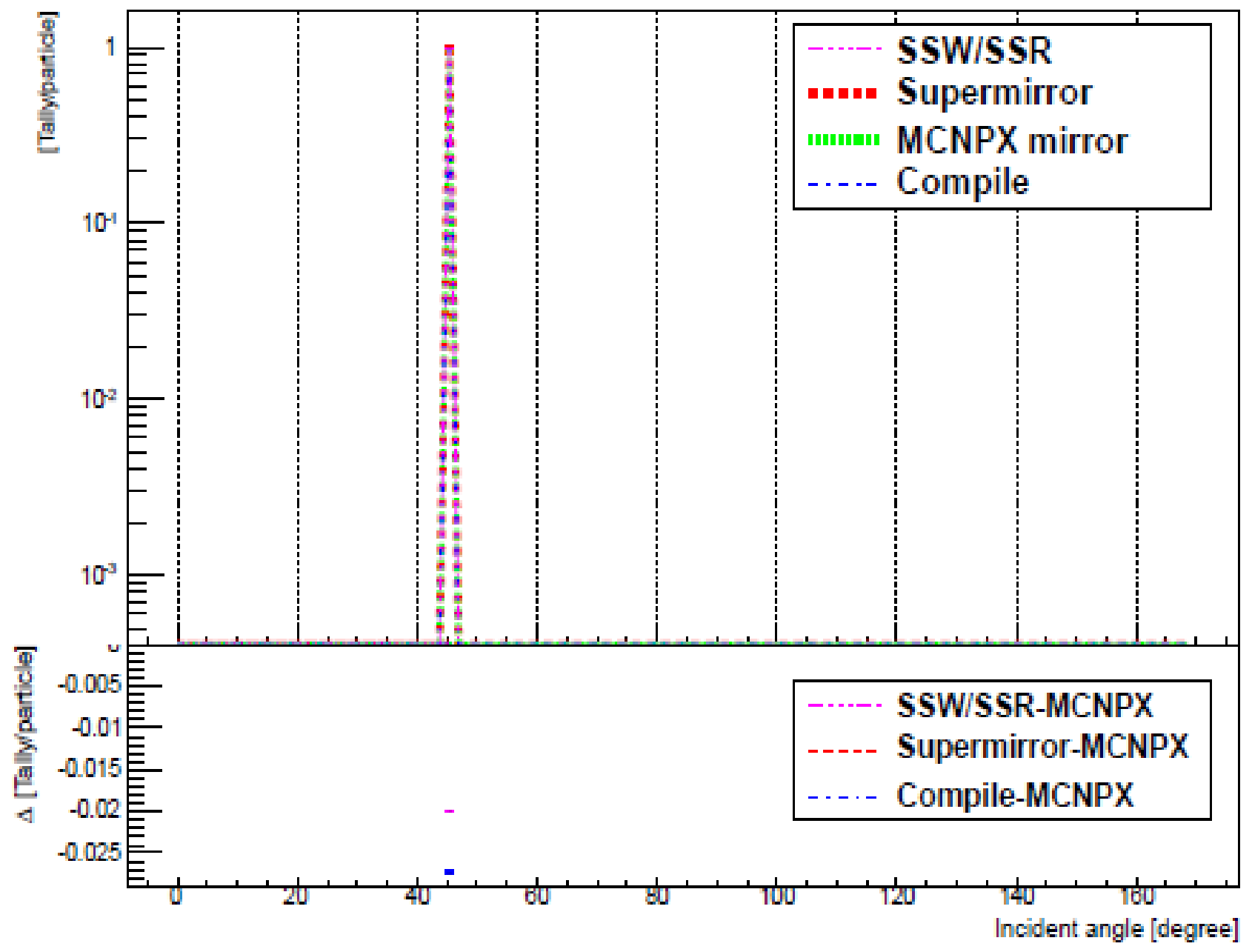
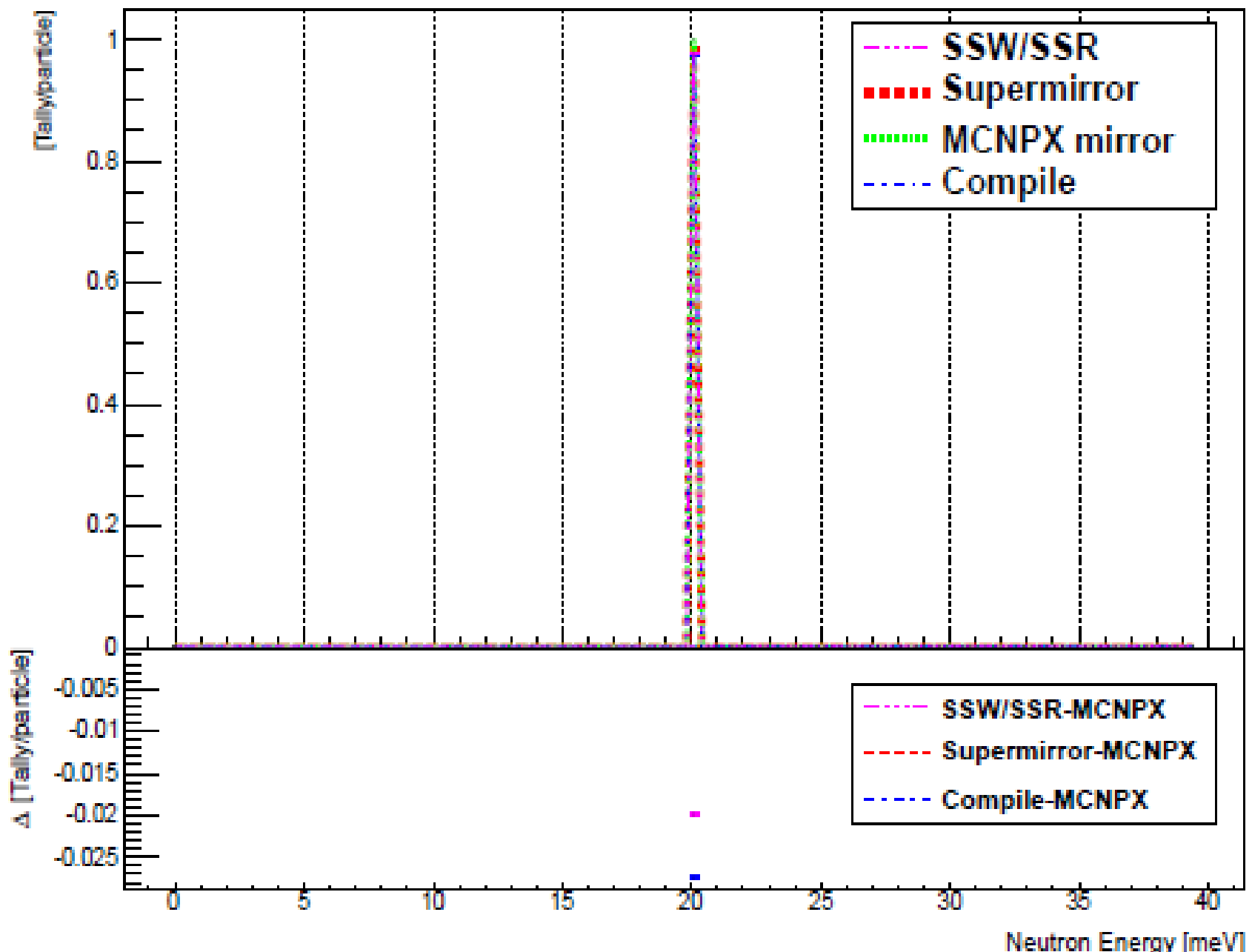
Validation results

➤ Software validated on dummy setup: fire undivergent, monoenergetic neutrons at a perfectly reflecting guide wall:



Surface current at guide exit

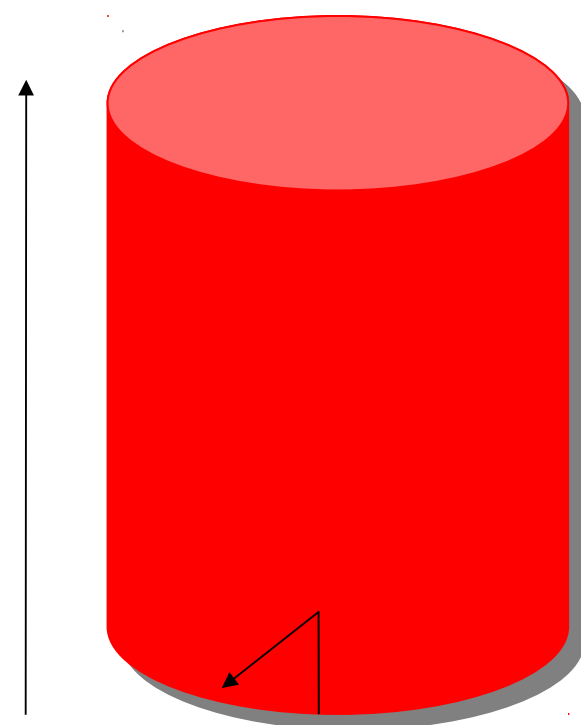
Surface current at guide exit



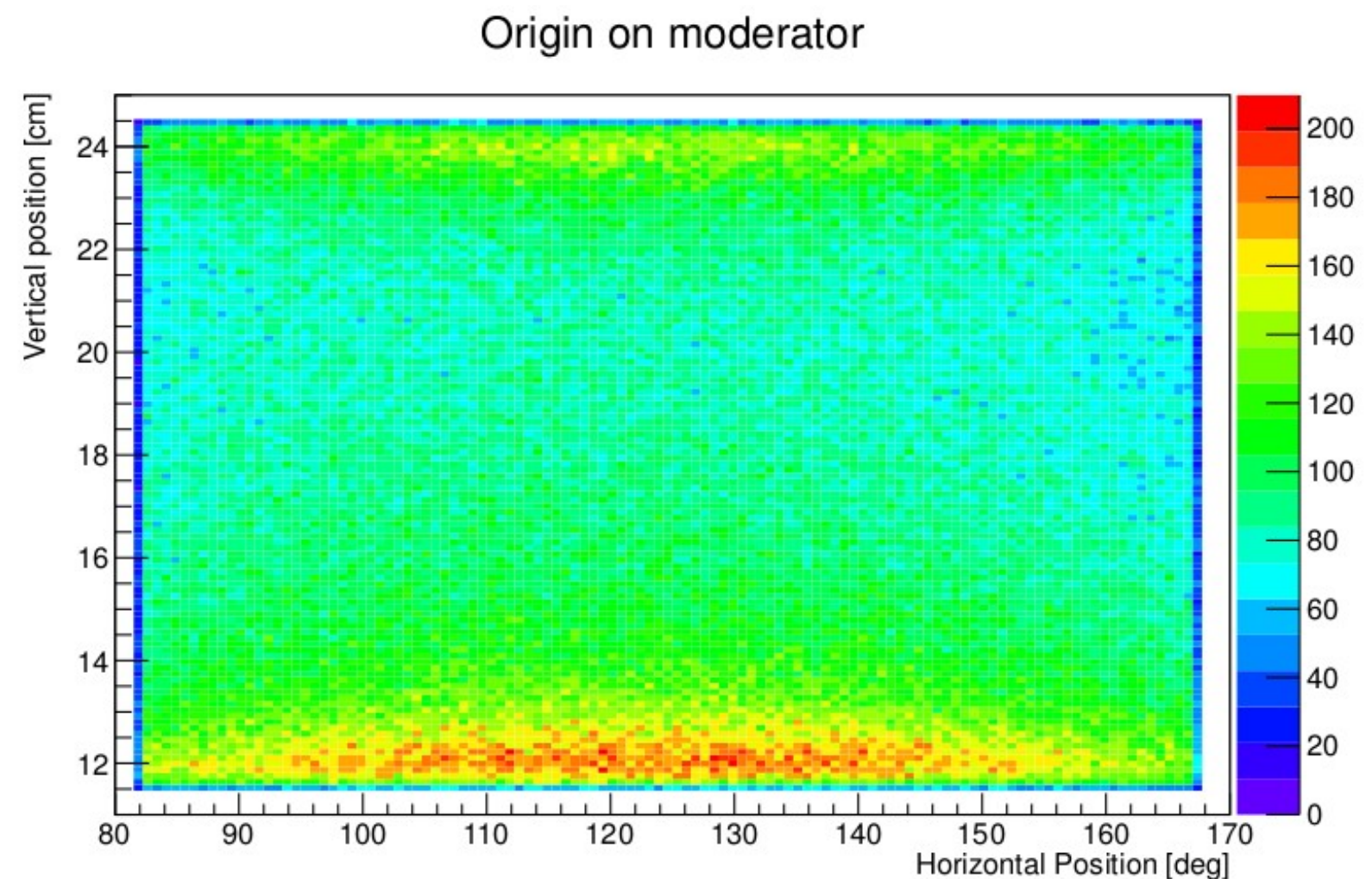
For all interfaces:
 → Neutron energy and angle conserved (45°, scattered twice)

Interface applications: neutron yield

- Software developed to transfer the individual neutron states ($\mathbf{r}, \mathbf{v}, E, t, \text{weight}$) from MCNPX to McStas/ROOT
- Avoids questionable phase-space assumptions



unfold



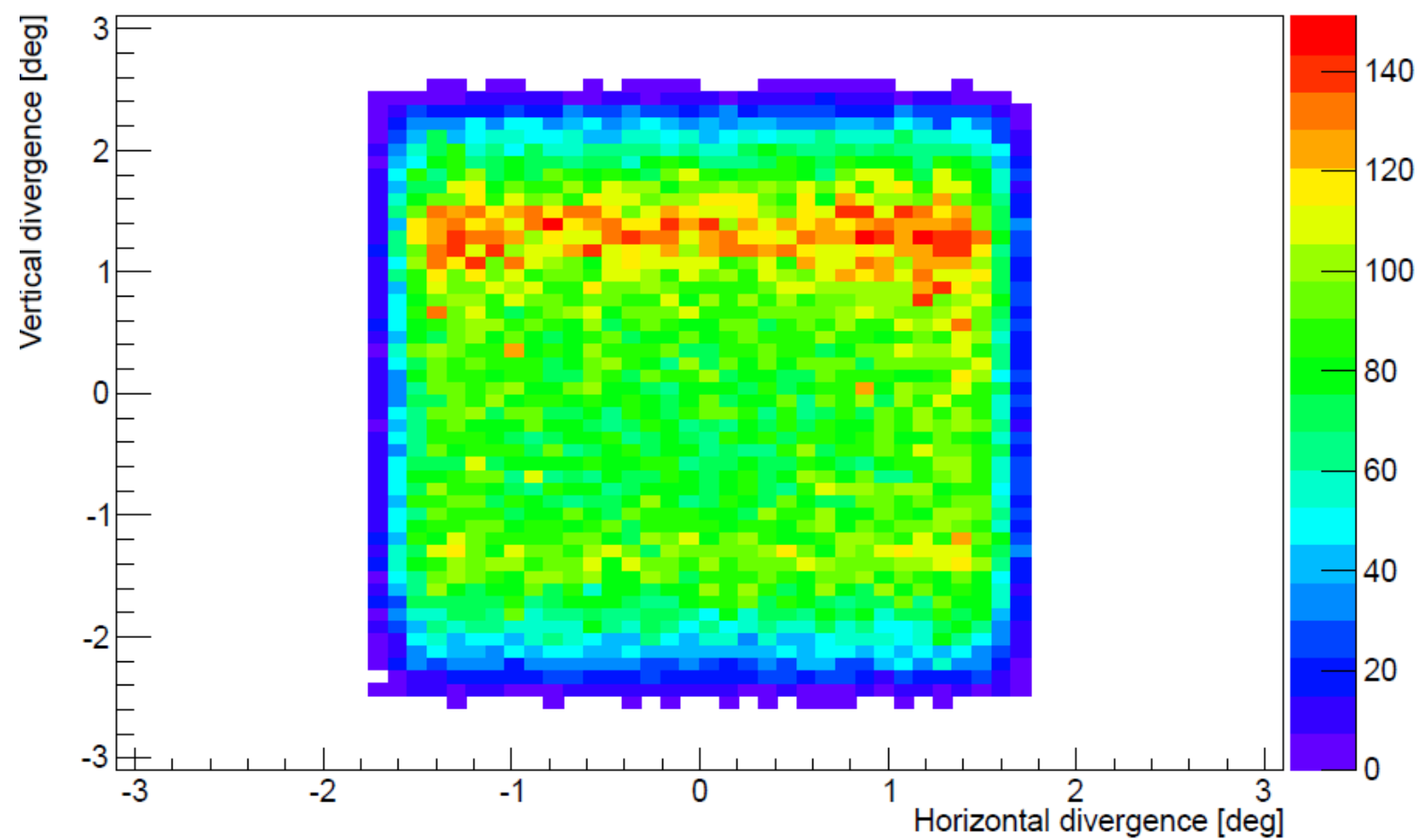
- A detailed look at the moderator, shows up to a factor ~ 2 difference in flux, on the surface (+differences in: divergence, spectrum, time)

Interface applications: placing instruments

MCNPX simulation of proton bunches interactions \Rightarrow neutrons emitted from the cold moderator surface handed to interface and visualized

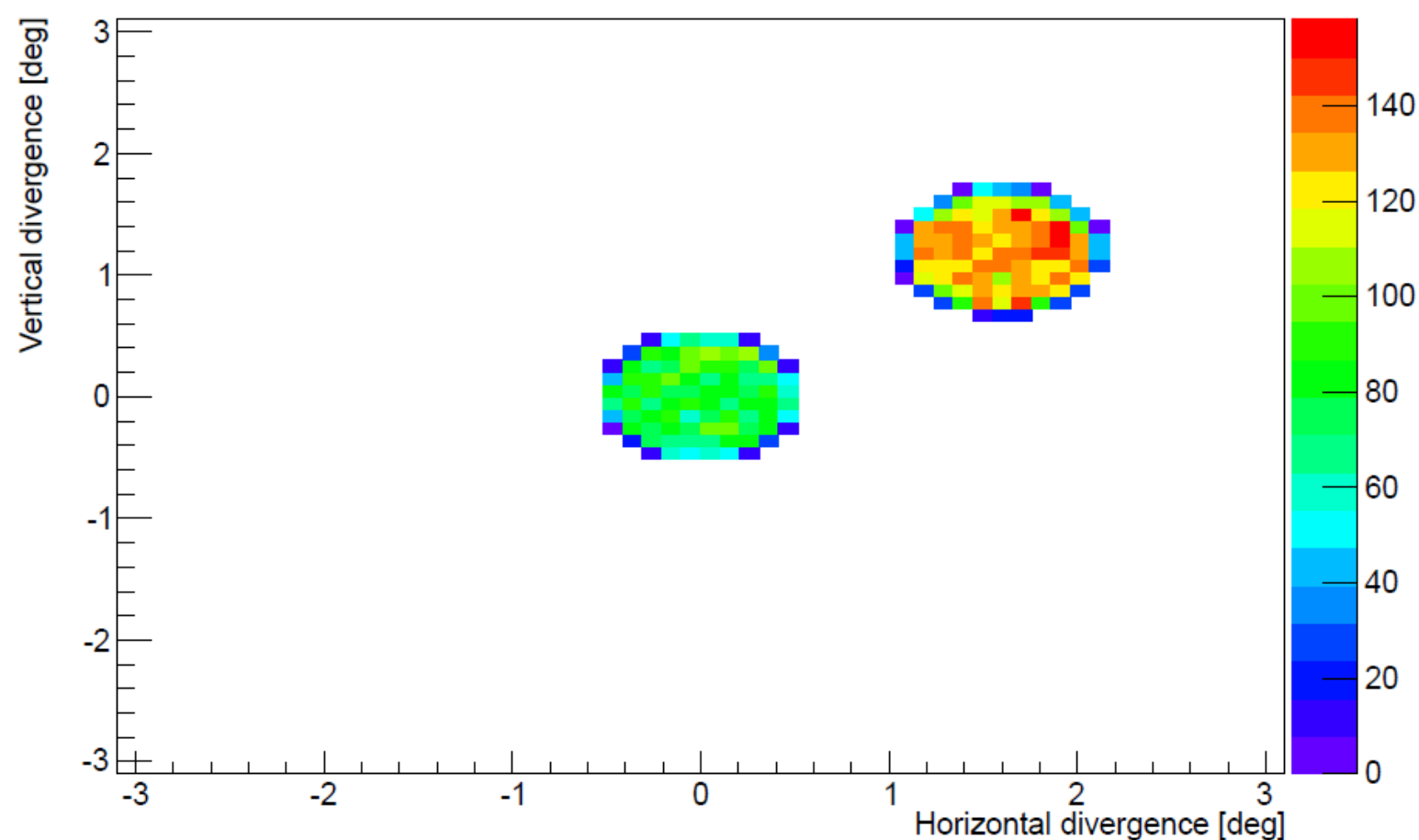
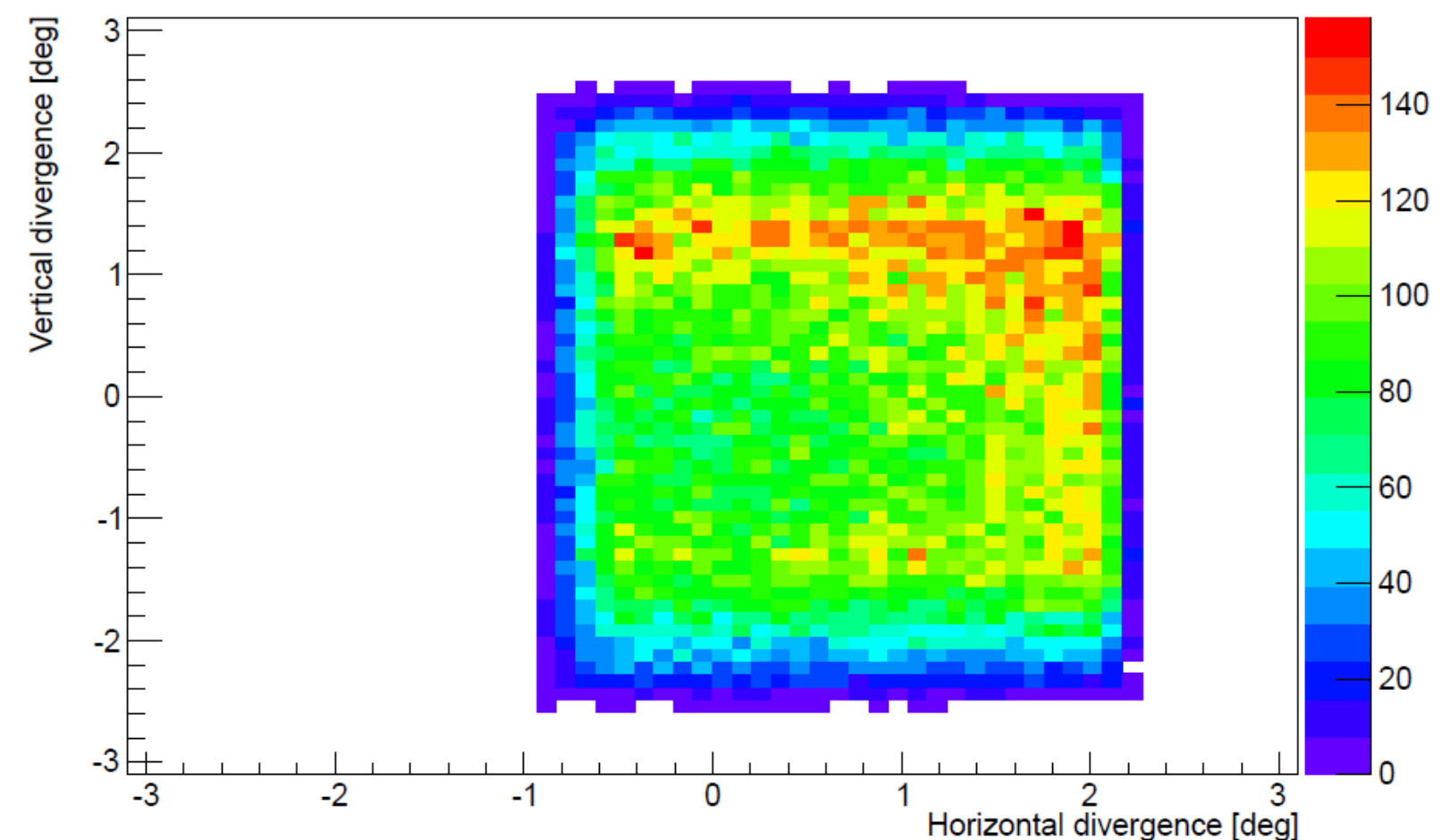
- Moderator is not uniform \Rightarrow beamport + guide orientation matters

Central instrument



Neutron guide acceptance (direct and angled view)

Left side instrument



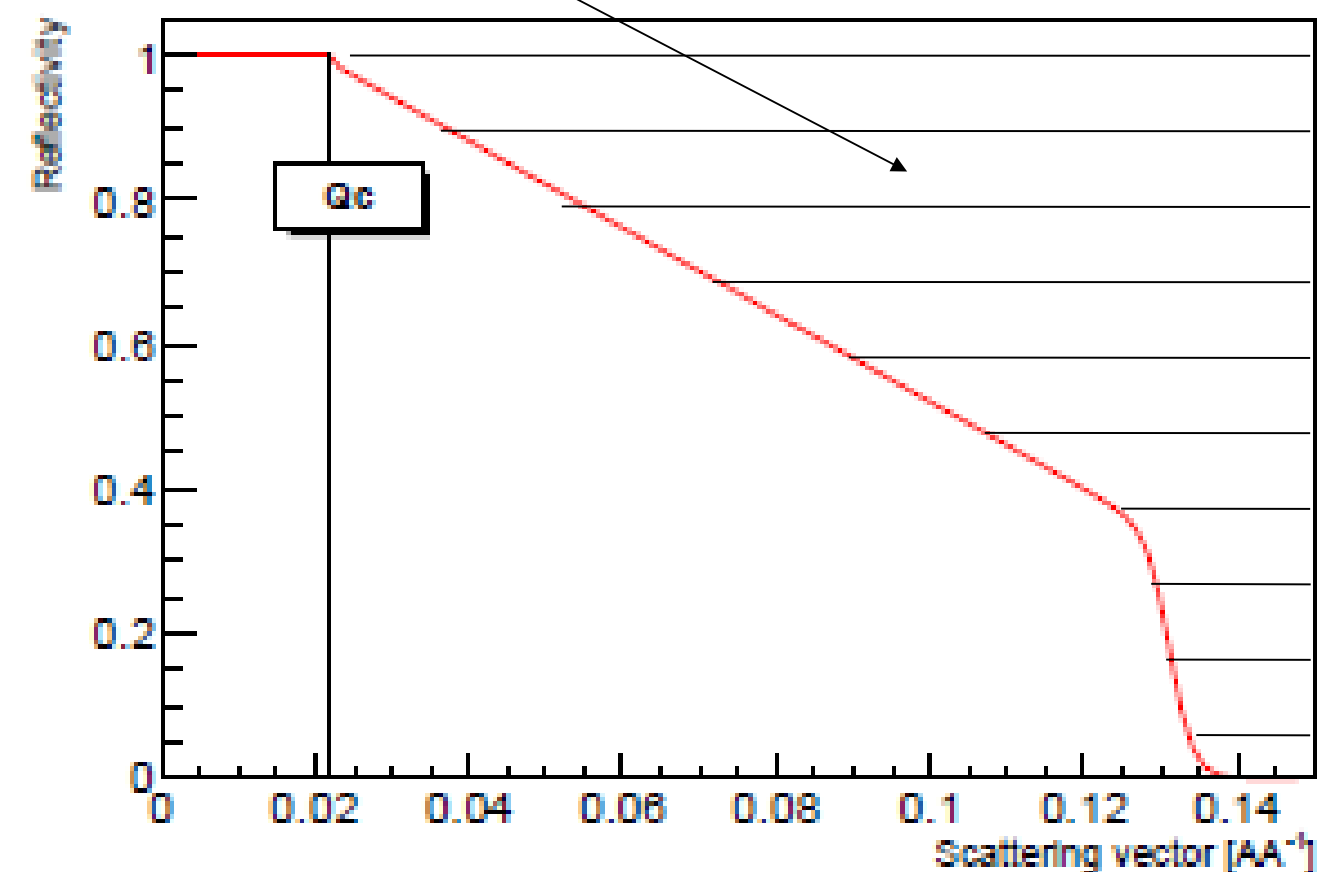
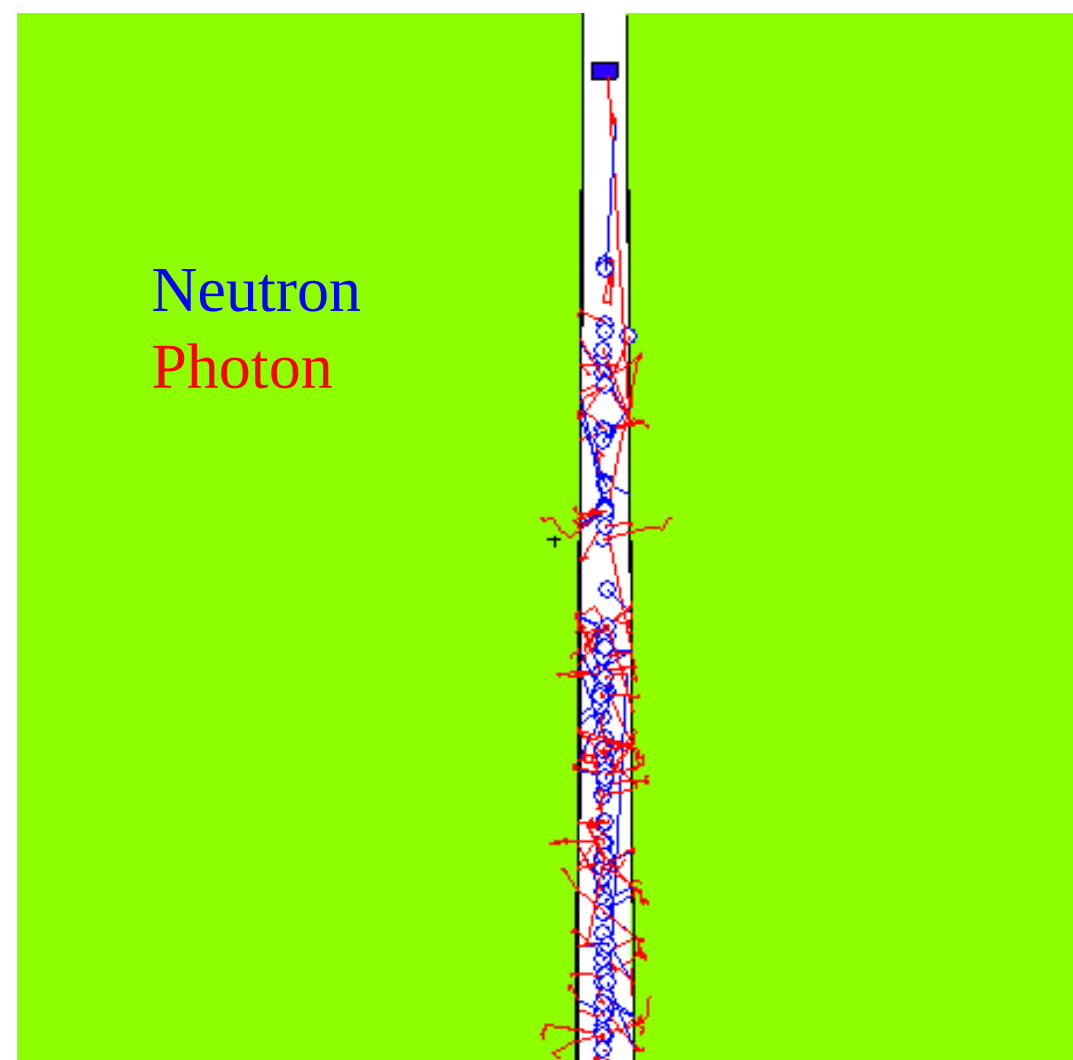
- Lesson learned: If the instrument considered can cope with the divergence penalty: Aim at the moderator with an angle and win up to $\sim 50\%$ neutron intensity

Interface applications: Background along guide

- Interface supports re-entry. i.e.
 - MCNPX → McStas → MCNPX

Example: Simulation of neutrons interactions in a guide

- Per default: McStas disregards unreflected neutrons
- Per default: MCNPX doesn't handle reflections

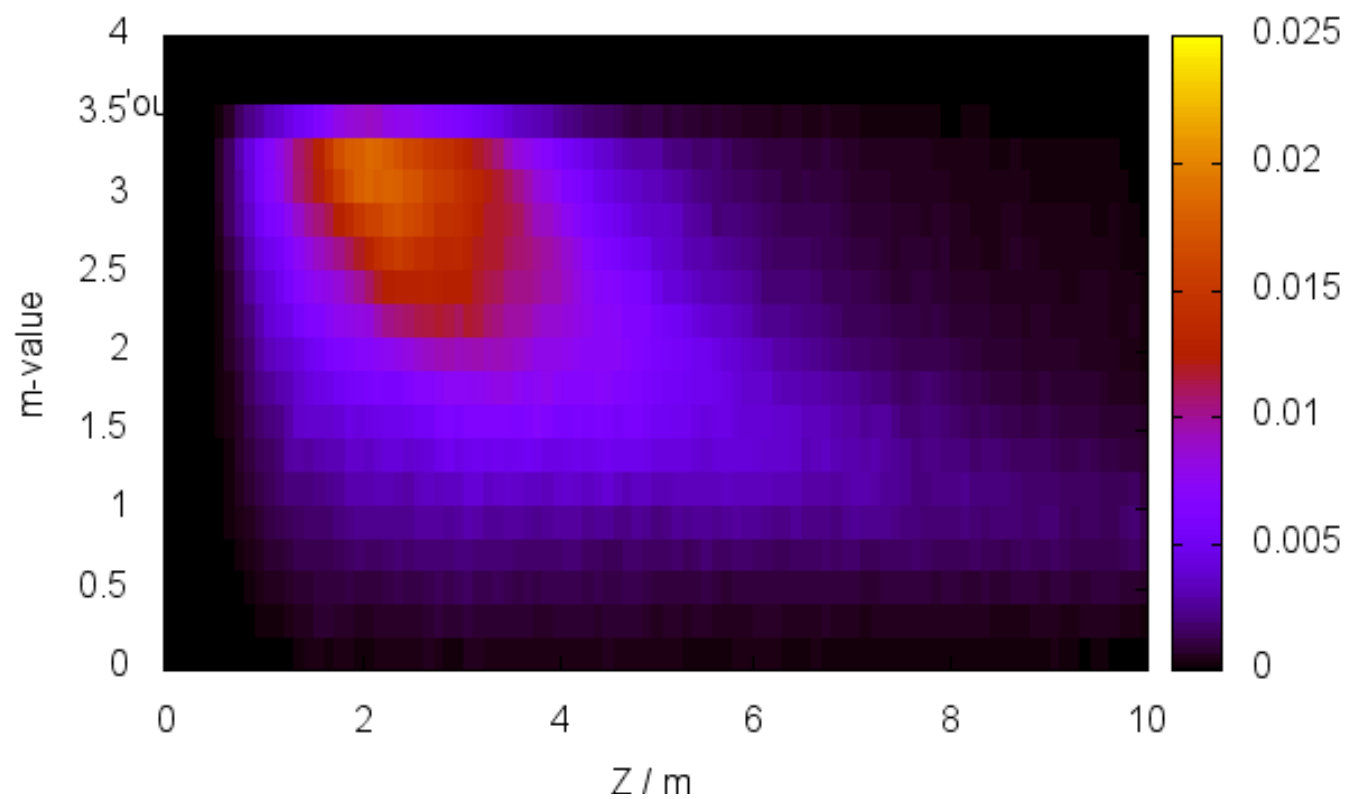


- Ongoing: Exploit to calculate shielding requirements along guide

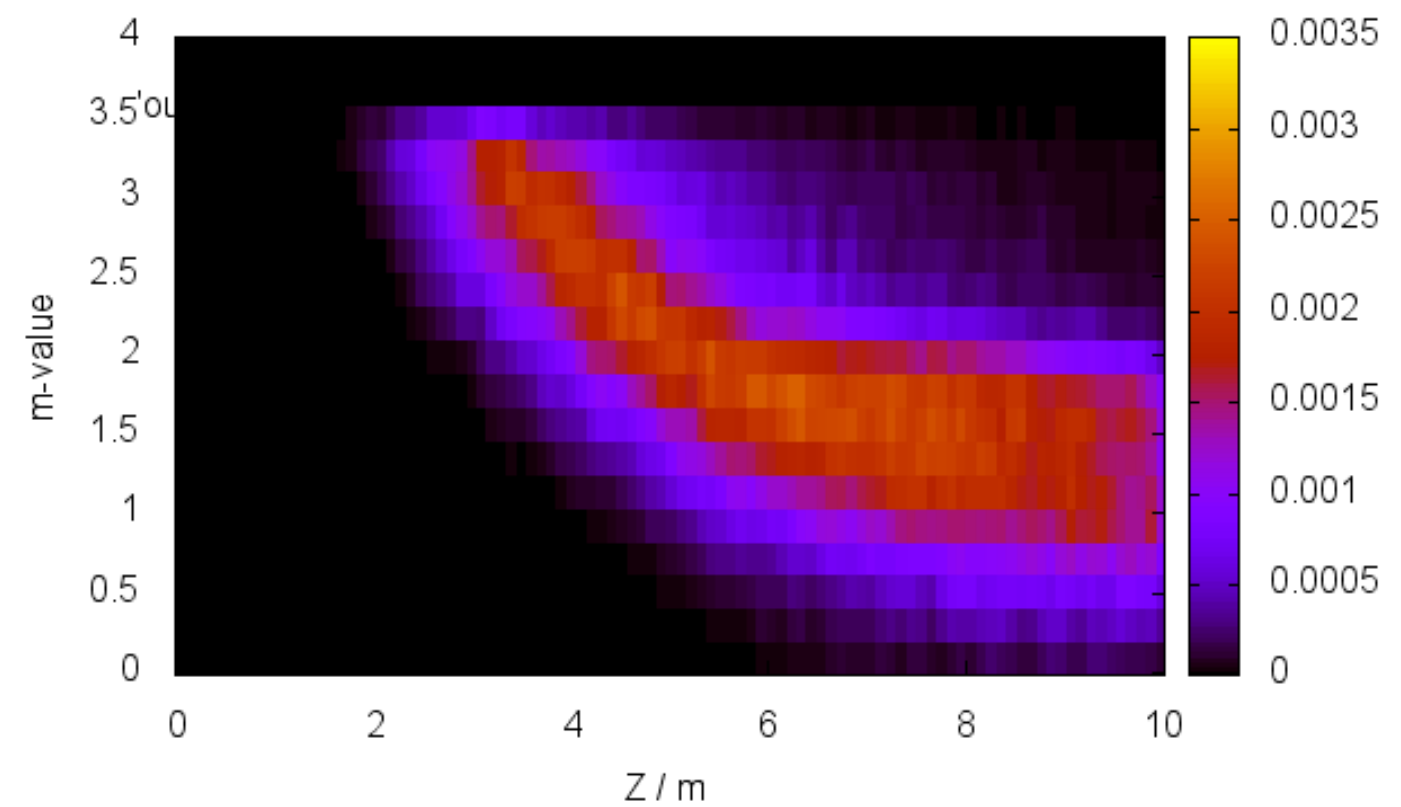
Interface applications: Background along guide (related)

- The “logging mechanism” developed and used for gamma background, can also be used to see *required m-value* along guide. Example $m=2$ guide

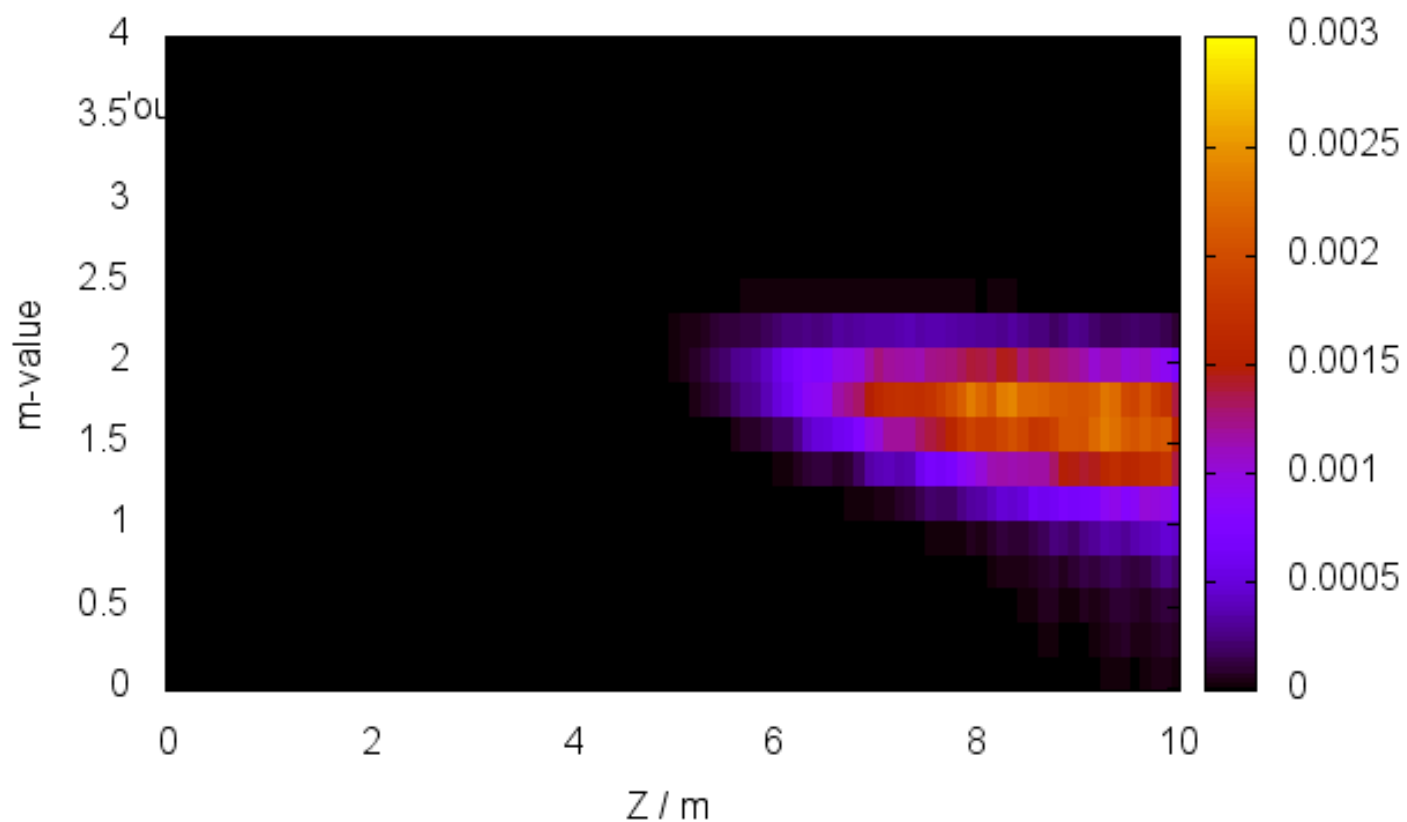
Impinging intensity - 1st reflection



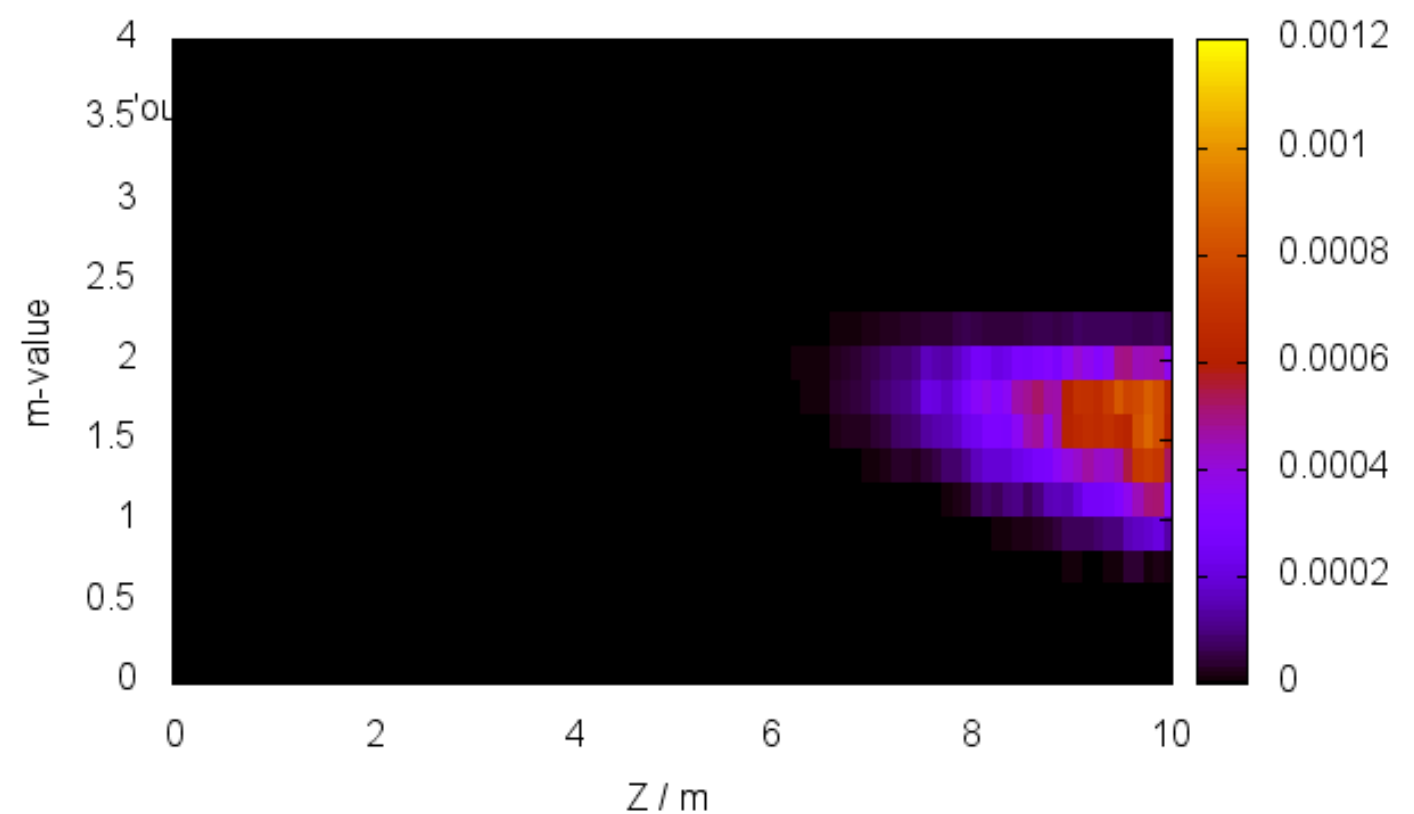
Impinging intensity - 2nd reflection



Impinging intensity - 3rd reflection

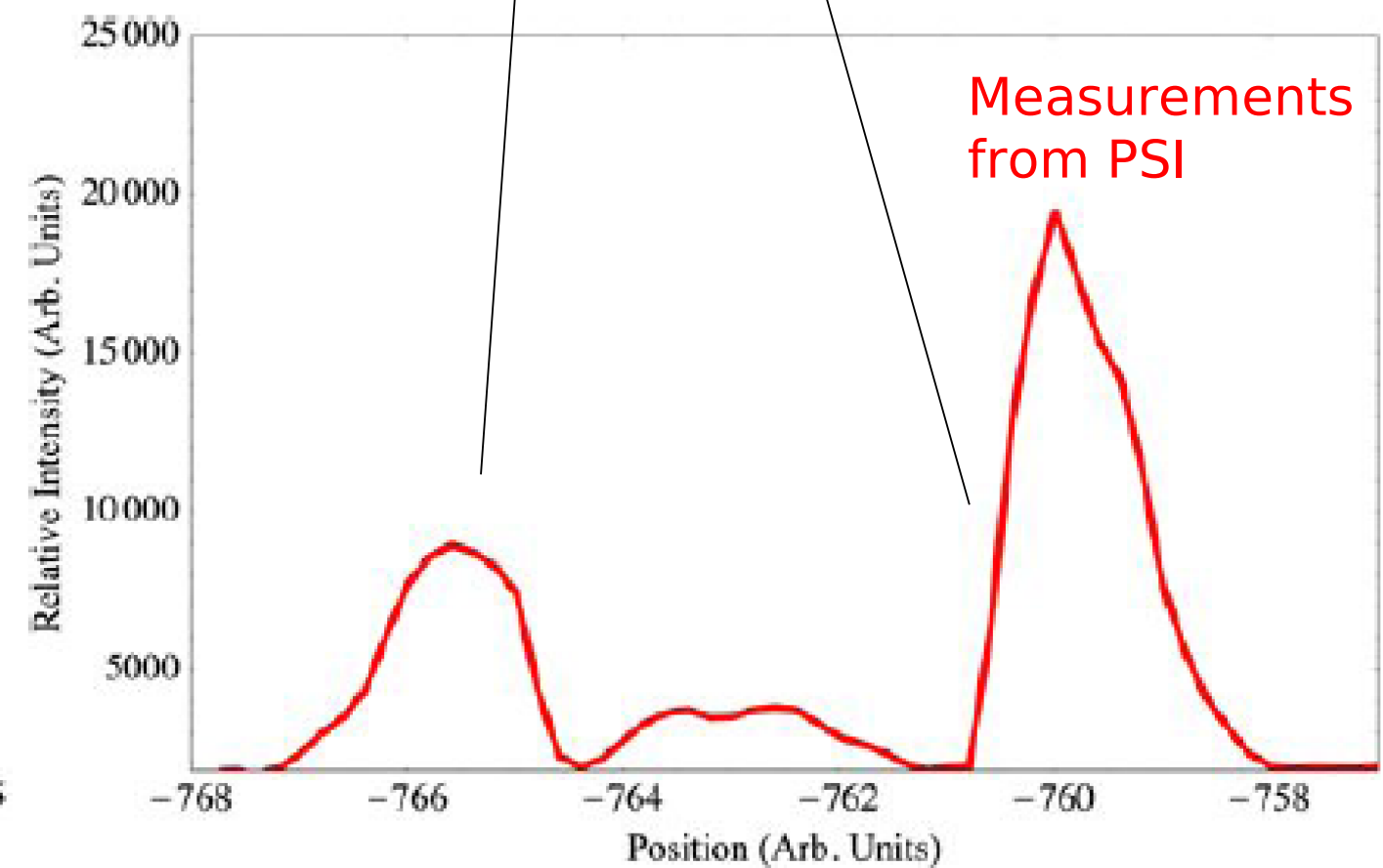
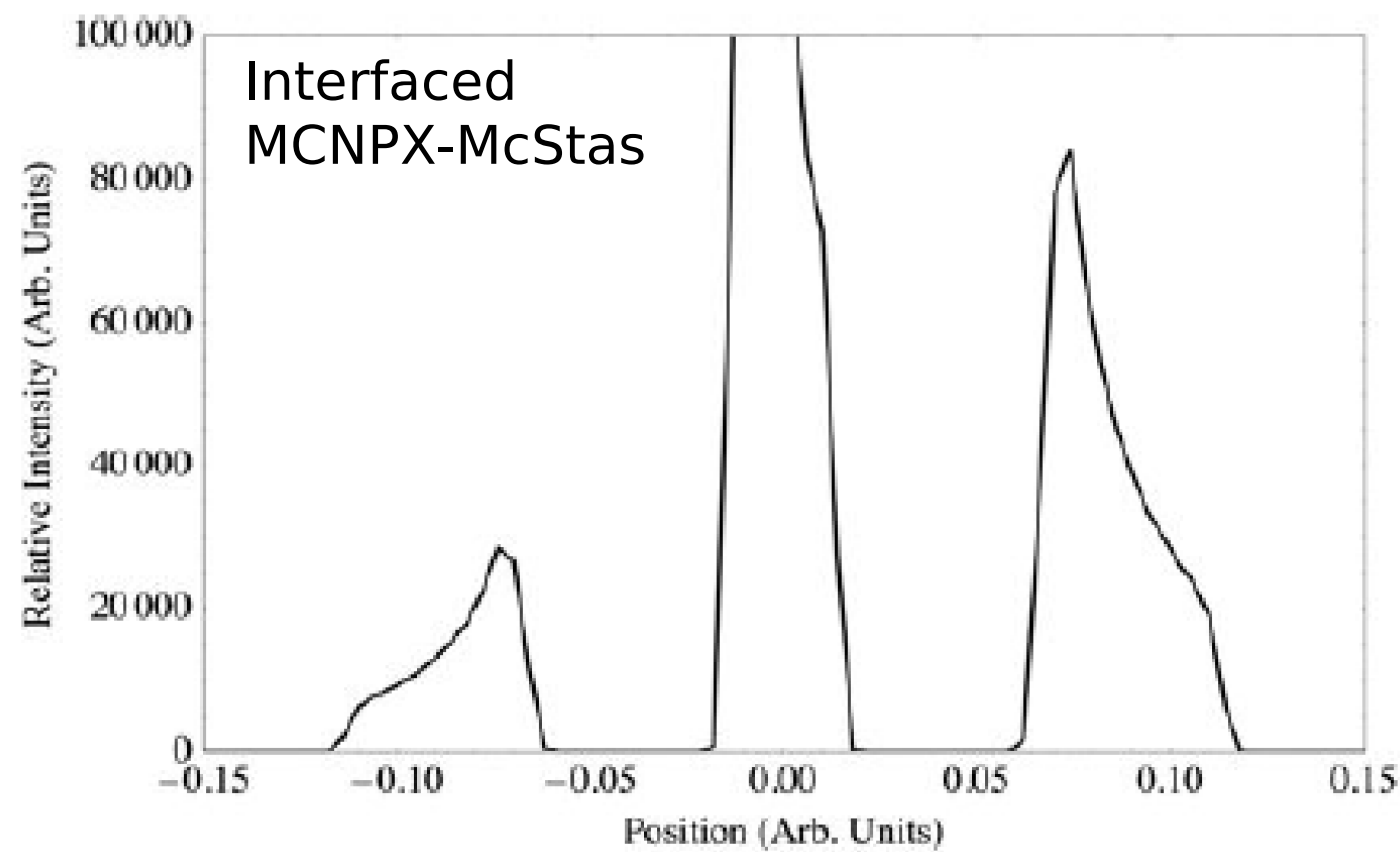
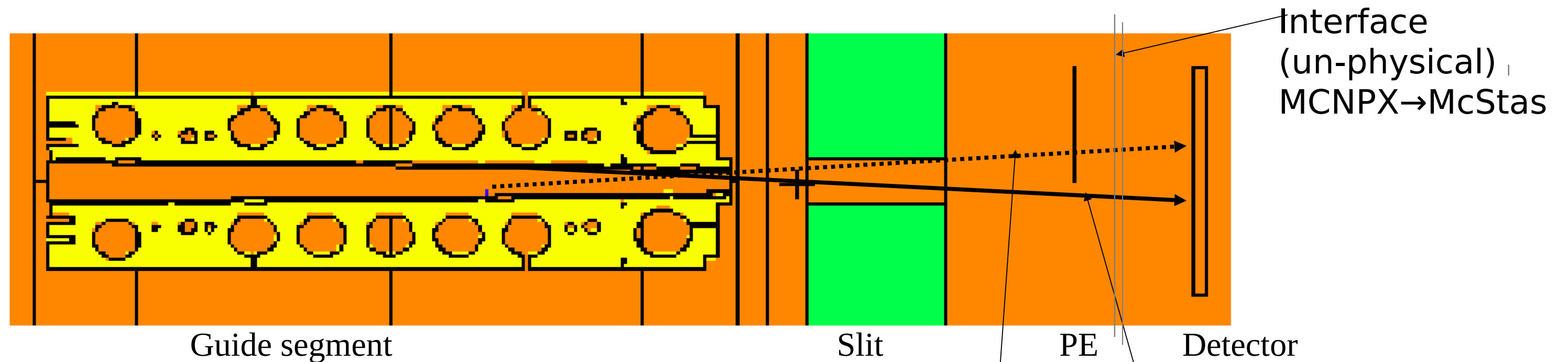


Impinging intensity - 4th reflection



- Of course, results depends heavily on source & guide description

Interface applications: Downstream material



Per default: McStas does not handle material effects

Per default: MCNPX does not handle supermirrors

→ The combination using SSW/SSR describes the observations well

MCNPX-McStas interface paper

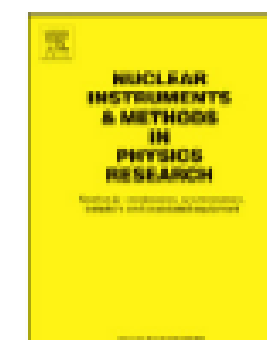
Nuclear Instruments and Methods in Physics Research A 700 (2013) 106–110



Contents lists available at SciVerse ScienceDirect

Nuclear Instruments and Methods in Physics Research A

journal homepage: www.elsevier.com/locate/nima



Interfacing MCNPX and McStas for simulation of neutron transport

Esben Klinkby^{a,c,*}, Bent Lauritzen^{a,c}, Erik Nonbøl^{a,c}, Peter Kjær Willendrup^{b,c}, Uwe Filges^{d,e},
Michael Wohlmuther^{d,e}, Franz X. Gallmeier^f

^a DTU Nutech, Technical University of Denmark, DTU Risø Campus, Frederiksborgvej 399, DK-4000 Roskilde, Denmark

^b DTU Physics, Technical University of Denmark, DTU Lyngby Campus, Anker Engelds Vej 1, DK-2800 Kgs. Lyngby, Denmark

^c ESS Design Update Programme, Denmark

^d Paul Scherrer Institute, CH-5232 Villigen PSI, Switzerland

^e ESS Design Update Programme, Switzerland

^f Oak Ridge National Laboratory, Oak Ridge, TN 37831, USA

ARTICLE INFO

Article history:

Received 29 June 2012

Received in revised form

31 August 2012

Accepted 15 October 2012

Available online 23 October 2012

Keywords:

Neutron

Transport

Simulation

MCNPX

McStas

Interface

ABSTRACT

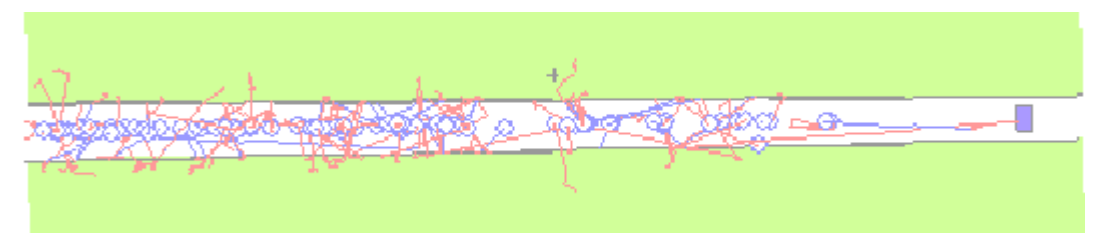
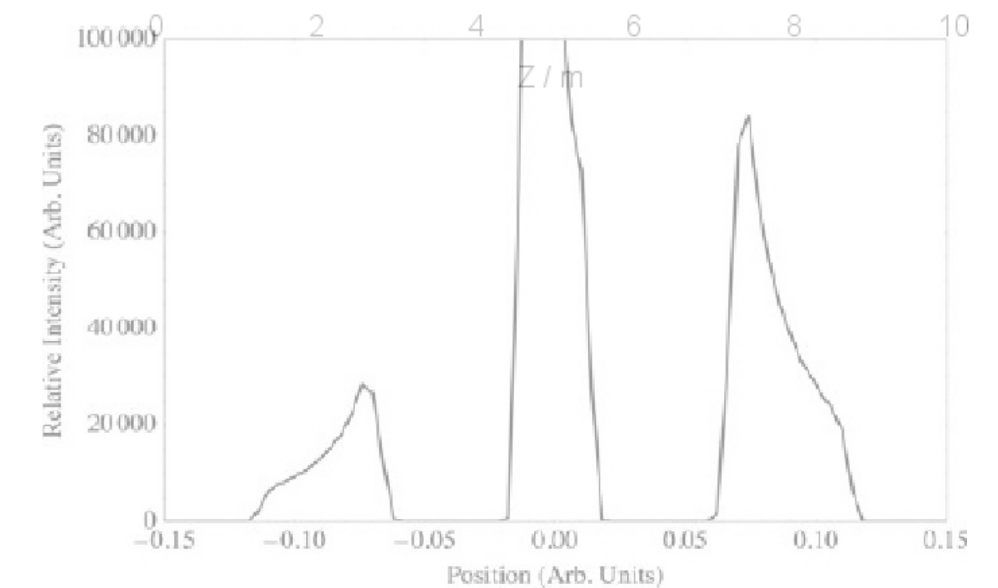
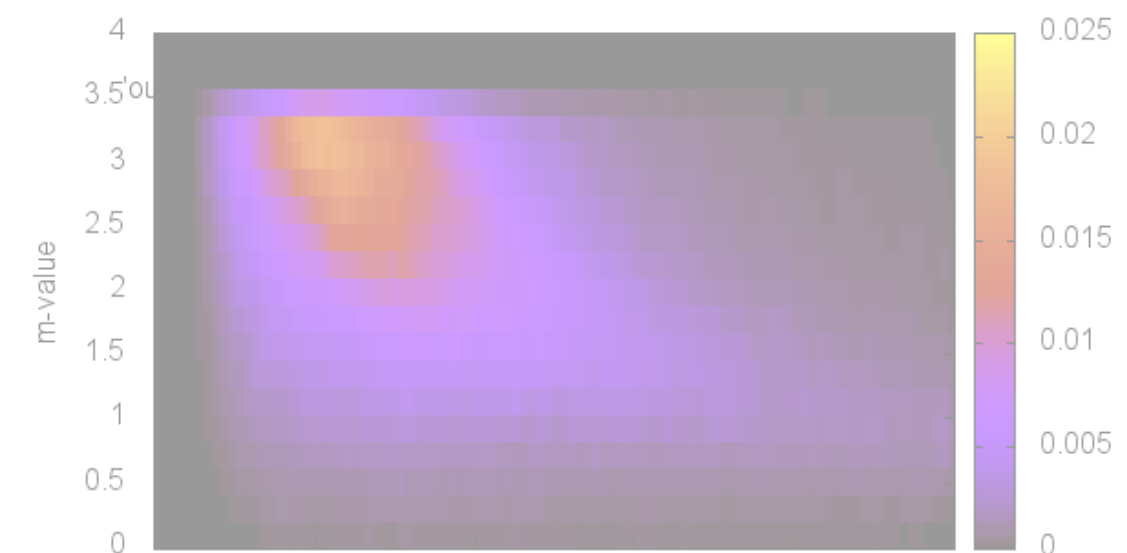
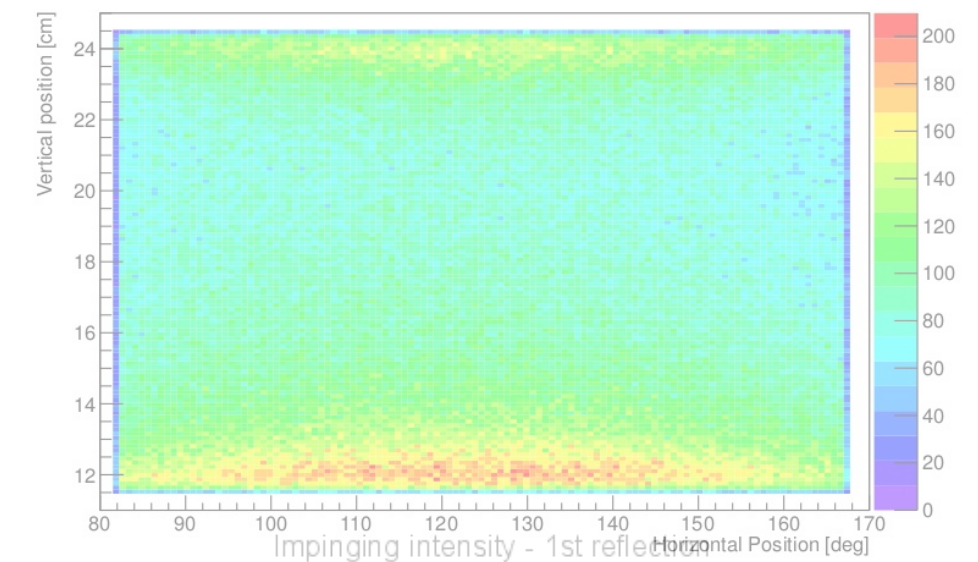
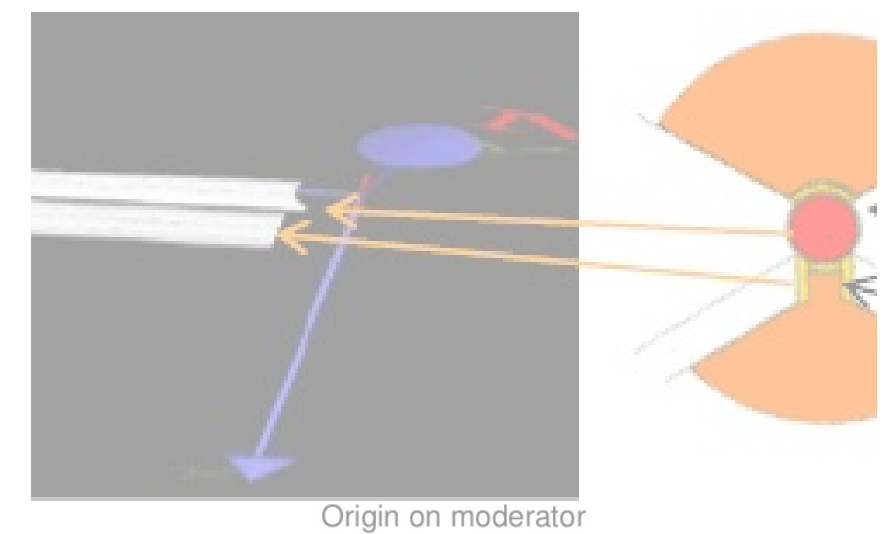
Simulations of target-moderator-reflector system at spallation sources are conventionally carried out using Monte Carlo codes such as MCNPX (Waters et al., 2007 [1]) or FLUKA (Battistoni et al., 2007; Ferrari et al., 2005 [2,3]) whereas simulations of neutron transport from the moderator and the instrument response are performed by neutron ray tracing codes such as McStas (Lefmann and Nielsen, 1999; Willendrup et al., 2004, 2011a,b [4–7]). The coupling between the two simulation suites typically consists of providing analytical fits of MCNPX neutron spectra to McStas. This method is generally successful but has limitations, as it e.g. does not allow for re-entry of neutrons into the MCNPX regime. Previous work to resolve such shortcomings includes the introduction of McStas inspired supermirrors in MCNPX. In the present paper different approaches to interface MCNPX and McStas are presented and applied to a simple test case. The direct coupling between MCNPX and McStas allows for more accurate simulations of e.g. complex moderator geometries, backgrounds, interference between beam-lines as well as shielding requirements along the neutron guides.

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<http://dx.doi.org/10.1016/j.nima.2012.10.052>

Conclusions & outlook

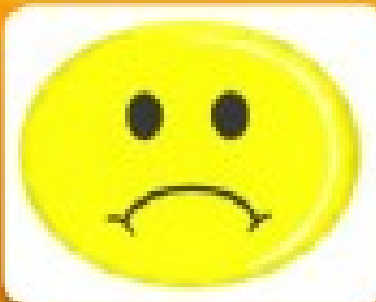
- Possible interfaces between MCNPX and McStas have been studied and evaluated
- The SSW is particularly useful → software is written and validated to communicate with McStas/ROOT through this interface
- The SSW interface has been applied to a number of use-cases:
 - Positioning instruments
 - Background along guide
 - Downstream material
 - Adaptive optics
- Useful tool, many applications in the future
- Interested, and didn't find sufficient info?:
 - Please don't hesitate to write a mail!



Backup slides

Interface option : **Tally fitting** (present default approach)

1. Neutron spectrum calculated with MCNP/X at the moderator surface
2. Spectrum is approximated by simple functions which serves as input to McStas.



Con's

- Correlations (e.g. E, pos, angles) unaccounted for
- Write out at 1 surface only
- No re-entry (format is write-only)

Discussed later



Pro's

- Fast - MCNP calculation done once-and-for-all
- Avoids licensing issues


Interface option : **Ptrac**

- MCNPX can output an ascii file containing individual neutron states: pos, angles, energy, time & weight
- The McStas component: *MCNP_Virtual_Input* converts the neutron state into McStas readable and works as a source

```


Ptrac format
.....
3000      2      10      179      100
      2      0
      0.00000E+00 0.28640E+00
0.43531E+00 -0.10000E+01
0.00000E+00 0.00000E+00
0.10000E+00 0.10000E+01
0.33356E-02
      3000      3      110      179
10      2      0
      -0.20000E+00 0.28640E+00
0.43531E+00 -0.10000E+01
0.00000E+00 0.00000E+00
0.10000E+00 0.10000E+01
0.40028E-02
      3000      4      120      179
100      2      0
      -0.40000E+00 0.28640E+00
0.43531E+00 -0.10000E+01
0.00000E+00 0.00000E+00
0.10000E+00 0.10000E+01
0.46699E-02
      3000      5      130      179
.....

```



Con's

- ascii file enormous: ~0.2kB/evt
- Write out at 1 surface only
- No re-entry (format is write-only)
- Cannot run MPI

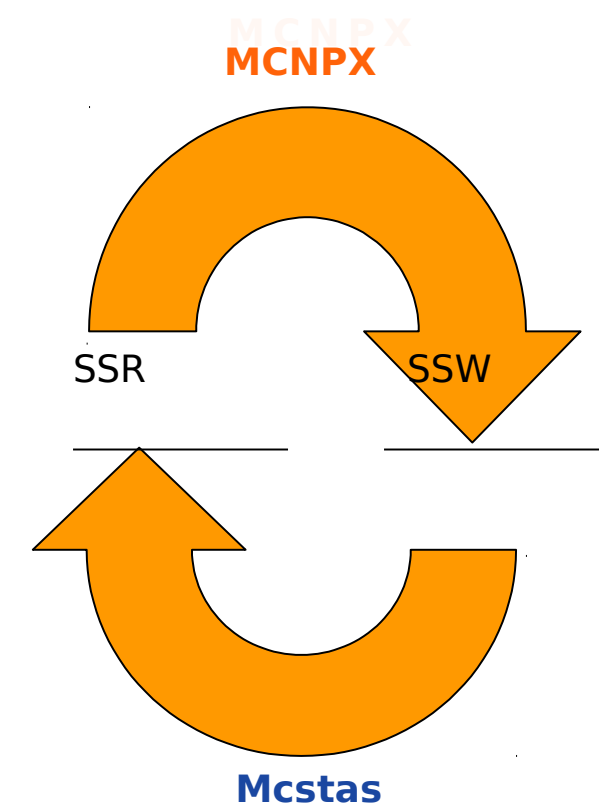


Pro's

- Correlations conserved (e.g. E,pos)
- Fast

Interface option : **SSW/SSR**

- **S**ource **S**urface **R**ead/**W**rite in MCNPX starts/stops simulations at a given (set of) surface(s)
- The neutron state written to binary file.
- New McStas 2.0 components:
 - ➔ *MCNP_Virtual_ss_Input* & *MCNP_Virtual_ss_Output* reads MCNPX output and writes MCNPX input
- Neutron propagation started in MCNPX, continued in McStas and finalizing in MCNP



- Bin file sizeable: ~0.1kB/evt
- Write out at selected surfaces only
- Has not (yet) been tested with MPI

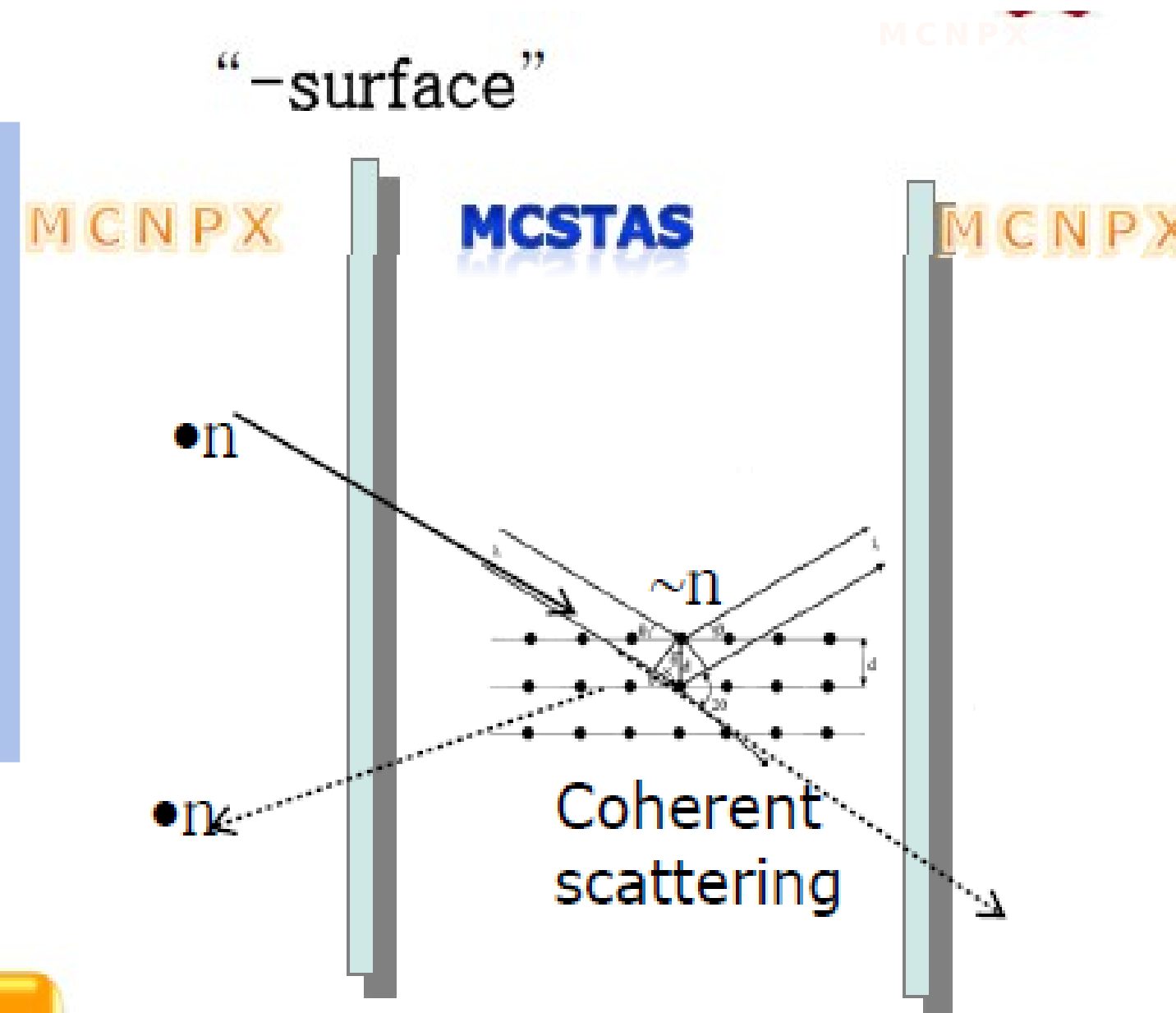


- All McStas functionality usable
- Re-entry supported
- Correlations conserved (e.g. E, pos)

Interface option : **Combined compilation**

Method

- McStas surface *flag* introduced in MCNPX
- Neutron crossing McStas surface causes initiation of McStas simulation, based on neutron state.
- Updated neutron state returned to MCNPX



- Technically difficult to make general
- Licensing issue
- Slow: MCNPX called for each neutron



- Potentially very flexible (but not yet fully developed)
- All McStas functionality usable
- Re-entry supported
- Correlations conserved (e.g. E,pos)

in MCNPX input file:


.....

-110 PX -0.2


-120 PX -0.4

Interface option : **Supermirror**

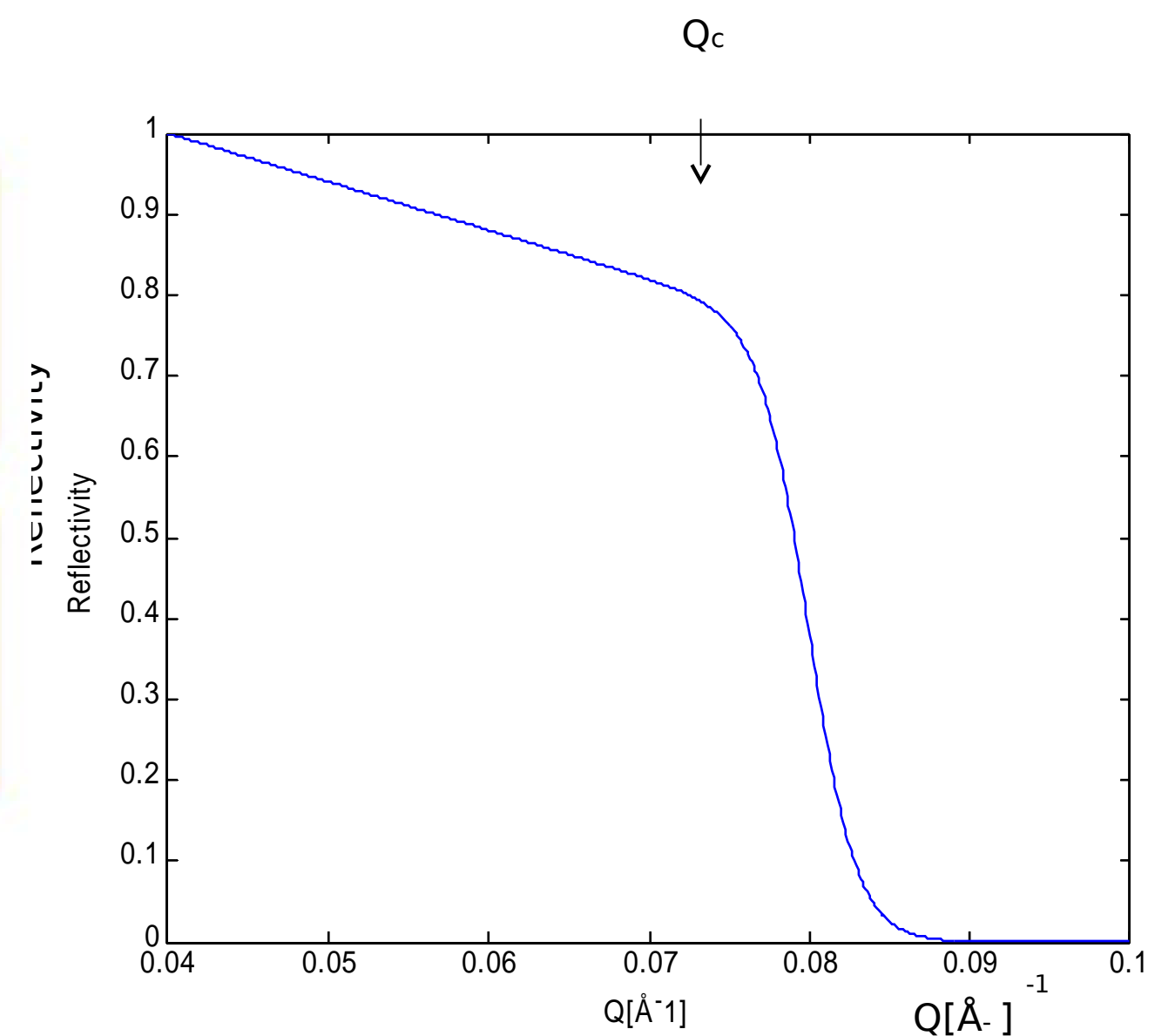
- Existing implementation, introducing McStas inspired supermirrors as a surface card in MCNPX (Gallmeier et al, Nuc.Tech. 168(3))
- Reflectivity $R=R_0$ *if $Q < Q_c$*
- $R=R_0/2\{1- \tanh[(Q -mQ_c)/W]\} \{1-a(Q -Q_c)\}$ *if $Q > Q_c$*
- Ported to MCNPX 2.7



- Doesn't scale: workload per functionality significant. Only McStas mirrors ported
- Licensing issue



- Re-entry supported
- Correlations conserved (e.g. E,pos)
- Avoids intermediate files and multiple codes



Interface applications: Performance of adaptive optics

- Similar setup as before: test beam profiles for different guide geometries
 - 1m parabolic, focusing lens (scan: 200mm-600mm along beam)

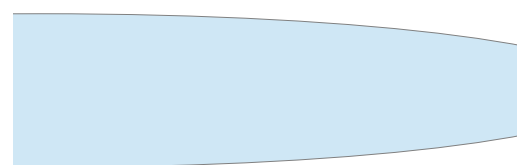


Measurements

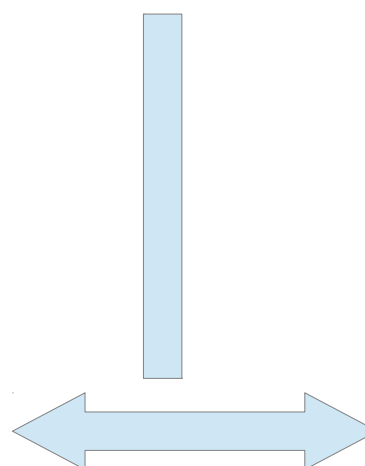


Simulations

Source



2D Detector



See Emmanouela's talk

Interface applications: Performance of adaptive optics

- Similar setup as before: test beam profiles for different guide geometries
 - 1m parabolic, focusing lens + 0.5m parabolic, defocusing lens (scan:300-2000)

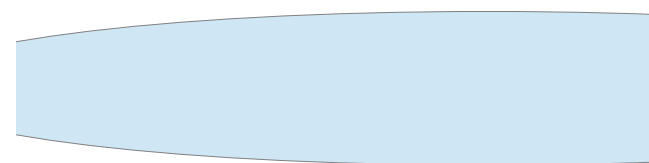
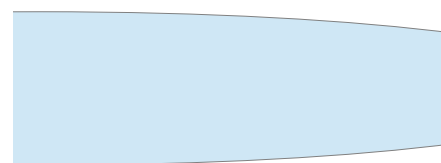


Measurements

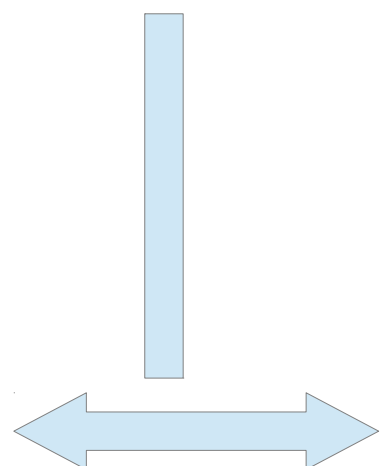


Simulations

Source



2D Detector



See Emmanouela's talk

Interface applications: Performance of adaptive optics

- Similar setup as before: test beam profiles for different guide geometries
 - Both lenses are mounted, and 300mm after the second lens's exit, the CCD.
 - Second lens rotated $\pm 0.04^\circ$ in steps on 0.001° ,

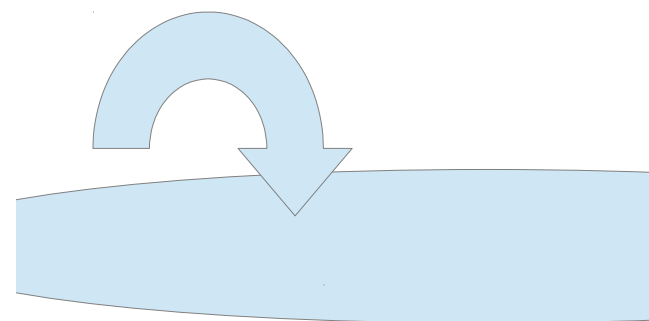
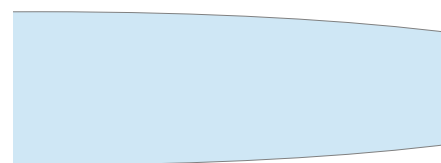


Measurements



Simulations

Source



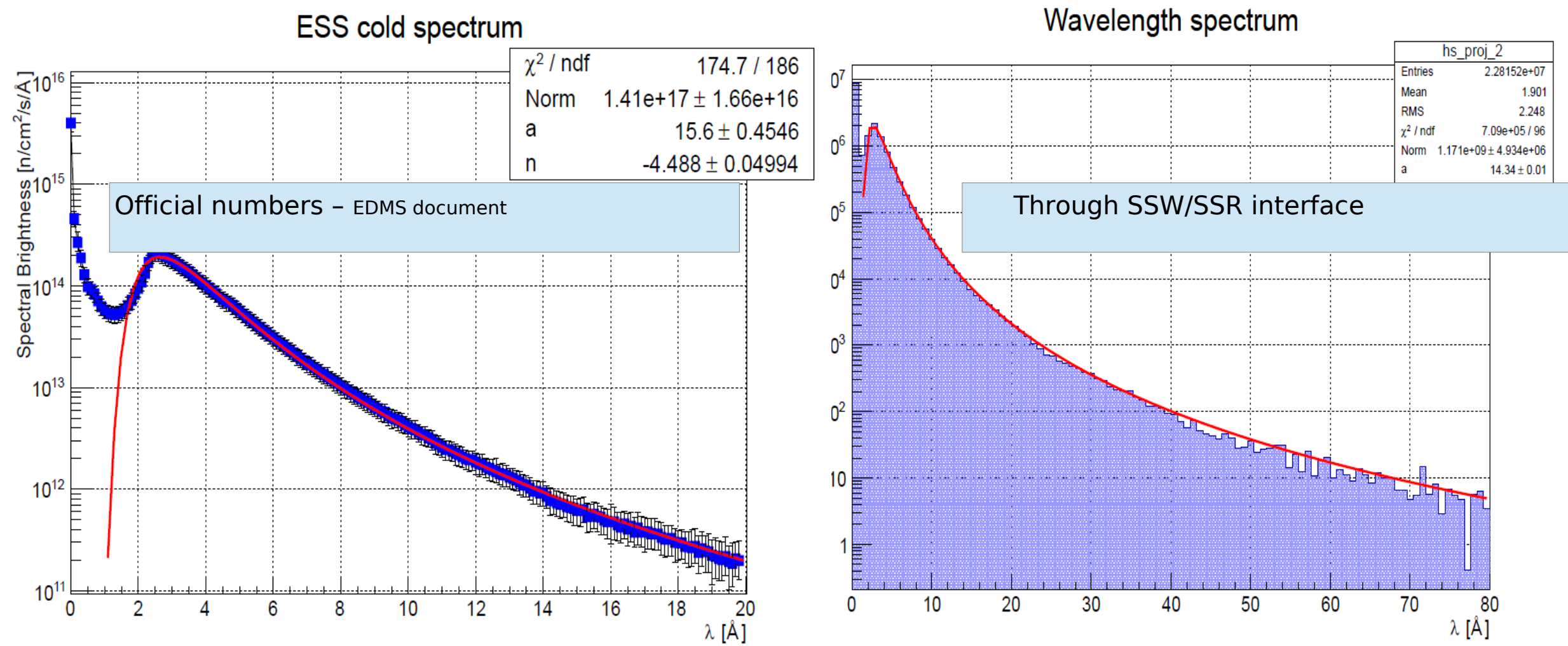
2D Detector



See Emmanouela's talk

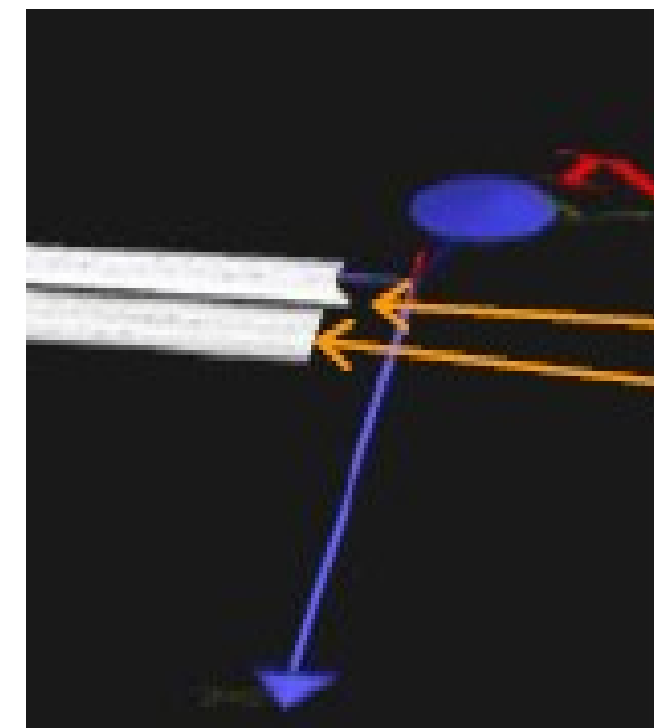
McStas ESS update 1: revision of existing ESS source

- Aimed “Post-TDR”, but good to have ~Jan 1st

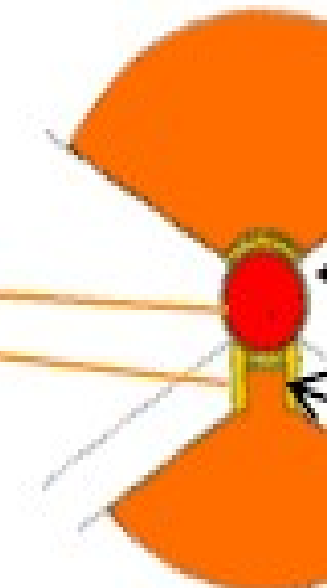


- Fitted using: $B(\lambda, T) = \text{Norm} * \lambda^n * \exp(-a/\lambda^2)$
- Parameters a , n similar.
- → Cold [Ö]
- → Thermal
- Should we rather stick with the old numbers (ancient: Maxwellian 325K,...)
- Geometry [Ö]

McStas

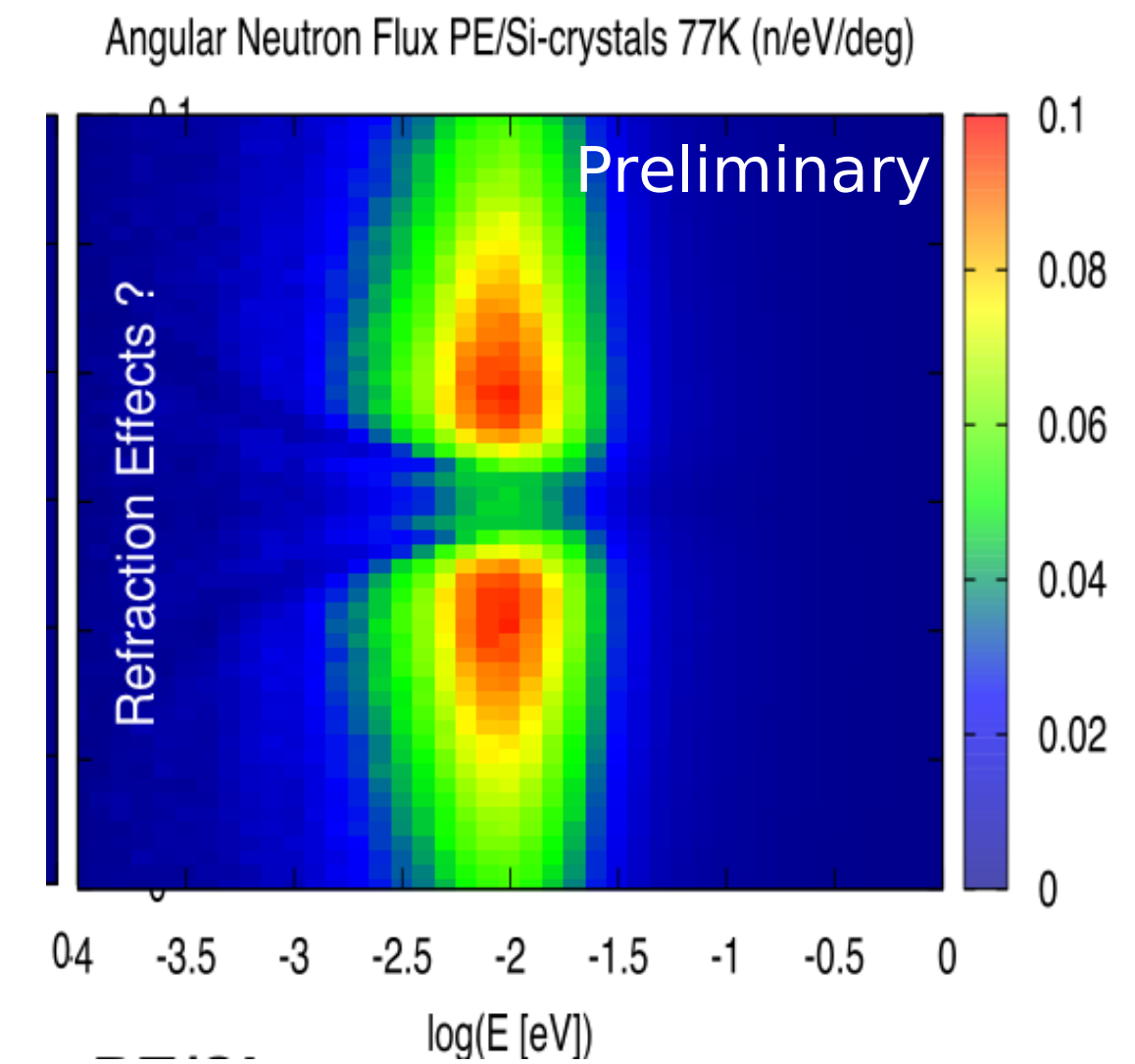
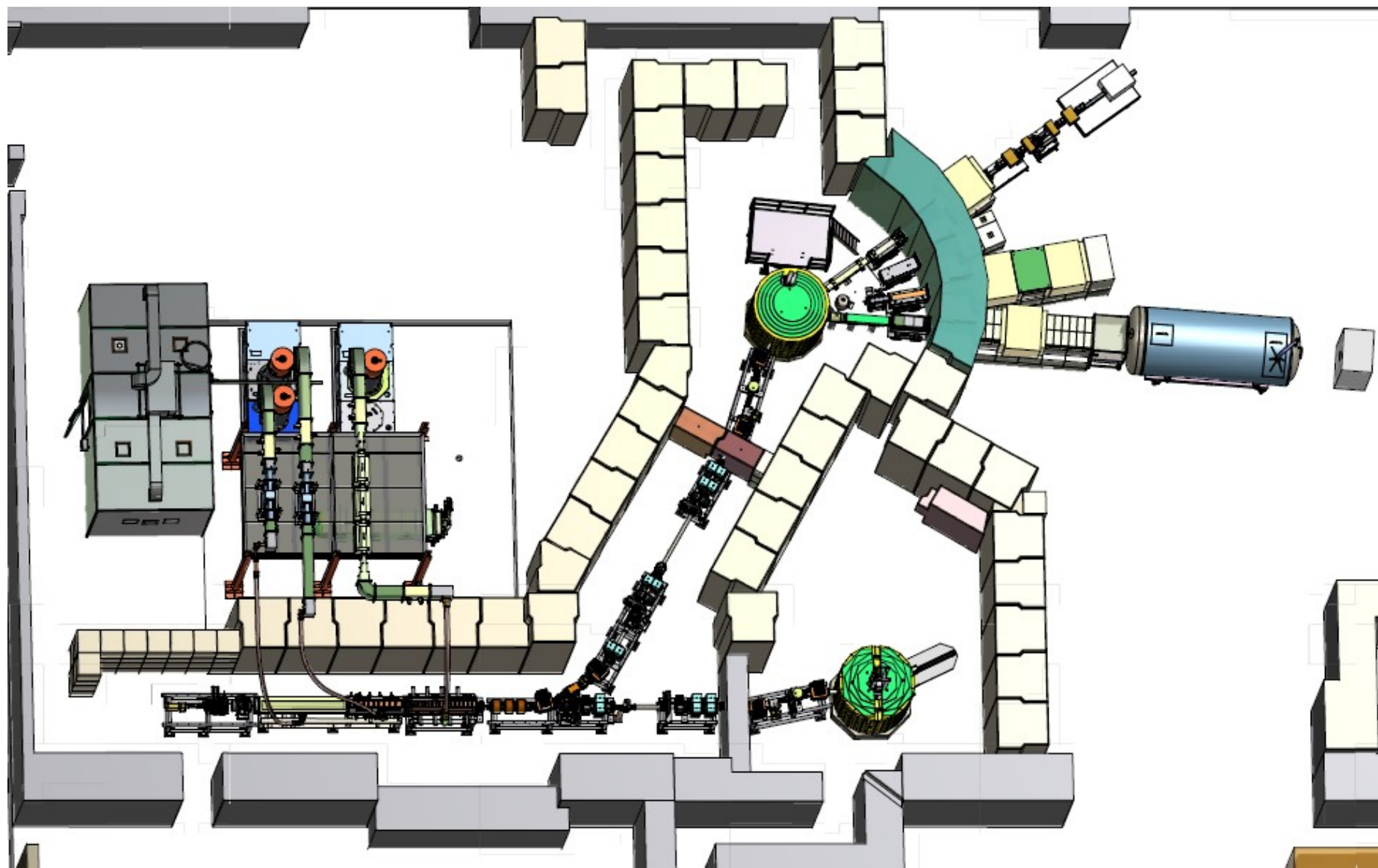


MCNPX



Interface option : Example: **Single crystals**

- Collaborators from LENS / SNS / Los Alamos are using this approach for studying moderators

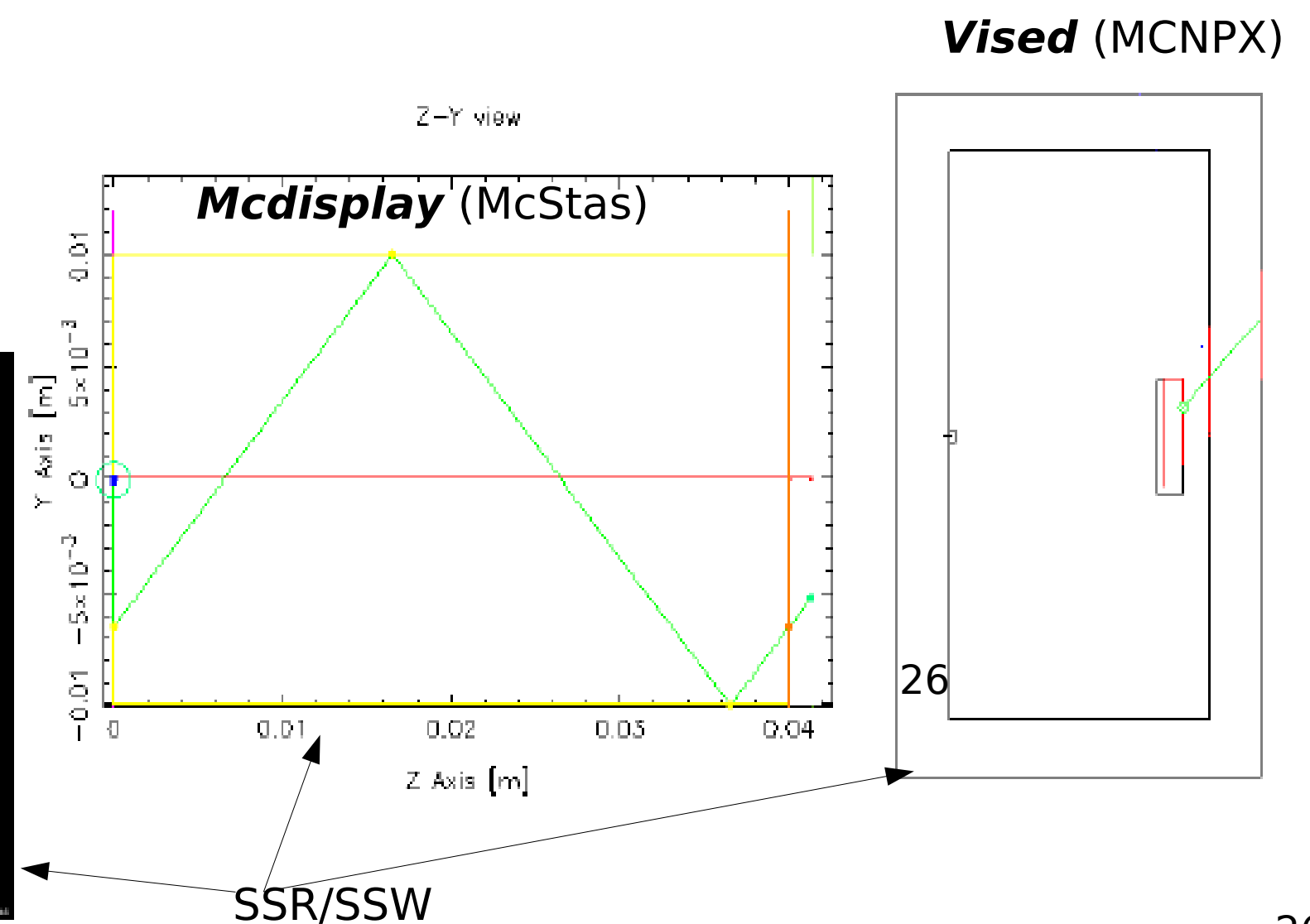
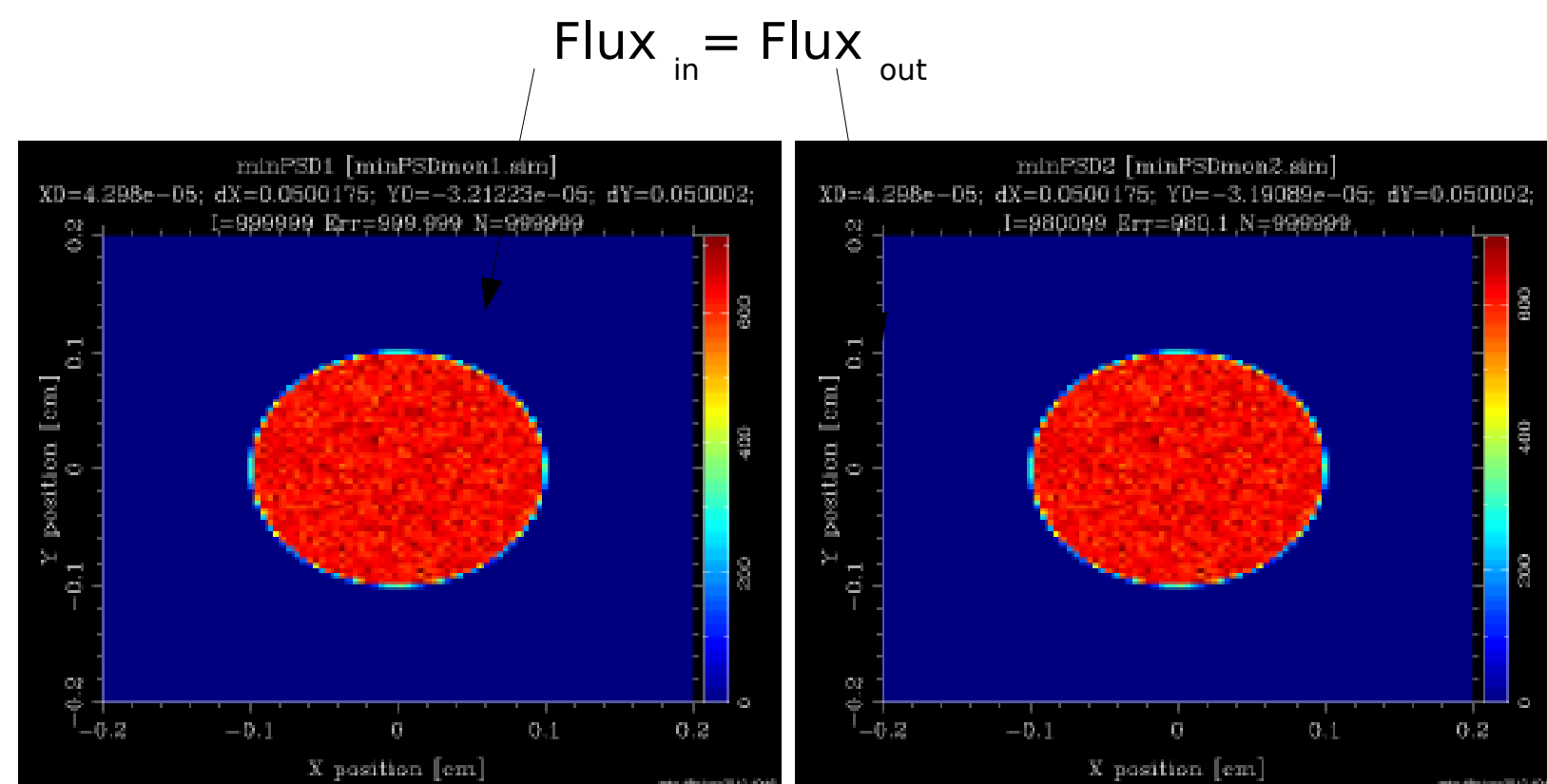
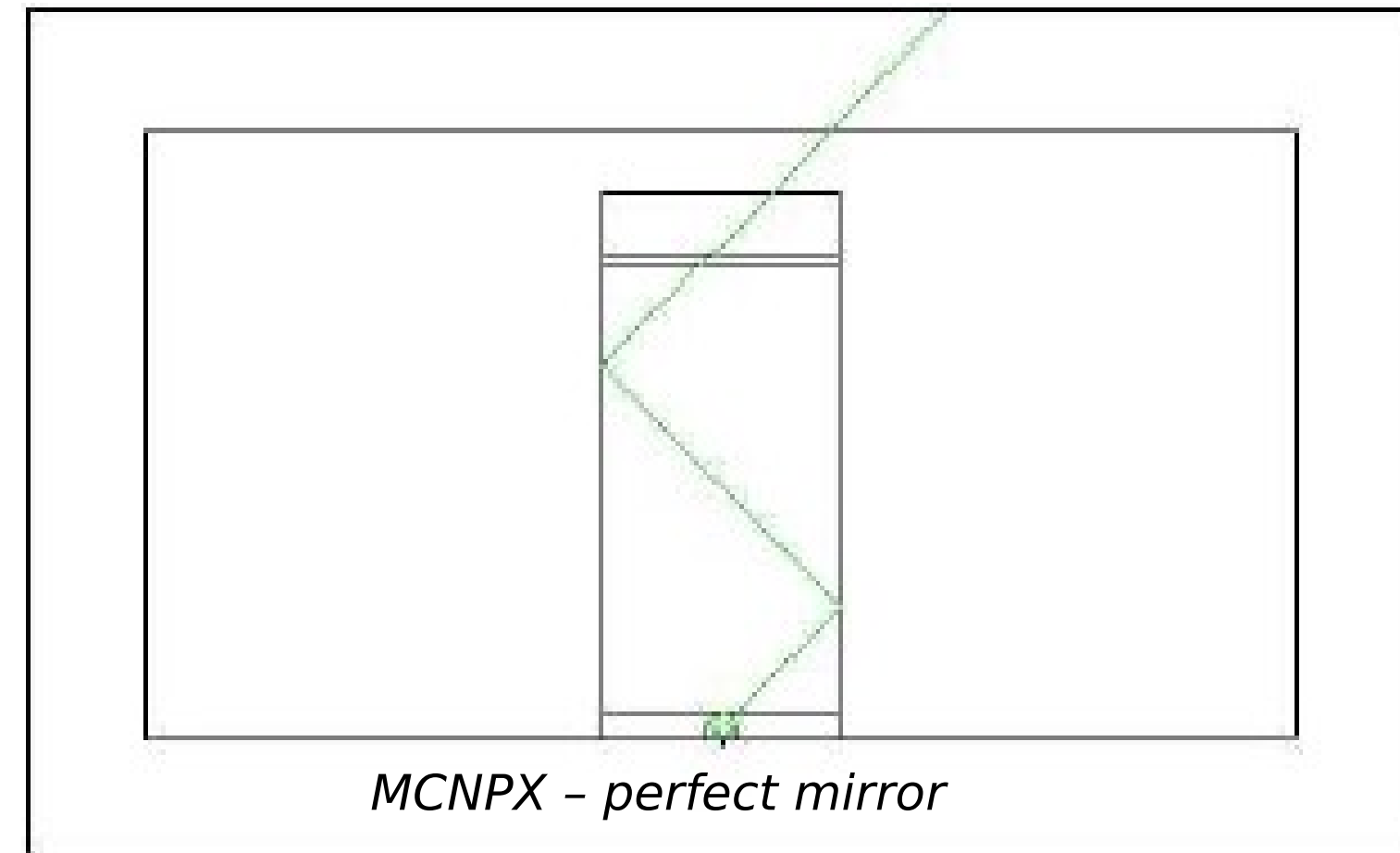


Single crystal in MCNPX - preliminary

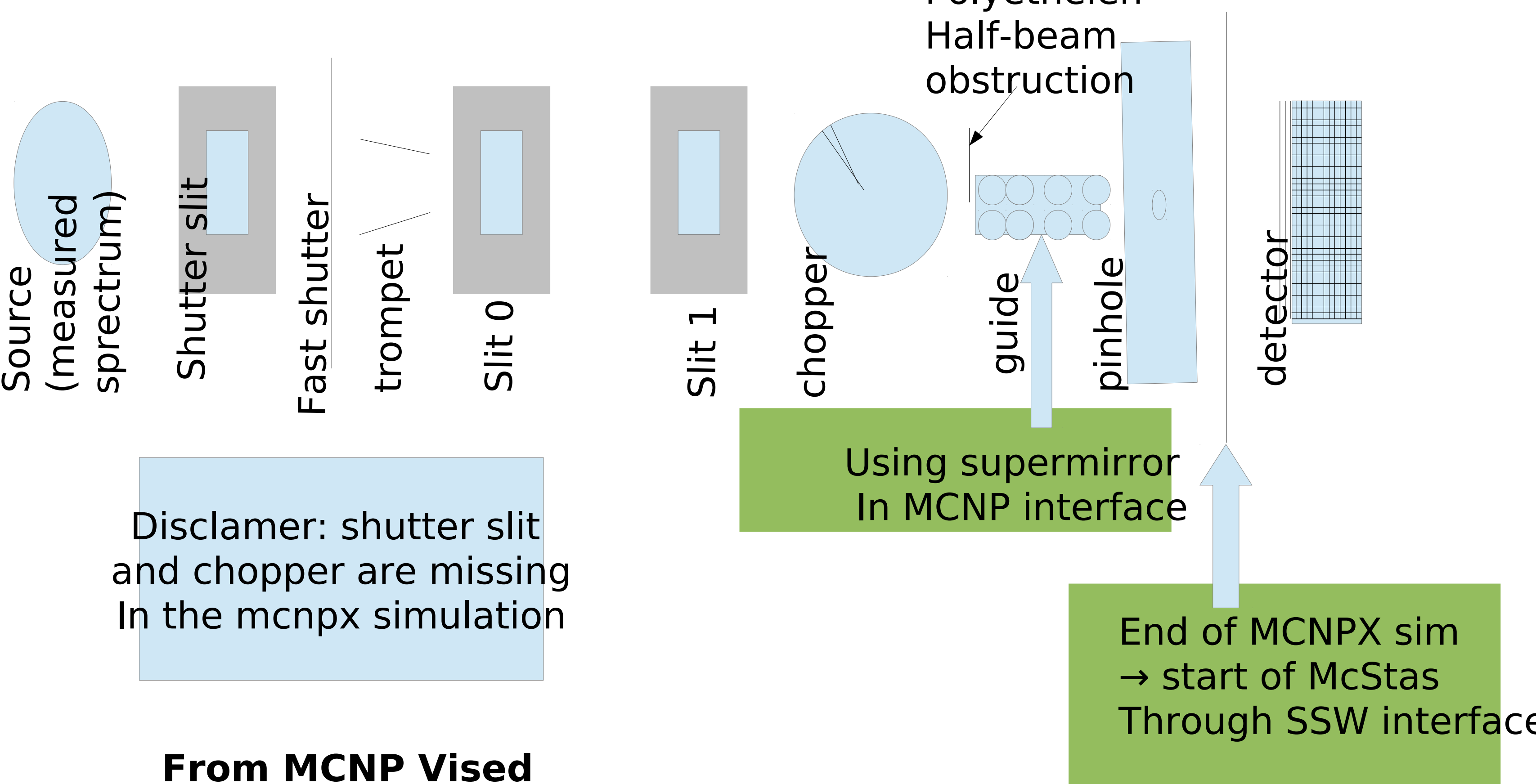
Validation setup

Strategy: consider dummy geometry, where the correct result is obvious:

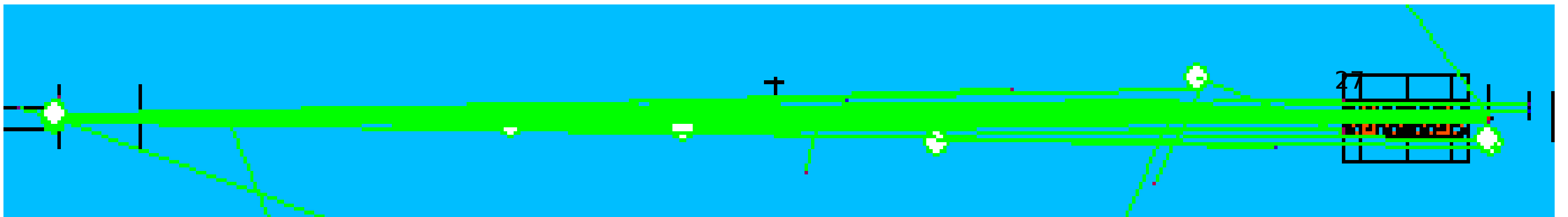
- 20meV neutrons generated at disk and aimed 45 degree toward a perfectly reflecting 'guide wall' 1 cm away (in y)
- At z=4cm: check what comes through
- Assume vacuum in guide so that transport in McStas MCNPX should be identical



Downstream material: BOA—from cradle to grave

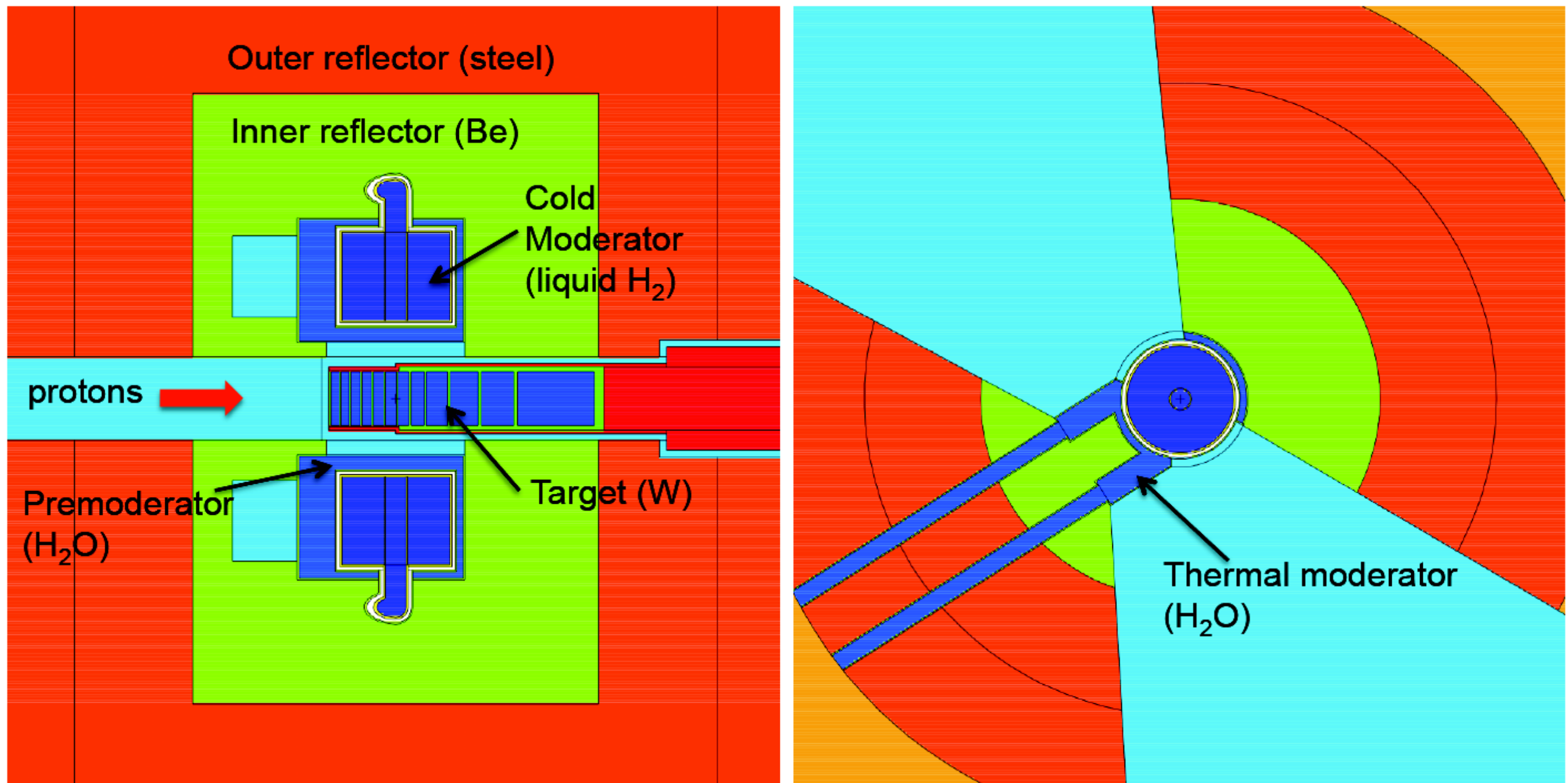


From MCNP Vised



ESS design concepts

- Scale of interest is \sim nucleus-nucleus separation.
- \Rightarrow Neutrons with $\lambda \sim 1-10\text{\AA}$ are useful ($\sim 20\text{meV}$: solid excitation scale)
- \Rightarrow Moderation needed. Choice: H_2O for thermal and liquid H_2 at 47K



Scatter logger

Components for logging scatter events and monitoring their side effects

- Scatter_logger.comp
- Scatter_logger_stop.comp
- Scatter_log_iterator.comp
- Scatter_log_iterator_stop.comp

Front-end: logger

COMPONENT src = Source_simple(
radius = 0.1, dist = 1, focus_xw = 0.1, focus_yh = 0.1, lambda0=5, dlambda=4.9)

AT (0, 0, 0) **RELATIVE** Origin

COMPONENT psd0=PSD_monitor(
xwidth=0.1, yheight=0.1, filename="psd0")

AT(0,0,0.5) **RELATIVE PREVIOUS**

COMPONENT s1=**Scatter_logger()**

AT(0,0,1) **RELATIVE** src

COMPONENT guide_simple = Guide(
w1 = 0.1, h1 = 0.1, w2 = 0.1, h2 = 0.1, l = 10, R0 = 0.99,
Qc = 0.0219, alpha = 6.07, m = 2, W = 0.003)

AT (0, 0, 1) **RELATIVE** src

COMPONENT s2=**Scatter_logger_stop(logger=s1)**

AT(0,0,0) **RELATIVE PREVIOUS**

Back-end: logger iterator

COMPONENT a0=Arm()

AT(0,0,0) **ABSOLUTE**

COMPONENT iter1 = **Scatter_log_iterator**()

AT(0,0,0) **ABSOLUTE**

COMPONENT mnd=Monitor_nD (

restore_neutron=1, yheight=10, radius=M_SQRT2*0.1,

options="previous no slit y bins=100", filename="mnd1.dat")

AT(0,0,5) **RELATIVE** guide_simple

ROTATED (90,0,0) **RELATIVE** guide_simple

COMPONENT iter2 = **Scatter_log_iterator_stop**(iterator=iter1)

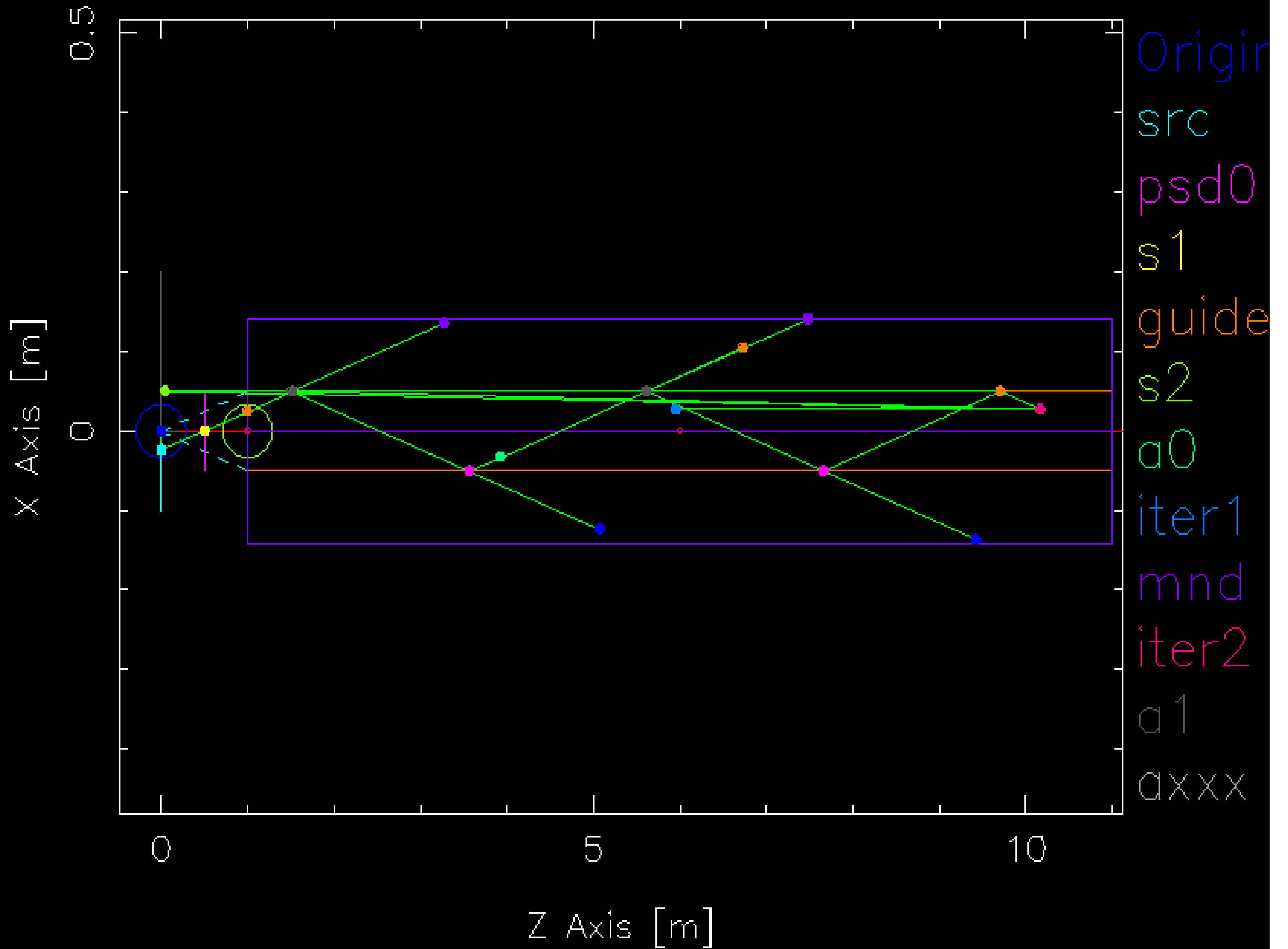
AT(0,0,0) **RELATIVE** iter1

COMPONENT a1 = Arm()

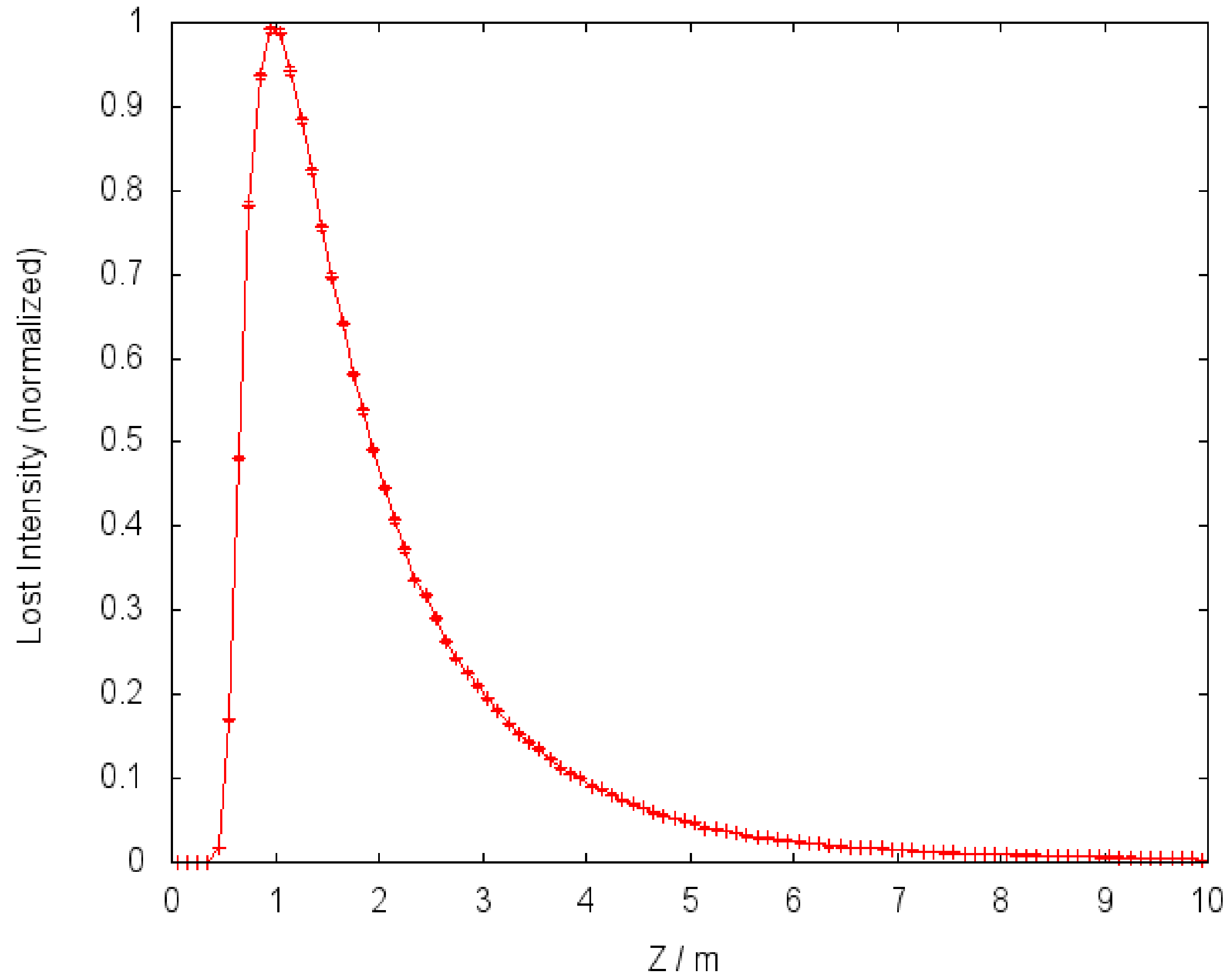
AT (0,0,0) **ABSOLUTE**

JUMP a0 **WHEN**(**MC_GETPAR**(iter2,loop))

Z-X view: Test_Scatter_log_Mon_nD.out



Intensity lost along guide



Specialized pseudo neutron state function

```
double mvalue;

int reflc;

int reflect_m-value(double *ns_tilde, struct Generalized_State_t *S0, struct Generalized_State_t *S1){

    /*position comes from "new" state*/

    ns_tilde[0]=S1->_x;ns_tilde[1]=S1->_y;ns_tilde[2]=S1->_z;

    /*velocity is the "old" state*/

    ns_tilde[3]=S0->_vx;ns_tilde[4]=S0->_vy;ns_tilde[5]=S0->_vz;

    /*time from new*/

    ns_tilde[6]=S1->_t;

    /*weight is impinging weight - old state*/

    ns_tilde[10]=S0->_p;

    double v = sqrt(S0->_vx*S0->_vx+S0->_vy*S0->_vy+S0->_vz*S0->_vz);

    double k = v*V2K;

    double theta = 0.5*acos(scalar_prod(S0->_vx,S0->_vy,S0->_vz,S1->_vx,S1->_vy,S1->_vz)/(v*v));

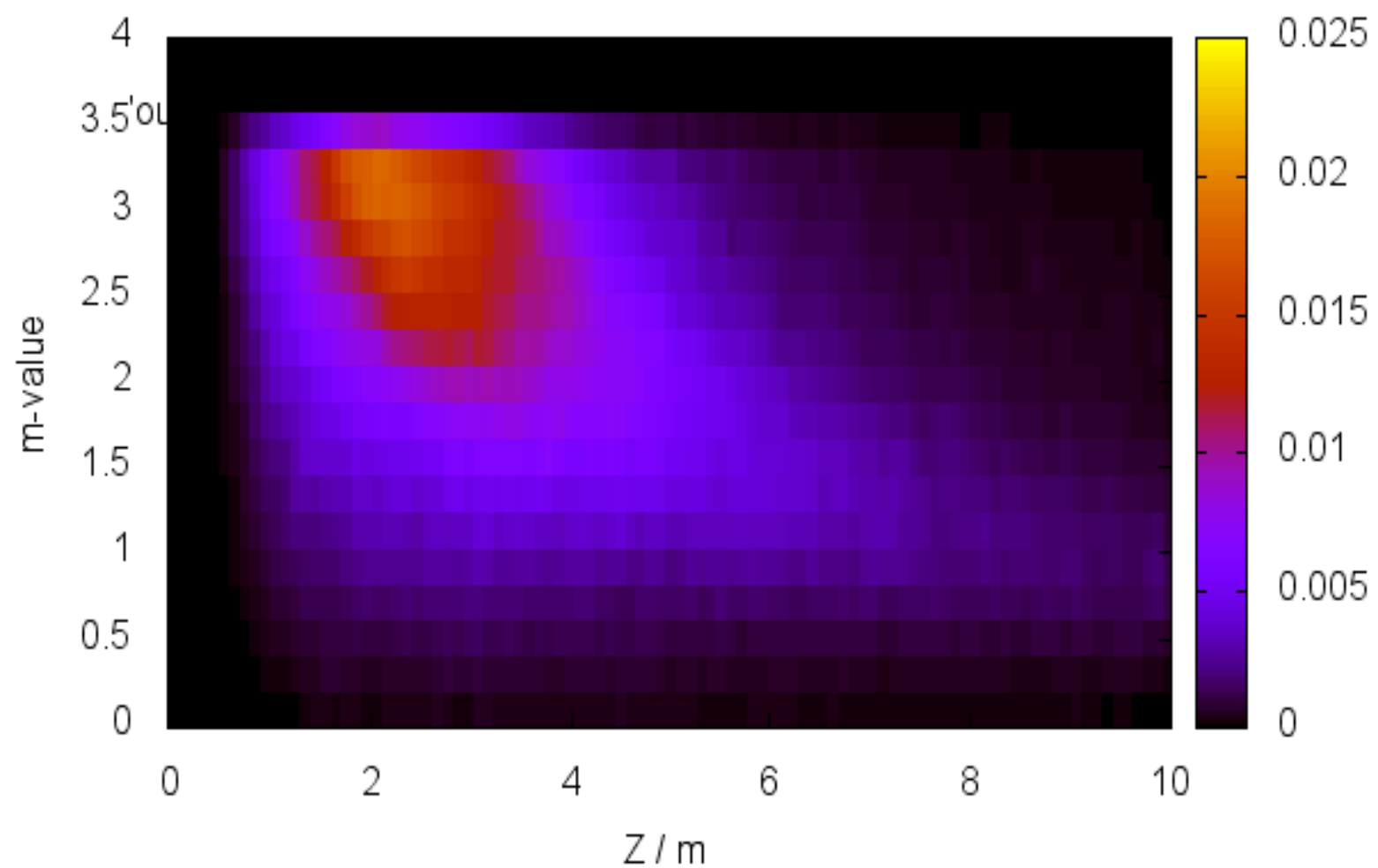
    mvalue = 2*k*sin(theta)/0.0219; //EK doublecheck

    reflc=S1->_idx;

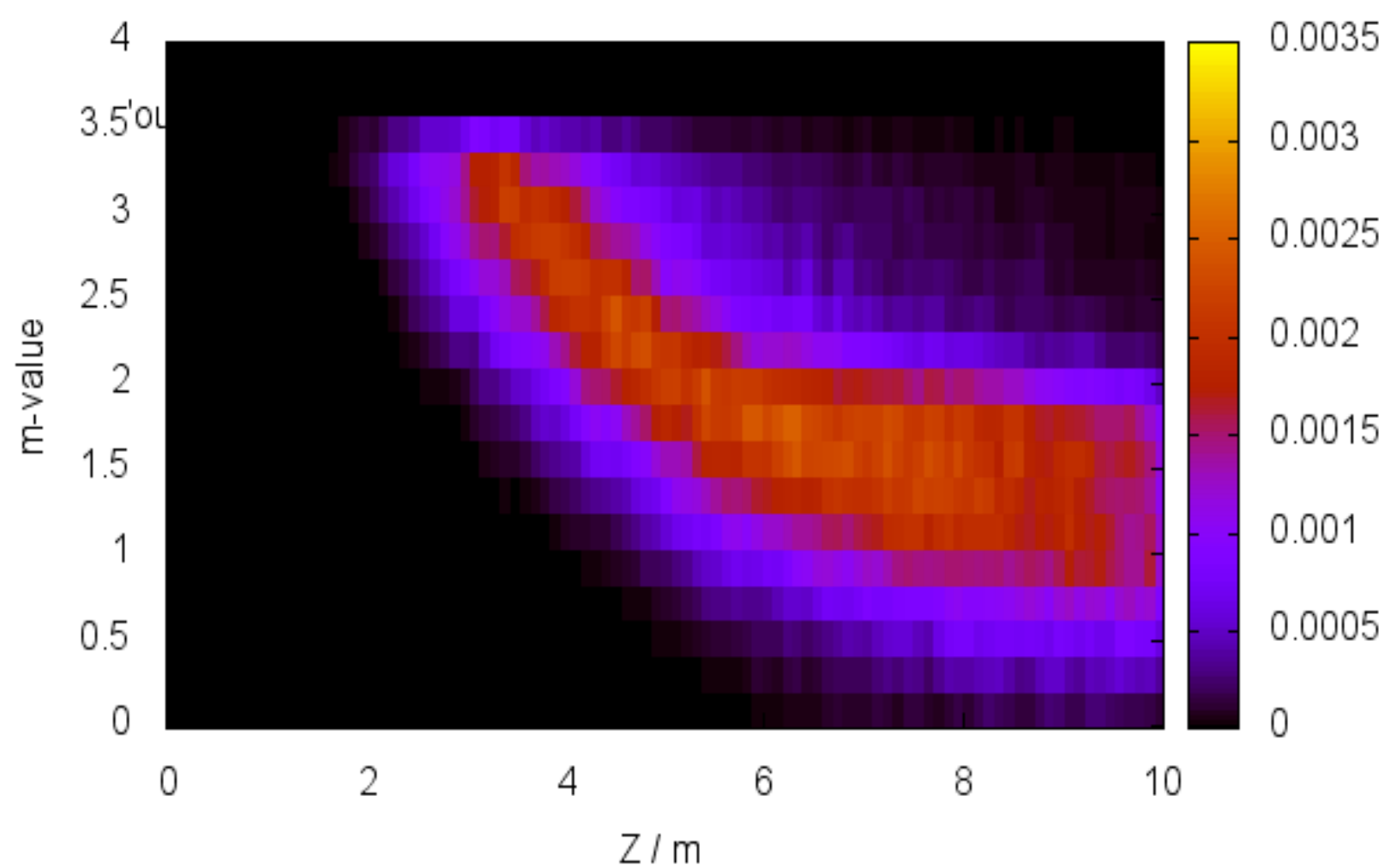
    return 0;

}
```

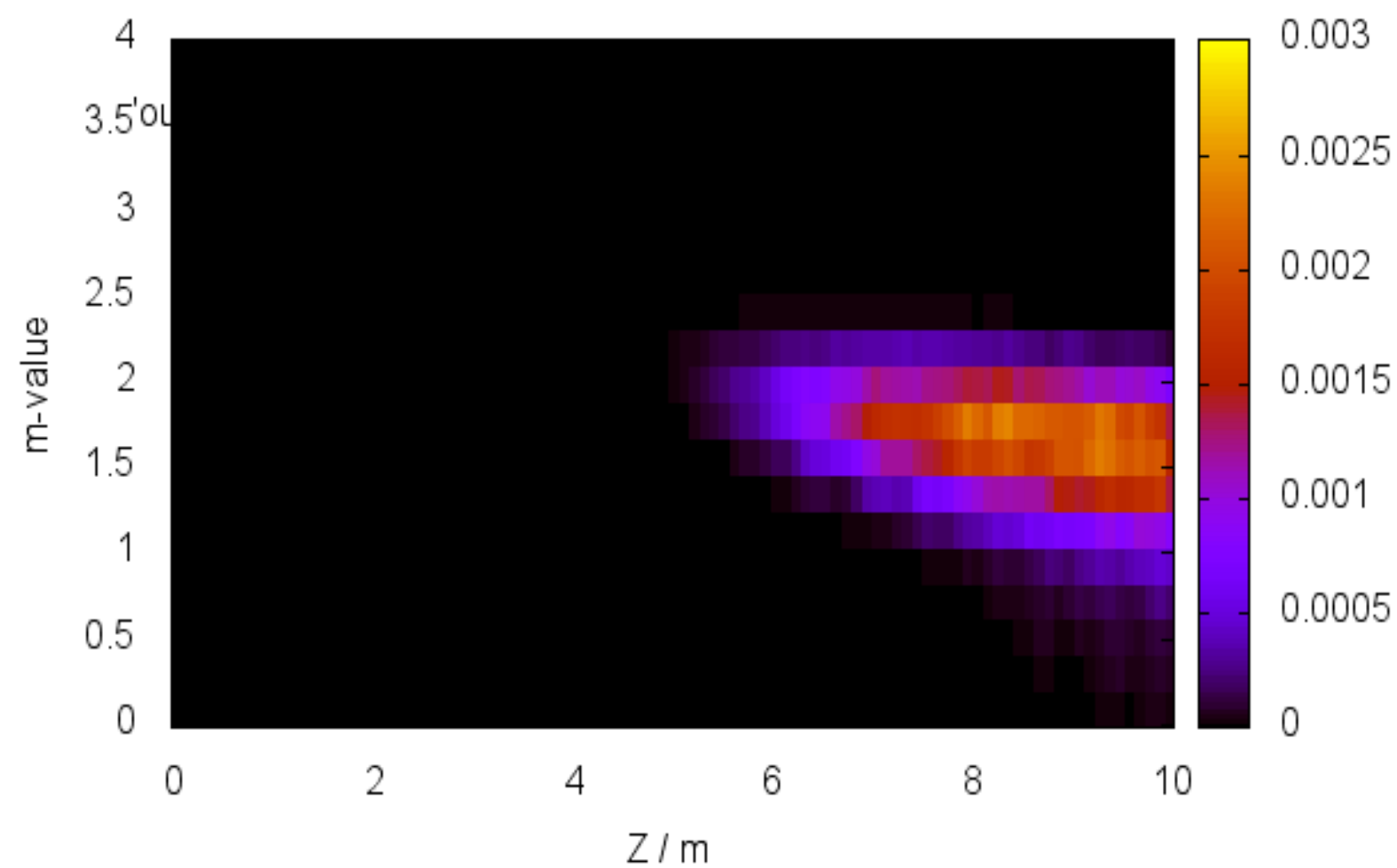
Impinging intensity - 1st reflection



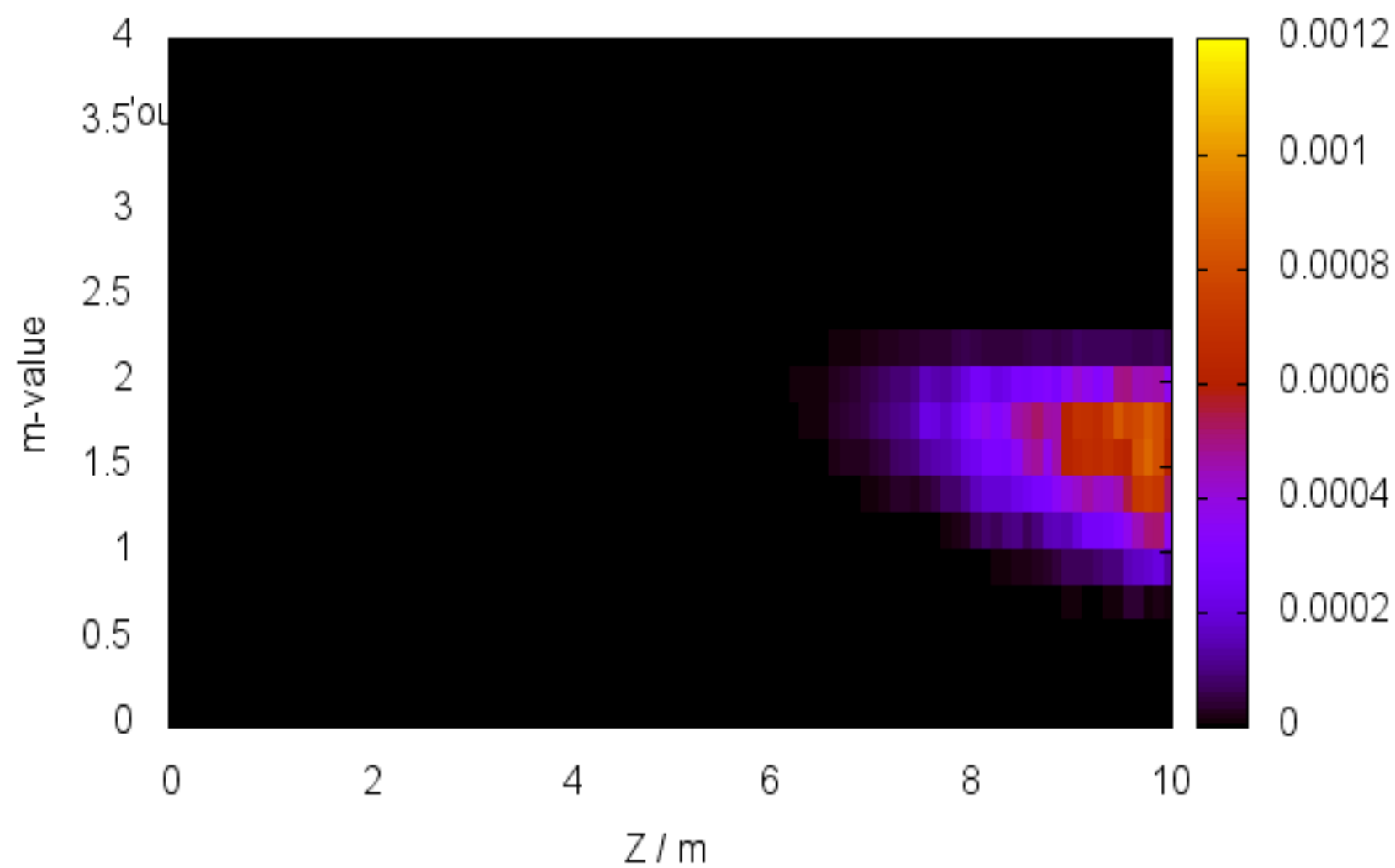
Impinging intensity - 2nd reflection



Impinging intensity - 3rd reflection



Impinging intensity - 4th reflection



Another example: Specialized pseudo neutron state function → background along guide

```
/*position comes from "new" state*/
ns_tilde[0]=S1->_x;ns_tilde[1]=S1->_y;ns_tilde[2]=S1->_z;

/*velocity is the "old" state*/
ns_tilde[3]=S0->_vx;ns_tilde[4]=S0->_vy;ns_tilde[5]=S0->_vz;

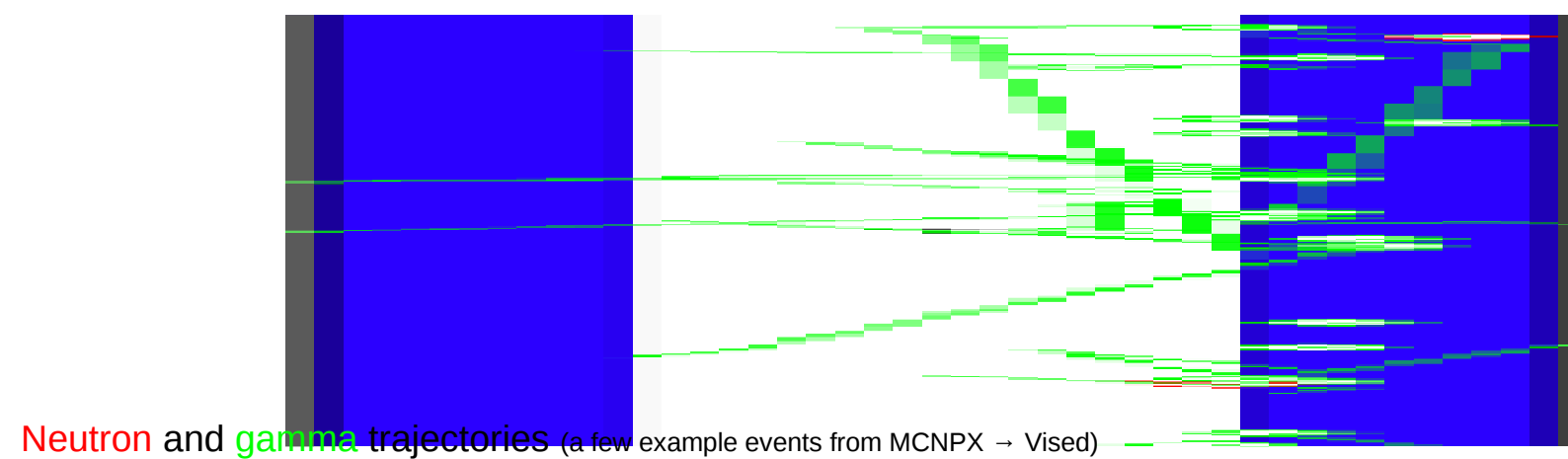
/*time from new*/
ns_tilde[6]=S1->_t;

/*weight is difference old-new to mean the neutrons "deposited" in the guide wall*/
ns_tilde[10]=S0->_p-S1->_p;
```

Same as before

I.e.: The temporarily stored state is the **un-reflected neutrons** - normally discarded

Using the MCNPX-McStas interface: *Virtual_MCNP_ss_output.comp* (McStas 2.0), the simulation of absorbed neutrons proceeds:



Next: use to calculate shielding requirements for realistic ESS guide geometry and source

Flip-view



EUROPEAN
SPALLATION
SOURCE

