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Elements Enabling High-level Communication in Power Systems

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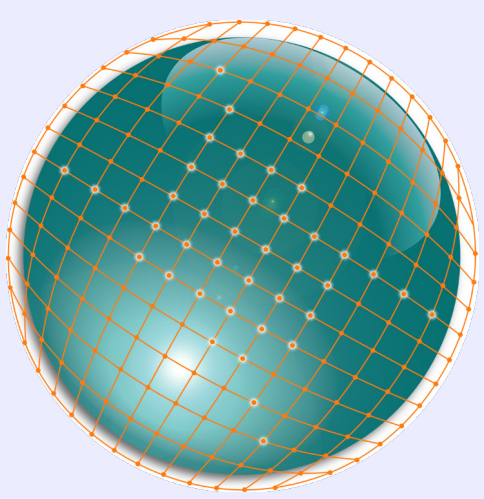
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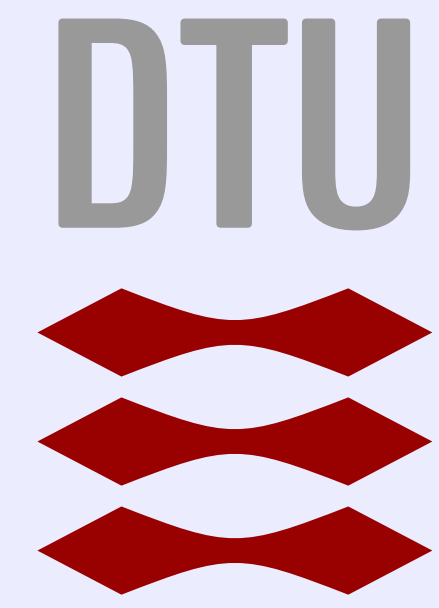
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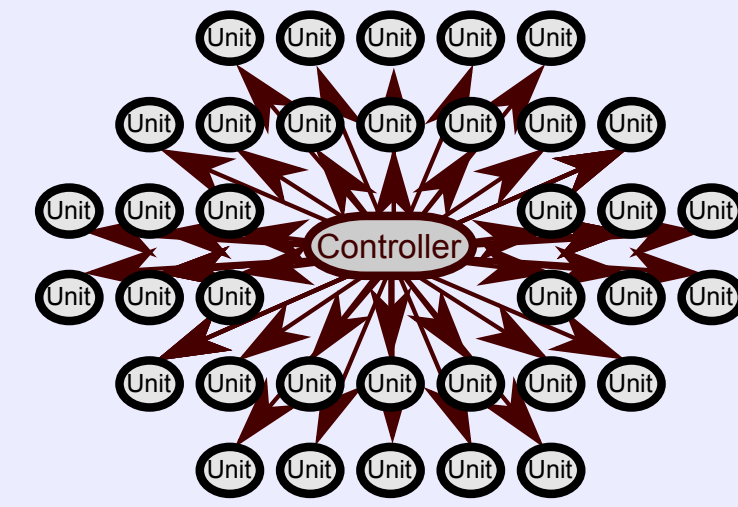
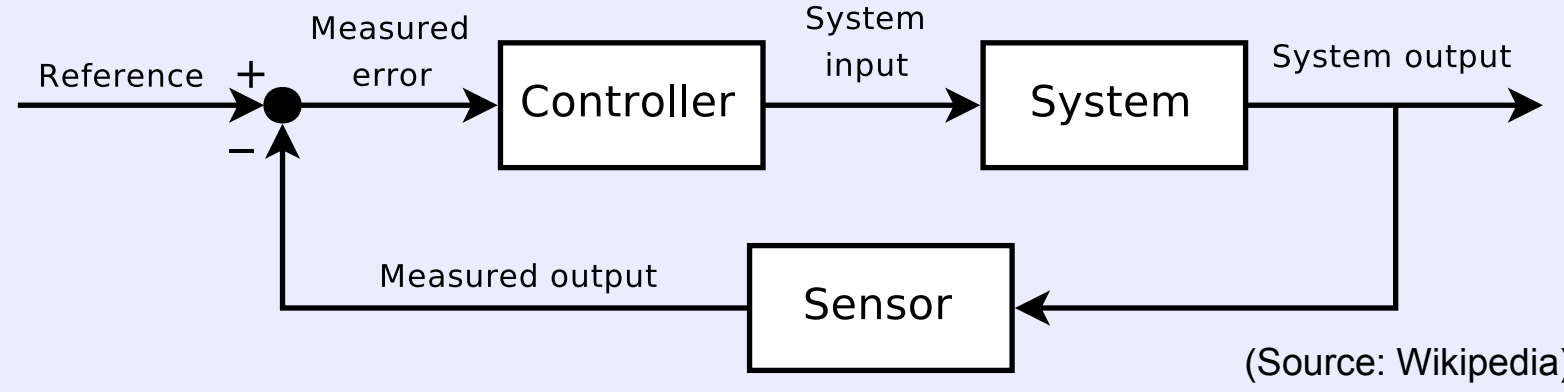
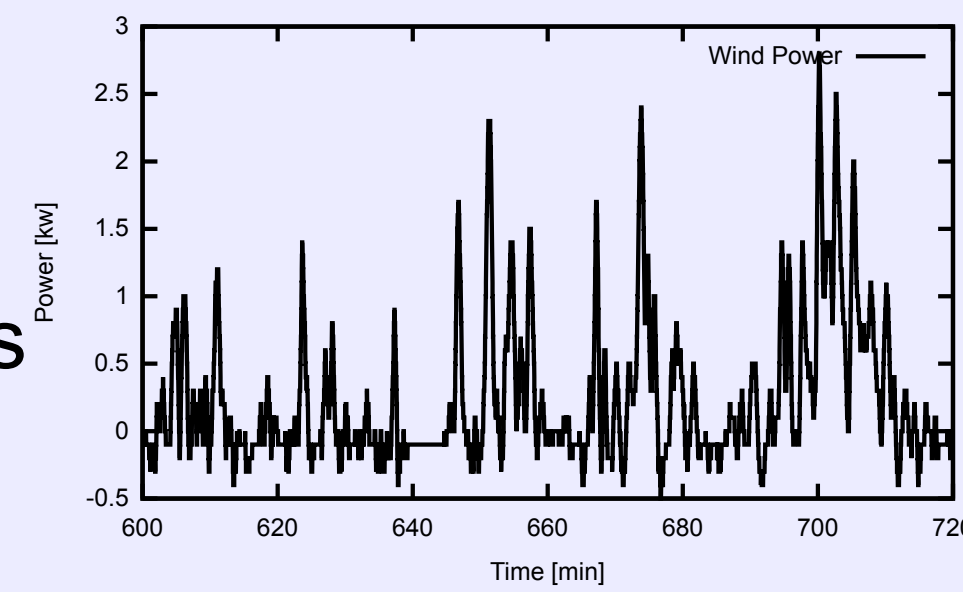
Elements Enabling High-level Communication in Power Systems

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Background

- fluctuating power of renewable resources
- managing large numbers of components
 - generation and consumption
- control implies communication
- conventional control: closed-control loops
- communication links are often unreliable
 - no bandwidth guarantees
 - no latency guarantees
 - fails sometimes completely



Communication

Requirements on communication : role-based approaches

- scalable
- flexible and extensible
- device-type-agnostic
- robust against failure, misuse and attacks
- cost-effective
- work with unreliable communication links

IT security

use existing communication links

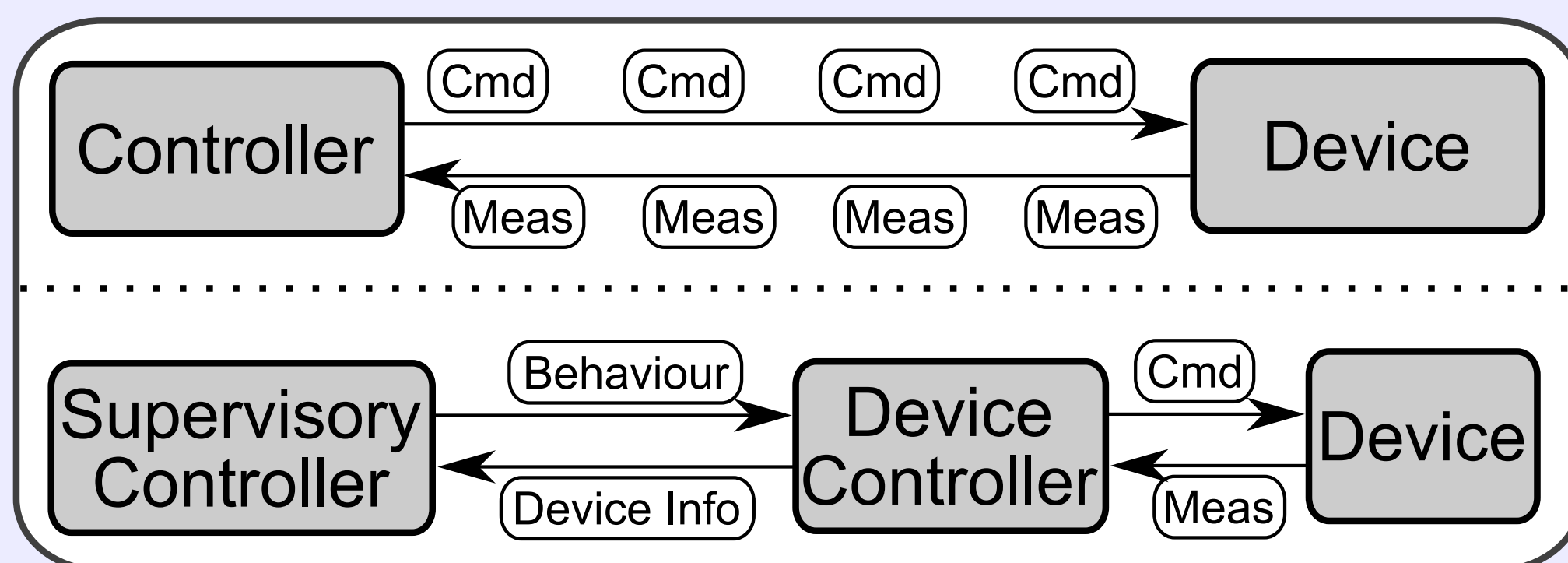
Split up control:

- *device control*: closed-control loop
- *supervisory control*: more abstract comm.

High-level communication more abstract, more general, more expressive

High-level communication

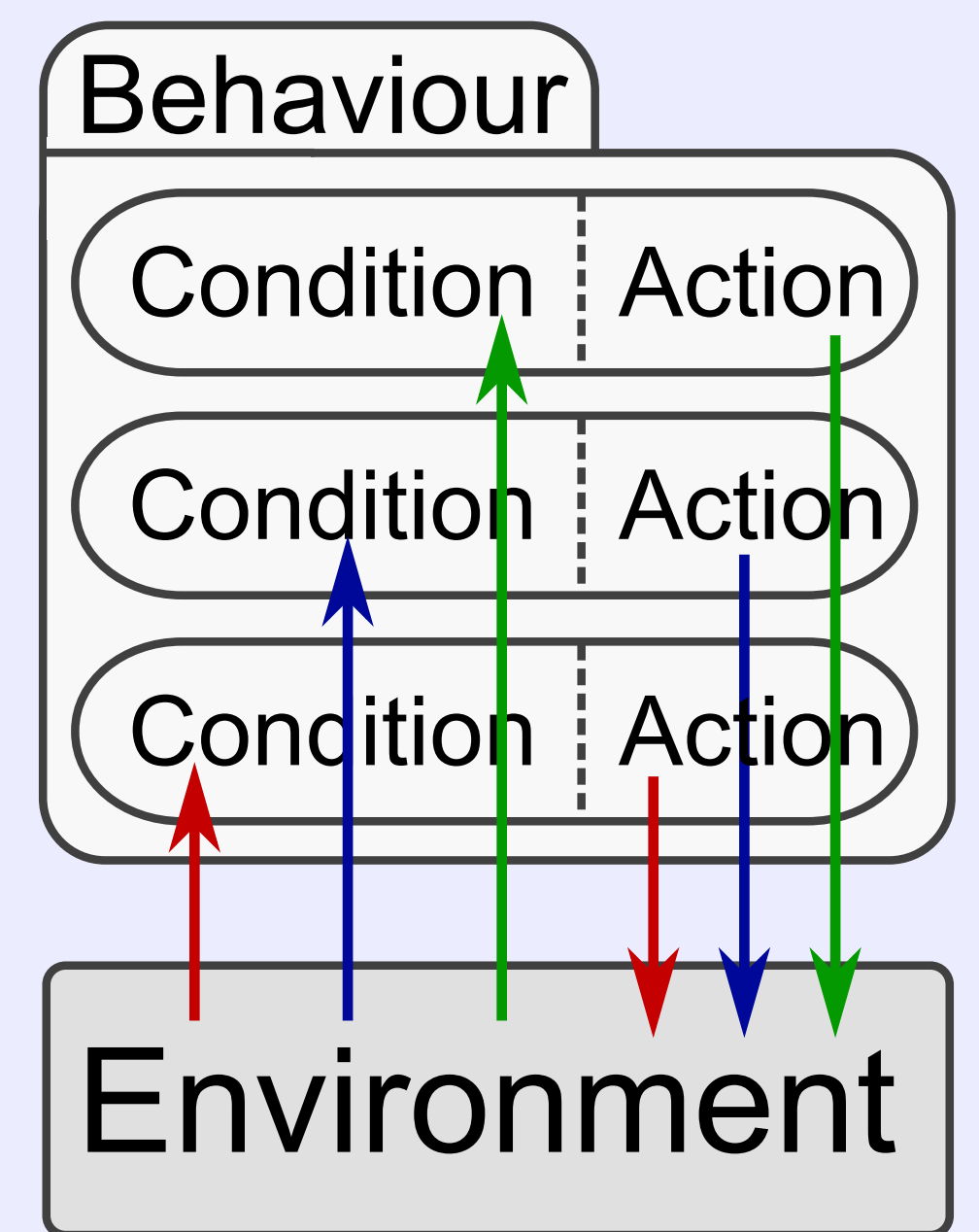
low-level	measurements/ setpoints	device- specific	values
high-level	services/ behaviours	device- independent	ontologies



Behaviour descriptions

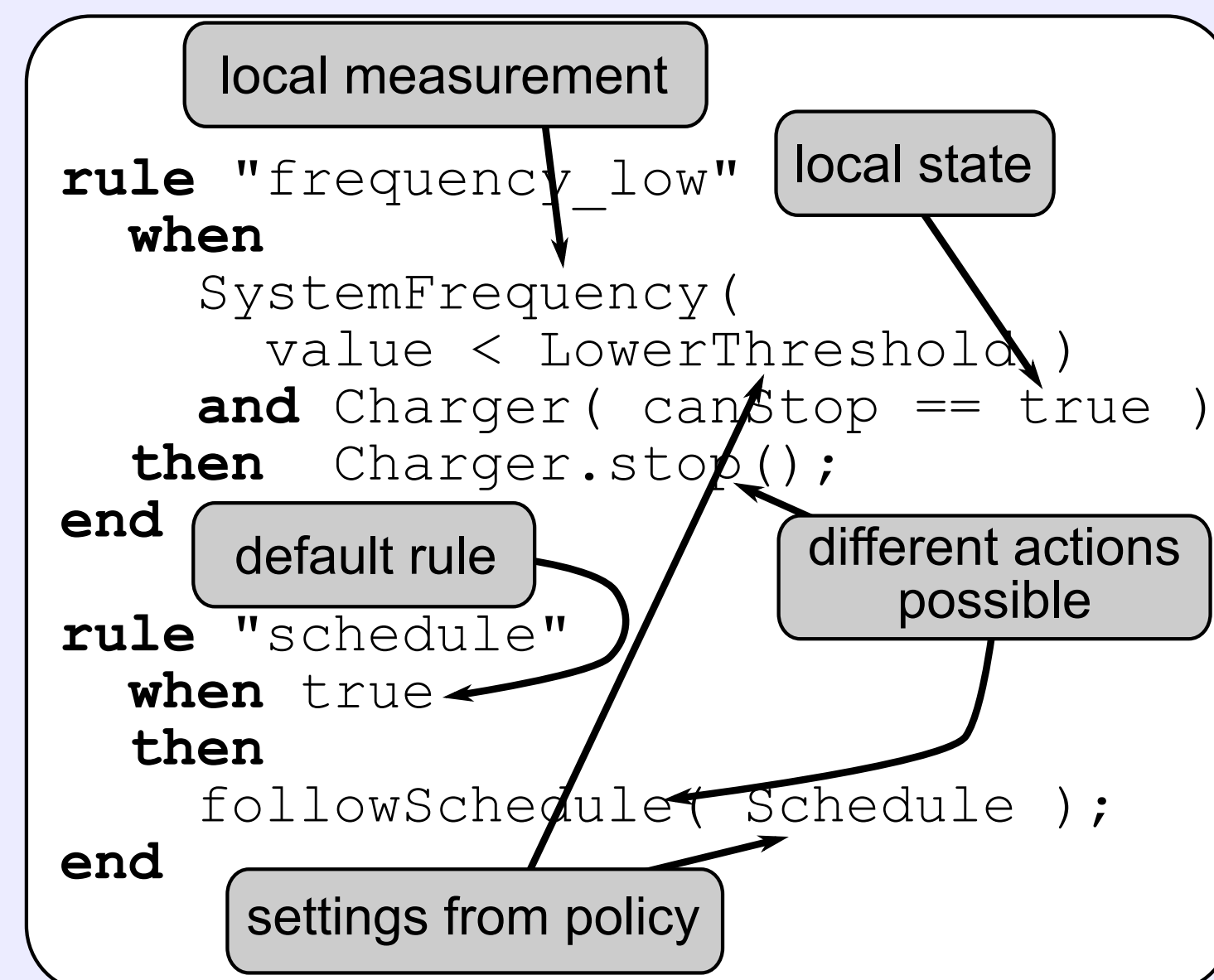
- tells component how to behave
- "Off-line" behaviour:
 - send behaviour first
 - then behaviour is acted upon
- component acts on locally observable events, e.g.
 - system frequency
 - power price (broadcast)
- component also acts locally

- implementation options:
 - very general: "keep system stable"
 - very specific: "set set-point to value x"
 - rule-based systems!



Behaviour Rules - Policies

- set of if-then rules
- conditions refer to local measurements
- many possible action types
 - set-points
 - process control
 - schedule
 - activation of other rules
 - etc.
- rule-system is flexible: can react to different situations
- rule system is extensible: many different action types



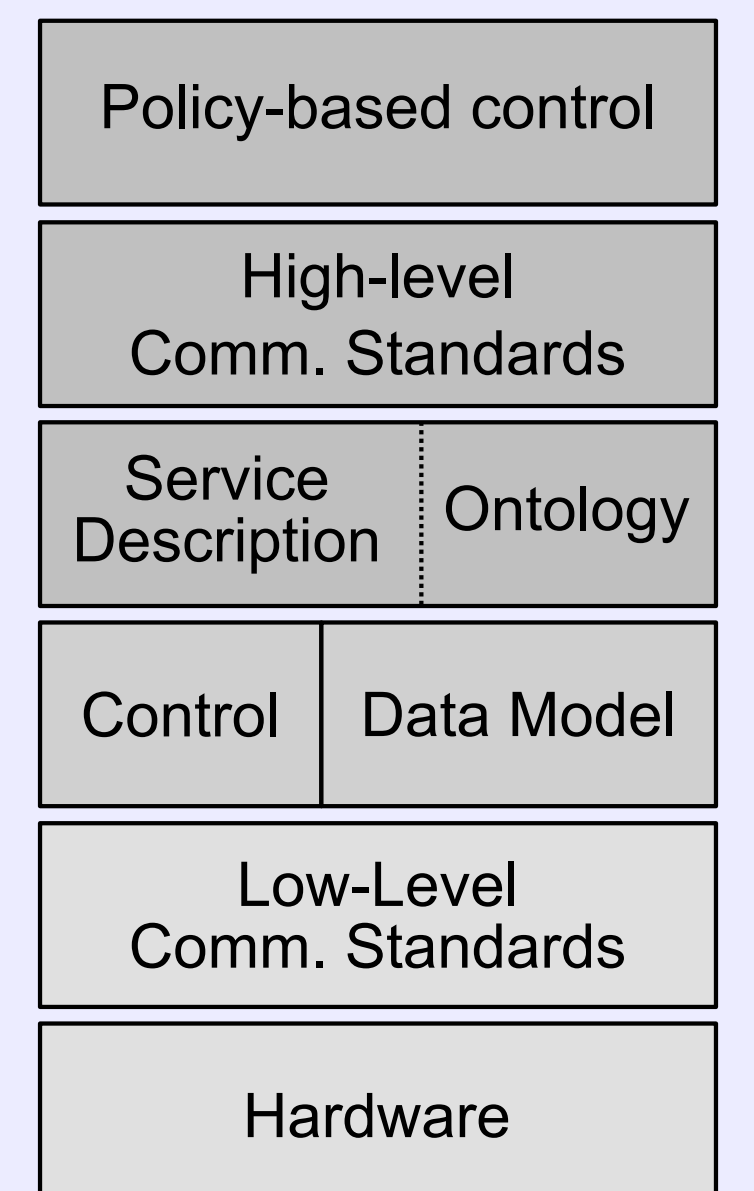
Standards

Standards are necessary to make unified access to components possible. There are two main standard families for Smart Grid communication.

- IEC 61970 / IEC 61968:
 - also known as (CIM)
 - communication about components
 - provides a power system ontology
 - used to define message formats

- IEC 61850:
 - relatively low-level
 - communication with components

Policy communication stack



Example

- charging of electric vehicles
- 3 levels of hierarchy:
 - schedule
 - dynamic power price
 - frequency
- Settings object is sent along with policy
- different threshold values for price and frequency
 - prevent synchronous responses of vehicles to changes
- rule set can be completely changed for each EV
- possible to account for individual constraints of the vehicle

```

rule "frequency_low"
when
  SystemFrequency( value < Settings.LowFrequency )
  and charger : Charger( canStop == true )
then
  charger.stop();
end

rule "frequency_high"
when
  SystemFrequency( value > Settings.HighFrequency )
  and charger : Charger( canStart == true )
then
  charger.start();
end

rule "price_low"
when
  PowerPrice( value < Settings.LowPrice ) and
  charger : Charger( canStart == true )
then
  charger.start();
end

rule "price_high"
when
  PowerPrice( value > Settings.HighPrice ) and
  charger : Charger( canStop == true )
then
  charger.stop();
end

rule "schedule"
when
  charger : Charger() # charger is present
then
  charger.followSchedule( Settings.Schedule );
end

```

Interaction Protocol

The way the communication between supervisory controller and supervised component is structured must also be standardised. This is done by defining a protocol the parties have to adhere to.

- In principle, it is a three-step process:
1. the controlled unit sends information about itself to the supervisory ctrl.
 2. The controller generates a policy for the unit and sends it to the unit, which has to accept it
 3. The unit activates the policy

This process is restarted after some time.

