Maximum Weight Triangulation of A Special Convex Polygon¹

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Abstract

In this paper, we investigate the maximum weight triangulation of a special convex polygon, called 'semi-circled convex polygon'. We prove that the maximum weight triangulation of such a polygon can be found in $O(n^2)$ time.

1 Introduction

Triangulation of a set of points is a fundamental structure in computational geometry. Among different triangulations, the minimum weight triangulation (MWT for short) of a set of points in the plane attracts special attention [1,2,3]. The construction of the MWT of a point set is still an outstanding open problem. When the given point set is the set of vertices of a convex polygon (so-called *convex point set*), then the corresponding MWT can be found in $O(n^3)$ time by dynamic programming [1,2].

On the contrast, there is not much research done on maximum weight triangulation (MAT for short). From the theoretical viewpoint, the maximum weight triangulation problem and the minimum weight triangulation problem attracts equally interest, and one seems not to be easier than the other. The study of maximum weight triangulation will help us to understand the nature of optimal triangulations.

The first work in the MAT [4] showed that if an *n*-sided polygon P inscribed on a circle, then MAT(P) can be found in $O(n^2)$ time.

In this paper, we study the MAT of the following special convex polygon: let P be a convex n-sided polygon such that the entire polygon P is contained inside the circle with an edge of P as diameter. We call such a polygon as *semi-circled*. We propose an $O(n^2)$ algorithm for computing the MAT(P) of a semi-circled convex polygon P. Recall that a straightforward dynamic programming method will take $O(n^3)$ to find MAT(P).

¹This work is supported by NSERC grant OPG0041629 and the National Natural Science Foundation of China under Grant No. 70221001.

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2 Preliminaries

Let S be a set of points in the plane. A triangulation of S, denoted by T(S), is a maximal set of non-crossing line segments with their endpoints in S. It follows that the interior of the convex hull of S is partitioned into non-overlapping triangles. The weight of a triangulation T(S) is given by

$$\omega(T(S)) = \sum_{\overline{s_i s_j} \in T(S)} \omega(\overline{i, j}),$$

where $\omega(\overline{i,j})$ is the Euclidean length of line segment $\overline{s_i s_j}$.

A maximum weight triangulation of S(MAT(S)) is defined as for all possible T(S), $\omega(MAT(S)) = max\{\omega(T(S))\}.$



Figure 1: An illustration of semi-circled convex polygon.

Let P be a convex polygon (whose vertices form a *convex point set*) and T(P) be its triangulation. A *semi-circled convex polygon* P is a special convex polygon such that its longest edge is the diameter and all the edges of P lie inside the semi-circle with this longest edge as diameter. (Refer to Figure 1).

The following two properties are easy to verify for a semi-circled convex polygon $P = (p_1, p_2, ..., p_k, ..., p_{n-1}, p_n).$

Property 1: Let $\overline{p_i p_k}$ for $1 \le i < k \le n$ be an edge in *P*. Then the area bounded by $\overline{p_i p_k}$ and chain $(p_i, ..., p_k)$ is a semi-circled convex polygon.

Property 2: In P, edge $\overline{p_i p_j}$ for $1 \le i < j < n$ or $1 < i < j \le n$ is shorter than $\overline{p_1 p_n}$.

3 Finding an MAT of a semi-circled convex polygon

Lemma 1 Let $P = (p_1, p_2, ..., p_k, ..., p_{n-1}, p_n)$ be a semi-circled convex polygon. Then, one of the edges: $\overline{p_1 p_{n-1}}$ and $\overline{p_n p_2}$ must belong to its maximum weight triangulation MAT(P).

proof: Suppose for contradiction that none of the two extreme edges: $\overline{p_1 p_{n-1}}$ and $\overline{p_n p_2}$ belongs to MAT(P). Then, there must exist a vertex p_k for 2 < k < n-1 such that both $\overline{p_1 p_k}$ and $\overline{p_n p_k}$ belong to MAT(P). Without loss of generality, let p_k lie on one side



Figure 2: For the proof of Lemma 1.

of the perpendicular bisector of edge $\overline{p_1p_n}$, say the lefthand side (if p_k is on the bisector, the following argument is still applicable), The two edges $\overline{p_1p_k}$ and $\overline{p_np_k}$ partition P into three areas, denoted by R, L, and C. Both L and R are semi-circled convex polygons by Property 1. (Refer to part (a) of Figure 2.)

Let the edges of MAT(P) lying inside area L be $(e_1, e_2, ..., e_{k-3})$ and let $E_L = (e_1, e_2, ..., e_{k-3}, \overline{p_1 p_k})$. Let E_L^* denote the edges: $(\overline{p_n p_2}, \overline{p_n p_3}, ..., \overline{p_n p_{k-1}})$. Then, there is a perfect matching between E_L and E_L^* . This is because E_L and E_L^* respectively triangulate the same area $L \cup C$, hence the number of internal edges of the two triangulations must be equal. Let us consider a pair in the matching $(e_i, \overline{p_n p_j})$ for 1 < i, j < k. It is not hard to see that $\omega(e_i) < \omega(\overline{n, j})$ because any edge in E_L is shorter than $\overline{p_1 p_k}$ by Property 2, any edge in E_L^* is longer than $\overline{p_n p_k}$, and $\overline{p_n p_k}$ is longer than $\overline{p_1 p_k}$ (due to p_k lying on the lefthand side of the perpendicular bisector of $\overline{p_1 p_n}$). Therefore, $\omega(E_L)$ is less than $\omega(E_L^*)$. Now, we shall construct a new triangulation, say T(P), which consists of all the edges in MAT(P) except replacing the edges of E_L by E_L^* . We have that $\omega(T(P)) > \omega(MAT(P))$, which contradicts the MAT(P) assumption. Then, such a p_k cannot exist and one of $\overline{p_1 p_{n-1}}$ and $\overline{p_n p_2}$ must belong to MAT(P). \Box

By Lemma 1 and by Property 1, we have a recurrence for the weight of a MAT(P). Let $\omega(i, j)$ denote the weight of the $MAT(P_{i,j})$ of a semi-circled convex polygon $P_{i,j} = (p_i, p_{i+1}, ..., p_j)$. Let $\omega(\overline{i, j})$ denote the length of edge $\overline{p_i p_j}$.

$$\omega(i,j) = \begin{cases} \omega(\overline{i,i+1}) & j = (i+1) \\ max\{\omega(i,j-1) + \omega(\overline{j-1,j}), \omega(i+1,j) + \omega(\overline{i,i+1})\} + \omega(\overline{i,j}) & \text{otherwise} \end{cases}$$

It is a straight-forward matter to design a dynamic programming algorithm for finding the MAT(P).

ALGORITHM MAT - FIND(P)

Input: a semicircled convex n-sided polygon: $(p_1, ..., p_n)$. **Output:** MAT(P). **Method:**

- 1. for i = 1 to n 1 do
 - $\omega(i, i+1) = \omega(\overline{i, i+1})$

- 2. for l = 2 to n 1 do
- 3. for i = 1 to n l do

$$\begin{split} \omega(i,i+l) &= \max\{\omega(i,i+l-1) + \omega(\overline{i+l-1,i+l}), \omega(i+1,i+l) + \omega(\overline{i,i+1})\} \\ &+ \omega(\overline{i,i+l}) \end{split}$$

4. Identify the edges of MAT(P) by checking the ω 's.

5. **end.**

Since the loop indices i and l range roughly from 1 to n and each evaluation of $\omega(i, j)$ takes constant time, all $\omega(i, j)$ for $1 \leq i, j \leq n$ can be evaluated in $O(n^2)$ time. If we record these ω 's, we can find the edges in MAT(P) by an extra O(n) time to examine the record.

Therefore, we have the following theorem.

Theorem 1 The maximum weight triangulation of a semi-circled convex n-gon P, MAT(P), can be found in $O(n^2)$ time.

Proof: The correctness is due to Property 1. It is clear that the number of executions of Step 3 dominates the time complexity. The number of executions is $(n-3) + (n-4) + \ldots + 2 + 1)\epsilon O(n^2)$. \Box

4 Conclusion

In this paper, we proposed an $O(n^2)$ dynamic programming algorithm for constructing the MAT(P) of a semi-circled convex *n*-sided polygon.

It is still an open problem whether one can design an $o(n^3)$ algorithm for finding the MAT(P) for a general convex n-sided polygon P.

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