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MapMyVTA

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MapMyVTA

A Project

Presented to

The Faculty of the Department of Computer Science

San Jose State University

In Partial Fulfillment

of the Requirements for the Degree

Master of Computer Science

by

Gaurav Sharma

December 2012

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SAN JOSE STATE UNIVERSITY

The Undersigned Writing Project Committee Approves the Writing Project Title

MapMyVTA:

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ABSTRACT

Transportation is a very important part of our day-to-day life. Generally, it includes use of public transportation services like those provided by Valley Transportation Authority (VTA) to Santa Clara County. VTA has reported total combined boarding of light rails and buses as more than a million on yearly basis. This fact clearly indicates the importance of public transportation in a society. Obviously trip planning and schedule matching are two very decisive factors to improve transit experiences. Information related to services makes it easy for users to plan their journey ahead. Still manual planning and information discovery is time consuming, tedious, and prone to human errors. Therefore need of a better, user-friendly transit information system has been long felt. MapMyVTA is a web application that provides detailed information about VTA services to its users. MapMyVTA keeps the users updated about the timings of the buses, positions of the buses at a given time, and expected time of arrival of a bus at a given stop in a route. These features help users to match their timings with expected timings of the buses at the stop, to see their options about the number of buses en-route, to look up their connecting lines by a simple click at the connecting stops, and to plan their journey quickly with all system supported routes. Additional features, such as stop locator is useful to find more information about a particular stop with a near around attractions list with addresses, and view lines information feature make it easy to view a very detailed information about the bus lines.

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Introduction

1.1 Project Overview

Santa Clara Valley Transportation Authority (SCVTA) manages public transportation for Santa Clara County. VTA (in short) serves almost 326 square miles of area with 75 different routes with its fleet including light rails and express buses [8]. The Availability of connecting lines on transit centers for inter agency transfers, multiple connecting lines for intra agency transfers and frequent services to most of the stops, are some of the points which makes VTA a preferred choice to commute. VTA has reported a combined boarding of almost 3,660,722 annually in the month of May 2009 as a reference point on their website [8]. The reasons are obvious. Public transportation with frequent and mostly regular services makes them a promising choice to commute. Hence public transportation with a better information representation infrastructure will not only fill the information gap between the services to its users but also will help to serve its users in a time savvy manner.

The basic idea behind this project is to make people more aware of their options of public transport, VTA in this case and make VTA journey more convenient for commuters by providing some very specific visual features, which can deliver the VTA transit information in a more detailed and user-friendly manner. Easy to use and detailed information about the transit is a necessity for better transit experience. It is quite interesting to discover that how a simple time-table can be made more user-friendly which can help users to make the most of their time by saving them those minutes which

otherwise would have been wasted, just waiting at a stop for a bus. This transformation of information is obviously a very refined version of the textual form of information. In this project, we tried to provide the same. This project is a web application, which can be accessed over the internet from anywhere, any devices (PCs/Mobiles/Tablets) which support any web browser. Hence the project for its services has almost no specific requirements on the external environment on the user's part; therefore the project has very high accessibility. MapMyVTA allows users to view their buses visually, provides a time estimation of the buses en route for all stops in a dynamic display table and a trip planner to help users plan their trip. In addition to these features, this project also has features such as stop locator and line information dashboard. The goal is to help commuters to have a leading edge of information to save their time by reducing wait times at stops as much as possible, to reduce the necessity of tedious timetable lookups, calculations, manual planning, and to eliminate human errors, by providing coherent set of services to help the commuters to plan their trip more intelligently.

1.2 Report Structure

The project report is structured into the following sections:

Section 1 is an overview of this project and the report. Section 2 includes an analysis of existing systems and comparison. Section 3 discusses the details of software, tools, and technologies used to develop this application. Then Section 4 talks about the software architecture used in this project. Then Section 5 has details of the internal directory structure of the application. Section 6 provides the internal details of design and

implementation of the system. Then section 7 has screen shots of the system. Finally, Section 8 concludes the project. References are included in the last part of this report.

2 Analysis of Existing Systems & Comparison

This section includes a summary of current systems, their advantages, and their possible inadequacies. By comparing these similar systems, it will be easier to understand the relevance of this project. As the web is increasingly getting popular and accessible almost from everywhere via wireless / 3G networks, using smart phones / tablets therefore any service available over the web will have high accessibility to its users. So now it is a user's constraint that a system should be user-friendly and consistent enough to display the same information in mobile platforms without reducing its completeness.

All available applications have very limited set of features. Some of them which support VTA are the ones which do have a same time-table (stop & time combination) like those provided by VTA but without any additional visual support. Few of them navigate users back to the VTA site. However, in my research I have found no application which is supporting visual mapping of buses on a map for the VTA now. Hence I have analyzed systems being used in other parts of the USA by different transit agencies.

I have analyzed these systems:

1.1 Chicago Transit Authority (CTA) Bus Tracker System

1.2 Next Bus

1.3 Washington Metro transit Authority (WMTA)

2.1 Chicago Transportation Authority (CTA) – Bus Tracker Application

According to the description of the application provided on the website of the CTA BusTracker, it says, “CTA Bus Tracker uses GPS devices to report bus location data (and more) back to our servers. We can then, in real time, show you where buses are on a map and estimate when they will arrive at your stop.”

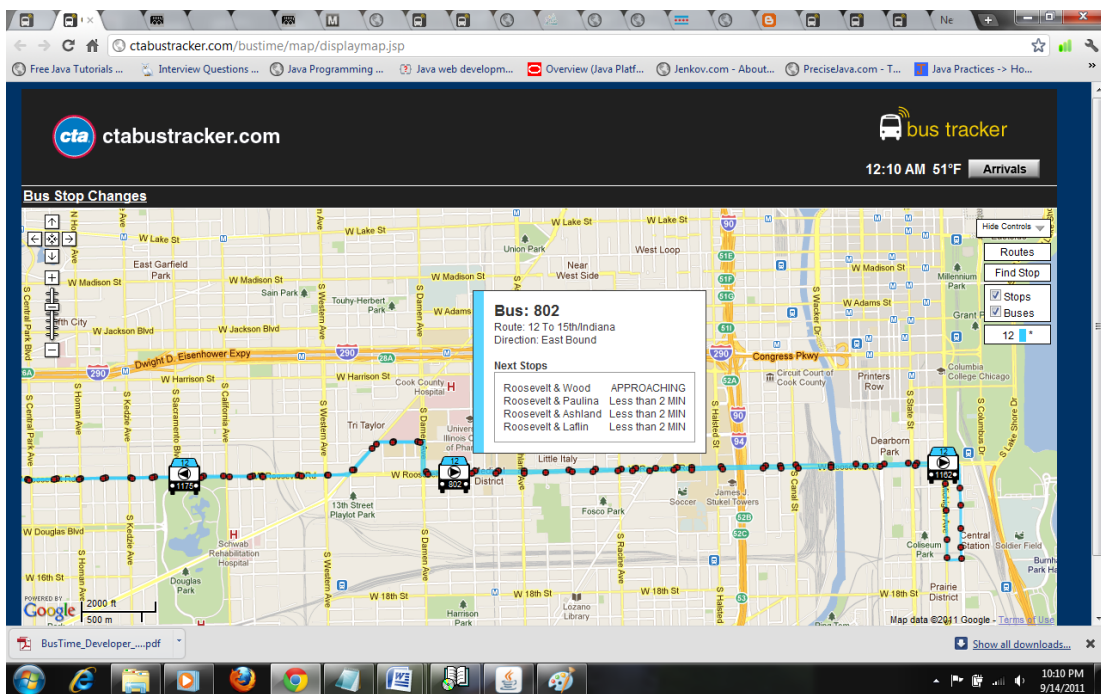


Figure. 2.1.1 CTA- visuals for Bus 802

CTA BusTracker [Image]. (2011). Retrieved September 14, 2011, from Ctabustracker.com/bustime/map/displaymap.jsp

2.2 NextBus Services

Next Bus services cover a variety of transportation authorities but in a selective manner. So here in California NextBus covers MUNI and SFBay Ferry only.



Figure 2.2.1 NextBus Front page

NextBus [Image]. (2011). Retrieved September 14, 2011, from www.nextbus.com/predictor/stopSelector.jsp?a=sf-muni

2.3 Washington Metropolitan Area Transit Authority (WMTA)

WMTA provides metro rail & metro bus transit services in Washington, DC, Maryland and Virginia areas. For tracking buses WMTA uses next bus technology and services.

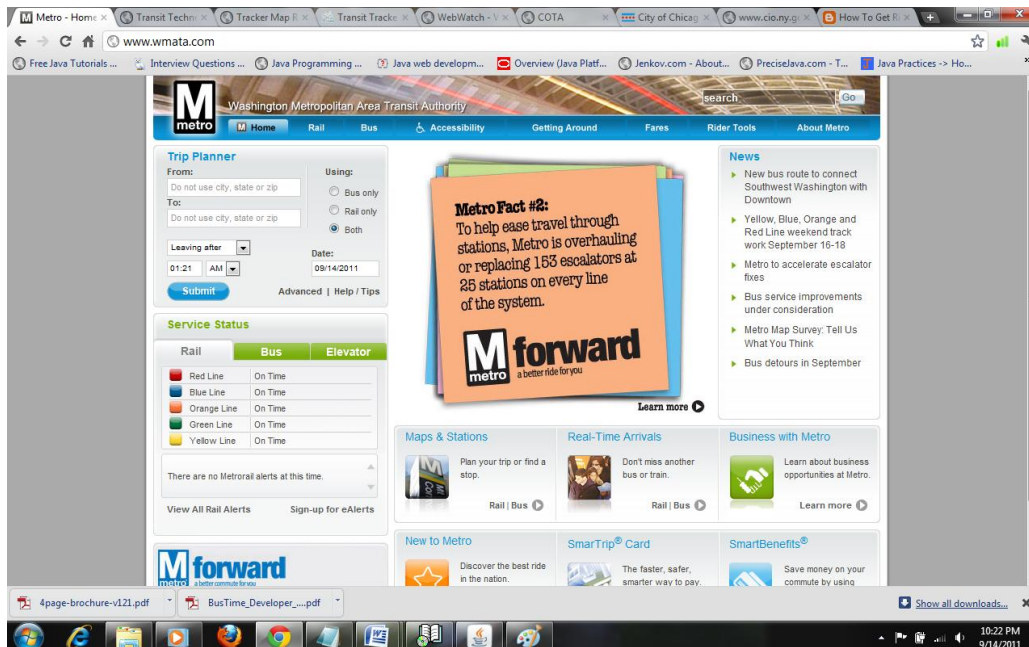


Figure. 2.3.1 WMTA Front page

WMTA [Image]. (2011). Retrieved September 14, 2011, from www.wmata.com

In my detailed analysis, there were different areas of improvements I came across with all 3 different systems. Complete details of analysis are beyond the scope of this report. However, all 3 systems as official applications were able to display real time information and to plot the buses on the maps, to locate a particular stop, to show bus movements, and to list all schedules. MapMyVTA supports all these basic features except real time tracking as it does not have access to GPS data currently. But all 3 other systems lacked some vital features on common grounds such as, no user-friendly interface like icons selections, navigational issues, too much unnecessary data, similar icons for both directions, therefore it is difficult to sense the direction, no information of connecting lines at a particular stop, no complete snapshot of expected timings of the next bus arrival on a stop at one place for a particular route, no search feature for nearby attractions around a stop. Above all, clean and user-friendly interfaces are the top-most requirements of any application to attract any user; as these are the first few features that get noticed by a user. MapMyVTA supports all these features, in addition to the basic features.

3 Software, Tools & Technologies

3.1 J2EE

Java 2 Platform Enterprise Edition (J2EE) defines a standard for developing multi tier distributed enterprise applications. A platform-independent and component based J2EE framework makes it easy to develop web applications which are going to run on top of Java platform. The J2EE simplifies application development by providing reusable modules and very large libraries of APIs. The J2EE basically consists of several inter-connected yet independent set of services like ready to use APIs, which work together to ensure the success of the important aspects of a web application for example, transaction management, security, performance, scalability etc. As a framework all these services are provided and taken care of by the servers supporting the J2EE framework for developing enterprise level applications. The J2EE has two important constituents in it; they are JSPs & Servlets. Both of them are web components in the J2EE framework.

3.1.1 JSP

JSP technology is a dynamic web page generation technology. In an MVC architecture style, this technology is a part of a view layer. Any user specific customized page is a dynamic web page which is generated on the fly as a response. Page can also perform CRUD operations before it gets transmitted to a user for viewing and can interact with the user. The user gets the simple HTML/XHTML document and has no clue that the contents of the page have been changed selectively, very specific to him/her. JSP pages unlike simple HTML pages require some specific tools to translate them into an

appropriate browser viewable document (into an HTML page) and this is why JSP technology requires servers with web containers. The motive behind the use of JSP pages is to save a developer's time from writing a tedious Servlets code for view component. This helps to reduce time, human errors, increase production time, and clarity. However, the server finally compiles all JSP pages into a Servlet. The view component of MapMyVTA is written using JSP technology.

3.1.2 Servlets

The Servlets are special java classes, which extend specific classes like HttpServlet, which make them able to talk to the server's web container for http protocol based request-response processing over the internet. In MVC technology, Servlets are generally part of "controller layer". Hence Servlets generally used as a controller for the application where they decide the flow of control, and do the decision making for the application like invoking service classes to process business logic, error handling, and selecting an appropriate response (view) as a result of the request. Whenever server (web container) receives a request for the application, it looks for a particular java Servlet whose binding with the request context is defined in an application's deployment descriptor files named as "web.xml". Deployment descriptor files are simple xml files consisting of relevant data for the server's to properly set the execution environment, initialize the application and context binding. Servlets, as they are java classes themselves make it easier to use communicate with other java classes and exchange information. Therefore, Most of the business logic is carried out in java classes also

known as “model layer”, then the processed result is passed to a Servlet acting as a controller and then finally, the result is handed over to the view technology like JSP. The controller component of MapMyVTA is written using Servlets Technology.

3.2 JSON

There are two very popular data exchange formats available as XML and JSON. Out of these two, JSON is fastest growing widespread data exchange format. JSON stands for “JavaScript Object Notation”. Unlike XML, every well-formed JSON file is automatically a valid JavaScript object. That makes JSON data very easy to access, manipulate, and to retrieve them on a webpage. JSON is also known as lightweight, as JSON does not have a redundant information structure unlike `</endtags>` in XML and because of that reason resulting JSON file is very small compared to a similar XML file. Small size with the same amount of information reduces the number of HTTP response packets which results in faster and better efficient use of applications over the internet. The data representation and exchange format for MapMyVTA is JSON.

3.3 JavaScript

JavaScript is the scripting language of the front end. JavaScript makes it easier to manipulate the DOM structure of the HTML page thereby opens up a huge potential for dynamic content creation. Together with CSS, JavaScript is known as DHTML. JavaScript Makes it easy to interact with a user for trivial tasks which can be handled on the user’s side and hence saves a round trip network call to the server and time.

JavaScript is used as the client side scripting language for MapMyVTA.

3.4 Ajax

Ajax stands for “Asynchronous JavaScript & XML”. Apparently, Ajax is not a new technology; instead it is an intelligent approach to make the request to the server for fetching the new data without making a new request for the entire page to reload.

Although XML is a preferred format to receive the data but using an XMLHttpRequest object Ajax’s abilities are unlimited. Ajax can send and receive the data in formats like JSON, HTML, TEXT files, and of-course XML. Hence it can also receive information from server-side scripts as well. Hence using Ajax, we can asynchronously make requests to the server while a client is still using the page and perform the necessary transformation and present the new data to the user in the same page. Hence it reduces the network calls; pay loads of HTTP response packets and keeps the client interaction while performing more action in the background. Ajax is used for the Quick Query Dashboard feature in this project.

3.5 Google Maps API

Google Maps APIs are a collection of maps APIs. These APIs are used to perform various operations over Google Maps. All Google Maps APIs are of two types: one is Google Maps API Web Services, which can be invoked over standard HTTP protocol to get geographic data in any map related application. So the use of web services makes it easy to build an application which can invoke some map related operation using the

exposed set of web services and consume their responses. The format of the response is specified in its request URL as “output=json” or “output=xml”; as currently these are the only two formats which the web services support. Second one is the Google Maps JavaScript API. The current version of the JavaScript API is 3. The JavaScript API library is loaded just like any other library using a URL and invoked in your HTML page just like any other JavaScript method. Hence both forms of APIs are very easy to incorporate into any application. Google Maps APIs are further divided into different categories like Directions, Geocoding, Elevation, and Places etc. Each one of them includes interfaces to serve the particular need. For Geocoding API services, Google Maps APIs helps to project a point on our spherical earth onto a flat presentation of a map using one of the available projection techniques like Mercator projection. Some terminologies used in Google Maps are as follows: **1) GeoLocation:** Every point on the map is represented by a pair of latitude and longitude pair (Latitude, Longitude). The latitude and the longitude are together known as the Geolocation. **2) GeoCoding:** Geolocations are used to pinpoint any particular position on the map. This process of converting address to its Geolocation on the Map is known as Geocoding. **2) Reverse GeoCoding:** The process of converting a Geolocation back to its address form is known as reverse Geocoding. **3) Map Objects:** To incorporate a map in your web page we need to create an object of the type “google.maps.Map” – it’s a JavaScript class that represents a map. Every new instance of this class is a new map. Hence for multiple maps on the same page require an equal number of instances to be created using a new Operator. **4). Overlays (Decorator Pattern):** Overlays are different types of objects

that we can create which are tied to a map. For a map, overlays objects include map points, map markers, map lines, map areas, or simply any MVC type collection of objects which have more detailed information about a Geolocation. Google maps JavaScript v3, makes it easy to integrate the Google maps APIs into custom JavaScript code and invokes them effortlessly like a local method.

3.6 Eclipse IDE

Eclipse IDE is an open source tool, which can be used to develop a variety of application for multiple platforms. Eclipse supports almost all major development languages with the help of plug-ins. Eclipse supports integration of third party software back-end like database server or the enterprise servers like tomcat apache. This integration gives complete control on your development environment from a single IDE. Using an appropriate IDE makes the development process very fast as syntax checks, missing library links and compile time errors are discovered and highlighted by the IDE instantly.

3.7 Tomcat Apache Server

Tomcat apache provides a pure java implementation of Servlet container. Servlet container is basically responsible for managing Servlets life cycle events, context mapping and provide a set of services like access right check on requester before handing over the request to a particular Servlet. Tomcat server is made of different components like Catalina, Coyote & Jasper.

A Catalina component is an actual Servlet container, which handles the Servlet life cycle events like create and destroy. To receive a request, the tomcat needs to listen to a specific port. To listen on a specific port tomcat needs a HTTP connector component. Tomcat's HTTP connector component is Coyote. Finally, all JSP files are parsed into a compatible Java Servlets by a JSP-Engine. JASPER is the JSP-Engine for the tomcat. JASPER parses all JSP files in a web application into a compatible equivalent java Servlets file.

4 Software Architecture

This project is based on a very popular and successful software architecture style known as MVC2 architecture. In MVC2 architecture style the entire application is divided into layers. Each layer has separate responsibilities from another layer. Each layer cannot directly communicate with the other layer until they pass some criteria. This is known as “separation of concerns”. Every layer addresses different concerns of the application. Here MVC2 architecture style has 3 layers a model, a view, and a controller.

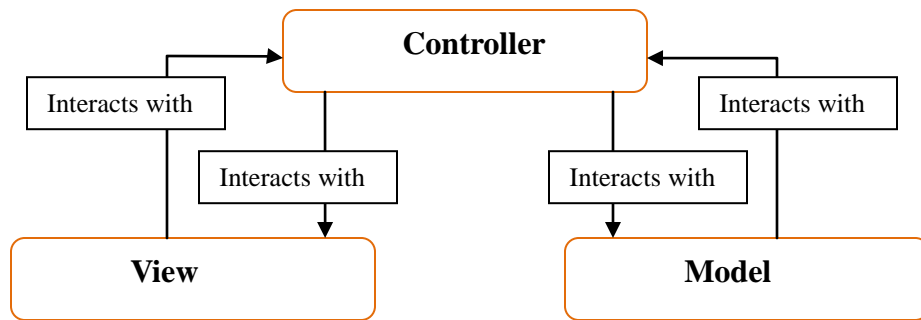


Fig 3.1 MVC2 Architecture

1) Model:

The model layer is comprised of model objects, which provide access to data, business logic to perform on data and methods to store the system state data. These data objects may represent the state of the system, the contents of a response, or the contents of a request depending upon the context. Once the request is given to the model object via a controller, the model applies appropriate business logic on the input based on the rules of the application to serve the request, generates results, and returns the response to the controller then the controller returns the response to the presentation layer i.e. to the

client. In MVC2 architecture, models never talk directly to a view. Model objects are not concerned with the presentation of result data.

2) View:

The view layer is the presentation layer of any application. The main purpose of the view layer is to provide a user-friendly interface of the system to the end user. View collects requests from the end user, hands it over to the controller and after getting a response from the controller, it prepares the data in a more presentable format for the user to view and to use. Views are not concerned with the execution of the business logic on the input data rather their work is just to render data, received from the controller in the correct format. The view layer in this project is written with JSP technology. Every JSP page in this project interacts only with the controller and renders its response on a JSP page. After this Apache server compiles this JSP page into a Servlet and then finally to a HTML static page which is delivered to the end user.

3) Controller:

Controller controls the behavior of the application. All requests for the application are directed to a single controller in the application. Controller then selects an appropriate model class with business logic to perform the requested operation, gets the response and hands it over to the appropriate view layer. Hence, the controller is an important link between the view and the model in the MVC2 architecture. In this project Servlet class (UserServices) is implemented as a controller. This controller class calls an

appropriate model class for successful processing of request and then returns the response to a selected JSP page for presentation.

5 Web Application Directory Structure

This project is based on MVC2 architecture, therefore all inter connected modules are placed into the MVC layer like folder structure. All model classes are inside the model folder. Our controller is inside the controller folder. Constants for the entire application are inside the constant folder. Constants definition at one place improves code readability and increases code re-use. As constants can be made available to all classes using object composition therefore we don't need to redefine them every time. Model classes use DAO (Data Access Objects) for data retrieval to generate response so they are placed inside the DAO folder. Our models have plenty of utility methods for various operations required for a proper response generation. Our views are placed inside the JSP folder of the directory structure. Hence, the view can now only be accessed via a Servlet as creating a directory structure prevents any invalid access to the view.

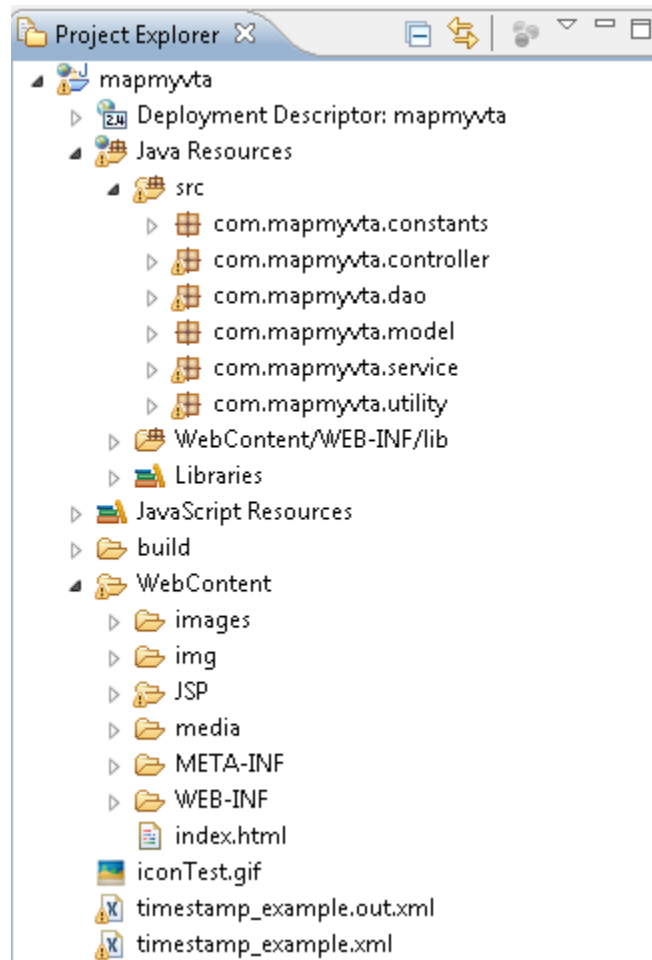


Fig 4.1 Web Application Directory Structure

Our icons for stops, buses, backgrounds, header, footers, are inside the img folder of the directory structure. The application's configuration file "web.xml" (DD) is inside the WEB-INF folder in which individual mappings of a context to a corresponding Servlet are defined.

6 Design & Implementation

6.1 Design

MapMyVTA is a 3-tier, MVC2 architecture based application. The 3 tiers are; the web browser – serves as the common standard universal interface for request and response to the application, a web server – receives the request and apply the application logic and returns the response to the user’s browser, a data store- used as a repository of information in a customized version of GTFS information provided by VTA about the bus services, stops, and other line related information. In addition to it, the Google Maps JavaScript v3 gets loaded at the user browser via a CDN link. A CDN is known as Content Delivery Network, a connection of networked server for providing the content to the user’s universally. So using a CDN link, a web browser can make a request for Google Maps API v3 on its own and load it from one of the CDN servers. Hence it removes the necessity of providing the Google Maps API file to the end users by the MapMyVTA application.

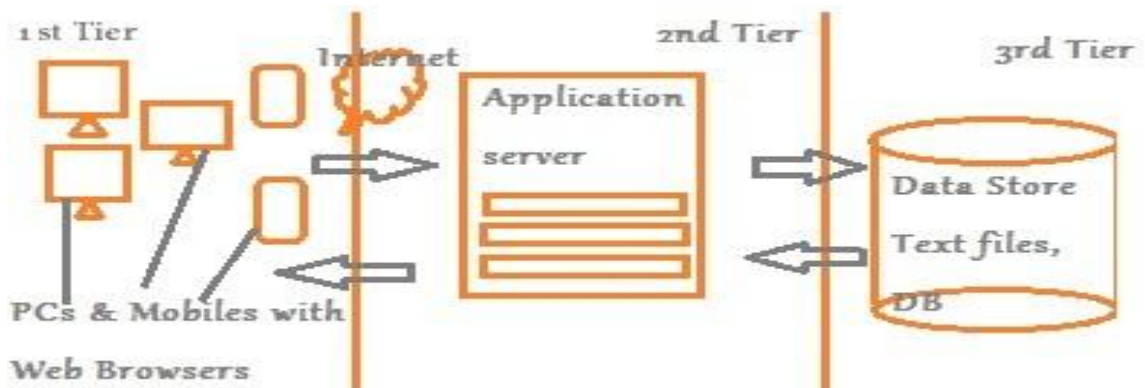


Figure 6.1.1: 3-Tier Architecture

The web browser and web server supports client-server architecture. The communication between them takes place over standard HTTP protocol. In this architecture client makes a request and thereby is an active component. Server on the other hand waits for a request and serves any request as they arrive so a server is a passive component. The application server and the data store communicate via model components (java classes which implements business logic for the request). Model components maintain the life cycle events of connections to the data stores. In case of MapMyVTA, the data stores are CSV text files (based on General Transit Feed Specification format) so the file handles are created and destroyed as and when needed.

For every software system, the design is the heart of the system. MapMyVTA is no exception to this rule. MapMyVTA is an attempt to provide every significant feature that a user may need while they wish to make a transit. MapMyVTA allows users to view VTA bus lines en route between a given pair of source and destination. It also allows users to view the timings of the buses in a dynamic display table. MapMyVTA is also equipped with a trip planner, which can plan a journey between a given pair of source and destination using VTA transit line services. MapMyVTA also has stop locator, attractions search features and a line services detailed dashboard for all the system supported line services.

It is evident for a map based trip planner, constraints are to make correct temporal, spatial, and system decisions while trip planning. According to Smith (2000)

[1] temporal and spatial decisions are two important decisions a map based trip planner has to make (p.47). Temporal Decisions include an ability of a trip planner to schedule the times to the source and to the destination, ability to determine the total trip time and to enforce a maximum trip time, constraints if any. Spatial decisions include the ability of a trip planner to identify all the transit stops surrounding the given source and destination stops. System constraints are the physical (memory/processing time) and virtual constraints (server uptime). According to Smith (2000) [1], goal of a good, map based trip planner is to fulfill all these requirements while keeping total trip time to the minimum (p.48). User constraints also include the user's freedom to choose from minimum transit time or minimum numbers of stops or minimum connections, or as minimum fare while requesting a trip planning service. Several authors have suggested similar opinions about this decision making process like Huang and Peng (2001) [1] and Donovan (1998) [1] to mention a few. To provide all these functionalities together in a single web application a simple design was needed which fulfill the constraints of the system and those of the user's.

MapMyVTA is designed using “MVC2” architecture style. The Entire web application is divided into 3 components namely Models, Views & Controller. The views contain the presentation logic which gives a user-friendly appearance to the result data. The Views in this application are JSP pages which takes the data from the service handler classes (model classes) applies the necessary presentation logic on the data and then these JSP pages are converted into a static HTML page by the server and are returned as a final

response to the client(web browser). Hence the views are only concerned with the presentation of information. Then the Controllers are decision making Servlets classes which are invoked when a request is made at the view either by a click on a button or on a hyper link. As this project implements “Front Controller Design Pattern”, hence only one controller Servlet receives every request. Therefore it is only a single controller which is responsible for making service decisions for every request received. The service decision to invoke an appropriate model method to serve a request is decided by the parameters that come along with the request. UserServices.java is the controller Servlet for MapMyVTA. This Controller Servlet makes appropriate calls to the ServiceHandler.java class which works as a class to locate services. ServiceHandler.java class has been designed to implement “Service Locator Design pattern” which helps Controller to access all the service of the system from a single instance of the ServiceHandler class.

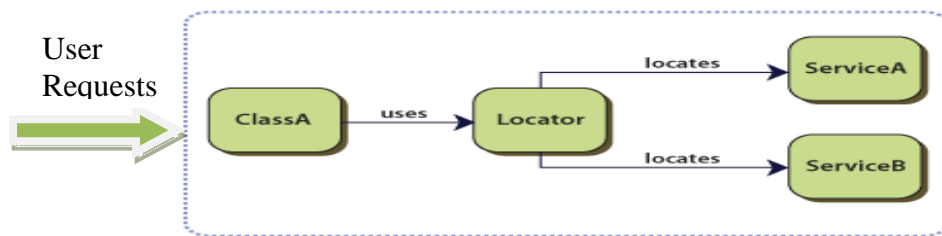


Figure 6.1.2:

Service locator design pattern [Image]. (2012). Retrieved April 14, 2012, from: <http://msdn.microsoft.com/en-us/library/ff648968.aspx>

Third components as models are the classes which not only perform data store related activities but also perform the business logic associated with the request. So the actual data processing and application of business logic on the data for an appropriate response

is performed by the model components. Models perform CRUD operations on the data. Models also perform the operation such as initialization of the system cache, creation of lines and stops objects from the data store files, then making uniform distribution of the time difference between any two stops based on the number of points between them, and preparing the output as in a JSON format for the response. The data store for this application is a collection of General Transit Feed Specification (GTFS) format files. The format of the data has been designed on top of the GTFS, which is a standard for transit authorities to provide transit information to any map related applications. These are simple csv text files which contain all information related to the bus lines, routes, stops, timing, hours of operations etc. Hence we grouped all related information under the same text file like a text file for stop, which will contain all information related to stops. Information stored in this manner also makes it very easy to represents them into appropriate objects in memory. Like a snapshot of the stopZone file is shown below.

```
stopID,stopname,zoneID,latitude,longitude  
1000,(PATC) Palo Alto Transit Center,1,37.44373,  
1000,El Camino Real & California,1,37.42484, -122  
1001,El Camino Real & Castro,1,37.38515, -122.082
```

Figure 6.1.3: CSV file example

There had been many challenges / design issues surfaced while balancing between the functionalities of the system and its simplicity. After all, the primary objective of this system is to present services in a very user friendly, simpler manner than to those currently available (MapMyVTA is the first application with respect to the set of services it offers now).

MapMyVTA implements an innovative approach for trip planning based on incremental-elimination filtering. This approach makes lesser use of space (memory) with respect to the other trip planning methods as this approach does not require a road network and a transit network to be always available in memory. For example, there might be 50 additional points could have been between a pair of stops for displaying the motion of the bus on maps. As currently MapMyVTA serves two roles; one is of a service provider and other is of a service consumer, therefore to properly display the movement in a fraction of minute MapMyVTA requires more data where locations are mapped to timestamps. This data generated using the RouteQueryDashboard Servlet and later on the data is used as an input by MapMyVTA to display the route on the map. For one complete agency with all routes, the memory requirement could have been huge. But MapMyVTA implements incremental-elimination filtering to locate any stop presents in the system and to plan a trip. This technique does not require the road network or the transit network to be always available in memory and hence does not require much space. This approach also makes use of “divide n conquer” technique to plan a trip between two stops.

MapMyVTA utilizes a unique design which helps it to filter records incrementally until it reaches a situation of a match or no match. Incremental-elimination filtering is based on the facts that are true about all the elements in this project. Elements like transit lines, transit centers, stops etc. So the very facts, which are true about them help MapMyVTA to locate right information in a timely and efficient manner. Incremental-

elimination filtering starts with the division of the service areas into a number of non-overlapping rectangular areas. Each rectangular area is tagged as a zone and assigned a zoneID. For example, in this case of a VTA service area, the area is divided into a total of 6 zones. Then each stop is assigned a unique systemID and a unique zoneID. Now the truth about each stopID is that the same stopID cannot belong to two different zones. If it would, that means two different zones have the same stop and it will refute the fact one that two zones cannot overlap. Now the truth about each transit line is that they will pass through one or more zones, therefore each zone will have one or more transit lines associated with it.

That means if stopID can be given a unique zone ID and then this zoneID can be utilized to fetch all the transit lines servicing in and/or around that particular zone. This will dramatically reduce the search space for all lines to a single zone out of “n” zones. Now the search space for a stop is limited only to lines, which serve in that particular zoneID. Now the search for a stop is limited to the lines servicing in that particular zone. This will make the search for a stop faster. Hence MapMyVTA also fulfills the spatial & temporal requirements as mentioned by Smith (1996) [5] (p.47).

Hence, MapMyVTA first filter the zone based on the zoneID and then it filters the transit lines by utilizing the zoneID. That is why it is called as incremental-elimination filtering. Now if source and destination stops are on the same line, the match will be found and a trip will be returned.

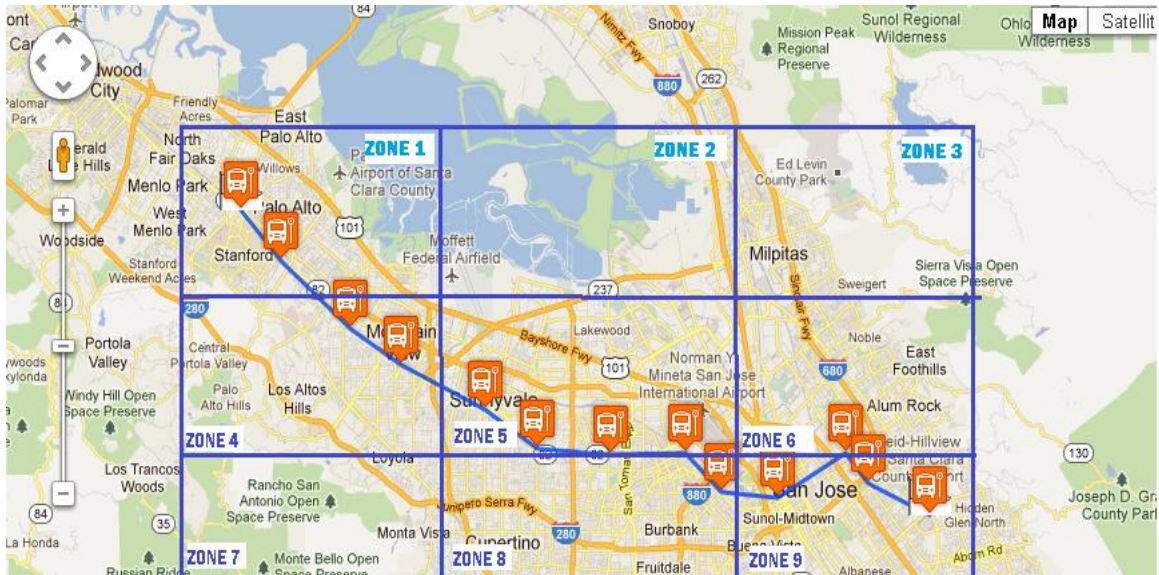


Figure 6.1.4 A sample non overlapping zones
(a division of a service area into unique zones)

Every stop and transit line model object also store the information regarding the connecting lines. Every time a stop is declared in the file as a transit center; it's connecting list also becomes the connecting list to that of line number, which serve the particular transit center. Whenever MapMyVTA search for a connection while planning a trip, it looks for this connection list of every transit line before looping through a stops list of any transit line. If any match with a transit line is found then that particular trip is added to the result object and search continues until the entire connection list of a source is compared against the list of lines that serve a destination. Now, 2 objects are created from the source to the connecting stop as trip 1 object and from connecting stop to destination stop as trip 2 object which then later on combined as one single object representing one complete planned trip.

Due to the nature of the application as to show and update the positions of the buses after every 15 seconds or less, the data collection rate for points between the stops is very high. Therefore a separate dashboard feature as a system service has been built which utilizes direction API of the Google maps and calls directions API for all stops pair within a route. The geocoding information for individual stop pair needs to be manually collected from a website known as itouchmap.com. Then dashboard gives a collection of points along the route between all stops pairs to show better movement of buses along the route. This process needs to be done exactly once for each route. Then these collections of points are stored in a csv file as route information. All stops objects for which VTA provides official timings are treated as major stops / transit centers and all other stops are treated as points along the route. So for all points between the two major stops the uniform distribution of time is performed so that every stop and every point are mapped to a single timestamp. `uDistribute Method()` of a model class **MappingServices.java** implements a bijective mapping function which maps every point from a route object to a unique timestamp. Then once the mapping is performed, the stop object and its corresponding timing are stored in a string which is in the JSON format. This JSON format information contains information about the route, stops, and timings. This JSON string is returned to the user as a part of the response on the appropriate page for bus mapping or planning a trip.

To accomplish all these functionalities successfully MapMyVTA utilizes a system cache, which helps to reduce response time and increase efficiency. A special Servlet is

mapped to the context name of the application by setting a configuration file, web.xml of the application. Apache server uses this file to resolve the context mapping with the Servlets. Therefore, the first request to the system initializes the system cache.

6.2 Implementation

High level page flow diagram for the MapMyVTA Application:

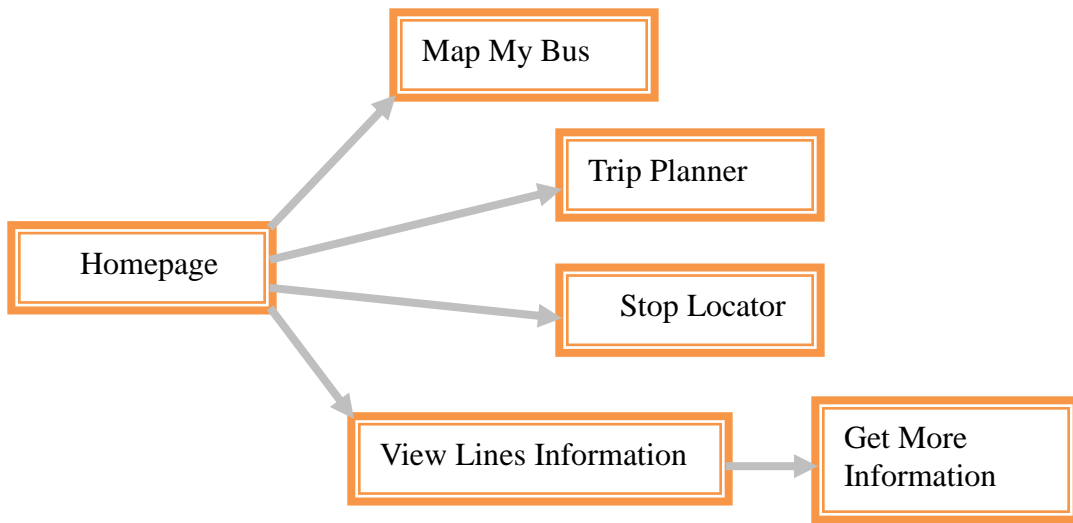


Figure 6.2.1: High level Page Flow Diagram

As the first feature user can select to view a particular service line on the map. For this user can select Map My Bus feature. The list of lines is shown as a drop down menu on the display page. Values of this drop down menu are set by the system cache. Once the request has been submitted to MapMyVTA, it will map all the buses, which are either at some stops or they are arriving at a stop soon.

```

10 <title>MapMyVTA: One Stop Solution for Public transportation</title>
11 <style type="text/css">
12   select {width:50%;height:200px;margin-left:10%;}
13   body { width:1200px;height:800px;margin-left:8%;}
14 </style>
15
16 <script type="text/javascript">
17
18 </script>
19 </head>
20
21 <body >
22 <div id="container" style="width:1200px; height:800px;background-image:url('img/fpage5.png');background-repeat:no-repeat;
23   background-position:bottom;">
24 <div id="header" style="width:100%;height:50px;color:darkblue;">
25 <jsp:include page="header.jsp"></jsp:include>
26 </div>
27 <div id="information" style="width:100%;height:60%;margin-top:45%;">
28
29 <div id="mapBus" style="width:50%;height:30%;float:left">
30 <form name="UserChoice" action="service.do" method="Post">
31 <input type="submit" name="getLine" value="Map My Bus " style="width:150px;height:35px;margin-left:60%;"></form>
32 </div>
33 <div id="planTrip" style="width:50%;height:30%;float:right;">
34 <form name="UserChoice" action="service.do" method="Post">
35 <input type="submit" name="planTrip" value="Trip Planner" style="width:150px;height:35px;"></form>
36
37 </div>
38 <div id="stoplocator" style="width:50%;height:30%;float:left; margin-top:-8%;">
39 <form name="UserChoice" action="service.do" method="Post">

```

Figure 6.2.2 Homepage

From HomePage a user can select Map My bus feature which will direct him to the mapmybus page for making a selection about the bus line. Then mapmybus.jsp page utilizes a list, set by the controller in the request object under the attribute name “busList” for transit lines and “stopsList” for the list of stops.

Once a user has selected a transit line, a request is then sent to the single controller “UserServices.java”. There can be around 12 requests that can be made to the system and controller on the basis of the request parameters makes the decision about the action to take. For example, for the mapmybus feature the request will have a parameter lineID set as the number of bus service line.


```

43     try{
44
45         // String pPath = (String) request.getParameter("path");
46
47         ServiceHandler svc = new ServiceHandler();
48         HashMap<String, String> routeDetails;
49
50
51         if( request.getParameter("lineID") != null ) //pLineID will be zero for cases of trip planning
52         {
53             int pLineID = Integer.parseInt(request.getParameter("lineID"));
54             boolean path = true;
55
56             if( Integer.parseInt(request.getParameter("direction"))== 0)
57                 path = false;
58
59
60             routeDetails = svc.mapMyBus(pLineID, path);
61             request.setAttribute("busInfo",routeDetails);
62             System.out.println(" routeDetails "+routeDetails.size());
63             RequestDispatcher view = request.getRequestDispatcher("JSP/myBus.jsp");
64             view.forward(request, response);
65         }
66

```

Figure 6.2.3 Input validation and direction checking

Then the controller also checks for the direction of the service requested if it is a one(1) means the direction is East/North bound zero(0) means the opposite direction.

For trip planning, the parameters come as source and destination stop names. For every stop, the first task is to get the unique stopID which binds to this particular stop name hence the controller gets the appropriate stopID from the system cache. Then it passes the source ID and destination ID pair to the tPlanner method of the ServiceHandler class to get the result.

```

84     else if(request.getParameter("source") != null )
85     {
86         String srcName = (String) request.getParameter("source");
87         String dstName = (String) request.getParameter("destination");
88
89         System.out.println("src "+srcName);
90         System.out.println("dst "+dstName);
91
92         // String stopSearch = (String) request.getParameter("stopFinder");
93
94         //trip planning
95         HashMap<String, ArrayList<String>> tripsPlanned = new HashMap<String, ArrayList<String>>();
96
97
98         tripsPlanned = svc.tPlanner(srcName, dstName);
99         request.setAttribute("tripInfo",tripsPlanned);
100
101         RequestDispatcher view = request.getRequestDispatcher("JSP/myTrip.jsp");
102         view.forward(request, response);

```

Figure 6.2.4: Getting trips as result

tPlanner then filters the lines by zoneID to which the stops belong by calling a method getFileteredLines of NsTripPlanner class and then tPlanner calls the planMyTrip method of NsTripPlanner class to find out the no of trips that can be planned between source and destination stops.

```

25 public ArrayList<ArrayList<TripPlanned>> planMyTrip( int srcIndex, String source, int dstIndex, String destination )
26 {
27
28
29     Initialization init = new Initialization();
30     init.initializeCache();
31
32     NsTripPlanner ntp = new NsTripPlanner();
33
34
35     //String source="(PATC) Palo Alto Transit Center", destination="(ERTC) Eastridge Transit Center";
36     //String source="4th & San Fernando", destination ="Almaden Expwy & Camden";
37     int srczone, dstzone;
38
39     ArrayList<NsLine> src ;
40     ArrayList<NsLine> dst ;
41
42     ArrayList<Integer> src2 = new ArrayList<Integer>();
43     ArrayList<Integer> dst2 = new ArrayList<Integer>();
44
45     ArrayList<ArrayList<TripPlanned>> trips;
46
47     srczone = init.stopZone.get(srcIndex);
48     src2 = init.zoneVtelines.get(srczone);
49
50     dstzone = init.stopZone.get(dstIndex);
51     dst2 = init.zoneVtelines.get(dstzone);
52
53     src= ntp.getFileteredLines(srcIndex, src2);
54     dst = ntp.getFileteredLines(dstIndex, dst2);
55
56     trips = ntp.tripPlanner(srcIndex, source, src, dstIndex, destination, dst);
57

```

Figure 6.2.5 Zone based filtering of lines & a call to the trip planning method

planMyTrip method then plans the trip for a source and a destination pair, if it can. For the direction of the service line, it calls another method getIndex, which helps the tripPlanner to ascertain the right direction and store the direction value in the object. Route objects also stores individual stop number in a route as well. Therefore direction calculation is based on the position of source and destination stops in a route. If a source stop's number is greater than a destination stop's number then the direction is opposite.

To plan a trip that requires one transfer planMyTrip method looks into the connecting list of individual lines originating from a source and matches it with the a destination line(s) if it matches, then planMyTrip adds those trips to the result.

```

285 //get the first line passes through the source stop
286 line = srcLines.get(i);
287
288 //for all connecting lines
289 for(int j=0;j<line.connectingLines.size();j++)
290 {
291     lineNum = line.connectingLines.get(j);
292
293     if(init.getVtaLine.containsKey(lineNum))
294     {
295
296         line2 = init.getVtaLine.get(lineNum);
297         int length = line2.stopsIndex.size();
298         for(int k=0;k<length;k++)
299         {
300
301             stop = line2.stops.get(line2.stopsIndex.get(k));
302
303             if(stop.stopCode == dstStop)
304             {
305                 tp = new TripPlanned();
306
307                 for(int l=0;l<line.stopsIndex.size();l++)
308                 {
309                     stop2 = line.stops.get(line.stopsIndex.get(l));
310                     if(stop2.ConnectingLines.contains(line2.lineID))
311                     {
312                         tp = new TripPlanned();
313
314                         //for the first part of journey
315                         srcIndex = getIndex(srcStop,line);
316                         dstIndex = getIndex(stop2.stopCode, line);
317
318                         src2 = stop2.stopCode;
319                         srcName2 = stop2.stopName;
320                         System.out.println("srcIndex =" +srcIndex+" , dstIndex =" +dstIndex);
321

```

Figure 6.2.6 Connecting lines check for every stop

When planMyTrip returns the result to the tPlanner, the result is in a java object form, which needs to be converted into an appropriate JSON format so that the front end (view) can understand and use.

Hence tPlanner passes the results object to MappingServices class and asks an ArrayList of String data type which stores the result in JSON format

```
95     jsonTrips = ms.getJsonTrips(trips);
96
97     timings = ms.getTimeJsonTrip(trips);
98
99     routeDetails = ms.getRouteDetails(trips);
100
101     System.out.println("timingsTrips "+timings);
102     System.out.println("jsonTrips "+jsonTrips);
103
104     trip.put("json",jsonTrips);
105     trip.put("timeList", timings);
106     trip.put("routeDetails",routeDetails);
107     System.out.println(" RouteDetails size "+routeDetails.size());
108     System.out.println(" RouteDetails size "+routeDetails.get(0).toString());
109     System.out.println(" RouteDetails size "+routeDetails.get(1).toString());
```

Figure 6.2.7 Getting results in JSON

Mapping services performs the following operations: 1. Data cleansing operation on the time-table, 2. Appropriate decisions making regarding the day of the service and selecting the corresponding published schedules, 3. Performing the Uniform distribution and bijective mapping of timestamps to points along a route, and 4. Populating the result in a JSON format which looks like similar to the one shown below. Mapping services utilizes different modules to accomplish all these functionalities and then put them together as a single result. It performs a pipeline operation where the output of one method becomes the input to another till the results finally become a JSON string.

This resulting JSON formatted String looks like this

For Planned Routes:

```
json = { "Route" : { "Trip" : [ { "lineID" : 22 , "source" : "(PATC) Palo  
Alto Transit Center" , "destination" : "(ERTC) Eastridge Transit Center"  
 , "stopIndex":[0, 89, 193, 254, 339, 396, 468, 572, 670, 806, 915, 1025,  
1209] , "Stops" : [ { "name" : "(PATC) Palo Alto Transit Center" ,  
"destination" : "A Point" , "coordinates" : [ 37.44373 , -122.16627 ]} ,
```

Figure 6.2.8 JSON Data – Routes (all planned trips as results)

Here Route is an object containing details of all routes for this particular trip; the trip is the type of arrays of objects. For every trip one trip type of object will be added to this JSON data. lineID is the number representing the transit line's number. A source and a destination pairs are source and destination stops for this particular trip. Then stop is another array of objects, which contains all information related to stops for this particular trip.

The general structure of json data for a planned route is as follows:

```
Route : {  
    Trip:[  
        //trip Object 1  
        {lineID,source,destination,  
        stopIndex:[],  
        Stops:[  
            {name,destination,coordinates[]},  
            {name,destination,coordinates[]},  
            ...  
        ]  
    },  
        //trip Object 2  
        {lineID,source,destination,  
        stopIndex:[],  
        Stops:[  
            {name,destination,coordinates[]},  
            {name,destination,coordinates[]},  
            ...  
        ]  
    }  
    ]  
}
```

Figure 6.2.9: General Structure – Routes JSON data

Similarly a JSON String for the timing also has arrays of timing information for a complete listing of timings for trips:

```
timeList = { "tripList" : [{ "sIndex" : 0, "dIndex": 1210 , "direction"
: 0, "trip" : [ { "timing"
:"11:52:0,11:52:7,11:52:14,11:52:21,11:52:28,11:52:35,11:52:42,11:52:49,1
1:52:56,11:53:3,11:53:10,11:53:17,11:53:24,11:53:31,11:53:38,11:53:45,11:
53:52,11:53:59,11:54:6,11:54:13,11:54:20,11:54:27,11:54:34,11:54:41,11:54
:48,11:54:55,11:55:2,11:55:9,11:55:16,11:55:23,11:55:30,11:55:37,11:55:44
,11:55:51,11:55:58,11:56:5,11:56:12,11:56:19,11:56:26,11:56:33,11:56:40,1
1:56:47,11:56:54,11:57:1,11:57:8,11:57:15,11:57:22,11:57:29,
```

Figure 6.2.10 JSON Data – Timings (for each trip in a Route)

Here the triplist is an array of objects, which contains information for the entire timings schedule for a given source and destination pair.

The general structure of json data for timing data is as follows:

```
tripList:[{ //trip object 1
  {sIndex,dIndex,direction,
  trip:[
    {array of timings},
    {array of timings}
  ]
}, //trip object 2
  {sIndex,dIndex,direction,
  trip:[
    {array of timings},
    {array of timings}
  ]
}
...
]}
```

Figure 6.2.11: General Structure – timings JSON Data

Now we will see the details of implementation on the client side and how to interpret and use these details:

- Creating a map

```
836 <%  
837 boolean center = true;  
838 if(busInfo.containsKey("stops") && busInfo.containsKey("path" )  
839 {  
840     String [] stops = busInfo.get("stops").split(",") ;  
841     String [] str = busInfo.get("path").split(",");  
842  
843     ArrayList<Double> loc = new ArrayList<Double>();  
844     for(int j=0;j<str.length;j++)  
845     {  
846         loc.add(Double.parseDouble((str[j].trim())));  
847     }  
848  
849     int i=1;  
850     int st=0;  
851  
852 %>  
853  
854 var lat =<%=loc.get(0)%>;  
855 var lng =<%=loc.get(1)%>;  
856 var latlng = new google.maps.LatLng(lat,lng);  
857 var myOptions = {  
858  
859     //set the zoom level?  
860     zoom: 11,  
861     //put the place in the center of the map?  
862     center: latlng,  
863     //put the map type ?  
864     mapTypeId: google.maps.MapTypeId.ROADMAP  
865 }  
866 };
```

Figure 6.2.12 Creating a map

This function “initialize()” called only once when MapMyBus page loads for the first time.

This function is called by the body =onload() function to initialize the map, to color the routes, and to geocode all the stops for this trip as these settings are going to remain same for this page. This function uses Google Maps API service for drawing a map and then setting the necessary options for the map and then uses the div section of the HTML page named as “animap” to draw the map.

- Color coded Routes

```

872 var travelPath<%=i-1%> = [
873     <%
874         int p=0;
875         int s = loc.size();
876         for(p=0;p<(s-2);p+=2)
877             out.println("new google.maps.LatLng("+loc.get(p)+", "+loc.get(p+1)+"),");
878
879             out.println("new google.maps.LatLng("+loc.get(p)+", "+loc.get(p+1)+")");
880     %>
881 ];
882
883 var pathPolyline<%=i-1%> = new google.maps.Polyline({
884     path: travelPath<%=i-1%>,
885     strokeColor: <% out.println("\")+Constants.colors[i-1].trim()+"\");%>,
886     strokeOpacity: 0.8,
887     strokeWeight: 3
888
889 });
890
891
892 pathPolyline<%=i-1%>.setMap(map);
893 <%}
894
895
896 %>

```

Figure 6.2.13 Routes coloring

This part comes after a map is initialized. In this part we retrieve a list of geocodes for all the stops from the request object as an array of stops and their geocodes, and we set these arrays of geocodes as polyline objects. A polyline is shown as a colored route, which passes through all points of a given array of stops on the map.

▪ Stop Positions

```
900 <%
901
902 int s=0, mk=0, i=0;
903
904 String stop="";
905 String resultList="No Connection.";
906 String name="";
907
908 String [] arr = busInfo.get("stops").split(",");
909
910 for(int k=0;k<arr.length;k+=3,mk++)
911 {
912     name=arr[k];
913
914 out.println("var marker"+mk+" = new google.maps.Marker({ ");
915 out.println(" map: map, ");
916 out.println(" position: new google.maps.LatLng("+arr[k+1]+","+arr[k+2]+"), ");
917 out.println(" icon: busstop, ");
918 out.println(" title: \"Bus Stop\", ");
919 out.println(" animation : google.maps.Animation.DROP");
920 out.println("});");
921 out.println("marker"+mk+".setMap(map);");
922
923 //if(transit.containsKey(stop))
924 //resultList = transit.get(stop).toString();
925
926 //out.println("var infowindow"+i+" = new google.maps.InfoWindow({ content: \"This Stop is "+stop+" :: Lines connecting this stop are:
927 out.println("var infowindow"+mk+" = new google.maps.InfoWindow({ content: \"This Stop is "+name+"\"});");
928 out.println(" google.maps.event.addListener(marker"+mk+", 'click', function() { infowindow"+mk+".open(map,marker"+mk+"); });");
929
930
931 resultList="No Connection.";
932 }
933
934
935 %>
```

Figure 6.2.14 Mapping Stops (Plotting Stops on the map for a route)

Then for every stop name we recursively call Google Maps API with the geocodes of the stop to plot them on the map. While doing so it is important to give a unique name to each marker else without a unique name when we attach information window for displaying information it would not store a proper message.

Finally, we have set our map then we call another JavaScript method “busPositions()” to start interpreting the result data and start showing the buses and timing information. SetTimeout function calls the method after the delay specified in microseconds. Here in this case, busPositions is called after every 15 seconds once control reaches at this position.

```
//call busPositions method after 15 seconds
tc2 = setTimeout("busPositions(map)", 15*1000 );
```

Figure 6.2.15 Caculating bus positions (recursive call to calculate bus positions)

- Calculating bus positions

```
68 // alert(currTime);
69 <% HashMap<String, String> busInfo = (HashMap<String, String>) request.getAttribute("busInfo");
70 ArrayList<String> stopsList = null;
71
72 if(busInfo != null && busInfo.size() > 0)
73 {
74     if( busInfo.containsKey("route") != false )
75         out.println("json = "+busInfo.get("route"));
76
77     if( busInfo.containsKey("timings") != false )
78         out.println("timeList = "+busInfo.get("timings"));
79 }
80
```

Figure 6.2.16 Calculating bus positions

This JavaScript function first gets the data from the request object. It stores the route information in a JavaScript variable “json” and it stores the timing information in another JavaScript variable called as “timeList”. As this information is in the JSON format, therefore these variables are inherently proper JavaScript objects.

This function then initializes the number of routes returned by the server for the requested source and destination pair, By

```
//no of trip objects we have in our result set between a partiuar source-destination pair
var tripsFound =json.Route.Trip.length;
```

Figure 6.2.17 Getting total trips (No of planned trips for the route)

Then it puts a for loop to estimate the positions of the buses for all available timings list in the variable timeList & initializes the MapMyVTA information Panel once for one iteration as

```

239 for(var up=0;up<tripsFound;up++)
240 {
241 document.getElementById("lineID"+up).innerHTML = json.Route.Trip[up].lineID;
242 document.getElementById("source"+up).innerHTML = json.Route.Trip[up].source;
243 document.getElementById("destination"+up).innerHTML = json.Route.Trip[up].destination;
244 }
245

```

Figure 6.2.18 Iterating for all routes

If the trip's timing's start time is less than the current time and journey's end time is greater than the current time that means the bus is live on the route somewhere so to locate its position between the given pair of,

```

//if trip's StartTime is before the Current Time = trip has started before the current Time now check for end time
if( (currentT - startT) > 0 )
{
  //if trip's End Time is after the Current Time = trip has not finished yet = status,ACTIVE
  if( (endT - currentT) > 0 )
  {
    {
      //update the Triptime
      var time = (endT-currentT)/(60*1000);
      var time2 = parseInt(time);
      var diff = time - time2;
      diff = diff * 60;
      var arrival="";

      if(time2>1)
        arrival = "+time2+" Minutes & "+Math.ceil(diff)+"Seconds";
      else
        arrival = "+time2+" Minute & "+Math.ceil(diff)+"Seconds" ;

      document.getElementById("tripTime"+nTrip).innerHTML = arrival;
    }
  }
}

```

Figure 6.2.19: Trips Filtering

```

for(j=sIndex;j<dIndex;j++)
{
  var temp = timeStamps[j];
}

```

Figure 6.2.20: iterating for timings between source and destination stops

sIndex= source stop position in the current list,

dIndex = destination stop position in the current list

```

if( (tempT - currentT) == 0 )
{
    var sit=0, sitprev=0;
    var state, status, arrival, Id, tId, td;

    for(var si=0;si<stIndexes.length;si++)
    {
        //take out the first stop index
        sit = stIndexes[si];
    }
}

```

Figure 6.2.21 Time comparison CASE 1(current time == bus time)

If a match is found for timings between source and destination stops then add it to an array called as activeBuses holding information about identified active buses, the String busData will contain all information for the bus including the time to next stop, direction, and type of vehicle (bus/rail).

The data inside this string are added with a token “\$” which will be used to split this string into a number of individual string of individual data items. This will help to get all the individual data back from this String.

```

567     busData = ""+json.Route.Trip[nTrip].Stops[sitprev].name+"$"+json.Route.Trip[nTrip].Stops[(sit-sIndex)].name+"$"+
568     json.Route.Trip[nTrip].Stops[tIndex].coordinates[0]+"$"+json.Route.Trip[nTrip].Stops[tIndex].coordinates[1]+"$"+timeDifference+
569     "$"+direction+"$"+lineID+"$"+isBus+"$"+nTrip+"$"+tIndex+"$"+i;
570
571     activeBuses.push(busData);
572

```

Figure 6.2.22 Populating result set (Adding result data to an array of results)

At the same time set the dynamic display table for this particular bus as “Arrived”. Now,

```

577         else if( (tempT - currentT) > 0 && j != 0 )
578         {
579
580             test = j-1;
581
582             var stIndexes = json.Route.Trip[nTrip].stopIndex;
583             var sit=0, sitprev=0;
584
585             for(var si=0;si<stIndexes.length;si++)
586             {
587                 //take out the first stop index
588                 sit = stIndexes[si];
589
590                 state = "-";
591                 arrival = "-";

```

Figure 6.2.23 Time comparison case 2 (current time > bus time)

if time of the bus is greater than current time but not equal to timings of any of the stops timing then the bus must be somewhere between the current stop and one stop before it so add the bus info with all other details consider the current stop as destination and one stop before it as a source stop.

```

765     busData = ""+json.Route.Trip[nTrip].Stops[sitprev].name+"$"+json.Route.Trip[nTrip].Stops[(sit- sIndex)].name+"$"+
766     json.Route.Trip[nTrip].Stops[tIndex].coordinates[0]+"$"+json.Route.Trip[nTrip].Stops[tIndex].coordinates[1]+"$"+timeDifference+
767     "$"+direction+"$"+lineID+"$"+isBus+"$"+nTrip+"$"+(tIndex)+"$"+i;
768
769     activeBuses.push(busData);

```

Figure 6.2.24 Populating result set

At the same time, to set the dynamic display table value of this particular bus as “Arriving” and set the time to the next stop. Every major stop in a route has a corresponding element id in the HTML table. This element id is used to access a specific id, to store the information about the particular stop and to update the table for every run of bus positions calculation method. The id’s of the elements and the corresponding trip indexes have been matched to avoid ambiguity and the above two cases are handled

something like this for the table,

```
635 //update next stop info for this bus
636 if(si+1 < stIndexes.length && document.getElementById(nTrip+"_"+(si+1)+"_"+(si+1)).innerHTML == "-")
637 {
638     var counter = si+1;
639
640     for(; counter < stIndexes.length; counter++)
641     {
642         //get the timing of that stop get in Milliseconds then calculate the difference
643         var nst = new Date("Oct 25, 2012 "+timeStamps[stIndexes[counter]]);
644         timeDifference = nst.getTime() - currentT;
645
646         state = "Expected";
647
648         //update timing of 1 next future stop with respect to current bus if there is no bus running between the next two stops
649
650         var time = timeDifference/(60*1000);
651         var time2 = parseInt(time);
652         var diff = time - time2;
653         diff = diff * 60;
654
655         if(time == 0)
656         {
657             arrival = "-";
658             state = "-";
659         }
660         else if(time < 1 && time >= 0)
661         {
662             arrival = "-";
663             state = "Arrived.";
664         }
665
666         else
667             if(time2 > 1)
668                 arrival = ""+time2+" Minutes & "+Math.ceil(diff)+" Seconds.";
669             else if(time2 > 0 && time2 <= 1)
670                 arrival = ""+time2+" Minute & "+Math.ceil(diff)+" Seconds.";
```

Figure 6.2.25 Calculating time & status for the dynamic display table

```
662
663     status = document.getElementById(nTrip+"_"+(counter));
664     status.innerHTML = state;
665     td = document.getElementById(nTrip+"_"+(counter)+"_"+(counter));
666     td.innerHTML = arrival;
667
668     document.getElementById(nTrip+"_"+(counter)).innerHTML = nst.toLocaleTimeString()+" ( Bus ID = "+i+" )";
669
670
```

Figure 6.2.26 Updating time & status in the dynamic display table

Once details for all the buses are added, now call mapping method to draw them on the map by calling MapMyBus method

```
813 //alert("calling MapmyBus :");
814 MapMyBus(activeBuses);
815
816 } //buspositions Method Ends
817
```

Figure 6.2.27 A call to map my bus method

MapMyBus takes an array of strings, which has all the details of the buses active at a particular point of time.

- Bus Mapping

MapMyBus method() takes the array of information about active buses in the form of string array. But before mapping new buses we need to remove the buses mapped before. So it calls a method deleteOverlays() which deletes all previous bus icons from the map. Complete descriptions of the Google Maps APIs are beyond the scope of this report. However, the official documentation available online can be consulted for further information.

```
1047 function MapMyBus( activeBuses )
1048 {
1049     //delete all bus icons from the Map
1050     deleteOverlays();
1051 }
```

Figure 6.2.28 Delete Overlays (on the Google map)

Then for the entire array of active buses, we retrieve the individual data items using the string split by the same token (\$) we used and call an addMarker() method which is another method to add one marker at a time on the map.

```

1120 busData="";
1121
1122 name=arrlst[0];
1123 alert("Map my BUS name "+name);
1124 destination=arrlst[1];
1125 alert("Map my BUS desti "+destination);
1126 lat=arrlst[2];
1127 alert("Map my BUS latitude "+lat);
1128 lng=arrlst[3];
1129 alert("Map my BUS lng "+lng);
1130 ttns=arrlst[4];
1131 alert("Map my BUS ttns "+ttns);
1132
1133 alert("Map My BUS direction "+arrlst[5]);
1134
1135 direction = arrlst[5];
1136 //alert(direction);
1137 lineID = arrlst[6];
1138
1139 isBus = arrlst[7];
1140 alert(" 9 th "+arrlst[8]+" parseInt(arrlst[9]) = "+parseInt(arrlst[9]));
1141
1142 tripPositions.push(parseInt(arrlst[8]));
1143 positions.push(parseInt(arrlst[9]));
1144 BusNumber = parseInt(arrlst[10]);
1145 //if(delay > ttns )
1146 // {delay=ttns;}
1147
1148 // json.Route11.Trip[i].Stops[j-1].name+" "+json.Route11.Trip[i].Stops[j-1].destination+" "+
1149 // json.Route11.Trip[i].Stops[j].cordinates[0]+" "+json.Route11.Trip[i].Stops[j].cordinates[1]+" "+json.Route11.Trip[i].Stops[j].ttns;
1150
1151 var bus = new google.maps.LatLng(lat,lng);
1152
1153 ID++;
1154
1155 addMarker(bus, name, destination, ttns, ID, direction, lineID, isBus, BusNumber);

```

Figure 6.2.29 Mapping all the Buses

Add marker method() then checks for a vehicle type, its direction and based on those conditions it makes a decision about icons and maps the particular vehicle on the map


```

970     if(time < 1)
971     var arrival = "Arrived";
972     else
973     if(time2 > 1)
974     arrival = ""+time2+" Minutes & "+Math.ceil(diff)+" Seconds.";
975     else
976     arrival = ""+time2+" Minute & "+Math.ceil(diff)+" Seconds.";
977
978
979
980     //alert("add Marker is Called "+direction+ " "+isBus);
981     if(direction == "true")
982     {
983
984     if(isBus == "true")
985     {image = bus;}
986     else
987     {image = train;}
988
989
990     if(markerArray.length ==0 )
991     {
992     marker = new google.maps.Marker({
993     position: location,
994     map: map,
995     icon: image,
996     title:"Line ID is="+lineID+", BusID =" +BusNumber+", Prev. Stop was:="+name+", Next Stop is="+destination+", Time =" +arrival
997     });
998     }
999     alert("Number of markers are "+markerArray.length);
1000     marker = markerArray.pop();
1001     marker.setPosition(location);
1002
1003     markerArray.push(marker);
1004     }
1005     else{
1006

```

Figure 6.2.30 Adding bus icons on the map

Finally, once after all markers are added to the map, MapMyBus calls showOverlay() method, which shows all the buses on the map by setting visible property of each marker to true. Then as MapMyBus() method has processed all active buses so it sets activeBuses array to empty and calls again the busPositions() method with a delay of some seconds.

As the 3rd feature, stop locator helps a VTA user to search for a particular stop and to view more information about the stop. User is presented with a list of drop down values to select a stop and to make a request. As a response MapMyVTA returns the lines information serving that particular stop. Front end scripting has been done using JavaScript and HTML tags along with a stop mapped on a map using Google Maps API v3 for better location identification. Also a drop down menu to search and locate the

attractions around a particular bus stop using Google Maps location services is provided. Almost always VTA users want to reach a school, market, station, or a mall from a VTA stop hence this feature with attraction mapped on map and address visibility, makes it easy to search places around.

As the 4th feature view lines information presents user an option to view the complete information about all the lines supported by the system. On the first page it gives a snapshot of all the bus lines currently supported by the system with an additional navigational button to display more information about a particular bus line. Also at the bottom of more information page there is a “**Quick Query Dashboard**” which helps user to select bus lines, directions, and days of service and to see the line’s information for the specified criteria instantly. The view is a JSP page with scripting using Ajax, JavaScript & HTML.

7 Web Application UI

7.1 Index Page



7.2 Map this Bus option



7.3 MapMyBus Initialized page



7.4 MapMyBus – after Initialization

-Dynamic Display Table



7.5 MapMyBus -- after Intialization

-Bus Icons

The screenshot shows the MapMyVTA web application interface. At the top, there is a table listing bus arrivals. Below the table is a map of the San Jose area with bus icons placed at various locations. The interface includes a browser window, a search bar, and a disclaimer at the bottom.

Time	Location	Status	Time to Arrival
20:18:05 (Bus ID = 5)	El Camino Real & Wolfe	Expected	12 Minutes & 40 Seconds
20:18:30 (Bus ID = 4)	El Camino Real & Kiely	Arriving	3 Minutes & 6 Seconds
20:18:12 (Bus ID = 4)	(SCTC) Santa Clara Transit Center	Expected	12 Minutes & 47 Seconds
20:08:00 (Bus ID = 3)	The Alameda & Naglee	Expected	2 Minutes & 36 Seconds
20:19:10 (Bus ID = 3)	Santa Clara & 1st	Expected	13 Minutes & 45 Seconds
20:18:16 (Bus ID = 2)	King & Alum Rock	Arriving	12 Minutes & 51 Seconds
20:10:12 (Bus ID = 1)	King & Story	Arriving	4 Minutes & 47 Seconds
20:11:08 (Bus ID = 0)	(ERTC) Eastridge Transit Center	Arriving	5 Minutes & 44 Seconds

MapMyVTA™ v1.0 © 2012 All Rights Reserved.
 DISCLAIMER: The Positions of the buses shown here are according to their shcedule published by VTA and we do not guarantee for their punctuality and service.

7.6 MapMyVTA information panel(after system initialization)

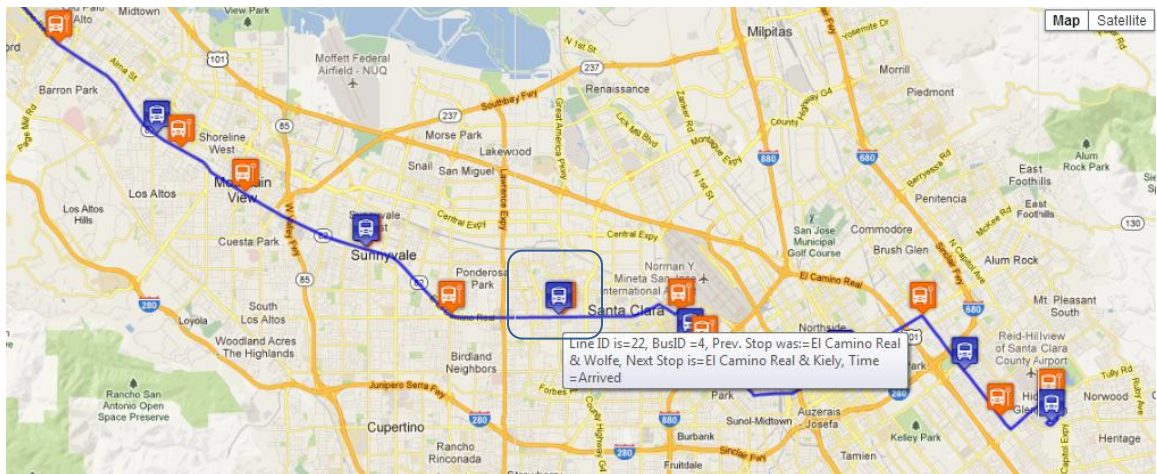
The screenshot shows the MapMyVTA information panel. It displays the system time and bus arrival information for two specific locations: (PATC) Palo Alto Transit Center and (ERTC) Eastridge Transit Center.

Location	Time to Arrival
(PATC) Palo Alto Transit Center	15 Minutes & 44Seconds
(ERTC) Eastridge Transit Center	15 Minutes & 44Seconds

7.7 Dynamic Display timing display

:: Expected Time ::	:: STOP ::	:: STATUS ::	:: EST. TIME (in Mins) ::
	(PATC) Palo Alto Transit Center	Starting In	1 Minutes & 58 Seconds
	El Camino Real & California	-	-
20:09:54, (Bus ID = 6)	El Camino Real & Showers	Arriving.	2 Minutes & 52 Seconds.
20:17:51, (Bus ID = 6)	El Camino Real & Castro	Expected	10 Minutes & 49 Seconds.
20:08:04, (Bus ID = 5)	El Camino Real & Hollenbeck	Arriving.	1 Minute & 3 Seconds.
20:18:05, (Bus ID = 5)	El Camino Real & Wolfe	Expected	11 Minutes & 4 Seconds.
20:08:30, (Bus ID = 4)	El Camino Real & Kiely	Arriving.	1 Minute & 28 Seconds.
20:18:12, (Bus ID = 4)	(SCTC) Santa Clara Transit Center	Expected	11 Minutes & 10 Seconds.
20:08:00, (Bus ID = 3)	The Alameda & Naglee	Arrived.	-
20:19:10, (Bus ID = 3)	Santa Clara & 1st	Expected	12 Minutes & 8 Seconds.
20:18:16, (Bus ID = 2)	King & Alum Rock	Arriving.	11 Minutes & 14 Seconds.
20:10:12, (Bus ID = 1)	King & Story	Arriving.	3 Minutes & 10 Seconds.
20:11:08, (Bus ID = 0)	(ERTC) Eastridge Transit Center	Arriving.	4 Minutes & 6 Seconds.

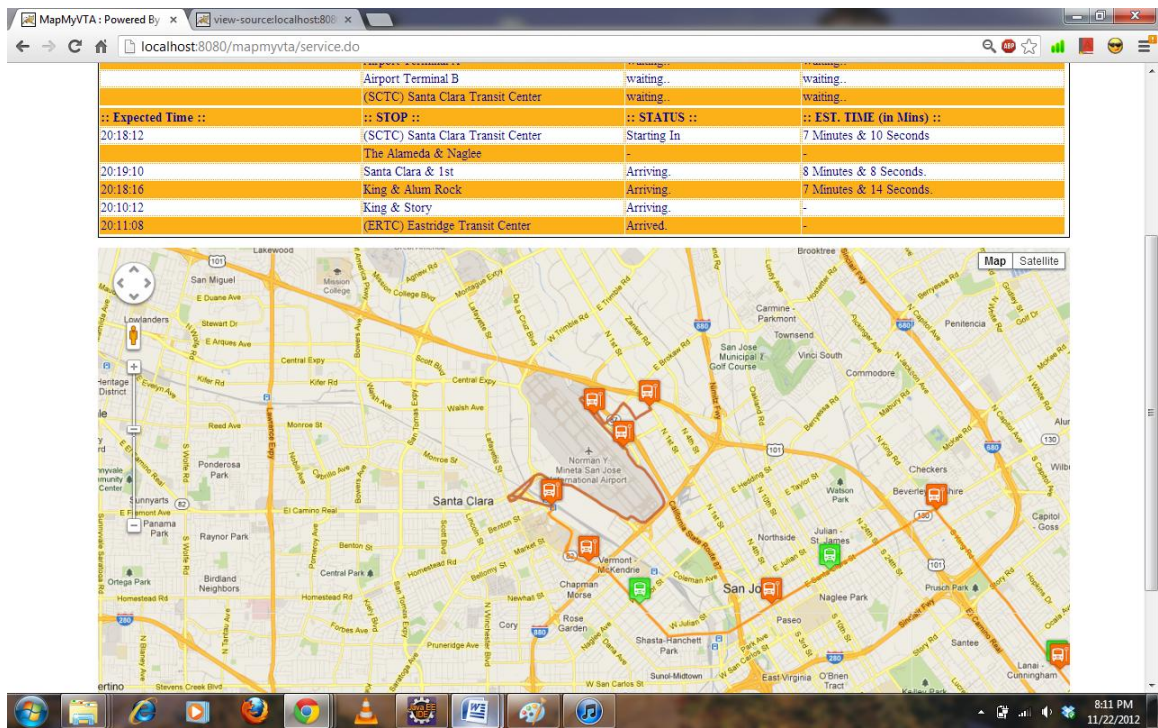
7.8 Bus position & time display on mouse hover



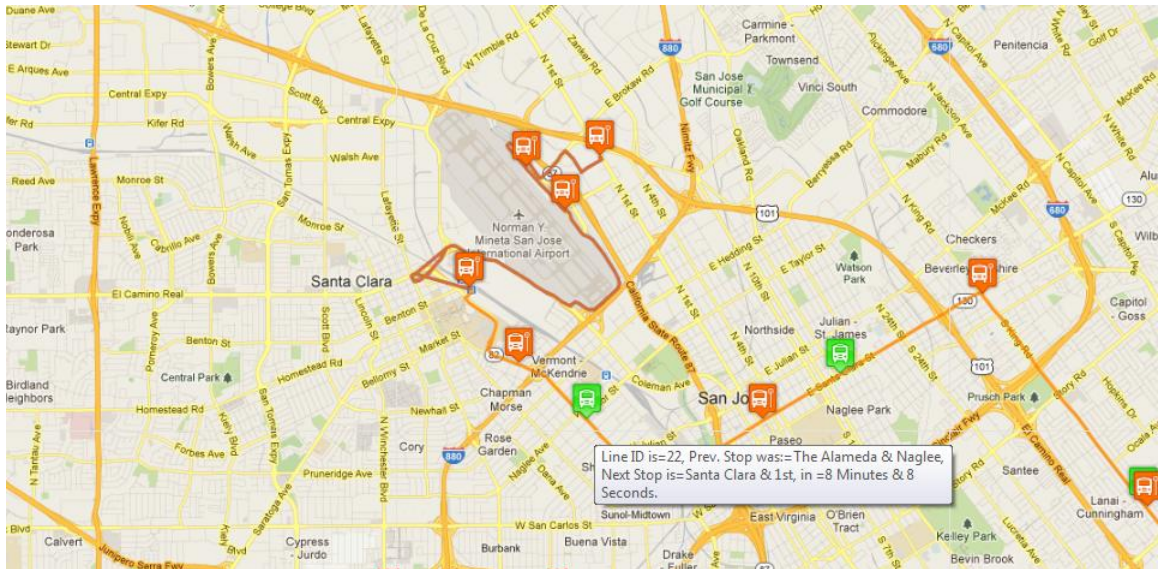
7.9 Trip planning from Metro Light Rail Station to East ridge transit Center



7.10 Initial map



7.11 Active map



7.12 interactive timing display of stops:

:: Expected Time ::	:: STOP ::	:: STATUS ::	:: EST. TIME (in Mins) ::
	Metro Light Rail Station	waiting..	waiting..
	Airport Terminal A	waiting..	waiting..
	Airport Terminal B	waiting..	waiting..
	(SCTC) Santa Clara Transit Center	waiting..	waiting..
:: Expected Time ::	:: STOP ::	:: STATUS ::	:: EST. TIME (in Mins) ::
20:18:12	(SCTC) Santa Clara Transit Center	Starting In	7 Minutes & 10 Seconds
	The Alameda & Naglee	-	-
20:19:10	Santa Clara & 1st	Arriving.	8 Minutes & 8 Seconds.
20:18:16	King & Alum Rock	Arriving.	7 Minutes & 14 Seconds.
20:10:12	King & Story	Arriving.	-
20:11:08	(ERTC) Eastridge Transit Center	Arrived.	-

8. Conclusion

VTA provides multiple options of transit lines with frequent services towards the important destinations. Even though VTA provides booklets of schedule and connections, it is still a tiresome work to search and / or plan a trip using this static information that needs to be repeated for every journey. The internet is available and free, at most of the places. VTA itself provides free internet wireless access to its users on its many of the transit lines. Almost all handheld devices now support internet browsing using these wireless connections. Therefore, the infrastructure for a better IT based option to provide service information for public transportation is already available. Report on a study done by Transportation Research Board, Washington DC [7], has several encouraging facts including this, about 38% of current non users will opt for public transportation if better information is presented about the transit services. Therefore, there is a huge scope of improvements for a better information representation. Even then, there are very few dedicated applications are available for public transport. In this case for VTA, there is none with such details that provides information about the services of the VTA in such a detailed and user-friendly manner like MapMyVTA. All these features not only help the public transport users, VTA users in this case, to use and utilize the services of the VTA in an efficient manner but also help VTA to serve its users to its full potential. As the knowledge gap between the user and that of VTA services gets drastically reduced because of this project. MapMyVTA has the potential to be an asset to the VTA users and to the VTA, both.

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