

# Experiments in TuCSoN

Distributed Systems  
Sistemi Distribuiti

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# Outline of Part I: Basic TuCSoN

- 1 Basic Model & Language
- 2 Basic Architecture
- 3 Basic Technology
- 4 Basic Experiments
  - Examples



# Outline of Part II: Advanced TuCSoN

- 5 Advanced Model
- 6 Advanced Architecture
- 7 Programming Tuple Centres
- 8 Experiments in ReSpecT



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# Part I

## Basic TuCSoN



# Outline

- 1 Basic Model & Language
- 2 Basic Architecture
- 3 Basic Technology
- 4 Basic Experiments



# Part 1: Basic TuCSoN

- 1 Basic Model & Language
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# TuCSoN Coordination Model I

## TuCSoN

- TuCSoN(Tuple Centres Spread over the Network) is a model for the coordination of distributed processes, as well as of autonomous, intelligent & mobile agents [Omicini and Zambonelli, 1999]

URL <http://tucson.apice.unibo.it/>





# TuCSoN Coordination Model II

## Basic Entities

- TuCSoN agents are the *coordinables*
- ReSpecT tuple centres are the *coordination media* [Omicini and Denti, 2001]
- TuCSoN nodes represent the basic *topological abstraction*, which host the tuple centres
- agents, tuple centres, and nodes have *unique identities* within a TuCSoN system
- roughly speaking, a TuCSoN system is a collection of agents and tuple centres working together in a possibly-distributed set of nodes



# TuCSoN Coordination Model III

## Basic Interaction

- since agents are *pro-active* entities, and tuple centres are *reactive* entities, coordinables need *coordination operations* in order to *act* over coordination media: such operations are built out of the TuCSoN coordination language
- agents interact by exchanging tuples through tuple centres using TuCSoN *coordination primitives*, altogether defining the coordination language
- tuple centres provide the shared space for tuple-based communication (*tuple space*), along with the programmable behaviour space for tuple-based coordination (*specification space*)
- roughly speaking, a TuCSoN system is a collection of agents and tuple centres interacting in a possibly-distributed set of nodes

# TuCSoN Coordination Model IV

## Basic Topology

- agents and tuple centres are spread over the network
- tuple centres belong to nodes
- agents live anywhere on the network, and can interact with the tuple centres hosted by any reachable TuCSoN node
- agents could in principle move independently of the device where they run, tuple centres are permanently associated to one device
- roughly speaking, a TuCSoN system is a collection of possibly-distributed nodes and agents interacting with the nodes' tuple centres



# TuCSoN Naming I

## Nodes

- each node within a TuCSoN system is univocally identified by the pair  $\langle \text{NetworkId}, \text{PortNo} \rangle$ , where
  - *NetworkId* is either the IP number or the DNS entry of the device hosting the node
  - *PortNo* is the port number where the TuCSoN *coordination service* listens to the invocations for the execution of coordination operations
- correspondingly, the abstract syntax for the identifier of a TuCSoN node hosted by a networked device `netid` on port `portno` is
$$\text{netid} : \text{portno}$$



# TuCSoN Naming II

## Tuple Centres

- an admissible name for a tuple centre is *any* first-order ground logic term
- since each node contain at most one tuple centre for each admissible name, each tuple centre is uniquely identified by its admissible name associated to the node identifier
- the TuCSoN full name of a tuple centre `tname` on a node `netid : portno` is

$$\text{tname} @ \text{netid} : \text{portno}$$

- the full name of a tuple centre works as a tuple centre *identifier* in a TuCSoN system



# TuCSoN Naming III

## Agents

- an admissible name for an agent is *any* first-order ground logic term
- when it enters a TuCSoN system, an agent assigned a *universally unique identifier* (UUID)<sup>a</sup>
- if an agent `aname` is assigned UUID `uuid`, its full name is

`aname : uuid`

---

<sup>a</sup><http://docs.oracle.com/javase/7/docs/api/java/util/UUID.html>



# TuCSoN Coordination Language I

## Coordination Language

- the TuCSoN coordination language allows agents to interact with tuple centres by executing *coordination operations*
- TuCSoN provides coordinables with *coordination primitives*, allowing agents to read, write, consume tuples in tuple spaces, and to synchronise on them
- coordination operations are built out of coordination primitives and of the *communication languages*:
  - the *tuple language*
  - the *tuple template language*
- coordination operations are invoked by agents upon tuple centres, which are then to be univocally referred in the operation



# TuCSoN Coordination Language II

## Coordination Operations

- a TuCSoN *coordination operation* is invoked by a source agent on a target tuple centre, which is in charge of its execution
- the abstract syntax of a coordination operation *op* invoked on a target tuple centre whose full name is *tcid* is

$$tcid \ ? \ op$$

- given the structure of the full name of a tuple centre, the *general abstract syntax* of a TuCSoN coordination operation is

$$tname \ @ \ netid \ : \ portno \ ? \ op$$




# TuCSoN Coordination Language III

## Coordination Primitives

The TuCSoN coordination language provides 8 *coordination primitives* to build coordination operations:

- `out`, `rd`, `in`
- `rdp`, `inp`
- `no`
- `get`, `set`



# TuCSoN Coordination Operations I

## Basic Operations

$\text{out}(Tuple)$  writes  $Tuple$  in the target tuple space—where  $Tuple$  belongs to the tuple language

$\text{rd}(TupleTemplate)$  reads a  $Tuple$  matching  $TupleTemplate$  in the target tuple space—where  $TupleTemplate$  belongs to the tuple template language; if such a tuple is not found when the operation is first served, the execution is suspended, to be resumed and completed when a matching  $Tuple$  is finally found on the target tuple space, and returned

$\text{in}(TupleTemplate)$  consumes a  $Tuple$  matching  $TupleTemplate$  from the target tuple space—where  $TupleTemplate$  belongs to the tuple template language; if such a tuple is not found when the operation is first served, the execution is suspended, to be resumed and completed when a matching  $Tuple$  is finally found on the target tuple space, and returned



# TuCSoN Coordination Operations II

## Predicative Operations

$\text{rdp}(\text{TupleTemplate})$  reads a *Tuple* matching *TupleTemplate* in the target tuple space—where *TupleTemplate* belongs to the tuple template language; if such a tuple is not found when the operation is served, the execution fails, and the operation results in a failure; otherwise the operation succeeds, and *Tuple* is returned

$\text{inp}(\text{TupleTemplate})$  consumes a *Tuple* matching *TupleTemplate* from the target tuple space—where *TupleTemplate* belongs to the tuple template language; if such a tuple is not found when the operation is served, the execution fails, and the operation results in a failure; otherwise the operation succeeds, and *Tuple* is returned



# TuCSoN Coordination Operations III

## Test-for-Absence Operation

`no(TupleTemplate)` reads a *Tuple* matching *TupleTemplate* in the target tuple space—where *TupleTemplate* belongs to the tuple template language; if a matching *Tuple* is found when the operation is served, the execution fails, and *Tuple* is returned; otherwise the operation succeeds

## Space Operations

`get()` reads all the tuples in the target tuple space, and returns them as a list

`set(Tuples)` rewrites the target tuple spaces with the list of *Tuples*



# Part 1: Basic TuCSoN

- 1 Basic Model & Language
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# TuCSoN Nodes & Tuple Centres I

## Node

- a TuCSoN system is first of all characterised by the (possibly distributed) collection of TuCSoN nodes hosting a TuCSoN service
- a node is characterised by the networked device hosting the service, and by the network port where the TuCSoN service listens to incoming requests
- ! many TuCSoN nodes can in principle run on the same networked device, each one listening on a different port



# TuCSoN Nodes & Tuple Centres II

## Default Node

- ! the default port number of TuCSoN is 20504
- so, an agent can invoke operations of the form

`tname @ netid ? op`

without specifying the node port number `portno`, meaning that the agent intends to invoke operation `op` on the tuple centre `tname` of the default node `netid : 20504` hosted by the networked device `netid`

- any other port could in principle be used for a TuCSoN node
- the fact that a TuCSoN node is available on a networked device does *not* imply that a node is also available on the same unit on the default port—so the default node is *not* ensured to exist, generally speaking



# TuCSoN Nodes & Tuple Centres III

## Tuple Centres

- given an admissible tuple centre name  $tname$ , tuple centre  $tname$  is an admissible tuple centre
- the *coordination space* of a TuCSoN node is defined as the collection of *all* the admissible tuple centres
- any TuCSoN node provides agents with a *complete* coordination space, so that in principle any coordination operation can be invoked on any admissible tuple centre belonging to any TuCSoN node





# TuCSoN Nodes & Tuple Centres IV

## Default Tuple Centre

- every TuCSoN node defines a default tuple centre, which responds to any operation invocation received by the node that do not specify the target tuple centre
- ! the *default tuple centre* of any TuCSoN node is named `default`
- as a result, agents can invoke operations of the form

```
@ netid : portno ? op
```

without specifying the tuple centre name `tname`, meaning that they intend to invoke operation `op` on the `default` tuple centre of the node `netid : portno` hosted by the networked device `netid`



# TuCSoN Nodes & Tuple Centres V

## Default Tuple Centre & Port

- combining the notions of default tuple centre and default port, agents can also invoke operations of the form

`@ netid ? op`

meaning that they intend to invoke operation `op` on the default tuple centre of the default node `netid : 20504` hosted by the networked device `netid`



# TuCSoN Coordination Spaces I

## Global coordination space

- the TuCSoN global coordination space is defined at any time by the collection of all the tuple centres available on the network, hosted by a node, and identified by their full name
- a TuCSoN agent running on any networked device has at any time the whole TuCSoN global coordination space available for its coordination operations through invocations of the form

```
tname @ netid : portno ? op
```

which invokes operation `op` on the tuple centre `tname` provided by node `netid : portno`



# TuCSoN Coordination Spaces II

## Local Coordination Space

- given a networked device `netid` hosting one or more TuCSoN nodes, the TuCSoN *local coordination space* is defined at any time by the collection of all the tuple centres made available by all the TuCSoN nodes hosted by `netid`
- an agent running on the same device `netid` that hosts a TuCSoN node can exploit the *local coordination space* to invoke operations of the form

`tname : portno ? op`

which invokes operation `op` on the tuple centre `tname` locally provided by node `netid : portno`



# TuCSoN Coordination Spaces III

## Defaults & Local Coordination Space

- by exploiting the notions of default node and default tuple centre, the following invocations are also admissible for any TuCSoN agent running on a device `netid`:
  - `: portno ? op`  
invoking operation `op` on the default tuple centre of node `netid` : `portno`
  - `tname ? op`  
invoking operation `op` on the `tname` tuple centre of default node `netid` : `20504`
  - `op`  
invoking operation `op` on the default tuple centre of default node `netid` : `20504`



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# TuCSoN Middleware I

## Technology requirements

- TuCSoN is a Java-based middleware
- TuCSoN is also Prolog-based: it is based on the tuProlog Java-based technology for
  - first-order logic tuples
  - primitive & identifier parsing
  - ReSpecT specification language & virtual machine

## Java & Prolog agents

- TuCSoN middleware provides
  - Java API for extending Java programs with TuCSoN coordination primitives
  - Prolog libraries for extending Prolog programs with TuCSoN coordination primitives—in particular, tuProlog programs
  - Java classes for programming TuCSoN agents in Java

# TuCSoN Middleware II

## TuCSoN Service

- given any networked device running a Java VM, a TuCSoN node service can be booted through the `alice.tucson.service` Java API
- e.g. 

```
java -cp TuCSoN-1.9.10.jar alice.tucson.service.TucsonNodeService  
-port 20506
```
- the node service is in charge of
  - listening to incoming operation invocations on the associated port of the device
  - dispatching them to the target tuple centres
  - returning the operation completions





# TuCSoN Middleware III

## TuCSoN Coordination Space

- a TuCSoN node service provides the complete coordination space
- tuple centres in a node are either *actual* or *potential*: at any time in a given node

**actual tuple centres** are admissible tuple centres that already *do* have a reification as a run-time abstraction

**potential tuple centres** are admissible tuple centres that *do not* have a reification as a run-time abstraction, yet

- the node service is in charge of making *potential* tuple centres *actual* as soon as the first operation on them is received and served



# TuCSoN Tools I

## Command Line Interface (CLI)

- shell interface for human agents / programmers

- e.g.

```
java -cp TuCSoN-1.9.10.jar  
alice.tucson.service.tools.CommandLineInterpreter  
-netid localhost -port 20506 -aid myCLI
```

## Inspector

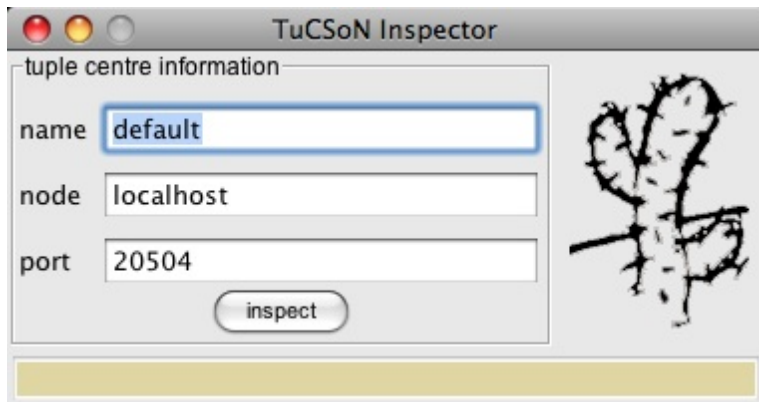
- a GUI tool to monitor the TuCSoN coordination space

- e.g.

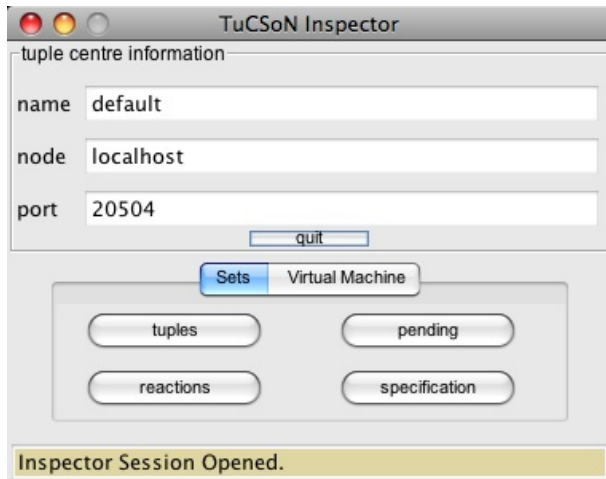
```
java -cp TuCSoN-1.9.10.jar alice.tucson.introspection.tools.Inspector
```



## TuCSoN Tools II



## TuCSoN Tools III



## TuCSoN Tools IV

The screenshot shows a graphical user interface for a Tuple Set. The window title is "Tuple Set of default@localhost:20505". At the top, there are three colored window control buttons (red, yellow, green). Below the title bar, there are three input fields: "vm time" with the value "13381993861", "local time" with the value "133819938621", and "items" with the value "2".

The main area of the window contains the text:

```
tuple_centre (default)
t (hi)
```

Below this text is a control panel with four buttons: "Observation" (highlighted in blue), "View", "Log", and "Action". Under the "Observation" button, there is a section labeled "type" containing two radio button options:

- get any new observation
- get only when update requested

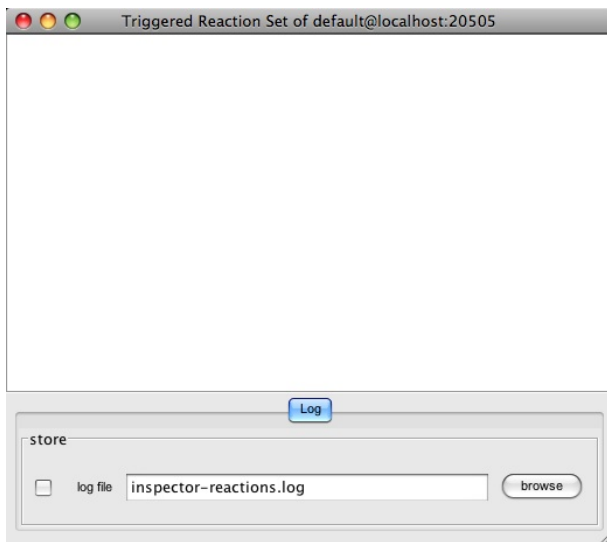
To the right of these options is an "update" button. At the bottom of the window, there is a yellow status bar with the text "ready".



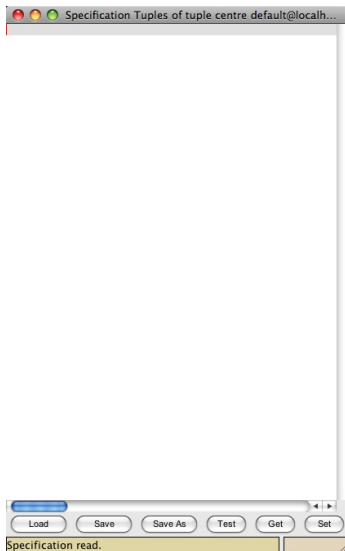
## TuCSoN Tools V

The screenshot shows a web browser window titled "Pending Query Set of default@localhost:20505". At the top, there are three status indicators (red, yellow, green) and a header bar containing the text "vm time 133819939474", "local time 133819939474", and "items 0". Below the header is a large empty rectangular area. At the bottom of the window, there is a control panel with a tabbed interface. The "Observation" tab is selected and highlighted in blue. Other tabs are "View", "Log", and "Action". Below the tabs, there is a text input field containing the word "type". Underneath the input field, there are two radio button options: "get any new observation" (which is selected) and "get only when update requested". To the right of these options is an "update" button. The bottom of the window has a yellow bar.

## TuCSoN Tools VI



## TuCSoN Tools VII





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# Experiments Page

## Where to Get the Examples

- all the files used in the next slides can be found at

<http://apice.unibo.it/xwiki/bin/view/Courses/Sd1112Lab-Class5>



# Example 1: CLI Operations I

## CLI Experiments

- get bash file `launch.sh`
- launch a node, e.g. `bash launch.sh Node`, or  
`java -cp TuCSoN-1.9.10.jar alice.tucson.service.TucsonNodeService`
- launch the CLI tool, e.g. `bash launch.sh CLI`, or  
`java -cp TuCSoN-1.9.10.jar  
alice.tucson.service.tools.CommandLineInterpreter`
- then, experiment with the TuCSoN primitives via CLI, which provides a TuCSoN interface to human agents
- its syntax is then the standard TuCSoN syntax for coordination primitives



# Example 1: CLI Operations II

## CLI Syntax

- `out(T) --> success [/ failure]`
- `in(TT), rd(TT) --> success: Tuple [/ failure]`
- `inp(TT), rdp(TT) --> success: Tuple / failure`
- `no(TT) --> success / failure: Tuple`
- `get() --> tuple space: [Tuple1, ..., TupleN]`
- `set([T1, ..., TN]) --> success [/ failure]`
- `out_s(E,G,R) --> success [/ failure]`
- `in_s(ET,GT,RT), rd_s(ET,GT,RT) --> success: reaction(E,G,R) [/ failure]`
- `inp_s(ET,GT,RT), rdp_s(ET,GT,RT) --> success: reaction(E,G,R) / failure`
- `no_s(ET,GT,RT) --> success / failure: reaction(E,G,R)`
- `get_s() --> specification space: [reaction(E1,G1,R1), ..., reaction(En,Gn,Rn)]`
- `set_s([(E1,G1,B1), ..., (En,Gn,Bn)]) --> success [/ failure]`



# Example 1: CLI Operations III

## CLI Example

- 1 `out(msg("Hello World!"))`
- 2 `rd(msg(Message))`
- 3 `get()`
- 4 `in(msg(Message))`
- 5 `get()`



# Example 2: Hello World from Java

```

17 public class HelloWorld {
18
19     public static void main(String[] args) {
20
21         TucsonAgentId me = null;
22         TucsonTupleCentreId ttcid = null;
23         try {
24             me = new TucsonAgentId("helloAgent");
25             ttcid = new TucsonTupleCentreId("default", "localhost", "20584");
26         } catch (TucsonInvalidAgentIdException e1) {
27             e1.printStackTrace();
28         } catch (TucsonInvalidTupleCentreIdException e) {
29             e.printStackTrace();
30         }
31
32         SynchOnlyACC acc = TucsonMetaACC.getContext(me, "localhost", "20584");
33         long now = System.currentTimeMillis();
34         LogicTuple tuple = new LogicTuple("msg", new Value("Hello World"), new Value("time", new Value(now)));
35         try {
36             acc.out(ttcid, tuple, null);
37             System.out.println("Tuple inserted: " + tuple);
38             LogicTuple template = new LogicTuple("msg", new Var("Msg"), new Var("Time"));
39             LogicTuple msg = acc.in(ttcid, template, null);
40             System.out.println("Tuple retrieved name: " + msg.getName());
41             System.out.println("Msg argument: " + msg.getArg(0));
42             System.out.println("Time argument: " + msg.getArg(1).getArg(0));
43             acc.exit();
44         } catch (TucsonOperationNotPossibleException e) {
45             e.printStackTrace();
46         } catch (UnreachableNodeException e) {
47             e.printStackTrace();
48         } catch (OperationTimeoutException e) {
49             e.printStackTrace();
50         } catch (InvalidTupleOperationException e) {
51             e.printStackTrace();
52         }
53
54     }
55
56 }

```



# Example 3: Hello World from Java with TucsonAgent I

```

HelloWorld.java  HelloAgent.java  HelloAgentTest.java  TucsonAgent.java
15 public class HelloAgent extends TucsonAgent{
16
17 protected HelloAgent(String aid) throws TucsonInvalidAgentIdException {
18     super(aid);
19 }
20
21 @Override
22 protected void main() {
23
24     TucsonTupleCentreId ttcid = null;
25     try {
26         ttcid = new TucsonTupleCentreId("default", "localhost", "20504");
27     } catch (TucsonInvalidTupleCentreIdException e) {
28         e.printStackTrace();
29     }
30
31     SynchOnlyACC acc = getContext();
32     long now = System.currentTimeMillis();
33     try {
34         LogicTuple tuple = LogicTuple.parse("msg('Hello World!', time(" + now + ")");");
35         acc.out(ttcid, tuple, null);
36         say("Tuple inserted: " + tuple);
37         LogicTuple template = LogicTuple.parse("msg(Msg, Time)");
38         LogicTuple msg = acc.in(ttcid, template, null);
39         say("Tuple retrieved name: " + msg.getName());
40         say("Msg argument: " + msg.getArg(0));
41         say("Time argument: " + msg.getArg(1).getArg(0));
42         acc.exit();
43     } catch (TucsonOperationNotPossibleException e) {
44         e.printStackTrace();
45     } catch (UnreachableNodeException e) {
46         e.printStackTrace();
47     } catch (OperationTimeoutException e) {
48         e.printStackTrace();
49     } catch (InvalidTupleOperationException e) {
50         e.printStackTrace();
51     } catch (InvalidLogicTupleException e) {
52         e.printStackTrace();
53     }
54
55 }

```



# Example 3: Hello World from Java with TucsonAgent II

```

HelloWorld.java  HelloAgent.java  HelloAgentTest.java  TucsonAgent.java
1  package tucson.examples.hello_agent;
2
3  import alice.tucson.api.exceptions.TucsonInvalidAgentIdException;
4
5  public class HelloAgentTest {
6
7      /**
8       * @param args
9       */
10     public static void main(String[] args) {
11         try {
12             new HelloAgent("helloAgent").spawn();
13         } catch (TucsonInvalidAgentIdException e) {
14             e.printStackTrace();
15         }
16     }
17
18 }
19
```





## Running Examples 2 & 3

- check whether your TuCSoN node is still alive
- get `examples.zip`
- open Eclipse, and create a new Java project
- there, import unzipped `example.zip`
- run `tucson.examples.hello.HelloWorld`
- check your TuCSoN node
- run `tucson.examples.hello_agent.HelloAgentTest`
- check your TuCSoN node



# Part II

## Advanced TuCSoN



## Part 2: Advanced TuCSoN

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# TuCSoN Organisation I

## RBAC

- Role-Based Access Control (RBAC) models integrate organisation and security
- RBAC is a NIST standard<sup>a</sup>
- roles are assigned to processes, and rule the distributed access to resources

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<sup>a</sup><http://csrc.nist.gov/groups/SNS/rbac/>



# TuCSoN Organisation II

## RBAC in TuCSoN

- TuCSoN tuple centres are structured and ruled in organisations
  - TuCSoN implements a version of RBAC [Omicini et al., 2005b], where organisation and security issues are handled in a uniform way as coordination issues
  - a special tuple centre ( $\$ORG$ ) contains the dynamic rules of RBAC in TuCSoN
- ! the current TuCSoN implementation provides an unstable and unreliable implementation of RBAC



# TuCSoN Agent Coordination Contexts I

## ACC

An Agent Coordination Context (ACC) [Omicini, 2002] is

- a runtime and stateful interface released to an agent to execute operations on the tuple centres of a specific organisation
- a sort of interface provided to an agent by the infrastructure to make it interact within a given organisation



# TuCSoN Agent Coordination Contexts II

## ACC in TuCSoN

- the ACC is an organisation abstraction to model RBAC in TuCSoN [Omicini et al., 2005a]
- along with tuple centres, ACC are the run-time abstractions that allows TuCSoN to uniformly handle coordination, organisation, and security issues
- ! the current TuCSoN implementation provide a limited yet useful implementation of the ACC notion



# TuCSoN Agent Coordination Contexts III

## Currently Available ACC

**OrdinarySynchACC** enables interaction with the tuple space, and enacts a *blocking behaviour* from the agent's perspective: whichever the coordination operation invoked (either suspensive or predicative), the agent stub blocks waiting for its completion

**SpecificationSynchACC** enables interaction with the specification space and enacts a blocking behaviour from the agent's perspective: whichever the meta-coordination operation invoked (either suspensive or predicative), the agent stub *blocks* waiting for its completion

**OrdinaryAsynchACC** enables interaction with the tuple space, and enacts a *non-blocking behaviour* from the agent's perspective: whichever the coordination operation invoked (either suspensive or predicative), the agent stub *does not block*, but is instead *asynchronously notified* of its completion

**SpecificationAsynchACC** enables interaction with the specification space and enacts a *non-blocking behaviour* from the agent's perspective: whichever the meta-coordination operation invoked (either suspensive or predicative), the agent stub *does not block*, but is instead *asynchronously notified* of its completion



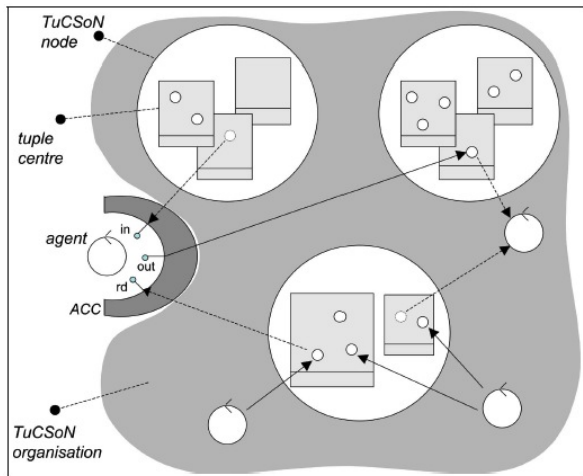


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# TuCSoN System



## Part 2: Advanced TuCSoN

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# TuCSoN Coordination Language I

## Meta-Coordination Language

- the TuCSoN meta-coordination language allows agents to program ReSpecT tuple centres by executing *meta-coordination operations*
- TuCSoN provides coordinables with *meta-coordination primitives*, allowing agents to read, write, consume ReSpecT specification tuples in tuple centres, and also to synchronise on them
- meta-coordination operations are built out of meta-coordination primitives and of the ReSpecT *specification languages*:
  - the *specification language*
  - the *specification template language*
- meta-coordination operations are invoked by agents upon tuple centres, which are then to be univocally referred in the operation



# TuCSoN Coordination Language II

## Meta-Coordination Operations

- a TuCSoN meta-coordination operation is invoked by a source agent on a target tuple centre, which is in charge of its execution
- the abstract syntax of a coordination operation  $op\_s$  invoked on a target tuple centre whose full name is  $tcid$  is

$$tcid \ ? \ op\_s$$

- given the structure of the full name of a tuple centre, the general abstract syntax of a TuCSoN coordination operation is

$$tname \ @ \ netid \ : \ portno \ ? \ op\_s$$


# TuCSoN Coordination Language III

## Coordination Primitives

- TuCSoN defines 8 meta-coordination primitives, allowing agents to read, write, consume ReSpecT specification tuples in tuple spaces, and to synchronise on them
  - `out_s`
  - `rd_s, in_s`
  - `rdp_s, inp_s`
  - `no_s`
  - `get_s, set_s`
- meta-primitives perfectly match coordination primitives, allowing a uniform access to both the tuple space and the specification space in a TuCSoN tuple centre



# TuCSoN Meta-Coordination Operations I

## Basic Meta-Operations

`out_s( $E, G, R$ )` writes a specification tuple `reaction( $E, G, R$ )` in the target tuple centre—where `reaction( $E, G, R$ )` belongs to the specification language

`rd_s( $ET, GT, RT$ )` reads a specification tuple `reaction( $E, G, R$ )` matching `reaction( $ET, GT, RT$ )` in the target tuple centre—where `reaction( $ET, GT, RT$ )` belongs to the specification template language; if such a specification tuple is not found when the operation is first served, the execution is suspended, to be resumed and completed when a matching `reaction( $E, G, R$ )` specification tuple is finally found on the target tuple centre, and returned

`in_s( $ET, GT, RT$ )` consumes a specification tuple `reaction( $E, G, R$ )` matching `reaction( $ET, GT, RT$ )` in the target tuple centre—where `reaction( $ET, GT, RT$ )` belongs to the specification template language; if such a specification tuple is not found when the operation is first served, the execution is suspended, to be resumed and completed when a matching `reaction( $E, G, R$ )` specification tuple is finally found on the target tuple centre, and returned

# TuCSoN Meta-Coordination Operations II

## Predicative Meta-Operations

`rdp_s( $ET, GT, RT$ )` reads a specification tuple `reaction( $E, G, R$ )` matching `reaction( $ET, GT, RT$ )` in the target tuple centre—where `reaction( $ET, GT, RT$ )` belongs to the specification template language; if such a specification tuple is not found when the operation is served, the execution fails, and the operation results in a failure; otherwise the operation succeeds, and `reaction( $E, G, R$ )` is returned

`inp_s( $ET, GT, RT$ )` consumes a specification tuple `reaction( $E, G, R$ )` matching `reaction( $ET, GT, RT$ )` in the target tuple centre—where `reaction( $ET, GT, RT$ )` belongs to the specification template language; if such a specification tuple is not found when the operation is served, the execution fails, and the operation results in a failure; otherwise the operation succeeds, and `reaction( $E, G, R$ )` is returned





# TuCSoN Meta-Coordination Operations III

## Test-for-Absence Meta-Operation

`no_s(ET,GT,RT)` reads a specification tuple  $\text{reaction}(E, G, R)$  matching  $\text{reaction}(ET, GT, RT)$  in the target tuple centre—where  $\text{reaction}(ET, GT, RT)$  belongs to the specification template language; if a matching  $\text{reaction}(E, G, R)$  specification tuple is found when the operation is served, the execution fails, and  $\text{reaction}(E, G, R)$  is returned; otherwise the operation succeeds

## Space Meta-Operations

`get_s()` reads all the specification tuples in the target tuple centre, and returns them as a list

`set_s([(E1, G1, R1), ..., (En, Gn, Rn)])` rewrites the target tuple spaces with the list of specification tuples  $\text{reaction}(E1, G1, R1), \dots, \text{reaction}(En, Gn, Rn)$



## Part 2: Advanced TuCSoN

- 5 Advanced Model
- 6 Advanced Architecture
- 7 Programming Tuple Centres
- 8 Experiments in ReSpecT**



# Programming Tuple Centres from TuCSoN CLI

## CLI Example

```
❶ out(msg("Hello World!"))
❷ rd(msg(Message))
❸ out_s(in(msg(Message)), completion, out(notice("Message", Message, "removed")))
❹ get_s()
❺ in(msg(Message))
❻ get()
```



# Programming Tuple Centres from TuCSoN Agents

## Example of a TuCSoN System

- check whether your TuCSoN node is still alive
- go back to Eclipse
- run `tucson.examples.programmability.BagOfTaskTest`
- check your TuCSoN node



# Part III

## Conclusion



# Part 3: Conclusion

## 9 Conclusion & Perspectives

## 10 Bibliography



# TuCSoN & Beyond I

## Basic Coordination Middleware

- A Java-based coordination middleware for distributed process coordination
- basic tools for monitoring the coordination space

## Advanced Coordination Middleware

- integrating organisation and security with coordination
- tuple centre programming for advanced coordination



# TuCSoN & Beyond II

## Beyond TuCSoN

- ReSpecT: an assembly language for interaction / coordination
- TuCSoN: an advanced platform for experiments in
  - knowledge-based coordination
  - semantic coordination
  - adaptive & self-organising coordination





# Part 3: Conclusion

9 Conclusion & Perspectives

10 Bibliography



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# Experiments in TuCSoN

Distributed Systems  
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