

Tuple Centres Spread over the Network (TuCSoN)

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TuCSoN Coordination Model

[Omicini and Zambonelli, 1999]

Main Features

- Infrastructure providing services enabling the coordination of distributed/cuncurrent independent agents
- Supports agent coordination providing **tuple centres** – shared & reactive information spaces – distributed over the infrastructure nodes
- Agents insert, consume and read information in the form of **tuple**—ordered collections of heterogeneous information chunks.



Tuple Centres [Omicini and Denti, 2001]

Main Features

- Programmable tuple spaces
- tuple spaces with a reactive behaviour which can be programmed dynamically
- Software components access tuple centres associatively by writing, reading, and consuming tuples via simple communication operations: `out`, `rd`, `in`, `inp` and `rdp`

Generative communication

- Agents communicate by creating and retrieving associatively tuples whose existence – once created – is independent with respect to agents' one.
- This makes it possible to obtain uncoupling properties – temporal and spatial – leading to the openness requirement of software systems

Tuple Centres [Omicini and Denti, 2001]

Runtime First-class Abstractions [Ricci et al., 2005]

- **Malleability.** The coordination behaviour can be adapted and changed dynamically.
- **Inspectability.** The communication and the coordination state can be inspected at runtime.
- **Controllability.** The execution can be controlled by means of proper infrastructure tools.



Tuple Centres in TuCSoN

- Tuples are **logic tuples**: first order logic terms (like Prolog terms)
- Differently from tuple spaces, the behaviour of tuple centres in response to communication events can be tailored to the application needs by defining a set of **specification tuples** expressed in the ReSpecT language [Omicini, 2007].



TuCSoN Topology

- Tuple centres are collected in infrastructure nodes, distributed over the network, organised into articulated domains
- A domain characterised by a **gateway** node and a set of nodes called **places**
 - A place node is meant to host tuple centres for specific applications/systems
 - A gateway node is meant to host tuple centres used for domain administration, keeping information on the places (**\$ORG** tuple centre)
 - A place can belong to different domains, and can be itself a gateway for a sub-domain



TuCSoN Organisations

Organisations

- Tuple centres are structured and ruled in organisations
- Agents can be thought as a sort of **society** (permanent or temporal) with a specific objectives
- An organisation can be conceived as a static as well as dynamic set of societies
- Such societies are composed by agents playing some **roles**
- Role-based access control (RBAC) to integrate organisation and security

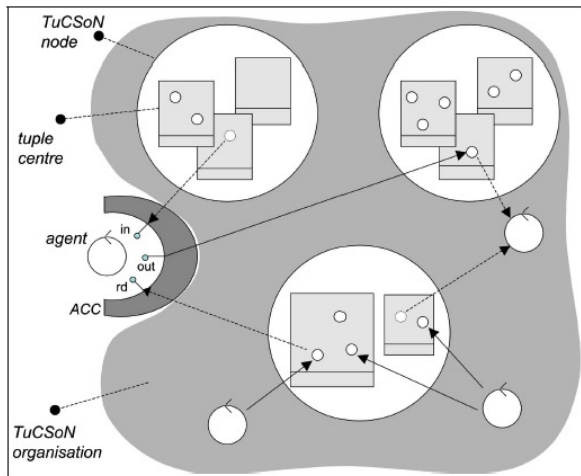


TuCSoN ACC

- Agent Coordination Context (ACC)
- A runtime and stateful interface released to an agent to execute operations on the tuple centres of a specific organisation
- A sort of interface provided to a agent by the infrastructure to make it interact within a certain organisation environment
- An organisation abstraction to model RBAC in MAS



TuCSoN Node



TuCSoN Technology

TuCSoN API

- Java and Prolog
- Heterogeneous hardware support

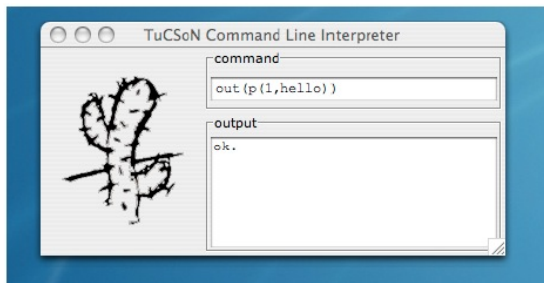
TuCSoN Service

- The host becomes a TuCSoN Node

TuCSoN Tools

CLI-Agent Tool

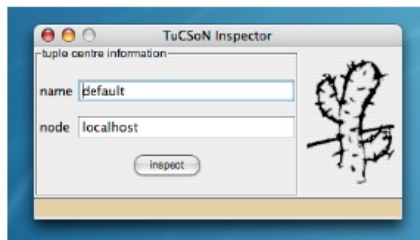
- Shell interface for human agents



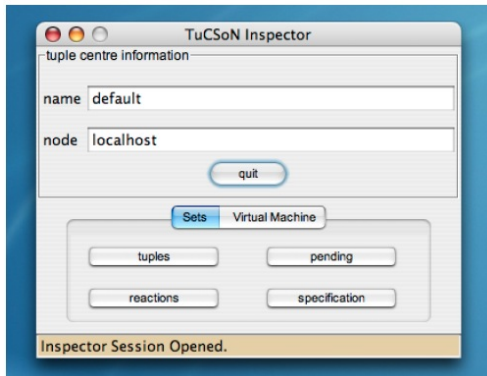
TuCSoN Tools

InspectorTool

- Fundamental tool to monitor tuple centre communication and coordination state, and to debug tuple centre behaviour



Inspector Tool



Inspector Tool

The screenshot shows the Inspector Tool interface for a 'Tuple Set of default@localhost'. At the top, there are three window control buttons and the title. Below the title, there are three input fields: 'vm time' with value '1099319263639', 'local time' with value '1099319263824', and 'items' with value '4'. The main area contains a list of tuples:

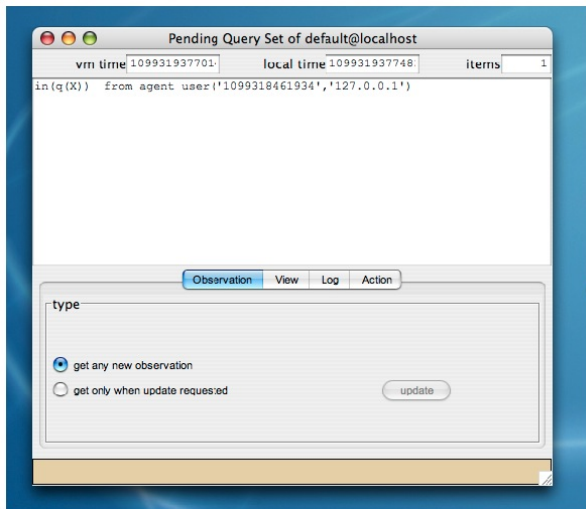
```
p(1,hello)
temperature('Cesena',17)
author(name('Charles'),surname('Bukowski'))
graph_node(id(0),value(0.5),links([1,4,6]))
```

Below the list, there are four buttons: 'Observation', 'View', 'Log', and 'Action'. Underneath these is a section titled 'type' with two radio buttons:

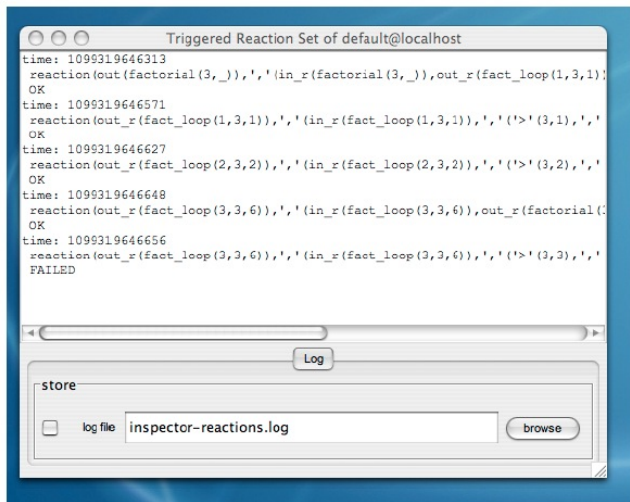
- get any new observation
- get only when update requested

To the right of these radio buttons is an 'update' button. At the bottom of the interface, there is a status bar that says 'ready'.

Inspector Tool



Inspector Tool



Inspector Tool

The screenshot shows a window titled "Specification Tuples of tuple centre default@localhost". The window contains three reaction rules for a factorial function, each with its own input and output tuples. The first rule defines the base case for $n=1$. The second rule defines the recursive step for $n > 1$. The third rule defines the recursive step for $n > i$, including state variables I and F and their update rules.

```

reaction(out(factorial(N,_)),(
  in_r(factorial(N,_)),
  out_r(fact_loop(1,N,1)))).

reaction(out_r(fact_loop(N,N,F)),(
  in_r(fact_loop(N,N,F)),
  out_r(factorial(N,F)))).

reaction(out_r(fact_loop(I,N,F)),(
  in_r(fact_loop(I,N,F)),
  N > I,
  I1 is I + 1,
  F1 is F * I1,
  out_r(fact_loop(I1,N,F1)))).

```

At the bottom of the window, there are buttons for "Load", "Save", "Save As", "Test", "Get", and "Set". The status bar at the bottom indicates "Specification set." and "line 18".

Example 1: Hello World

```

package alice.tucson.examples.basic;

import alice.tucson.api.*;

public class HelloWorld
{
    public static void main(String[] args) throws Exception
    {
        TupleCentreId tid = null;

        if (args.length == 0)
            tid = new TupleCentreId("default");
        else
            tid = new TupleCentreId(args[0]);

        TucsonContext cnt = Tucson.enterDefaultContext();

        long now = System.currentTimeMillis();
        LogicTuple tuple = new LogicTuple("msg", new Value("Hello world!"),
            new Value("time", new Value(now)));

        cnt.out(tid, tuple);
        System.out.println("Tuple inserted: " + tuple);

        LogicTuple template = new LogicTuple("msg", new Var("Msg"), new Var("Time"));
        LogicTuple msg = cnt.in(tid, template);

        System.out.println("Tuple retrieved name: " + msg.getName());
        System.out.println("Msg argument: " + msg.getArg(0));
        System.out.println("Time argument: " + msg.getArg(1).getArg(0));
    }
}

```



Example 2: Java Agent

```
import alice.logictuple.*;
import alice.tucson.api.*;

public class MyAgent extends Agent
{
    protected MyAgent(String name) throws TucsonException
    {
        super(name);
    }

    protected void body()
    {
        try
        {
            TupleCentreId tid = new TupleCentreId("test_tc");
            out(tid, new LogicTuple("p", new Value("hello world")));

            LogicTuple t = new LogicTuple("p", new Var("X"));

            System.out.println(t);
        }
        catch (Exception e)
        {
            e.printStackTrace();
        }
    }
}
```



Example 3: Java Agent Test

```
public class Test
{
    public static void main(String[] args) throws Exception
    {
        new MyAgent("alice").spawn();
    }
}
```



Example 4: Prolog Agent

```
:- load_library('alice.tucson.api.Tucson2PLibrary').
:- solve(go).

go:-
  enter_context([agent_id(hank)]),
  test_tc ? out(p('hello world')),
  test_tc ? in(p(X)),
  exit_context, write(X), nl.
```



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Thermostat Agent in Java

Requirements

- Check the environment temperature T .
- Until T is not: > 18 and < 22 :
 - Decrease T of one unit if the temperature is 22
 - Increase T of one unit if the temperature is 18

Constraint

- `thermostat` is a tuple centre between the environment and the `ThermostatAgent`
- `ThermostatAgent` interacts with the tuple centre to communicate with the thermostat in order to sense and change the temperature
- The real thermostat is simulated by an agent



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Thermostat Agent in Prolog

New Constraint

- `ThermostatAgent` becomes a Prolog agent

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