

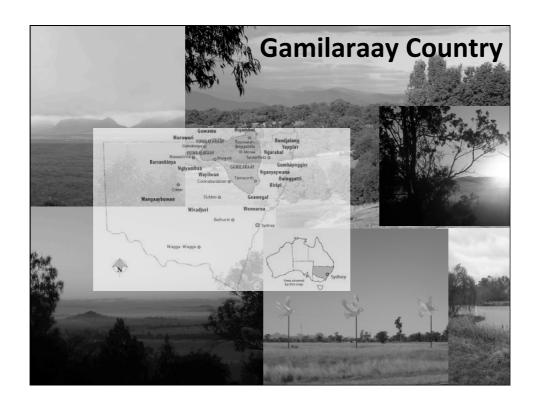
Yaama maliyaa

Hello friends.

My name is Tracey Cameron. I am a Gamilaraay woman. I come from New South Wales, Australia. Today I will be talking about my work (research project) teaching primary aged children Gamilaraay, a reawakening language.

Yaama maliyaa

Tracey Cameron ngaya. Gamilaraay ngaya yinarr. NSWdhi, Australiadhi ngaya dhaay yananhi. Nguwalay ngaya garay guwaalday waandi ngay. Dhiirraldanha ngaya gaayli Gamilaraay, garay giirralaandaay.



Background

- A language being reawakened
- Documentation
 - from 1832 → reconstruction in recent decades
 - written and audio recordings of partial speakers
 - learners guide, dictionary and short texts
- The challenge a living language again

My research project

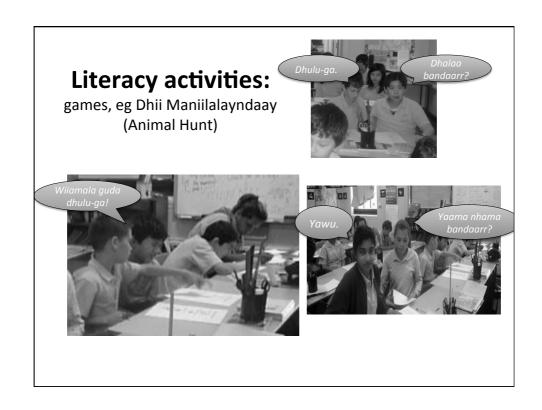
- MILE and Gamilaraay language course
- The school
- The class
- An Aboriginal perspective



- My Question: How do beginner level students effectively acquire and retain Gamilaraay language - vocabulary and structures?
- · A gap in the literature
- The project using a communicative approach systematically comparing the effectiveness of
 - literacy-focused strategies and
 - orally-focused strategies

Which teaching approach to take?

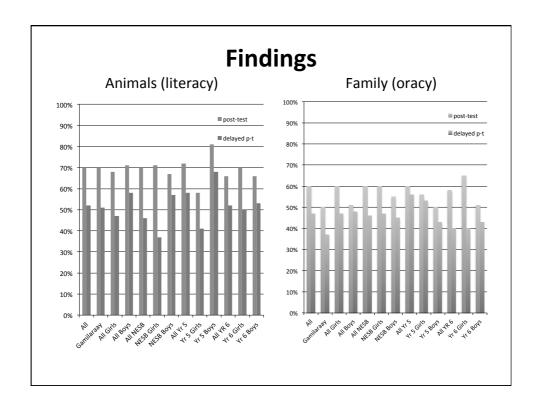
- Communicative approach
 - incorporate LSRW; social view of language; meaning & grammar; fluency & accuracy; eclectic; learner autonomy; maximum use of the target language, prioritises interaction and use of the language
- Consistent with community priorities
 - Parent suggestions: Kids need to speak their language, I never learned how to speak my language, I want my kids to talk their lingo
 - Uncle Ken Walker: My dream, my personal dream is to one day be able to walk down anywhere in my country and hear my people speak my language rather than English
- Applied to a revitalising language
 - a challenge to be well-prepared and one step ahead of the learners; and to teach language useful outside the classroom



Oracy activities:

card games, eg *Gaba Dhiiyaan* (Happy Families)





Discussion

My analysis

based on the data, my observations and student feedback

Literacy focus

 initial acquisition high (post-test) due to novelty factor & environmental print support

Oracy focus

 longer term retention (delayed post-test) due to high level of interest in the games & the lack of print support

Conclusion

What's needed?

- communicative activities work
- a balance between literacy and oracy
- strategies for developing memory skills

Limitations

- 2 topics
- order of topics
- timing of research
- absent students limit data

Additional outcomes

and future directions

- my own language proficiency
- community support and involvement
- ongoing revitalisation of Gamilaraay